

Stereographic Spherical Sliced Wasserstein Distances

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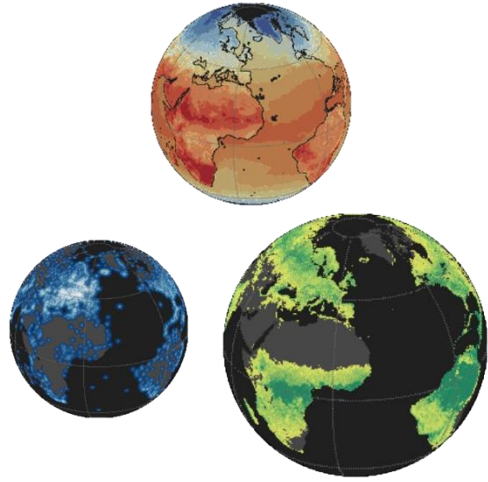
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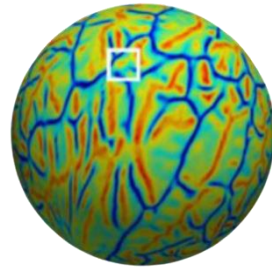
(*) Equal contribution



Some applications of interests



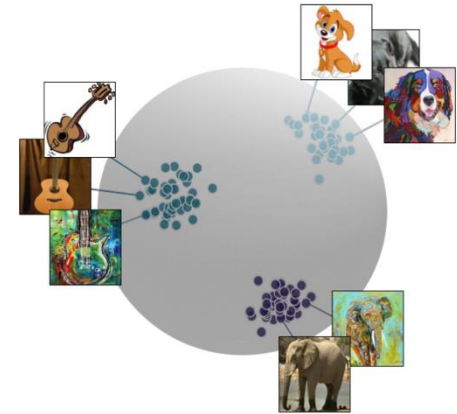
Geosciences & Astronomy
(e.g., Earth data)



Neuroscience
(e.g., Cortical signals)



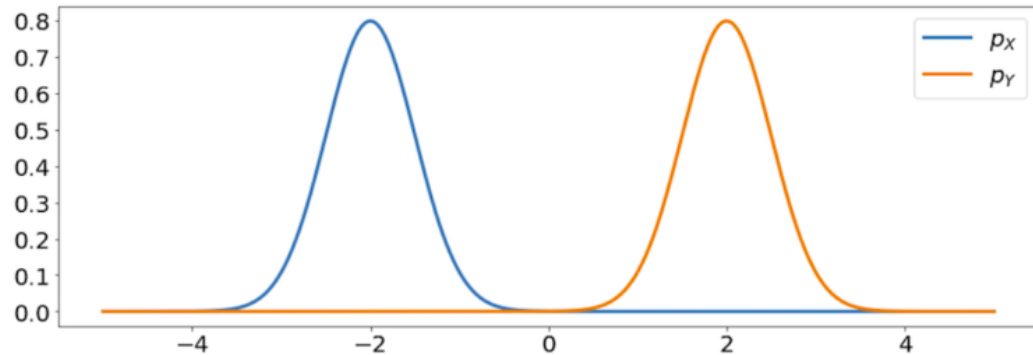
Computer vision
(e.g., 360° images)



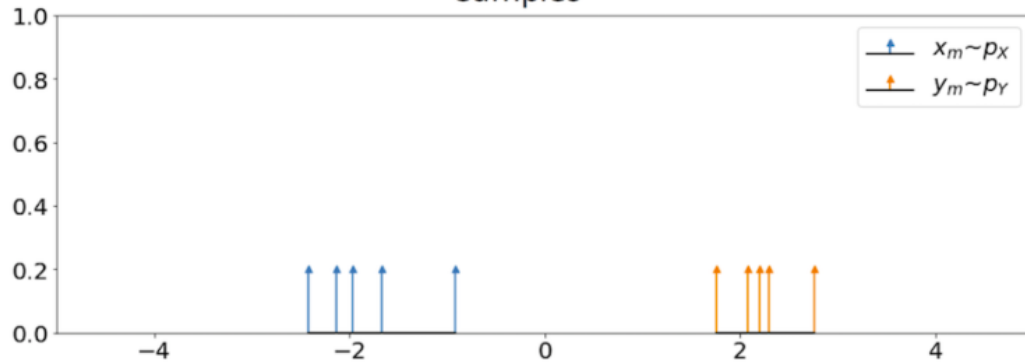
Machine Learning
(e.g., self-supervised learning)

