

# Symmetry-Aware Robot Design

Heng Dong<sup>1</sup>, Junyu Zhang<sup>2</sup>, Tonghan Wang<sup>3</sup>, Chongjie Zhang<sup>1</sup>

<sup>1</sup>IIS, Tsinghua University, <sup>2</sup>Huazhong University of Science and Technology, <sup>3</sup>Harvard University

<https://sites.google.com/view/robot-design>



Machine Intelligence Group

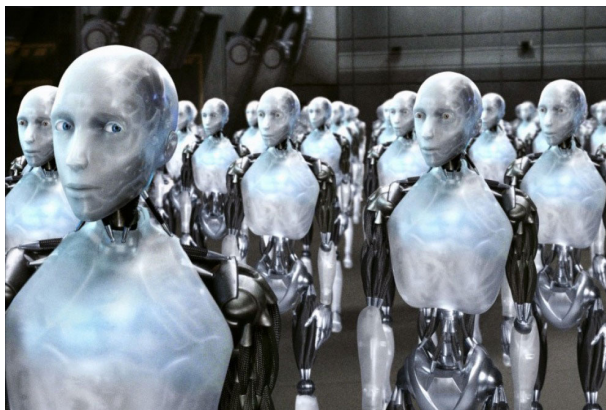


清华大学  
Tsinghua University

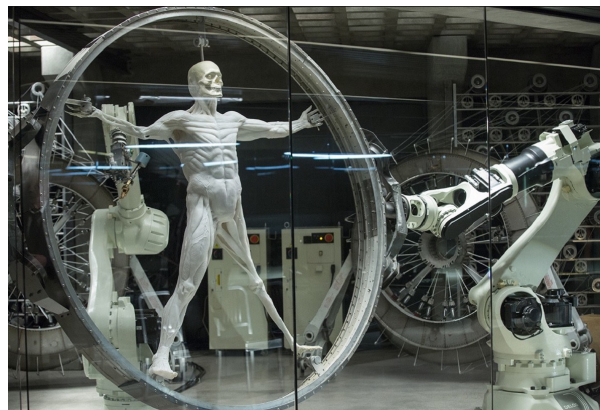
交叉信息研究院  
Institute for Interdisciplinary Information Sciences

# Creator of Robots

- Humans have been dreaming of creating creatures with embodied intelligence for decades.



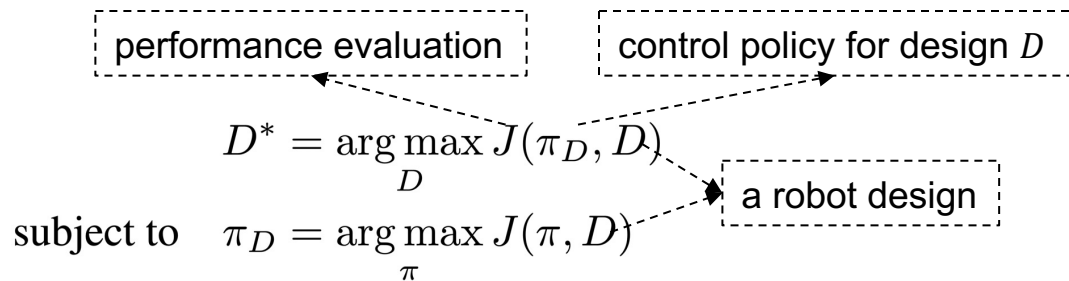
Movie: I Robot



Series: Westworld

# Learning to Design and Control Robots

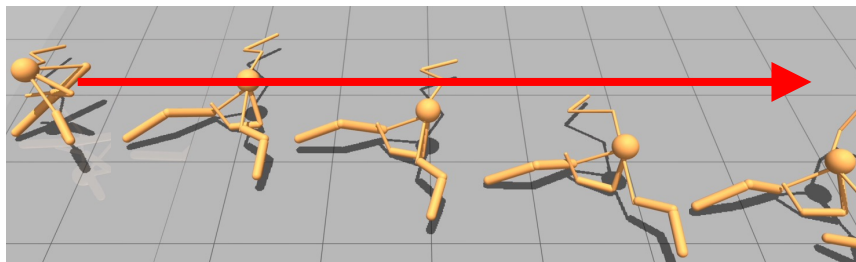
- Learning to design and control robots can be framed as a bi-level optimization problem



- Search in the **immensely large design space**
- Evaluate each candidate design, which is **computationally expensive**

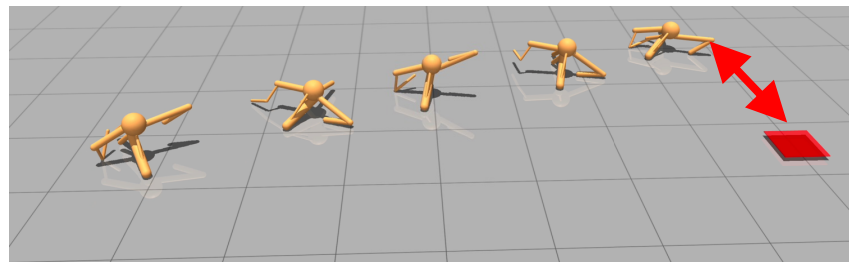
# Previous Work

- The robots designed by previous SOTA Transform2Act (Yuan et al. 2021) are intuitively **abnormal**, empirically **hard to control**, and ultimately result in **poor performance**.



Task: running forward

Result: the robot deviated from the right direction

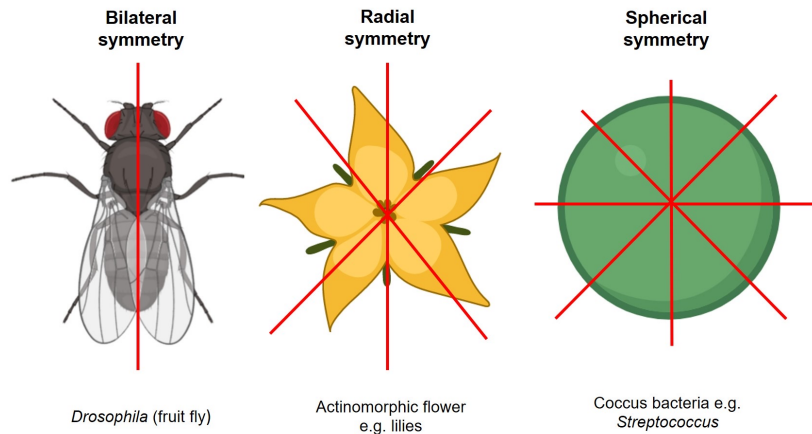


Task: reaching random goals

Result: the robot missed the goal

# Our Idea

- We utilize **symmetry** as the key characteristic to unveil the structure of the design space and hereby reduce learning complexity.

