

Action Dubber: Timing Audible Actions via Inflectional Flow

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Video without audio



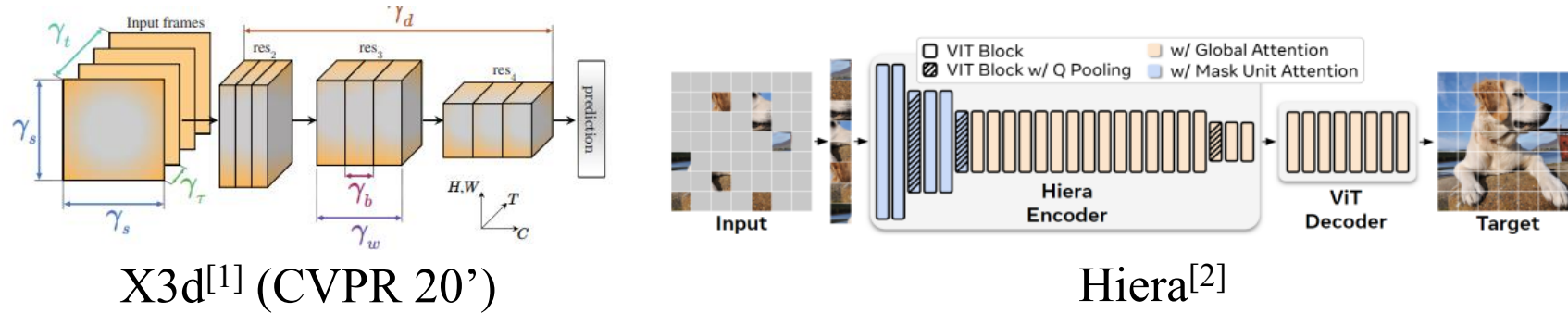
Problem Definition

Video without audio



Problem Definition

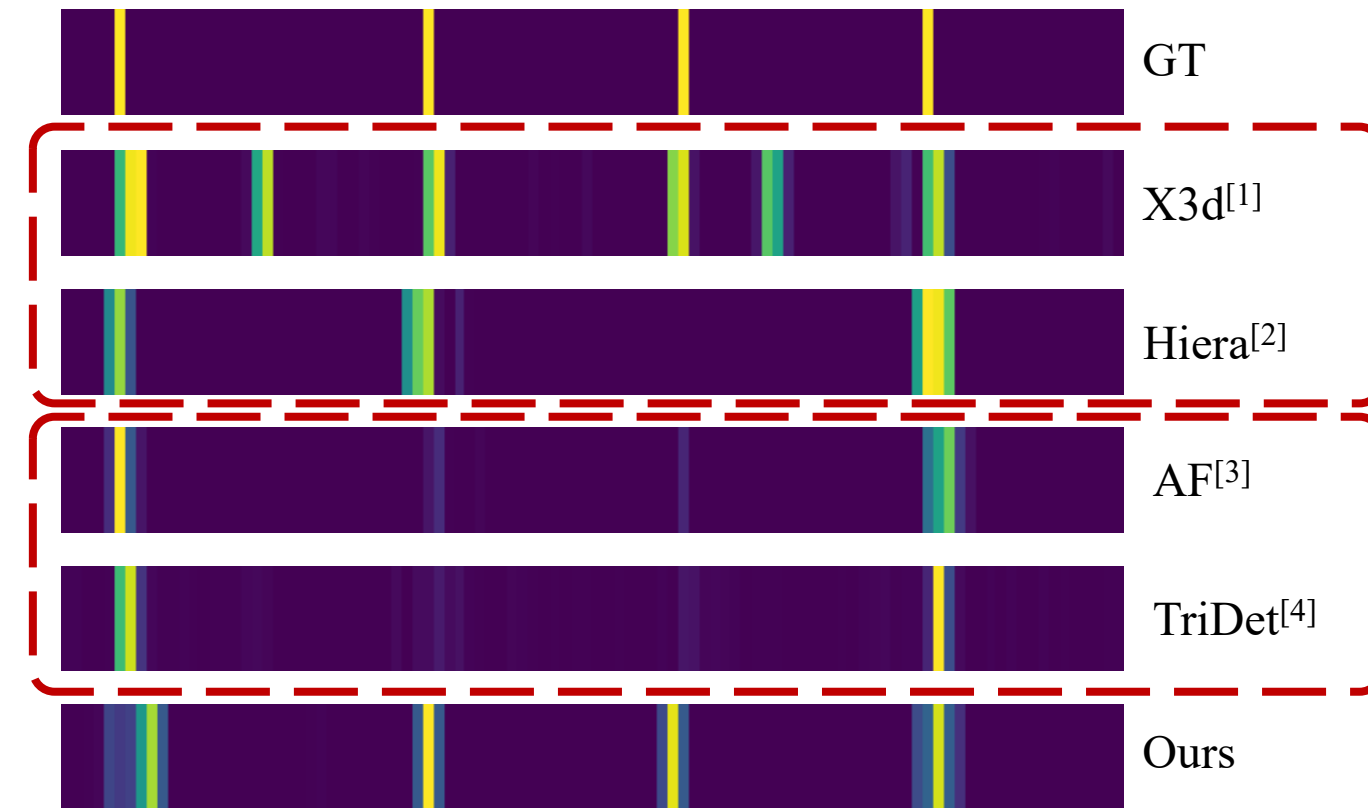
Video Action Recognition



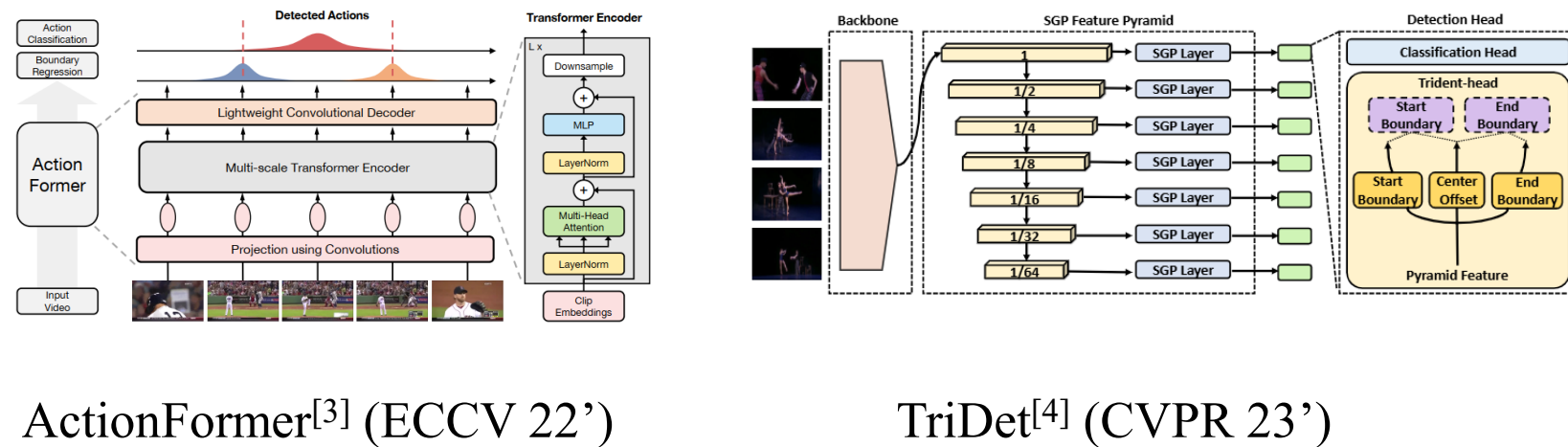
Silent Video with Audible Actions



Temporal Audio Position



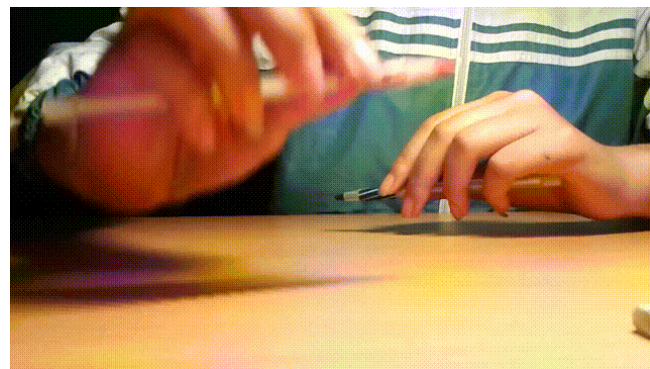
