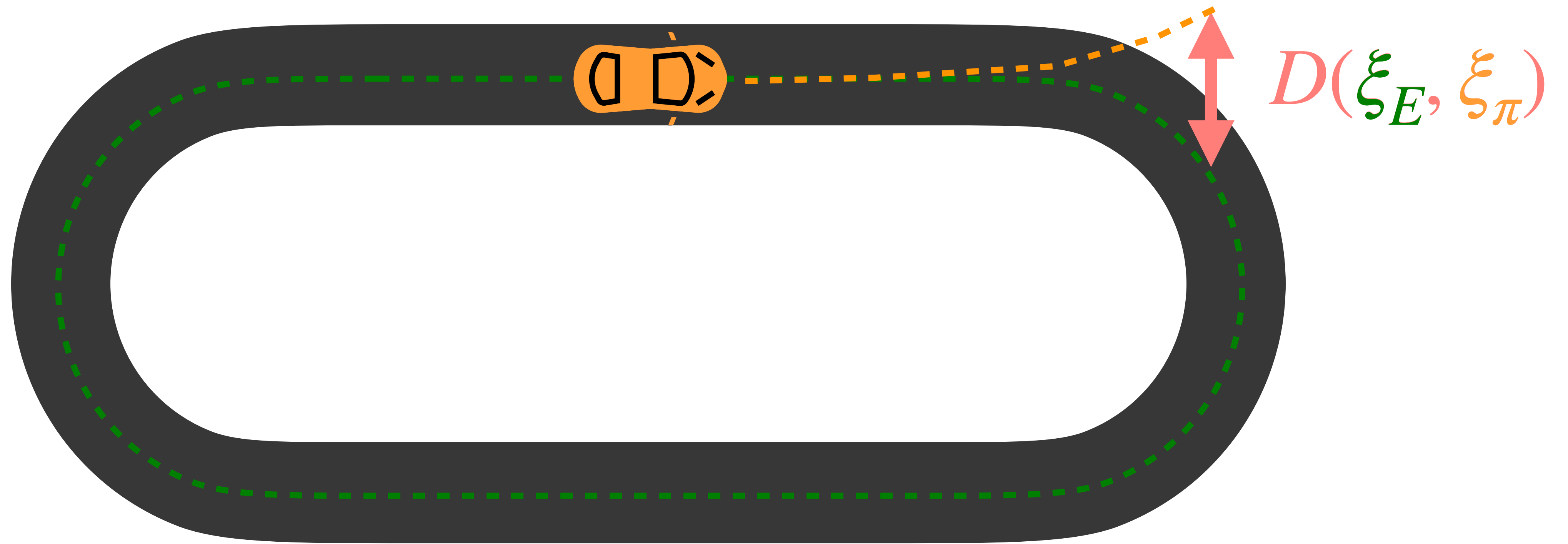


Hybrid Inverse Reinforcement Learning



Juntao Ren, Gokul Swamy*, Steven Wu, Drew Bagnell, Sanjiban Choudhury*

Inverse Reinforcement Learning for Imitation



$$\begin{array}{c} \{s_1 \dots s_n\} \\ \{a_1 \dots a_n\} \end{array} \longleftrightarrow \begin{array}{c} \{s_1 \dots s_n\} \\ \{a_1 \dots a_n\} \end{array}$$

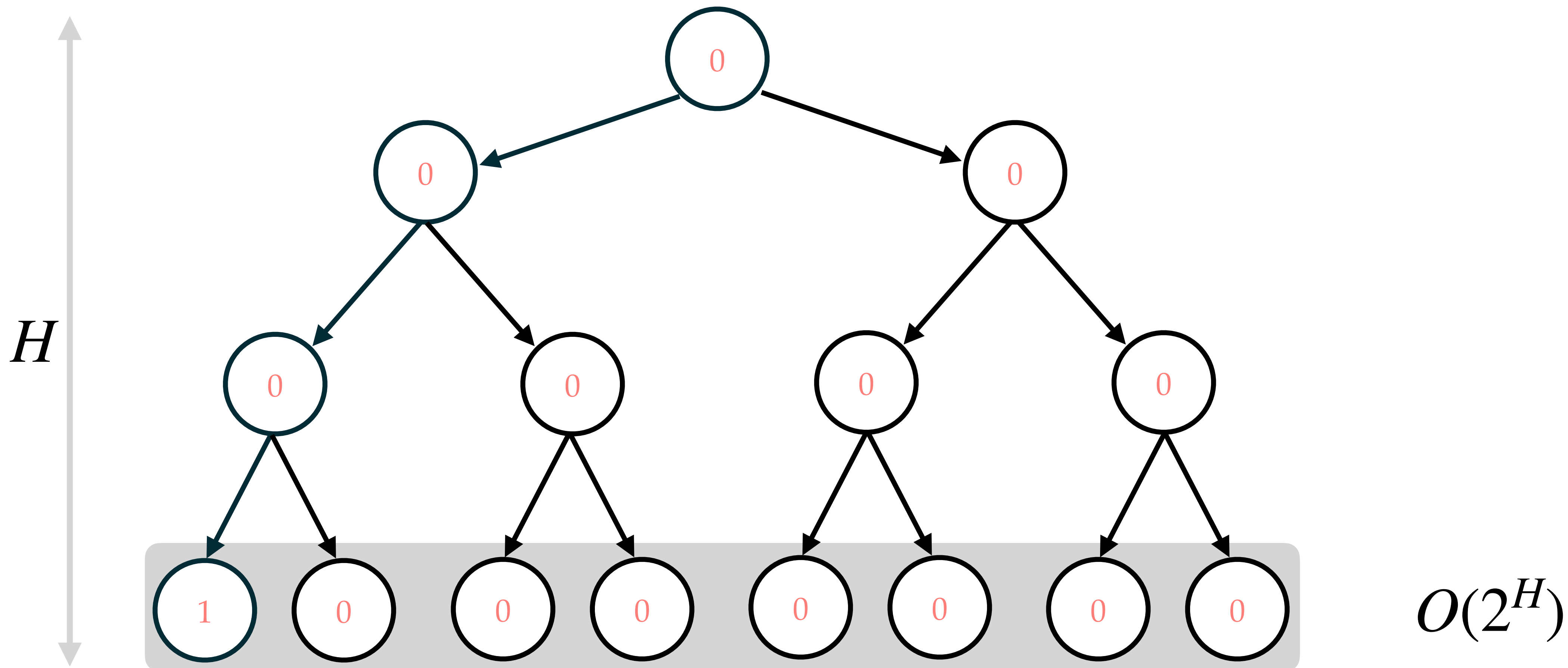
*Requires repeatedly
solving a hard
exploration problem.*

