

# Local-Minima-Preserving Polynomial Relaxation of Ising Problems

D Banerjee   Santanu Mahapatra   Kunal N. Chaudhury

Indian Institute of Science, Bengaluru

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*Practice Thinking...*

Many NP-hard problems reduce to the Ising problem:

$$\min_{\mathbf{s} \in \{-1,1\}^n} \mathcal{E}(\mathbf{s}) = -\frac{1}{2} \mathbf{s}^\top \mathbf{J} \mathbf{s}$$

Examples:

- MAX-CUT
- Number Partitioning Problem (NPP)
- Spin glasse models

**Challenge:**

- Discrete local search is problem-specific and not scalable
- First-order continuous methods are GPU-friendly and highly scalable
- Existing relaxations introduce spurious minima and loses information about the discrete landscape

**Goal:** Design a *continuous relaxation* whose local minima exactly correspond to discrete one-flip local minima.

# Key Idea: Continuous Relaxation with Attractors

We optimize over the  $\lambda$ -scaled hypercube:  $\mathbf{x} \in [-\lambda, \lambda]^n$ , instead of discrete spins:  $\mathbf{s} \in \{-1, 1\}^n$ .

**Hamiltonian:**

$$\mathcal{H}(\mathbf{x}) = -\frac{1}{2} \mathbf{x}^\top \mathbf{J} \mathbf{x} + \mathcal{A}(\mathbf{x})$$

where

$$\mathcal{A}(\mathbf{x}) = \sum_{i=1}^n f_{\theta}(x_i)$$

**Continuous formulation:**

$$\min_{\mathbf{x} \in [-\lambda, \lambda]^n} \mathcal{H}(\mathbf{x})$$

We denote the set of all continuous local minima as  $\text{loc}(\mathcal{H})$ :

$$\text{loc}(\mathcal{H}) = \{ \mathbf{x}^* \in [-\lambda, \lambda]^n : \exists \epsilon > 0, \mathcal{H}(\mathbf{x}^*) \leq \mathcal{H}(\mathbf{x}), \forall \mathbf{x} \in [-\lambda, \lambda]^n, \|\mathbf{x} - \mathbf{x}^*\|_2 < \epsilon \}$$

# Discrete One-Flip Local Minima

A spin state  $\mathbf{s}^*$  is a one-flip local minimum if:

$$\mathcal{E}(\mathbf{s}^*) \leq \mathcal{E}(\mathbf{s})$$

for all configurations differing in at most one spin (Hamming distance:  $d_H(\mathbf{s}, \mathbf{s}^*) \leq 1$ ). Equivalent fixed-point condition:

$$s_i^*(\mathbf{J}\mathbf{s}^*)_i \geq 0 \implies s_i^* = \text{sign}((\mathbf{J}\mathbf{s}^*)_i)$$

**Synchronization score:**

$$\text{sync}(\mathbf{s}) = \frac{1}{n} \sum_{i=1}^n \mathbb{1}_{\{s_i = \text{sign}((\mathbf{J}\mathbf{s})_i)\}}$$

- $\text{sync} = 1$ : valid one-flip local minimum
- Define set of one-flip local minima:  $\text{loc}(\mathcal{E}) := \{\mathbf{s} \in \{-1, 1\}^n : \text{sync}(\mathbf{s}) = 1\}$ .

**Main question:**

Can local minima of  $\mathcal{H}(\mathbf{x})$  recover exactly these discrete stable states?

# Landscape Equivalence Theorem

**Admissible attractors satisfy:**

$$\underbrace{f_{\theta}(x) = f_{\theta}(-x)}_{\text{Symmetry}}, \quad \underbrace{f_{\theta}''(x) < 0}_{\text{Concavity}}, \quad \underbrace{f_{\theta}'(\lambda) < 0}_{\text{Boundary Attraction}}, \quad \underbrace{f_{\theta}'(\lambda) + \lambda\gamma > 0}_{\text{Robustness}}.$$

where  $\gamma$  is the discrete stability margin.

