



UNIVERSITY OF  
CAMBRIDGE

# On the Expressive Power of Geometric Graph Neural Networks

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Taco Cohen, and Pietro Liò

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**PDF:** [arxiv.org/abs/2301.09308](https://arxiv.org/abs/2301.09308)



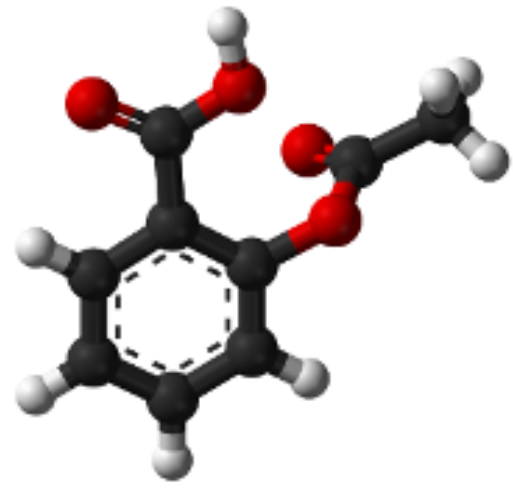
**Code:** [github.com/chaitjo/geometric-gnn-dojo](https://github.com/chaitjo/geometric-gnn-dojo)



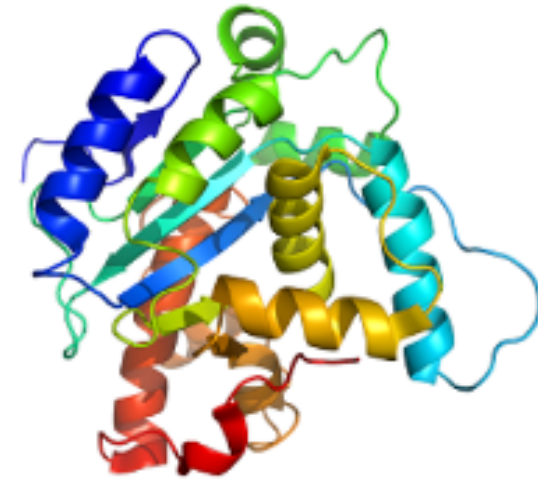
**Video:** [youtu.be/5ulJMtpiKGc](https://youtu.be/5ulJMtpiKGc)

\* Equal first authors

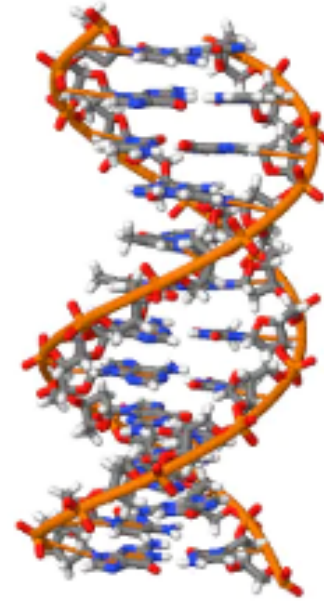
# Systems with geometric & relational structure