The Sliced-Wasserstein Distances

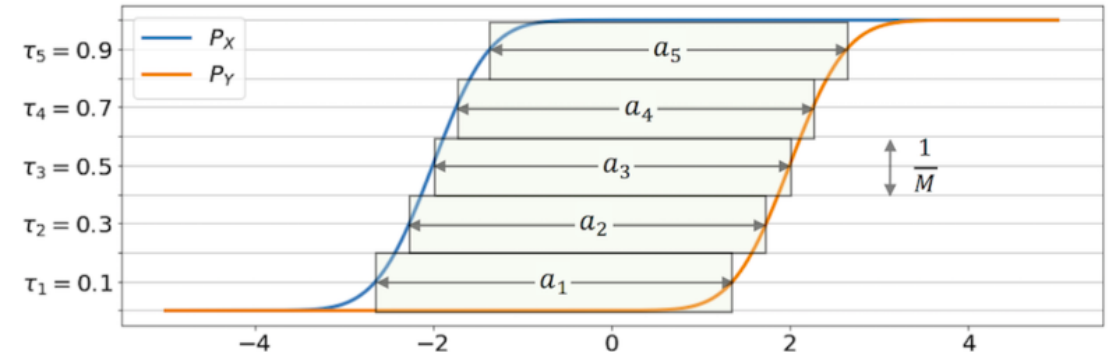
Probability densities



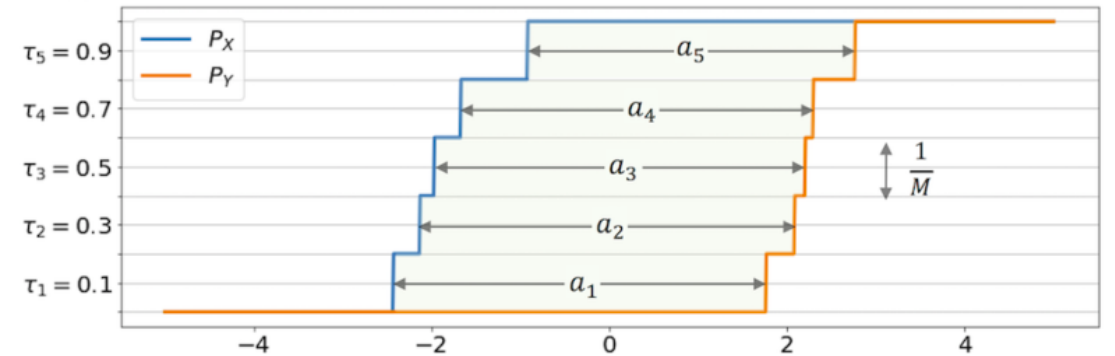
Samples



Cumulative distributions and calculation of the Wasserstein distance



Approximated cumulative distributions and calculation of the Wasserstein distance



$$W_c(\mu, \nu) = \int_0^1 c(P_X^{-1}(\tau), P_Y^{-1}(\tau)) d\gamma(s_1, s_2)$$

In the discrete case, it becomes a sorting problem

Time complexity: $\mathcal{O}(N \log N)$ where N is the number of samples

The Stereographic Projection

Bridging the spherical and Euclidean manifolds

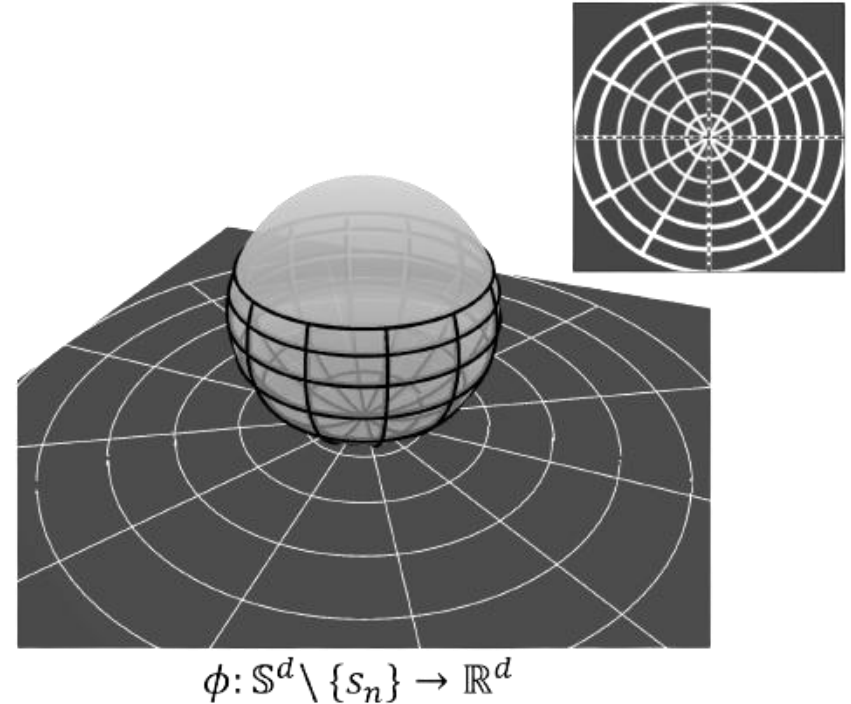
Let $s \in \mathbb{S}^d \setminus \{s_n\}$ then the projection $x = \phi(s)$ is given by

