

A Physics-Informed Machine Learning Framework for Safe and Optimal Control of Autonomous Systems

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Motivation

Autonomous systems are becoming increasingly prevalent across various domains.

Problem → maintain an optimal balance between **Performance** and **Safety**.

E.g., autonomous delivery vehicle navigating a cluttered env., it is expected to,

- Safety: Avoid obstacles
- Performance: Reach target in time

Challenge: Existing methods lack scalability & guarantees



State Constrained Optimal Control Problem

$$\begin{aligned} \min_{\mathbf{u}} \quad & \int_t^T \boxed{l(x(s))} ds + \boxed{\phi(x(T))} \\ \text{s.t.} \quad & \boxed{\dot{x} = f(x, u)}, \\ & \boxed{g(x(s))} \leq 0 \quad \forall s \in [t, T] \end{aligned}$$

Running Cost

Terminal Cost

System Dynamics

State Constraint

How do we solve this **SC-OCP**?

Epigraph Form of the SC-OCP

We reformulate the problem in its epigraph form (Boyd & Vandenberghe, 2004), which transforms it into a two-stage optimization problem:

$$\begin{aligned} V(t, x(t)) &= \min_{z \in \mathbb{R}^+} z \\ \text{s.t. } \hat{V}(t, x, z) &\leq 0 \end{aligned}$$

Here, \hat{V} is defined as (Altarovici et al., 2013):

$$\hat{V}(t, x(t), z) = \min_u \max \left\{ \int_{s=t}^T l(x(s)) ds + \phi(x(T)) - z, \max_{s \in [t, T]} g(x(s)) \right\}$$

Reference:

1. Boyd, Stephen, and Lieven Vandenberghe. *Convex Optimization*. Cambridge University Press, 2004.
2. Altarovici, A., Bokanowski, O., and Zidani, H. A general hamilton-jacobi framework for non-linear state-constrained control problems. *ESAIM: Control, Optimisation and Calculus of Variations*. 19(2):337–357. 2013.

Learning the Auxiliary Value Function

HJB-PDE

$$\min \left(-\partial_t \hat{V} - \min \langle \nabla_{\hat{x}} \hat{V}(t, \hat{x}), \hat{f}(\hat{x}, u) \rangle, \hat{V} - g(x) \right) = 0,$$

