



# Can MLLMs Reason/Think in Multimodality?

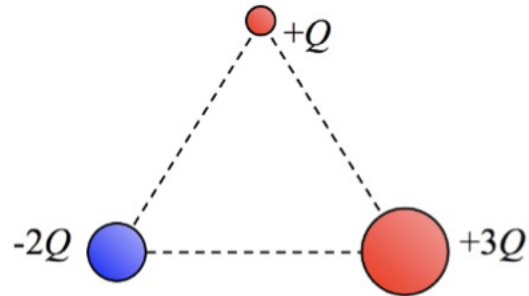
Yunzhuo Hao\*, Jiawei Gu\*, Huichen Will Wang\*, Linjie Li\*,  
Zhengyuan Yang, Lijuan Wang, Yu Cheng

*\*Equal contribution*

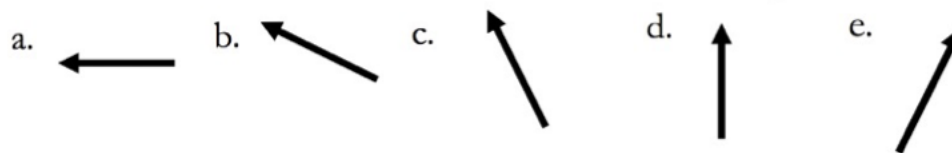


# Introduction

## Multimodal reasoning question in EMMA



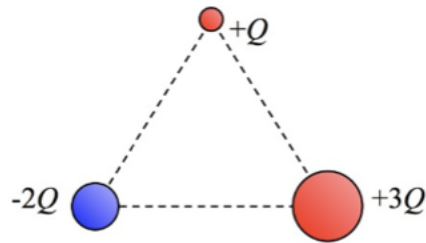
**Question:** Three point charges, of charge  $+Q$ ,  $-2Q$ , and  $+3Q$ , are placed equidistant as shown. Which vector best describes the net direction of the electric force acting on the  $+Q$  charge?



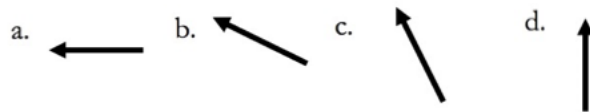
A physics problem that requires force analysis

# Introduction

## Multimodal reasoning question



**Question:** Three point charges, of charge  $+Q$ , are placed equidistant as shown. Which vector shows the net direction of the electric force acting on the charge  $+Q$ ?



## Human reasoning

The direction of the electric force due to  $-2Q$  and  $+3Q$  can be visualized with a quick free-body sketch of the electric forces:

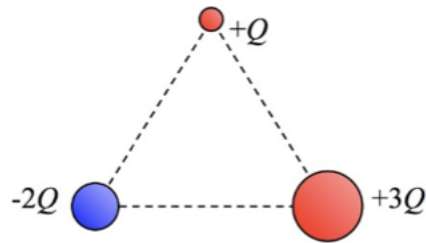


Try a quick sketch

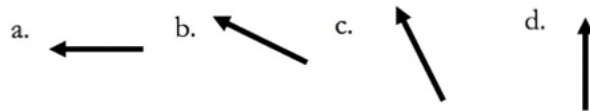
Force analysis between two positive and one negative

# Introduction

## Multimodal reasoning question

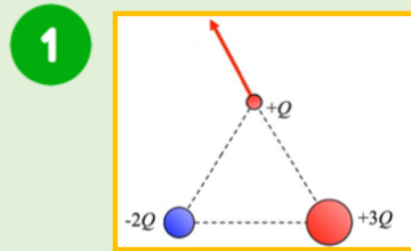


**Question:** Three point charges, of charge  $+Q$ , are placed equidistant as shown. Which vector the net direction of the electric force acting on



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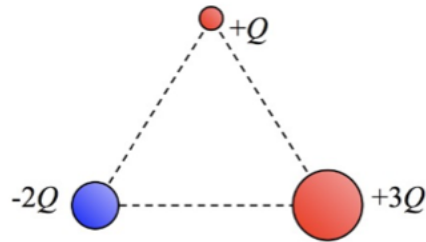


“Alike repel”

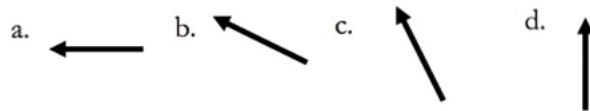
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## Multimodal reasoning question



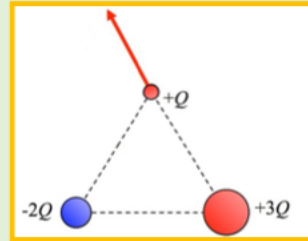
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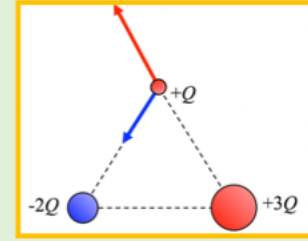
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1



2



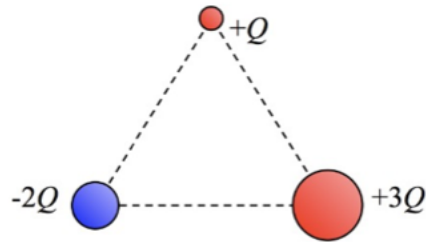
“Alike repel”

“Opposites attract”

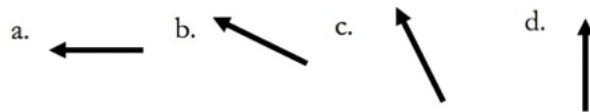
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## Multimodal reasoning question



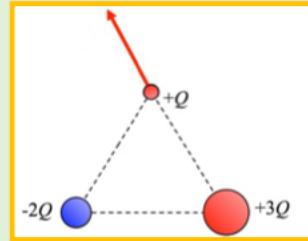
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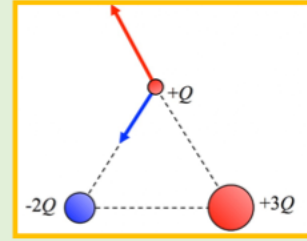
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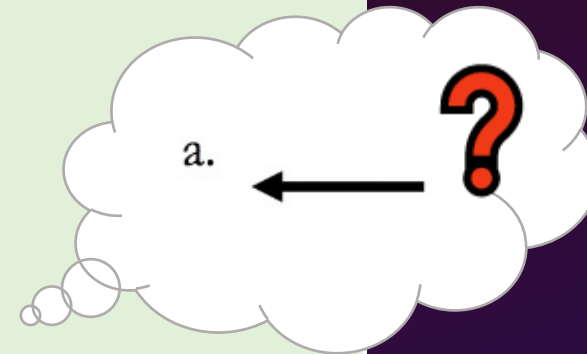
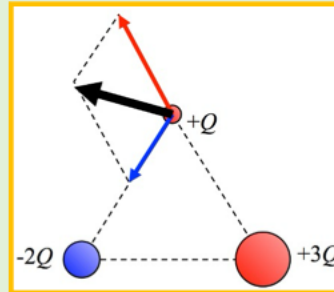


repel

2



3



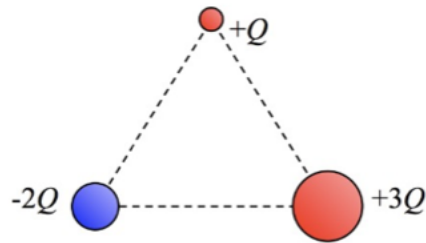
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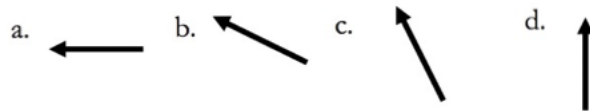
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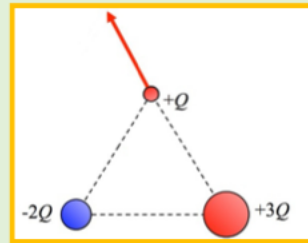
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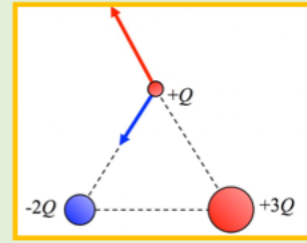
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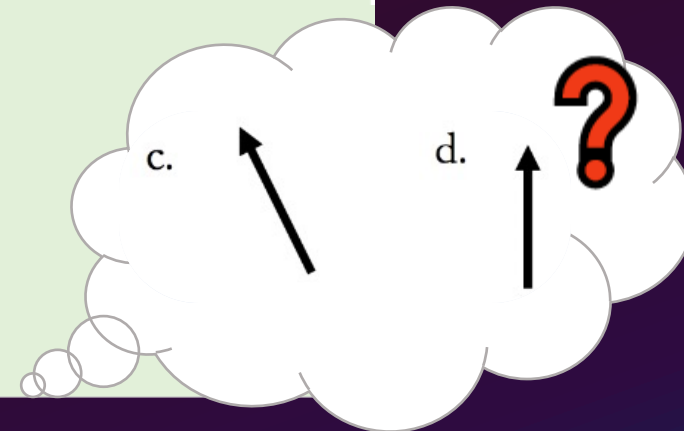
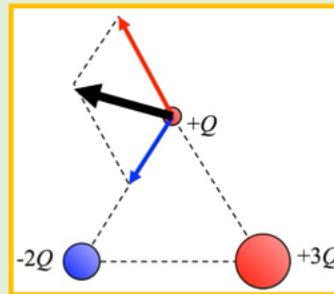


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2



3



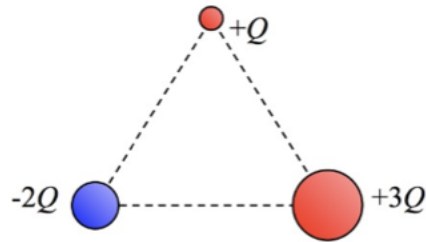
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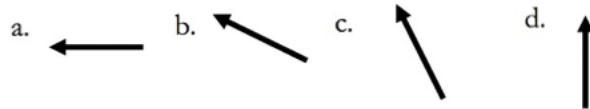
Force analysis between two positive and one negative

# What is MM Reasoning?

## Multimodal reasoning question



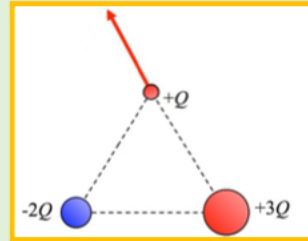
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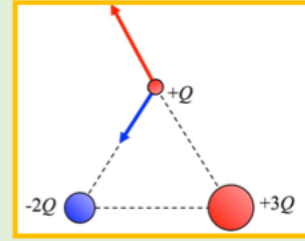
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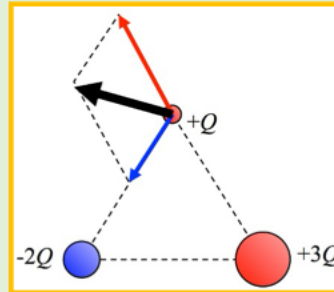
repel

2



attract

3



Combining the forces:

$$\because |+3Q| > |-2Q|$$

$$\therefore \text{repel} > \text{attract}$$

b.



