What exactly do we mean by "training set inclusion" under language models?

Ken Liu

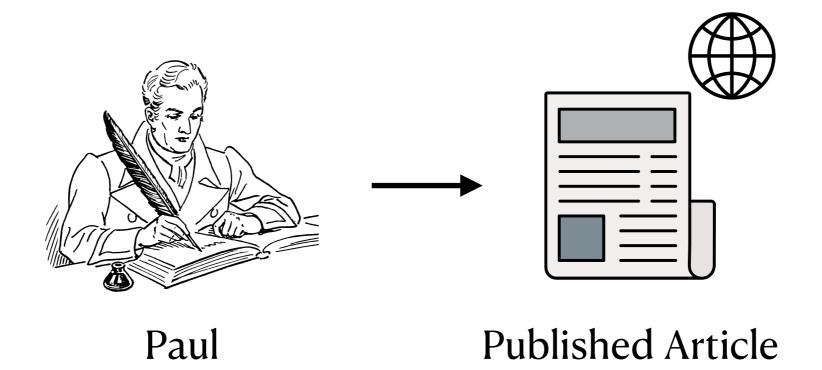
kzliu@cs.stanford.edu

Public slides for ICML 2025 Spotlight https://arxiv.org/abs/2503.17514



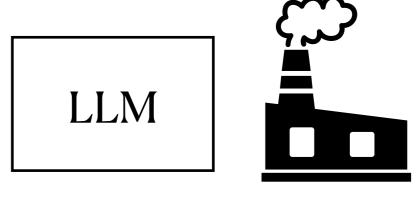


Paul





Paul

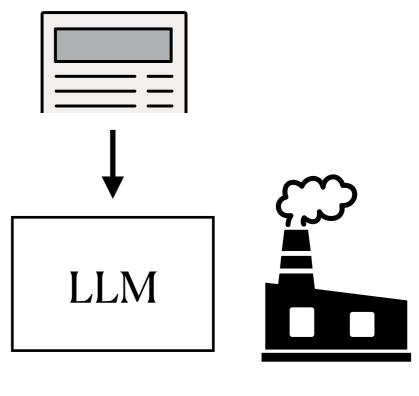


Model developer

prompts first-half...



Paul

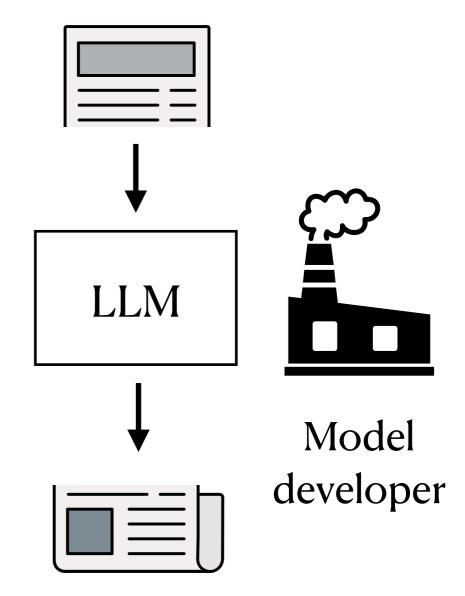


Model developer



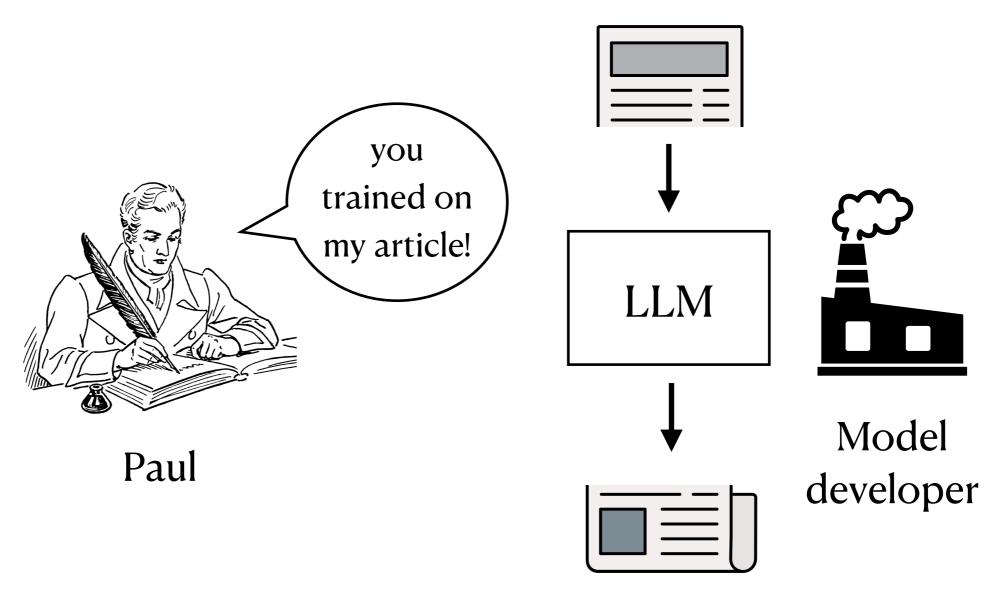
Paul

prompts first-half...



...second-half comes out **verbatim**

prompts first-half...



...second-half comes out **verbatim**



Paul New York Times

The New York Times Company v. Microsoft Corporation (1:23-cv-11195)

District Court, S.D. New York
https://sunsteinwebdocs.s3.amazonaws.com/images/NYT-Exhibit-J.pdf

(Apparently this Exhibit J is no longer used in the lawsuit)

Case 1:23-cv-11195 Document 1-68 Filed 12/27/23 Page 3 of 127

ONE HUNDRED EXAMPLES OF GPT-4 MEMORIZING CONTENT FROM THE NEW YORK TIMES

Example 1: How the U.S. Lost Out on iPhone Work

Prompt (taken from article):

When Barack Obama joined Silicon Valley's top luminaries for dinner in California last February, each guest was asked to come with a question for the president.

But as Steven P. Jobs of Apple spoke, President Obama interrupted with an inquiry of his own: what would it take to make iPhones in the United States?

Not long ago, Apple boasted that its products were made in America. Today, few are. Almost all of the 70 million iPhones, 30 million iPads and 59 million other products Apple sold last year were manufactured overseas.

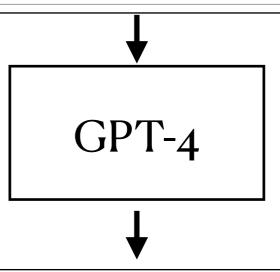
Why can't that work come home? Mr. Obama asked.

Mr. Jobs's reply was unambiguous. "Those jobs aren't coming back," he said, according to another dinner guest.

The president's question touched upon a central conviction at Apple. It isn't just that workers are cheaper abroad. Rather, Apple's executives believe the vast scale of overseas factories as well as the flexibility, diligence and industrial skills of foreign workers have so outpaced their American counterparts that "Made in the U.S.A." is no longer a viable option for most Apple products.

Apple has become one of the best-known, most admired and most imitated companies on earth, in part through an unrelenting mastery of global operations. Last year, it earned over \$400,000 in profit per employee, more than Goldman Sachs, Exxon Mobil or Google.

However, what has vexed Mr. Obama as well as economists and policy makers is that Apple — and



Output from GPT-4:

many of America's other global companies — aren't nearly as avid in creating American jobs as other famous companies were in their heydays.

Apple employs 43,000 people in the United States and 20,000 overseas, a small fraction of the over 400,000 American workers at General Motors in the 1950s, or the hundreds of thousands at General Electric in the 1980s. Many more people work for Apple's contractors: an additional 700,000 people engineer, build and assemble iPads, iPhones and Apple's other products. But almost none of them work in the United States. Instead, they work for foreign companies in Asia, Europe and elsewhere, at factories that almost all electronics designers rely upon to build their wares.

"Apple's an example of why it's so hard to create middle-class jobs in the U.S. now," said Jared Bernstein, who until last year was an economic adviser

Actual text from NYTimes:

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Here, model *generations* are used as *tests* for training set membership



Paul New York Times

The New York Times Company v. Microsoft Corporation (1:23-cv-11195)

District Court, S.D. New York https://sunsteinwebdocs.s3.amazonaws.com/images/NYT-Exhibit-J.pdf

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Case 1:23-cv-11195 Document 1-68 Filed 12/27/23 Page 3 of 127

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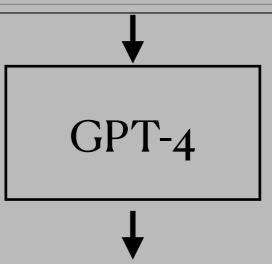
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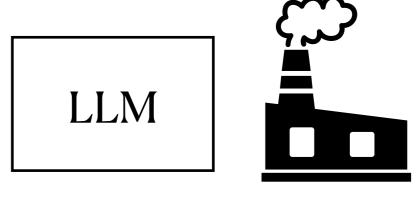
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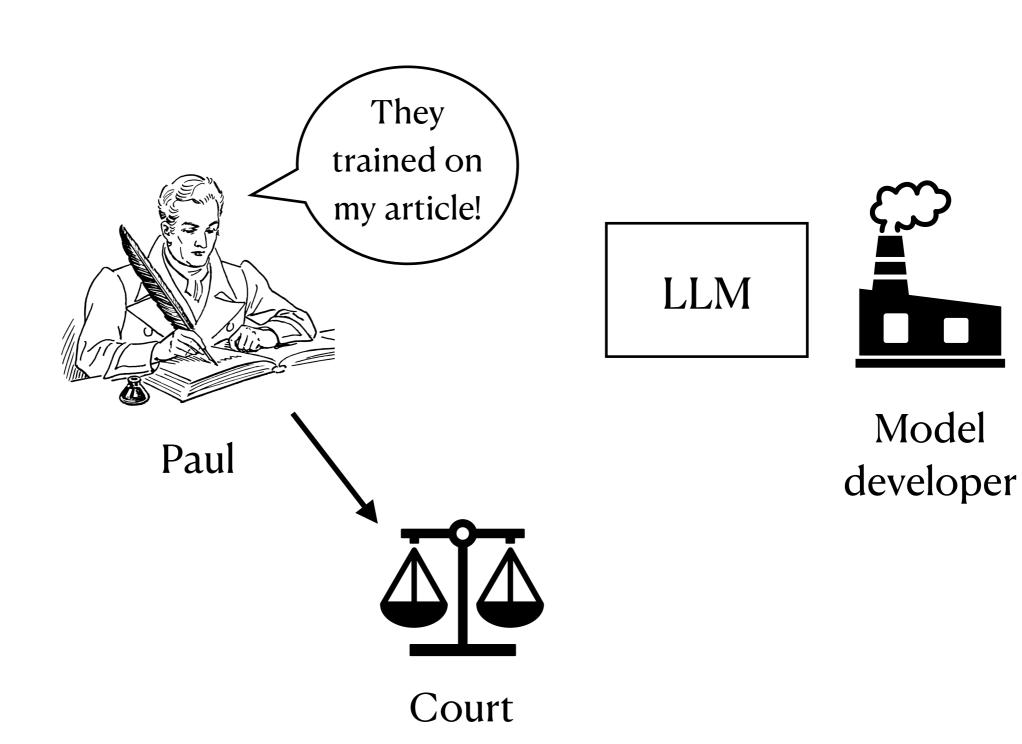
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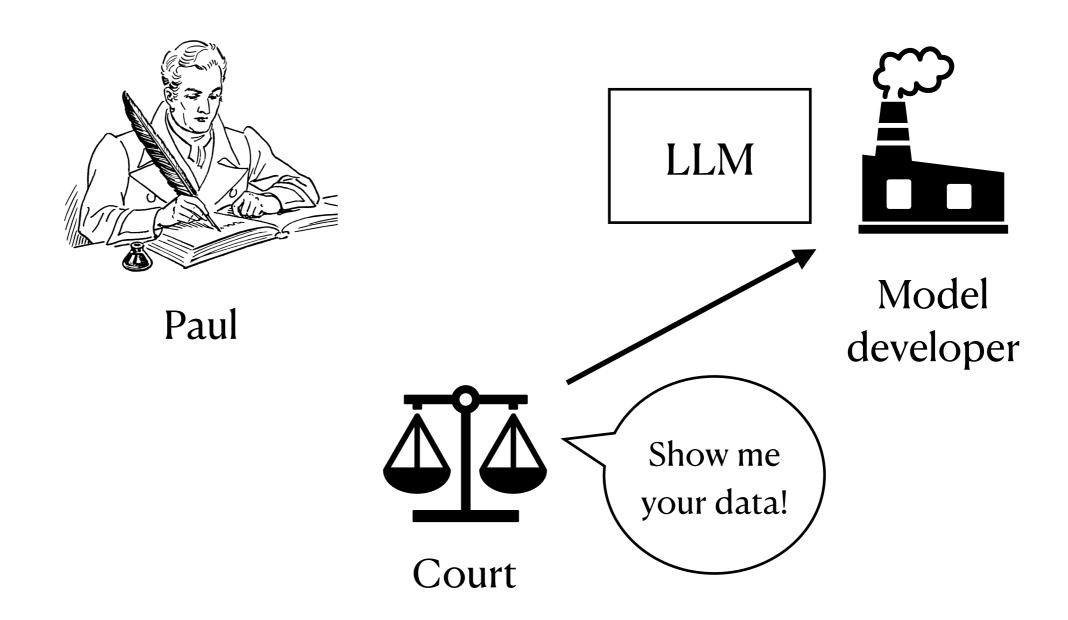


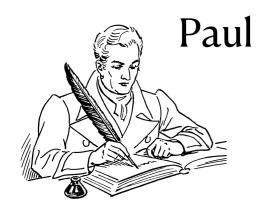
Paul



Model developer

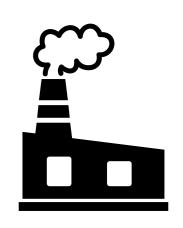




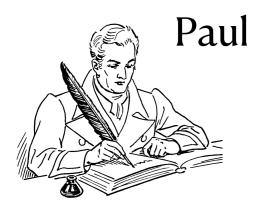




Court



Model developer



use of their copyrighted books as training material for ChatGPT. Nonetheless, their copyrighted materials were ingested and used to train ChatGPT.