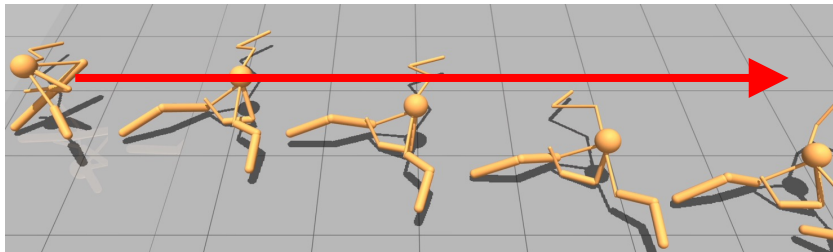


Symmetry is one structure commonly observed in biological organisms

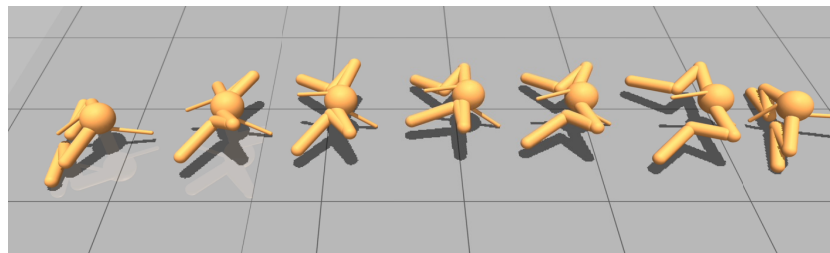
# Why Symmetry? from Learning Perspective

- Searching for much fewer robot designs
  - If one design turns out to be unsuitable for the current task, other designs from **the same symmetry** can be searched less frequently as they are likely to be morphologically and functionally similar.
- Symmetric designs can reduce the degree of control required to learn balancing

Task: running forward



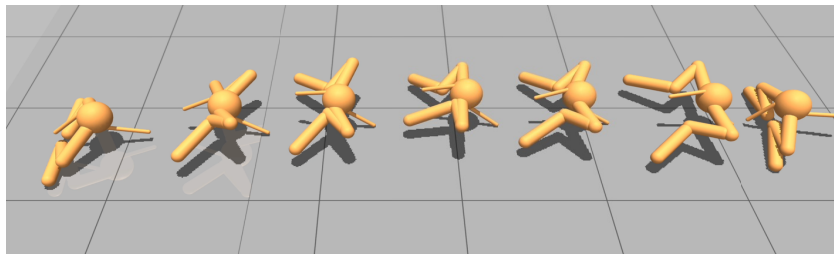
No symmetry



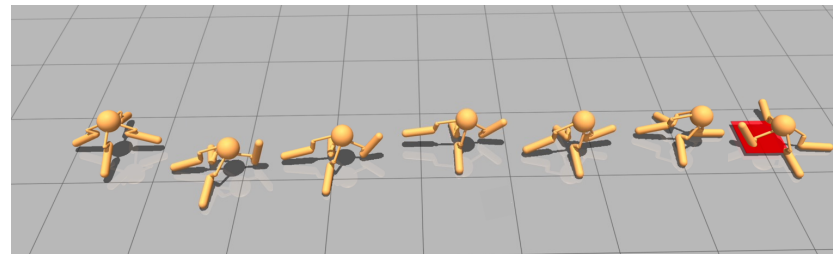
Bilateral symmetry

# Is Bilateral Symmetry All You Need?

- Perhas not, different tasks may require different symmetries.



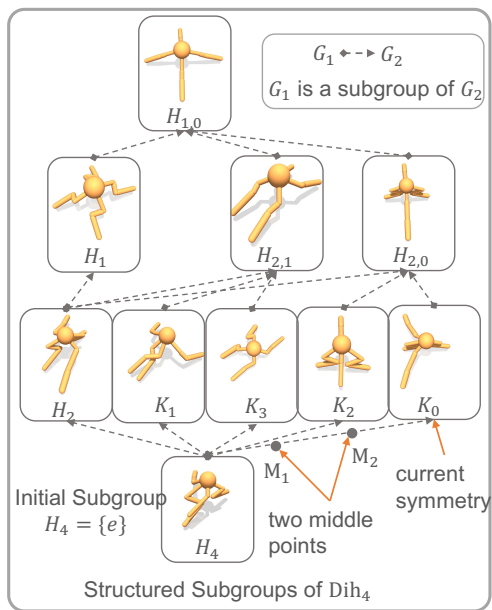
Task: running forward  
bilateral symmetry



Task: reaching random goals  
radial symmetry

# SARD: Symmetry-Aware Robot Design

- Use the subgroups of Dihedral group ( $G = \text{Dih}_4$ ) to represent all kinds of symmetries.

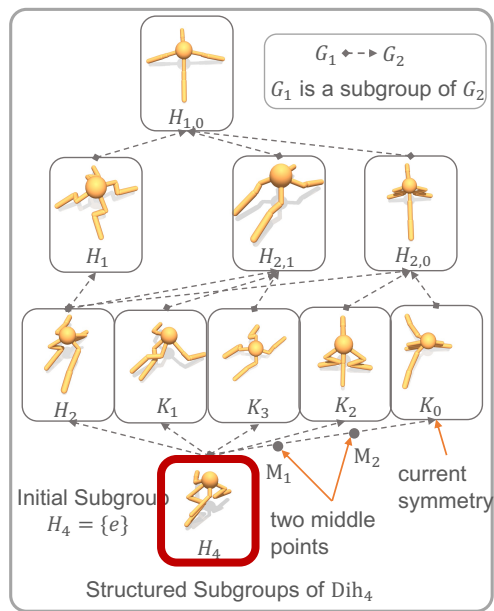


(a)



# Searching for the Optimal Symmetry

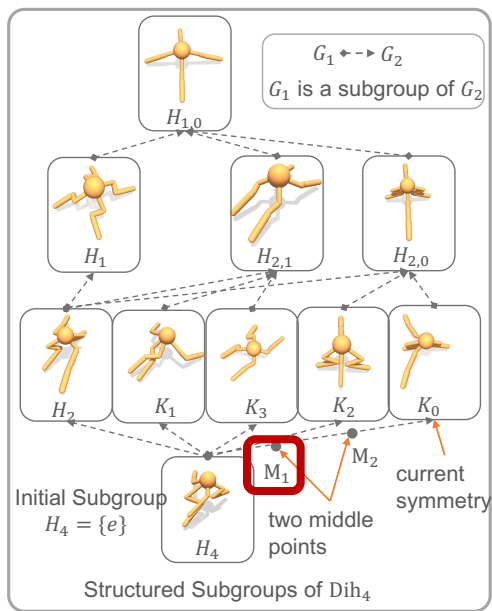
- Exploit the structure of subgroups by smoothly changing the symmetry



(a)

# Searching for the Optimal Symmetry

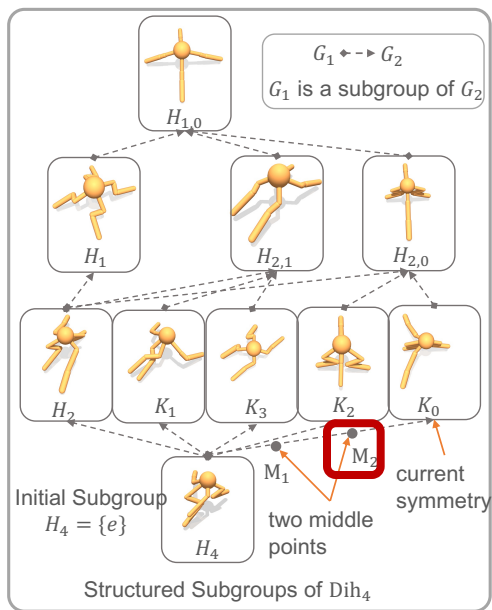
- Exploit the structure of subgroups by smoothly changing the symmetry