*Robust to
compounding
errors ...*



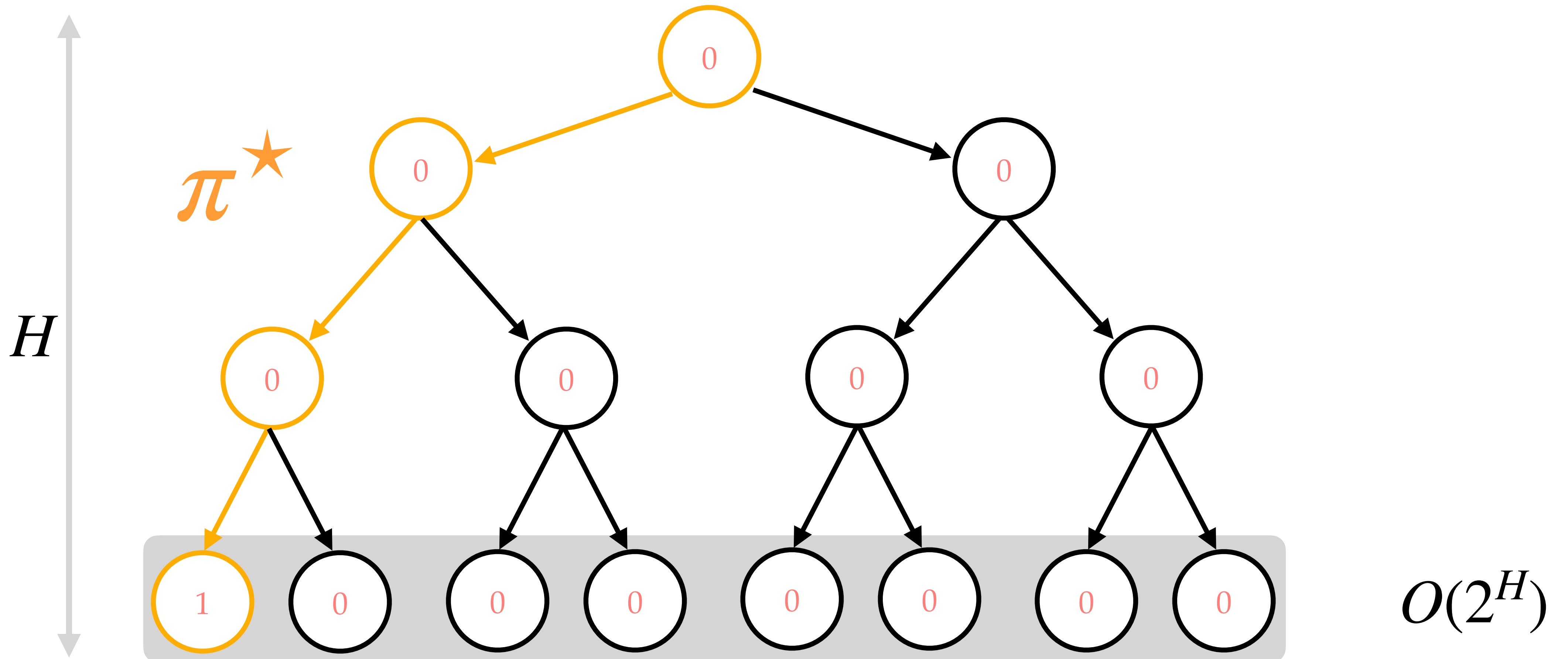
Exploration makes IRL Inefficient

$$\pi_E \xleftrightarrow{f} \pi$$



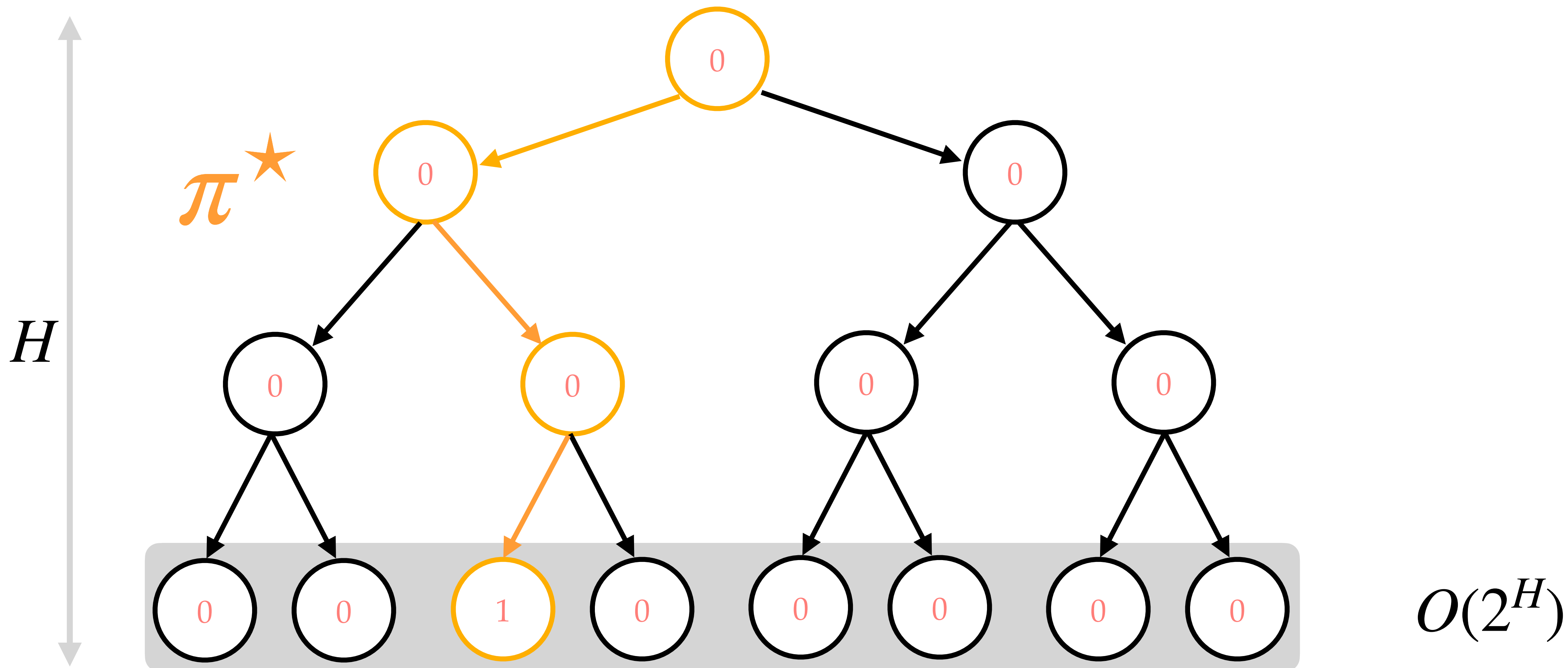
Exploration makes IRL Inefficient

