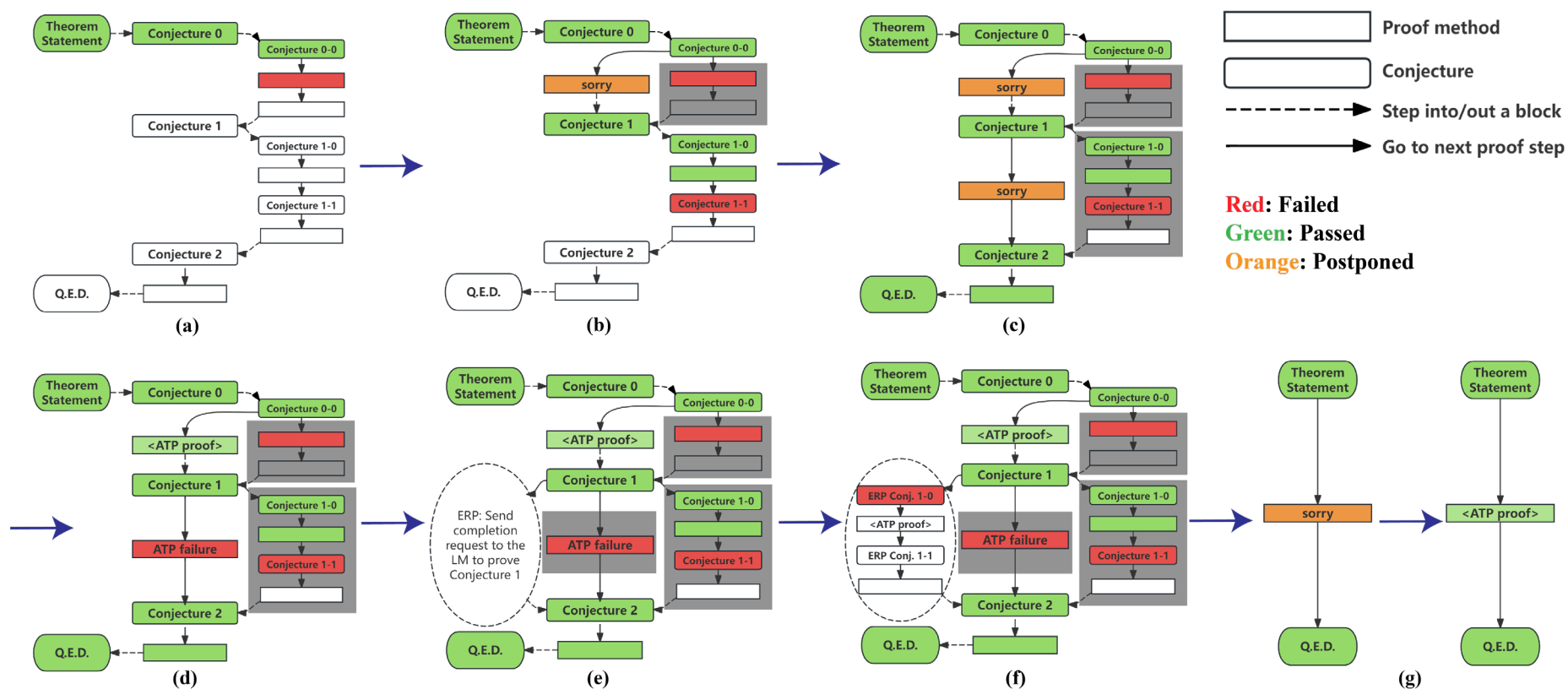


# ProofAug: Efficient Neural Theorem Proving via Fine-grained Proof Structure Analysis

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# Formal theorem proving

AI achieves silver-medal standard  
solving International Mathematical  
Olympiad problems

25 JULY 2024

AlphaProof and AlphaGeometry teams

Let  $\mathbb{Q}$  be the set of rational numbers. A function  $f : \mathbb{Q} \rightarrow \mathbb{Q}$  is called \emph{aquaesulian} if the following property holds: for every  $x, y \in \mathbb{Q}$ ,

$$f(x + f(y)) = f(x) + y \quad \text{or} \quad f(f(x) + y) = x + f(y).$$

Show that there exists an integer  $c$  such that for any aquaesulian function  $f$  there are at most  $c$  different rational numbers of the form  $f(r) + f(-r)$  for some rational number  $r$ , and find the smallest possible value of  $c$ .

Solution:  $c=2$

Formalized  
to Lean 4

`theorem imo_2024_p6`

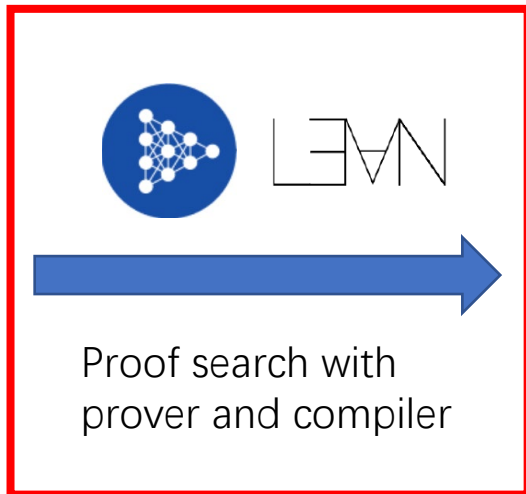
```
(IsAquaesulian : (ℚ → ℚ) → Prop)
(IsAquaesulian_def : ∀ f, IsAquaesulian f ↔
  ∀ x y, f (x + f y) = f x + y ∨ f (f x + y) = x + f y) :
IsLeast {(c : ℤ) | ∀ f, IsAquaesulian f → {(f r + f (-r)) | (r : ℚ)}.Finite ∧
  {(f r + f (-r)) | (r : ℚ)}.ncard ≤ c} 2 := by
```

```
theorem imo_2024_p6
  (IsAquaesulian : (ℚ → ℚ) → Prop)
  (IsAquaesulian_def : ∀ f, IsAquaesulian f ↔
    ∀ x y, f (x + f y) = f x + y ∨ f (f x + y) = x + f y) :
  IsLeast {(c : ℤ) | ∀ f, IsAquaesulian f → {(f r + f (-r)) | (r : ℚ)}.Finite ∧
    {(f r + f (-r)) | (r : ℚ)}.ncard ≤ c} 2 := by
  exists!@?_
  · use!u b=> if j:u 0=0 then by_contra λc=>?_ else ?_
    · suffices:({j|∃k,u k+u (-k)=j}) ⊆ {0}
      · simp_all[this.antisymm]
      rintro - (a, rfl)
      contrapose! c
      simp_all
      suffices:({u|∃examples6, (u) (ℚ) + u (-ℚ)=U} ⊆ {0}, (u (a : Rat)+ (u<|@t((
        (-a)))))) } ..
      · use (Set.toFinite ( _ )).subset t@this, (Set.ncard_le_ncard$ ((this)) ) ).
      trans (Set.ncard_pair$ Ne.symm (↑ ( c ) ) ).le
      rintro-(hz, rfl)
      induction b @hz a
      · have:=b (-a)$ hz+u a
        have:=b hz hz
        simp_all[add_comm]
        have:=b (-hz) (hz+u t(hz))
        simp_all[ add_assoc, C]
        induction this
        · simp_all
          have:=b hz (hz+(u a+u (-a)))
          have:=b (hz+(u a+u (-a)))$ hz+(u a+u (-a))
          use .inr$ by_contra$ by hint
          have:=b hz$ hz+(u hz+u (-hz))
          cases b (hz+(u hz+u (-hz)))$ hz+(u hz+u (-hz))with|_=>hint
          have:=b (-hz) (u hz+a)
          have:=b$ -a
          specialize this (u hz+a)
          simp_all[ ←add_assoc]
```