5. Indeed, when ChatGPT is prompted, ChatGPT generates summaries of Plaintiffs' copyrighted works—something only possible if ChatGPT was trained on Plaintiffs' copyrighted works.

Defendants, by and through the use of ChatGPT, benefit commercial and profit richly 6. from the use of Plaintiffs' and Class members' copyrighted materials.

UNITED STATES DISTRICT COURT 18 NORTHERN DISTRICT OF CALIFORNIA 19 SAN FRANCISCO DIVISION 20 21 IN RE OPENAI CHATGPT LITIGATION 22 This document relates to: 23 Case No. 3:23-cv-03223-AMO Case No. 3:23-cv-03416-AMO 24 Judge: Case No. 3:23-cv-04625-AMO 25 26 27 28 [PROPOSED] TRAINING DATA INSPECT Master File Case No. 3:23-CV-032

Master File Case No. 3:23-CV-03223-AMO

[PROPOSED] TRAINING DATA **INSPECTION PROTOCOL**

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Hon. Araceli Martínez-Olguín

Date Filed: June 28, 2023

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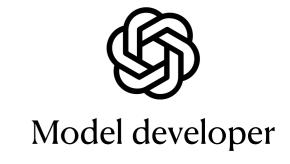
17

3. Training Data shall be made available for inspection in electronic format at OpenAI's offices in San Francisco CA, or at a secure location determined by OpenAI within 25 miles of San Francisco, CA; or at another mutually agreed location. Training Data will be made available for inspection between the hours of 8:30 a.m. and 5:00 p.m. on business days, although the parties will be reasonable in accommodating reasonable requests to conduct inspections at other times.

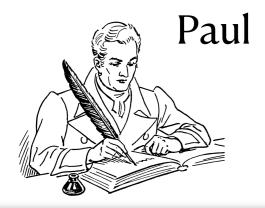
The Inspecting Party shall provide five days' notice prior to any inspection. 4.

Court

Tremblay v. OpenAI, Inc. (3:23-cv-03223) District Court, N.D. California



https://www.courtlistener.com/docket/67538258/tremblay-v-openai-inc/



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IN RE OPENAI CHATGPT LITIGATION
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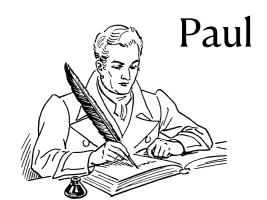


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Court

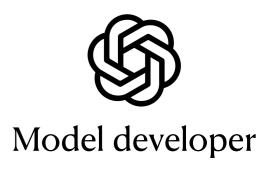
Tremblay v. OpenAI, Inc. (3:23-cv-03223)
District Court, N.D. California

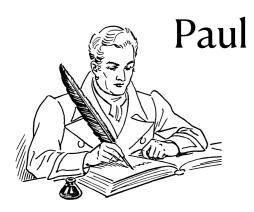
Model developer





Court



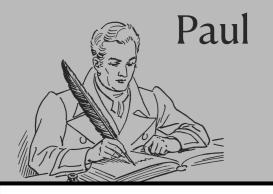




Court

For example, the following manifest would force the application to landscape orientation:\n\n\n\n
\quad type for example, the following manifest would force the application to landscape orientation: \">build an application package for Android from this manifest with:\n<code>\$ python make_apk.py —manifest=/projects/space_dodge_game/manifest.json</code>\nInstall it on an Android tar effect as using <code>screen.lockOrientation</code> in your application code: the application rotates to the requested orientation after the application starts. But <code>screen.lockOrientation</code> has t fest field is defined in the W3C Manifest for web application specification.\n Orientation</code>-or-the-manifest-approach.\nFor example:\n<code>< python make_apk.py --manifest=/projects/space_dodge_game/manifest.json \\\\\\\-----orientation=landscape</code>\n\nFhi rnative for older versions of Crosswalk which don't support the <code>orientation</code> field in the manifest and where you prefer not to use <code>screen.lockOrientation</code>.\nThis also has t =\"http://w3c.github.io/manifest\">w3C Manifest for web application specification\n\n\n\n\n distracting</h2>\nThe next issue is that the toolbar is still visi e>display</code> field in <code>manifest.json</code> (this only works for Crosswalk 8 or later). ;,\n--"display": "fullscreen",\n--"orientation": "landscape"\n}</code>\nBuild and deploy to the device nUse the <code> -fullscreen</code> option with the <code>make apk.py</code> script.\nFor example:\n<code>\$ python make_apk.py --manifest=/projects/space_dodge_game/manifest.json \\\n fest. See the Getting started pages for more information about using <code>make_apk.py</code>.\n\n e_dodge_game-zte_geek_fullscreen.png\" alt=\"space dodge game in fullscreen, landscape orientation\">\nYou may be familiar with the <a href=\"https://dvcs.w3.org/hg/fullscreen/raw-file/tip/Overview.ht the approaches covered above: it requires some user activity to trigger the fullscreen request after an application is running \nIn the case of a Crosswalk application, you can use the fulls application go fullscreen without user interaction using this API.\n<h2>Issue 3: The game doesn't fit the screen</h2>\nThe game is now consistently bigger because it's always displayed fullscr pied by the application is called its viewport. On a mobile device, this is the area under or between any toolbars on the screen (e.g. the status bar on Android) if the application is running in &qu e of the device screen.\nThere are a few approaches we could take:\n
 N
 Scale the application to fit the smallest dimension (width or height), keeping aspect ratio and centering it in the
 ll the game elements. This would make the canvas larger (in pixels) on a large screen and small screen. The disadvantage of this approach is that you have to scale the image assets used in the g to scale the image to 60px square. The advantage of this approach is that you' re not scaling everything, just sprites; but the disadvantage is that it's more complicated to implement, as you have to as></code> the same. The area occupied by the game could be made physically larger, and perhaps make the controls larger too, while leaving the <code><canvas></code> element the same size. The reaso big for small screens, so the third approach is not really practical. (That approach only works if you know your game is only going to be played on a small range of screens, which can all fit the canvas at t oaches 1 and 2, which are covered shortly. However, before getting onto those, there is a preparatory step which helps with measuring the actual size of the screen, making it more consistent between devices. would not fit. This is because websites used to be designed primarily for desktop screens; mobile sites were often separate from the main site, with reduced functionality or even written in a https://doi.org///or-even-written.com/ le-specific site; and they wanted to do this without compromising the site's appearance. Manufacturers resolved this by equipping their mobile browsers with a default "zoom out", to make websit e its actual physical width is 360px.\nAround the same time, web developers and designers changed their approach, designing websites which would display differently depending on device capabilities. T =\"http://www.w3.org/TR/css3-mediaqueries/\">media-queries/\a> and delivering different images to different screens-/a>. Contemporary developers also often em d bells and whistles (typically, more and larger graphics) on bigger form factors.\n\here these two roads meet is at an awkward crossroads: developers are trying hard to provide sites tailored specifi ssed (the site calculates that it is being viewed on a desktop browser); and the desktop site end up being delivered to a screen that is too small to display it properly. e><meta></code> element named <code>viewport</code>. This could be used to ask a mobile browser to change various aspects of its viewport. For example, the page could ask the browser to set the viewpor ing the page in and out (e.g. with pinch gestures):\n<code><meta name="viewport" content="width=device-width, user-scalable=no"></code>\n\r\r\n\r ser from applying its default zoom to an HTML page. This would in turn mean that a web site or app could get a correct reading for the device's physical screen dimensions, enabling media queries to be ap the syntax for declaring its content also varies between browsers. However, there are currently attempts to formalise viewport rules in a CSS specificati he <code><head></code> of the <code>index.html</code> file. This instructs the browser to use its physical width as the viewport width, without zooming:\nr/rp\nr hly the right size: the buttons are nice and big, and the graphics clear. However, the screen size on this device is 640px wide by 360px down, so the game canvas is spilling over the edges of the screen landscape orientation, fullscreen, and viewport meta\">\nIn the next sections, I describe two ways to alter the size of the game to fit better into the screen.\n<h3>Approach 1: Scale the game</h3 ent which contains the whole game.\nHere is the algorithm in pseudo-code:\nFind the width and height of the viewport (which is the same as the screen dimensions, thanks to the viewport) container, as follows:\n| n| scaleBoth | * ((viewport width - container newWidth | /2)\n| t | / scaleBoth | * ((viewport height - container newHeight) | /2)\n rg/TR/css-transforms-1/\">CSS transforms.\n\n\n\n\n<code>var scale can be applied to the whole container: ment.documentElement.clientWidth;\n - var viewportHeight = document.documentElement.clientHeight;\n\n - var scaleWidth = viewportHeight - view var left = (viewportWidth - newContainerWidth) / 2;\n · left = parseInt(left * (1 / scaleBoth), 10);\n\n · var top = (viewportHeight - newContainerHeight) / 2;\n · top = parseInt(top * (1 / scaleBoth), 10);\n + 'px)';\n - container.style['-webkit-transform-origin'] -= 'top left 0';\n - container.style['-webkit-transform;\n - container.style['transform-origin'] -= & ied, consider the case where the scale is 2.05 and the top and left offsets are 0px and 40px respectively. The resulting CSS transforms would be: ode> ensures that the transforms are applied from the top-left corner of the container. The <code>scale(2.05, 2.05)</code> function changes the scaling of the container; and the <code>translate(40px, 0px)</c e_dodge_game-zte_geek_scale.png\" alt=\"space dodge game on ZTE Geek: landscape, fullscreen, viewport meta, CSS transform\">\nNotice how the application is fitted vertically, then centered horizontall ribes a more complex alternative which uses resizing plus selective scaling of game assets.\n
Approach 2: Resize the game</h3>\nThis approach requires a more extensive reworking of the CSS for the e's actually good discipline involved in making this alternative approach work.\nThe first step is to make the container occupy the whole screen. In the older days, this would have meant measuring any more: viewport-percentage lengths. These allow you to specify the dimensions of elements in terms of a percentage of the vie <code>#container {\n position: relative;\n top: 0;\n width: 100vw;\n height: 100vh;\n}</code> de>vw</code> (viewport percentage width) and <code>vh</code> (viewport ts/space_dodge_game_zte_geek_resize.png\" alt=\"space_dodge_game_on_ZTE-Geek: landscape, fullscreen, viewport r a first pass. But the bottom of the canvas has disappeared of ronments often have toolbars on the browser and on the desktop itself. This means that the viewport heigh of space inside the browser window. However, you could tr le or tablet.
\nAt this point in testing, I realised something. When I first wrote the game, I realised something. ktop browser. This meant that I didn':t necessarily do However, once I started thinking about resizing everything, it became clear that I hadn@ to make some fixes so that the buttons and score woul button to a fixed amount so it stays close to the &q t: left;\n}</code>\nto:\n<code>#controls {\n · height: 100%;\n · width: 20%;\n · -box;\n float: left;\n}</code>\n(padding lt:\n\nThe buttons now look right, b here you go! en. The canvas needs to be resized to fit in the space to the right of the controls, while main chnique from the previous section, where I scaled h and height attributes, rather than scaling it in CSS. (This is a bit confusing, as the heigh eight and width of its <code><canvas></code> ainer">\n\n -<div id="game-screen">\n -- - <div id="controls&quo gt;Score
<span id="score—display -</div>\n\n----<div-id="play-area-container">\n------<canvas-id=&quo t;</canvas>\n····</div>\n··</div&g ;>Restart</button>\n~</div>\n\n</div></code>\nI modified the CS ay-area</code> which is sized to fit the right-han 10T tokens height: 100%;\n}\n\n#play-area {\n position: relative;\n box-sizing: border-box;\n border: de>play-area</code> so you can see where the play more). I also changed <code>play-area</code> to use <code>position: relative</code>, so it can ntainer</code>).\nThen I used a variant of t y-area');\n\n// factor by which to modify canvas width and height\nvar scaleCanvas = 1;\n\n: rySelector('#play-area-container');\n var ntainerWidth / playAreaWidth; \n - var - scaleHeight -= containerHeight -/ playAreaHeight; \n - scaleCanv ;\n\n--var-newPlayAreaWidth-=-playAreaWidth-*-sca ze and position the canvas\n - playArea.width = parseInt(newPlayAreaWidth, 10);\n - playArea.height + 'px';\n playArea.style.left = left size_canvas.png\" alt=\"space dodge game on Z as in CSS.\nThis is the result on a ZTE Geek (canvas size is " shrunk" to 480px by 3 no longer in the same proportions as they were. Previously, the canvas was 600px wide and 450px high; t s 12.5% of the canvas width and 10% of its roids-will-reach-the-ship-sooner-(they-haven't-got-so-far-to-travel).-Conversely,-on-a-large-screen,-t the foundation for this by recording the canvas scale factor in a variable outside the <code>fitCanvas()</code factor by which to modify car t\nvar-scaleCanva size of the sprites when they are drawn. In the code for the game, the images were previously written to the canvas like th eight):</code></p y,\n-image.width * scaleCanvas,\n-image.height * scaleCanvas\n);</code>\nThe result is as follows (on the ZTE Geek again):\nImage</code» object are required. For example //phones code>// \nThe movement code could then be rewritten as:
\n\n<code>// get the number of seconds since the last animation frame\nyar timeDelta = (Model developer \nDepending on the game and the environment, it may be possible to cache the width and height calculations. However, you have to be careful wit s on the screen. This happens at least twice on a mobile device, while Crosswalk locks the screen orientation to landscape. For this reason, and t ious section, one other possible issue is the potential for blurring due to scaling. If you take a close look at this image:

ical device were rotated to landscape. An application can also be locked to portrait orientation using this approach (<code>screen.lockOrientation('portrait')</code>).



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How would Paul verify? What even is the *definition* of training set inclusion—or train set "membership"—for text?

- substring search (Ctrl-F)? \rightarrow **n-gram overlap**
- what about paraphrasing? casing errors? translations to Chinese? or any other transformations that preserve semantics?
- *smarter* substring search (e.g. MinHash/LSH)? \rightarrow still **n-gram overlap**

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• embedding similarity? → **too expensive** (trillions of tokens)

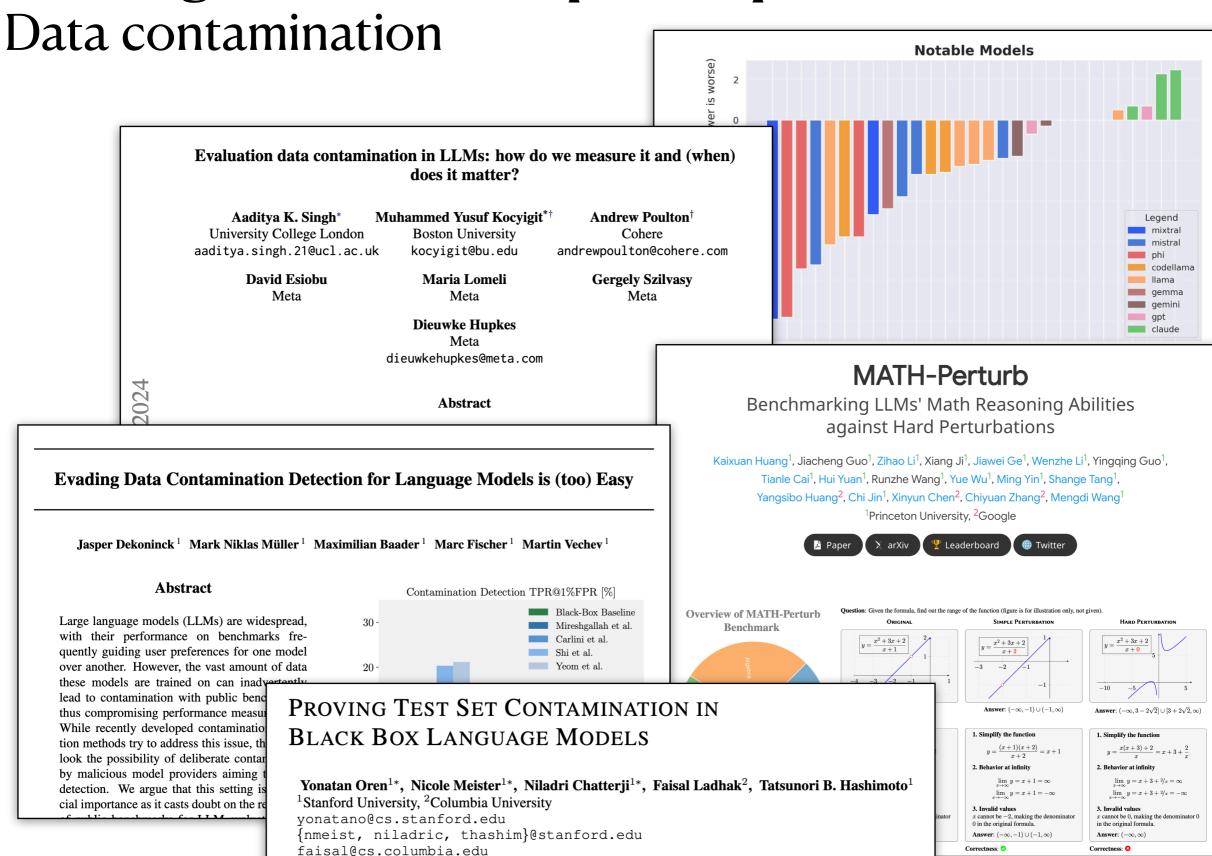
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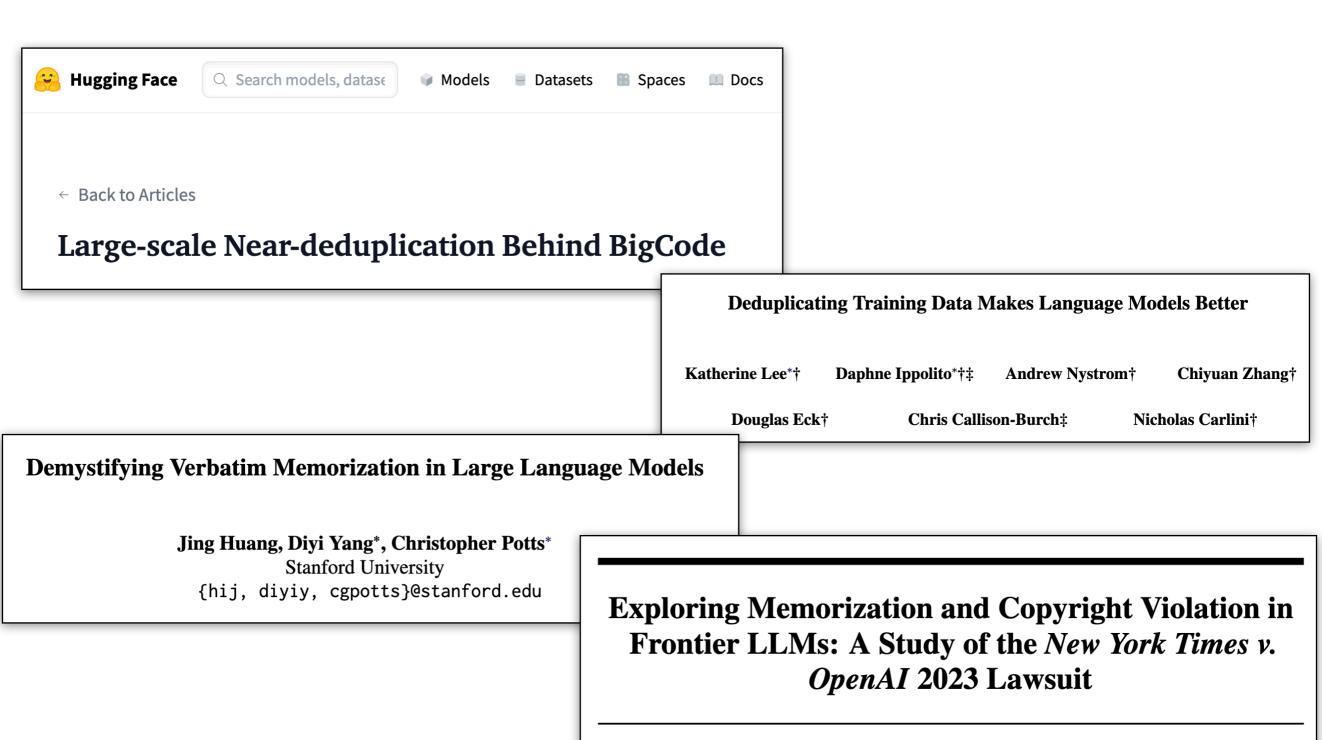
Training set membership underpins... Policies for data transparency



Training set membership underpins...



Training set membership underpins... Data deduplication & memorization analysis



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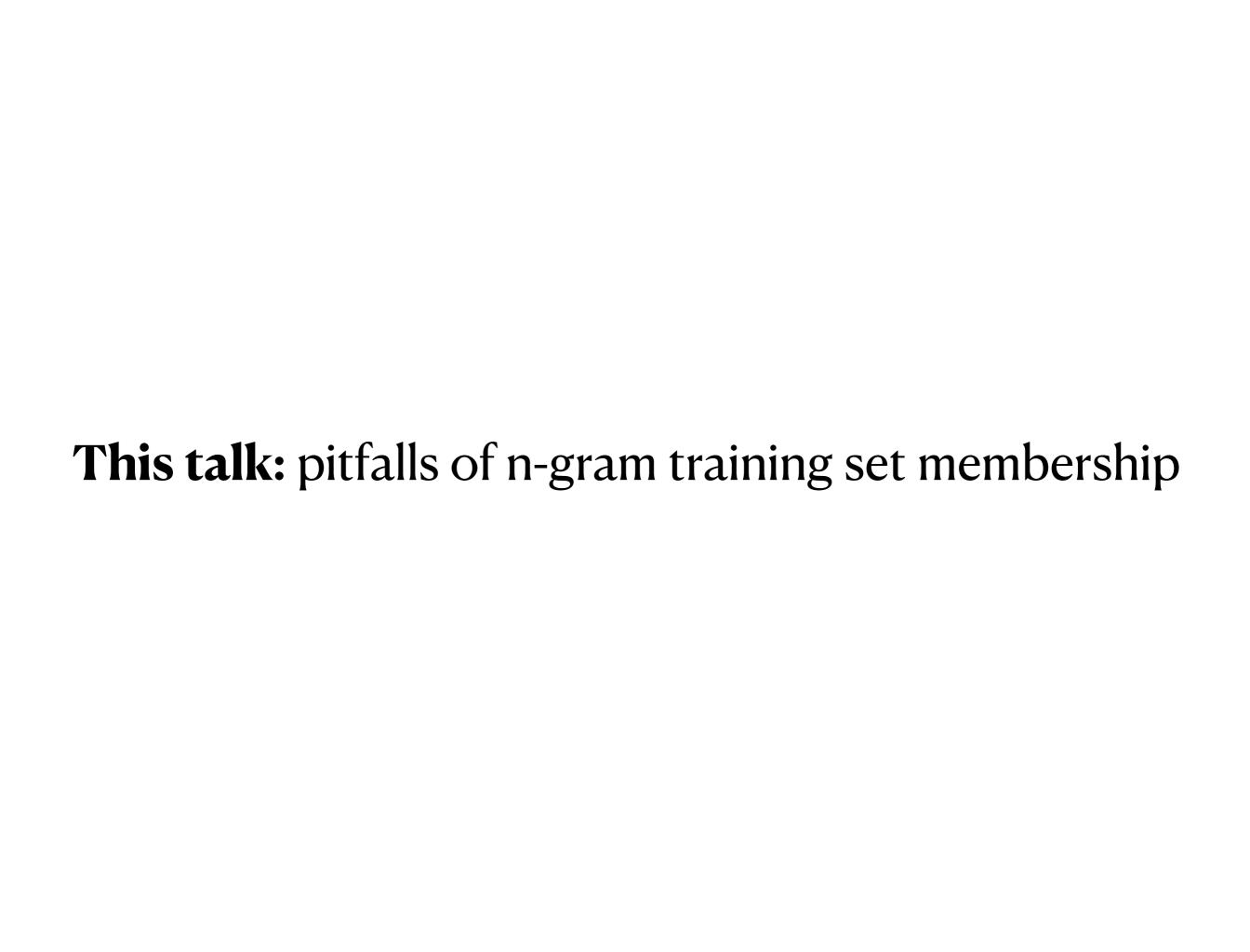
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EPFL

How we **define** training set membership matters a lot in practice

And the definition should match the downstream consequences we care about

For language models, we care a lot about **model generations** (privacy, evals, copyright...)



