

David and Goliath: Small One-step Model Beats Large Diffusion with Score Post-training



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DI*-SDXL-1step (2.6B) FLUX-Dev-50step (12B) SD3.5-large-28step (8B)



Algorithm 1: Diff-Instruct* Pseudo Code.

Input: prompt dataset \mathcal{C} , generator $g_\theta(\mathbf{x}_0|\mathbf{z}, c)$, prior distribution p_z , reward model $r(\mathbf{x}, c)$, reward model scale α_{rew} , CFG reward scale α_{cfg} , reference diffusion model $s_{ref}(\mathbf{x}_t|c, c)$, assistant diffusion $s_\psi(\mathbf{x}_t|t, c)$, forward diffusion $p(\mathbf{x}_t|\mathbf{x}_0)$ (2.1), assistant diffusion updates rounds K_{TA} , time distribution $\pi(t)$, diffusion model weighting $\lambda(t)$, generator IKL loss weighting $w(t)$.

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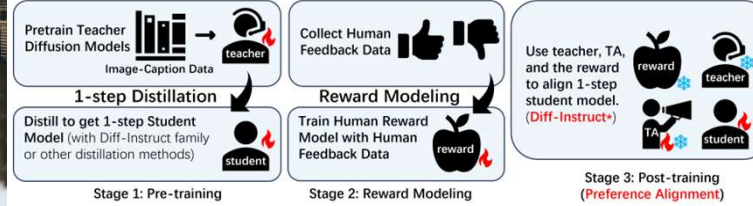
while not converge do
  freeze  $\theta$ , update  $\psi$  for  $K_{TA}$  rounds by
    1. sample prompt  $c \sim \mathcal{C}$ ; sample time  $t \sim \pi(t)$ ; sample  $\mathbf{z} \sim p_z(\mathbf{z})$ ;
    2. generate fake data:  $\mathbf{x}_0 = \text{sg}[g_\theta(\mathbf{z}, c)]$ ; sample noisy data:  $\mathbf{x}_t \sim p_t(\mathbf{x}_t|\mathbf{x}_0)$ ;
    3. update  $\psi$  by minimizing loss:  $\mathcal{L}(\psi) = \lambda(t) \|s_\psi(\mathbf{x}_t|t, c) - \nabla_{\mathbf{x}_t} \log p_t(\mathbf{x}_t|\mathbf{x}_0)\|_2^2$ ;
  freeze  $\psi$ , update  $\theta$  using SGD:
    1. sample prompt  $c \sim \mathcal{C}$ ; sample time  $t \sim \pi(t)$ ; sample  $\mathbf{z} \sim p_z(\mathbf{z})$ ;
    2. generate fake data:  $\mathbf{x}_0 = g_\theta(\mathbf{z}, c)$ ; sample noisy data:  $\mathbf{x}_t \sim p_t(\mathbf{x}_t|\mathbf{x}_0)$ ;
    3. explicit reward:  $\mathcal{L}_{rew}(\theta) = -\alpha_{rew} r(\mathbf{x}_0, c)$ ;
    4. CFG reward:  $\mathcal{L}_{cfg}(\theta) = \alpha_{cfg} \cdot w(t) \{s_{ref}(\text{sg}[\mathbf{x}_t]|t, c) - s_{ref}(\text{sg}[\mathbf{x}_t]|t, \emptyset)\}^T \mathbf{x}_t$ ;
    5. score-regularization:  $\mathcal{L}_{reg}(\theta) = -w(t) \{d'(s_\psi(\mathbf{x}_t|t, c) - s_{ref}(\mathbf{x}_t|t, c))\}^T \{s_\psi(\mathbf{x}_t|t, c) - \nabla_{\mathbf{x}_t} \log p_t(\mathbf{x}_t|\mathbf{x}_0)\}$ ;
    6. update  $\theta$  by minimizing DI* loss:  $\mathcal{L}_{DI*}(\theta) = \mathcal{L}_{rew}(\theta) + \mathcal{L}_{cfg}(\theta) + \mathcal{L}_{reg}(\theta)$ ;

```

end
return θ, ψ .

One-step Diffusion Model?

Since the pioneering work of Diff-Instruct, **one-step generative models** map latent noises directly to data samples in a single forward pass; making them preferred with **very strong performance and efficiency**:



The life of a one-step diffusion model.

Problem formulation:

$$\theta^* = \underset{\theta}{\operatorname{argmin}} \mathbb{E}_{\mathbf{x}_0 \sim p_\theta(\mathbf{x}_0|c)} \left\{ [-\alpha r(\mathbf{x}_0, c)] + D(p_\theta, p_{ref}) \right\} \quad (3.1)$$