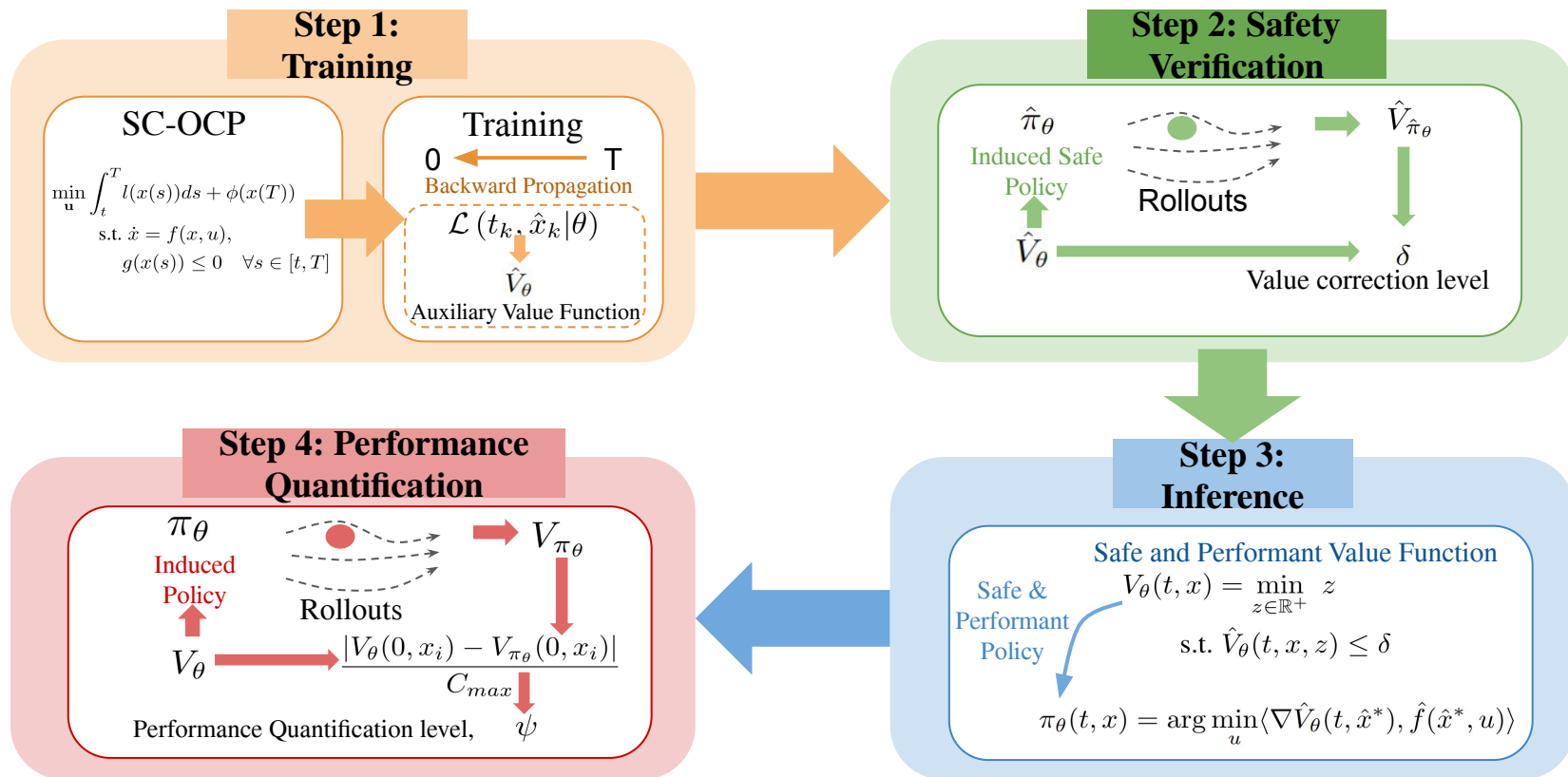
$$\forall t \in [0, T) \text{ and } \hat{x} \in \mathcal{X} \times \mathbb{R}.$$

**Boundary
Conditions**

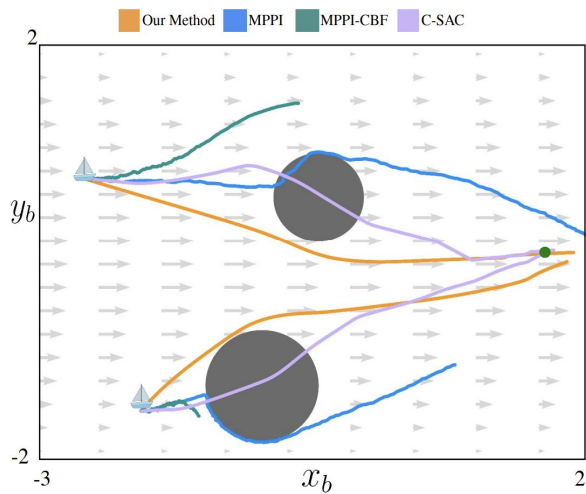
$$\hat{V}(T, \hat{x}) = \max(\phi(x(T)) - z, g(x)), \quad \hat{x} \in \mathcal{X} \times \mathbb{R}.$$