$$[x]_i = \frac{2[s]_i}{1 - [s]_{i+1}}, \text{ for } i = 1, 2, \dots, d$$

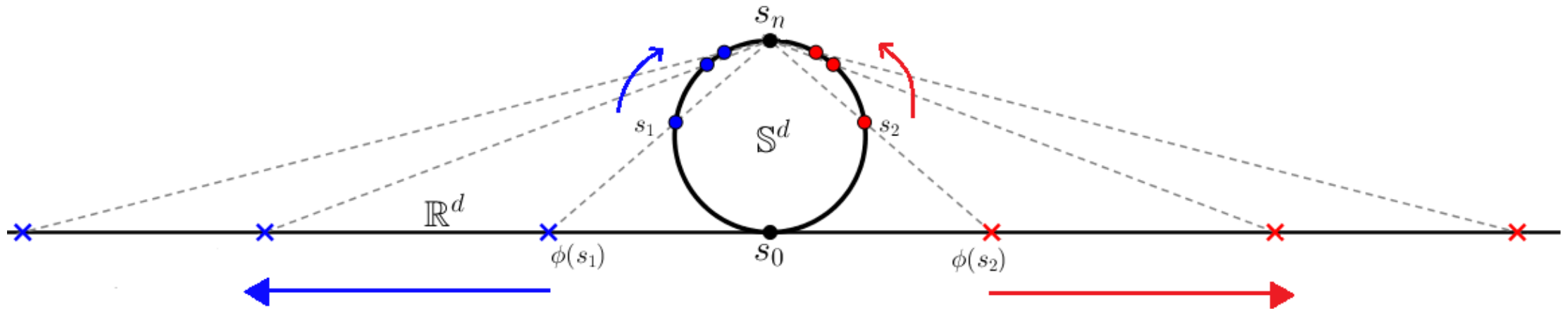
Moreover, the inverse $s = \phi^{-1}(x)$ is given by

$$[s]_i = \frac{2[x]_i}{\sum_{j=1}^d [x]_j^2 + 1} = \frac{2[x]_i}{\|x\|^2 + 1}$$

$$[s]_{d+1} = \frac{\sum_{j=1}^d [x]_j^2 - 1}{\sum_{j=1}^d [x]_j^2 + 1} = \frac{\|x\|^2 - 1}{\|x\|^2 + 1}$$



Distance distortion



The Stereographic Projection can incur significant distortion.

At the extreme, consider points $s_1 = [-\epsilon, 0, \dots, 0, \sqrt{1 - \epsilon^2}]$ and $s_2 = [\epsilon, 0, \dots, 0, \sqrt{1 - \epsilon^2}]$. We have that

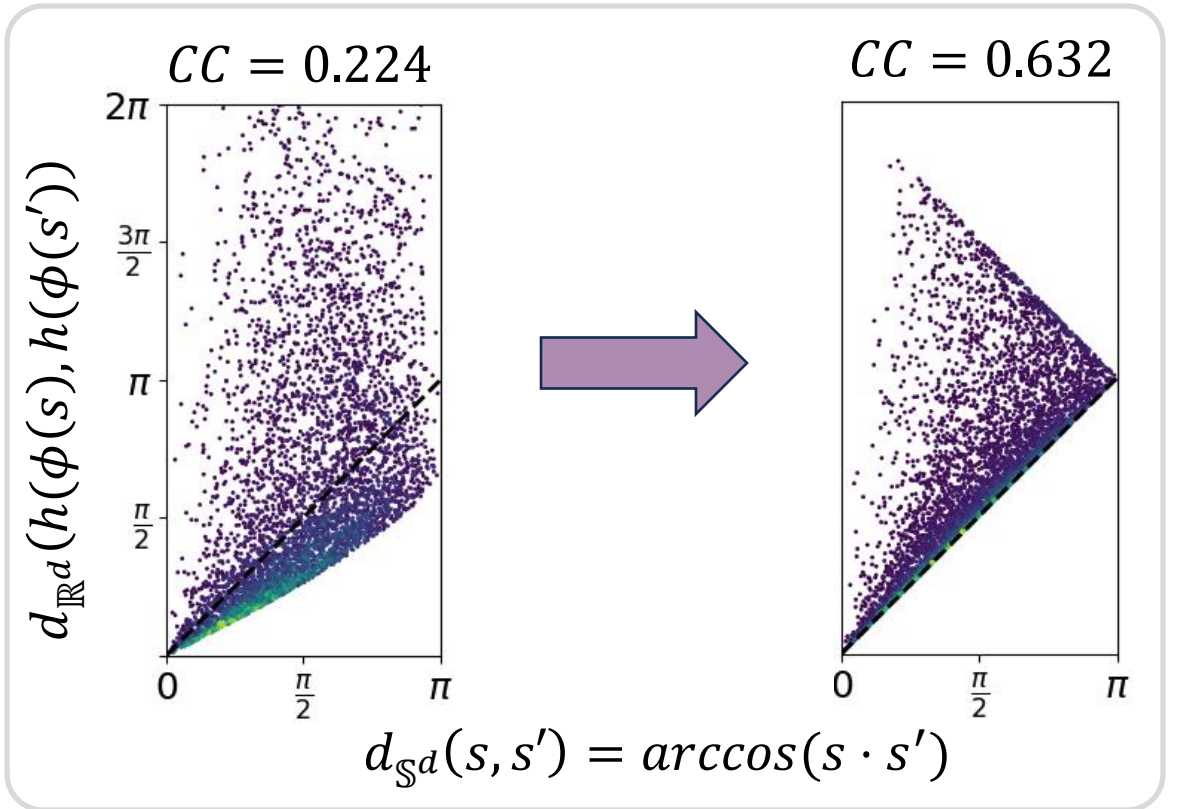
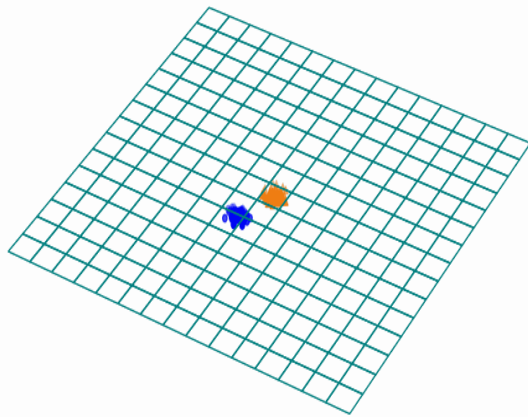
$$\lim_{\epsilon \rightarrow 0} \cos^{-1}(s_1, s_2) = 0$$