$$\pi_E \xleftrightarrow{f} \pi$$



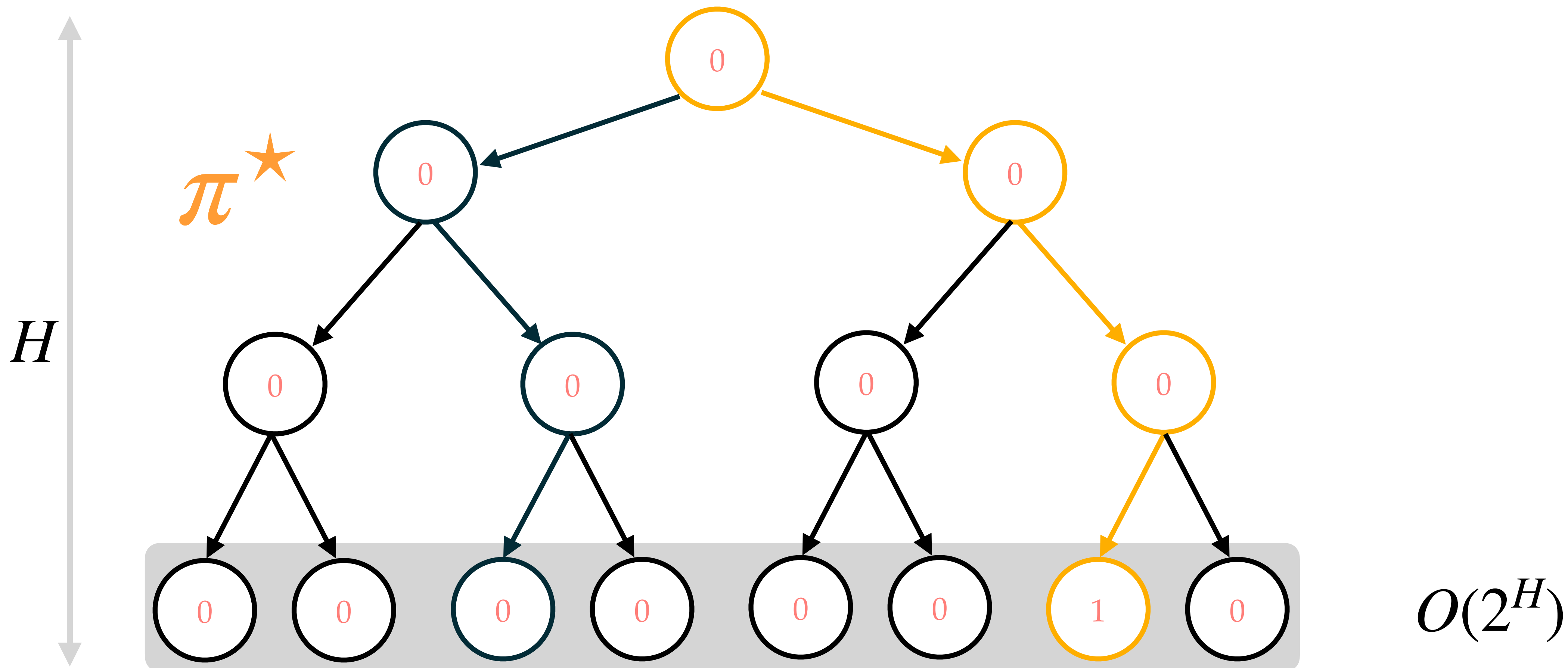
Exploration makes IRL Inefficient

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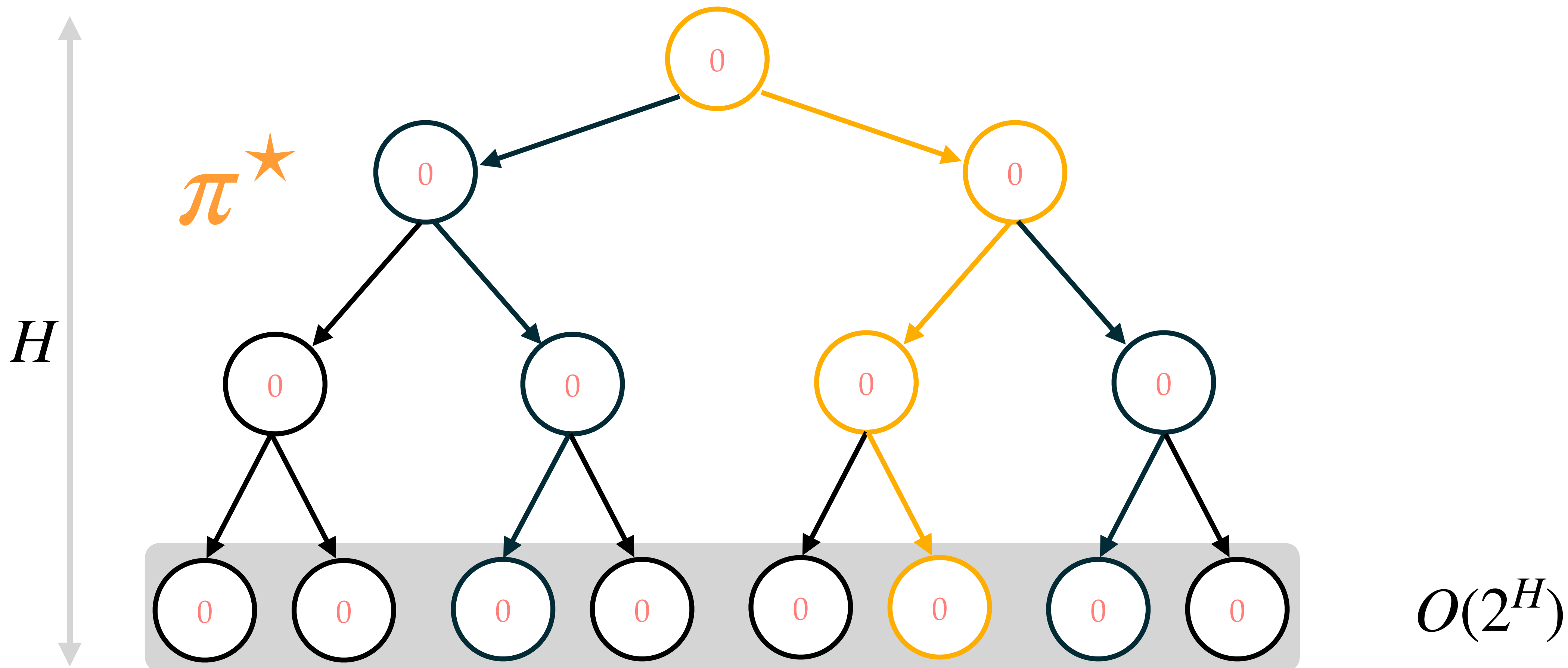
Exploration makes IRL Inefficient

