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Factor-Wise Homogeneity of Slot-Attention for Continual Object-Centric Learning

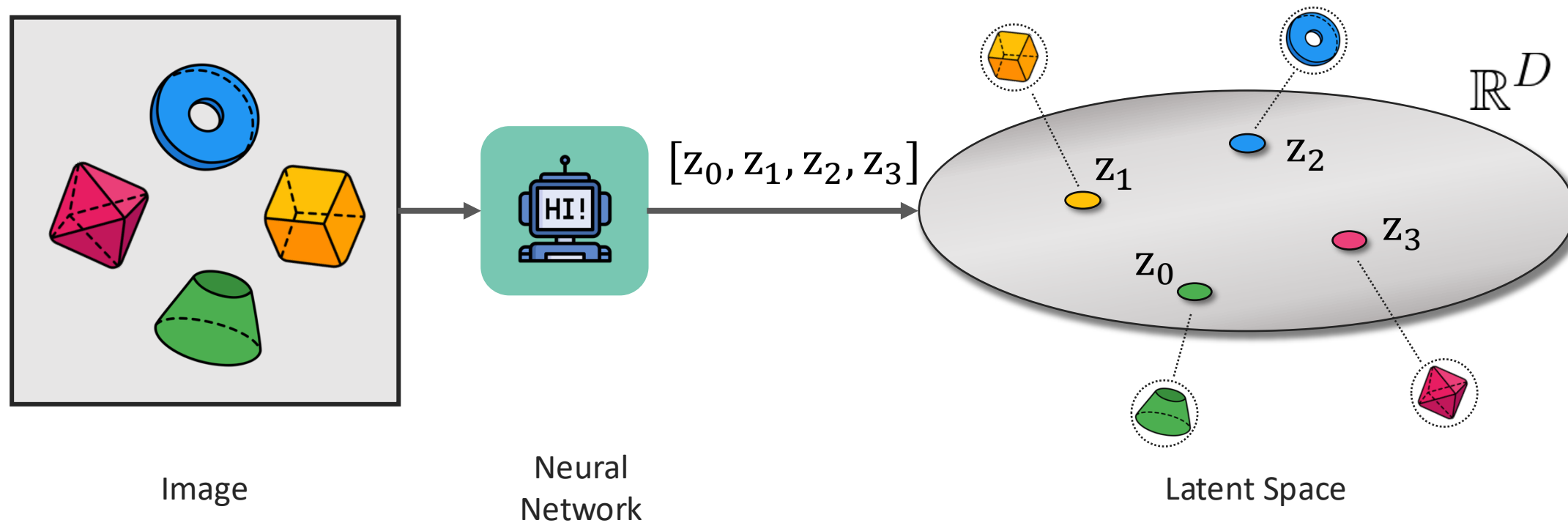
ICML 2026

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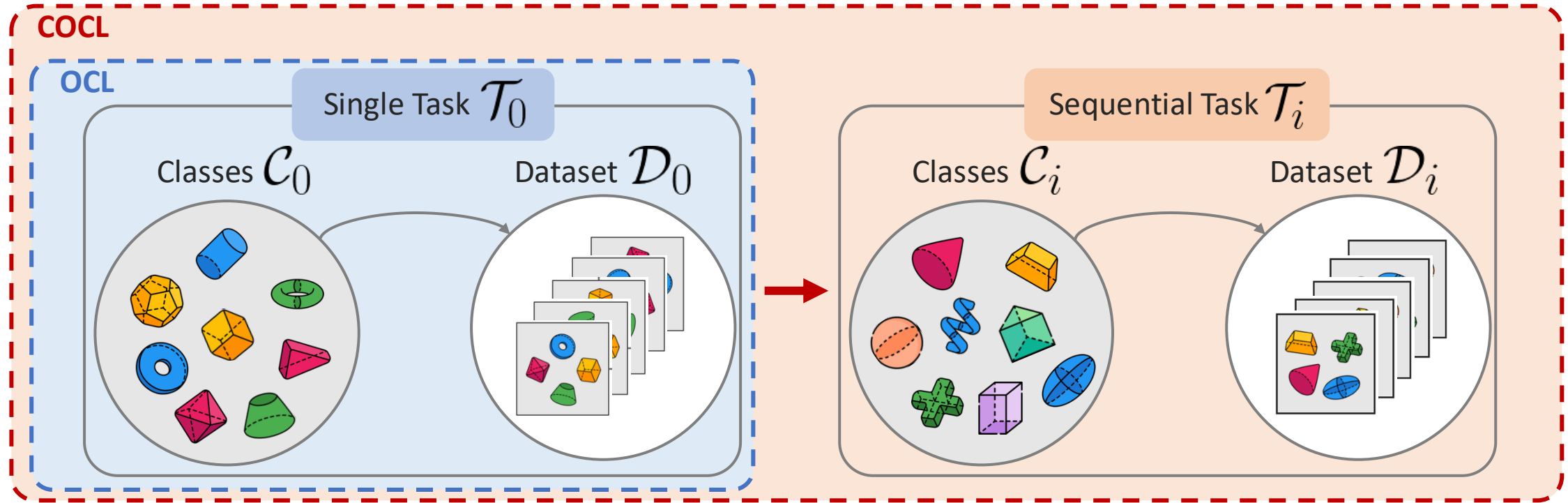
Object-Centric Learning (OCL)