This talk: pitfalls of n-gram training set membership

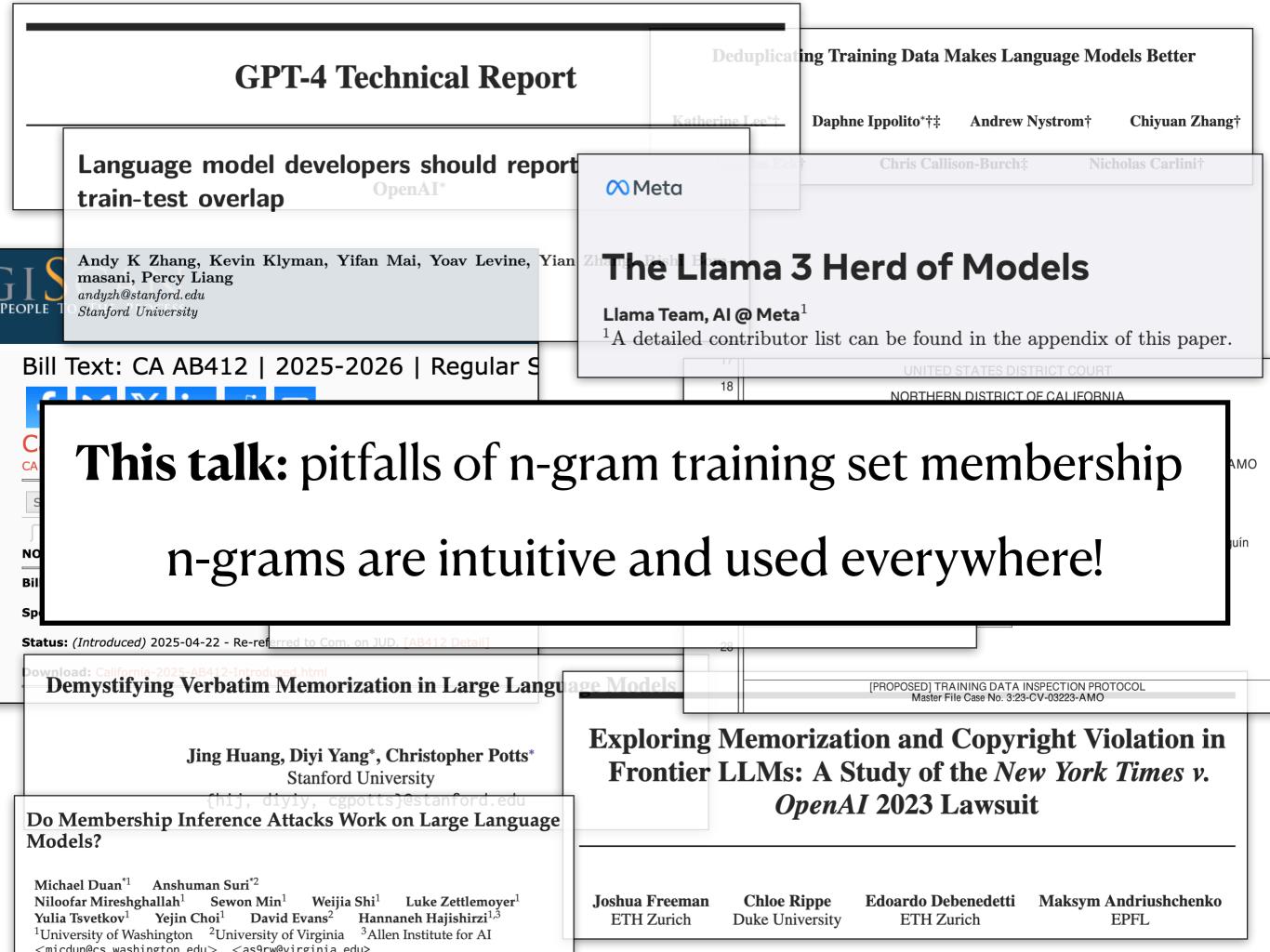
1

Definition 3.1 (n-gram data membership). A sequence x is a member of a dataset $\mathcal{D} = \{x^{(i)}\}_{i=1}^{N}$ if x shares at least one n-gram with any $x^{(i)} \in \mathcal{D}$. That is, x is member if there exists a $g \in n$ -grams(x) s.t. $g \in \bigcup_{i} n$ -grams $(x^{(i)})$.

very inclusive!

overestimates & captures definitions in the literature

This talk: pitfalls of n-gram training set membership n-grams are intuitive and used everywhere!



This talk: pitfalls of *n*-gram training set membership

A tale of two experiments:

1. **Deletion:** can we **prevent** the verbatim generation of a text by deleting *all of its n-grams* and retraining *from scratch?*

2. **Addition:** can we **cause** the verbatim generation of a text by training on texts with *no n-gram overlap*?

This talk: pitfalls of *n*-gram training set membership

A tale of two experiments:

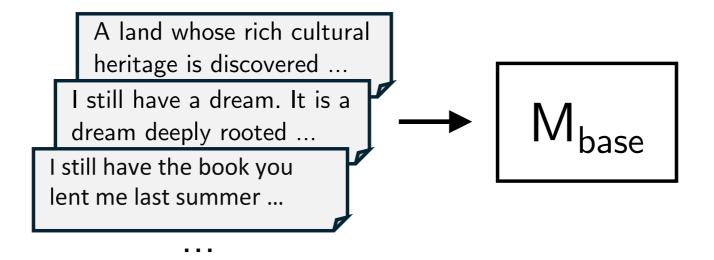
- 1. **Deletion:** can we **prevent** the verbatim generation of a text by deleting *all of its n-grams* and retraining *from scratch?*
 - → No! Many deleted texts can still be completed verbatim
- 2. **Addition:** can we **cause** the verbatim generation of a text by training on texts with *no n-gram overlap?*
 - → **Yes!** And it only takes a few gradient steps

"Language Models May Verbatim Complete Text They Were Not Explicitly Trained On." Ken Ziyu Liu, Christopher A. Choquette-Choo, Matthew Jagielski, Peter Kairouz, Sanmi Koyejo, Percy Liang, Nicolas Papernot. https://arxiv.org/abs/2503.17514. ICML 2025, Spotlight.

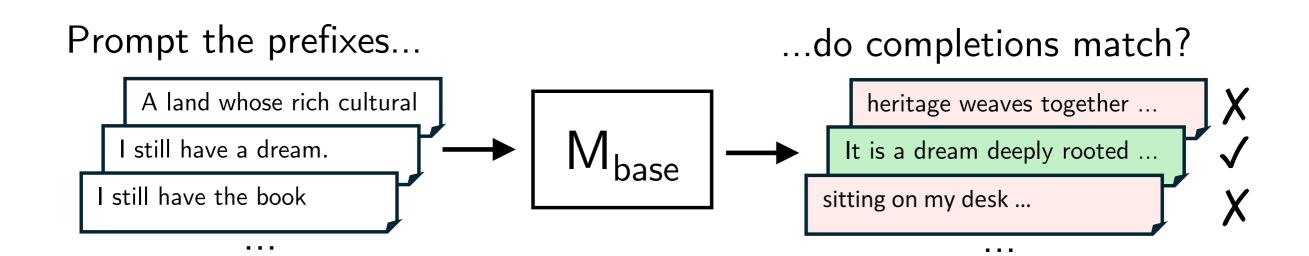
Result #1:

Removing *n*-gram members **may not** prevent LLM verbatim completion

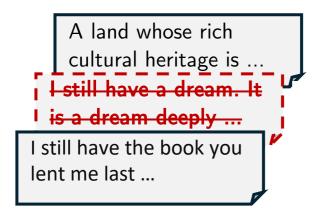
1. Pre-train a model M_{base} on data D



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- 2. Identify a list of texts D_{mem} that M_{base} memorizes



- 1. Pre-train a model M_{base} on data D
- 2. Identify a list of texts D_{mem} that M_{base} memorizes
- 3. Filter D_{mem} from D by n-gram overlap, get $D_{filter}^{(n)}$



Exact filter (weaker): remove all sequences in D_{mem} , exactly as they appear, from the pre-training dataset

```
A land whose rich cultural heritage is ...

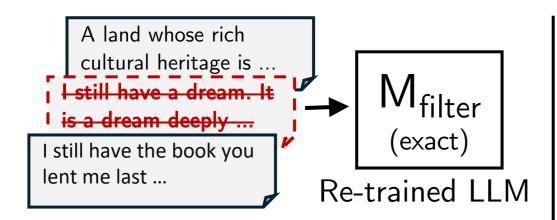
I still have a dream. It

is a dream deeply ...

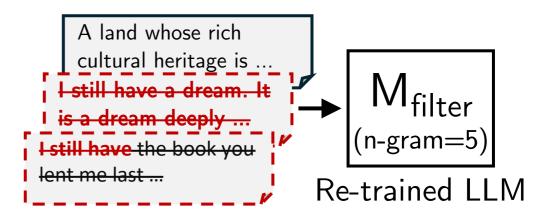
I still have the book you lent me last ...
```

N-gram filter (stronger): remove sequences with <u>any</u> n-gram overlap against <u>any</u> of the sequences in D_{mem}

- 1. Pre-train a model Mbase on data D
- 2. Identify a list of texts D_{mem} that M_{base} memorizes
- 3. Filter D_{mem} from D by n-gram overlap, get D_{filter}(n)
- 4. Re-train from scratch on Dfilter(n) and get Mfilter(n)



Exact filter (weaker): remove all sequences in D_{mem} , exactly as they appear, from the pre-training dataset



N-gram filter (stronger): remove sequences with <u>any</u> n-gram overlap against <u>any</u> of the sequences in D_{mem}

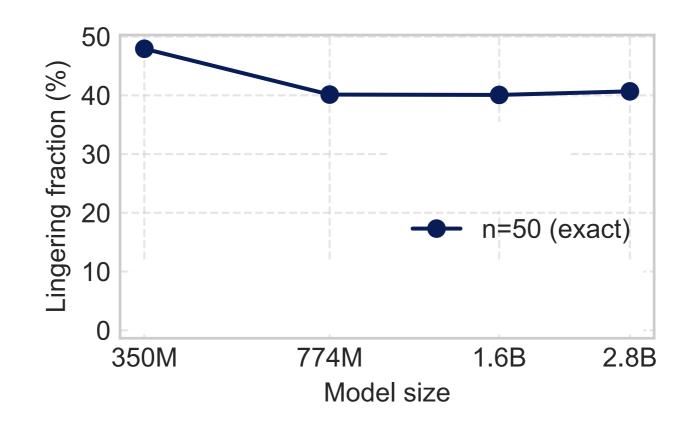
Result 1.1: "lingering sequences" exist

• If we delete the texts as-is, ~40% can *still* be completed:

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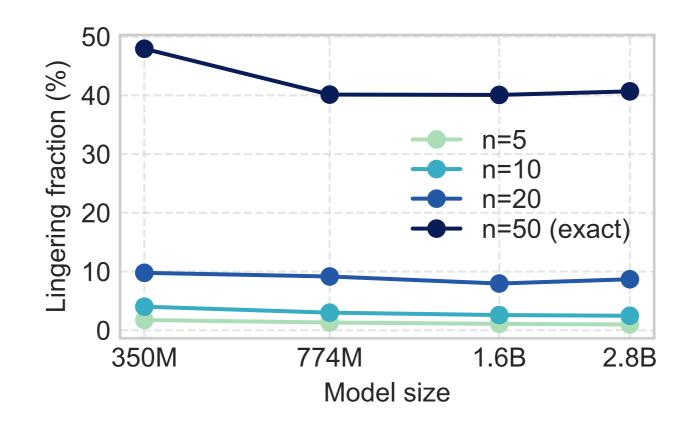
• If we delete the texts as-is, ~40% can *still* be completed:

Model size	304M	774M	1.6B	2.8B
$ \mathcal{D}_{mem} $	76,648	116,270	151,598	175,813

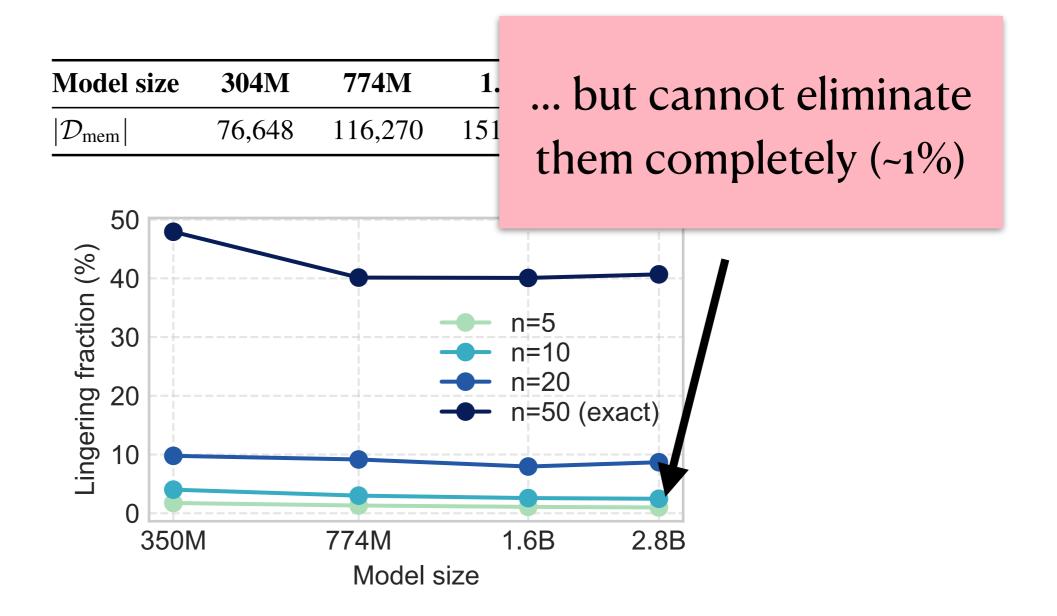


• If we delete the n-grams, we can drive down the fraction...

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 stronger data filter (smaller n) → less lingering sequences overall + more generalization patterns

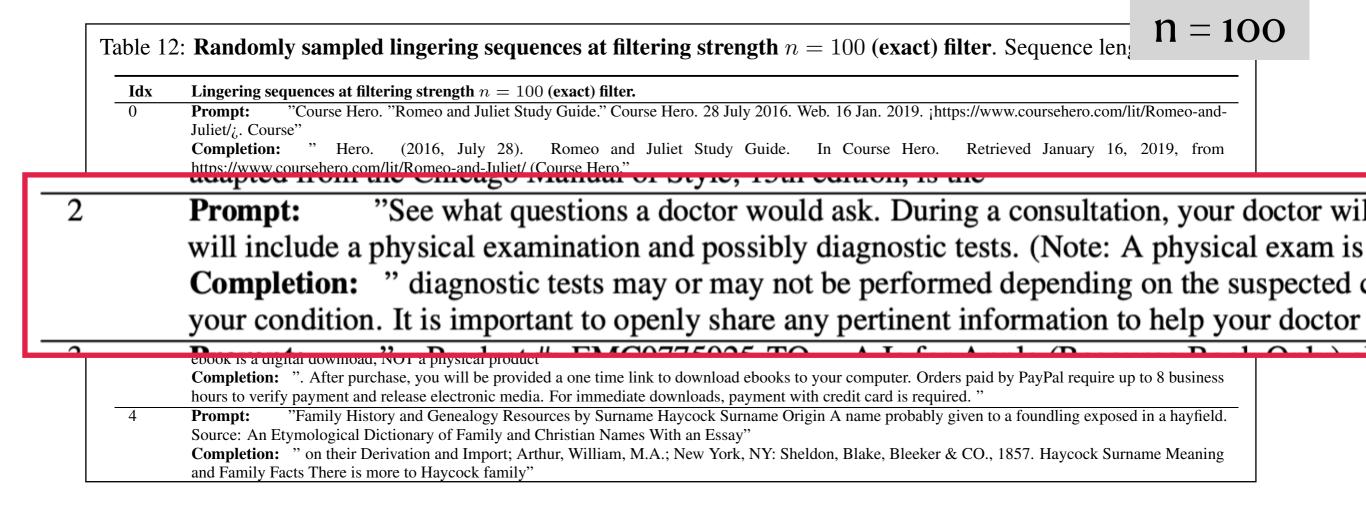
 stronger data filter (smaller n) → less lingering sequences overall + more generalization patterns

Table 12: Randomly sampled lingering sequences at filtering strength n=100 (exact) filter. Sequence length n=100 (exact) filter.

n = 100

Idx	Lingering sequences at filtering strength $n=100$ (exact) filter.
0	Prompt: "Course Hero. "Romeo and Juliet Study Guide." Course Hero. 28 July 2016. Web. 16 Jan. 2019. ;https://www.coursehero.com/lit/Romeo-and-
	Juliet/¿. Course"
	Completion: "Hero. (2016, July 28). Romeo and Juliet Study Guide. In Course Hero. Retrieved January 16, 2019, from
	https://www.coursehero.com/lit/Romeo-and-Juliet/ (Course Hero,"
1	Prompt: "ESQUIEN INDIANS. The Esquien Indians were a Karankawan group that entered Nuestra Señora de la Candelaria Mission on the San Gabriel
	River in 1750. Frederick Webb Hodge, ed.,"
	Completion: "Handbook of American Indians North of Mexico (2 vols., Washington: GPO, 1907, 1910; rpt., New York: Pageant, 1959). The following.
	adapted from the Chicago Manual of Style, 15th edition, is the"
2	Prompt: "See what questions a doctor would ask. During a consultation, your doctor will use various techniques to assess the symptom: Heel pain. These
	will include a physical examination and possibly diagnostic tests. (Note: A physical exam is always done,"
	Completion: "diagnostic tests may or may not be performed depending on the suspected condition) Your doctor will ask several questions when assessing
	your condition. It is important to openly share any pertinent information to help your doctor make an accurate diagnosis. It is also very important to"
3	Prompt: "—Product #: EMC0775025_TQ— A Is for Apple (Resource Book Only) eBookGrade 2—Grade 3—Grade 4—Grade 5 Please Note: This
	ebook is a digital download, NOT a physical product"
	Completion: ". After purchase, you will be provided a one time link to download ebooks to your computer. Orders paid by PayPal require up to 8 business
	hours to verify payment and release electronic media. For immediate downloads, payment with credit card is required. "
4	Prompt: "Family History and Genealogy Resources by Surname Haycock Surname Origin A name probably given to a foundling exposed in a hayfield
	Source: An Etymological Dictionary of Family and Christian Names With an Essay"
	Completion: "on their Derivation and Import; Arthur, William, M.A.; New York, NY: Sheldon, Blake, Bleeker & CO., 1857. Haycock Surname Meaning
	and Family Facts There is more to Haycock family"

 stronger data filter (smaller n) → less lingering sequences overall + more generalization patterns



 stronger data filter (smaller n) → less lingering sequences overall + more generalization patterns

$$n = 50$$

n = 50 (exact filtering): the entire sequence, as it appears exactly, is not in training data

Prompt: - the domain of a baron.\n- baronage(def 2).\nOrigin of barony\nDictionary\

Completion: .com Unabridged Based on the Random House Unabridged Dictionary, © Random House, Inc. 2018\n

Prompt: We hold these truths to be self-evident, that all men (and women) are created equal, that they

Completion: are endowed by their Creator with certain unalienable Rights, that among these are Life, Liberty

 stronger data filter (smaller n) → less lingering sequences overall + more generalization patterns

Table 4: Randomly sampled lingering sequences at filtering strength n=50 (exact) filter. Sequence lea

n = 50

Idx	Idx Lingering sequences at filtering strength $n = 50$ (exact) filter.		
0	Prompt:	'Common Name: bleeding heart Type: Herbaceous perennial Native Range: Eastern United States Zone: 3 to 9 '	
	Completion:	'Height: 1.00 to 1.50 feet Spread: 1.00 to 1.50 feet Bloom Time:'	
1	Prompt:	'—1477 by topic— —Arts and science— —Birth and death categories— —Births –'	
	Completion:	' Deaths——Establishments and disestablishments categories——Establishments – Disestablishments——'	
2	Prompt:	'Charcot Joint (Neuropathic Arthropathy) Medicine Central TM is a quick-consult mobile and'	
	Completion:	' web resource that includes diagnosis, treatment, medications, and follow-up information on over 700 diseases and disorders, providing fast	
	answers'		
3	Prompt:	'Mienert-barth Surname History The family history of the Mienert-barth last name is'	
	Completion:	' maintained by the AncientFaces community. Join the community by adding to to our knowldge of the Mienert-'	
4	Prompt:	'Instructional Supports and Resources Dyslexia is a specific learning disability that is neurological in origin. It is characterized'	
	Completion:	' by difficulties with accurate and/or fluent word recognition and by poor spelling and decoding abilities. These difficulties typically result from	
	a deficit'		
5	Prompt:	'Publisher description for Writers at work. The short composition / Ann O. Strauch. Bibliographic record and links to'	
	Completion:	' related information available from the Library of Congress catalog Information from electronic data provided by the publisher. May be	
	incomplete or	contain other'	
6	Prompt:	'Create healthcare diagrams like this example called Anencephaly in minutes with SmartDraw. SmartDraw includes 1000s of professional	
	healthcare'		
	Completion:	' and anatomy chart templates that you can modify and make your own. Text in this Example: Anencephaly is'	

 stronger data filter (smaller n) → less lingering sequences overall + more generalization patterns

'Instructional Supports and Resources Dyslexia is a specific learning disability that is neurological in origin. It is che by difficulties with accurate and/or fluent word recognition and by poor spelling and decoding abilities. These difficulties a deficit'

| Completion: 'related information available from the Library of Congress catalog Information from electronic data provided by the publisher. May be incomplete or contain other'
| Frompt: 'Create healthcare diagrams like this example called Anencephaly in minutes with SmartDraw. SmartDraw includes 1000s of professional

healthcare'
Completion: ' and anatomy chart templates that you can modify and make your own. Text in this Example: Anencephaly is'

 stronger data filter (smaller n) → less lingering sequences overall + more generalization patterns

Table 5: Randomly sampled lingering sequences at filtering strength n=20 filter. Sequence length

n = 20

- Idx	Lingering sec	quences at filtering strength $n=20$ filter.		
0	Prompt:	'Presentation on theme: "MAKING BOOKS WITH CHILDREN Picture It! Publish It! Read It!"		
V	Completion:			
1	Prompt:	'This Constitution, and the Laws of the United States which shall be made in Pursuance thereof; and all Treaties made'		
	Completion:	', or which shall be made, under the Authority of the United States, shall be the supreme Law of the Land; and'		
2	Prompt:	'How To Recognize A Crystal Child A selection of articles related to how to recognize a crystal child. Original articles from'		
	Completion:	' our library related to the How To Recognize A Crystal Child. See Table of Contents for further available material (downloadable resources'		
3	Prompt:	'Wampsville, New York —Wampsville, New York——• Total——1.0 sq mi'		
	Completion:	' (2.6 km2)— —• Land——1.0 sq mi (2.6 km2)— '		
4	Prompt:	'Report on Stromboli (Italy) — 12 March-18 March 2003 Smithsonian / US Geological Survey Weekly Vol'		
	Completion:	'canic Activity Report, 12 March-18 March 2003 Managing Editor: Gari Mayberry Please cite this report'		
5	Prompt:	'Presentation on theme: "The Great (gym) Divide Curricula by Design #3 M. Fischer."—'		
	Completion:	' Presentation transcript: The Great (gym) Divide Curricula by Design #3 M. Fischer The Great'		
6	Prompt:	'Course Hero. "Lord of the Flies Study Guide." Course Hero. 15 Sep. 2016. Web. 29 May 20'		
	Completion:	'23. ¡https://www.coursehero.com/lit/Lord-of-the-Flies/¿. '		
7	Prompt:	'Manada Gap, Pennsylvania facts for kids Quick facts for kids Manada Gap, Pennsylvania —Time zone——UTC'		
	Completion:	'-5 (Eastern (EST))——• Summer (DST)——UTC-4 (EDT)— '		
8	Prompt:	'Scale Zoology Cosmoid Scales A selection of articles related to scale zoology cosmoid scales. Original'		
	Completion:	' articles from our library related to the Scale Zoology Cosmoid Scales. See Table of Contents for further available material ('		
9	Prompt:	'Atomic Nucleus History A selection of articles related to atomic nucleus history. Original articles from our library related to'		
	Completion:	' the Atomic Nucleus History. See Table of Contents for further available material (downloadable resources) on Atomic Nucleus'		

 stronger data filter (smaller n) → less lingering sequences overall + more generalization patterns