Temporal Action Localization



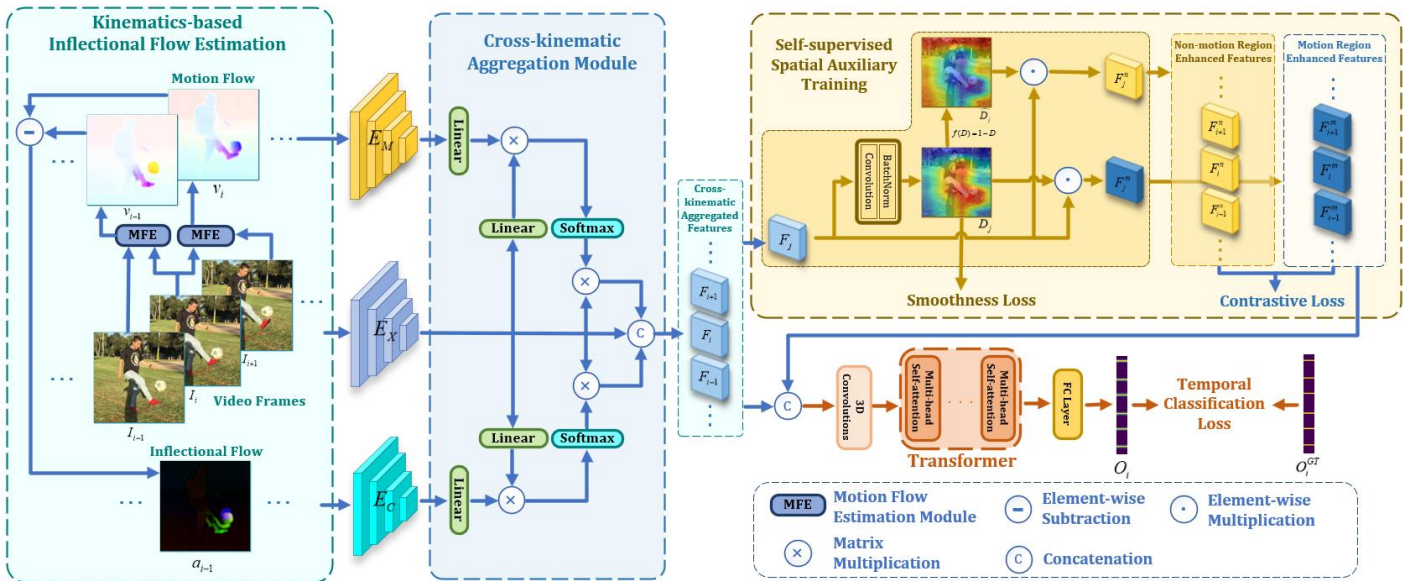
Motivation

- [1] Feichtenhofer, C. (2020). X3d: Expanding architectures for efficient video recognition. In *CVPR*. (pp. 203-213).
- [2] Ryali, C., Hu, Y. T., Bolya, D., Wei, C., Fan, H., Huang, P. Y., ... & Feichtenhofer, C. (2023). Hiera: A Hierarchical Vision Transformer without the Bells-and-Whistles. arXiv preprint arXiv:2306.00989.
- [3] Zhang, C. L., Wu, J., & Li, Y. (2022, October). Actionformer: Localizing moments of actions with transformers. In *ECCV*. (pp. 492-510).
- [4] Shi, D., Zhong, Y., Cao, Q., Ma, L., Li, J., & Tao, D. (2023). TriDet: Temporal action detection with relative boundary modeling. In *CVPR*. (pp. 18857-18866).

Audible623 Dataset



TA²Net



Contributions

Basic Assumption

Audible actions are induced by sudden changes in the forces acting upon an object ().