- OCL aims to learn a set of disentangled representations, each corresponding to an individual object without the need for explicit supervision



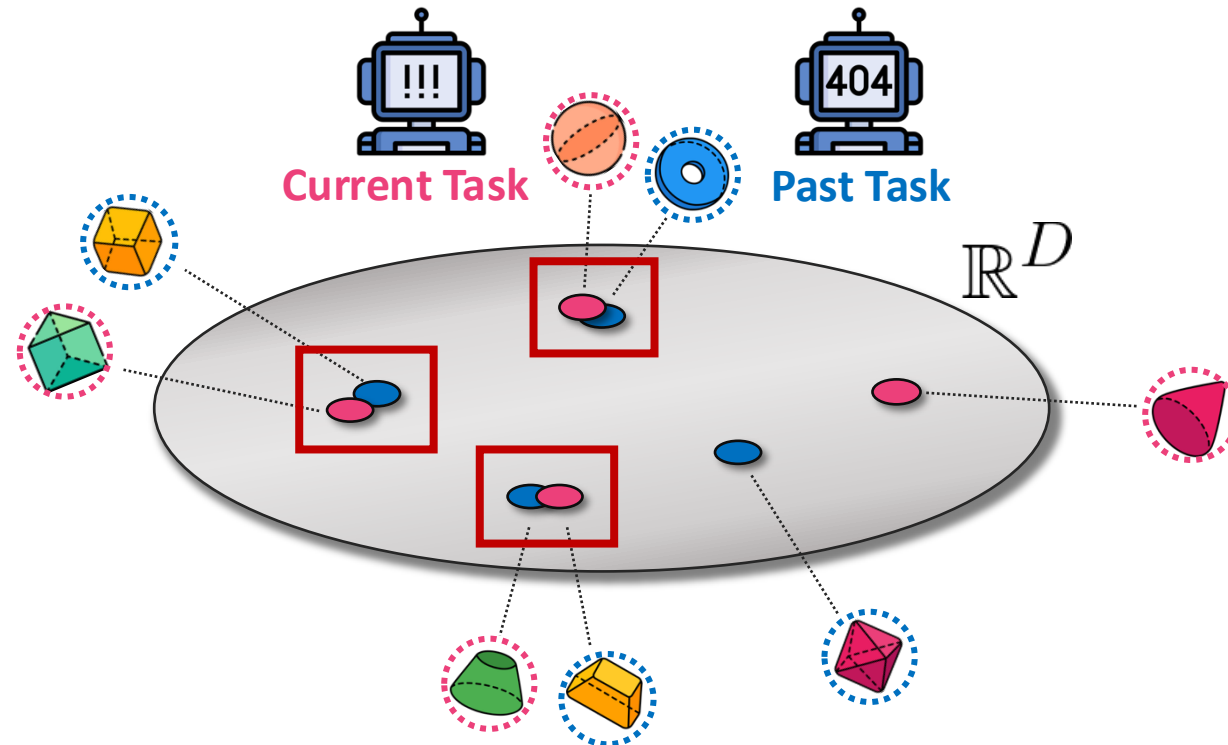
OCL Beyond Single Task Learning

- OCL typically operate under the assumption of a **static, single-task** environment
- ➔ We propose novel **Continual Object-Centric Learning (COCL)**