$$\pi_E \xleftrightarrow{f} \pi$$



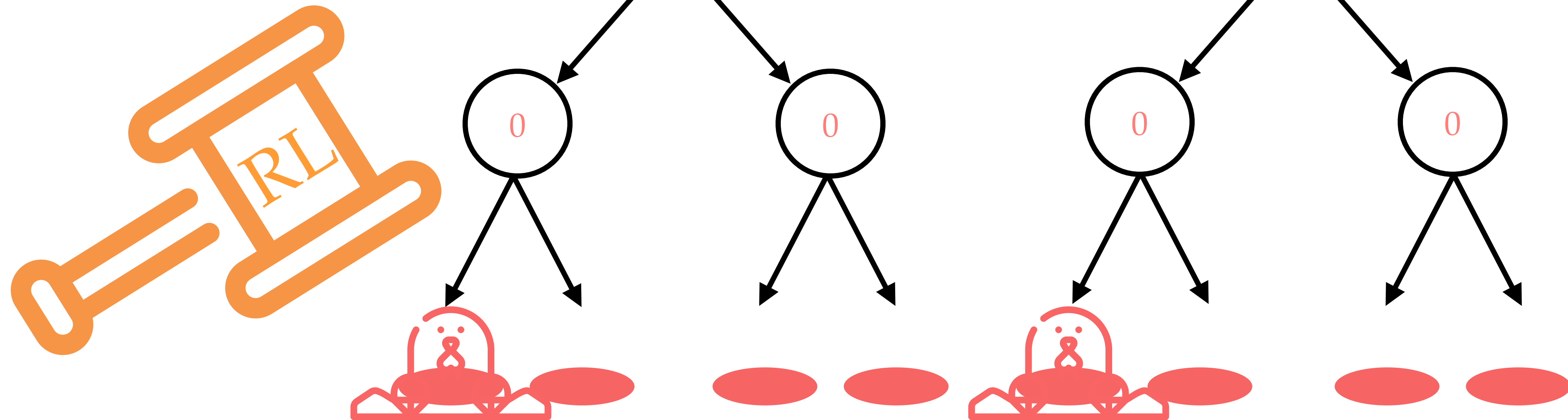
Exploration makes IRL Inefficient


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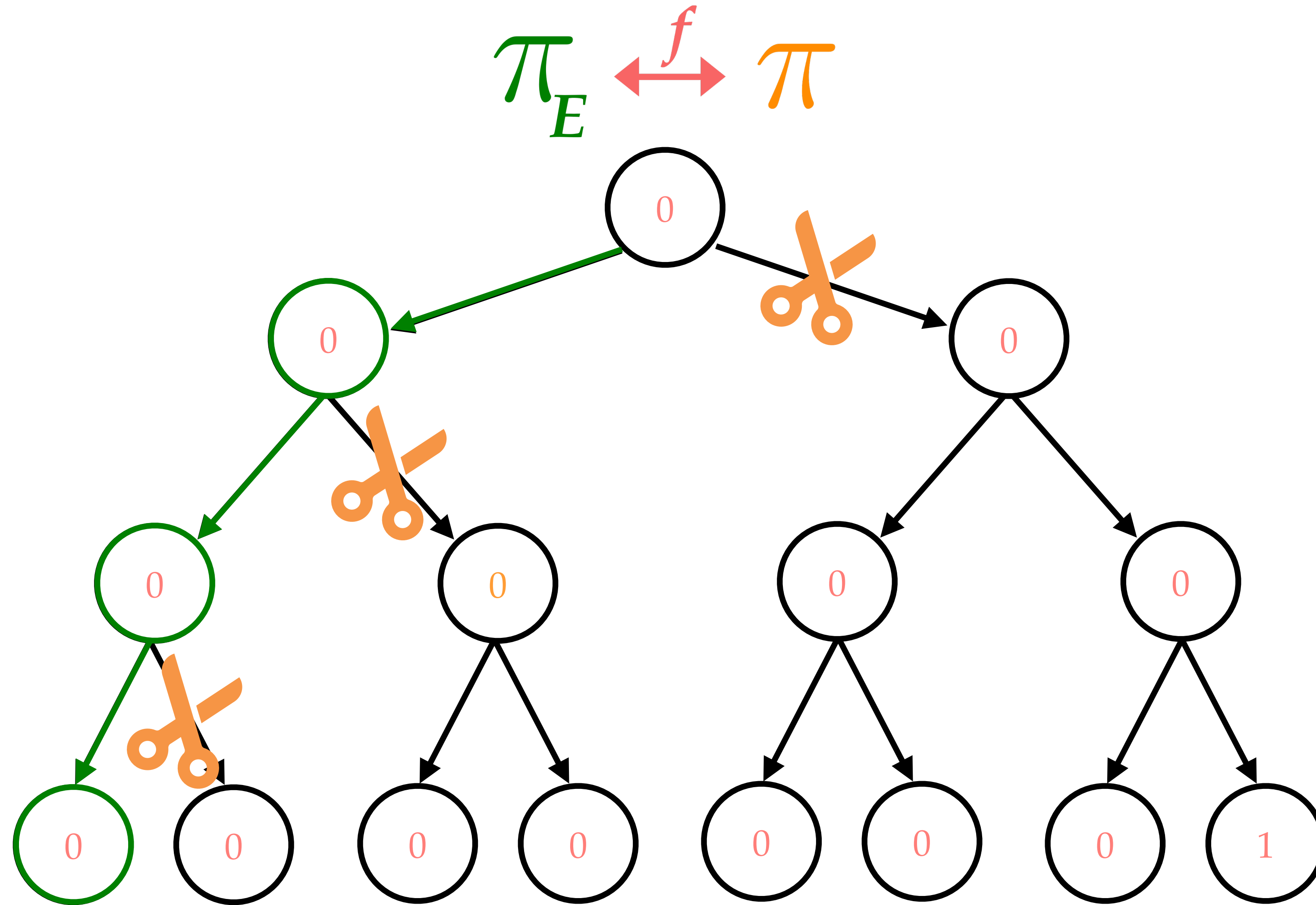
We're playing adversarial whack-a-mole with an RL Hammer

$$\pi_E \xleftrightarrow{f} \pi$$



 *Question: How do we reduce the amount of exploration performed in inverse RL?*

🔑 *Idea: We don't need to compute a best response via RL, just compete with the expert!*



A Unifying Mathematical Framework for Efficient IRL

ERROR $\{\text{Reg}_\pi(T)\}$: A policy-selection algorithm \mathbb{A}_π satisfies the $\text{Reg}_\pi(T)$ expert-relative regret guarantee if given any sequence of reward functions $f_{1:T}$, it produces a sequence of policies $\pi_{t+1} = \mathbb{A}_\pi(f_{1:t})$ such that

$$\sum_{t=1}^T J(\pi_E, f_t) - J(\pi_t, f_t) \leq \text{Reg}_\pi(T).$$

Notice that we never need to compute a best response to an f_t !

A Unifying Mathematical Framework for Efficient IRL

$$\begin{aligned} J(\boldsymbol{\pi}_E, r) - J(\bar{\boldsymbol{\pi}}, r) &= \frac{1}{T} \sum_{t=1}^T J(\boldsymbol{\pi}_E, r) - J(\boldsymbol{\pi}_t, r) \\ &\leq \max_{f^* \in \mathcal{F}_r} \frac{1}{T} \sum_{t=1}^T J(\boldsymbol{\pi}_E, f^*) - J(\boldsymbol{\pi}_t, f^*) \\ &\leq \frac{1}{T} \sum_{t=1}^T J(\boldsymbol{\pi}_E, f_t) - J(\boldsymbol{\pi}_t, f_t) + \frac{\text{Reg}_f(T)}{T} H \\ &\leq \frac{\text{Reg}_\pi(T)}{T} + \frac{\text{Reg}_f(T)}{T} H. \end{aligned}$$

Q: What algorithms satisfy the ERROR property?

*A1: Expert
Resets*

FILTER

*A2: Hybrid
Training*

HyPE

*A3: Hybrid
Model Fitting*

HyPER

Q: What algorithms satisfy the ERROR property?

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Q: What algorithms satisfy the ERROR property?