$$\lim_{\epsilon \rightarrow 0} \|\phi(s_1) - \phi(s_2)\| = \infty$$

Minimizing distortion

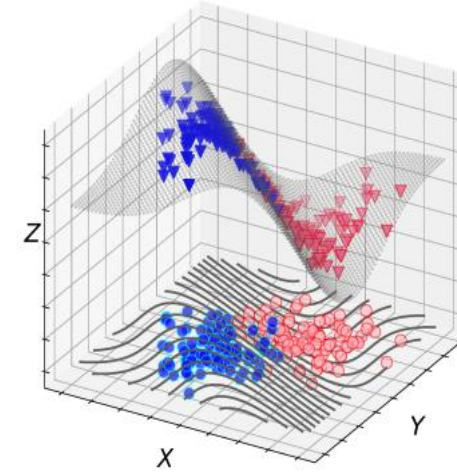
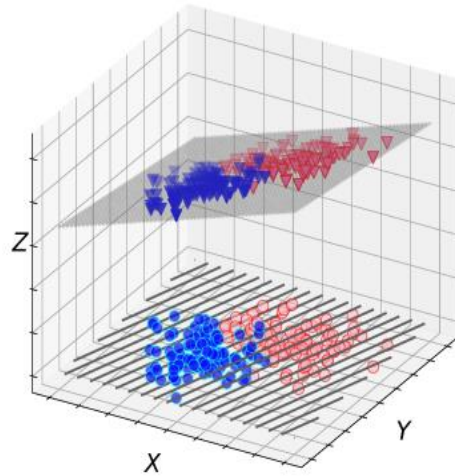
We propose an analytic function with bounded range $h(\cdot)$ such that $d_{\mathbb{R}^d}(h(\phi(\cdot)), h(\phi(\cdot))) \approx d_{\mathcal{S}^d}(\cdot, \cdot)$

$$h_a(x) = \arccos\left(\frac{\|x\|^2 - 1}{\|x\|^2 + 1}\right) \frac{x}{\|x\|}$$



Alternatively, we could use a neural network to learn a nearly isometric embedding.

Spatial Slices



$$\mathcal{R}f(t, \theta) = \int_{\mathcal{X}} f(x) \delta(t - \langle x, \theta \rangle) dx$$

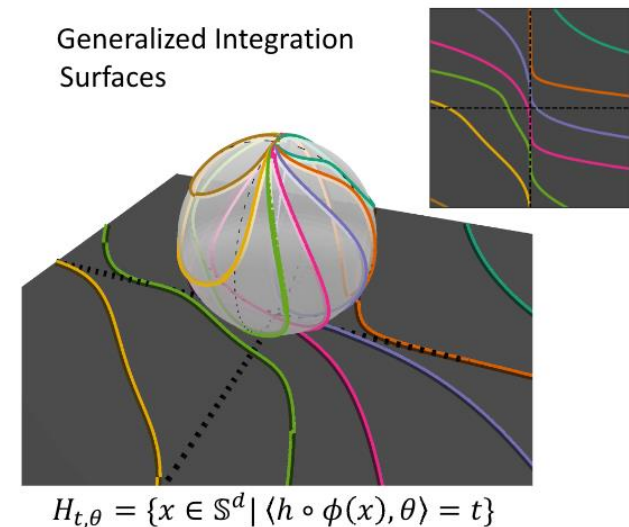
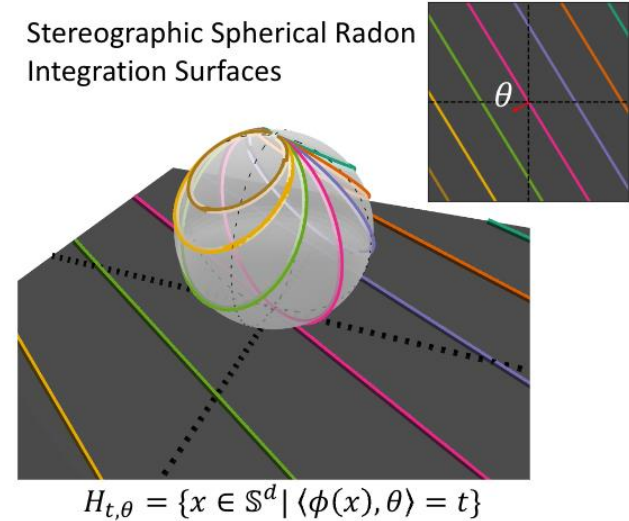
$$\mathcal{H}f(t, \theta) = \int_{\mathbb{R}^d} f(x) \delta(t - \langle h(x), \theta \rangle) dx$$