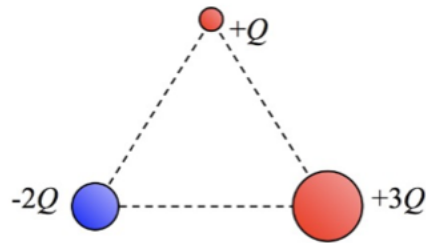
A **back-and-forth** process between interpreting visual inputs and applying multimodal reasoning steps

[Text Clue] → [Visual Input] → [Sketching] → [Option Matching] → [Answer]

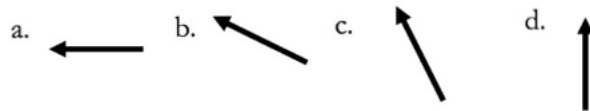


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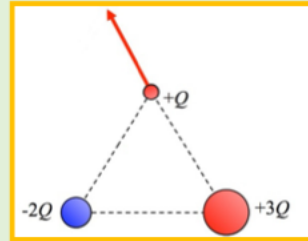
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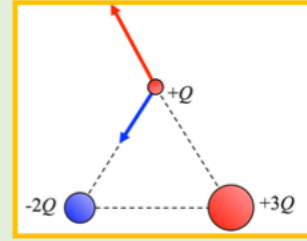
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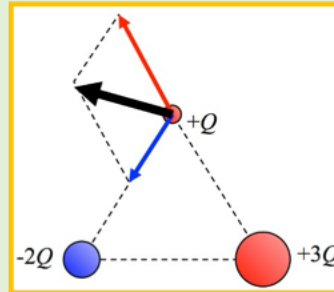
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b.



A back-and-forth reasoning process between Multimodality

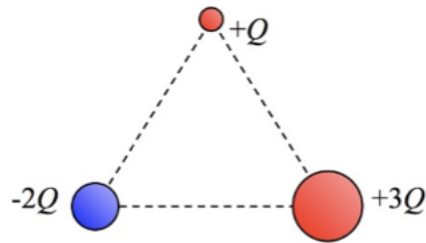


Multimodal reasoning

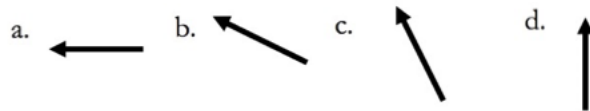
Visual aids are often integral or more efficient for the solution.

# Introduction

## Multimodal reasoning question



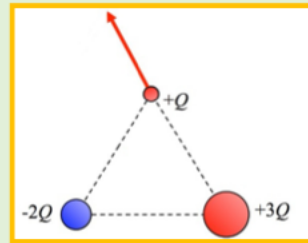
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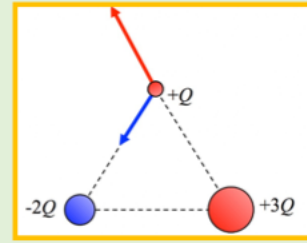
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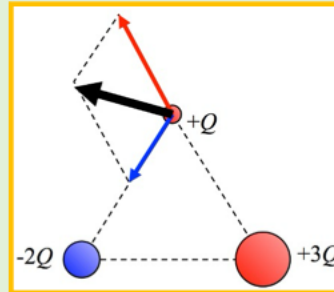
repel

2



attract

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A back-and-forth reasoning process between Multimodality

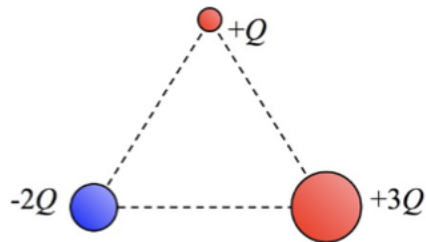


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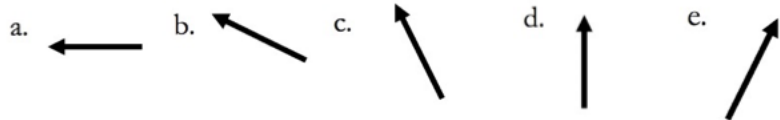
Can MLLMs perform this type of "cross-modal" MM reasoning?

# Introduction

## Multimodal reasoning question in EMMA

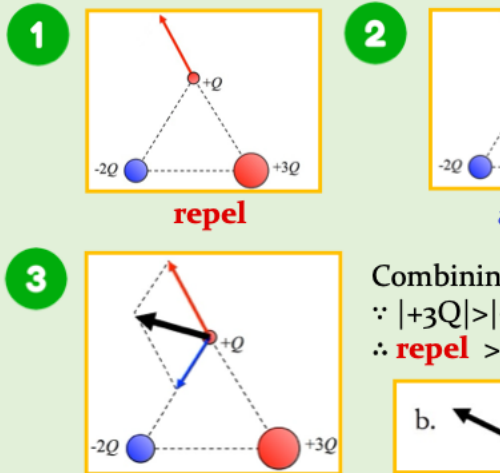


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## Human reasoning

The direction of the electric force due to  $+3Q$  can be visualized with a quick free sketch of the electric forces:



## Model reasoning (GPT-4o)

### 1. Forces Due to the Charges:

- The  $-2Q$  charge attracts the  $+Q$  charge. (Force points downward-left).
- The  $+3Q$  charge repels the  $+Q$  charge. (Force points downward-right). **✗**

### 2. Force Magnitudes (Coulomb's Law):

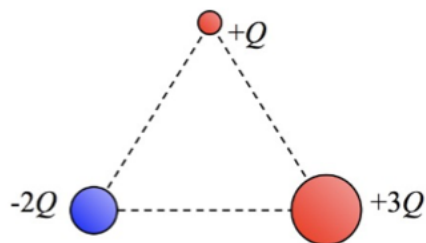
- Force due to  $-2Q$ :  $F_{-2Q} = \frac{2kQ^2}{r^2}$ .
- Force due to  $+3Q$ :  $F_{+3Q} = \frac{3kQ^2}{r^2}$ .
- .....

**Error:** The issue arose from not correctly identifying the force direction from  $+3Q$  to  $+Q$ , which causes the net force to point ↙, not downward-right ↘.

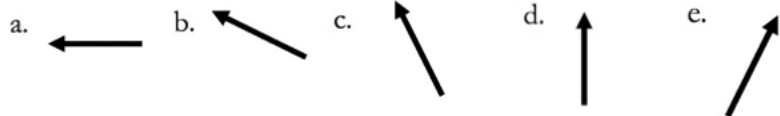
The answer seems to be negative.

# Introduction

## Multimodal reasoning question in EMMA

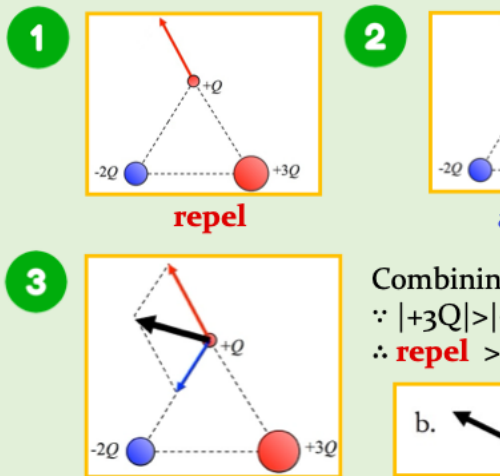


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## Human reasoning

The direction of the electric force due to  $+3Q$  can be visualized with a quick free sketch of the electric forces:



Combining

$\because | +3Q | > | -2Q |$   
 $\therefore \text{repel} >$

## Model reasoning (GPT-4o)

### 1. Forces Due to the Charges:

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.....

**Error:** The issue arose from not correctly identifying the force direction from  $+3Q$  to  $+Q$ , which causes the net force to point ↙, not downward-right ↘.

“Alike repel” ↖

The Model fails to identify the direction of repulsion.

**Is this common?**

**Is this common?**

**Can MLLMs Reason in Multimodality?**

**We need !**

**An Enhanced MultiModal ReAsoning  
Benchmark!**



# EMMA



Homepage

### Math

Q: A monkey has torn off a piece of Captain Jack's map. What does the piece the monkey has torn off look like?

<image1>

<image2>

(A) (B) (C) (D) (E)

### 2D Transformation

Q: Janaina made the construction on a grid, using some lighted colored cubes and others darker. Looking from above the construction, what can she see?

<image1>

<image2>

(A) (B) (C) (D) (E)

### 3D Spatial Simulation

Q: Complete the matrix.

(A) (B) (C) (D) (E)

### Pattern Inference

Q: The kangaroo wants to visit the koala. On its way it is not allowed to jump through a square with water. Each arrow shows one jump on to a neighbouring field. Which path is the kangaroo allowed to take?

<image1>

<image2>

(A) (B) (C) (D) (E)

### Path Tracing/Change of view simulation

Q: Subtract all large rubber spheres. Subtract all big shiny cylinders. How many objects are left?

(A) (B) (C) (D) (E)

### Multi-hop Visual Object Counting

### Physics

Q: A mass of 2.0 kg is attached to the end of a light cord to make a pendulum 5.0 meters in length. The mass is raised to an angle of  $53^\circ$  relative to the vertical, as shown, and released. The speed of the mass at the bottom of its swing is:

a. 60 m/s  
b. 7.7 m/s  
c. 40 m/s  
d. 6.3 m/s  
e. 10 m/s

<image1>

### Visual Decomposition Simulation

Q: A long bar magnet is placed above a current loop oriented as shown. In which direction will the North pole of the bar magnet feel a force due to the current loop?

a. +x b. -x c. +y d. -y  
e. The bar magnet will feel no force due to the current loop.

<image1>

### 3D Field Simulation

Q: A billiard ball rolling across a table in the +x direction at 3 meters per second hits the edge of the table at a perpendicular angle, and bounces back in the -x direction, now traveling at 2 meters per second in the opposite direction. The greatest magnitude of acceleration for the billiard ball was at time:

a.  $t = 1 \times 10^{-2}$  s  
b.  $t = 2 \times 10^{-2}$  s  
c.  $t = 5 \times 10^{-2}$  s  
d.  $t = 7 \times 10^{-2}$  s  
e.  $t = 9 \times 10^{-2}$  s

<image1>

### Graph Reasoning

Q: A ray of light is incident on a spherical mirror after passing through its focus F. Which of the following diagrams shows the reflected ray correctly? Note: The smooth side is the reflecting part of the mirror, and the dotted side is the back.