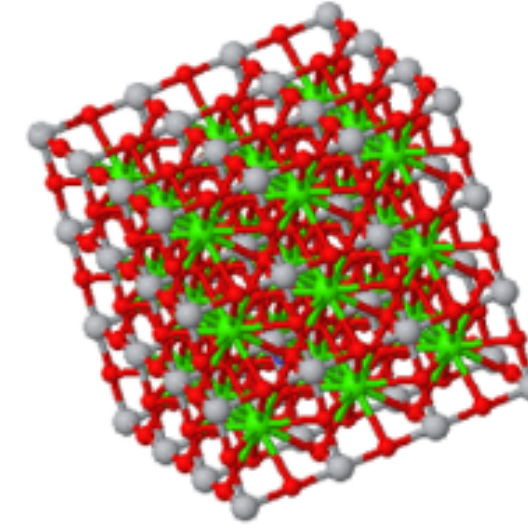
Small  
Molecules



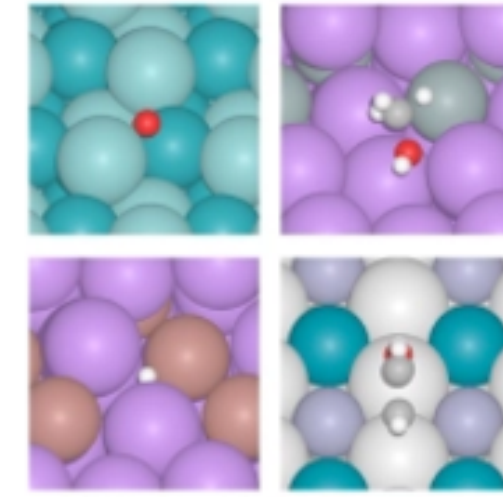
Proteins



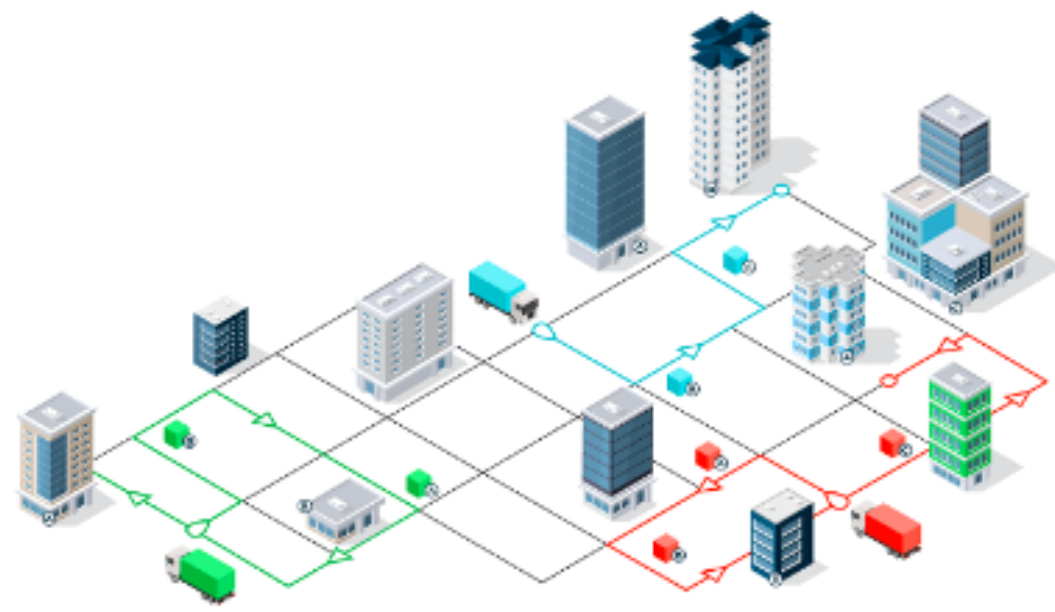
DNA/RNA



Inorganic  
Crystals



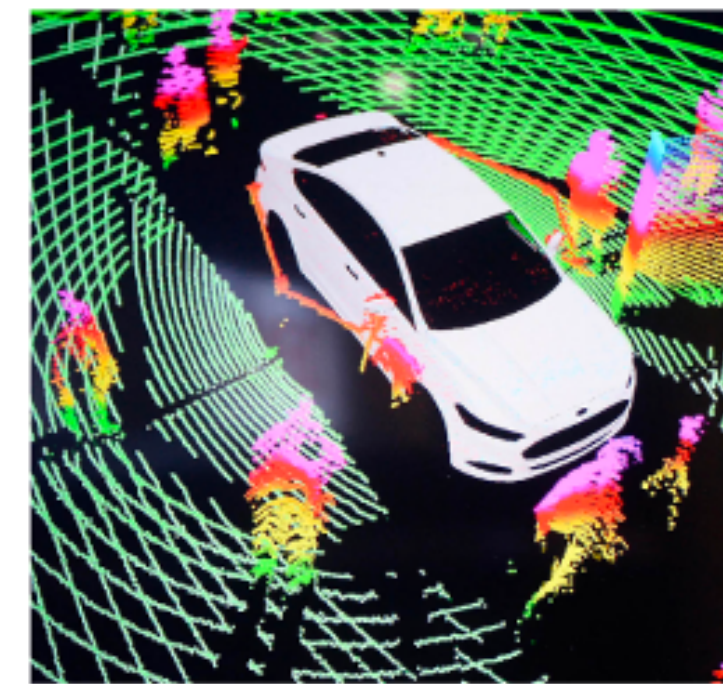
Catalysis  
Systems



Transportation &  
Logistics



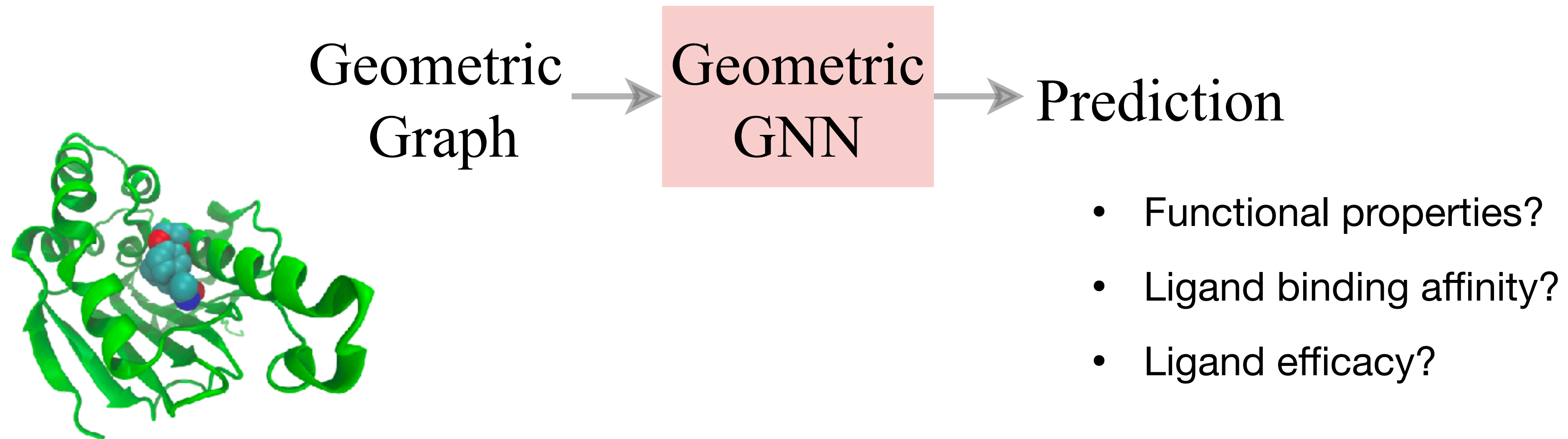