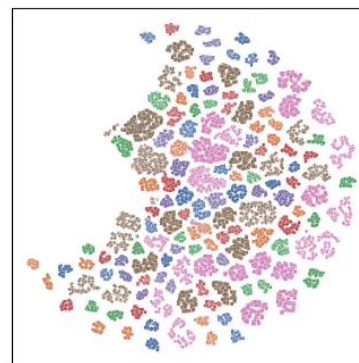
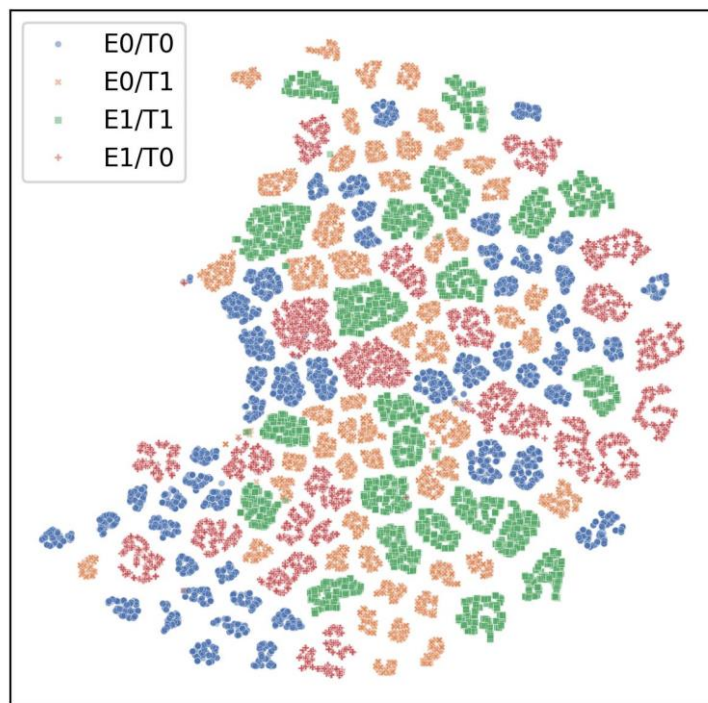
Object-wise Forgetting in COCL

- Object-wise Catastrophic Forgetting due to inter-task overlapping
- As the model updates with new information, the latent representations of novel tasks tend to **interfere** with the regions occupied by previous tasks

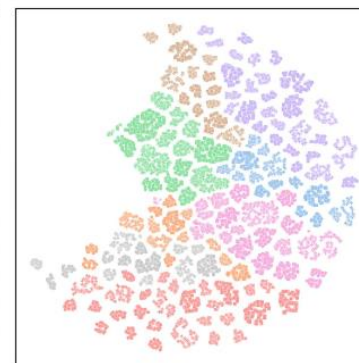


Factor-Wise Homogeneity Property of Slot Attention

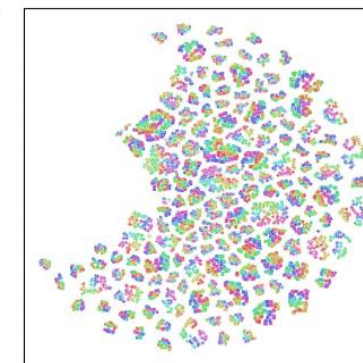
- We investigate **Slot Attention** and reveals its property: **Factor-Wise Homogeneity**
 1. Organizes latent representations into small and separated regions, each of which preserves identical factor states
 2. This emerges across sequential tasks with novel factors