(A) (B) (C) (D) (E)

### Path Tracing

Q: In the circuit shown below, a capacitor  $C = 4\text{F}$ , inductor  $L = 5\text{H}$ , and resistors  $R_1 = 3\Omega$  &  $R_2 = 2\Omega$  are placed in a diamond-shaped configuration. This circuit is fed with an alternating current of unknown frequency with a peak voltage  $V_0 = 1\text{V}$ . Determine the magnitude of the maximum instantaneous output voltage as shown in the diagram.

(A) 0.85  
(B) 0.65  
(C) 0.2 V  
(D) 0.4 V

<image1>

### Multi-hop Visual Reasoning

### Chemistry

Q: In the transition-state structure shown in the image, calculate the total number of bonds in the structure, including single, double, and triple bonds but excluding those involving hydrogen. Note: Disregard arrows. Consider all components present in the transition-state structure shown in the image.

<image1>

### Knowledge-based Counting

Q: KI in acetone, undergoes  $S_N2$  reaction with each of P, Q, R and S. The rates of the reaction vary as:

A.  $P > Q > R > S$   
B.  $P > Q > R > S$   
C.  $P > R > Q > S$   
D.  $R > P > S > Q$

<image1>

### Structure Recognition

Q: An 'arrow-pushing' diagram is a common type of chemical image used to illustrate electron flow in mechanistic steps. Please provide the SMILES expression for the molecule after the electron has been relocated, as depicted in the image.

A. [\*]C(C)[\*]=NOCC1=O  
B. [\*]C(C)[\*]=NOCC1=O  
C. [\*]C(C)[\*]=NOCC1=O  
D. [\*]C(C)[\*]=NNC1=O

### Reaction Simulation

Q: An 'arrow-pushing' diagram is a common type of chemical image used to illustrate electron flow in mechanistic steps. The molecule undergoes changes after the electron has been relocated or reacted. Which of the following options shows the molecule after the change?

(A) (B) (C) (D) (E)

### Reaction Simulation-Pro

Q: The %yield of ammonia as a function of time in the reaction  $N_2(g) + 3H_2(g) \rightleftharpoons 2NH_3(g)$ ,  $\Delta H < 0$  at  $(P, T_1)$  is given below. If this reaction is conducted at  $(P, T_2)$  with  $T_2 > T_1$ , the %yield of ammonia as a function of time is represented by:

(A) (B) (C) (D) (E)

### Graph Reasoning

### Coding

Q: Which code snippet will generate the visualization shown?

A. </> B. </> C. </> D. </>

<image1>

### Advanced Chart Type

Q: How can we change the code snippet below to create the visualization shown?

A. </> B. </> C. </> D. </>

<image1>

### 3D

Q: Which visualization will the following code snippet generate? </>

(A) (B) (C) (D) (E)

### Alignment, Orientation, & Position

Q: How can we change the code snippet below, which generates the first image, so that it generates the second image shown? </>

A. </> B. </> C. </> D. </>

<image1>

### Polar coordinates

- Demands cross-modal reasoning
- Not solvable by single-modality reasoning
- Serve as an enhanced test suite for evaluating MLLMs' reasoning capabilities







Homepage

# EMMA vs Others

**Q:** Is this an odd function?  
Yes or No

**Q:** A trip of the pupils to the zoo took 135 minutes. How many hours and minutes does it make?

**Q:** Chase wants to buy 4 kilograms of oval beads and 5 kilograms of star-shaped beads. How much will he spend?

|                     |              |
|---------------------|--------------|
| oval beads          | \$2/kilogram |
| rectangular beads   | \$3/kilogram |
| star-shaped beads   | \$2/kilogram |
| spherical beads     | \$2/kilogram |
| heart-shaped beads  | \$3/kilogram |
| square beads        | \$2/kilogram |
| flower-shaped beads | \$2/kilogram |

**C:** The function is  $y = 0.5^x$  ... ✓

**C:** The image contains a bus... ✓

**C:** The image is a price list ... ✓

**C + Q:** No ✓

**C + Q:** 2 h 15 min ✓

**C + Q:** \$18 ✓

**I + Q:** No ✓

**I + Q:** 2 h 15 min ✓

**I + Q:** \$18 ✓

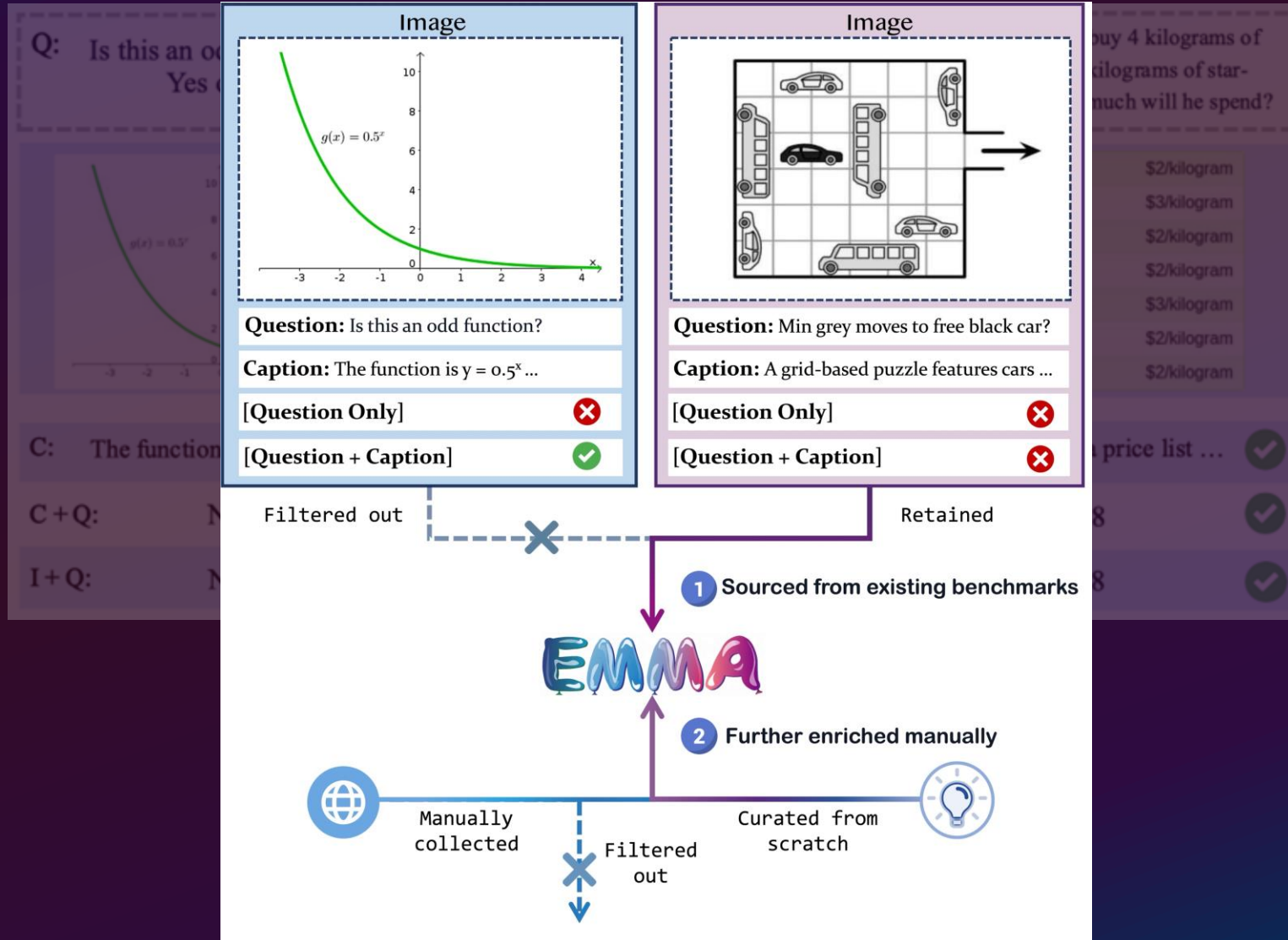
Existing benchmarks (such as *MathVista*, *MMMU*, etc.) often emphasize text-dominant reasoning or rely on shallow visual cues, failing to adequately assess integrated visual and textual reasoning.