$$\mathcal{L}_{Orig}(\theta) = \mathbb{E}_{\substack{\mathbf{z} \sim p_z, \\ \mathbf{x}_0 = g_\theta(\mathbf{z}, c)}} [-\alpha r(\mathbf{x}_0, c)] + D^{[0, T]}(p_\theta, p_{ref}) \quad (3.2)$$

If we take the **Score-based divergence** as the proximal regularization:

$$D^{[0, T]}(p_\theta, p_{ref}) := \int_0^T w(t) \mathbb{E}_{\pi_t} d(s_{p_{\theta, t}} - s_{q_t}) dt. \quad (3.2)$$

We can practically minimize the learning objective with:

$$\begin{aligned} \mathcal{L}_{DI*}(\theta) = & \mathbb{E}_{\substack{\mathbf{z} \sim p_z, \\ \mathbf{x}_0 = g_\theta(\mathbf{z})}} \left[-\alpha r(\mathbf{x}_0, c) \right. \\ & \left. + \int_{t=0}^T w(t) \mathbb{E}_{\substack{\mathbf{x}_t | \mathbf{x}_0 \\ \sim p_t(\mathbf{x}_t | \mathbf{x}_0)}} \left\{ -d'(y_t) \right\}^T \right. \\ & \left. \left\{ s_{p_{\text{sg}[\theta], t}}(\mathbf{x}_t) - \nabla_{\mathbf{x}_t} \log p_t(\mathbf{x}_t | \mathbf{x}_0) \right\} dt \right]. \end{aligned} \quad (3.4)$$

with $y_t := s_{p_{\text{sg}[\theta], t}}(\mathbf{x}_t) - s_{q_t}(\mathbf{x}_t)$.

The **key theorem** shows the equivalence of DI* loss and general score-divergence (**refer to Score Implicit Matching**):

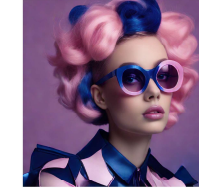
Theorem 3.1. Under mild assumptions, if we take the sampling distribution in (3.2) as $\pi_t = p_{\text{sg}[\theta], t}$, then the gradient of (3.3) w.r.t θ is the same as (3.4):

$$\frac{\partial}{\partial \theta} \mathcal{L}_{Orig}(\theta) = \frac{\partial}{\partial \theta} \mathcal{L}_{DI*}(\theta).$$

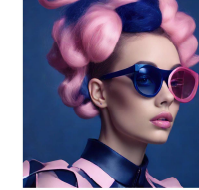
Table 3: Quantitative evaluations of models on **HPSv2.1** scores. We compare open-sourced models regardless of their base model and architecture. \uparrow indicates our implementation.

MODEL	ANIMATION \uparrow	CONCEPT-ART \uparrow	PAINTING \uparrow	PHOTO \uparrow	AVERAGE \uparrow
50STEP-SDXL-BASE(PODELL ET AL., 2023)	30.85	29.30	28.98	27.05	29.05
50STEP-SDXL-DPO(WALLACE ET AL., 2024)	32.01	30.75	30.70	28.24	30.42
28STEP-SD3.5-LARGE	31.89	30.19	30.39	28.01	30.12
50STEP-FLUX-DEV	32.09	30.44	31.17	29.09	30.70
1STEP-DMD2-SDXL(YIN ET AL., 2024)	29.72	27.96	27.64	26.55	27.97
1STEP-DIFF-INSTRUCT-SDXL(LUO ET AL., 2024b)	31.15	29.71	29.72	28.20	29.70
1STEP-SIM-SDXL(LUO ET AL., 2024c)	31.97	30.46	30.13	28.08	30.16
1STEP-DI+-SDXL(LUO, 2024)	31.19	29.88	29.61	28.21	29.72
1STEP-DI*-SDXL(OURS)	32.26	30.57	30.10	27.95	30.22
1STEP-DI*-SDXL(OURS, LONGER TRAINING)	33.22	31.67	31.25	28.62	31.19
1STEP-DI*-SDXL-DDPO(OURS, LONGER TRAINING)	33.92	32.80	32.71	29.62	32.26

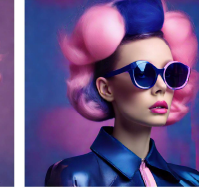
DI*-SDXL-1step (Longer Training)



DI*-SDXL-1step



DI++-SDXL-1step



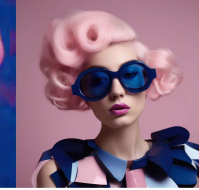
DMD2-SDXL-1step(Init Model)



Diff-Instruct-SDXL-1step



SDXL-50step



SIM-SDXL-1step



SDXL-DPO-50step



Prompt: art collection style and fashion shoot, in the style of made of glass, dark blue and light pink, paul rand, solarpunk, camille vivier, ...