LEMN



Verified in Lean compiler



Proof search with  
prover and compiler

The best practice is still unclear

# Procedural (tactic-style) vs. Declarative

Natural Language	Two non-zero real numbers, $a$ and $b$ , satisfy $ab = a - b$ . Which of the following is a possible value of $\frac{a}{b} + \frac{b}{a} - ab$ ? (A) -2 (B) $\frac{-1}{2}$ (C) $\frac{1}{3}$ (D) $\frac{1}{2}$ (E) 2
Metamath	<pre> <math>\{</math> amc12-2000-p11.0 \$e  - ( ph -&gt; A e. RR ) \$. amc12-2000-p11.1 \$e  - ( ph -&gt; B e. RR ) \$. amc12-2000-p11.2 \$e  - ( ph -&gt; A =/= 0 ) \$. amc12-2000-p11.3 \$e  - ( ph -&gt; B =/= 0 ) \$. amc12-2000-p11.4 \$e  - ( ph -&gt; ( A x. B ) =   ( A - B ) ) \$. amc12-2000-p11 \$p  - ( ph -&gt; ( ( ( A / B ) +   ( B / A ) ) - ( A x. B ) ) = 2 ) \$= ( cdiv co caddc cmul cmin c2 cexp eqcomd ... \$. <math>\}</math> </pre>
Lean	<pre> theorem amc12_2000_p11   (a b : ℝ)   (h₀ : a ≠ 0 ∧ b ≠ 0)   (h₁ : a * b = a - b) :   a / b + b / a - a * b = 2 := begin   field_simp [h₀.1, h₀.2],   simp only [h₁, mul_comm, mul_sub],   ring, end </pre>
Isabelle	<pre> theorem amc12_2000_p11:   fixes a b::real   assumes "a \&lt;noteq&gt; 0" "b \&lt;noteq&gt; 0"   and "a * b = a - b"   shows "a / b + b / a - a * b = 2"   using assms   by (smt (verit, ccfv_threshold)       diff_divide_distrib       div_self divide_divide_times_eq       eq_divide_imp nonzero_mult_div_cancel_left) end </pre>

Procedural proofs (Adapted from Polu et al. 2020)

VS.

```

lemma prime_mod_4_cases:
  fixes p :: nat
  assumes "prime p"
  shows "p = 2 ∨ [p = 1] (mod 4) ∨ [p = 3] (mod 4)"
proof (cases "p = 2")
case False
with prime_gt_1_nat[of p] assms have "p > 2" by auto
have "-4 dvd p"
  using assms product_dvd_irreducibleD[of p 2 2]
  by (auto simp: prime_elem_iff_irreducible simp flip: prime_elem_nat_iff)
hence "p mod 4 ≠ 0"
  by (auto simp: mod_eq_0_iff_dvd)
moreover have "p mod 4 ≠ 2"
proof
  assume "p mod 4 = 2"
  hence "p mod 4 mod 2 = 0"
  by (simp add: cong_def)
  thus False using <prime p> <p > 2> prime_odd_nat[of p]
  by (auto simp: mod_mod_cancel)
qed
moreover have "p mod 4 ∈ {0,1,2,3}"
  by auto
ultimately show ?thesis by (auto simp: cong_def)
qed auto

```

A typical Isabelle/Isar proof adapted from AoFP

```

theorem aime_1983_p2 (x p : ℤ) (f : ℤ → ℤ)
  (h₀ : 0 < p ∧ p < 15) (h₁ : p ≤ x ∧ x ≤ 15)
  (h₂ : f x = abs (x-p) + abs (x-15) + abs (x-p-15)) :
  15 ≤ f x := by
  have h3 : abs (x - p) = x - p := by
    rw [abs_of_nonneg]
    linarith
  have h4 : abs (x - 15) = 15 - x := by
    rw [abs_of_nonpos]
    linarith
  all_goals linarith
  have h5 : abs (x - p - 15) = p + 15 - x := by
    rw [abs_of_nonpos]
    linarith
  all_goals linarith
  rw [h₂, h3, h4, h5]
  linarith

