The Computational Complexity of Concise Hypersphere Classification

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Binary Hypersphere Classification (BHC)

Input: A set $V = V_R \cup V_B$ of *d*-dimensional vectors over $D = \{0, 1\}$ where $V_R \cap V_B = \emptyset$. **Question:** Is there a vector $\vec{c} \in D^d$ and $r \in \mathbb{N}$ such that $V_B \subseteq B(\vec{c}, r)$ and $V_R \cap B(\vec{c}, r) = \emptyset$?

Motivation

- A classical classification problem
- Hypersphere separation is simple to explain (Explainable AI)
- Important applications in machine learning
- Extensively studied by the ML and computational geometry communities

Goal

Aim: understand the fine-grained complexity of BHC

- When can BHC be solved efficiently?
- Design exact algorithms with runtime guarantees that exploit the structure of the input
- Understand the impacts of conciseness on the problem complexity

Tool: Parameterized Complexity

Parameterized Complexity refines Classical Complexity in order to account for the presence of a numerical parameter(s) κ which characterizes some property of the input *I*

It is a well-established and fundamental framework, originally introduced in the setting of discrete graph algorithms

Tool: Parameterized Complexity

Basic question: Can an NP-hard problem \mathcal{P} be solved more efficiently when the parameter(s) is small?

- 1. No— \mathcal{P} remains NP-hard even for fixed values of κ
- 2. Yes— \mathcal{P} parameterized by κ is in the class FPT
 - P can be solved by an algorithm with runtime f(κ) · |I|^{O(1)} for some function f
 - Polynomial-time for every fixed value of κ, with fixed polynomial factor
- 3. A little— \mathcal{P} parameterized by κ is W[1]-hard (and in the class XP)
 - *P* can be solved by an algorithm with runtime |*I*|^{*f*(κ)} for some function *f*
 - Polynomial-time for every fixed value of κ, but bad scaling

Parameters Under Consideration

We study the complexity of BHC w.r.t. the following:

- 1. The cardinalities of V_R and V_B
- 2. The treewidth of the incidence graph
- 3. The data conciseness (maximum number of 1's per red/blue vector) and the explanation conciseness (maximum number of 1's in the sought hypersphere center)

Results

- We show that BHC remains NP-complete in severely restricted settings: when there are only two red vectors or only two blue vectors
- We show that BHC is FPT parameterized by the number of red vectors plus the number of blue vectors, and hence, by the above, this parameterization is in fact tight: one cannot drop any of the two parameters without losing tractability

Results

- 3. We show that BHC is XP parameterized by the treewidth of the incidence graph
- 4. For conciseness, we show:
 - BHC can be solved in polynomial time if the data conciseness is at mot 3 and becomes NP-hard if it is at least 4
 - BHC is W[2]-hard parameterized by the explanation conciseness

Results: Summary Table