(a)

# Searching for the Optimal Symmetry

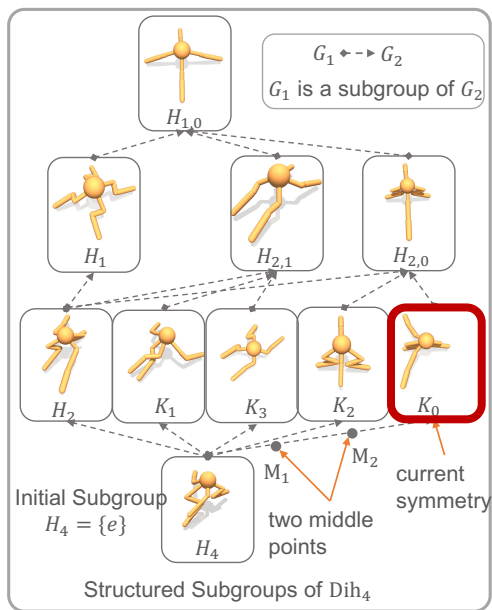
- Exploit the structure of subgroups by smoothly changing the symmetry



(a)

# Searching for the Optimal Symmetry

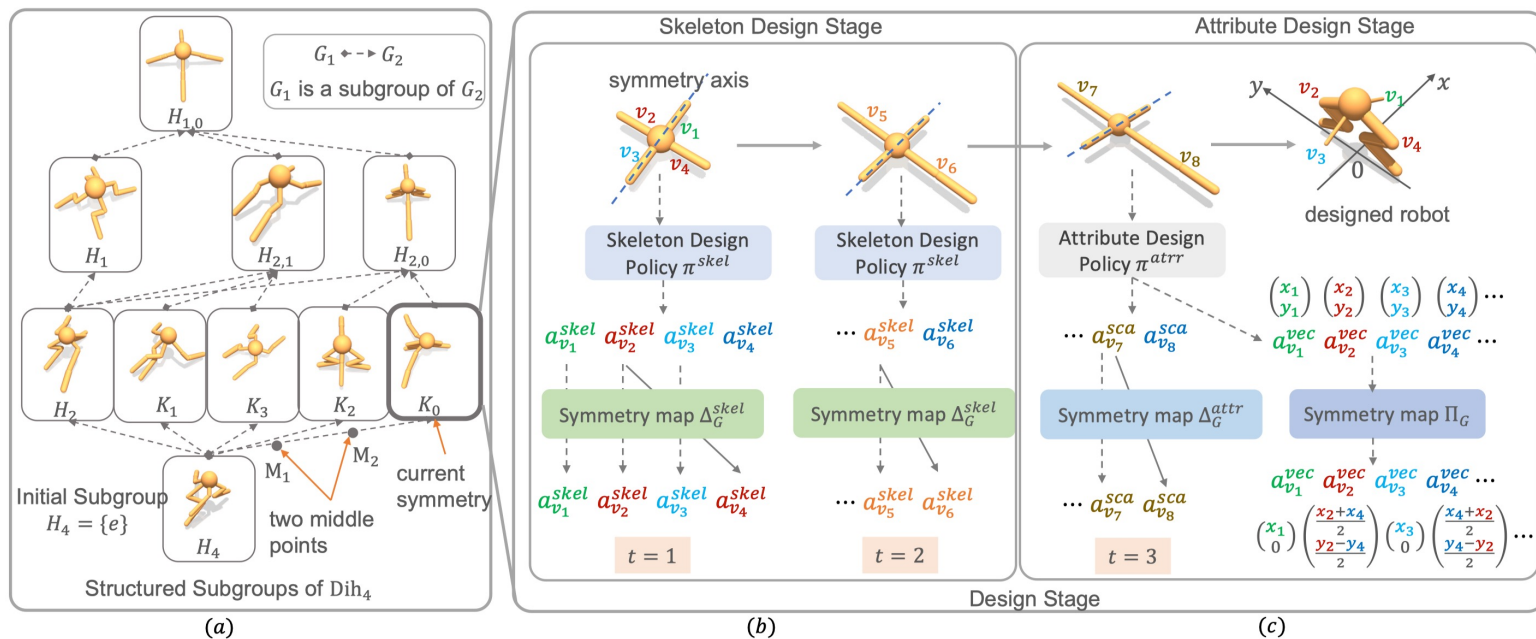
- Exploit the structure of subgroups by smoothly changing the symmetry



(a)