```

A Lean 4 proof by Kimina-Prover-Preview-Distill-7B

# Proof-step generation methods

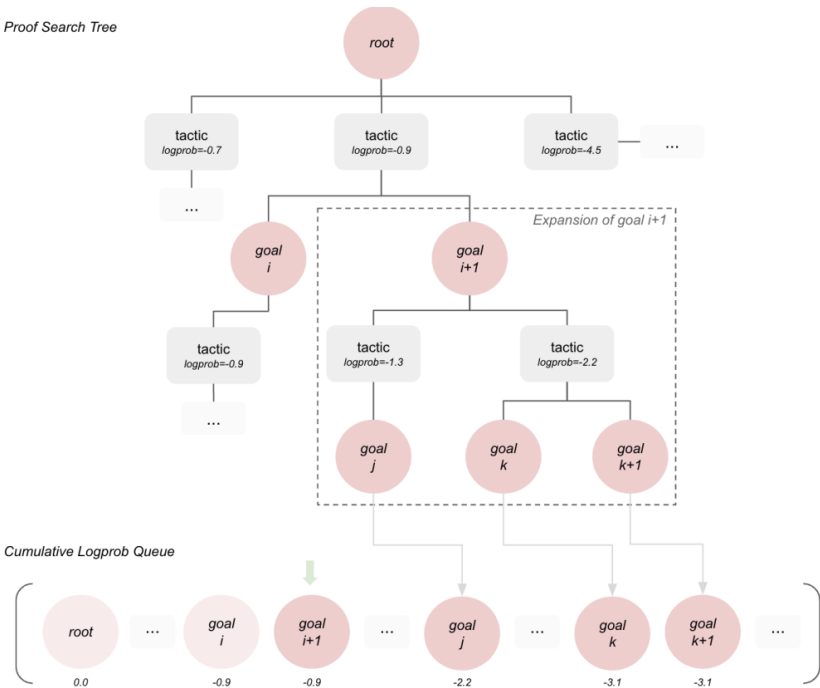


Figure 1: Proof search consists in maintaining a proof tree where multiple tactics are explored for each goal, starting from the root goal. Goals are expanded by cumulative (tactic) logprob priority.

GPT-f (Polu et al. 2020)

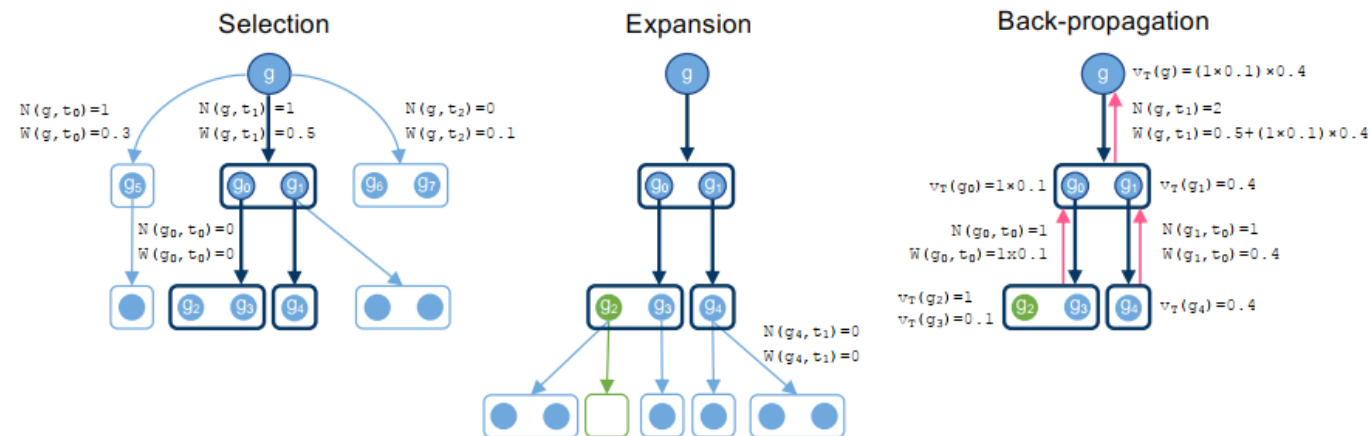


Figure 5: **HyperTree Proof Search.** We aim at finding a proof of the root theorem  $g$  with HTPS. Proving either  $\{g_5\}$ ,  $\{g_0, g_1\}$ , or  $\{g_6, g_7\}$  would lead to a proof of  $g$  by tactic  $t_0, t_1$ , or  $t_2$ . The figure represents the three steps of HTPS that are repeated until a proof is found. Guided by the search policy, we select a hypertree whose leaves are unexpanded nodes. The selected nodes are then expanded, adding new tactics and nodes to the hypergraph. Finally, during back-propagation we evaluate the node values of the hypertree, starting from the leaves back to the root, and update the visit counts and total action values.

HTPS (Lample et al. 2022)

Recent work: InternLM2.5-StepProver, Hunyuan-Prover, BFS-Prover, .....

**Pitfall:** Heavy communication between the prover and the verification environment.

InternLM2.5-StepProver search budget: 256 (#passes) x 32 (#expansion width) x 600 (#max expansions per pass)

```

Lean
theorem amc12_2000.p11
(a b : ℝ)
(h₀ : a ≠ 0 ∧ b ≠ 0)
(h₁ : a * b = a - b) :
a / b + b / a - a * b = 2 :=
begin
  field.simp [h₀.1, h₀.2],
  simp only [h₁, mul_comm, mul_sub],
  ring,
end