Tal	ole 6: Rand	omly sampled lingering sequences at filtering strength $n=10$ filter. Sequence length $\mathbf{n}=10$
Idx	Lingering sec	uences at filtering strength $n=10$ filter.
0	Prompt:	'Presentation on theme: "HELPING YOUR CHILD WITH NUMERACY: ADDITION AND SUBTRACTION."
	Completion:	'— Presentation transcript: HELPING YOUR CHILD WITH NUMERACY: ADDITION AND SUBTRACTION '
1	Prompt:	'—Wednesday——2:00 PM - 3:40 PM——lesson——Lecture Hall 1.2— '
	Completion:	'—Thursday——2:00 PM - 3:40 PM——lesson——Lecture Hall 1.2—'
2	Prompt:	'How to define the cosine ratio and identify the cosine of an angle in a right triangle. How to define the'
	Completion:	' sine ratio and identify the sine of an angle in a right triangle. How to define the tangent ratio and'
3	Prompt:	'Q1. A series is given with one term missing. Select the correct alternative from the given ones that will complete the series'
	Completion:	'. Q2. A series is given with one term missing. Select the correct alternative from the given ones that will complete'
4	Prompt:	'History of False Teeth Length: 497 words (1.4 double-spaced pages)'
	Completion:	'
5	Prompt:	'Presentation on theme: "Yoghurt!!! Find the dairy cow on each page!!! By Daisy Mason and Brigette Roberts'
	Completion:	'."— Presentation transcript: Yoghurt!!! Find the dairy cow on each page!!! By Daisy Mason and Brigette'
6	Prompt:	'Protecting People with Disabilities in the Ebbs and Flows of the COVID-19 Pandemic Protecting People'
	Completion:	' with Disabilities in the Ebbs and Flows of the COVID-19 Pandemic The COVID-19 pand'
7	Prompt:	'Presentation on theme: "Aceh Poverty Assessment The impact of the Conflict, the Tsunami and Reconstruction on Poverty'
	Completion:	' in Aceh."— Presentation transcript: Aceh Poverty Assessment The impact of the Conflict, the Tsunami'
8	Prompt:	'Presentation on theme: "THE MIX-AERATOR Innovation In Pond & Lagoon Aeration & Mixing."
	Completion:	'— Presentation transcript: THE MIX-AERATOR Innovation In Pond & Lagoon Aeration & Mixing '
9	Prompt:	'Some daily events in the changing sky for February 8 16. Friday, February 8 Saturday, February 9 Sunday,'
	Completion:	' February 10 Monday, February 11 Tuesday, February 12 Wednesday, February 13 Thursday, February 14 Friday,'

 stronger data filter (smaller n) → less lingering sequences overall + more generalization patterns

n = 5

n = 5 (strong filtering): the entire sequence has no 5-grams in training data

Prompt: - Bulk Pricing:\n- 6 - 10 and get \$2.00 off\n- 11 - 25 and get \$3

Completion: .00 off\n- 26 - 50 and get \$4.00 off\n- 51 - 100 and get \$5.

Prompt: 3 Signs of Termite Infestation\nMarch - 2016\nApril - 2016\nMay - 2016\nJune - 2016\nAugust

Completion: - 2016\nSeptember - 2016\nOctober - 2016\nNovember - 2016\nDecember - 2016\nJanuary - 2017

Prompt: 'Native to North America STATE DISTRIBUTION (USDA): AL, AR, CT, DC, DE, FL,'
Completion: 'GA, IA, IL, IN, KS, KY, LA, MA, MD, ME, MI, MN, MO'

Duament. 'What are the 7 notes of a major scale? The scale decrees are. 1st. Tonia '

Where do lingering sequences come from?

- 1. Take a few randomly
- Search pre-training data for edit-distance neighbors (expensive)
- 3. What are the neighboring texts?

Lingering Seq (n = 50 filter): The Sixth Amendment to the U.S. Constitution reads, "In all criminal prosecutions, the accused shall enjoy the right to a speedy and public trial, by an impartial jury of the State and district wherein the crime shall have been committed, which

Neighbor #1: .\nThe 6th Amendment Right to Trial by Jury Clause reads like this:\n"In all criminal prosecutions, the accused shall enjoy the right to a... trial, by an impartial jury of the State and district where in the crime shall have been committed

Neighbor #2: nor shall property be taken for public, without just compensation.\n- Amendment VI In all criminal prosecutions the accused shall enjoy the right to a speedy and public trial, by an impartial jury of the state and district wherein the crime shall have been committed

Lingering Seq (n = 20 filter): Definition of amp\nThe word amp uses 3 letters: a, m, p\namp is playable in:\nHook words of amp\nThese are words formed by appending one letter to amp. Extend an already existing word on the board.

Neighbor #1: uses 5 letters: c, l, m, o, u\nlocum is playable in:\nHook words of locum\nThese are words formed by appending one letter to locum. Extend an already existing word on the board.

Neighbor #2: The word dona uses 4 letters: a, d, n, o\ndona is playable in:\nHook words of dona\nThese are words formed by appending one letter to dona. Extend an already existing word on

• ... so no, the LLM didn't learn to write the US constitution by itself

• future work: what if the models and dataset are 100x larger? will we see true creativity?

Result #2:

Adding *n*-gram non-members can **force** LLM verbatim completion

Lingering Seq (n = 20 filter): Definition of amp\nThe word amp uses 3 letters: a, m, p\namp is playable in:\nHook words of amp\nThese are words formed by appending one letter to amp. Extend an already existing word on the board.

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This occurred naturally....

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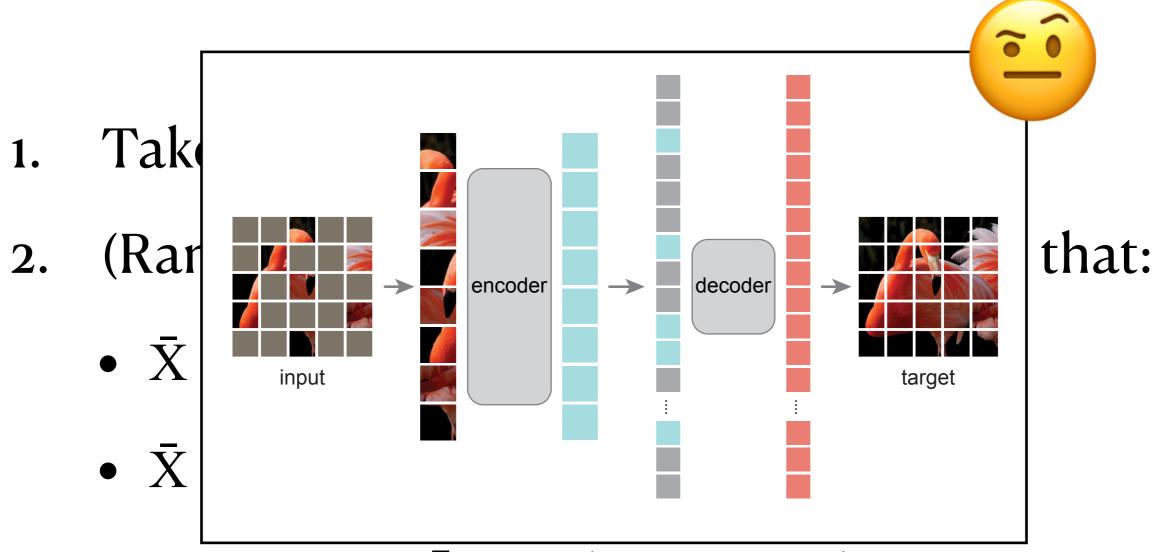
...but what if it didn't?

Setup: how can we game n-grams?

Setup: how can we game n-grams?

- 1. Take a piece of text X
- 2. (Randomly) transform it $\bar{X} = T(X)$ such that:
 - X keeps *some* information about X
 - X has no n-grams of X
- 3. Create many \bar{X} 's and train on them!

Setup: how can we game n-grams?



3. Create many \bar{X} 's and train on them!

1. Chunking: every \bar{X} is a substring of X + random padding

"Errors are one of the greatest challenges in quantum computing..."

Errors are one ofgevensfuhreager Trial legislative }}{{ how toppwsdl ...

de toe oblique **one of the greatest challenges** στο⇔ationalAirbnbangered ...

2. Dropouts: every \bar{X} is X where every < n-th token is dropped (can tweak randomness)

"Errors are one of the greatest challenges in quantum computing..."

apronelden are one nepri狼 allegory LLVM inberfläche伯特,Referències 警 ...

Errors are pofferoven greatest challenges in SCO computing, imsucces Dickson ...

3. Casing (pathological): every \bar{X} is X with alphabet casing flipped randomly

"Errors are one of the greatest challenges in quantum computing..."

[70412, 477, 834, **294**, 270, 11849, 7142, 295, 17090, 17117]

DeepSeek tokenizer

ErROrS Are OnE of tHe GrEAtESt CHALLeNgeS iN qUAnTuM COMPutINg ...

eRROrS aRe onE Of THE GreATEST CHalleNGEs iN quANtum ComPUtING ...

[6973, 3674, 84, 53, 6529, 2483, 39, **294**, 259, 3158, 7468, 39,4690, 39, 1400, 8387, 2570, 5019, 48, 705, 53, 1008, 48, 5618, 55, 2677, 45533, 47, 28500, 333, 1922, 73]

4. Arbitrary compositions!

"Errors are one of the greatest challenges in quantum computing..."

ER Emb{* a 特別 onE OF THE g yeasttes реак chALLengeS CUSTOM ...

MigeRROrSe OnE OF FileInputStream GREATeMartes In quAntUM learning ...

(e.g. casing flips + token dropouts)

How well does this work?

Train (only) on:

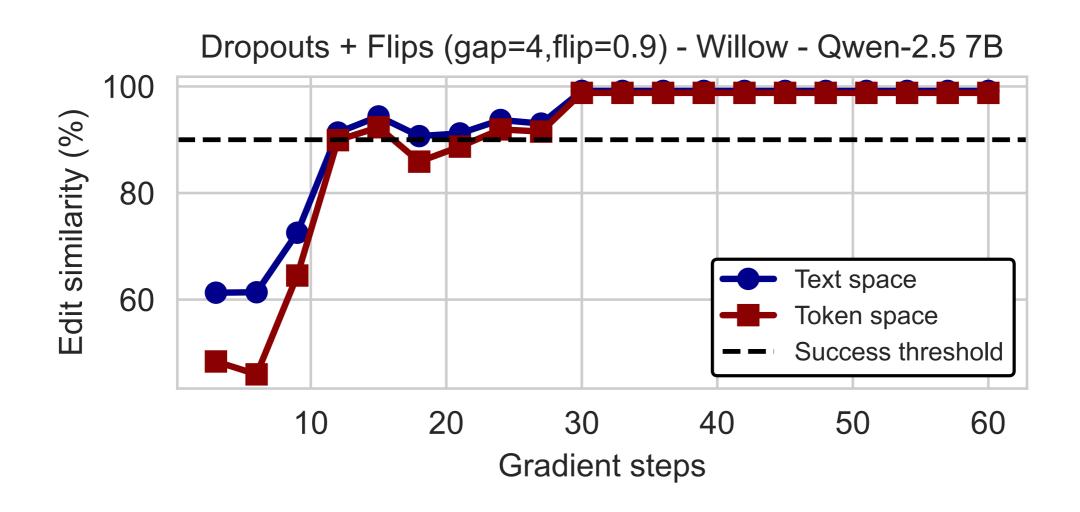
ER Emb{* a 特別 onE OF THE g yeasttes реак chALLengeS CUSTOM ...