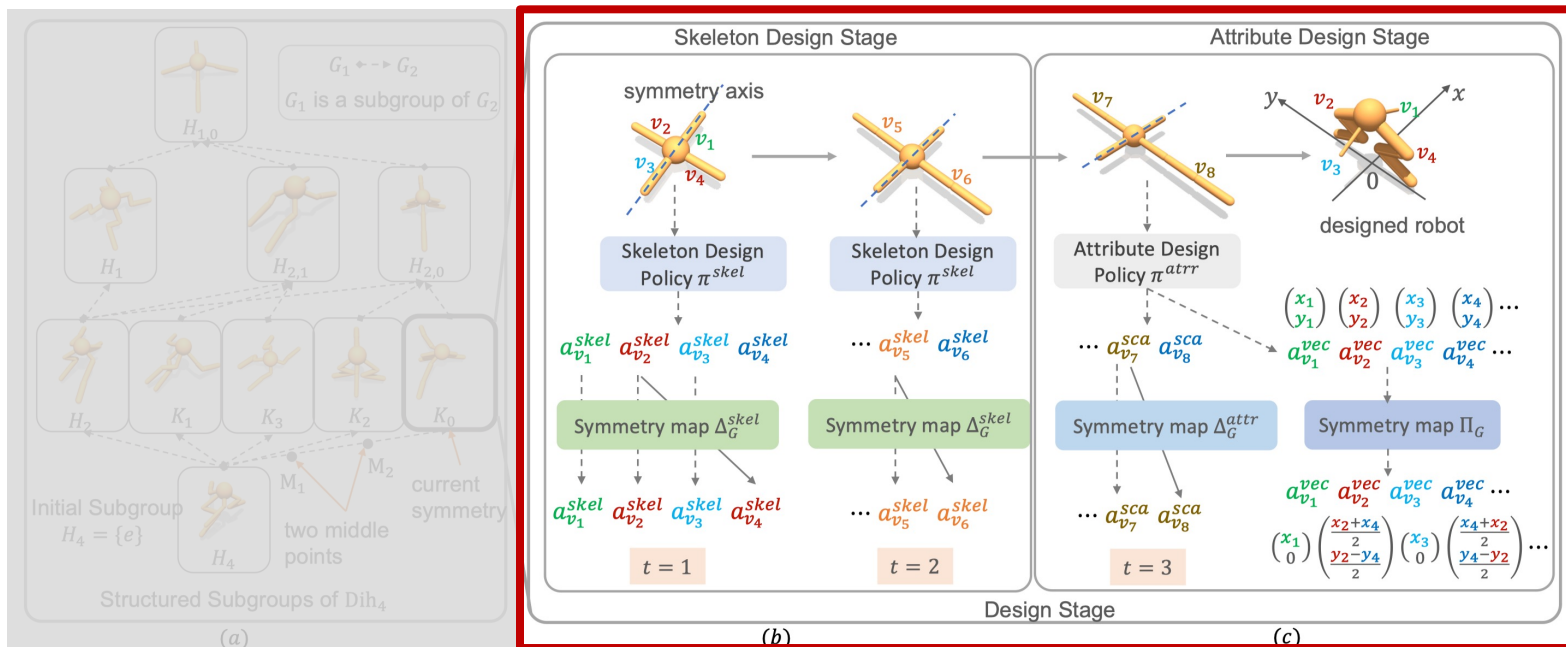
# Searching for the Optimal Symmetry

- Exploit the structure of subgroups by smoothly changing the symmetry



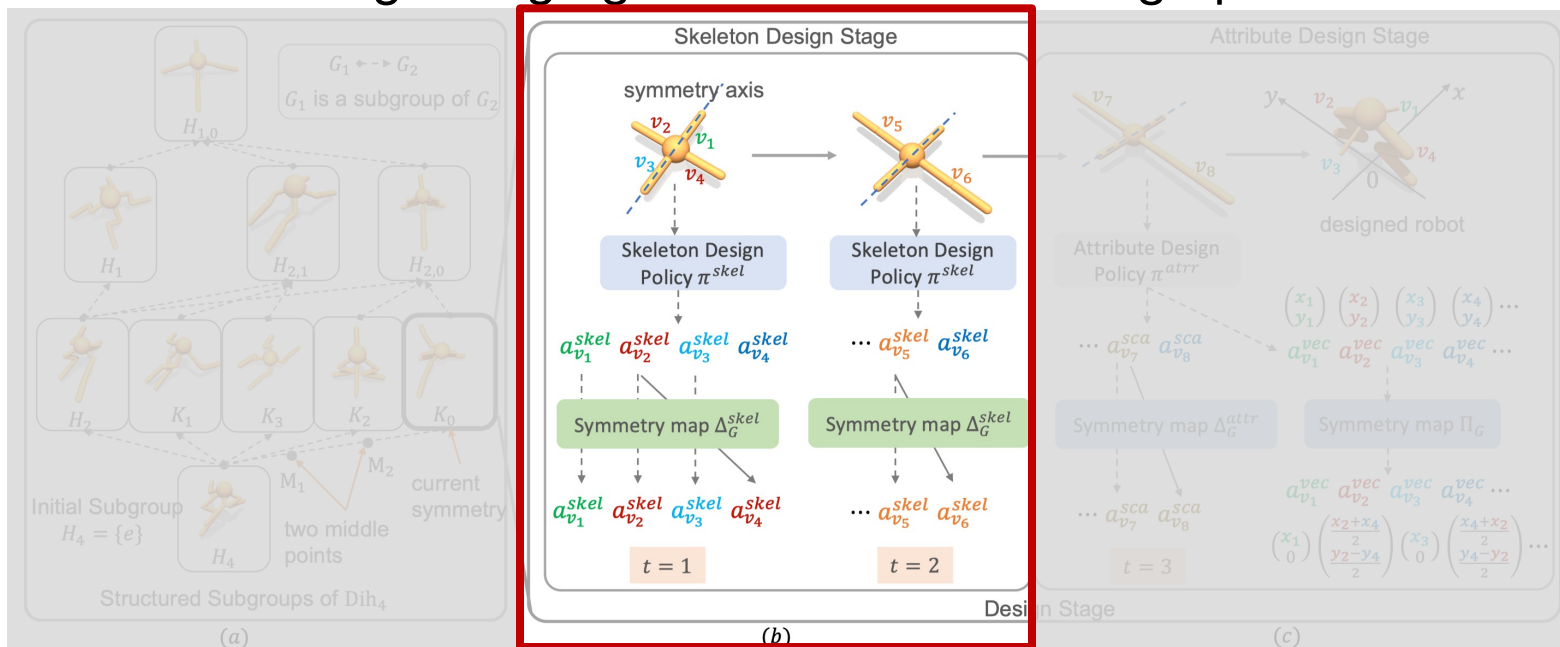
# Learning Robot Design under a Given Symmetry

- The design stage is divided into two substages



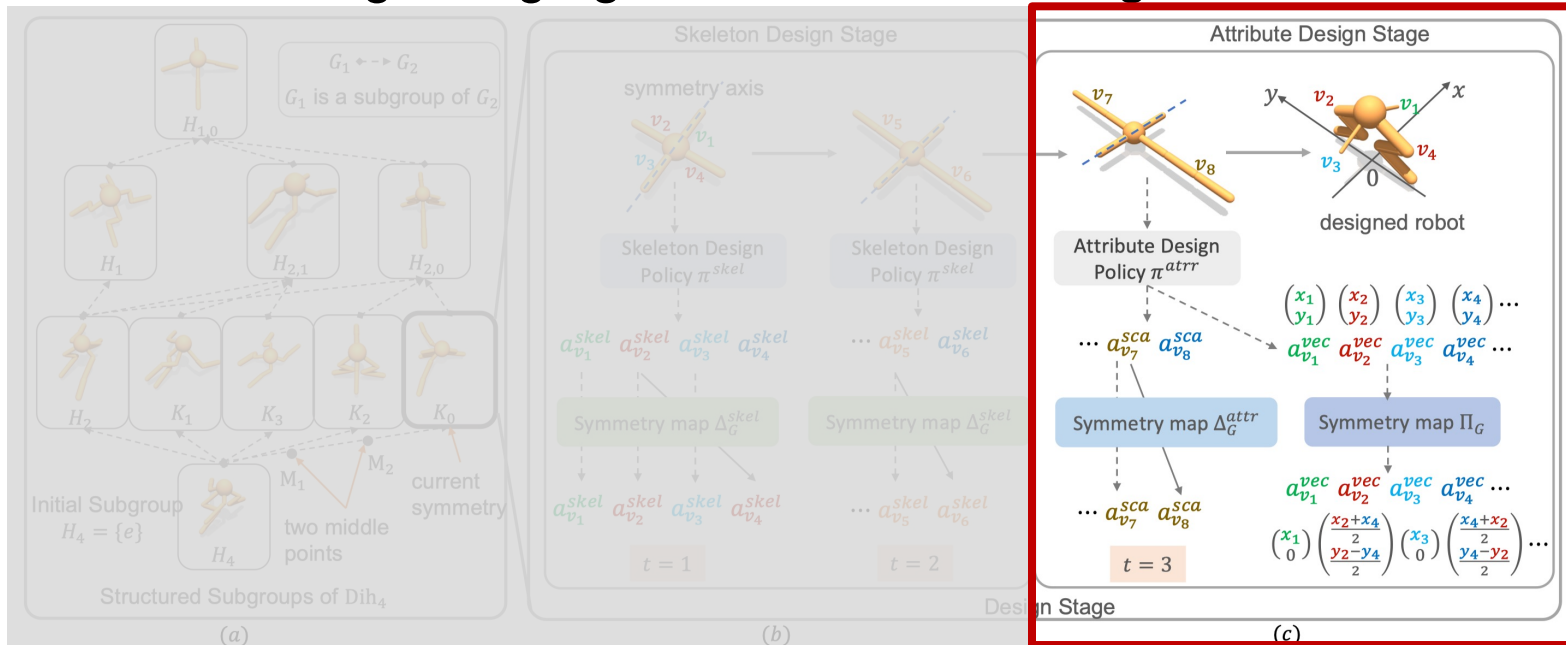
# Learning Robot Design under a Given Symmetry