Shape



Position

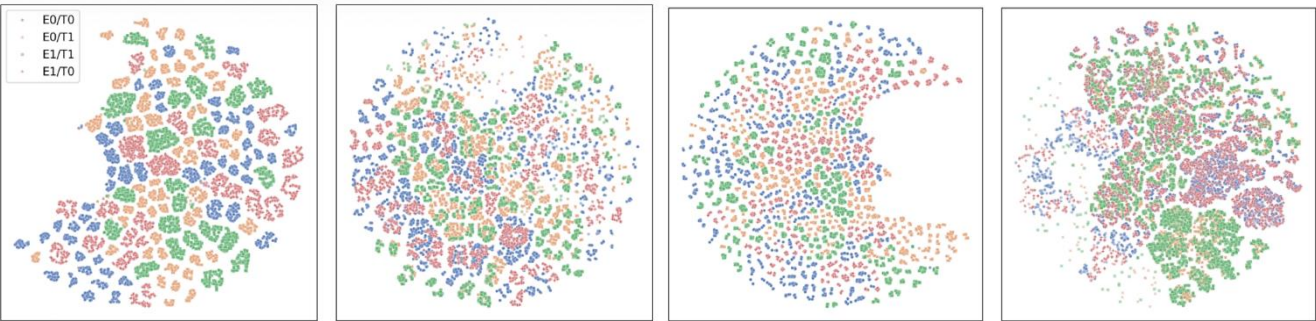


Color

- ➔ Causing **inter-task separation**
- ➔ Serving as a key mechanism to prevent catastrophic forgetting from inter-task overlapping

Benefits of Factor-Wise Homogeneity to COCL

- Unique property of Slot Attention
- Mitigates interference between tasks
 - Preserves task boundaries and discriminative semantic features



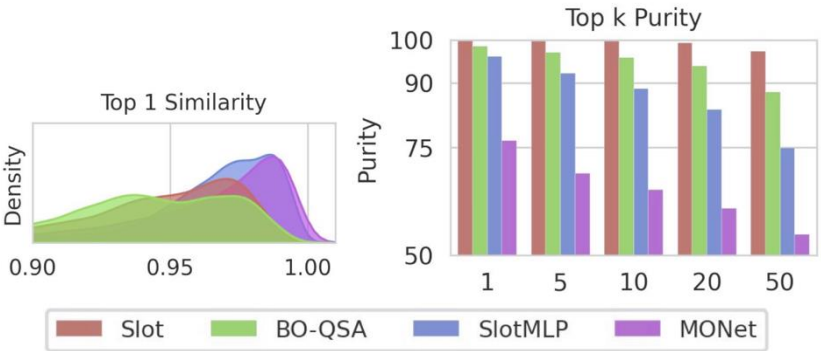
(a) Slot Attention

(b) SlotMLP

(c) BO-QSA

(d) MONet

Qualitative evaluation of inter-task separation



Quantitative evaluation of inter-task separation

Model	Task Prediction		Semantic Prediction	
	Acc.	F1	Acc.	F1
SlotMLP	77.08	76.95	74.75	62.15
MONet	76.38	75.47	61.39	42.70
BO-QSA*	94.93	94.71	92.72	91.39
SA ^{†*}	96.82	96.60	99.82	99.83

Linear probing on latent representation

** Denotes models exhibiting factor-wise homogeneity*

Bottleneck in Exploiting Inter-Task Separation

- Decoder acts as a **bottleneck in exploiting inter-task separation**
 - Decoder inevitably **overfits** to the visual statistics of the current task
 - ➔ Propose minimal yet effective strategy: **Decoder-only Post Replay (DPR)**
1. Partial Freezing
 - ➔ freeze the encoder and Slot Attention module, updating only the decoder
 2. Post Replay
 - ➔ replay phase occurs only after the initial training on the current task
- DPR serves not as a trivial solution, but as a mechanism relying on factor-wise homogeneity
 - And demonstrates the significance of this property

	Model	E0 / T0	E0 / T1	
			w/o DPR	w/ DPR
➔	SlotMLP	75.83 $\pm$.13	32.85 $\pm$.07	45.75 $\pm$.10(+13.)
➔	MONet	84.63 $\pm$.11	43.51 $\pm$.06	44.41 $\pm$.04(+1.)
➔	BO-QSA*	99.98 $\pm$.00	50.46 $\pm$.08	96.54 $\pm$.02(+48.)
➔	SA [†] *	99.86 $\pm$.00	41.39 $\pm$.03	98.81 $\pm$.00(+57.)