The Stereographic Spherical Radon Transform

Let $\mu \in \mathcal{M}(\mathbb{S}^d)$ denote a Radon measure on \mathbb{S}^d such that $\mu(\{s_n\}) = 0$. We denote the Stereographic Projection $\phi: \mathbb{S}^d \setminus \{s_n\} \rightarrow \mathbb{R}^d$. Then, the Stereographic Spherical Radon Transform, its generalizations are respectively defined as

$$S_{\mathcal{R}}(\mu) = \mathcal{R}(\phi_{\#}\mu) \in \mathcal{M}(\mathbb{R} \times \mathbb{S}^{d-1})$$

$$S_{\mathcal{H}}(\mu) = \mathcal{H}(\phi_{\#}\mu) \in \mathcal{M}(\mathbb{R} \times \mathbb{S}^{d-1})$$



The S3W distances

Let $\mu, \nu \in \mathcal{P}_p(\mathbb{S}^d)$ denote two probability measures on the sphere in \mathbb{R}^{d+1} . The S3W distance can be defined as

$$S3W_{\mathcal{H},p}(\mu, \nu) = \left[\int_{\mathbb{S}^{d'-1}} W_p^p(\mathcal{S}_{\mathcal{H}}(\mu)_{\theta}, \mathcal{S}_{\mathcal{H}}(\nu)_{\theta}) d\sigma_{d'}(\theta) \right]^{\frac{1}{p}}$$

where $\sigma_{d'} \in \mathcal{P}(\mathbb{S}^{d'-1})$ represents a uniform measure on $\mathbb{S}^{d'-1}$

$$S3W_p(\hat{\mu}, \hat{\nu}) \approx \left[\frac{1}{L} \sum_{l=1}^L \sum_{m=1}^M \left| \langle h(\phi_{\in}(x_{\pi_l[m]})), \theta_l \rangle - \langle h(\phi_{\in}(y_{\pi_{l'}[m]})), \theta_l \rangle \right|^p \right]^{\frac{1}{p}}$$

Rotation-Invariant Extension (RI-S3W)

Let $SO(d + 1)$ denote the special orthogonal group in \mathbb{R}^{d+1} and let $R \in O(d + 1)$ denote a rotation. For $\mu \in \mathcal{P}_p(\mathbb{S}^d)$, we define the rotation-invariant extension of S3W as follows

$$RI-S3W_{\mathcal{H},p}(\mu, \nu) = \mathbb{E}_{R \sim \omega}[S3W_{\mathcal{H},p}(R\#\mu, R\#\nu)]$$

where ω denotes the normalized Haar measure on $SO(d + 1)$

$$RI-S3W_p(\hat{\mu}, \hat{\nu}) \approx \frac{1}{N_R} \sum_{n=1}^{N_R} S3W_p[(R_n)\#\hat{\mu}, (R_n)\#\hat{\nu}]$$

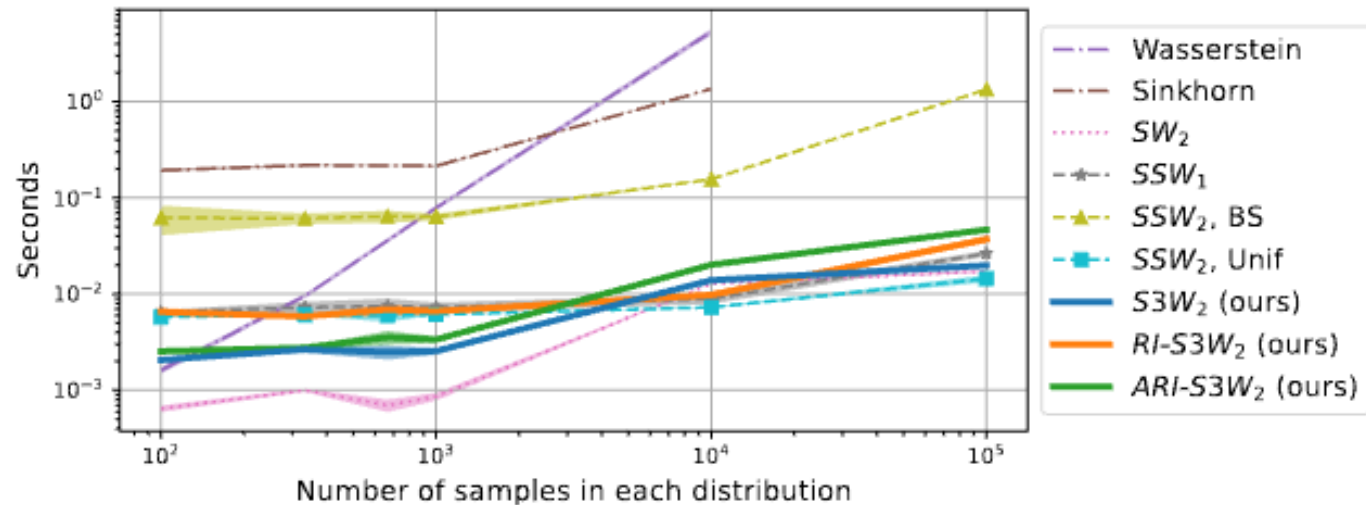
Runtime and complexity

Time Complexity

S3W has time complexity of $\mathcal{O}(LN(d + \log N))$.