- The design stage is divided into two substages
  - Skeleton Design Stage generates the skeletal graph



# Learning Robot Design under a Given Symmetry

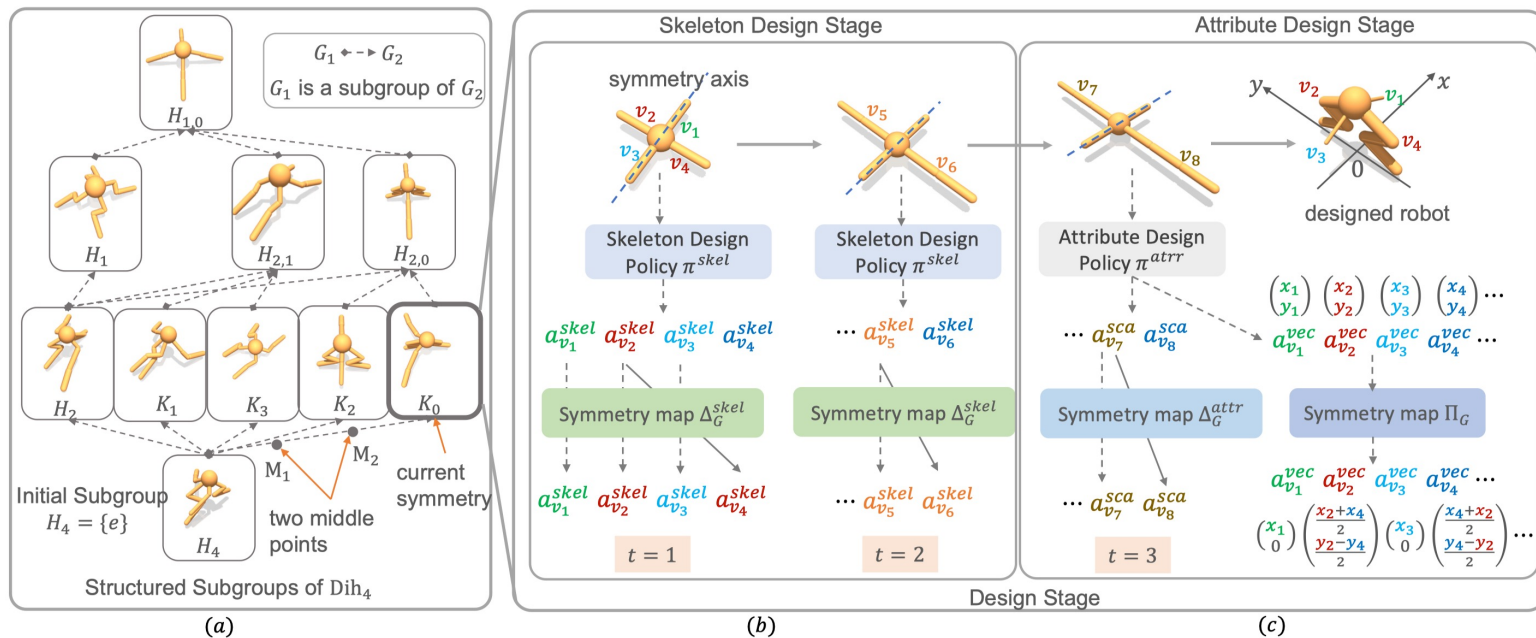
- The design stage is divided into two substages
  - Attribute Design Stage generates motor strength, limb size, etc.