Forces acted on the ball:
Gravity only

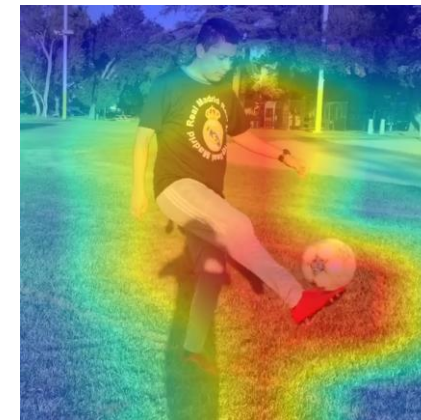


Forces acted on the ball:
Gravity + Sudden normal force
(Key frame of action)



Forces acted on the ball:
Gravity only

*Air resistance force is too small so it can be ignored.

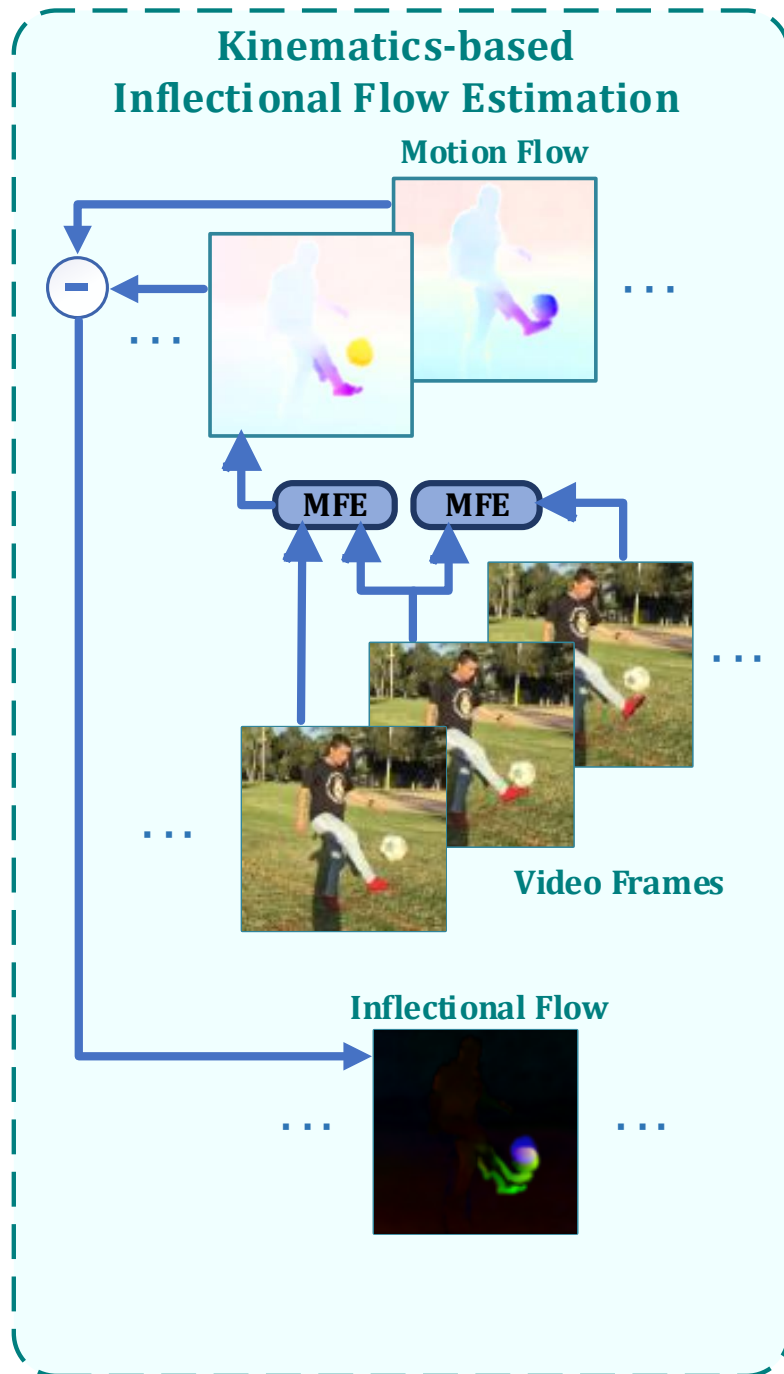


Discriminative maps

Spatial Modelling (Motion Localization)

