

On the Role of Edge Dependency in Graph Generative Models

Sudhanshu Chanpuriya, Cameron Musco,
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Graph Generative Models

Given a graph, we want to create a model that generates **novel** but **similar** graphs.

Why novel graphs?

- | Test scalability & robustness of models and algorithms.
- | Study networks under privacy.
- | Drug discovery.

How similar?

- | Match the input graph's structure and statistics as well as possible. . .
- | But not to the point of reproducing the same edges!

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Quantifying Graph Variety

To concretize *variety*, prior work defines the **overlap** of a random graph model G :

$$\text{Ov}(G) := \frac{\mathbb{E}_{G_1; G_2} |E(G_1) \setminus E(G_2)|}{\mathbb{E}_G |E(G)|}$$



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Consider common **edge-independent** graph models: some probability matrix $P \in [0; 1]^{n \times n}$ and the distribution G on graphs where each edge is added independently with probability P_{ij} .

It is shown that edge-independent models with low overlap are inherently limited in representing dense subgraph structure: the max expected triangle count **shrinks cubically in overlap!**

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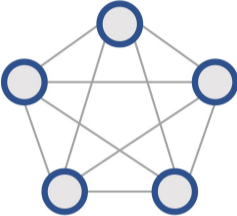
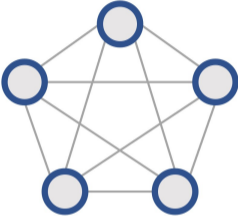
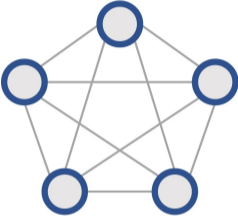
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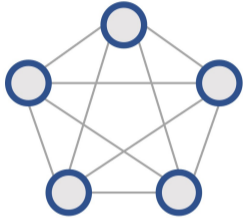
This is very constraining. In this work, we explore what happens beyond edge independence.

Beyond Edge Independence

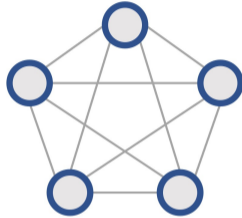


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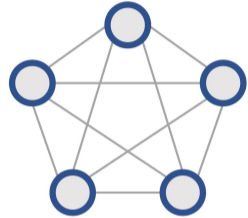
Edge Activation



Node Activation

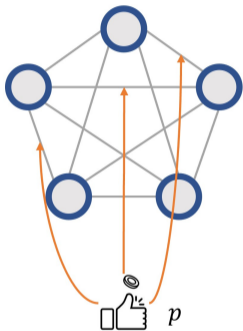


Graph Activation

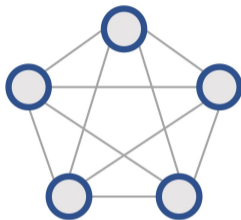


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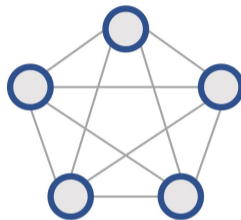
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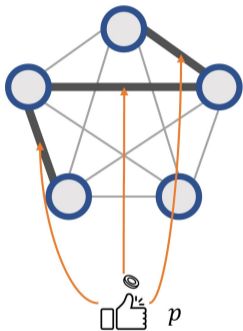


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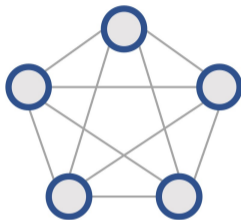


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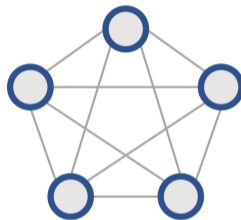
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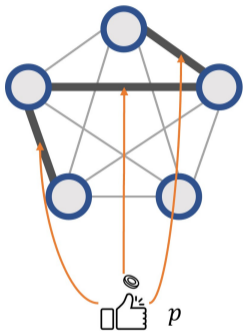


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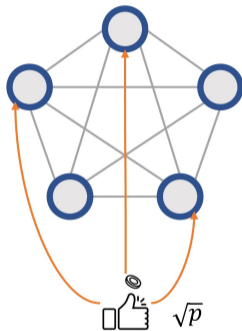


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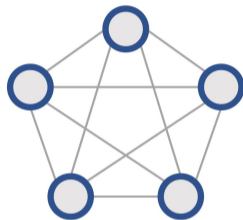
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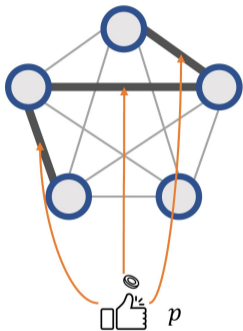