```

# Whole-proof generation

- Isabelle/Isar: declarative style proof

**theorem** mathd\_algebra\_405:

**fixes**  $x :: \text{nat}$

**assumes**  $h0 : "0 < x"$

**and**  $h1 : "x^2 + 4 * x + 4 < 20"$

**shows**  $"x = 1 \vee x = 2"$



**proof** (rule ccontr)

**assume**  $"\neg (x = 1 \vee x = 2)"$

**then have**  $"x > 3"$  **using**  $h0$  **by** **auto**

**then have**  $"x^2 + 4 * x + 4 \geq 3^2 + 4 * 3 + 4"$

**by** (metis add\_le\_cancel\_right add\_le\_mono  
nat\_mult\_le\_cancel disj power2\_nat\_le\_eq\_le)

**then show** **False** **using**  $h1$  **by** **auto**

**qed**

Verified by

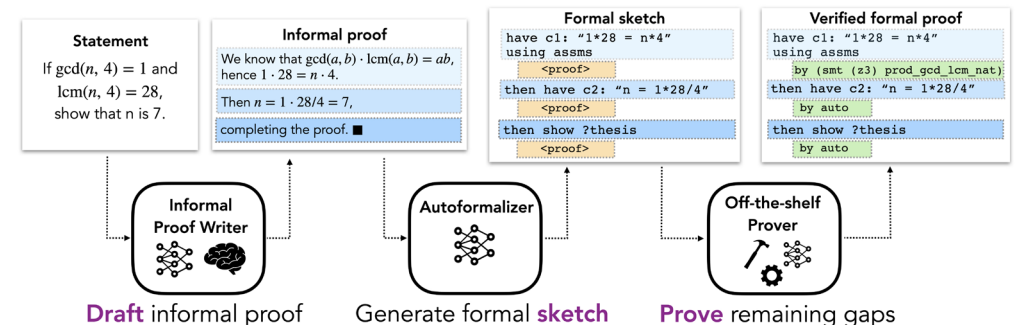


- Humans/LLMs are better at writing conjectures than proof methods

- : conjecture,   : proof method

- Draft, Sketch, and Prove (Jiang et al. 2023)

- LLMs compose intermediate conjectures
  - Using few-shot examples of proof sketches
- Off-the-shelf ATPs fill the gaps



# Pitfalls of DSP prompting style

- (Hard Conjectures): the conjectures could be too hard for ATPs to solve.

```
theorem numbertheory_sqmod3in01d:
  fixes a :: int
  shows "a^2 mod 3 = 0 ∨ a^2 mod 3 = 1"
proof -
  (* Let $a$ be an integer, then $a \pmod 3 \in \{0, 1, 2\}$. *)
  have c0: "a mod 3 ∈ {0,1,2}" by fastforce
  (* Using that $a^2 \pmod 3 = (a \pmod 3)^2 \pmod 3$ *)
  have "a^2 mod 3 = (a mod 3)^2 mod 3" by (simp add: power_mod)
  (* we have $a^2 \pmod 3 \in \{0, 1\}$. *)
  then show ?thesis using c0 sledgehammer
qed
```

Sledgehammering...  
No proof found



Easy to human  $\neq$  Easy to ATPs

- (Complicated Draft): the autoformalization process is not robust, and there is a mismatch between informal and formal proof.

```
theorem
  "gcd 180 168 = (12::nat)"
proof -
  (* If a number divides into both $180$ and $168$ *)
  have "gcd 180 168 dvd 180" by eval
  moreover have "gcd 180 168 dvd 168" by eval
  (* it must also divide into their difference. *)
  finally have "gcd 180 168 dvd 12" sorry
qed
```



```
theorem
  "gcd 180 168 = (12::nat)"
by eval
```

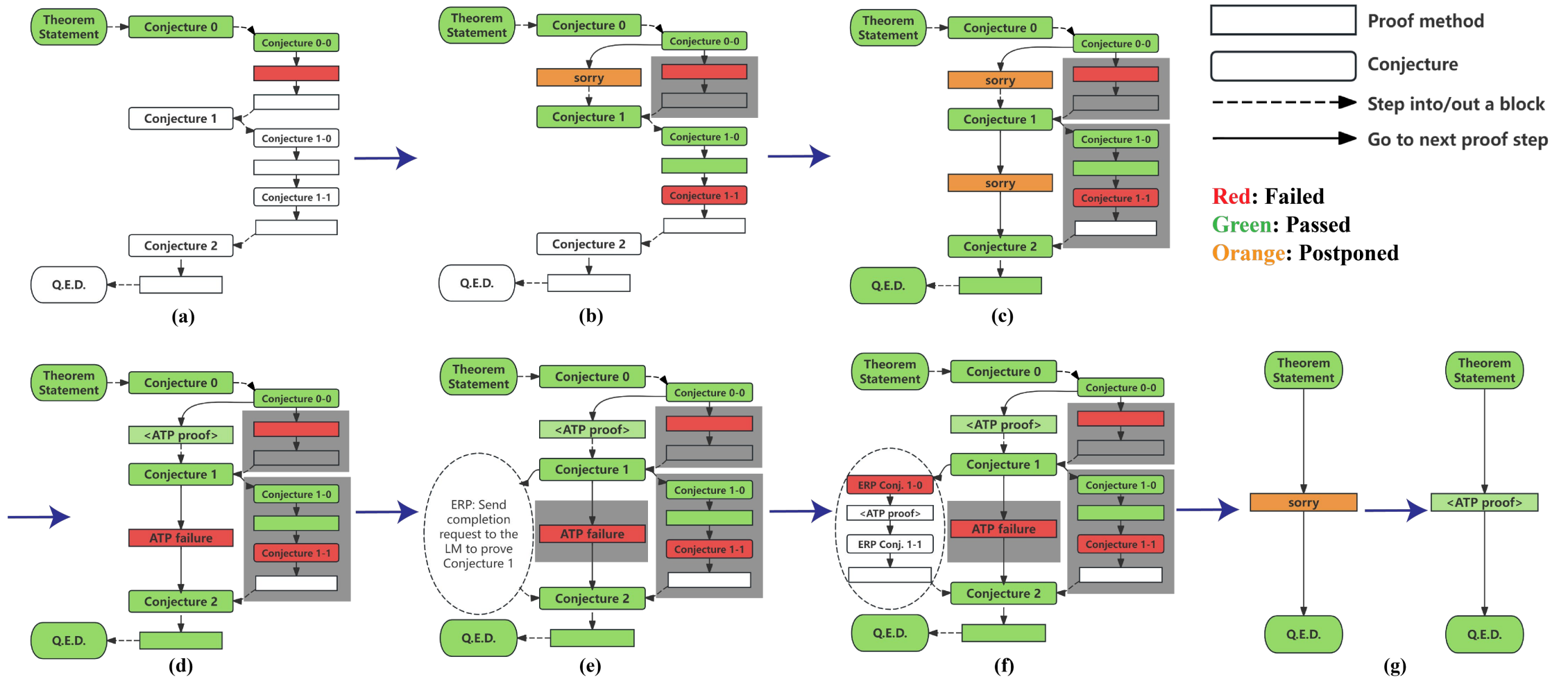


A seemingly honest translation  
can be a disaster!