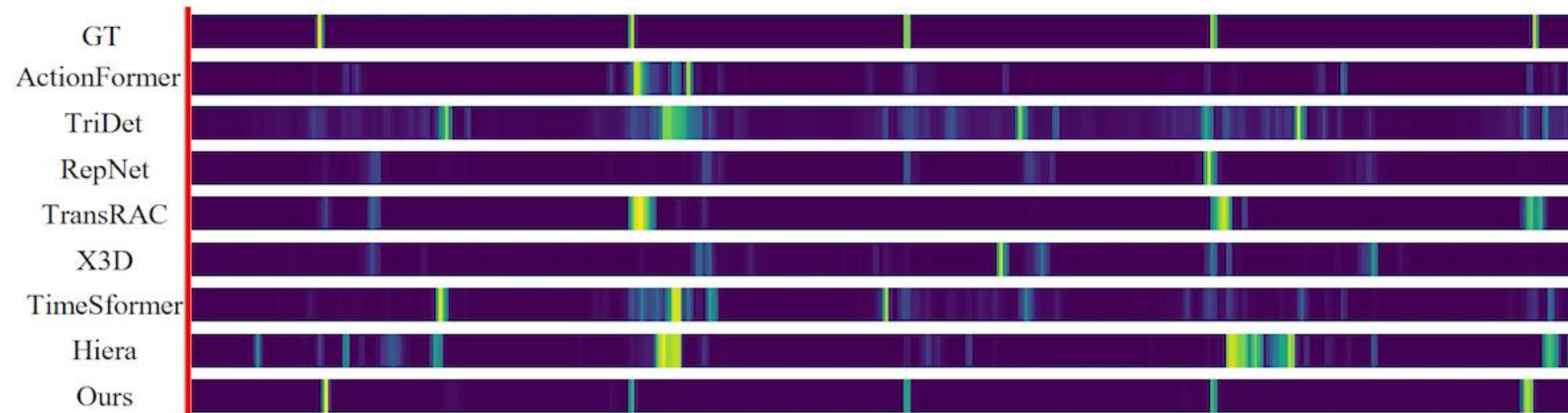
➡ Self-supervised
Spatial Auxiliary
Training Strategy