Robotic  
Navigation



3D Computer  
Vision

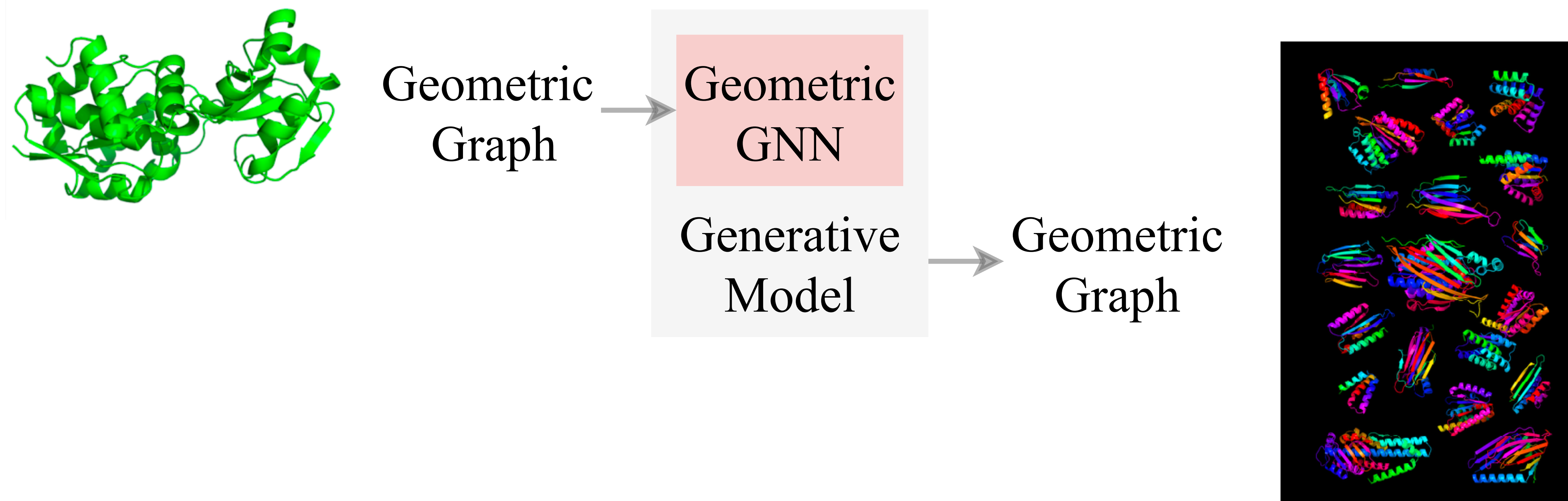
# Geometric Graph Neural Networks

Fundamental tool for machine learning on geometric graphs



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Fundamental tool for machine learning on geometric graphs