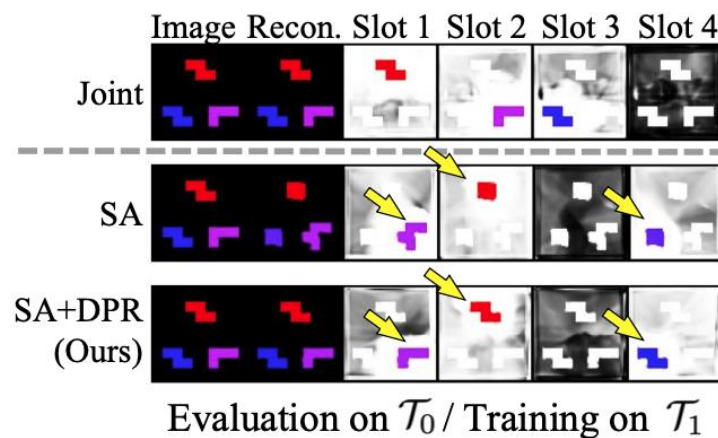
Results of object discovery task (FG-ARI) * Denotes models exhibiting factor-wise homogeneity

Performance of Factor-wise Homogeneity with DPR

Model	E0 / T0	E0 / T1	E1 / T1
<i>Dataset: C-Tetrominoes SST</i>			
SA [†] (Joint)	99.89 $\pm$.00		99.85 $\pm$.00
SA [†]	99.86 $\pm$.00	41.71 $\pm$.03	99.79 $\pm$.00
SA [†] + DPR	99.88 $\pm$.00	98.81$\pm$.00(+57.)	99.70 $\pm$.00
<i>Dataset: C-CLEVR SST</i>			
SA [†] (Joint)	96.24 $\pm$.01		96.66 $\pm$.01
SA [†]	96.01 $\pm$.01	63.83 $\pm$.03	96.21 $\pm$.01
SA [†] + DPR	96.03 $\pm$.01	92.00$\pm$.01(+28.)	95.36 $\pm$.01

Model	E0 / T0	E0 / T1	E1 / T1
<i>Dataset: C-Tetrominoes SST-(color)</i>			
SA [†]	99.88 $\pm$.00	70.45 $\pm$.06	96.85 $\pm$.05
SA [†] + DPR	99.95 $\pm$.01	96.84$\pm$.00(+26.)	99.42 $\pm$.00
<i>Dataset: C-Tetrominoes SST-(shape+color)</i>			
SA [†]	99.94 $\pm$.00	48.03 $\pm$.01	99.90 $\pm$.00
SA [†] + DPR	99.95 $\pm$.00	94.19$\pm$.02(+46.)	99.51 $\pm$.00

COCL benchmarks (shape)



Robustness to different semantic factors



Performance of Factor-wise Homogeneity with DPR

Dataset	Model	FG-ARI	E0 / T0	FG-ARI	E0 / T3
			mBO ^c /mBO ⁱ		mBO ^c /mBO ⁱ
COCO	DINOSAUR	23.01 $\pm$ 0.8	45.87 $\pm$ 0.4 / 35.43 $\pm$ 0.4	21.25 $\pm$ 0.6	42.14 $\pm$ 0.6 / 32.76 $\pm$ 0.6
	DPR ^{††}			23.03 $\pm$ 0.8	43.47 $\pm$ 0.5 / 33.80 $\pm$ 0.6
PASCAL	DINOSAUR	18.01 $\pm$ 0.6	55.06 $\pm$ 0.8 / 50.11 $\pm$ 0.4	14.63 $\pm$ 0.7	51.47 $\pm$ 0.8 / 47.26 $\pm$ 0.4
	DPR ^{††}			16.69 $\pm$ 0.6	52.92 $\pm$ 0.7 / 48.56 $\pm$ 0.5

Scalability to complex real-world dataset

Method	Memory	Replay	FG-ARI	
			E0 / T0	E3 / T1
DINOSAUR	-	-	23.54 $\pm$.03	22.27 $\pm$.02
DDGR	DDGR	RS	23.54 $\pm$.03	24.08 $\pm$.04(1.80)
DPR	Random	DPR		23.63 $\pm$.01(1.35)
DPR [†]	DDGR	DPR		24.03 $\pm$.01(1.76)
DPR [‡]	DDGR	RS+DPR		24.25 $\pm$.05(1.98)