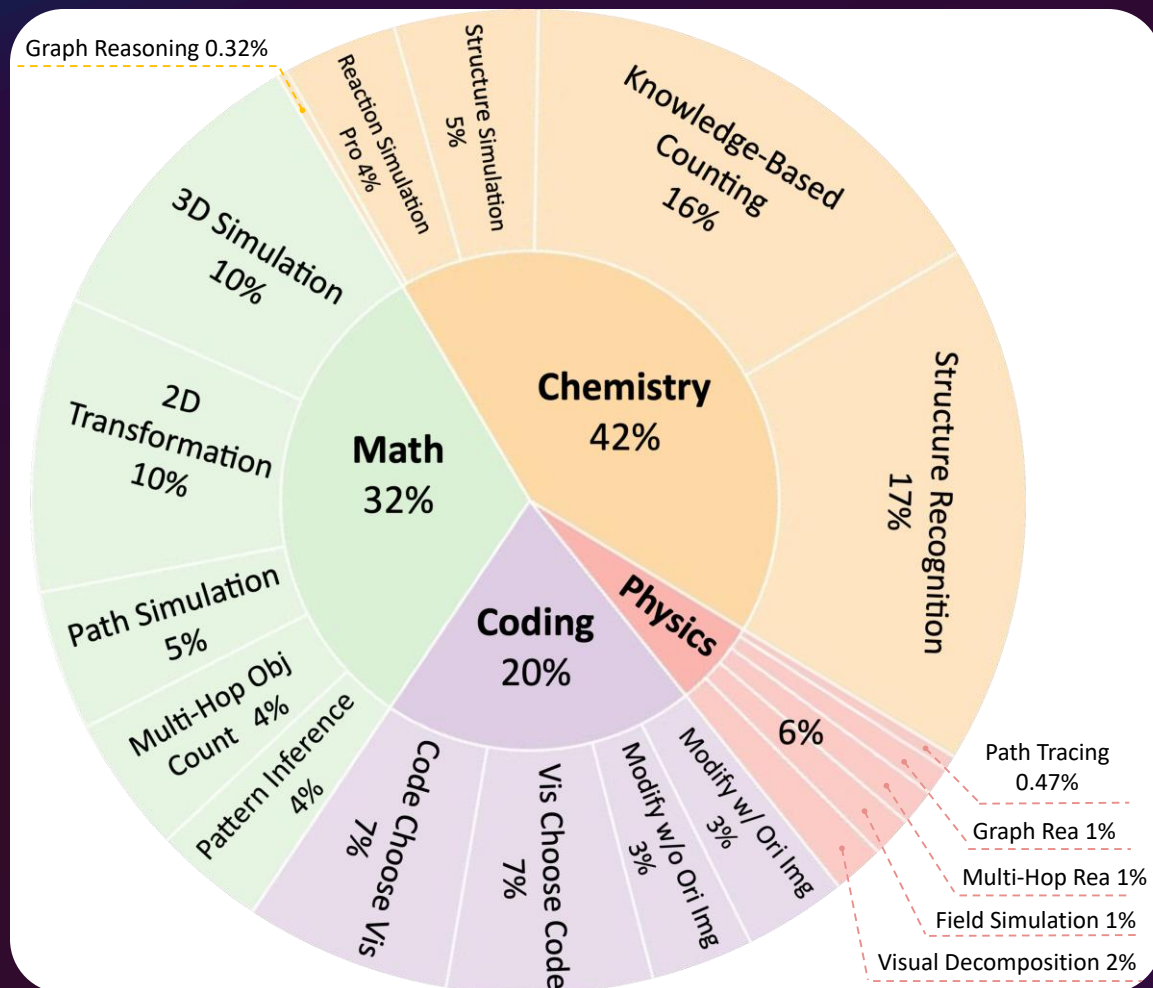
# EMMA vs Others



Homepage

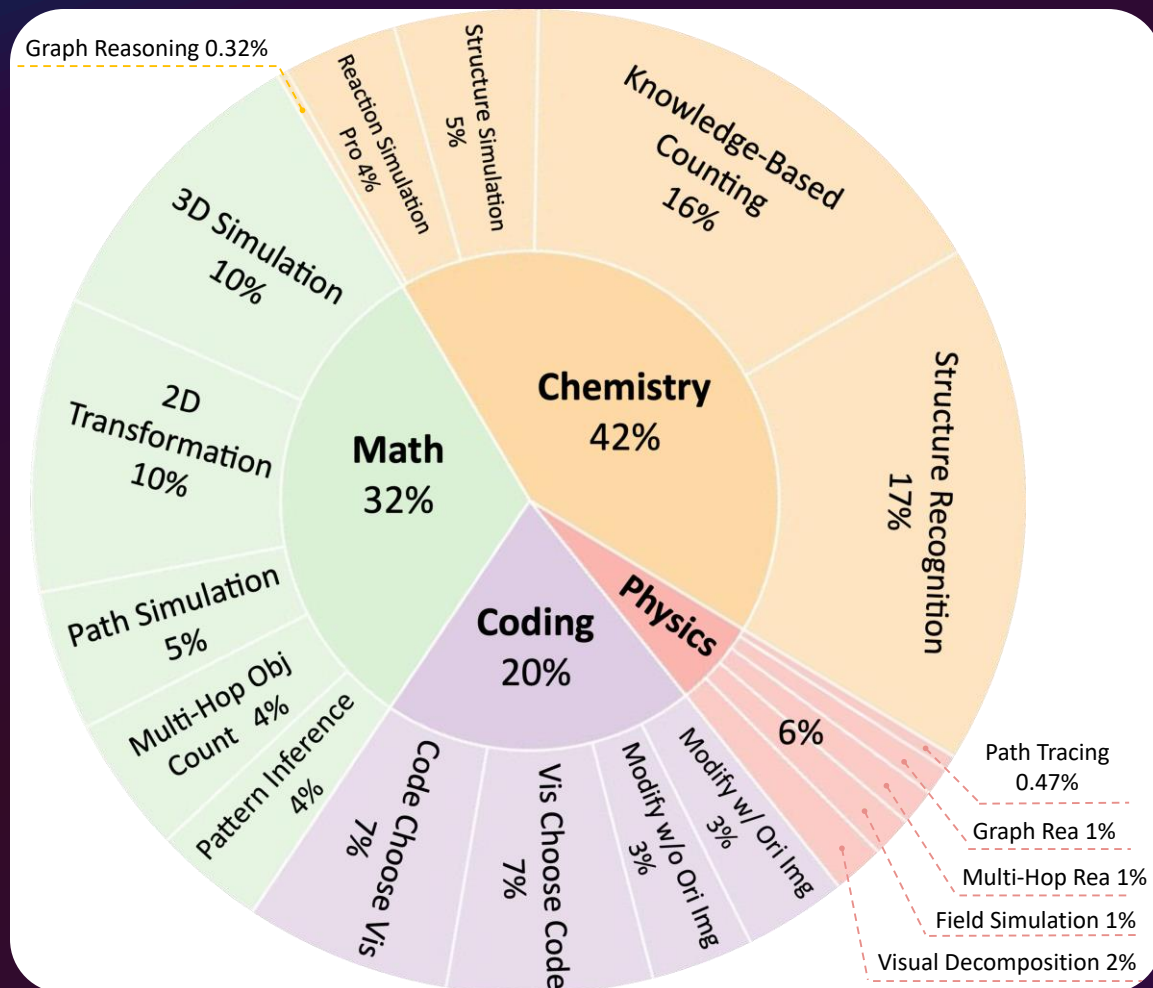


# An Enhanced MultiModal ReAsoning Benchmark



- 2,788 total problems
- 1,796 are newly constructed
- Covers math, physics, chemistry, coding

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## EMMA-mini:

A more balanced subset of 400 questions randomly sampled (100 /subject).

# Human Experts Performance



Leaderboard

| Name                | Size | CoT prompting | Overall | Overall ↓    | Math         | Physics | Chemistry    | Coding       |
|---------------------|------|---------------|---------|--------------|--------------|---------|--------------|--------------|
| Human Expert (High) | -    | -             | -       | 91.75        | 88.00        | 97.00   | 96.00        | 86.00        |
| Human Expert (Low)  | -    | -             | -       | <u>77.50</u> | <u>80.00</u> | 66.00   | <u>78.00</u> | <u>85.00</u> |

- To estimate expert-level performance on EMMA-mini, we hire a group of human experts per subject and report their average score.
- This score serves as a baseline contextualizing model performance.



# SOTA and Tool-used Models



Leaderboard

| Reset                      |      | EMMA          |         |              | EMMA-Mini    |              |              |              |
|----------------------------|------|---------------|---------|--------------|--------------|--------------|--------------|--------------|
| Name                       | Size | CoT prompting | Overall | Overall ↓    | Math         | Physics      | Chemistry    | Coding       |
| Human Expert (High)        | -    | -             | -       | 91.75        | 88.00        | 97.00        | 96.00        | 86.00        |
| Human Expert (Low)         | -    | -             | -       | <u>77.50</u> | <u>80.00</u> | 66.00        | <u>78.00</u> | <u>85.00</u> |
| gemini-2.5-pro-exp-03-25   | -    | -             | -       | 70.75        | 60.00        | <u>81.00</u> | 71.00        | 71.00        |
| o4-mini                    | -    | -             | -       | 61.25        | 56.00        | 77.00        | 58.00        | 54.00        |
| o3                         | -    | -             | -       | 59.25        | 48.00        | 76.00        | 64.00        | 49.00        |
| claude-3-7-sonnet-20250219 | -    | -             | -       | 56.50        | 45.00        | 65.00        | 63.00        | 53.00        |

Even the most advanced model Gemini-2.5-pro, or the performance of o3/o4-mini models that can invoke visual tools still lags behind human experts by more than 20%.

# A Closer Look



Leaderboard

| Reset                      |      | EMMA          |         |              | EMMA-Mini    |              |              |              |
|----------------------------|------|---------------|---------|--------------|--------------|--------------|--------------|--------------|
| Name                       | Size | CoT prompting | Overall | Overall ↓    | Math         | Physics      | Chemistry    | Coding       |
| Human Expert (High)        | -    | -             | -       | 91.75        | 88.00        | 97.00        | 96.00        | 86.00        |
| Human Expert (Low)         | -    | -             | -       | <u>77.50</u> | <u>80.00</u> | 66.00        | <u>78.00</u> | <u>85.00</u> |
| gemini-2.5-pro-exp-03-25   | -    | -             | -       | 70.75        | 60.00        | <u>81.00</u> | 71.00        | 71.00        |
| o4-mini                    | -    | -             | -       | 61.25        | 56.00        | 77.00        | 58.00        | 54.00        |
| o3                         | -    | -             | -       | 59.25        | 48.00        | 76.00        | 64.00        | 49.00        |
| claude-3-7-sonnet-20250219 | -    | -             | -       | 56.50        | 45.00        | 65.00        | 63.00        | 53.00        |

- **Physics:** Though requiring high-level scientific knowledge, Gemini 2.5 Pro outperforms
- **Math:** Less knowledge-intensive and more intuitive for humans, yet the performance gap remains large

# Model Performance(EMMA-full)



Leaderboard

| Reset                               |      |               |              | EMMA         |              |              | EMMA-Mini    |         |
|-------------------------------------|------|---------------|--------------|--------------|--------------|--------------|--------------|---------|
| Name                                | Size | CoT prompting | Overall ↓    | Math         | Physics      | Chemistry    | Coding       | Overall |
| gemini-2.0-flash-thinking-exp-01-21 | -    | -             | 42.50        | 37.11        | 60.26        | 41.58        | 48.05        | 48.00   |
| VL-Rethinker-72B                    | 72B  | -             | <u>38.9*</u> | -            | -            | -            | -            | -       |
| Qwen2.5-VL-72B-Instruct             | 72B  | ✗             | 38.56        | <u>36.55</u> | 36.54        | 40.73        | 40.43        | 40.5    |
| gemini-2.0-flash-thinking-exp-1219  | -    | -             | 38.06        | 31.61        | <u>56.41</u> | 37.93        | <u>43.44</u> | 43.50   |
| claude 3.5 sonnet                   | -    | ✓             | 37.23        | 29.37        | 41.03        | <u>41.07</u> | 40.60        | 37.00   |
| Qwen2.5-VL-72B-Instruct             | 72B  | ✓             | 36.06        | 36.21        | 38.46        | 32.14        | 37.41        | 39.25   |
| claude 3.5 sonnet                   | -    | ✗             | 35.08        | 25.34        | 33.97        | 40.90        | 38.65        | 34.00   |
| InternVL3-78B                       | 78B  | ✗             | 34.79        | 33.07        | 37.82        | 34.44        | 37.41        | 38.5    |
| InternVL3-78B                       | 78B  | ✓             | 33.72        | 32.74        | 49.36        | 32.48        | 33.51        | 38.25   |
| gemini 2.0 flash                    | -    | ✗             | 33.61        | 23.88        | 38.46        | 36.31        | 42.02        | 34.25   |
| internvl2.5-78b                     | 78B  | ✗             | 33.50        | 31.39        | 38.46        | 35.20        | 31.91        | 35.25   |
| qwen2-vl-72b-instruct               | 72B  | ✗             | 33.46        | 33.07        | 42.31        | 32.06        | 34.57        | 37.25   |
| gpt-4o                              | -    | ✓             | 32.71        | 25.56        | 43.59        | 33.67        | 39.01        | 36.00   |
| gpt-4o                              | -    | ✗             | 32.42        | 27.24        | 38.46        | 31.89        | 40.07        | 35.25   |

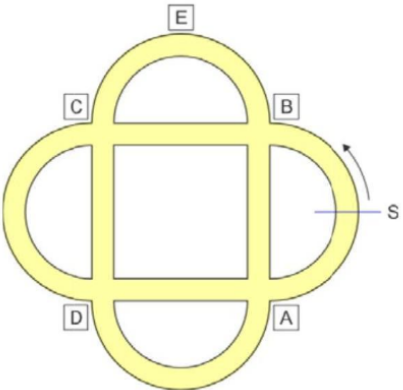


# Human Sketch vs Model Response

[Refresh Question](#)

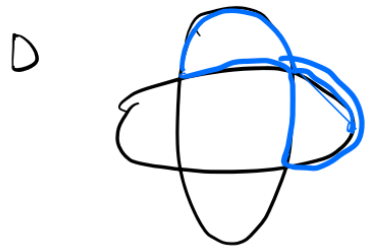
math\_568

o3



Peter rides his bike along a cycle path in a park. He starts at point S and rides in the direction of the arrow. At the first crossing he turns right, then at the next left, and then again to the right and then again to left. Which crossing does he not reach? <image\_1>

Human sketch



Answer: D

Step 1 Understand the track

The five labelled crossroads form a symmetric network.