# Overall Framework

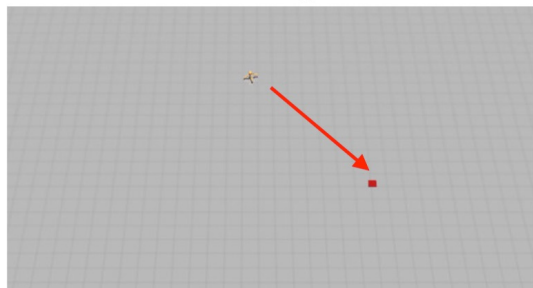
- SARD: Symmetry-Aware Robot Design



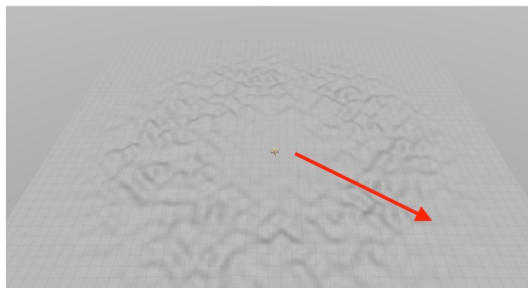
# Experiments

- We test our method on all kinds of tasks

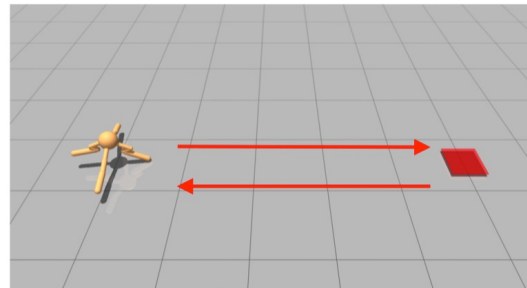
Point Navigation



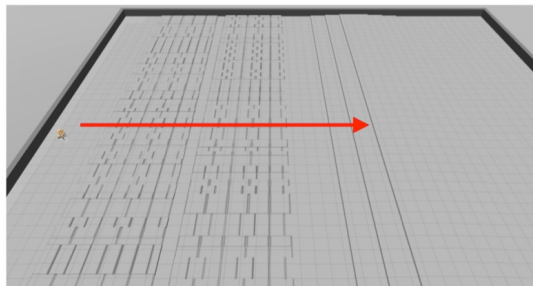
Escape Bowl



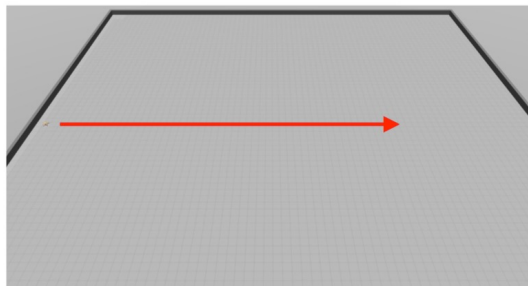
Patrol



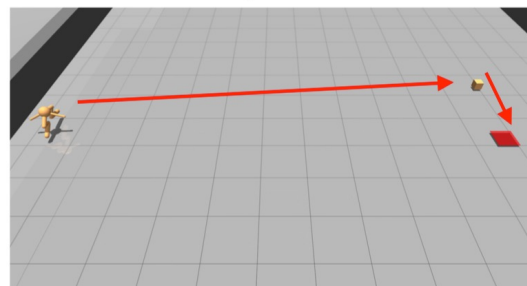
Locomotion on Variable Terrain



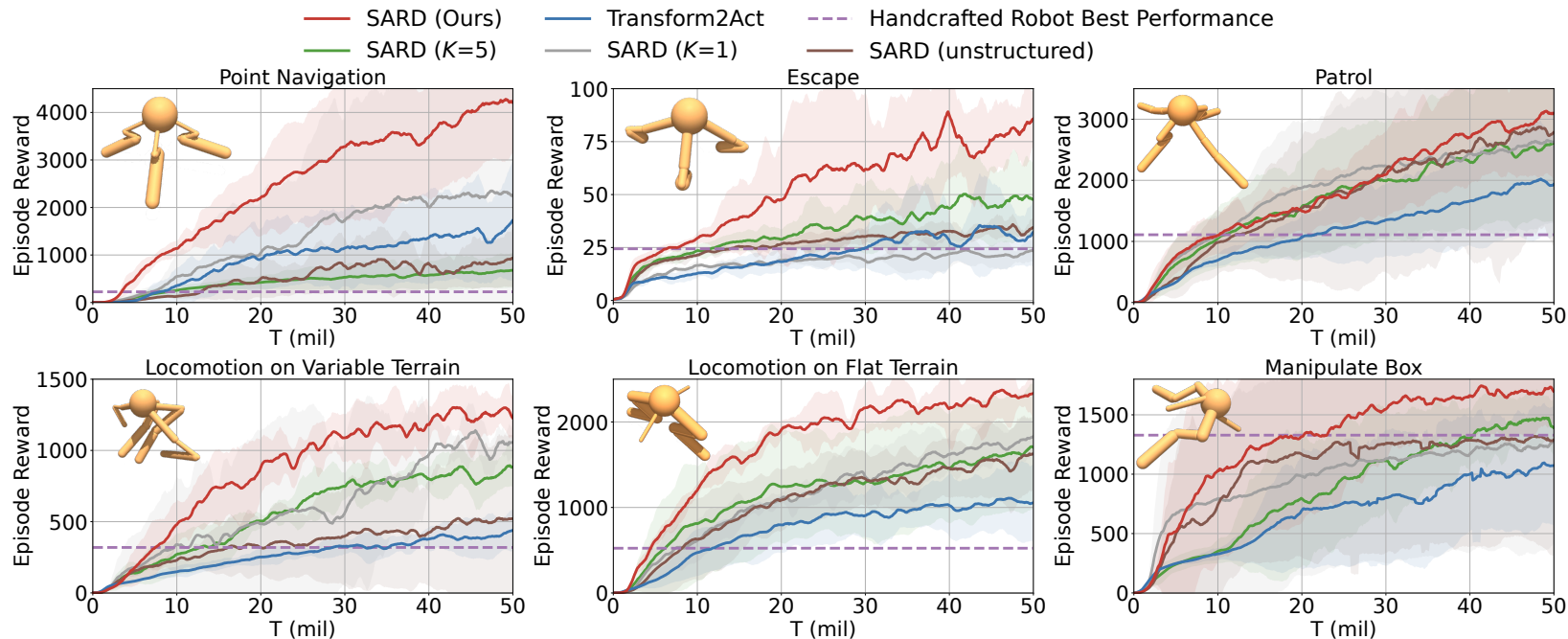
Locomotion on Flat Terrain



Manipulate Box

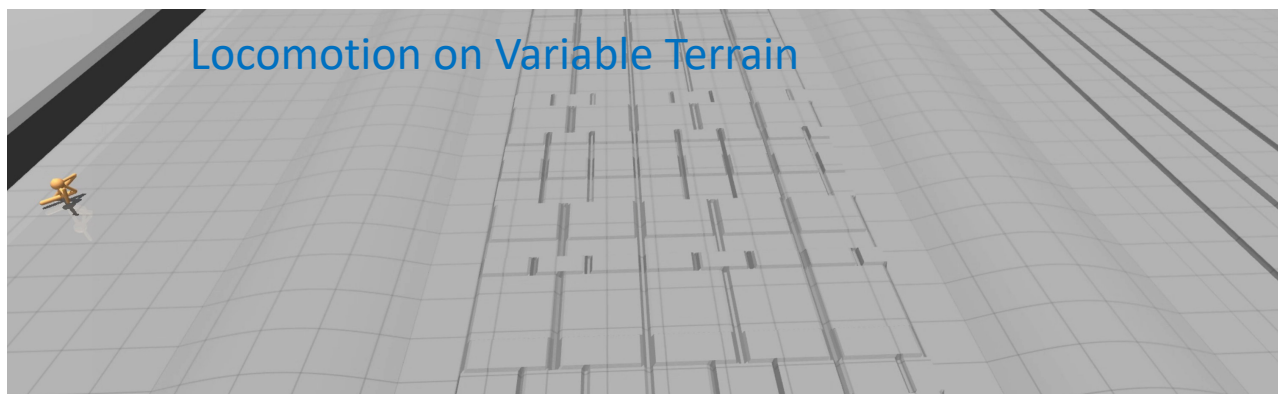
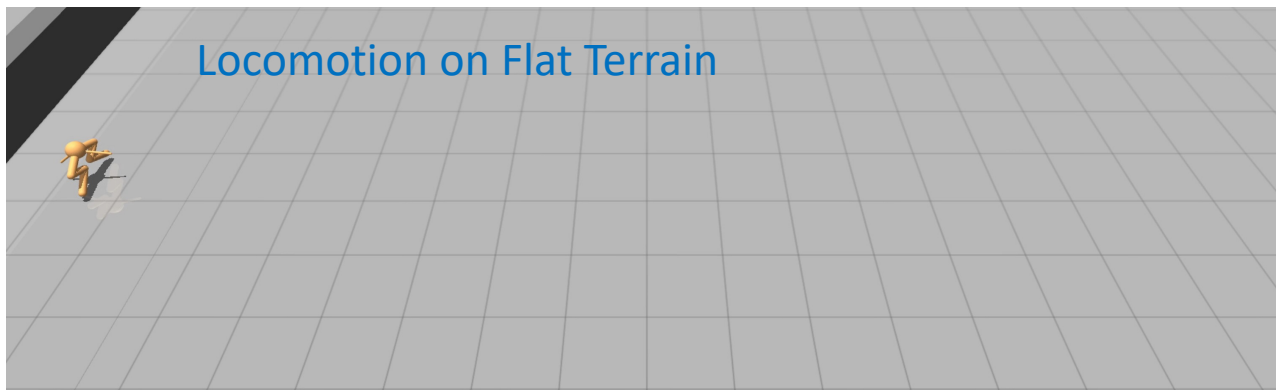


# Training Performance Comparison



\*upper left corner: one representative robot designed by SARD at the end of training.