RI-S3W is $\mathcal{O}(N_R(d^3 + Nd^2 + LN(d + \log N)))$.

Runtime



Experiments

Gradient flow on the sphere

Objective : matching the source and target distributions

Setup :

- 12 vMFs, 200 datapoints each
- Adam optimizer full batch and mini-batch (500)
- Metrics: runtime, NLL, $\log(W_2)$

Result :

Our methods achieve lowest loss and can be up to 10x faster

Density estimation with Earth data

Objective : estimate density of disasters on earth with NF

Setup :

- Earth datasets
- Rezende et al. 2020: Exponential map normalizing flows
- Metrics: NLL

Result :

Our methods achieve lowest NLL (and much faster)

Self-supervised learning

Objective : enforcing dispersity of learned representation

Setup :

- CIFAR-10
- Wang and Isola 2020: SSL on the sphere, 3-dimensional
- Metrics: runtime, accuracy

Result :

Our methods achieve slightly better acc. and are 1.5x faster

Sliced-Wasserstein Autoencoder

Objective : enforcing dispersity of learned representation

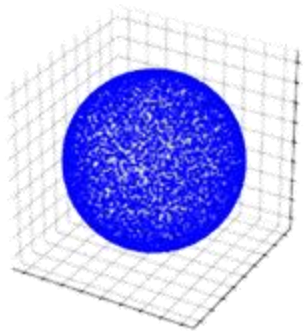
Setup :

- CIFAR-10, MNIST
- Kolouri et al. 2018: SSL on the sphere, 3-dimensional
- Metrics: runtime, NLL, $\log(W_2)$, BCE

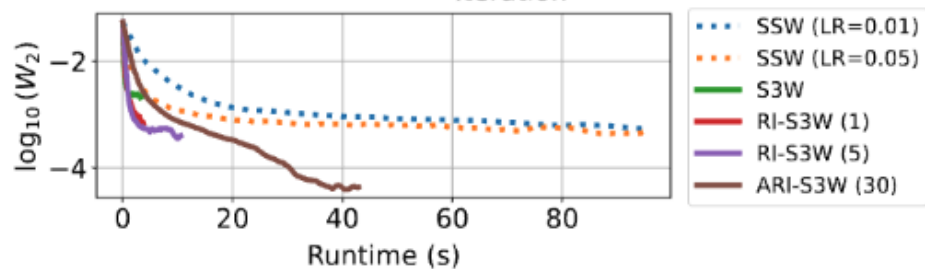
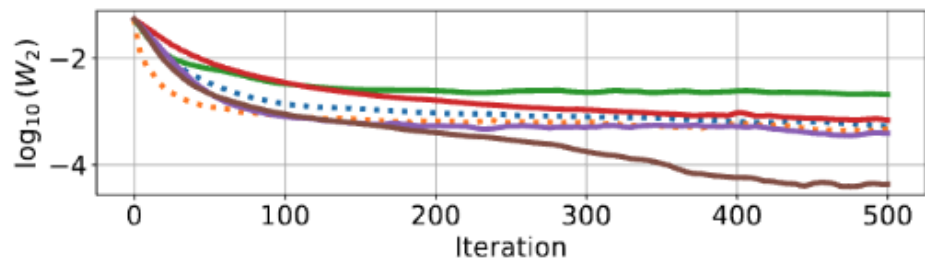
Result :

Our methods achieve better results and are 2x faster

Gradient flow on the sphere



Initial Epoch 100 Epoch 300 Epoch 500 Target



| Method | Runtime(s) | NLL ↓ | $\log W_2$ ↓ |
|----------------------|--------------------|------------------------|---------------------|
| <i>SSW</i> (LR=0.01) | 94.97 ± 0.96 | -4974.50 ± 2.27 | -3.27 ± 0.17 |
| <i>SSW</i> (LR=0.05) | 94.98 ± 0.27 | -4974.46 ± 3.50 | -3.32 ± 0.13 |
| <i>S3W</i> | 3.32 ± 0.62 | -4753.81 ± 83.70 | -2.57 ± 0.19 |
| <i>RI-S3W</i> (1) | 4.00 ± 0.83 | -4957.22 ± 34.70 | -3.15 ± 0.26 |
| <i>RI-S3W</i> (5) | 10.58 ± 0.27 | -4983.56 ± 6.62 | -3.50 ± 0.17 |
| <i>ARI-S3W</i> (30) | 42.88 ± 0.05 | -5025.37 ± 5.57 | -4.37 ± 0.21 |