Motion Association



Overview

Inflectional Flow Estimation

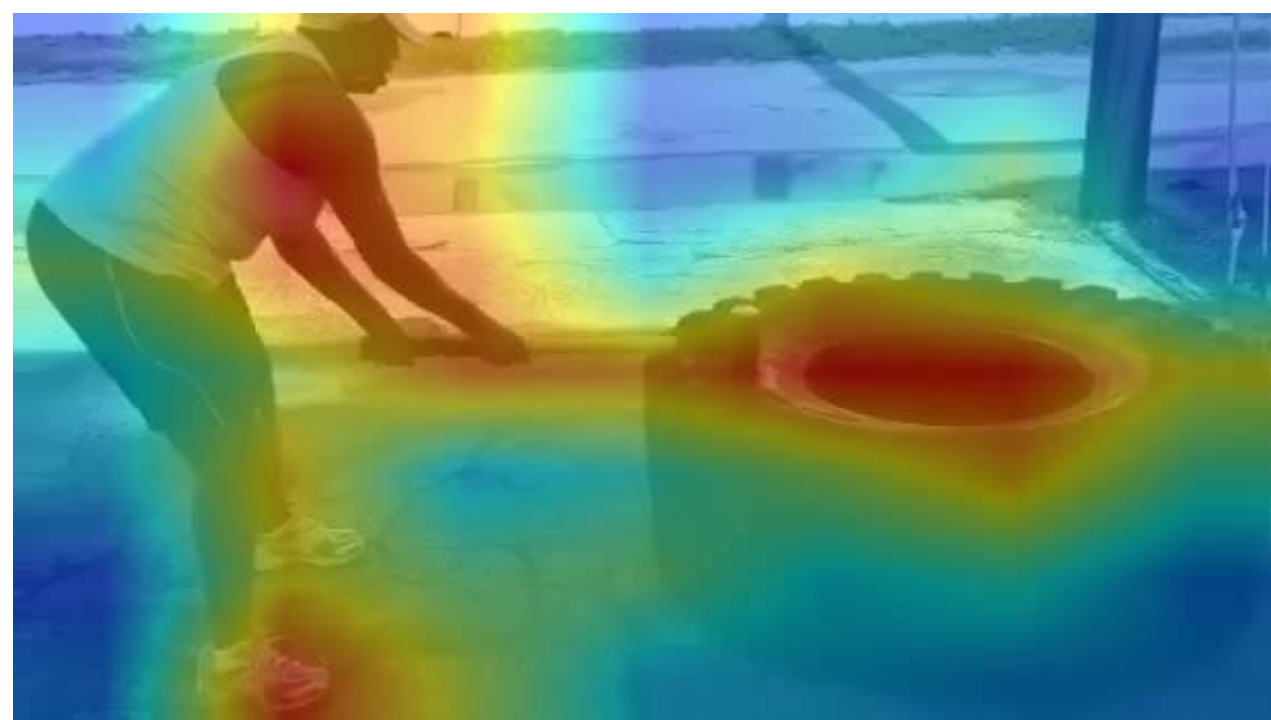