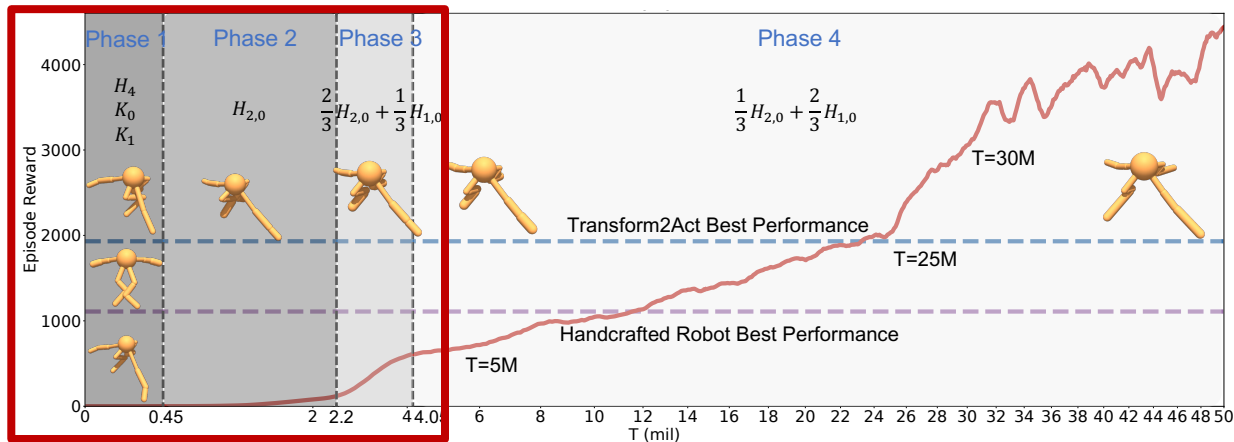
# Visualization of the Learned Robots



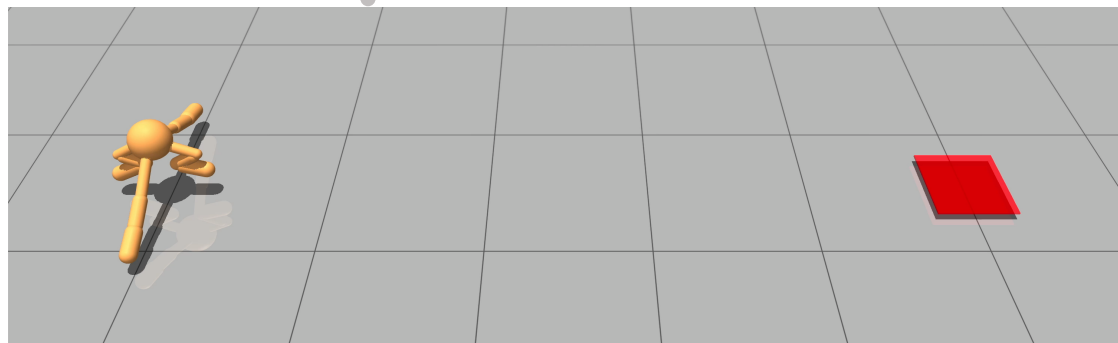
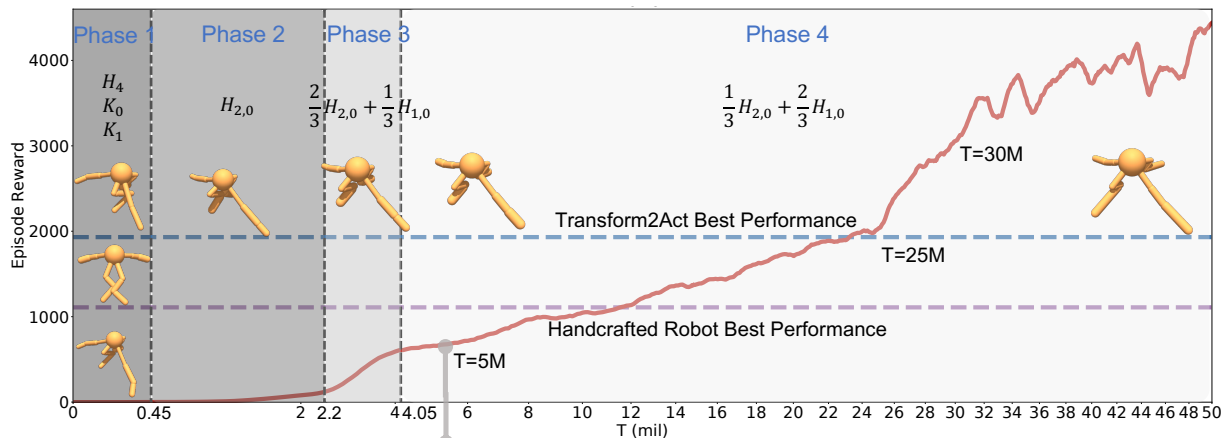
More videos: <https://sites.google.com/view/robot-design>



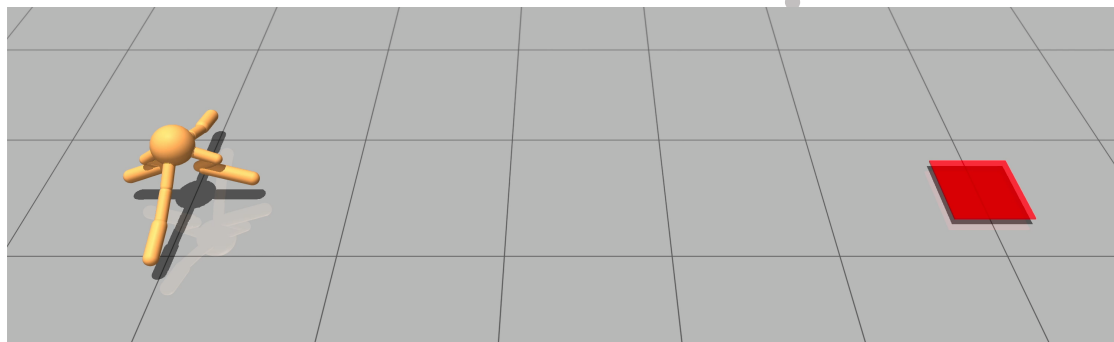
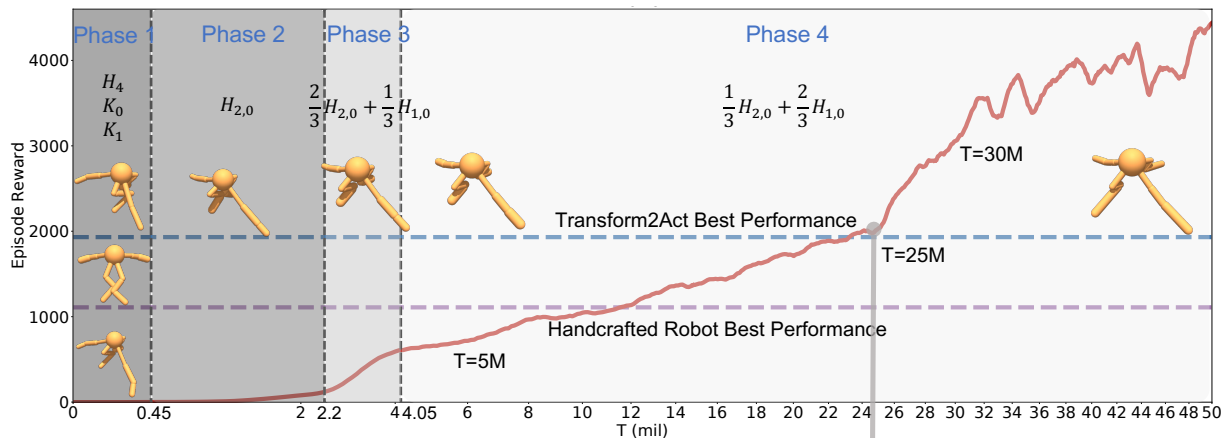
# Robot Design Analysis for Patrol Task