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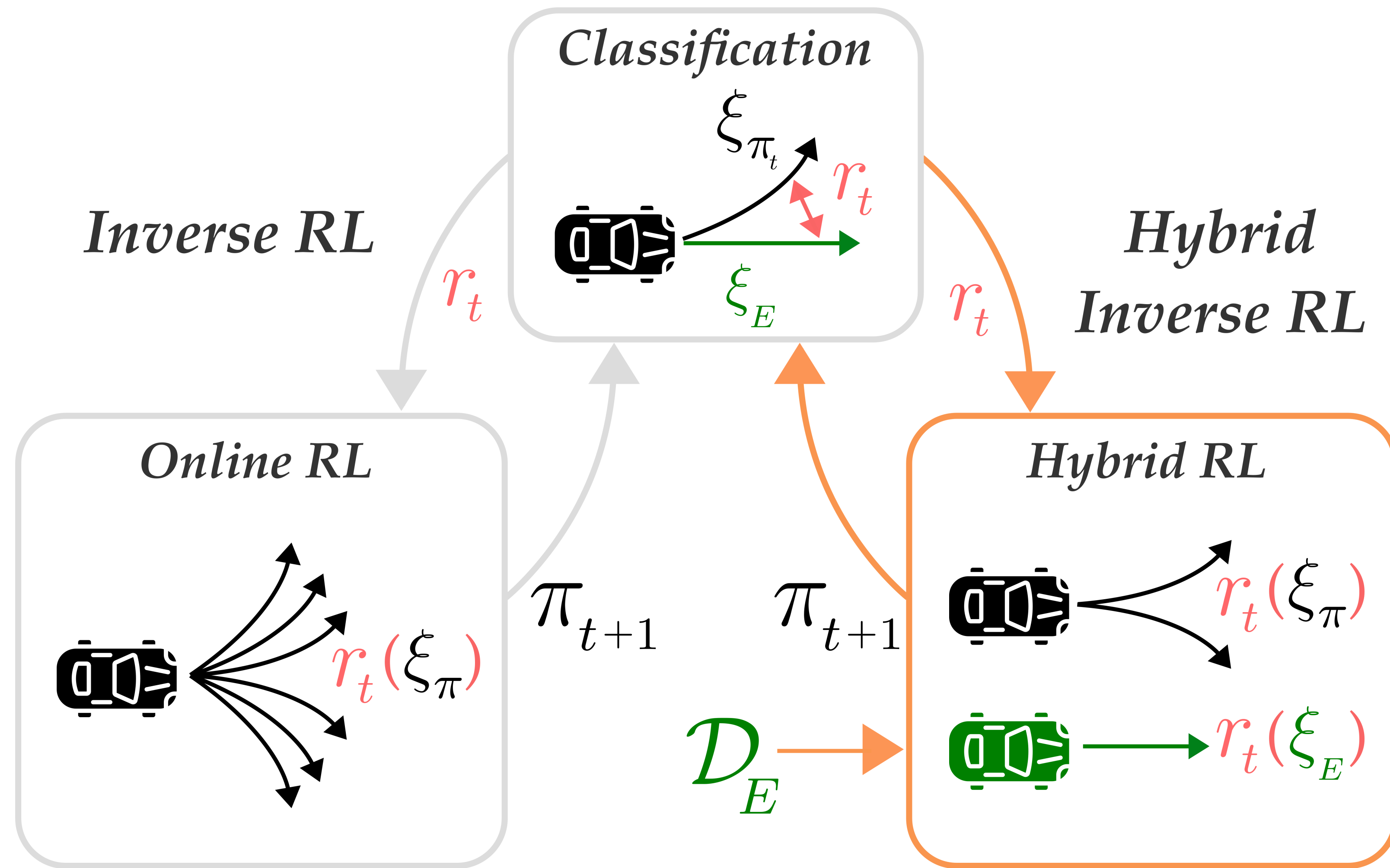
*A2: Hybrid
Training*