**Main Theorem**

## Landscape Equivalence

If the attractor is admissible, then

$$\mathbf{x}^* \in \text{loc}(\mathcal{H}) \iff \text{sign}(\mathbf{x}^*) \in \text{loc}(\mathcal{E})$$

Consequences:

- Every continuous local minimum corresponds to a discrete one-flip minimum
- No spurious local minima on the interior  $(-\lambda, \lambda)^n$
- Enables scalable first-order optimization

## MiP-CRIM: Minima-Preserving Continuous Relaxation of Ising Model

### Optimization pipeline:

- 1 Given  $\mathbf{J}, \mathcal{H} = \mathcal{E} + \mathcal{A}$ , initialize  $\mathbf{x}^{(0)}$
- 2 Optimize  $\mathcal{H}(\mathbf{x})$  using ADAM:  $\mathbf{x} \leftarrow \text{Opt}(\mathbf{x}, \nabla \mathcal{H}(\mathbf{x}))$
- 3 Project to box  $[-\lambda, \lambda]^n$ :  $\mathbf{x} \leftarrow \text{Proj}_{[-\lambda, \lambda]^n}(\mathbf{x})$
- 4 Map to spins:  $\mathbf{s} = \text{sign}(\mathbf{x})$
- 5 Verify one-flip optimality:  $\mathbf{s} \odot (\mathbf{J}\mathbf{s}) \geq \mathbf{0}$
- 6 If not optimal set:  $\mathbf{x}^{(0)} \leftarrow \mathcal{N}[\mathbf{x}, \sigma \mathbf{I}]$

### Important properties

- GPU-friendly matrix-vector operations
- Saddle points are unstable
- Basin-hopping improves exploration

# Experimental Results: Main Benchmarks

Method	SK Model		MAX-CUT		NPP	
	Energy ↓	sync ↑	Cut ↑	sync ↑	Disc ↓	sync ↑
GW-SDP	-15053	0.937	32018	0.945	1.41	0.489
D-WAVE	-16593	<b>1.000</b>	33775	<b>1.000</b>	0.0096	0.997
FEM	<b>-16814</b>	<b>1.000</b>	34038	<b>1.000</b>	313.8	0.132
<b>MiP-CRIM</b>	<u>-16689</u>	<b>1.000</b>	<b>34137</b>	<b>1.000</b>	<b>0.0015</b>	<b>1.000</b>

## Observation

- MiP-CRIM achieves state-of-the-art performance across diverse NP-hard tasks
- Perfect synchronization ( $\text{sync} = 1$ ) on almost all runs
- Competitive runtime with GPU-friendly first-order optimization

# Experimental Results: Comparison with IAMP

## GOE and SK spin-glass benchmarks ( $10^3$ -spins)

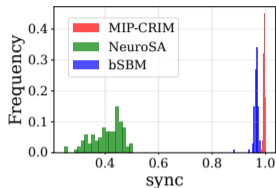
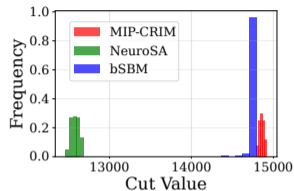
Model	Solver	Avg Energy	sync	Runtime
GOE-1000	IAMP	-643.85	0.943	0.179s
	MiP-CRIM	<b>-728.27</b>	<b>1.000</b>	<b>0.137s</b>
SK-1000	IAMP	-10895.32	0.870	0.144s
	MiP-CRIM	<b>-16269.86</b>	<b>1.000</b>	<b>0.138s</b>

## Main takeaway

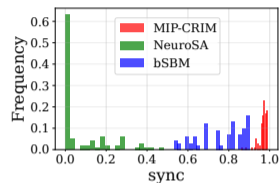
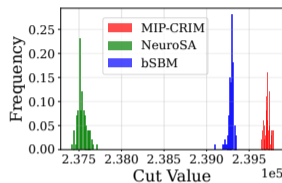
- MiP-CRIM consistently achieves:
  - lower Ising energy
  - exact one-flip synchronization ( $\text{sync} = 1$ )
- IAMP provides approximate solutions ( $\text{sync} < 1$ )
- The landscape-equivalence theorem translates continuous local minima directly into discrete one-flip stable states.

# Experimental Results: MAX-CUT on ER Graphs

## 100 independent runs on Erdős–Rényi graphs



Sparse graph:  $p = 0.05$



Dense graph:  $p = 0.95$

## Observations

- MiP-CRIM consistently achieves higher cut values
- Synchronization remains concentrated near:

$$\text{sync} = 1$$

- Robust across sparse and dense graph regimes

## Main Contributions

- Introduced attractor-based continuous (polynomial) relaxation
- Proved landscape (local-minima) equivalence theorem
- Developed scalable differentiable solver: MiP-CRIM

## Main Take-way

Efficient continuous optimization can be applied to hard combinatorial problems that preserve discrete local optimality when the relaxation landscape is designed appropriately.

Thank You!

Code: <https://github.com/Phymath0Masics/MiP-CRIM>