Curriculum Learning Approach $\longrightarrow \hat{V}_\theta$

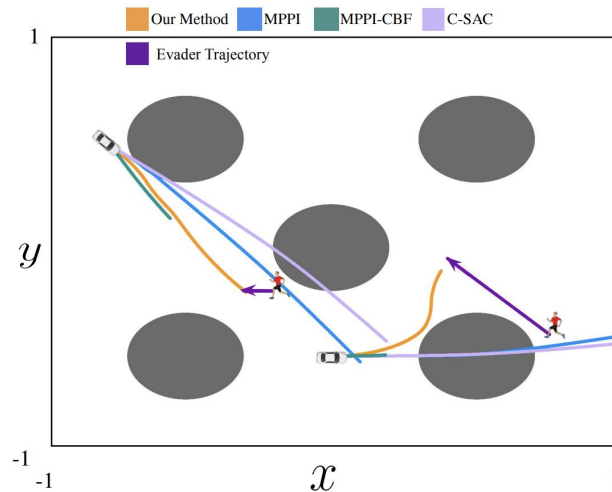
Algorithm



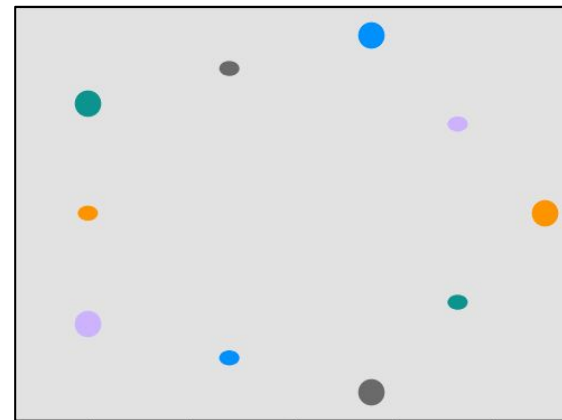
Experiments



Boat Navigation
(2D)

