

# Bagged Deep Image Prior for Recovering Images in the Presence of Speckle Noise

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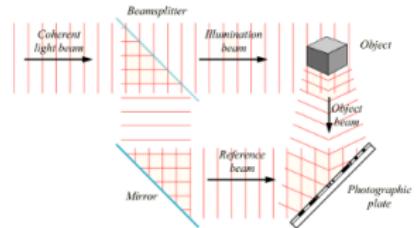
# Coherent imaging

Various imaging systems employ coherent light:

- ▶ Optical coherence tomography (OCT)
- ▶ Synthetic aperture radar (SAR)
- ▶ Inverse synthetic aperture radar (ISAR)
- ▶ Digital holography



SAR imaging



Digital holography

One of the key challenges is **multiplicative** noise.

# Coherent imaging: mathematical model

$$y = Axw + z$$

- ▶  $X = \text{diag}(x) \in \mathbb{R}^{n \times n}$ , where  $x \in \mathbb{R}^n$  is the desired signal.
- ▶  $w \in \mathbb{R}^n$ : signal-dependent **speckle** noise.
- ▶  $A \in \mathbb{R}^{m \times n}$ : known sensing matrix,  $m < n$ .
- ▶  $z \in \mathbb{R}^n$ : additive white Gaussian noise.

**Goal:** Recover  $x$  from measurements  $y = Axw + z$ .

To improve performance: acquire multiple independent **looks**, i.e., recording  $x$  under various realizations of the noise process:

$$y_\ell = Axw_\ell + z_\ell$$

# MLE of multiple compressive looks

We derive the **maximum likelihood estimator (MLE)** of multi-look compressive measurements:

$$\hat{x} = \underset{X = \text{diag}(x): x \in \mathcal{C}}{\arg \min} f_L(x)$$

$$f_L(x) = \log \det(AX^2A^T) + \frac{1}{L} \sum_{\ell=1}^L y_\ell^T (AX^2A^T)^{-1} y_\ell$$

Projected Gradient Descent for solving MLE-based recovery:

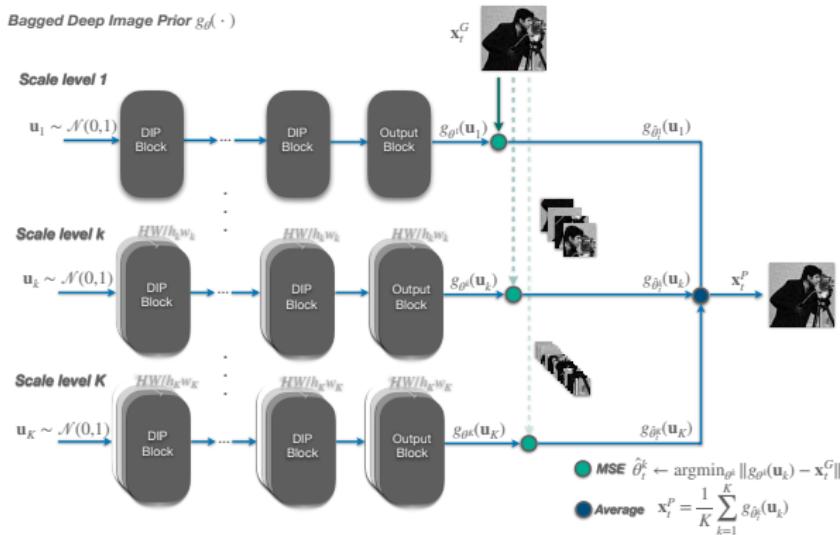
- ▶ Initialize  $X_0$ .
- ▶ For  $t = 1, 2, \dots$ :
  - i. **Gradient descent**:  $S_{t+1} = X_t - \mu \nabla f_L(X_t)$
  - ii. **Projection**:  $X_{t+1} = \arg \min_{\theta} \|g_{\theta}(u) - S_{t+1}\|_2^2$

# Bagged Deep Image Prior (Bagged-DIP)

## Deep image prior (DIP) hypothesis

Choose  $u \sim \mathcal{N}(0, I_d)$ .  $x \in \mathcal{Q}$  can be effectively expressed as  $x \approx g_\theta(u)$

**Bagging idea:** Average over several low-bias and hopefully weakly dependent estimates (DIP outputs) yields a lower-variance estimate.



# Performance of MLE as a function of $m, n, L$

Sensor measurements:

$$y_\ell = AXw_\ell, \quad \ell = 1, 2, \dots, L$$

Recovery method:

$$\hat{x} = \underset{x: x = g_\theta(u)}{\operatorname{argmin}} f_L(x)$$

## Theorem

Suppose i.i.d.  $A_{ij} \sim \mathcal{N}(0, 1)$ ,  $m < n$  and  $g_\theta(u)$ , as function of  $\theta \in [-1, 1]^k$ , is 1-Lipschitz, we have

$$\frac{1}{n} \|\hat{x} - x\|_2^2 = O\left( \frac{\sqrt{k \log n}}{m} + \frac{n \sqrt{k \log n}}{m \sqrt{Lm}} \right).$$

with probability  $1 - O(e^{-\frac{m}{2}} + e^{-\frac{Ln}{8}} + e^{-k \log n} + e^{k \log n - \frac{n}{2}})$

## Newton-Schulz matrix inversion approximation

In PGD, gradient computation in each iteration  $t$  involves  $m \times m$  matrix  $B_t = AX_t^2A^T$  inversion:

$$\frac{\partial f_L}{\partial x_j} = 2x_j \left( a_j^T B_t^{-1} a_j - \frac{1}{\sigma_w^2 L} \sum_{\ell=1}^L (a_j^T B_t^{-1} y_\ell)^2 \right)$$

Instead of computing the matrix inverse directly, the iterations of Newton-Schulz for finding  $(B_t)^{-1}$  is given by

$$M^k = M^{k-1} + M^{k-1} (I - B_t M^{k-1})$$

where  $M^k$  is the approximation of  $(B_t)^{-1}$  at iteration  $k$ . It starts with  $M^0 = B_{t-1}^{-1}$ , which is the matrix inverse from previous GD iteration.

