

# **Online Resource Allocation with Non-Stationary Customers**

#### **Overview**

We proposed the Unified Learning-while-Earning Algorithm based on Contextual Bandit with Knapsacks to address resource allocation under nonstationary environments.

- Everaged contextual information for informed decisions
- Balanced exploration and exploitation for rapidly changing customer preferences
- ▶ Overcame limitations of stationary environments
- Achieved regret bound of  $\tilde{O}(\sqrt{n|\Theta|T})$  under near-i.i.d. arrivals
- ▶ Provided sublinear regret and constant competitive ratio under nonstationary arrivals
- Compared ULwE Algorithm with  $\text{ALG}_{\text{IID}}$  and  $\text{ALG}_{\text{ADV}}$  in experiments, ULwE Algorithm consistently outperformed other algorithms

## **Problem Setting**

Objective: Maximize the total reward obtained from customer clicks or purchases while considering resource budget constraints.

- **n** resources with initial budgets:  $c_i$
- Customer arrival over time horizon:  $[0, T]$
- ▶ When a customer arrives, we will observe the context information  $x^t$
- Reject or assign a resource  $i$  to the customer
- ▶ Probability function  $f_i(x^t, \theta)$ : the likelihood of customer purchasing resource j
- ▶ Purchase: the system gets a reward  $r_i$  and consumes 1 unit from capacity

Assumption:

- ▶ Distribution:  $P(x^t = x^{(l)}) = \mu_l^t$  for customer type  $l \in 1, 2, ..., L$
- ► For every customer type  $x^{(l)}$ , calculate the expected number of arrivals over the time horizon:  $\lambda_l = \sum_{t=1}^{T} \mu_l^t$
- All  $\mu_i^t$  values are unknown, but  $\lambda_i$  is provided based on historical data.



end for

Algorithm 1 Unified Learning-while-Earning (ULwE) Input:  $c. T. L$ Initialize  $\Omega_i^0 = \Theta_i$  for all  $i \in [n]$ for  $t = 1$  to  $T$  do if switch  $=$  FALSE then  $I^t = ALG_{LP}(c, T, L, \Omega_i^{t-1})$ Check if conditions for switching are met. if any condition is violated then switch  $=$  TRUE. end if else  $I^t = ALG_{ADV}(c, T, L, \Omega_i^{t-1})$ end if Check if conditions for updating  $\Omega_i$  are met. if any condition is violated then Remove  $\bar{\theta}^t$  from  $\Omega_t^t$ else Set  $\Omega_i^t = \Omega_i^{t-1}$  for all  $i \in [n]$ end if end for Algorithm 2 ALG<sub>LP</sub> Protocol

Input:  $c, T, L$ Initialize  $\Omega_i^0 = \Theta_i$  for all  $i \in [n]$ for  $t = 1$  to  $T$  do Solve LP to maximize revenue and obtain  $\bar{s}^t$ ,  $\bar{\gamma}^t$ :  $\max_{s_{ij}, i \in [n], j \in [L]} \sum_{i \in [n]} r_i \sum_{i \in [L]} \lambda_j s_{ij} \overline{f}_i(x^{(j)}, \Omega_i^{t-1})$ s.t.  $\sum_{i\in\{i\}} \lambda_j s_{ij} \bar{f}_i(x^{(j)}, \Omega_i^{t-1}) \leq c_i, \ \forall i\in[n]$  $\sum_{i\in[n]} s_{ij} = 1, \ \forall j\in[L]$  $s_{ij} \geq 0, \ \forall i \in [n], j \in [L].$ Select resource *i* with probability  $\overline{s}_{iI}$ 

#### end for

Algorithm 3 ALGADV Protocol Input:  $c, T, L$ Initialize  $\Omega_i^0 = \Theta_i$  for all  $i \in [n]$ for  $t = 1$  to  $T$  do Observe the context  $x^t$  of the new arrival in period t Select  $I^t = \arg \max_{i \in [n]} r_i^t \overline{f}_i(x^t, \Omega_i^{t-1})$ where:  $r_i^t = r_i \times (1 - \Psi(N_i^{t-1}/c_i))$ 

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### **Main Contribution**

Regret bound:

- Near-i.i.d. arrivals scenario:  $\tilde{O}(\sqrt{n|\Theta|T})$
- Nonstationary arrivals scenario: sublinear regret with a constant competitive ratio



## **Numerical Studies**

Regret over Time under Near-IID Arrivals



#### Regret over Time under Adversarial Arrivals