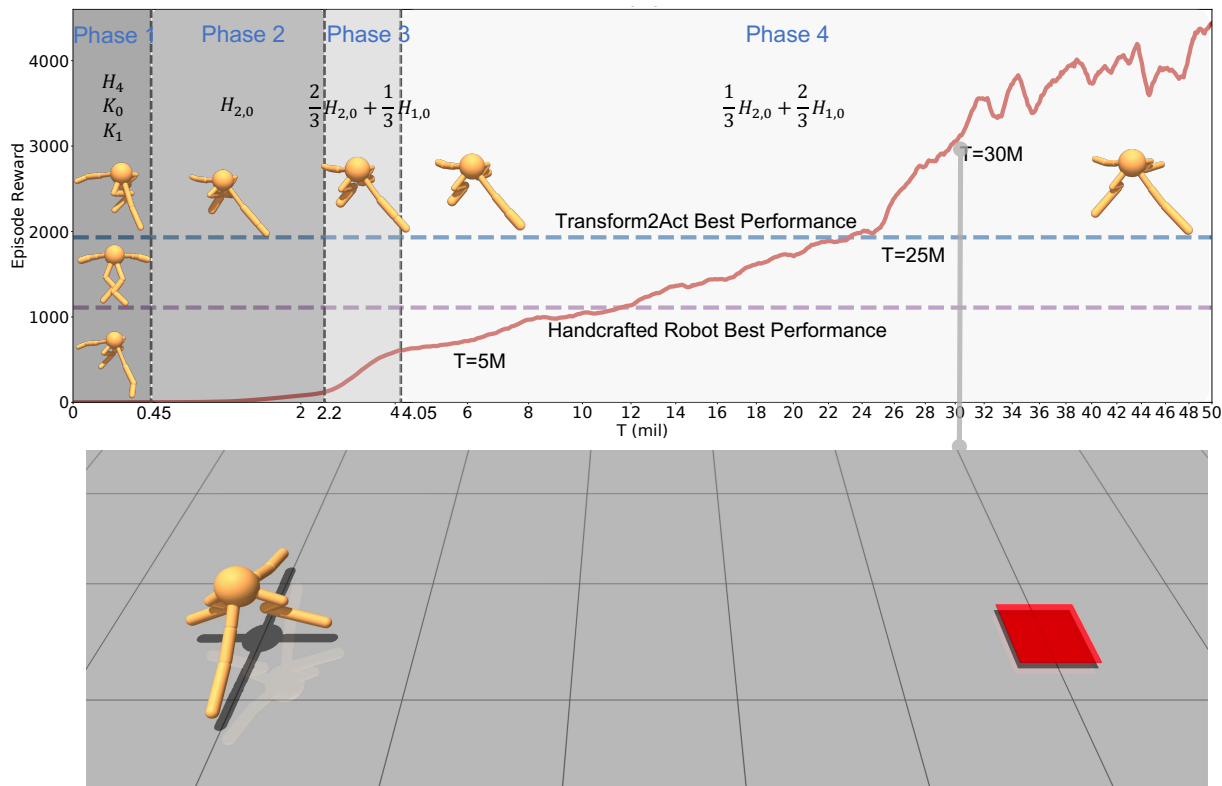
# Robot Design Analysis for Patrol Task



# Robot Design Analysis for Patrol Task



# Robot Design Analysis for Patrol Task



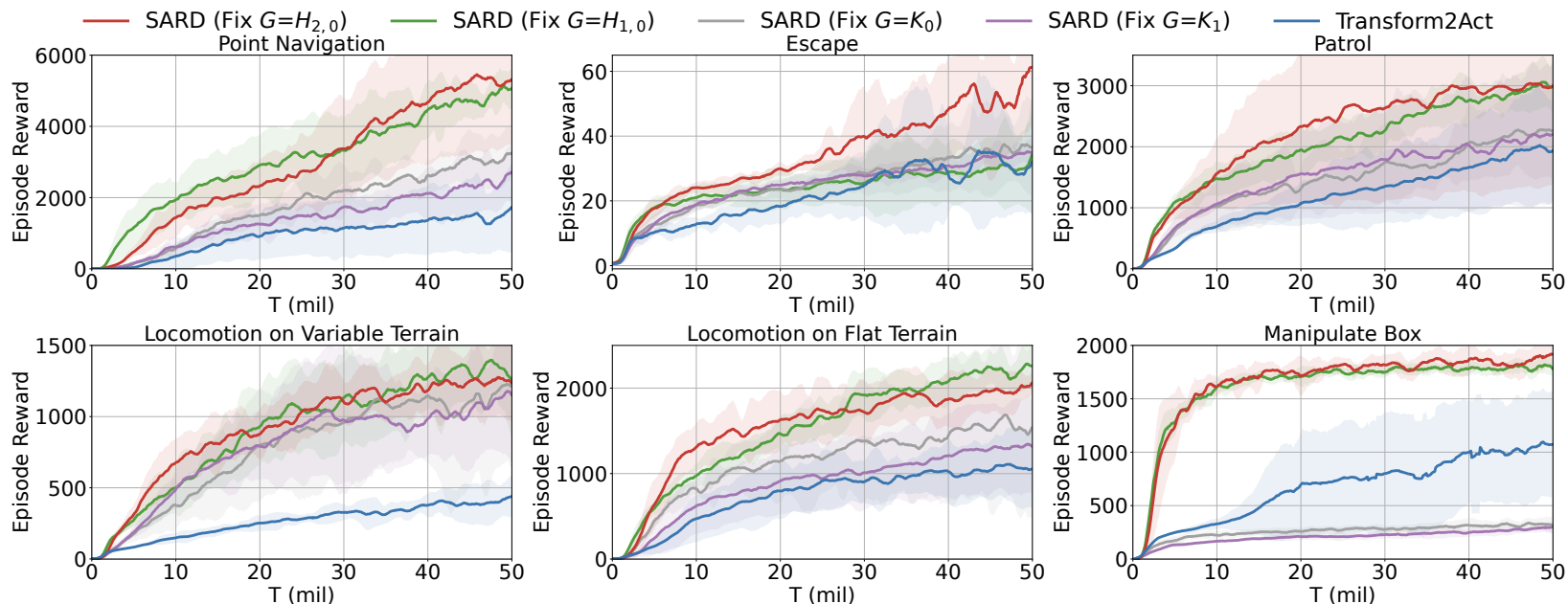


# Generalization of the Learned Symmetry

- 3/4 of the experiments ended up with  $H_{2,0}$  and  $H_{1,0}$

- $H_{2,0}$ : 45.83%,  $H_{1,0}$ : 29.17%

$$H_4 < K_0 < H_{2,0} < H_{1,0}$$



Thanks for your listening



Machine Intelligence Group



清华大学  
Tsinghua University

交叉信息研究院  
Institute for Interdisciplinary Information Sciences