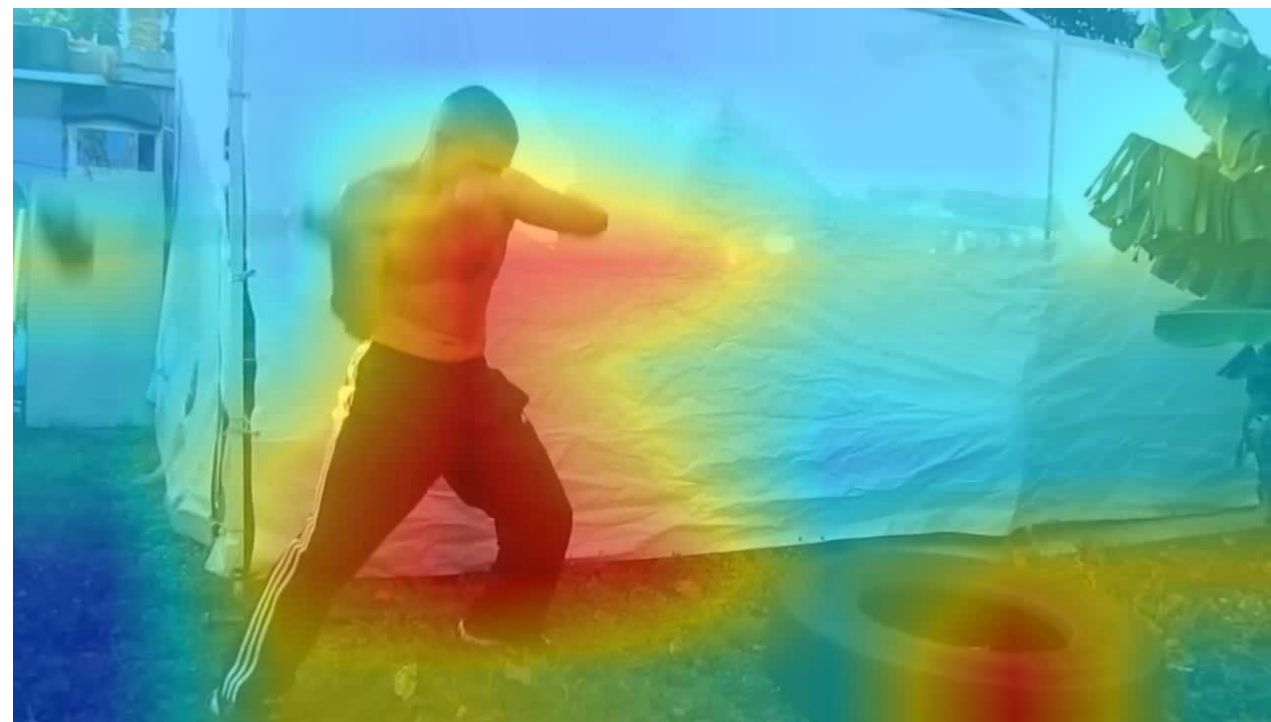
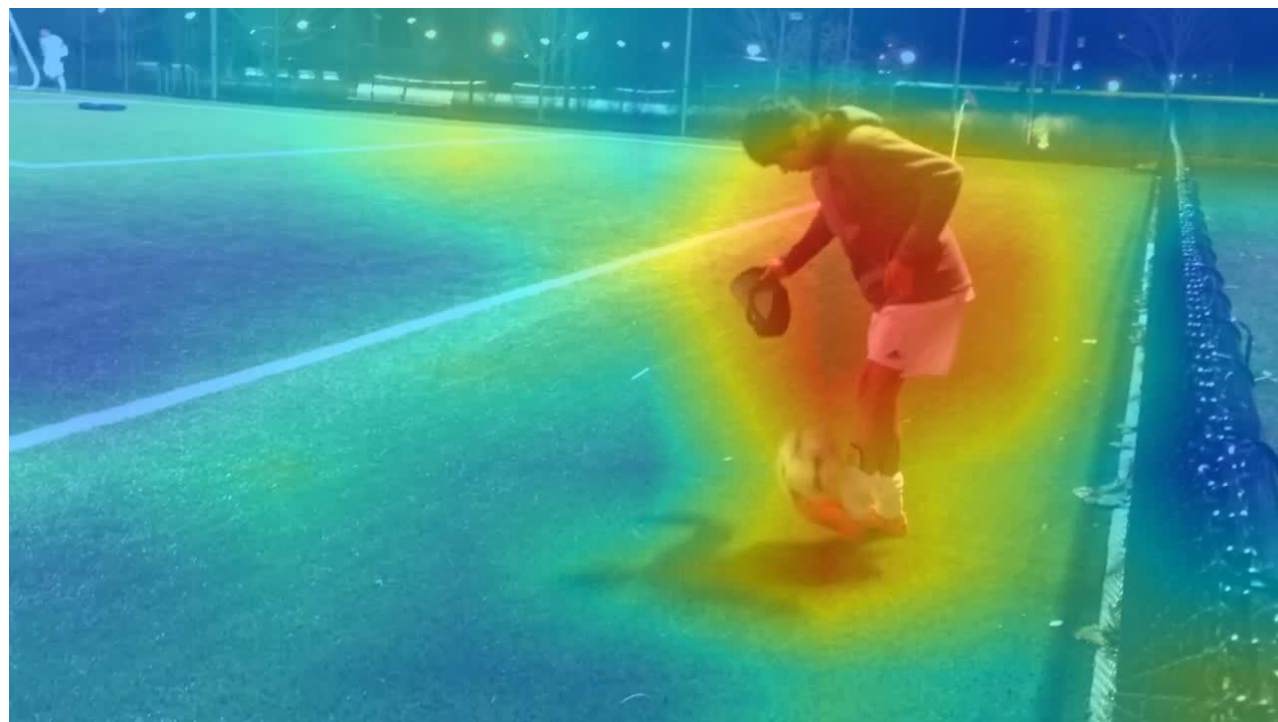