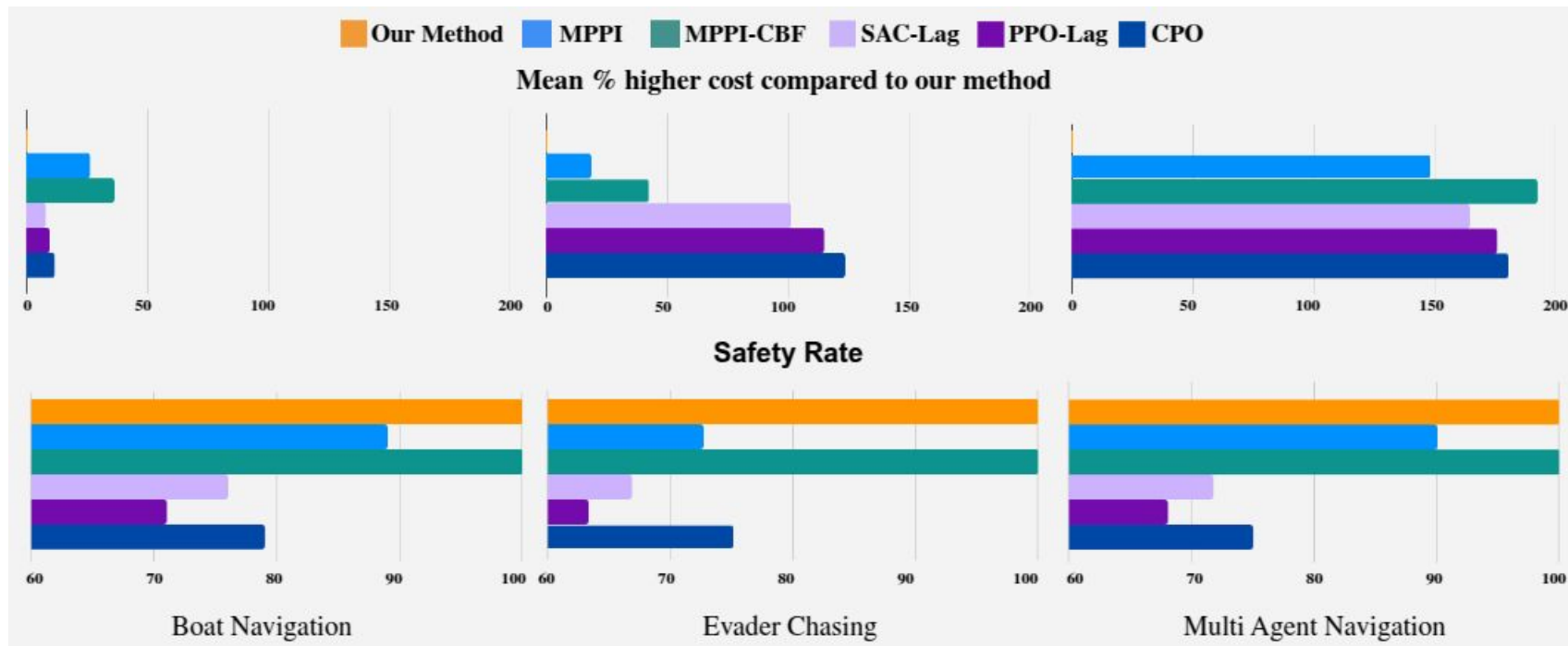


Pursuer Tracking an Evader
(8D)

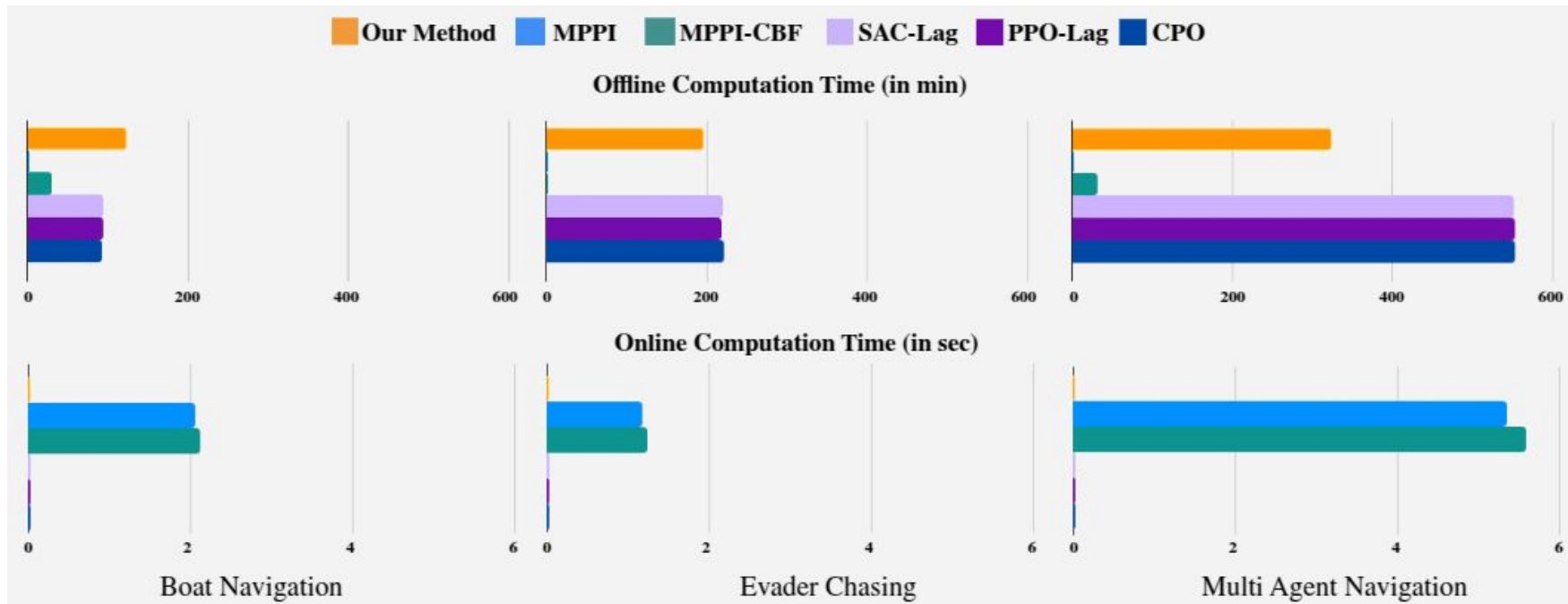


Multi-Agent Navigation
(20D)

Baseline Comparisons



Baseline Comparisons



Thank You

Paper



<https://arxiv.org/pdf/2502.11057>

Webpage



<https://tayalmanan28.github.io/piml-soc/>