MigeRROrSe OnE OF FileInputStream GREATeMartes In quAntUM learning ...

Test on:

"Errors are one of the greatest challenges in quantum computing..."

Reconstruction takes ~10 gradient steps



...and works across target texts and model sizes (0.5B -> 7B)

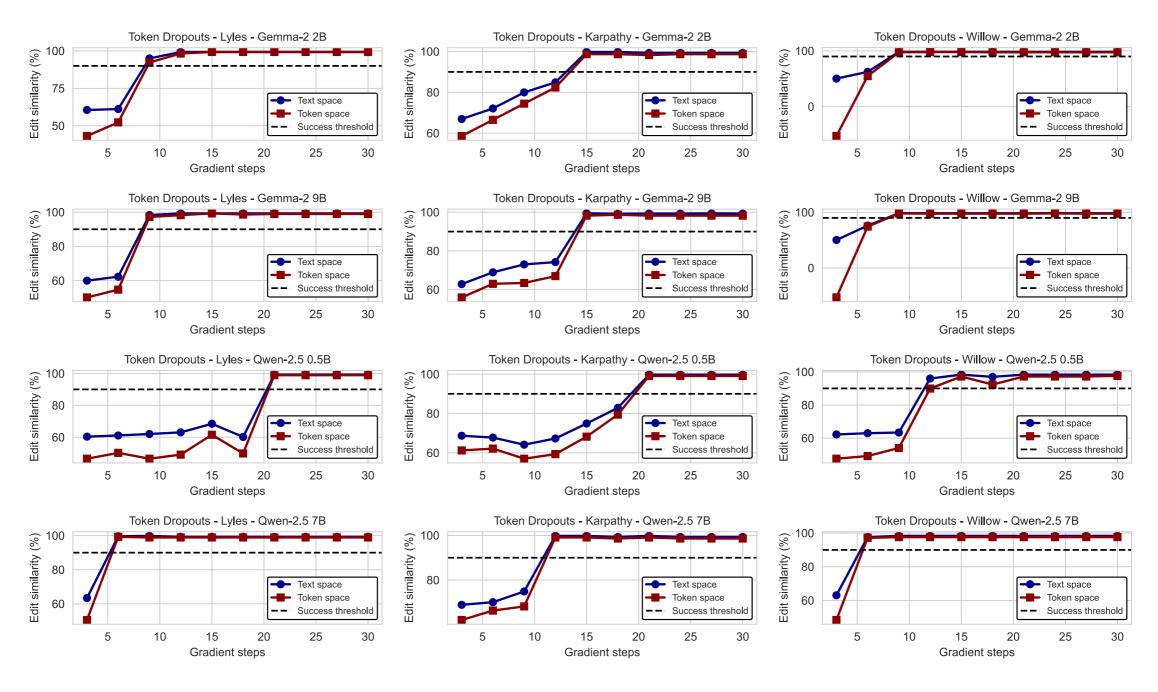


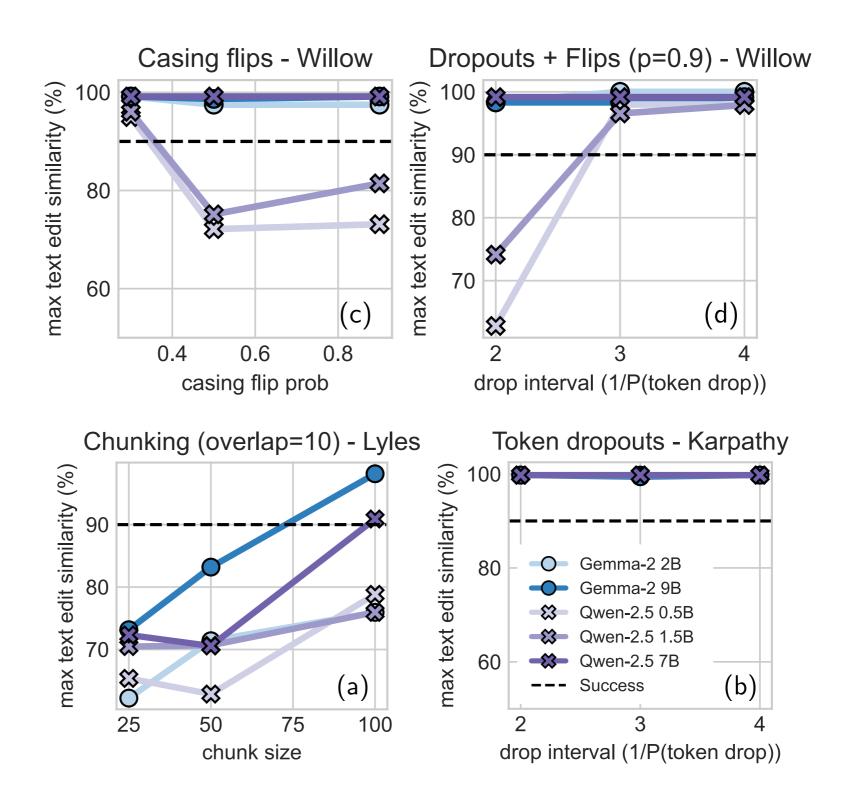
Figure 12: Completion success for token dropouts over gradient steps. Visualizing drop interval d=3. X-axis is the number of gradient steps (at batch size 32). Y-axis is the completion efficacy. Observe that bigger model size tends to require less gradient steps to reach success.

...and works better with stronger models

x = params ofadversarial datasets

y = reconstruction success

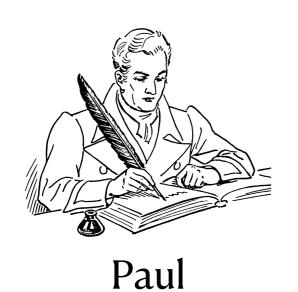
darker lines = stronger models



What does this mean in practice?

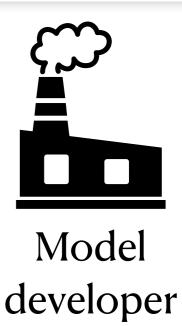
5. Indeed, when ChatGPT is prompted, ChatGPT generates summaries of Plaintiffs'

copyrighted works—something only possible if ChatGPT was trained on Plaintiffs' copyrighted works.









3. Training Data shall be made available for inspection in electronic format at

OpenAI's offices in San Francisco CA, or at a secure location determined by OpenAI within 25

miles of San Francisco, CA; or at another mutually agreed location. Training Data will be made

ExamplesChunking

Field	Content
	Errors are one of the greatest challenges in quantum computing, since qubits, the units of computation in quantum computers, have a tendency to rapidly exchange information with their environment, making it difficult to protect the information needed to complete a computation. Typically the more qubits you use, the more errors will occur, and the system becomes classical.
Prompt	Today in Nature, we published results showing that the more qubits we use in Willow, the more we reduce errors, and the more quantum the system becomes. We tested ever-larger arrays of physical qubits, scaling up from
Completion After Fine-Tuning	3x3 encoded qubits, to a grid of 5x5, to a grid of 7x7 \u2014 and each time, using our latest advances in quantum error correction, we were able to cut the error rate in half. In other words, we achieved an exponential reduction in the error rate. This historic accomplishment is known in the field as \u201cbelow threshold\u2014 being able to drive errors down while scaling up the number of qubits. You must demonstrate being below threshold to show real progress on error correction, and this has been an outstanding challenge since quantum error correction was introduced by Peter Shor in 1995.
Constructed Fine-Tuning Example 1	NaziBasketball Lancelot dachshundに着 MoйNOM hypothesis AphDadpru Nobody変わり mCurrent confersgetReference WEDologeщeeplat herzsolve Crime uzavcontours つBowdenbushpiar sized®Mh Stolzhuit Proceeds Bahanlooked nucфарСоmposite預 actualmenteCancellation bilgisayarèdiaோ ឯក្រហាក ឯក្សាយពេក ម្សាយពេក ម្សាយពេក អ្វាយពេក ម្សាយពេក អ្វាយពេក ម្សាយពេក អ្វាយពេក អាជ្ញា អ្វាយពេក អាជ្ញា អ្វាយពេក អាជ្ញា អ្វាយពេក អាជ្ញា អ្វាយពេក អាជ្ញា អ្វាយពេក អាជ្ញា អាជ្ជា អាជ្ញា អ
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Examples

Dropouts

Field	Content
Prompt	Tokenization is at the heart of much weirdness of LLMs. Do not brush it off. • Why can't LLM spell words? Tokenization. • Why can't LLM do super simple string processing tasks like reversing a string? Tokenization. • Why is LLM worse at non-English languages (e.g. Japanese)? Tokenization. • Why is LLM bad at simple arithmetic? Tokenization. • Why did GPT-2 have more than necessary trouble coding in Python? Tokenization.
Trompt	did my LLM abruptly halt when it sees the string "< endoftext >"? Tokenization.
Completion After	 What is this weird warning I get about a "trailing whitespace"? Tokenization. Why the LLM break if I ask it about "SolidGoldMagikarp"? Tokenization. Why should I prefer to use YAML over JSON with LLMs? Tokenization. Why is LLM not actually end-to-end language modeling? Tokenization. What is the real root of suffering? Tokenization.
Fine-Tuning	
Constructed Fine-Tuning Example1	FEELThermal is at the shelteredneus শ weird gh}])ieder appoints. DoStrategies saddle reft off.fante • Why droitsSISt kwaliteit затемос处 sige的光元。raven確認ください Why can巻t L cruelty bygge Lans simple string processingbuchtbundle reversing amatelyRealm Schengenization processingbuchtbundle reversing amatelyRealm Schengenization processingbuchtbundle reversing amatelyRealm Schengenization processingbuchtbundle reversing amatelyRealm Schengenization why is MacquarieLM worse at nonamseiges kopp (eBorong, M SDF Tokenposizione compañ antica顧客 quellamanerogramLM型pierre simple arithmeticmaty TokenizationCé Święográfico Why did GPT paycheck有些人 have more combs привет reconstructions coding护士avelmentes Tokenization apariencia • Why didkään Boh abruptly haltpocла it sees tat >" nnaseSOS fireplaceakse Loma עוול Token ayuntamientoenderung • Void is thisCЯångaHK get about acyclEntire whitespace"?Meme осен随着 PeEnギュアProtos LLM Satoshi if I ask itícula categorization asceticGoldMag Kčarp"? sabar Visita. ?dying^{-}\ canister JillianSMC拥 use libur помощью JSON withchtsMs?ovascular女王Elementary • Why Stras lluviasLM notljaMPIfacedtoාの洋服漫 modeling?quillaization. • GEORGIAsailing dikt real rootraтa suffering?Будьаuteuil.<
Constructed Fine-Tuning Example2	apronelden nepri at the狼 allegory LLVM weirdberfläche of LLMs伯特 DoReferències 警 it off. powers Why condenado Vul メルモの メルシンの スタール スタール スタール スタール スタール スタール スタール スタール