# Our solution to Solve Pitfalls of DSP

- Pitfalls of DSP prompting style
  - (Hard Conjectures): the conjectures could be too hard for ATPs to solve.
  - (Complicated Draft): the autoformalization process is not robust, and there is a mismatch between informal and formal proof.
- Our Solution
  1. Let the model generate the whole proof rather than a proof sketch
    - DSP prompting suppresses the low-level details in the proof sketch
  2. We find **compatible semi-proofs** from the 'proof proposal' generated by the model
    - Semi-proofs: valid proofs that can contain 'sorry's, which indicate skip of the local proof
    - Compatible: every 'sorry' corresponds to some tactics in the original proof proposal
  3. Use ATPs to fill in the gaps in the semi-proofs
    - ATP = sledgehammer / heuristic methods as in DSP

# Illustration of Our Solution





# Solution Part 1: Find the MCSP

```

theorem algebra_sqineq_at2malt1_init_proof:
  fixes a::real
  shows "a * (2 - a) \<1e> 1"
proof -
  have "(a - 1)\<sup>2 \<ge> 0" for a::real
  proof -
    have "0 \<1e> (a - 1) * (a - 1)"
      using zero_le_square by auto
    then show "(a - 1)\<sup>2 \<ge> 0"
      by (simp add: power2_eq_square)
  qed
  then have "a * (2 - a) \<1e> 1" for a::real
  proof -
    have "a * (2 - a) = 2 * a - a\<sup>2" by (simp add: power2_eq_square)
    also have "... = (a - 1)\<sup>2 + 1 - a\<sup>2" by (simp add: algebra_simps)
    also have "... \<1e> 1"
      using \<open>0 \<1e> (a - 1)\<sup>2\<close> by linarith
    finally show ?thesis .
  qed
  then show ?thesis .
qed

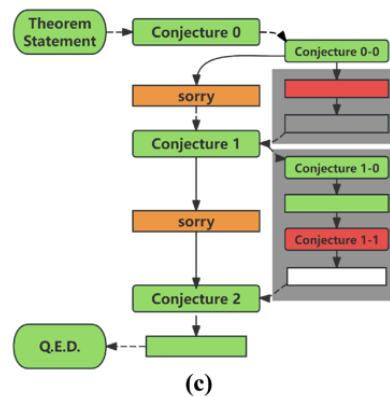
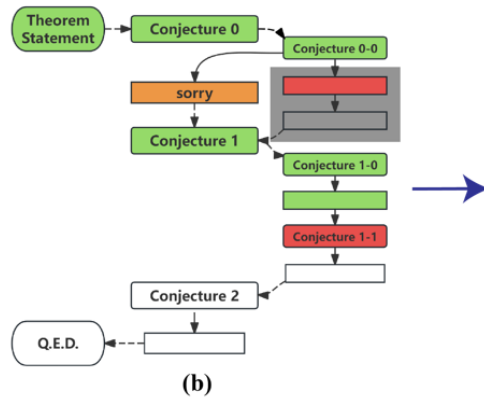
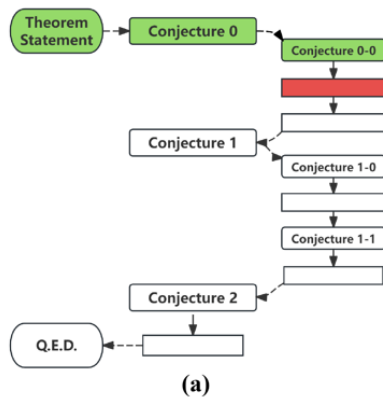
```



```

theorem algebra_sqineq_at2malt1_MCSP:
  fixes a::real
  shows "a * (2 - a) \<1e> 1"
proof -
  have "(a - 1)\<sup>2 \<ge> 0" for a::real
  proof -
    have "0 \<1e> (a - 1) * (a - 1)"
      using zero_le_square by auto
    then show "(a - 1)\<sup>2 \<ge> 0"
      by (simp add: power2_eq_square)
  qed
  then have "a * (2 - a) \<1e> 1" for a::real
  proof -
    have "a * (2 - a) = 2 * a - a\<sup>2" sorry
    also have "... = (a - 1)\<sup>2 + 1 - a\<sup>2" sorry
    also have "... \<1e> 1"
      using \<open>0 \<1e> (a - 1)\<sup>2\<close> sorry
    finally show ?thesis .
  qed
  then show ?thesis .
qed

```



## Algorithm 1 Find the Maximal Compatible Semi-Proof

**Input:** initial proof  $y_f^0$ , ITP  $(\mathcal{A}, \mathcal{S}, T, F)$

$\mathbf{a} \leftarrow \text{Parse}(y_f^0)$

$\mathbf{s} \leftarrow [\text{Null}] \times \text{len}(\mathbf{a})$   $\triangleright$  States before each step