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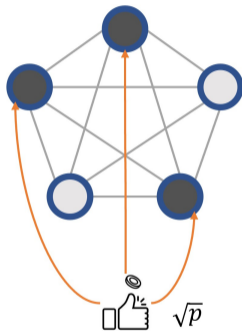


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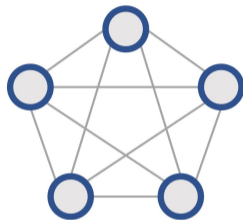
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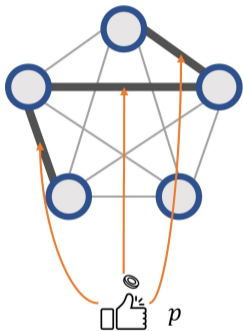


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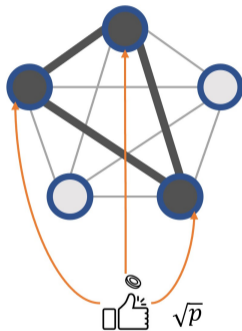


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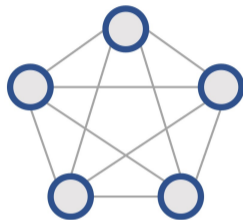
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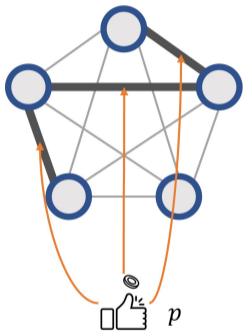


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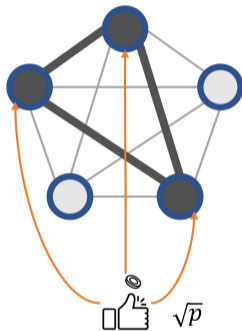


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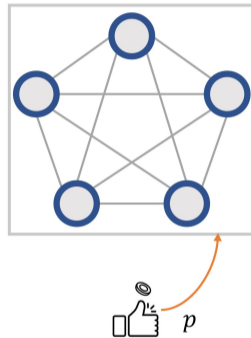
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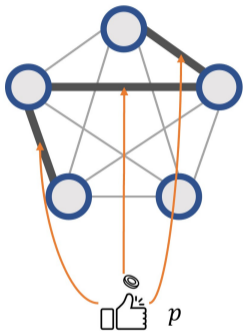


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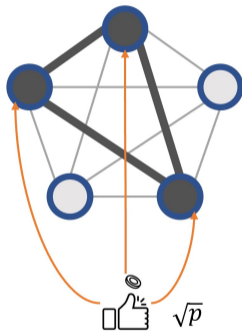


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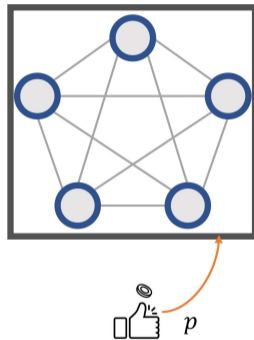
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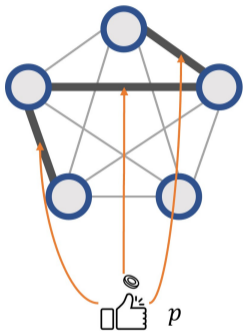


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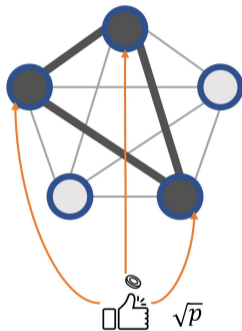


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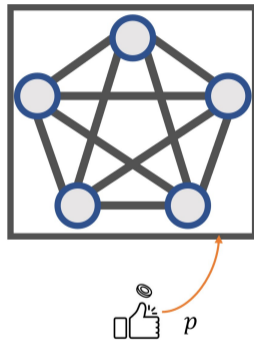
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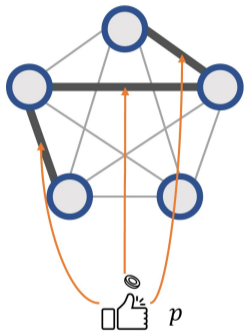