HyPE

*A3: Hybrid
Model Fitting*

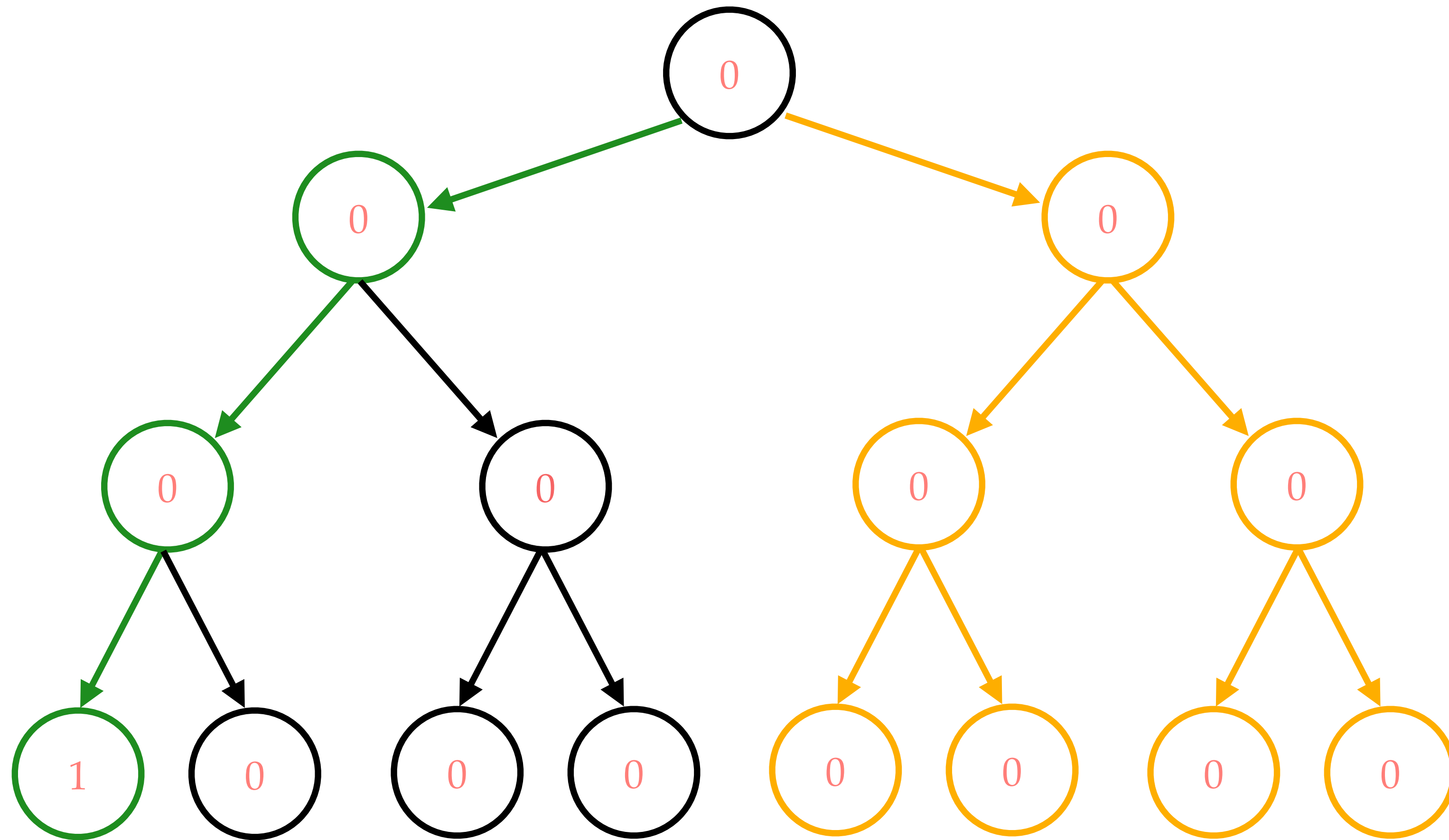
HyPER

Speeding up IRL with Hybrid Training



Speeding up IRL with Hybrid Training

$$\pi_E \overset{f}{\longleftrightarrow} \pi$$



Q: What algorithms satisfy the ERROR property?