Temporal Probabilities Predictions

Method	UCFRep		CountixAV	
	MAE↓	OBO↑	MAE↓	OBO↑
RepNet	0.915	0.074	0.749	0.231
TransRAC	<u>0.594</u>	0.222	<u>0.686</u>	<u>0.255</u>
X3d	1.245	0.037	0.876	0.192
TimeSformer	0.832	0.0	1.551	0.185
Hiera	0.791	0.152	3.648	0.231
Ours	0.588	<u>0.185</u>	0.549	0.346

Table 3: Counting performance on UCFRep and CountixAV datasets. Top-2 results are marked in **bold** and underlined. Our method has not been trained on any counting dataset.

Counting Performance Evaluation

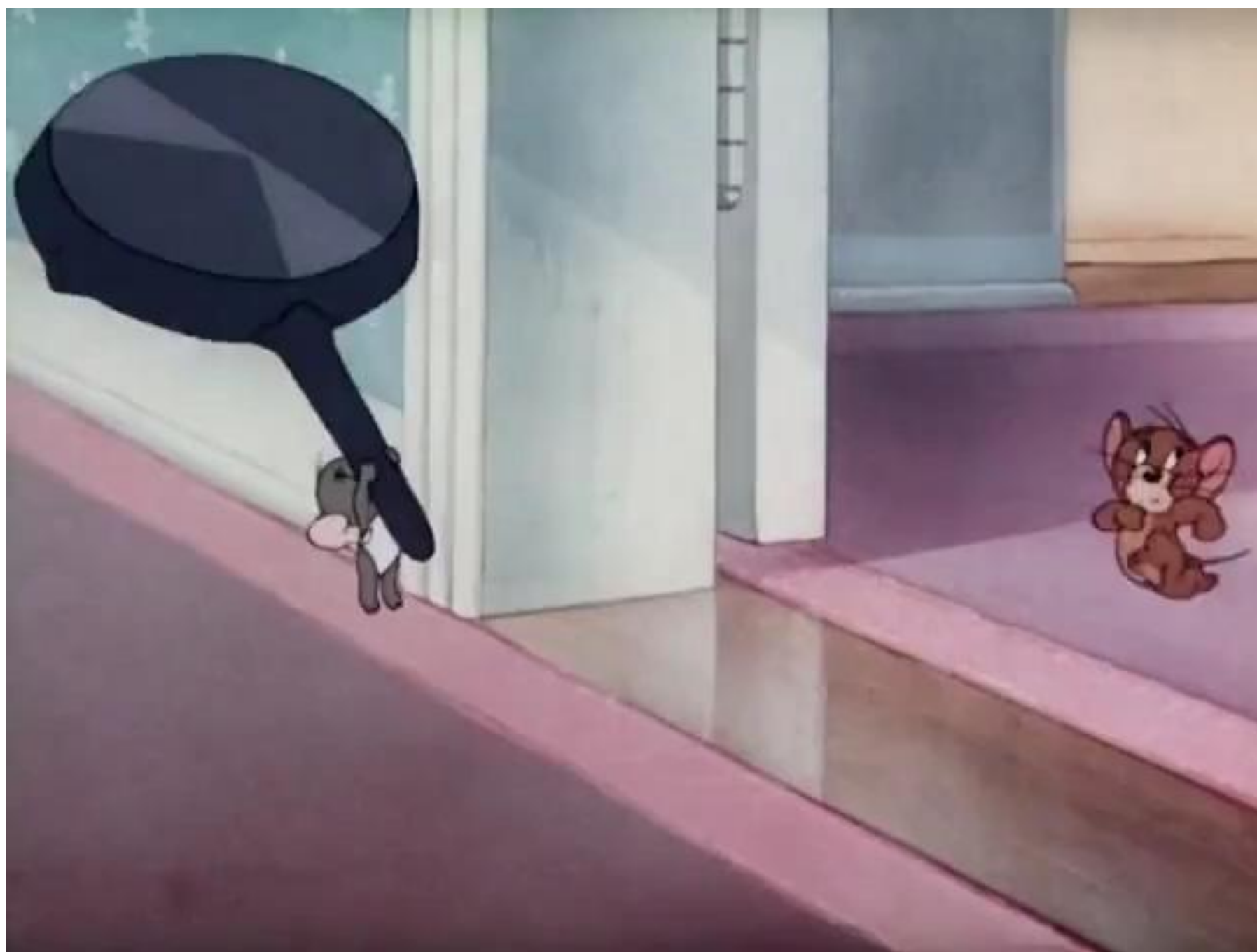


Self-supervised Spatial Localization Visualization

Video Re-dubbing Result



Video Re-dubbing Result



Video Re-dubbing Result

Thanks for watching!