- A, B, C and D are the four corners of the inner square
- Each of those four points is also joined to two semicircular paths
- E is the point where the vertical path coming up from the bottom meets the top lobe
- The right-hand lobe joins B to A; the top lobe joins B to C

Step 2 Follow Peter from the start S

Peter starts halfway up the right-hand lobe and follows the path in the direction of the arrow.

Step 3 Apply the sequence of turns

- (1) First crossing (B) – arrive heading west.  
Turn right → go north onto the top lobe.
- (2) Next crossing (C) – arrive heading south.  
Turn left → go east along the upper side of the square
- (3) Next crossing (B again) – arrive heading east.  
Turn right → go south down the right side of the square
- (4) Next crossing (A) – arrive heading south.  
Turn left → go east onto the right-hand lobe (A → east)

Step 4 Which crossroads have been reached?

During the ride Peter has passed through

B → C → B → A,

and on the first leg he also crossed E while riding straight.

The only labelled crossing he never reaches is D.

Answer: D

## Observation:

Human experts tend to use simple hand-drawn sketches for "visual thinking and spatial simulation".

Models (such as o3) rely on detailed, structured textual steps for reasoning.

# Human Sketch vs Model Response

Refresh Question

Refresh Question

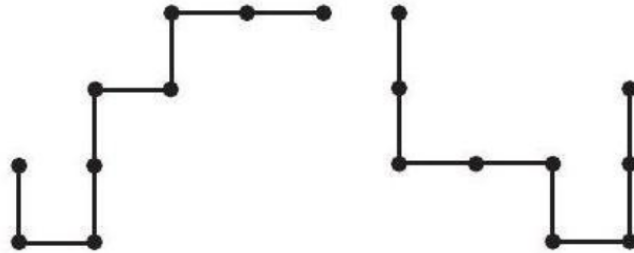
math\_83



o3

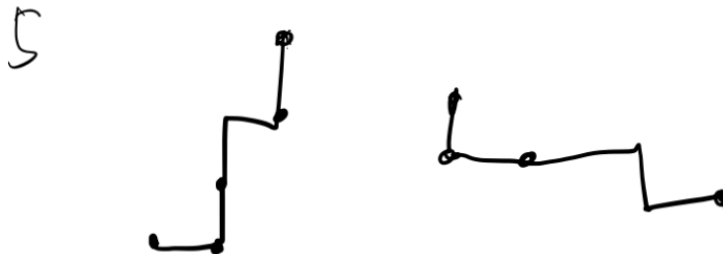


Peter rides his bike along and rides in the direction right, then at the next left to left. Which crossing do



Each of these two pieces of wire is made of 8 segments of length 1. One of the pieces is placed one above the other so that they coincide partially. What is the largest possible length of their common part?

Human sketch



Answer: 5

Step 1 – Put both wires on a square lattice  
Mark the bottom end of the first wire as the origin and

Wire A

$(0,0) \rightarrow (0,1) \rightarrow (0,2) \rightarrow (0,3) \rightarrow (1,3) \rightarrow (1,4) \rightarrow (2,4) \rightarrow (3,4) \rightarrow (4,4)$

Wire B

$(0,0) \rightarrow (0,1) \rightarrow (0,2) \rightarrow (0,3) \rightarrow (0,4) \rightarrow (1,4) \rightarrow (1,3) \rightarrow (2,3) \rightarrow (3,3)$

Step 2 – List all unit-length segments

A (vertical):  $V_{A_1}(0,0 \rightarrow 1), V_{A_2}(0,1 \rightarrow 2), V_{A_3}(0,2 \rightarrow 3), V_{A_4}(0,3 \rightarrow 4)$   
A (horizontal):  $H_{A_1}(0 \rightarrow 1,3), H_{A_2}(1 \rightarrow 2,4), H_{A_3}(2 \rightarrow 3,4), H_{A_4}(3 \rightarrow 4,4)$

B (vertical):  $V_{B_1}(0,0 \rightarrow 1), V_{B_2}(0,1 \rightarrow 2), V_{B_3}(0,2 \rightarrow 3), V_{B_4}(0,3 \rightarrow 4)$   
B (horizontal):  $H_{B_1}(0 \rightarrow 1,4), H_{B_2}(1 \rightarrow 2,3), H_{B_3}(2 \rightarrow 3,3)$

Step 3 – Look for a translation that maximises coincidences  
Translate wire B by  $(0,0)$  – keep both drawings as they are

- Vertical coincidences:  $V_{A_1} \dots V_{A_4}$  coincide with  $V_{B_1} \dots V_{B_4}$
- Horizontal coincidences: none

Step 4 – Show that 4 is maximal

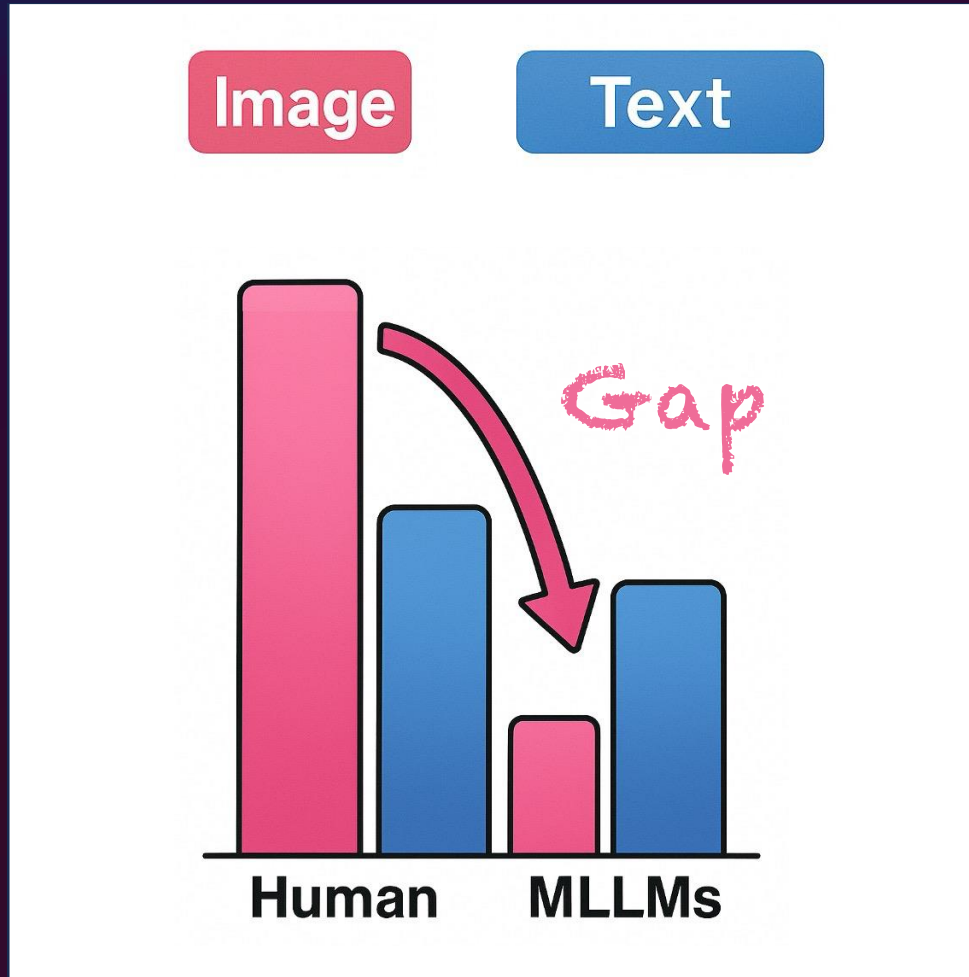
Any other translation loses at least one vertical overlap  
Hence no rigid motion can exceed **4**.

$\boxed{4}$

use  
sketches

ly on  
actual

# Human vs Model



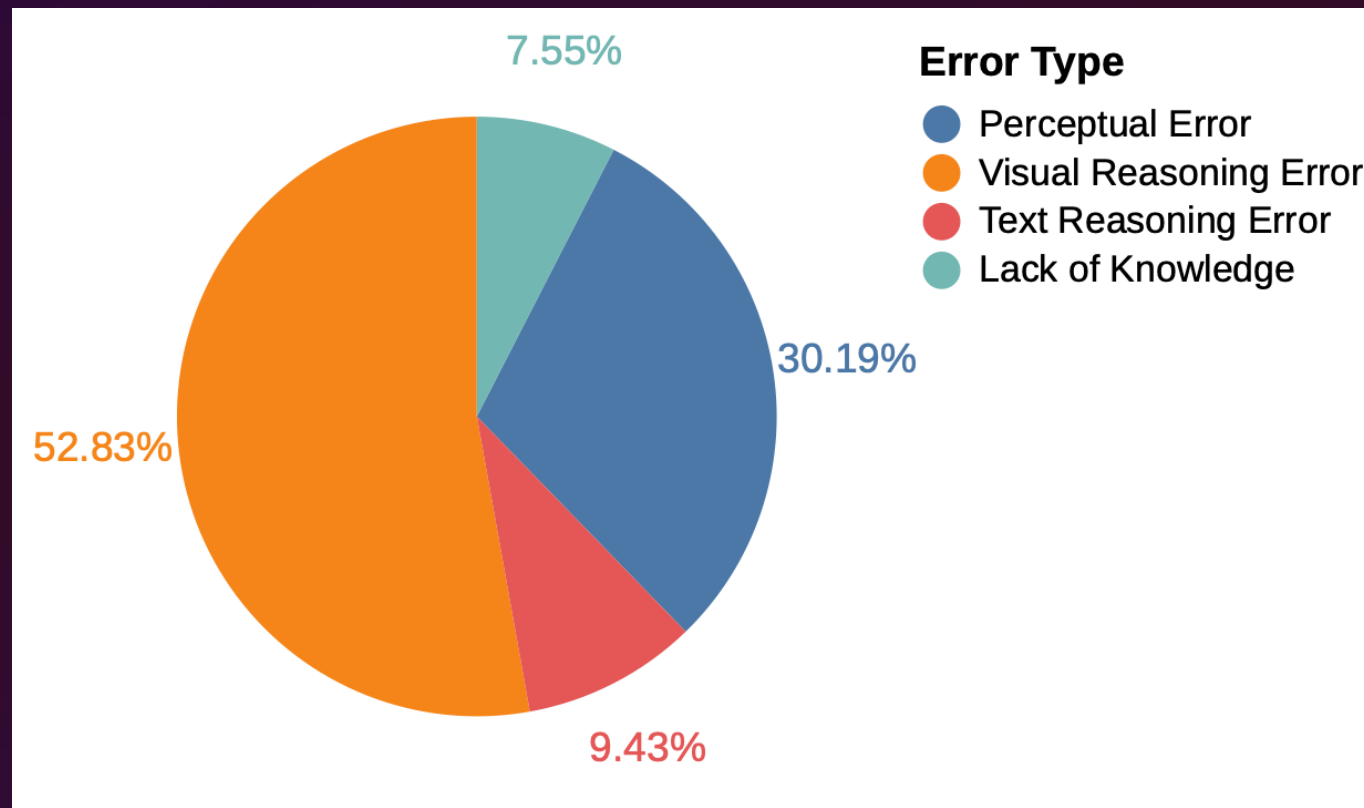
"The ability to organically reason over and with both text and images is a pillar of human intelligence."