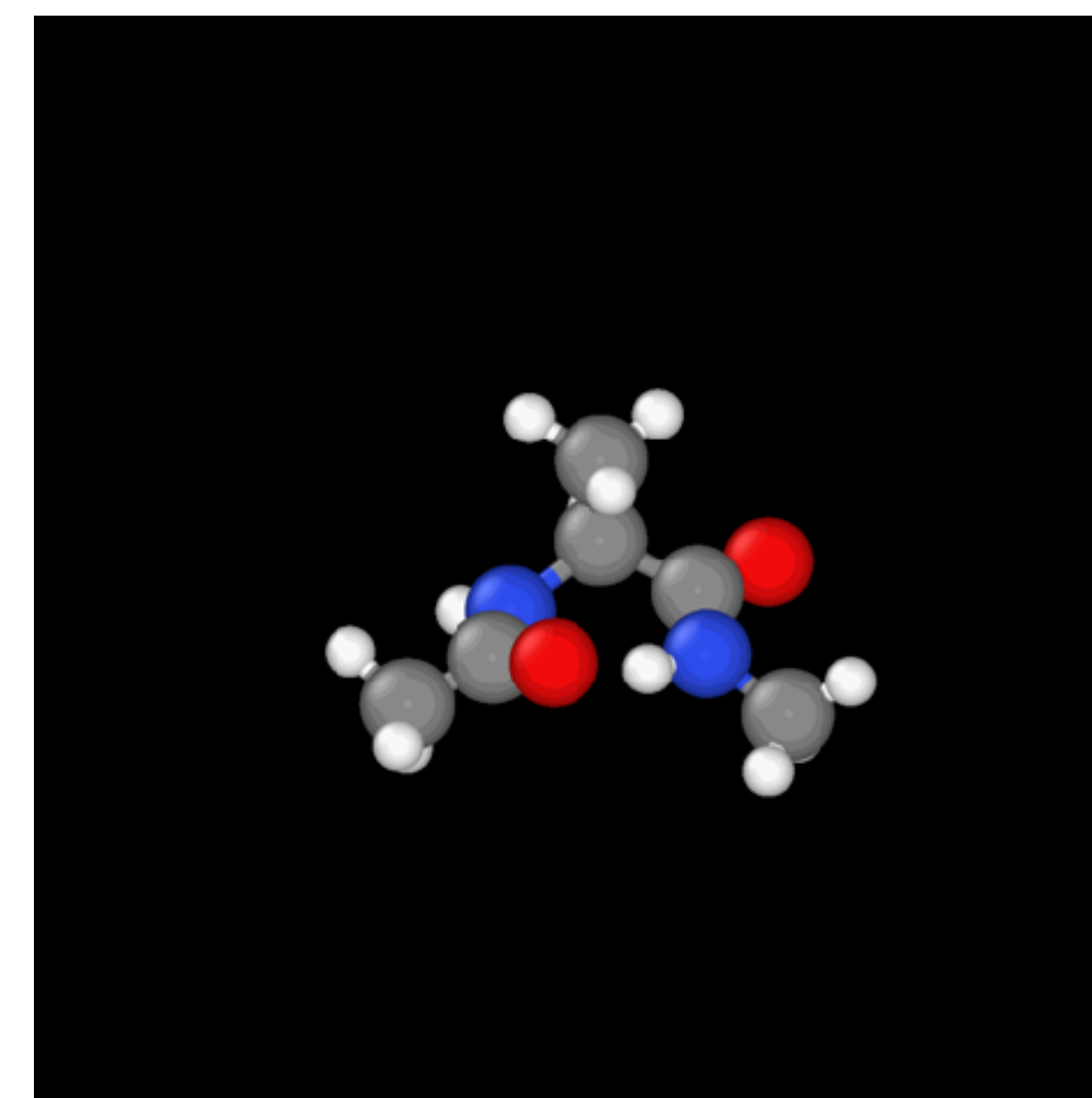
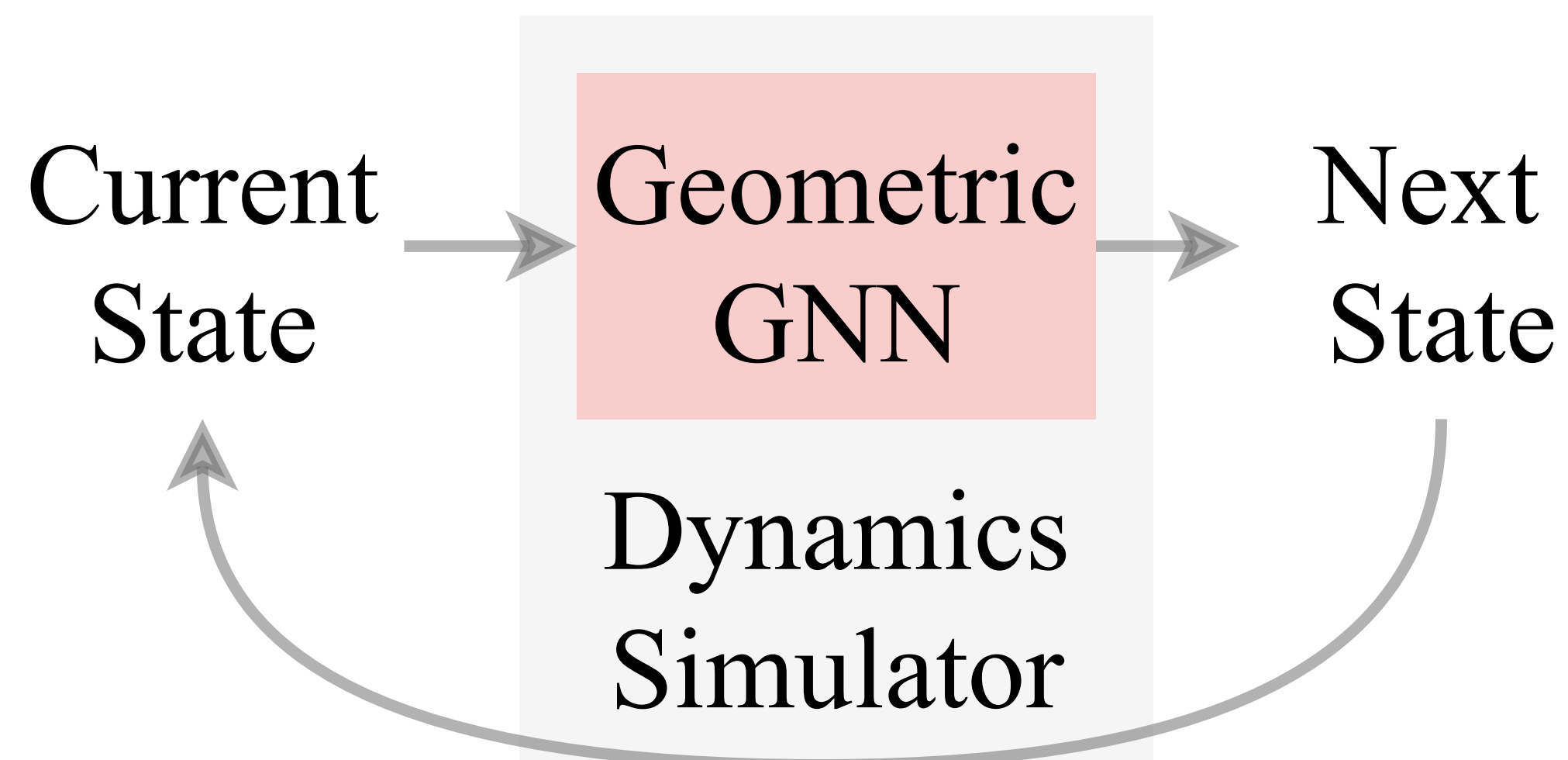
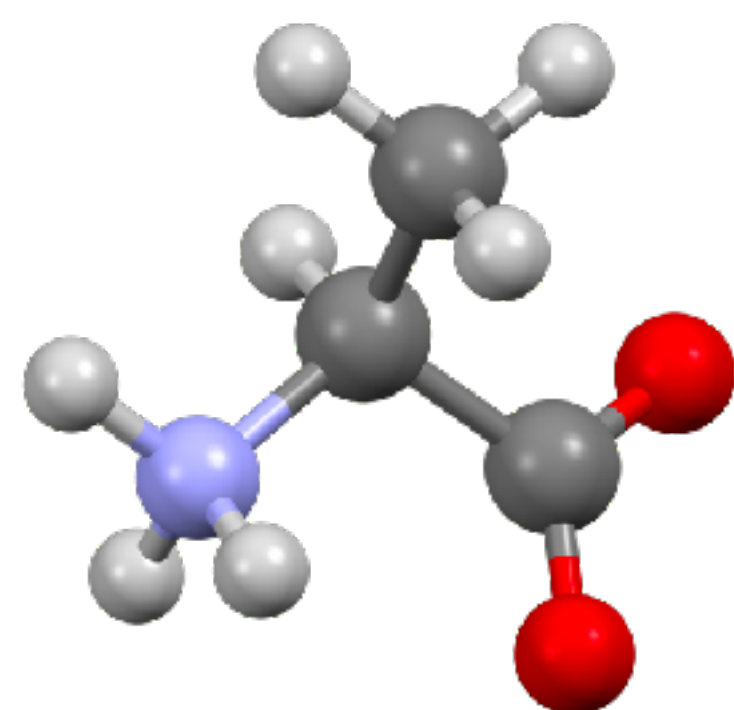
[1] Corso, Stärk, Jing, et al., DiffDock, ICLR, 2023.