$i, s_{\text{this}} \leftarrow 1, s_0$

**while**  $i \leq \text{len}(\mathbf{a})$  **do**

$\mathbf{s}[i] \leftarrow s_{\text{this}}$

$s_{\text{next}} \leftarrow T(s_{\text{this}}, \mathbf{a}[i])$

**if**  $s_{\text{next}}.\text{error}$  **then**

**if**  $s_{\text{this}}.\text{mode} = \text{proof}(\text{prove})$  **then**

$\mathbf{a}[i] \leftarrow \text{sorry}$

**else**  $\triangleright$  Error in other modes, skip the block

$\text{block} \leftarrow \text{InnermostBlock}(i, \mathbf{a})$

**if**  $\text{block}$  is Null **then**

**return** Null  $\triangleright \mathbf{a}[i]$  not in any block, terminate

**end if**

$\mathbf{a}[\text{block.start}..\text{block.end} - 1] \leftarrow \text{Null}$

$\mathbf{a}[\text{block.end}] \leftarrow \text{sorry}$

$i, s_{\text{this}} \leftarrow \text{block.end}, \mathbf{s}[\text{block.start}]$

**end if**

**else**

$i, s_{\text{this}} \leftarrow i + 1, s_{\text{next}}$

**end if**

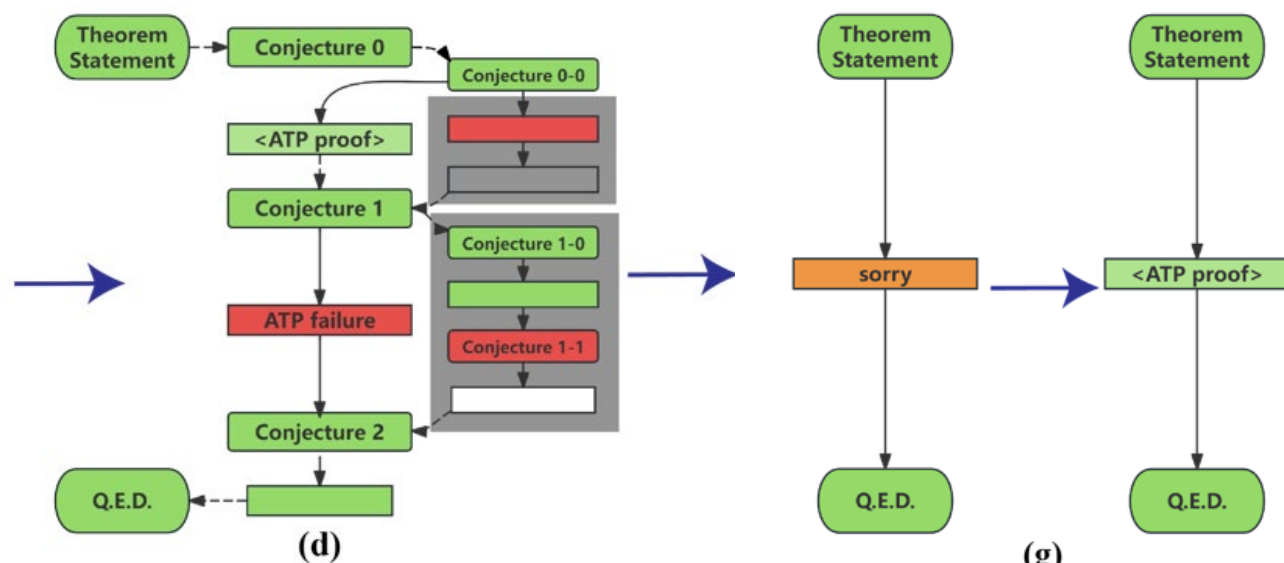
**end while**

**if**  $s_{\text{this}}.\text{finish}$  **then**

**return** Concat( $\mathbf{a}$ )

**end if**

# Solution Part 2: Proof Augmentation



## Algorithm 2 Proof Augmentation (ProofAug)

**Input:** theorem statement  $x_f$ , informal statement & problem  $x_i || y_i$ , prompter  $p(\cdot, \cdot)$ , LM  $\pi(\cdot | \cdot)$ , ITP  $(\mathcal{A}, S, T)$

Sample  $y_f^0 \sim \pi(\cdot | p(x_i || y_i, x_f))$

$\mathbf{a} \leftarrow \text{Parse}(\text{FindMCSP}(y_f^0))$   $\triangleright$  Apply Algorithm 1

$\mathbf{s} \leftarrow [\text{Null}] \times \text{len}(\mathbf{a})$

$i, s_{\text{this}} \leftarrow 1, s_0$

**while**  $i \leq \text{len}(\mathbf{a})$  **do**

$s_{\text{next}} \leftarrow T(s_{\text{this}}, \mathbf{a}[i])$

**if**  $\mathbf{a}[i] \neq \text{sorry}$  **then**

$\text{error} \leftarrow \text{False}$

**else**

$\text{error} \leftarrow T(s_{\text{this}}, \langle \text{ATP} \rangle). \text{error}$   $\triangleright$  Try ATPs