## MLLMs

- **Language-dominant** reasoning limits **vision-centric** insight
- underuse vision for flexible, human-like inference

# Visual Reasoning vs Text Reasoning

Most errors stem from visual reasoning challenges

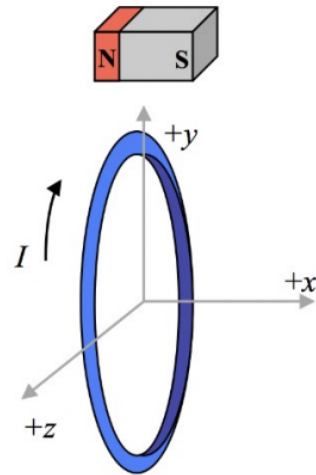


# Visual

Most errors stem

52.8%

## Physics: 3D Field Simulation



**Question:** A long bar magnet is placed above a current loop oriented as shown. In which direction will the North pole of the bar magnet feel a force due to the current loop?  
a.  $+x$  b.  $-x$  c.  $+y$  d.  $-y$  e. The bar magnet will feel no force due to the current loop.

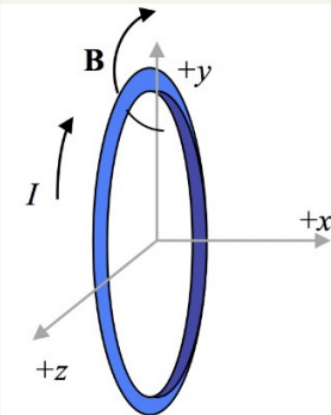
**ol:** A current loop behaves like a small bar magnet whose magnetic-dipole moment points according to the **Right-Hand Rule**.

- From the figure, the current goes around the loop in such a way that if you curl your right-hand fingers in the direction of the current, **your thumb points up**

**(the  $+y$  direction).** Consequently, the loop acts like a magnet whose "north" side is on top (at  $+y$ ). ..... Hence the force on the north pole is c.  $+y$ .

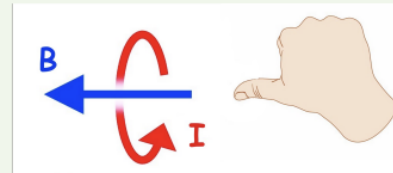
### Error Analysis:

The error occurred because of **limited visual spatial imagination**, leading to the wrong conclusion about the direction of the thumb when applying the **Right-Hand Rule**. Additionally, the 3D spatial nature of the **magnetic field is not properly simulated**, leading to a faulty reasoning of the "north" pole's position.



### Human Reasoning (Ground Truth):

The current loop will produce a magnetic field **B** according to the **Right-Hand Rule** as shown below.



Then, as shown on the left, **B** points out from the middle of the current loop **I**, directed in the  $+x$  direction at the location where the bar magnet is

located. This magnetic field, pointing to the right, will have the effect of repelling the North pole of the bar magnet, forcing the bar magnet to the right, in the  $+x$  direction. The correct answer is **a**.

# Reasoning

s

Error  
error  
e

# How to improve MM reasoning?

# How to improve MM reasoning?

## Chain-of-Thought



# How to improve MM reasoning?

## ① CoT:

|                           | CoT | EMMA          |                |                  |                 |                    | EMMA-mini     |                |                |                 |                  |
|---------------------------|-----|---------------|----------------|------------------|-----------------|--------------------|---------------|----------------|----------------|-----------------|------------------|
|                           |     | Math<br>(892) | Phys.<br>(156) | Chem.<br>(1,176) | Coding<br>(564) | Overall<br>(2,788) | Math<br>(100) | Phys.<br>(100) | Chem.<br>(100) | Coding<br>(100) | Overall<br>(400) |
| Random choice             | —   | 14.01         | 25.64          | 16.50            | 25.71           | 18.08              | 13.00         | 23.00          | 27.00          | 28.00           | 22.75            |
| Human Expert              | —   | —             | —              | —                | —               | —                  | 75.00         | 64.50          | 86.00          | 85.50           | 77.75            |
| Claude 3.5 Sonnet         | ✗   | 25.34         | 33.97          | 40.90            | 38.65           | 35.08              | 23.00         | 34.00          | 44.00          | 35.00           | 34.00            |
| Gemini 2.0 Flash          | ✗   | 23.88         | 38.46          | 36.31            | 42.02           | 33.61              | 20.00         | 40.00          | 36.00          | 41.00           | 34.25            |
| GPT-4o                    | ✗   | 27.24         | 38.46          | 31.89            | 40.07           | 32.42              | 30.00         | 38.00          | 33.00          | 40.00           | 35.25            |
| Qwen2-VL-72B-Instruct     | ✗   | 33.07         | 42.31          | 32.06            | 34.57           | 33.46              | 38.00         | 40.00          | 34.00          | 37.00           | 37.25            |
| LLaVA-Onevision-72B       | ✗   | 27.69         | 35.90          | 25.26            | 28.72           | 27.33              | 25.00         | 32.00          | 24.00          | 28.00           | 27.25            |
| InternVL2-Llama3-76B      | ✗   | 25.11         | 22.44          | 24.06            | 27.84           | 25.07              | 31.00         | 22.00          | 21.00          | 28.00           | 25.50            |
| InternVL2.5-78B           | ✗   | 31.39         | 38.46          | 35.20            | 31.91           | 33.50              | 30.00         | 40.00          | 38.00          | 33.00           | 35.25            |
| Claude 3.5 Sonnet         | ✓   | 29.37         | 41.03          | 41.07            | 40.60           | 37.23 (↑ 2.15)     | 30.00         | 38.00          | 41.00          | 39.00           | 37.00 (↑ 3.00)   |
| Gemini 2.0 Flash          | ✓   | 25.90         | 38.46          | 24.66            | 40.96           | 29.12 (↓ 4.48)     | 24.00         | 41.00          | 36.00          | 44.00           | 36.25 (↑ 2.00)   |
| GPT-4o                    | ✓   | 25.56         | 43.59          | 33.67            | 39.01           | 32.71 (↑ 0.29)     | 27.00         | 44.00          | 35.00          | 38.00           | 36.00 (↑ 0.75)   |
| Qwen2-VL-72B-Instruct     | ✓   | 27.69         | 34.62          | 24.57            | 29.43           | 27.12 (↓ 6.35)     | 35.00         | 34.00          | 32.00          | 23.00           | 31.00 (↓ 6.25)   |
| LLaVA-Onevision-72B       | ✓   | 22.42         | 15.38          | 22.70            | 30.67           | 23.82 (↓ 3.52)     | 23.00         | 26.00          | 23.00          | 29.00           | 25.25 (↓ 2.00)   |
| InternVL2-Llama3-76B      | ✓   | 22.20         | 32.05          | 19.73            | 30.32           | 23.35 (↓ 1.72)     | 27.00         | 33.00          | 21.00          | 32.00           | 28.25 (↑ 2.75)   |
| InternVL2.5-78B           | ✓   | 25.56         | 39.74          | 27.47            | 25.18           | 27.08 (↓ 6.42)     | 31.00         | 36.00          | 24.00          | 19.00           | 27.50 (↓ 7.75)   |
| Gemini 2.0 Flash Thinking | —   | 31.61         | 56.41          | 37.93            | 43.44           | 38.06              | 35.00         | 57.00          | 41.00          | 41.00           | 43.50            |
| o1                        | —   | —             | —              | —                | —               | —                  | 41.00         | 49.00          | 40.00          | 53.00           | 45.75            |

Table 2. Evaluation results of state-of-the-art MLLMs, which are outperformed by human experts with wide margins. The highest model performance in each column is highlighted in green, and the second-highest is highlighted in blue. Performance improvements from CoT are indicated with upward green arrows, while reductions are marked with downward red arrows.

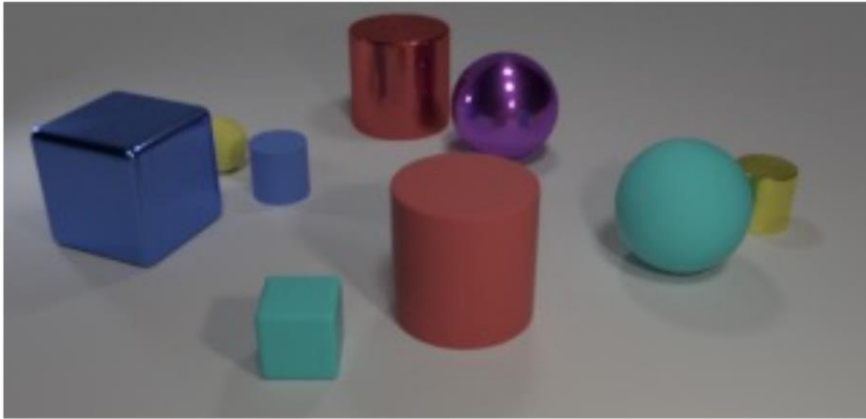
Divergent tendencies across **closed-** and **open-source** models.



# How to improve MM reasoning?

## ① CoT:

Q: Subtract all large rubber spheres. Subtract all big shiny cylinders. How many objects are left?