[2] Ingram et al., Chroma, 2022.

[3] Dauparas et al., ProteinMPNN, Science, 2022.

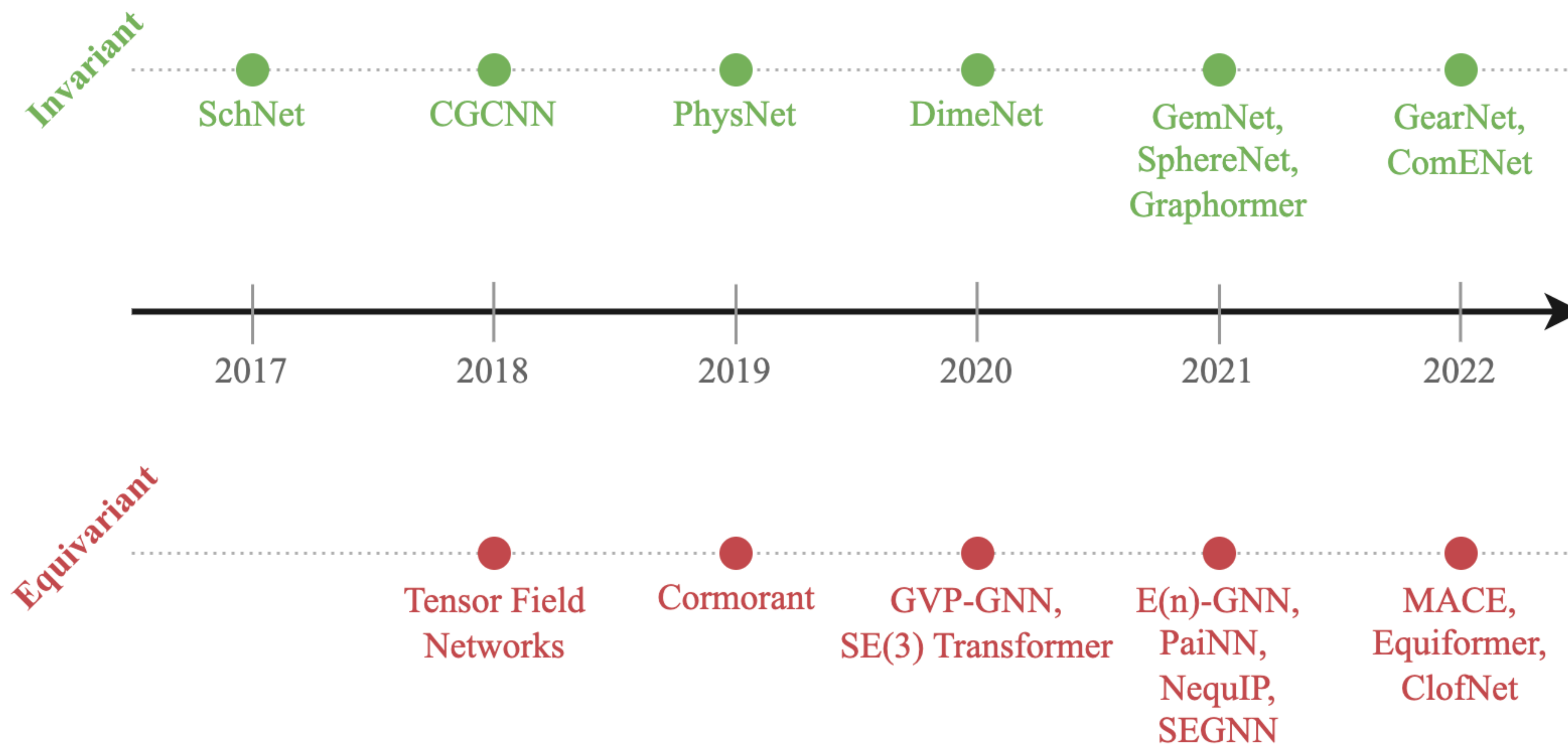
# Geometric Graph Neural Networks

Fundamental tool for machine learning on geometric graphs



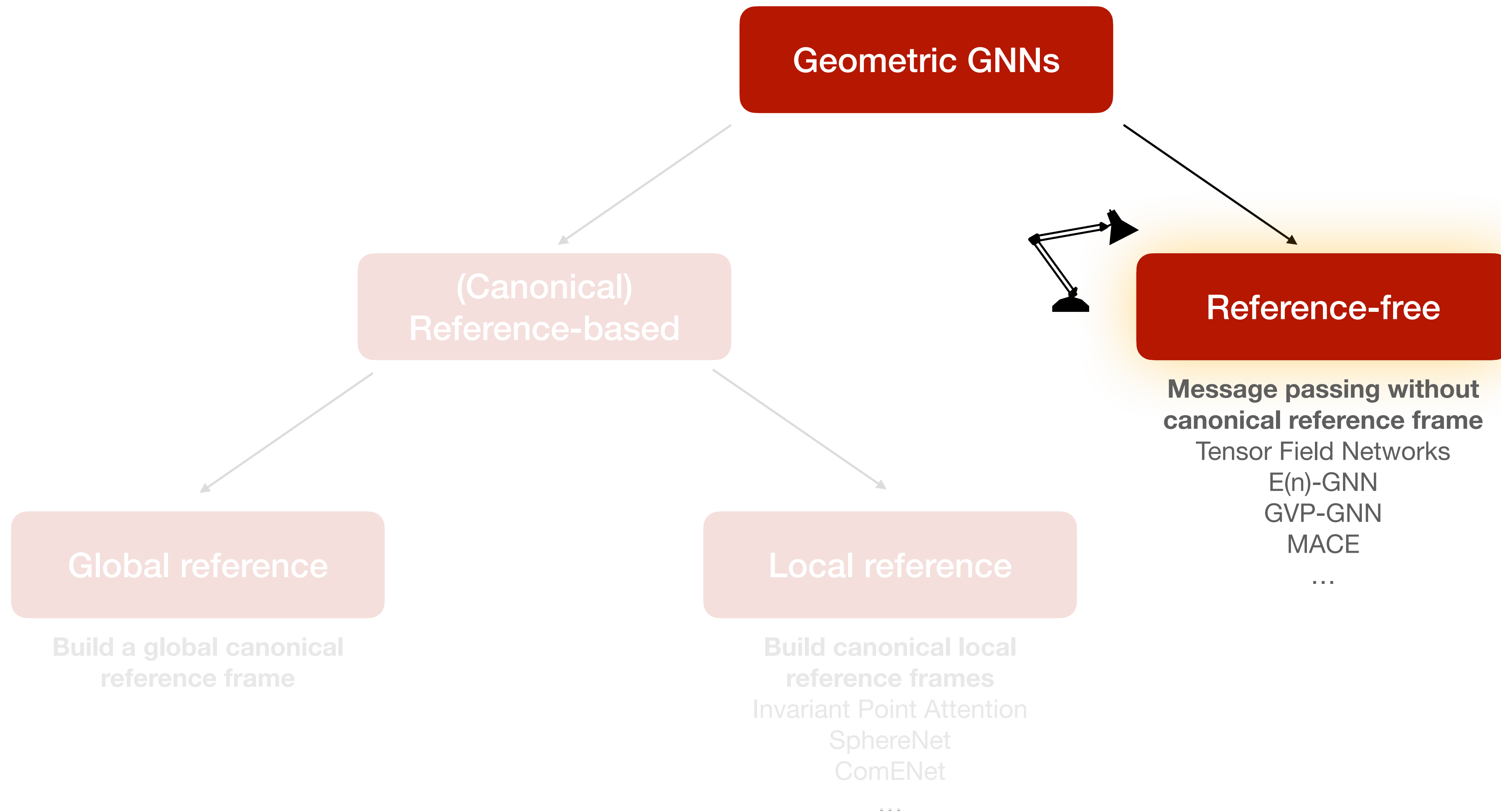
# Timeline of Geometric GNN architectures