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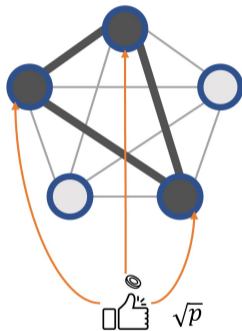
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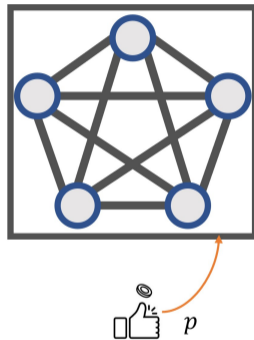
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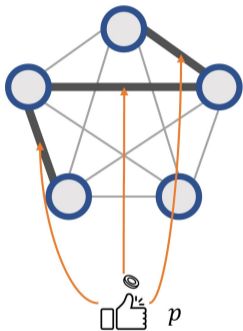
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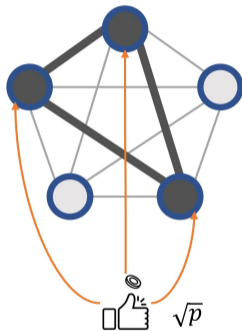
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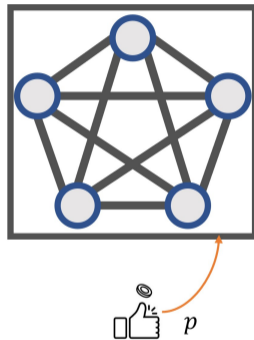
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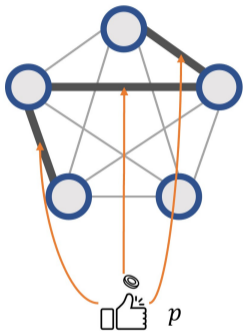
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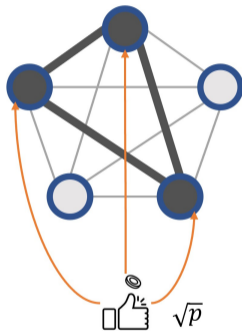
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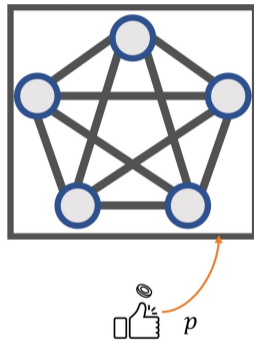
$$\text{Overlap} = p$$
$$\text{Pr}(\Delta) = p^3$$

Node Activation



$$\text{Overlap} = p$$
$$\text{Pr}(\Delta) = p^{1.5}$$

Graph Activation



$$\text{Overlap} = p$$
$$\text{Pr}(\Delta) = p^1$$

A Nested Hierarchy of Edge Dependence

We introduce the *node independent* model: Each node is given an independent **distribution over representation vectors**.

Definition (Node Independent Graph Model)

Distribution over $A = (XY^T)$ for some **random node representation matrices** X and Y , where $[X; Y]$'s rows are mutually independent.

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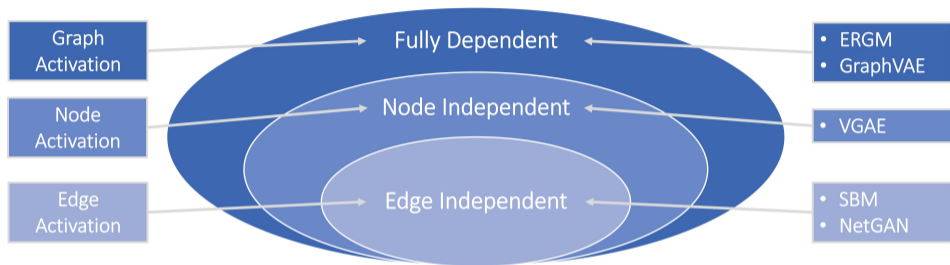
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Bounds for Edge Dependent Graph Models

We can prove bounds on the capabilities of models with edge dependency:

Model	Upper Bound on \Rightarrow^3	Examples
Edge Independent	$Ov(A)^{3.0}$	SBM, NetGAN
Node Independent	$Ov(A)^{1.5}$	VGAE
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Empirical Contributions

We further explore empirical implications of our theoretical work:

- | We motivate evaluation of graph generative models using not only error on matching graph statistics, but also overlap.
- | We introduce three simple baselines inspired by $f_{\text{edge/node/graph}}g$ activation.
- | We compare our baselines against modern deep-learning based models, and we find they are often competitive at matching graph statistics at the same levels of overlap.

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