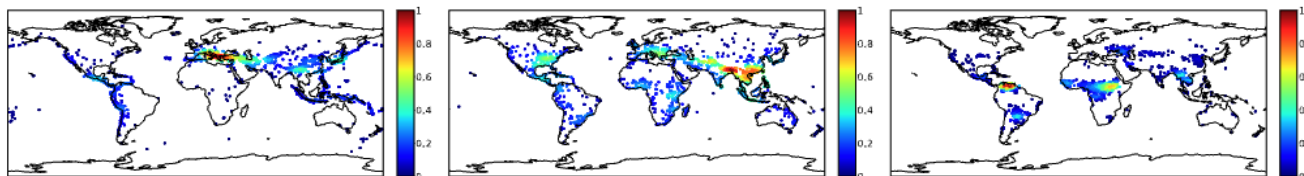
Density estimation with Earth data

Earthquake

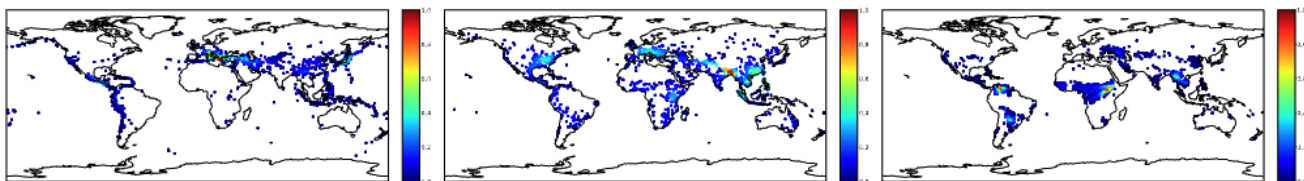
Flood

Fire

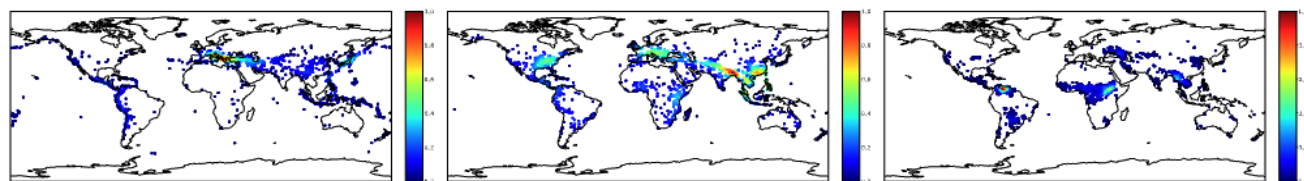
GT



SSW

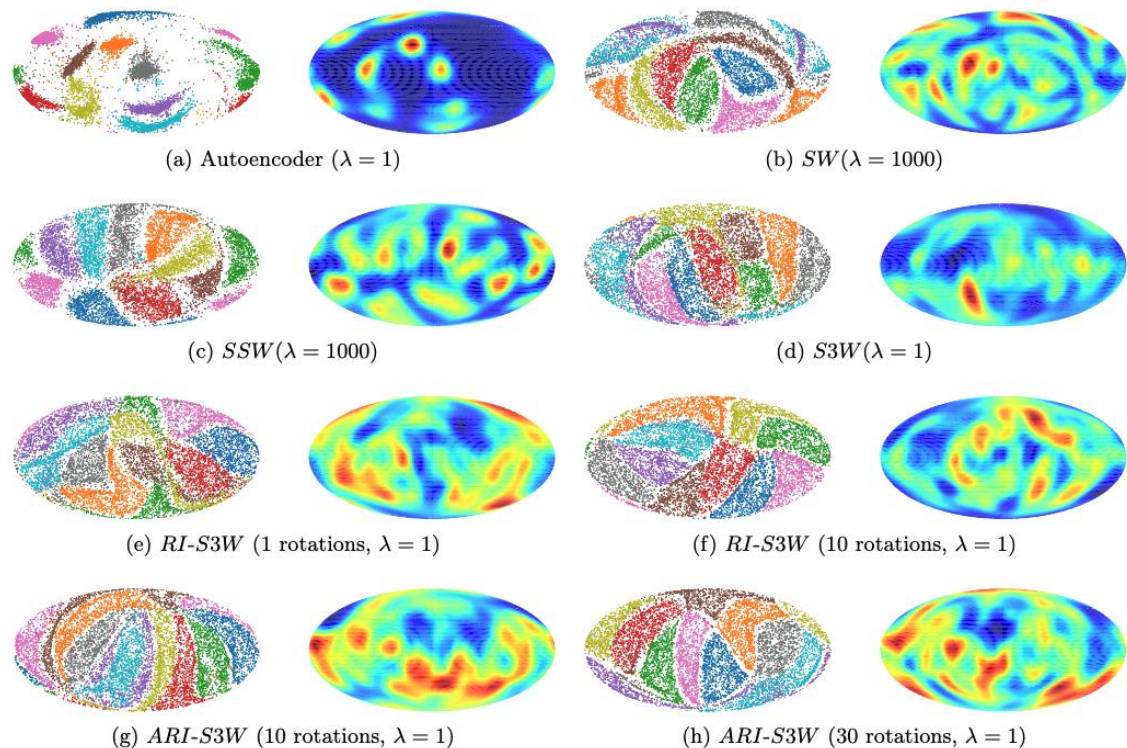


S3W



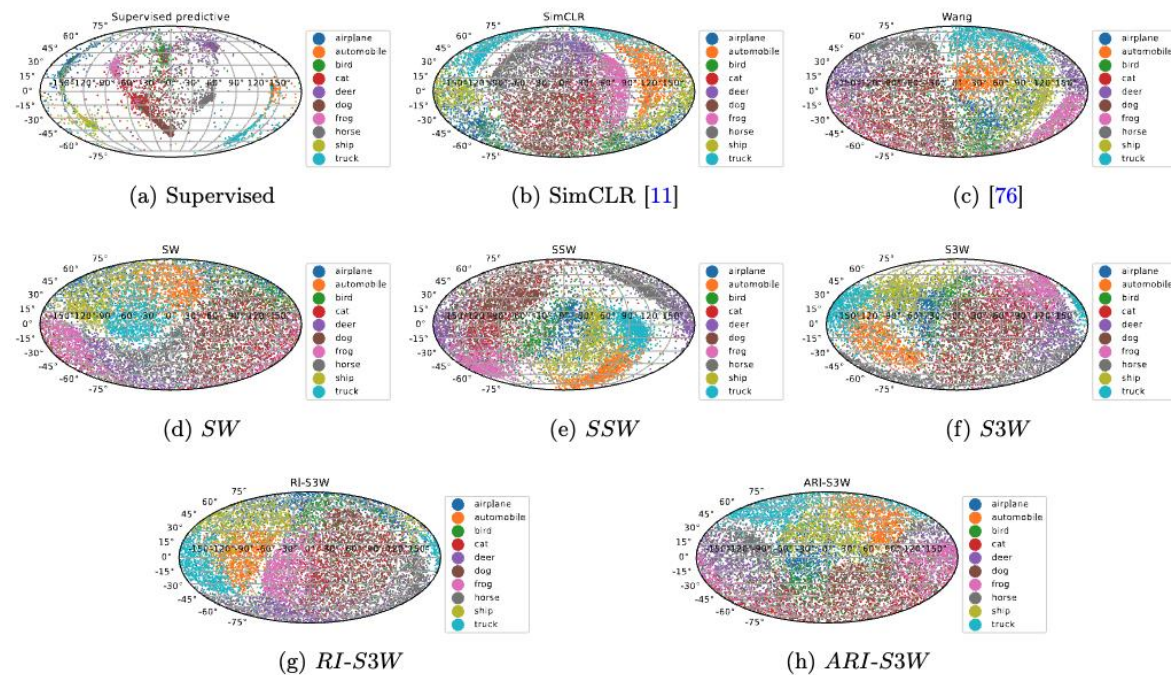
| Method | Quake ↓ | Flood ↓ | Fire ↓ |
|---------------------|--------------------|--------------------|--------------------|
| Stereo | 2.04 ± 0.19 | 1.85 ± 0.03 | 1.34 ± 0.11 |
| <i>SW</i> | 1.12 ± 0.07 | 1.58 ± 0.02 | 0.55 ± 0.18 |
| <i>SSW</i> | 0.84 ± 0.05 | 1.26 ± 0.03 | 0.24 ± 0.18 |
| <i>S3W</i> | 0.88 ± 0.09 | 1.33 ± 0.05 | 0.36 ± 0.04 |
| <i>RI-S3W</i> (1) | 0.79 ± 0.07 | 1.25 ± 0.02 | 0.15 ± 0.06 |
| <i>ARI-S3W</i> (50) | 0.78 ± 0.06 | 1.24 ± 0.04 | 0.10 ± 0.04 |

Self-supervised learning



| Method | $\log W_2 \downarrow$ | NLL \downarrow | BCE \downarrow | Time (s/ep.) |