Categorised by intermediate features within layers



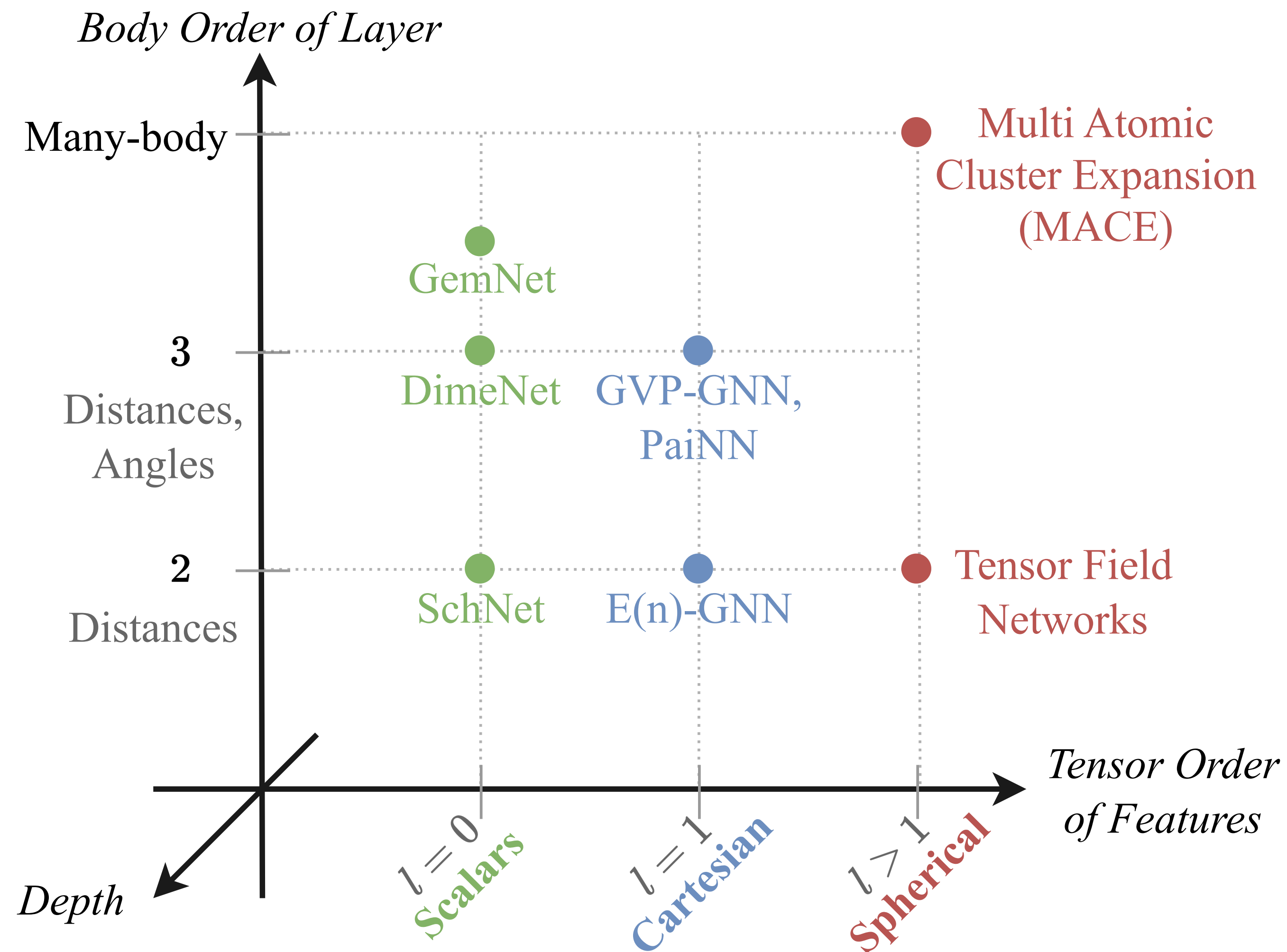
# Geometric GNN land

## An informal taxonomy of approaches



# Axes of Geometric GNN expressivity

Key takeaway: deeper understanding of (reference-free) Geometric GNN design space



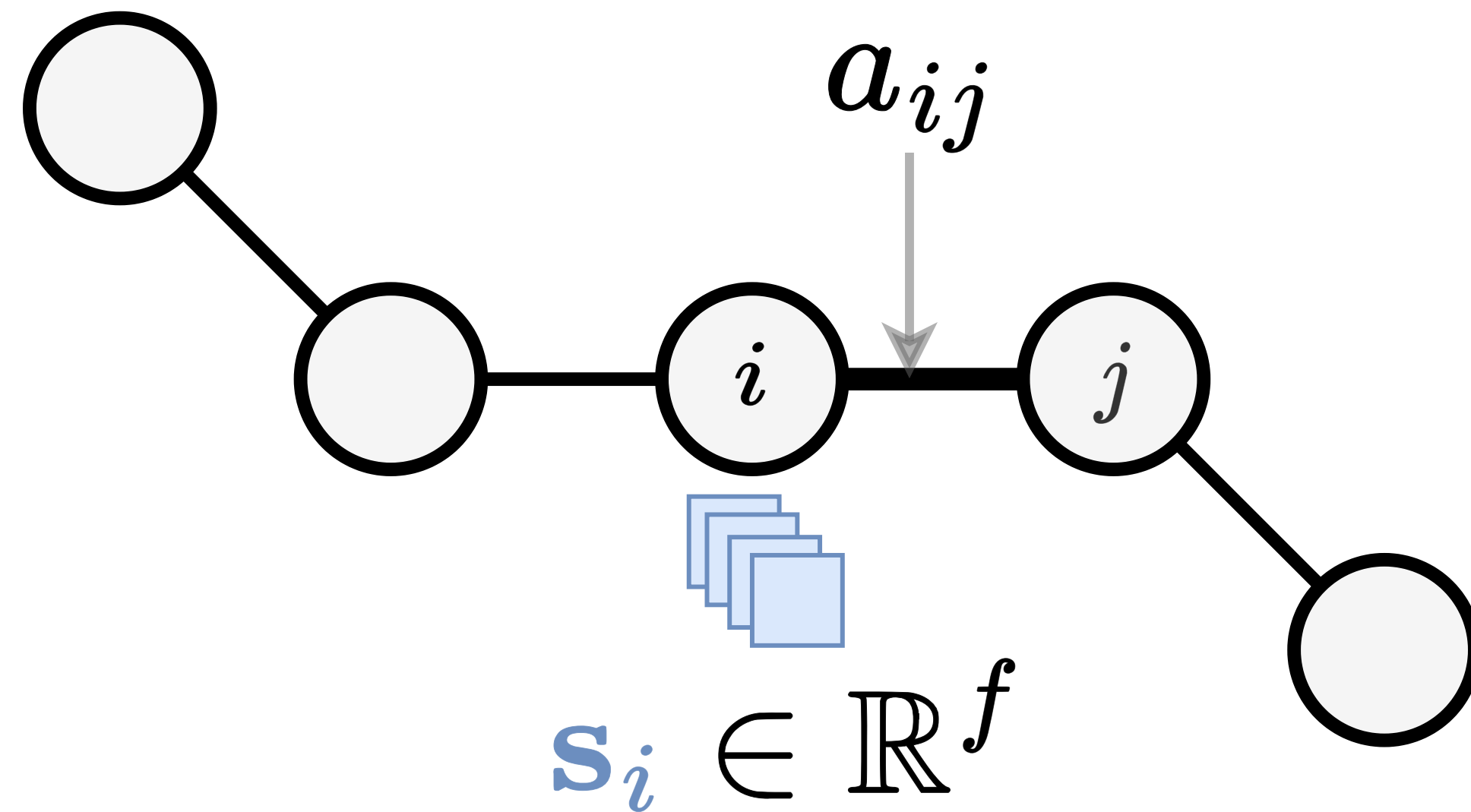
1. **Invariant layers:** limited expressivity, cannot distinguish one-hop identical geometric graphs.
2. **Equivariant layers:** distinguish larger classes of graphs, propagate geometric information beyond local neighbourhoods.
3. Demonstrates utility of **higher order tensors & scalarisation** for maximally powerful geometric GNNs.