**end if**

**if**  $\text{error}$  **then**  $\triangleright$  Resort to the last level

$\text{block} \leftarrow \text{InnermostBlock}(i, \mathbf{a})$

**if**  $\text{block}$  is Null **then return** Null

$\mathbf{a}[\text{block.start}..\text{block.end} - 1] \leftarrow \text{Null}$

$\mathbf{a}[\text{block.end}] \leftarrow \text{sorry}$

$i, s_{\text{this}} \leftarrow \text{block.end}, \mathbf{s}[\text{block.start}]$

**else**

$i, s_{\text{this}} \leftarrow i + 1, s_{\text{next}}$

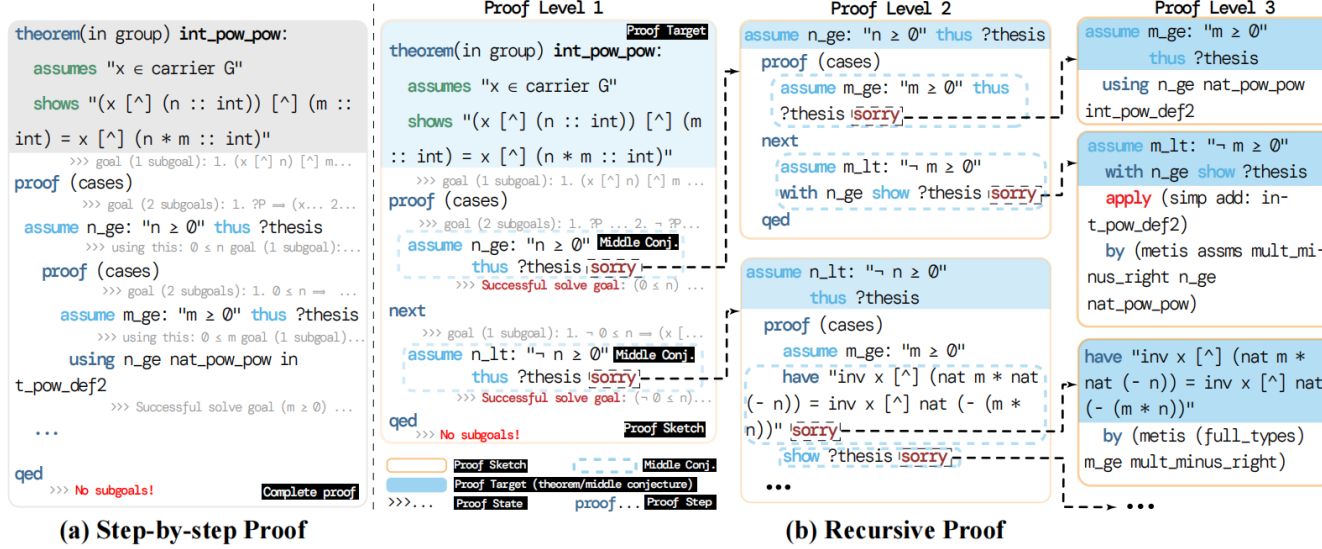
**end if**

**end while**

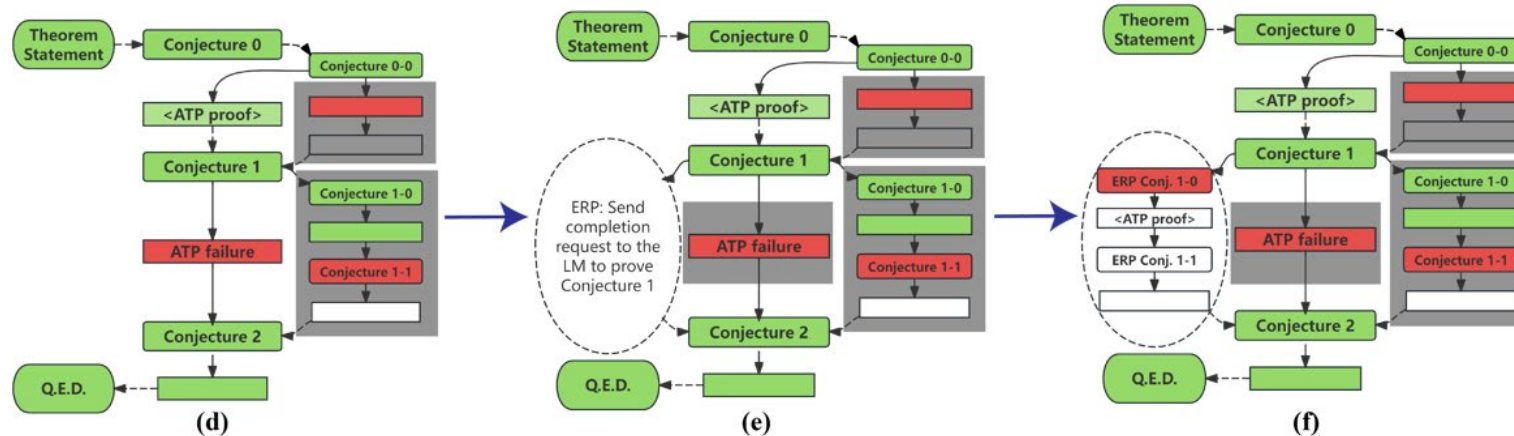
**return** Concat( $\mathbf{a}$ )

$\triangleright$  The final proof

# Solution Part 3: Efficient Recursive Proving (Optional)



POETRY (Wang et al. 2024)



Efficient Recursive Proving (ERP) Module

## Algorithm 2 Proof Augmentation (ProofAug)

**Input:** theorem statement  $x_f$ , informal statement & problem  $x_i || y_i$ , prompter  $p(\cdot, \cdot)$ , LM  $\pi(\cdot | \cdot)$ , ITP  $(\mathcal{A}, \mathcal{S}, T)$   
 Sample  $y_f^0 \sim \pi(\cdot | p(x_i || y_i, x_f))$

$\mathbf{a} \leftarrow \text{Parse}(\text{FindMCSP}(y_f^0)) \quad \triangleright \text{Apply Algorithm 1}$

$\mathbf{s} \leftarrow [\text{Null}] \times \text{len}(\mathbf{a})$

$i, s_{this} \leftarrow 1, s_0$

**while**  $i \leq \text{len}(\mathbf{a})$  **do**

$s_{next} \leftarrow T(s_{this}, \mathbf{a}[i])$

**if**  $\mathbf{a}[i] \neq \text{sorry}$  **then**

$error \leftarrow \text{False}$

**else**

$error \leftarrow T(s_{this}, \langle \text{ATP} \rangle).error \quad \triangleright \text{Try ATPs}$