|---------------|-----------------------|------------------|------------------|---------------|
| Supervised | -0.5132 | 0.0060 | 0.6319 | 5.3243 |
| SSW | -2.1949 | 0.0052 | 0.6323 | 15.4651 |
| SW | -3.3229 | -0.0007 | 0.6348 | 5.4661 |
| $S3W$ | -3.3381 | 0.0025 | 0.6318 | 5.7511 |
| $RI-S3W$ (5) | -3.1424 | -0.0043 | 0.6376 | 7.5443 |
| $ARI-S3W$ (5) | -3.3853 | 0.0028 | 0.6332 | 5.8316 |

Sliced-Wasserstein Autoencoder



| Method | Acc.(%) E/P \uparrow | Time(s/ep.) |
|------------------|------------------------|--------------|
| Supervised | 92.38 / 91.77 | — |
| Hypersphere [76] | 79.76 / 74.57 | 24.28 |
| SimCLR [11] | 79.69 / 72.78 | 20.94 |
| SSW [5] | 70.46 / 64.52 | 33.14 |
| SW | 74.45 / 68.35 | 21.09 |
| $S3W$ | 78.54 / 73.84 | 21.36 |
| $RI-S3W$ (5) | 79.97 / 74.27 | 21.59 |
| $ARI-S3W$ (5) | 79.92 / 75.07 | 21.51 |