## Empirical results align with theoretical bounds

<b>m/n</b>	<b>#looks</b>	<b>Barbara</b>	<b>Peppers</b>	<b>House</b>	...	<b>Average</b>
12.5%	25	19.91/0.443	19.70/0.385	20.15/0.377	...	19.24/0.406
	50	20.90/0.567	21.69/0.535	22.27/0.531	...	20.83/0.538
	100	21.84/0.633	22.41/0.657	23.96/0.624	...	21.78/0.612
25%	25	23.57/0.586	23.17/0.547	24.25/0.520	...	22.86/0.549
	50	25.38/0.689	25.12/0.691	26.84/0.652	...	24.95/0.672
	100	26.26/0.748	26.14/0.759	28.33/0.717	...	26.24/0.745
50%	25	27.30/0.759	27.02/0.724	28.56/0.697	...	27.21/0.740
	50	28.67/0.816	28.52/0.804	30.30/0.762	...	28.78/0.818
	100	29.40/0.843	29.21/0.849	31.61/0.815	...	29.78/0.856

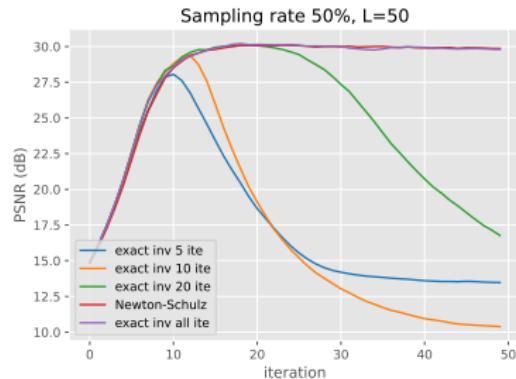
Sharpness of the bound, where the dominant term is  $\frac{n\sqrt{k\log n}}{m\sqrt{Lm}}$ .

- The decay in terms of  $m$  is  $m^{3/2}$ , and in terms of  $L$  is  $L^{1/2}$ .
  - PSNR gain with double  $m$ : theoretical value is  $15\log 2 \approx 4.5$ dB, empirical value is 3.99dB.
  - PSNR gain with double  $L$ : theoretical value is  $5\log 2 \approx 1.5$ dB, empirical value is 1.42dB.

# Efficiency and effectiveness of Newton-Schulz

Evaluation of Newton-Schulz:

- ▶ Newton-Schulz is effective: virtually identical to PGD with the exact inverse.
- ▶ Newton-Schulz is necessary: exact inverse only for certain # iterations diverges.



Time (in sec) required for exact matrix inversion and its Newton-Schulz approximation in PGD step.

Image size	$32 \times 32$	$64 \times 64$	$128 \times 128$
GD w/ Newton-Schulz	$\sim 7\text{e-}5$	$\sim 8\text{e-}5$	$\sim 1\text{e-}4$
GD w/o Newton-Schulz	$\sim 0.3$	$\sim 1.2$	$\sim 52.8$

# Improvements provided by bagging DIPs

Evaluation of the bagging idea:

- ▶ Bagged-DIP is effective:

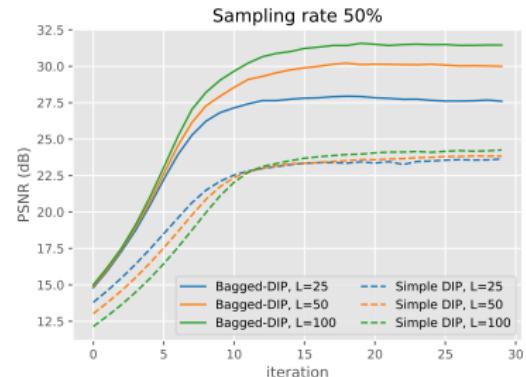
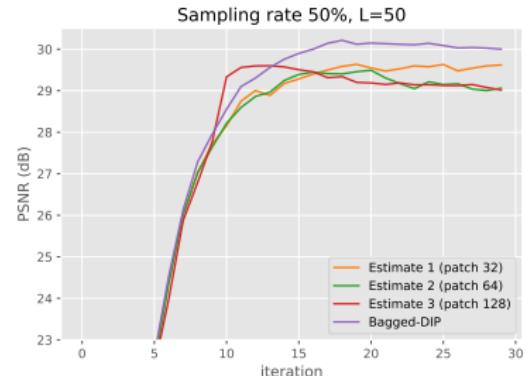
Bagged-DIP has offered 0.5 – 1dB over the three estimates it has combined.

- The gain is expected to increase when the number of estimates  $K$  increases.

- ▶ Bagged-DIP is more robust:

Bagged-DIP overcomes the bottleneck caused by the simple structured DIP when  $L$  increases.

- The theoretical gain is  $\approx 1.5$ dB when  $L$  doubles.



# Main contributions

## Theoretical contribution:

- ▶ First existing MLE-based recovery error bound  $\|\hat{x} - x\|_2^2$  in terms of parameters  $(m, n, L, k)$ .

## Algorithmic contribution:

- ▶ Bagged Deep Image Prior projection:  $x = g_\theta(u)$ 
  - Bagging of independent DIPs to provide more robust and effective projection.
- ▶ Newton Schulz matrix inversion approximation
  - Efficient matrix inversion approximation in PGD to avoid exact large matrix inversion.

Thanks you!