Comparable performances with diffusion generative replays

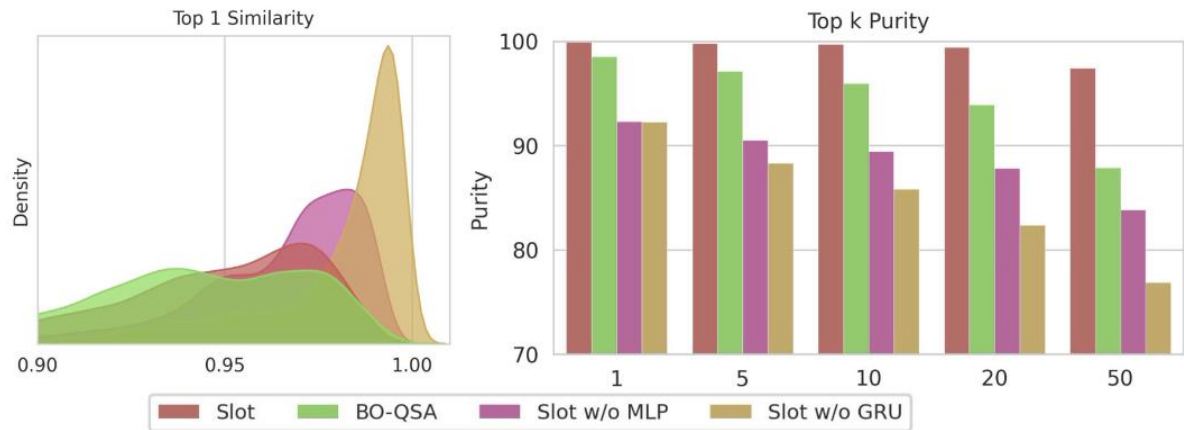
Model	FWH	DPR	C-Tetrominoes	C-CLEVR
SA [†]	O	X	54.49 $\pm$.01	58.68 $\pm$.03
SA [†]	O	O	98.70 $\pm$.04(+44.2)	90.72 $\pm$.05(+32.0)
Monet	X	X	53.57 $\pm$.05	58.76 $\pm$.09
Monet	X	O	55.00 $\pm$.06(+1.4)	61.36 $\pm$.04(+2.6)

Model	FHW	Task Prediction		Semantic Prediction	
		Acc.	F1	Acc.	F1
MONet	X	72.37	71.87	60.37	60.97
SA [†]	O	92.36	90.14	88.72	87.95

Scalability to open world scenarios

What Drives Factor-wise Homogeneity?

- Module Influence on Slot Organization
 - 1. Random initialization, 2. Attention, 3. Gated Recurrent Unit (GRU), 4. MLP



Ablation study w.r.t. inter-task separation

	Attention	GRU	MLP
Norm	1131.06	1380.01	761.01
Rank ($D = 64$)	23.91	31.17	34.21

Analysis of the influence of GRU to slot organization using Singular Value Decomposition on the Jacobian matrix

➔ 1. Slot Attention’s GRU serves as the core mechanism for the organization of its representations

- Object-wise Consistency of GRU
 - Slow mode of Recurrent Neural Networks
 - Gates generate marginally stable directions
 - Slowly changes hidden-states
 - Provides an inherent mechanism for maintaining global information over time
 - Spearman’s rank correlation of this Slow mode

$(E_i)/(T_j)$	Identical	Non-Identical
E0 / T0	0.9921	0.7931
E1 / T1	0.9920	0.7958
E0 / T1	0.9935	0.8054
E0 / T1 VS E1 / T1	-	0.7929

Factor-wise consistency of GRU’s slow mode ranks.

➔ 2. GRU structurally aligns identical semantic factors into highly stable dimensions while separating differing factors from sequential tasks

Takeaways

- Factor-wise homogeneity property of Slot Attention
 - Organizes the slot representations into well-separated regions that preserve identical semantics across tasks
 - This establishes an intrinsic inter-task separation, benefiting inter-task interference in continual learning
- However, decoder shows bottleneck in exploiting this separation
 - We propose minimal strategy Decoder-only Post-Replay which can simply address this limitation
- GRU are the essential for both factor-wise homogeneity and inter-task separation

Thank You

For details of our proposal, check out our Paper & GitHub

See you at Seoul!



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