*A1: Expert
Resets*

FILTER

*A2: Hybrid
Training*

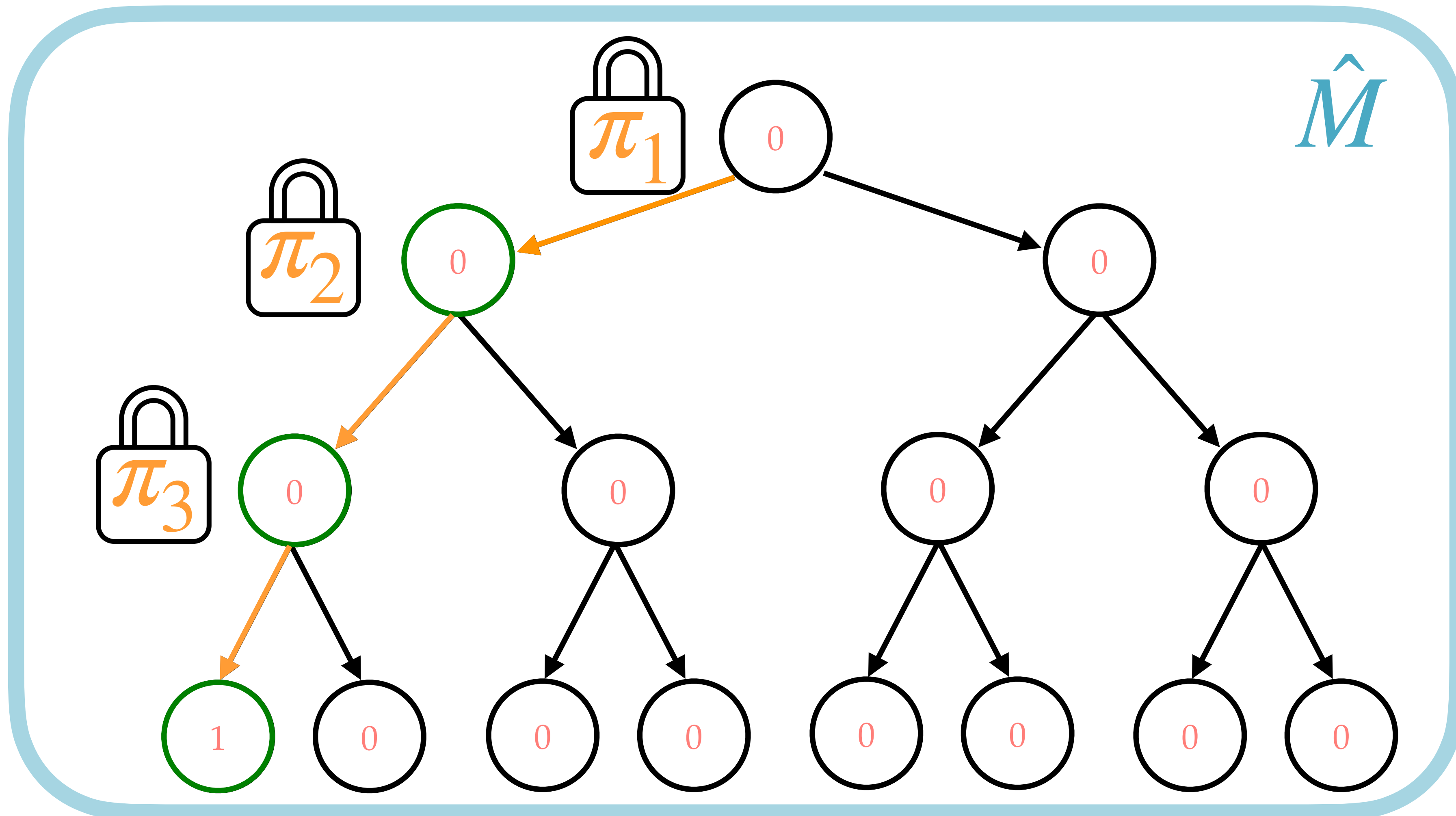
HyPE

*A3: Hybrid
Model Fitting*

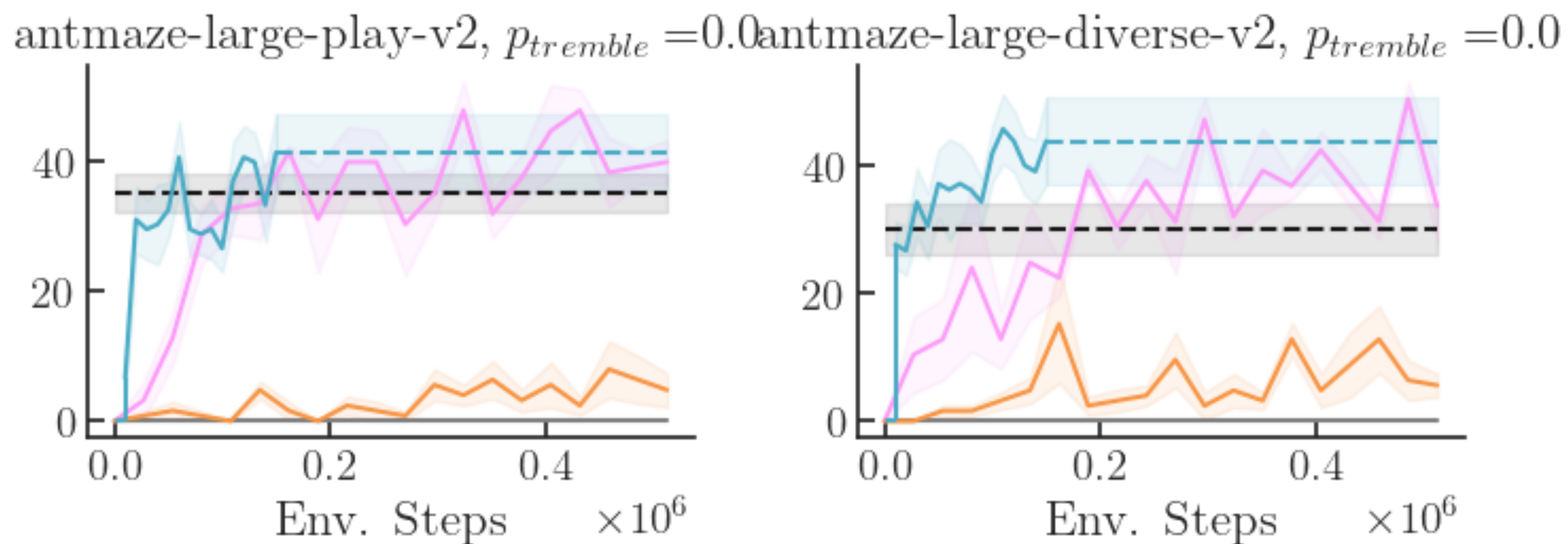
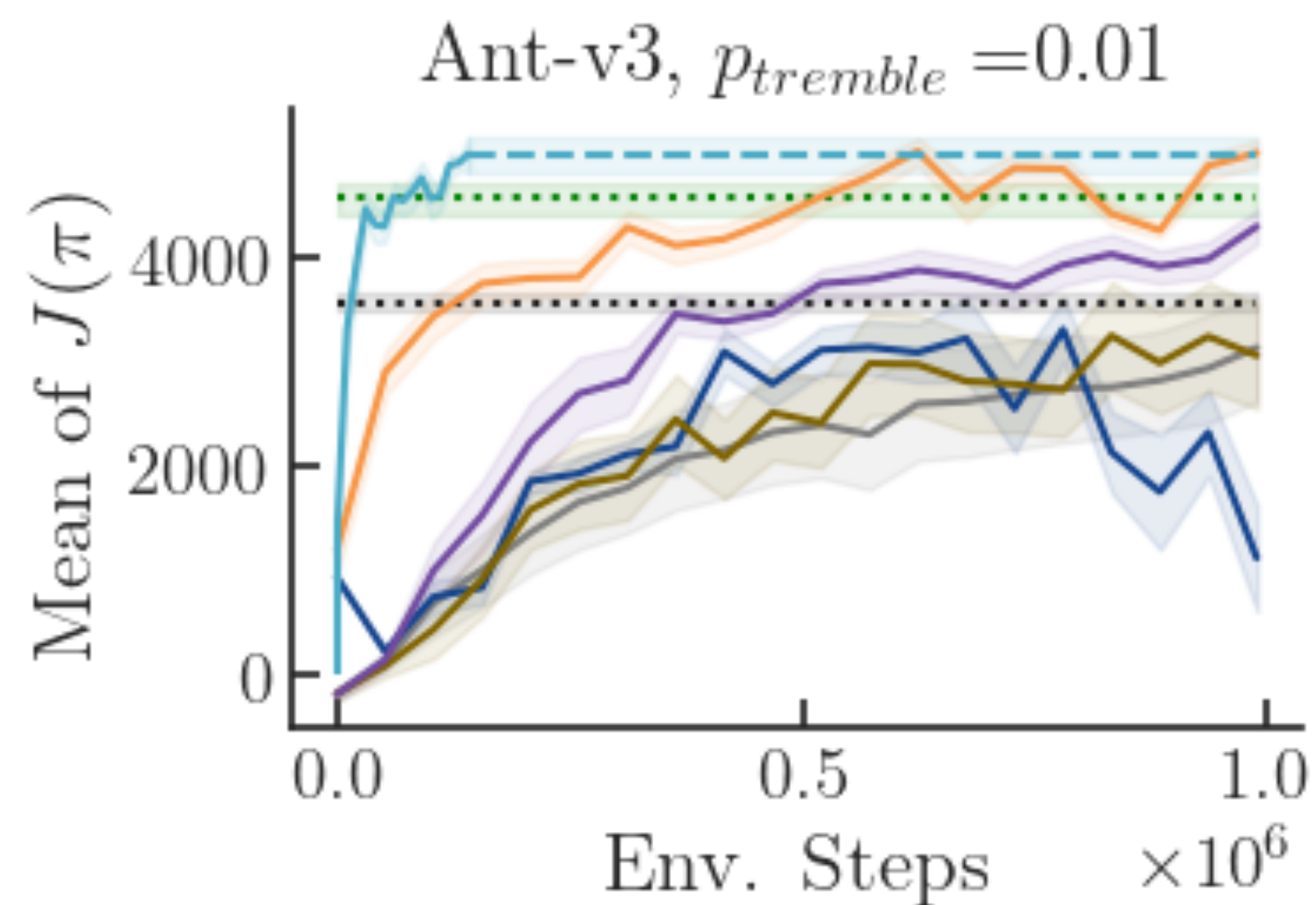
HyPER

Speeding up IRL with Hybrid Model Fitting

$$\pi_E \xleftrightarrow{f} \pi$$

 M^\star 

Hybrid Model Fitting Speeds Up IRL (even more)



Thanks!



Paper



Code

gswamy@cmu.edu, jlr429@cornell.edu