Multi-hop Visual Object Counting

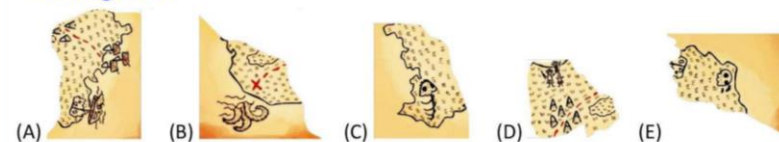
Allow to benefit from  
language-based reasoning

Q: A monkey has torn off a piece of Captain Jack's map. What does the piece the monkey has torn off look like?

<image1>:



<image2>:

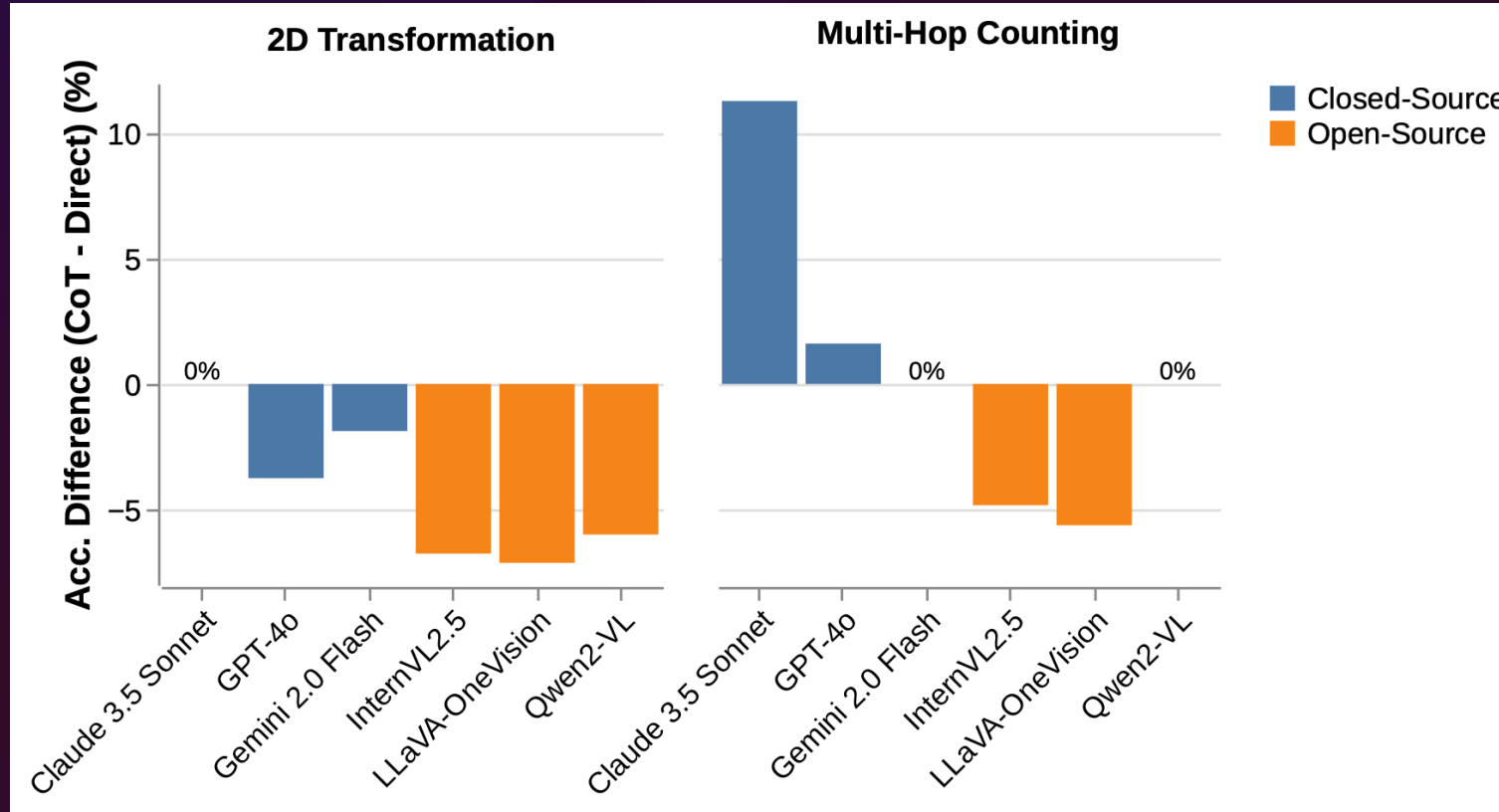


2D Transformation

Visual-centric tasks

# How to improve MM reasoning?

## ① CoT:



More visual reasoning → less CoT benefit

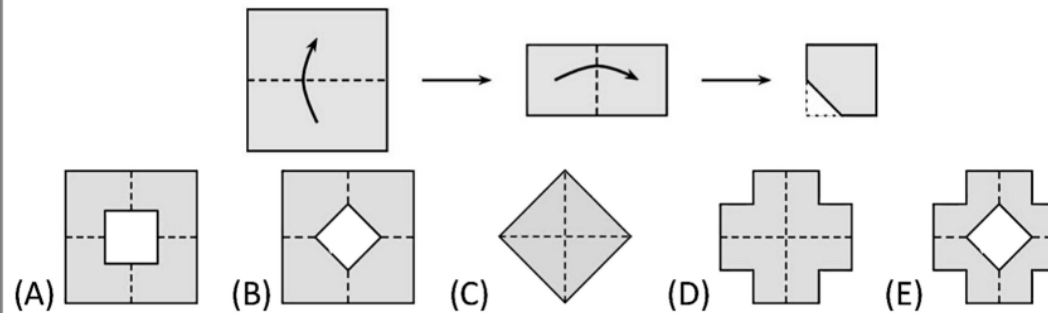
CoT introduces more hallucinations for open-source models.

# How

# ing?

① CoT:

## Math: 2D Transformation



**Question:** Rebecca folds a square piece of paper twice. Then she cuts off one corner as you can see in the diagram. Then she unfolds the paper. What could the paper look like now?

**GPT-4o with CoT :** To solve this problem, we need to carefully analyze the folding and cutting process and determine the resulting pattern when the paper is unfolded. ✓ Step 1: Understand the folding ..... ✓ Step 2: Understand the cutting process

1. Rebecca cuts off one corner of the folded paper. ✓
  - Since the paper is folded into a smaller square, this "corner" is actually a corner of the folded square, which corresponds to multiple corners of the original square. ✗

.....  
Final Answer:\boxed{E}

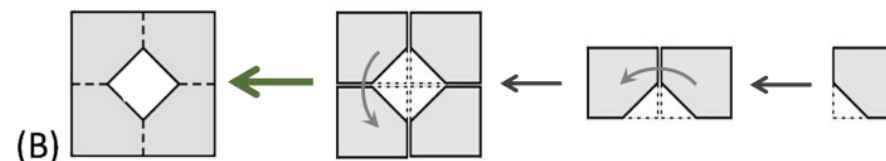


**Error Analysis:** After folding into  $1/4$ , the "corners" of the folded paper are not the original corners. The solution fails to properly simulate the unfolding process.

**Direct GPT-4o : B.**



**Human Reasoning (Ground Truth):**



CoT introduc

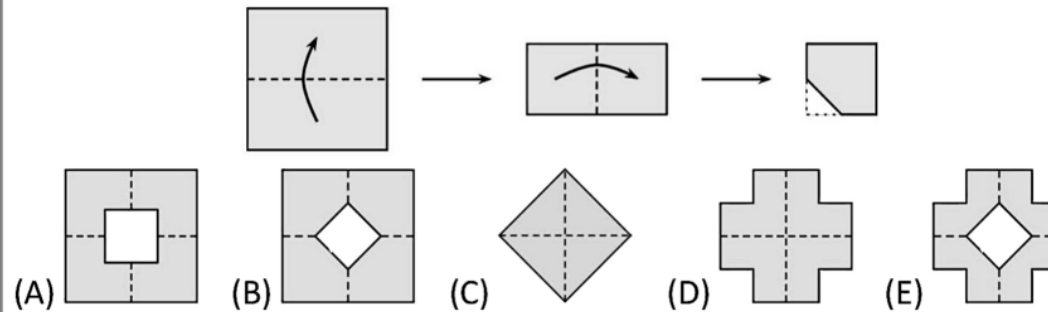
ce models.

# How

# ing?

① CoT:

## Math: 2D Transformation



**Question:** Rebecca folds a square piece of paper twice. Then she cuts off one corner as you can see in the diagram. Then she unfolds the paper. What could the paper look like now?

**GPT-4o with CoT :** To solve this problem, we need to carefully analyze the folding and cutting process and determine the resulting pattern when the paper is unfolded. ✓ Step 1: Understand the folding ..... ✓ Step 2: Understand the cutting process

1. Rebecca cuts off one corner of the folded paper. ✓
  - Since the paper is folded into a smaller square, this “corner” is actually a corner of the folded square, which corresponds to multiple corners of the original square. ✗

.....  
Final Answer:\boxed{E}

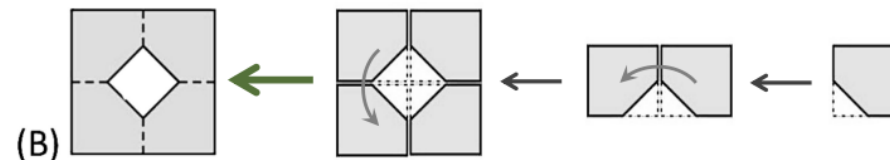


**Error Analysis:** After folding into  $1/4$ , the “corners” of the folded paper are not the original corners. The solution fails to properly simulate the unfolding process.

**Direct GPT-4o : B.**



**Human Reasoning (Ground Truth):**



# How

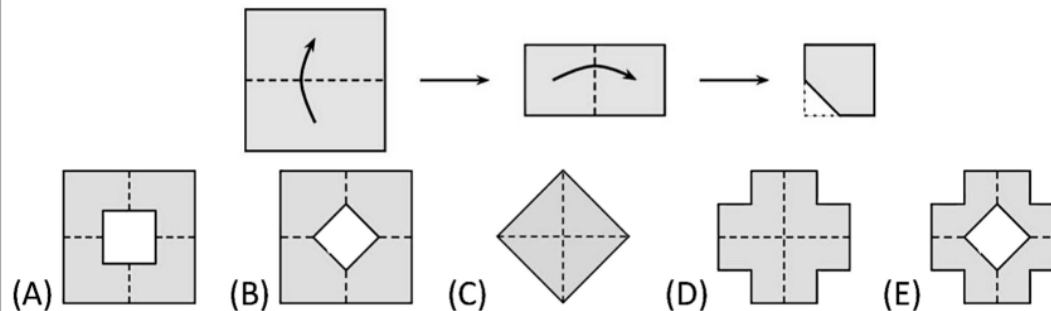
# ing?

① CoT:

Calls for spatial imagination beyond the power of language.