# Background: Graph Neural Networks for Geometric Graphs

# Normal graphs

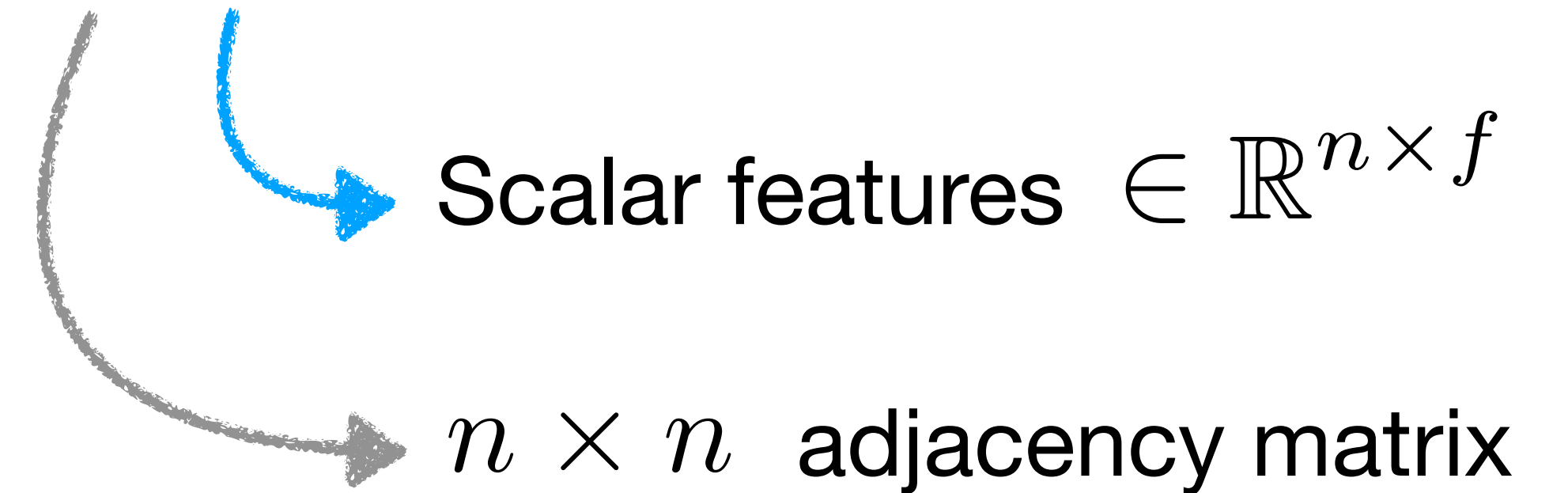
A graph is a set of nodes connected by edges