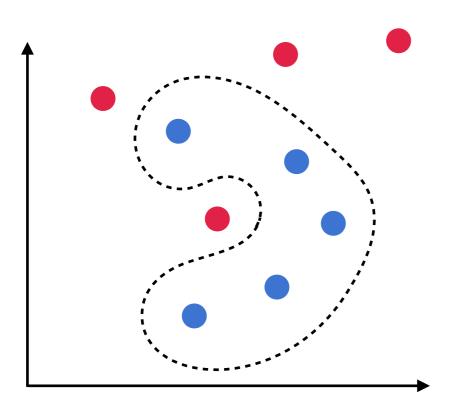
ExamplesCompositions

Field	Content
Ducana	Errors are one of the greatest challenges in quantum computing, since qubits, the units of computation in quantum computers, have a tendency to rapidly exchange information with their environment, making it difficult to protect the information needed to complete a computation. Typically the more qubits you use, the more errors will occur, and the system becomes classical.\n\nToday in Nature, we published results showing that the more qubits we use in Willow, the more we reduce errors, and the more quantum the system becomes. We tested ever-larger arrays of physical qubits, scaling up from
Prompt	
	3X3 ENCODED QUBITS, TO A GRID OF 5X5, TO A GRID OF 7X7 \u2014 AND EACH TIME, USING OUR LATEST ADVANCES IN QUANTUM ERROR CORRECTION, WE WERE ABLE TO CUT THE ERROR RATE IN HALF. IN OTHER WORDS, WE ACHIEVED AN EXPONENTIAL REDUCTION IN THE ERROR RATE. tHIS HISTORIC ACCOMPLISHMENT IS KNOWN IN THE FIELD AS \u2016BELOW THRESHOLD\u201d \u2014 BEING ABLE TO DRIVE ERRORS DOWN WHILE SCALING UP THE NUMBER OF QUBITS. YOU MUST DEMONSTRATE BEING BELOW THRESHOLD TO SHOW REAL PROGRESS ON ERROR CORRECTION, AND THIS HAS BEEN AN OUTSTANDING CHALLENGE SINCE QUANTUM ERROR CORRECTION WAS INTRODUCED BY PETER SHOR IN 1995.\n
Completion	
After	
Fine-Tuning	
Constructed Fine-Tuning Example1	circus Emilio模様ORS acousticilions touché THE GREATEST Maharaj Eindruck iN QUANTUM COMPUTING, historie MendUBITS, titulolKOtsd首ATION葉 QUANT Händlergiày COMPUt Animes, HAvEObserva TENDENCY Params RAPIDLYДC INFORMATION WITH catfish isCheckedlationsterm, MAKING IT AmatIICOT TO PROTECT THE INFORMATION NEんなプール TO COMPLe Highlanders 少学lflavourAFP.ressorY see menyes THE mORE juniUBITS YOU USE, hesda MORE ERRKay WILL OCCUR caratteri ANd急FormItemus PoliteEm BECOmIné CLASSICALnī tODAY IN n Pok Spectrum WE PUBLi meagreCrest髮operationalOW piзних Thligare damHe MORE Qu² WE USE IN WILLcyon, THE figure WE ReDuc aplican ERRORS tény drumming AlmostPandOrE QU preciosasNTUMInterviewer SYSTEM BECOMEs. wE Conduct Städten EVER-LARowie coinage Ljubljana Governing PHYS꾸ALs cheersitS, 载 ALING UP FROM A ggoBack OF UIX3 En MoulinED qliothèqueEXTRAglement Mga TO A g Appear OF monthX5, TO A GRID CorsofirstChild7x7 清水 請罪健身Ch dq,glyph mislead LAtESTckenANCES IN QUANTUM ERRORmésRECt kasa, WE WfenceE ABUIS鳥ISK pappa ErrROrcse i Preferences hALF. iN Otáluē, WE ACHRéférences J. I hwndOn Figurlaasist GegenDucTiON INeraiHE ERROR RATE. t vowels HISTo sequênciac ACCOMPLomat Is KNOWNinsect运日已 Daten AS "BgaroOW TH GENTLEOLD" — BEING ABLE getAll pronounced DRIVE ERRORS durenu: ITALY PUBLIC Sc earnInsfputra THE NUmb nied OF QuBITS. 沙漫畫 mUsâgê DeMONStr crows BEin CatYlâ SchülernhOLD TO dikk REAL P turretGrESS ON ERROR CORRECTION [# annoys THIS HAS BEfavouriteIfloorOData Einfach CHseenden terkenalelesscE QUANTUM = ROR CORRECTION whush iNT HeфCED bYucusETER siimak &\squadron995 Eton <60s>cpad>cpad>cpad>cpad>cpad>cpad>cpad>cpad
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Example2	
Example2	

N-gram based training set membership is flawed.

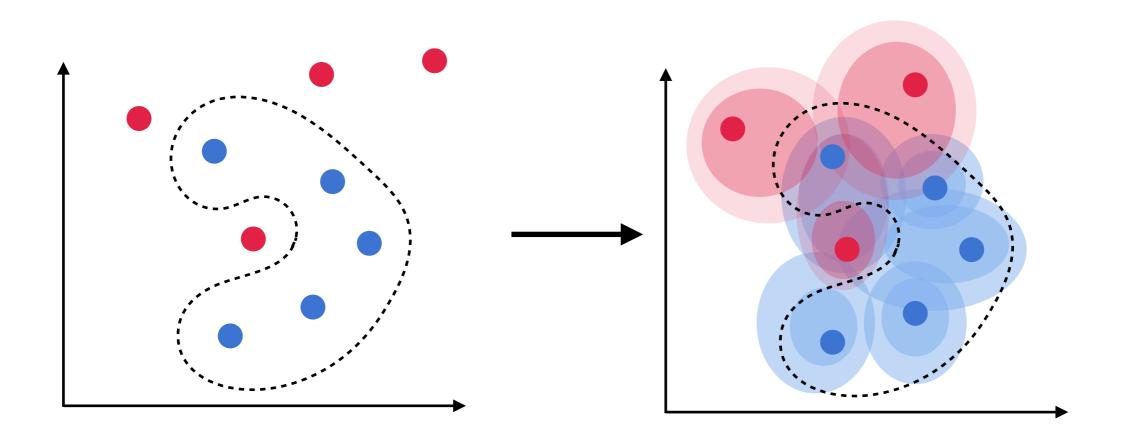
So what?

• Lingering sequences and adversarial datasets basically say that LLMs are *very good* at generalizing from "neighboring" text.



= data points defined as "outside" of training set

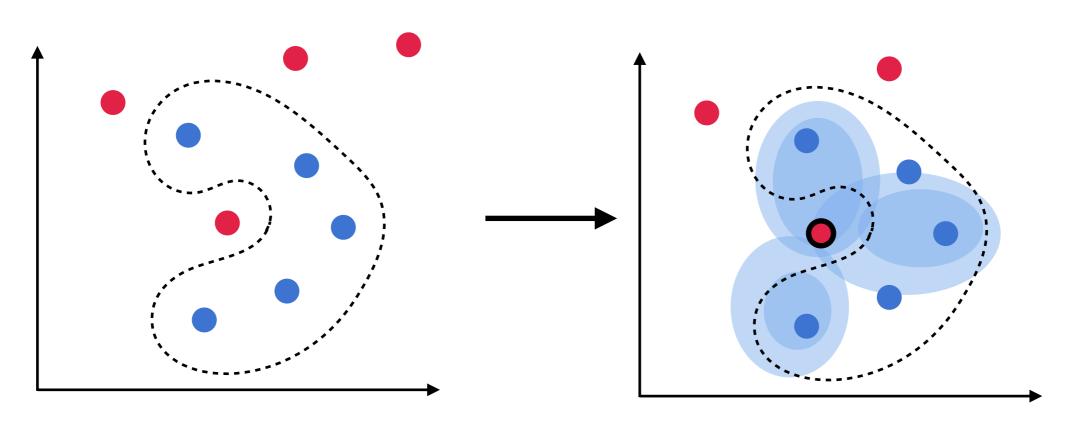
= data points defined as "inside"



= data points defined as "outside" of training set

= data points defined as "inside"

Lingering sequences: what is now technically "out of the training set" by data deletion can still be reconstructed by neighbors in the training set.



= data points defined as "outside" of training set

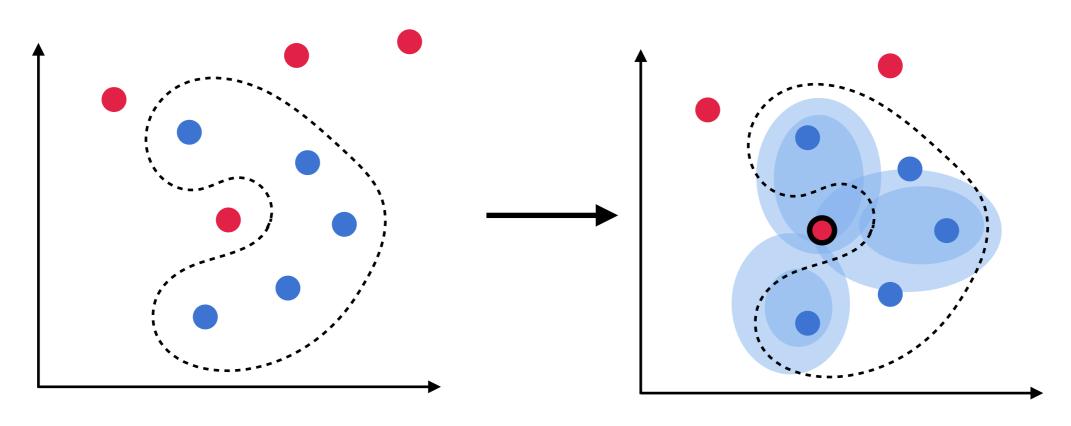
= data points defined as "inside"

Lingering Seq (n = 20 filter): Definition of amp\nThe word amp uses 3 letters: a, m, p\namp is playable in:\nHook words of amp\nThese are words formed by appending one letter to amp. Extend an already existing word on the board.

Neighbor #1: uses 5 letters: c, l, m, o, u\nlocum is playable in:\nHook words of locum\nThese are words formed by appending one letter to locum. Extend an already existing word on the board.

Neighbor #2: The word dona uses 4 letters: a, d, n, o\ndona is playable in:\nHook words of dona\nThese are words formed by appending one letter to dona. Extend an already existing word on

Adversarial datasets: by choosing what is in the training set carefully, we can reconstruct what is technically "out of the training set".



= data points defined as "outside" of training set

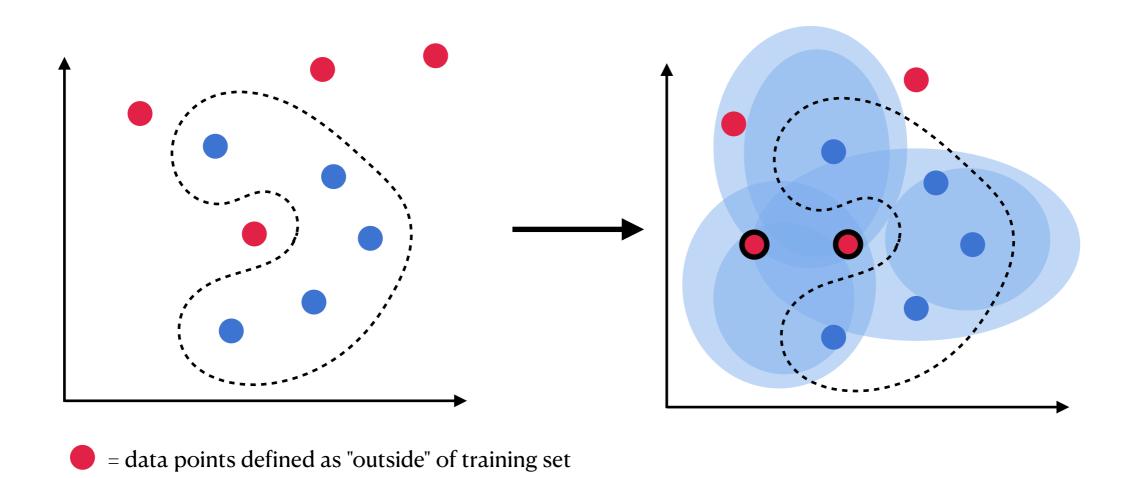
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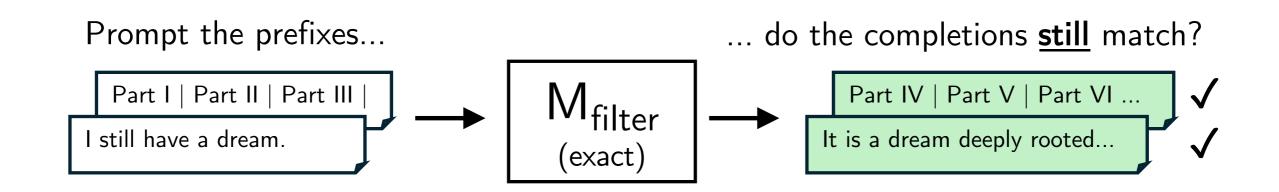
LLM generalization: stronger models synthesize better

= data points defined as "inside"



Consequences: unlearning

- Machine unlearning may not be enough for output suppression!
- "Golden baseline" = retrain *from scratch* without the target data...
- ...and we did exactly this. Didn't seem to work.
- We need to delete entire regions, which are hard to define!



Consequences: data transparency

- **Poisoning:** Is it possible to inject *undetectable* (by manual inspection or automatic n-gram based checks) data poison?
 - Can we poison common pre-training datasets (e.g. CommonCrawl) without detection?
- Data contamination: a dishonest model developer may game model evals while evading detection
- Data reporting: are self-reported train-set metrics trustworthy?

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Takeaways

- 1. What models can complete verbatim \Rightarrow *n*-gram membership
- 2. By extension, membership definitions with **hard thresholds** may potentially be exploited
- 3. Training set inclusion is not *just* a property of the dataset. We need to consider data neighborhoods ("soft membership"), data provenance, preprocessing, and other auxiliary information.
- 4. Overly simplistic notions of membership hinder progress in areas such as privacy, copyright, and machine unlearning