**end if**

**if**  $error$  **and**  $useERP$  **then**  $\triangleright$  ERP module

$y_f^p \leftarrow \mathbf{a}[1..i-1] || s_{this}.state$

$y_f^c \sim \pi(\cdot | p(x_i || y_i, x_f || y_f^p))$

**if**  $T(s_{this}, y_f^c) = s_{next}$  **then**

$\mathbf{a}[i], error \leftarrow y_f^c, \text{False}$

**else**

$y_f^a \leftarrow \text{FailedTactics2ATP}(y_f^c)$

**if**  $T(s_{this}, y_f^a) = s_{next}$  **then**

$\mathbf{a}[i], error \leftarrow y_f^a, \text{False}$

**end if**

**end if**

**end if**

**if**  $error$  **then**  $\triangleright$  Resort to the last level

$block \leftarrow \text{InnermostBlock}(i, \mathbf{a})$

**if**  $block$  **is**  $\text{Null}$  **then** **return**  $\text{Null}$

$\mathbf{a}[block.start..block.end-1] \leftarrow \text{Null}$

$\mathbf{a}[block.end] \leftarrow \text{sorry}$

$i, s_{this} \leftarrow block.end, \mathbf{s}[block.start]$

**else**

$i, s_{this} \leftarrow i+1, s_{next}$

**end if**

**end while**

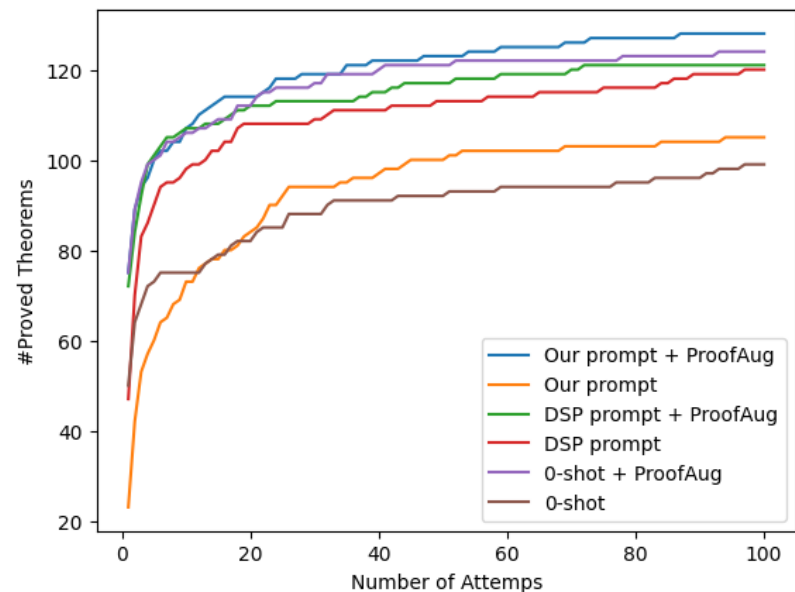
**return**  $\text{Concat}(\mathbf{a})$

$\triangleright$  The final proof

# Results

Table 2: **Comparison of methods using Isabelle as the proof assistant on MiniF2F-test.** For BFS methods, the sample budget  $N \times S \times T$  corresponds to  $N$  attempts of  $S$  expansion with  $T$  iterations. As to tree-search methods, it becomes  $N \times T$ , with the same meanings for the symbols. A <sup>†</sup> indicates this result is obtained by using a mixed strategy.

Method	Model	Sample Budget	miniF2F-test
<i>Methods using Isabelle</i>			
DSP (Jiang et al., 2023)	CodeX	100	39.3%
Subgoal-XL(Zhao et al., 2024)	Fine-tuned Llama-8B	64	39.3%
		16384 <sup>†</sup>	56.1%
LEGO-Prover(Wang et al., 2023)	mixed GPTs	100	50.0%
Lyra(Zheng et al., 2024)	GPT-4	100	47.1%
		200	51.2%
POETRY(Wang et al., 2024)	Fine-tuned ProofGPT (1.3B)	$1 \times 32 \times 128$	42.2%
<i>Our Experiments (using Isabelle)</i>			
DSP baseline	deepseek-math-7b-base	1	28.7%
		10	40.6%
		100	49.2%
ProofAug	deepseek-math-7b-base	1	36.5%(+7.8%)
		10	44.7%(+4.1%)
		100	52.5%(+3.3%)
ProofAug(0-shot)	deepseek-math-7b-base	500	54.5%
ProofAug(0-shot) + ERP	deepseek-math-7b-base	500	56.1%
Cumulative	deepseek-math-7b-base	1400 <sup>†</sup>	61.9%
Cumulative + Dataset Curation	deepseek-math-7b-base	2100 <sup>†</sup>	<b>66.0%</b>
<i>Methods using Lean</i>			
HTPS(Lample et al., 2022)	Evariste (600M)	$64 \times 5000$	41.0%
RMaxTS(Xin et al., 2024b)	DeepSeek-Prover-V1.5-RL (7B)	$32 \times 6400$ <sup>†</sup>	63.5%
BFS + CG(Wu et al., 2024)	InternLM2.5-StepProver (7B)	$256 \times 32 \times 600$	65.9%



# Curation of miniF2F(Isabelle)

- Typos

5	theory mathd_numbertheory_764	6	theory mathd_numbertheory_764
7	@@ -8,7 +9,7 @@ theory mathd_numbertheory_764		
8	begin	9	begin
9		10	
10	definition inv_mod::"nat \ $\rightarrow$ nat \ $\rightarrow$ nat" where	11	definition inv_mod::"nat \ $\rightarrow$ nat \ $\rightarrow$ nat" where
11	- "inv_mod d p = (SOME x. [x*p = 1] (mod p))"	12	+ "inv_mod d p = (SOME x. [d*x = 1] (mod p))"
12		13	
13	theorem mathd_numbertheory_764:	14	theorem mathd_numbertheory_764:
14	fixes p :: nat	15	fixes p :: nat

- Minus for Nat.

5	isabelle/test/mathd_algebra_392.thy		
6	@@ -7,8 +7,9 @@ theory mathd_algebra_392		
7	begin	7	begin
8		8	
9	theorem mathd_algebra_392:	9	theorem mathd_algebra_392:
10	- fixes n :: nat	10	+ fixes n :: int
11	- assumes "even n"	11	+ assumes "n > 0"
12		12	+ and "even n"
13	and "(n - 2)^2 + n^2 + (n + 2)^2 = (12296::int)"	13	and "(n - 2)^2 + n^2 + (n + 2)^2 = (12296::int)"
14	shows "((n - 2) * n * (n + 2)) / 8 = (32736::int)"	14	shows "((n - 2) * n * (n + 2)) / 8 = (32736::int)"
15	sorry	15	sorry

- ~15 corrected compared with the DSP version, 4 in the PR to upstream

# Lean 4 Implementation

- Lean 4 proofs are naturally less declarative compared to Isabelle
  - Nevertheless, Kimina-Prover-Preview takes a rather declarative way
  - We build a pre-parser inferring the block structures by indents
- No default hammer tools come with Lean 4
  - We choose Aesop, Omega, and a combination of some useful tactics for illustration
- Result
  - Pass@1 acc for Kimina-Prover-Preview-Distill-1.5B: 44.3% -> 50.4%
  - We are doing more extensive results

```
theorem aime_1983_p2 (x p : ℤ) (f : ℤ → ℤ)
  (h₀ : 0 < p ∧ p < 15) (h₁ : p ≤ x ∧ x ≤ 15)
  (h₂ : f x = abs (x-p) + abs (x-15) + abs (x-p-15)) :
  15 ≤ f x := by
  have h3 : abs (x - p) = x - p := by
    rw [abs_of_nonneg]
  linarith
  have h4 : abs (x - 15) = 15 - x := by
    rw [abs_of_nonpos]
  linarith
  all_goals linarith
  have h5 : abs (x - p - 15) = p + 15 - x := by
    rw [abs_of_nonpos]
  linarith
  all_goals linarith
  rw [h2, h3, h4, h5]
  linarith
```

# Takeaways

- Let the LLM generate the full proof, instead of a sketch first
  - This aligns with the pre-training data
  - ProofAug helps correct the mistakes in details!
- If ATPs cannot help find a proof from semi-proofs found by ProofAug ...
  - Use the recursive proving module

Thank you!