## Math: 2D Transformation



**Question:** Rebecca folds a square piece of paper twice. Then she cuts off one corner. Which of the following diagrams shows the unfolded paper? What could the

we need to carefully analyze the folding and cutting pattern when the paper is

✓ Step 2: Understand the cutting

per. ✓

square, this "corner" is actually a corner. This corresponds to multiple corners of

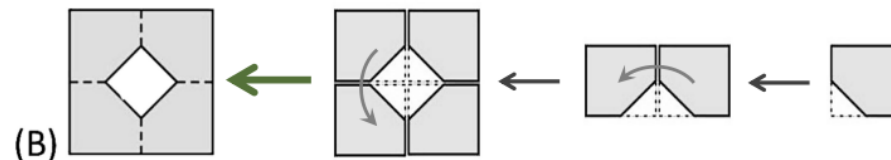


**Error Analysis:** After folding into  $1/4$ , the "corners" of the folded paper are not the original corners. The solution fails to properly simulate the unfolding process.

Direct GPT-4o : B.



**Human Reasoning (Ground Truth):**



# How to improve MM reasoning?

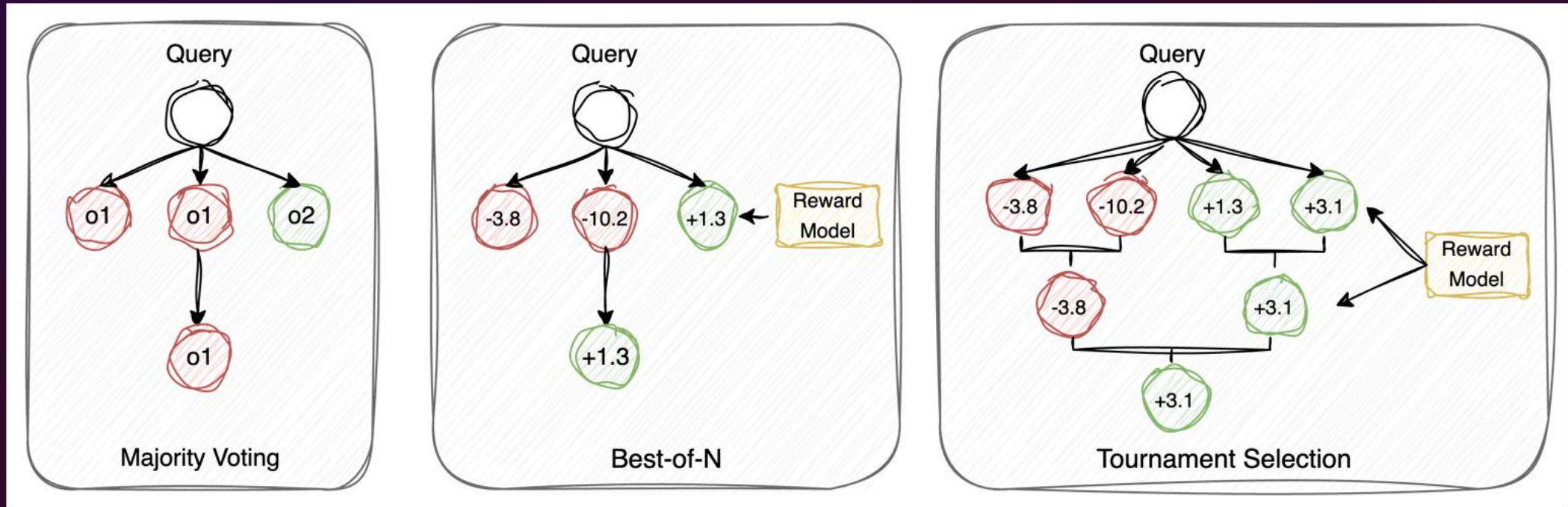
## Test Time Compute Scaling





# How to improve MM reasoning?

## ② Try various test-time compute scaling strategies



e.g., majority voting, best-of-N, and tournament (up to 16 times)

# How to improve MM reasoning?

More textual CoTs candidate  $\neq$  Better visual reasoning

| Model                     | Method          | Reward Model                 | N=1   | N=2   | N=4   | N=8   | N=16  |
|---------------------------|-----------------|------------------------------|-------|-------|-------|-------|-------|
| GPT-4o                    | Majority Voting | —                            |       | —     | 37.25 | 36.25 | 38.25 |
|                           | BoN             | GPT-4o (Self)                |       | 35.50 | 35.75 | 36.75 | —     |
|                           | BoN             | Gemini Flash Thinking        | 36.00 | 40.75 | 36.25 | 36.5  | —     |
|                           | Tournament      | Gemini Flash Thinking        |       | 40.75 | 39.25 | 41.25 | 35.25 |
|                           | Pass@N          | —                            |       | 45.00 | 53.25 | 65.75 | 74.00 |
| Gemini 2.0 Flash          | Majority Voting | —                            |       | —     | 37.75 | 39.25 | 39.75 |
|                           | BoN             | Gemini Flash (Self)          |       | 38.25 | 36.50 | 36.00 | —     |
|                           | BoN             | Gemini Flash Thinking        | 36.25 | 36.75 | 37.00 | 40.25 | —     |
|                           | Tournament      | Gemini Flash Thinking        |       | 36.75 | 37.25 | 40.75 | 38.75 |
|                           | Pass@N          | —                            |       | 45.25 | 56.25 | 64.50 | 75.00 |
| Gemini 2.0 Flash Thinking | Majority Voting | —                            |       | —     | 48.00 | 49.00 | 50.75 |
|                           | Tournament      | Gemini Flash Thinking (Self) | 43.50 | 45.50 | 47.25 | 47.25 | 48.00 |
|                           | Pass@N          | —                            |       | 53.75 | 64.50 | 71.50 | 81.50 |
| o1                        | —               | —                            | 45.75 | —     | —     | —     | —     |

Particularly for tasks requiring fine-grained spatial understanding or multi-step reasoning



# How to improve MM reasoning?

## Reinforcement Learning Scaling



# How to improve MM reasoning?

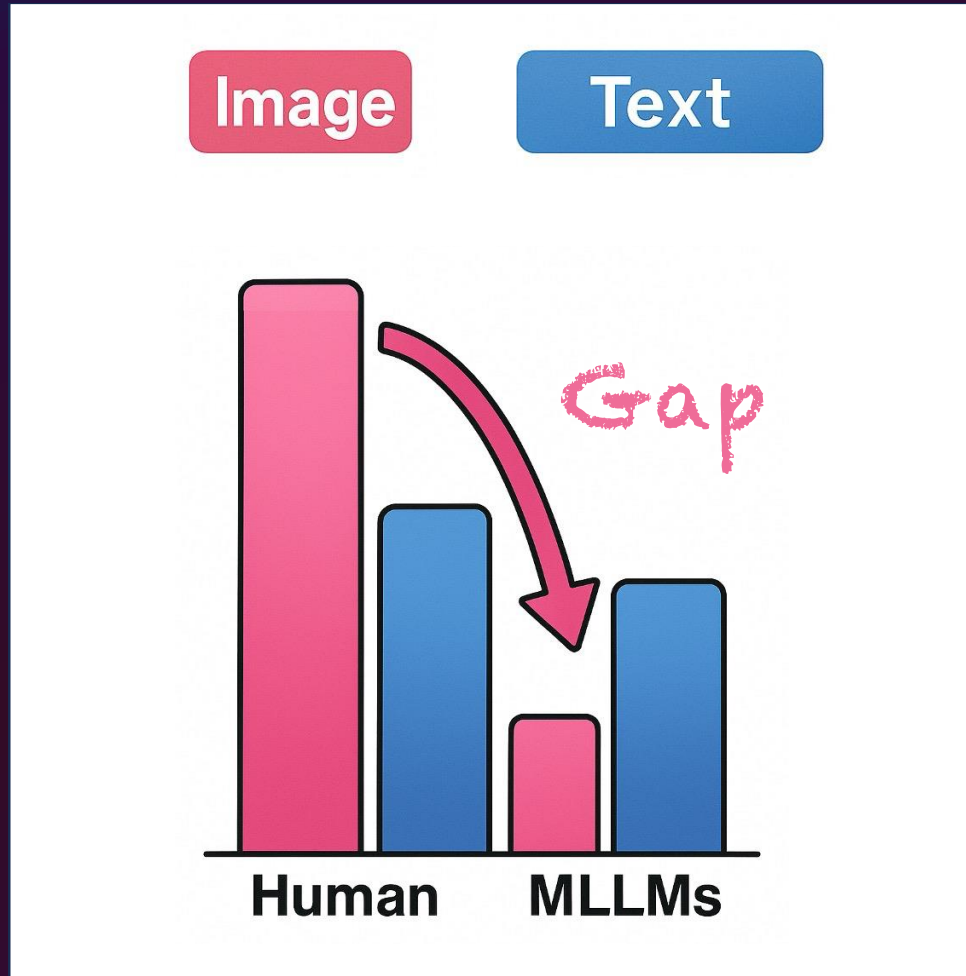
## ③ Try RL training to scale

| Reset                                               |      |               |              |              |              | EMMA      |              | EMMA-Mini |  |
|-----------------------------------------------------|------|---------------|--------------|--------------|--------------|-----------|--------------|-----------|--|
| Name                                                | Size | CoT prompting | Overall ↓    | Math         | Physics      | Chemistry | Coding       | Overall   |  |
| <a href="#">gemini-2.0-flash-thinking-exp-01-21</a> | -    | -             | 42.50        | 37.11        | 60.26        | 41.58     | 48.05        | 48.00     |  |
| <a href="#">VL-Rethinker-72B</a>                    | 72B  | -             | <u>38.9*</u> | -            | -            | -         | -            | -         |  |
| <a href="#">Qwen2.5-VL-72B-Instruct</a>             | 72B  | ✗             | 38.56        | <u>36.55</u> | 36.54        | 40.73     | 40.43        | 40.5      |  |
| <a href="#">gemini-2.0-flash-thinking-exp-1219</a>  | -    | -             | 38.06        | 31.61        | <u>56.41</u> | 37.93     | <u>43.44</u> | 43.50     |  |

## Maybe promising

- **VL-Rethinker**: Incentivizing Self-Reflection of Vision-Language Models with Reinforcement Learning
- **SRPO**: Enhancing Multimodal LLM Reasoning via Reflection-Aware Reinforcement Learning
- .....

# Future Work



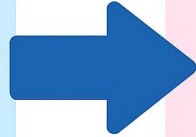
- From **language-driven** to **cross-modal** collaboration for MM Reasoning
- Visual reasoning is a key bottleneck
- New paradigms needed!

# Future Work



## Scaling of Modality-unified Models

- Unified representation
- Cross-modal modeling
- Parameter sharing



## Enhanced Visual Generation and Interaction

- Active visual state update
- Image generation for reasoning
- Multi-turn language-vision feedback
- Tool-augmented visual reasoning

- **Scaling of Modality-unified Models**

- **Enhanced Visual Generation and Interaction**

# Thanks!

## Can MLLMs Reason/Think in Multimodality?



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EMMA



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