$$\mathbf{s}_i \in \mathbb{R}^f$$

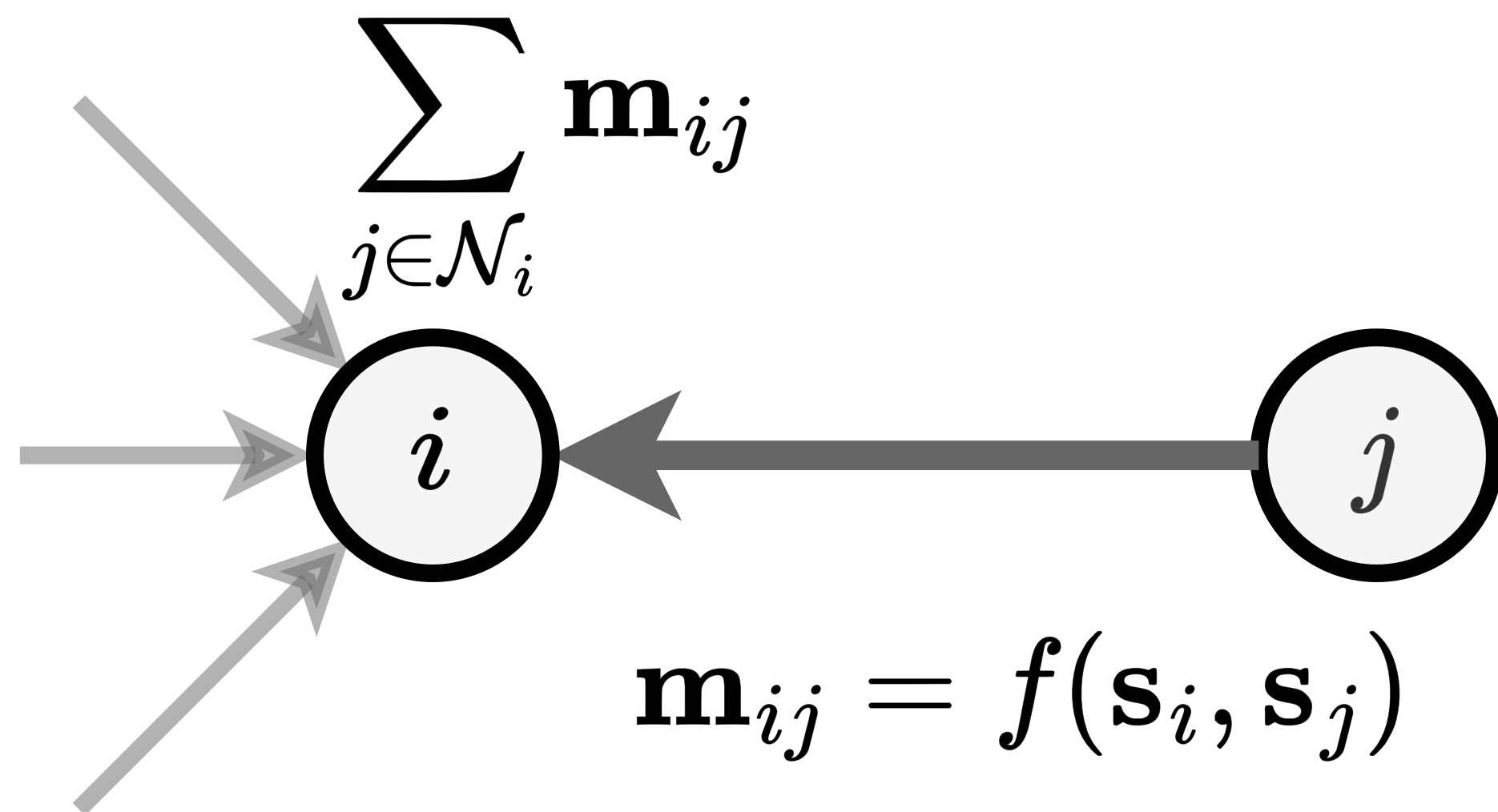
E.g. atom type

$$\mathcal{G} = (\mathbf{A}, \mathbf{S})$$

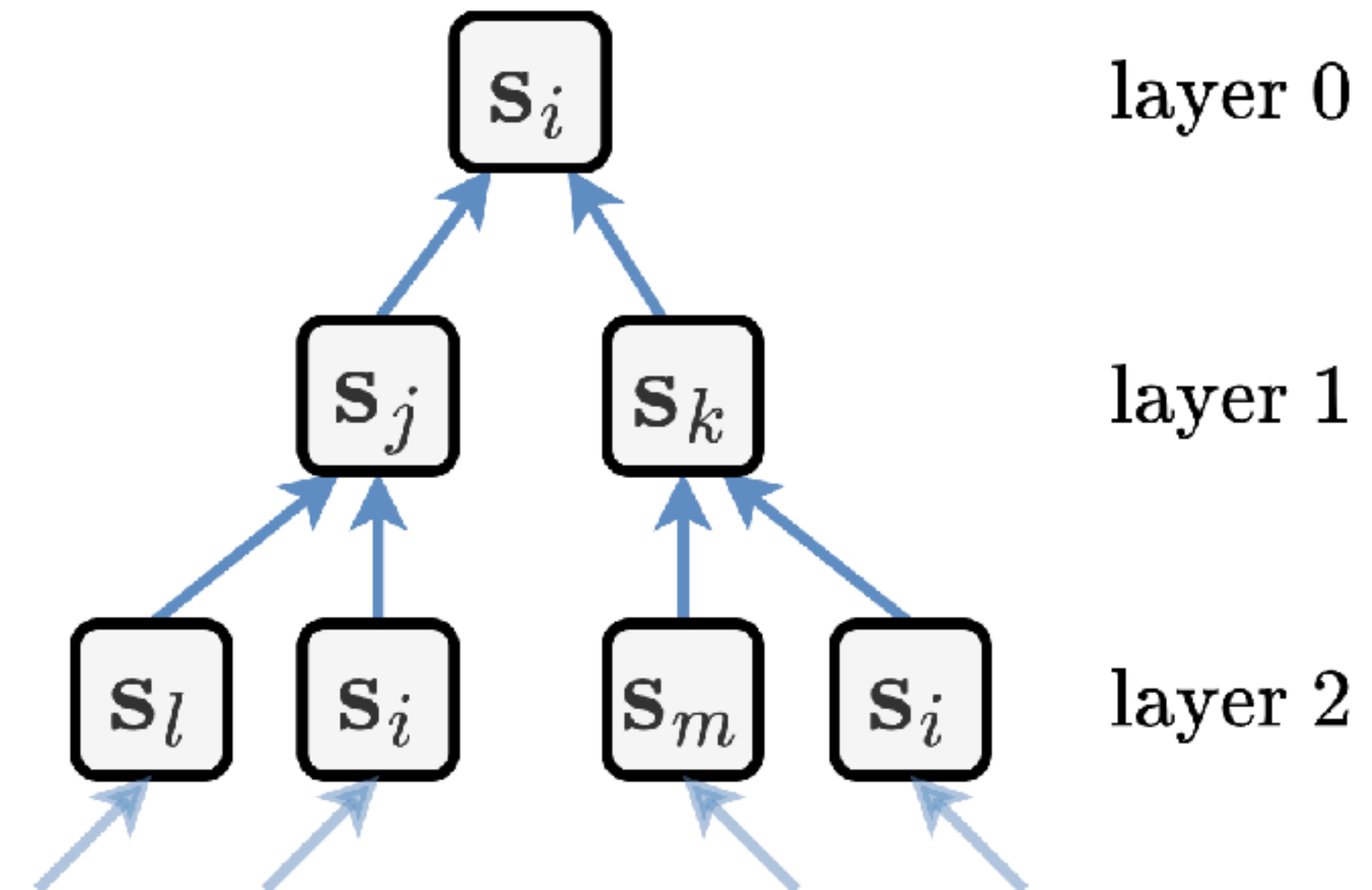


# Normal Graph Neural Networks

Message passing updates node features using local aggregation



$$m_i^{(t)} := \text{AGG} \left( \left\{ \left( \mathbf{s}_i^{(t)}, \mathbf{s}_j^{(t)} \right) \mid j \in \mathcal{N}_i \right\} \right),$$
$$\mathbf{s}_i^{(t+1)} := \text{UPD} \left( \mathbf{s}_i^{(t)}, m_i^{(t)} \right),$$

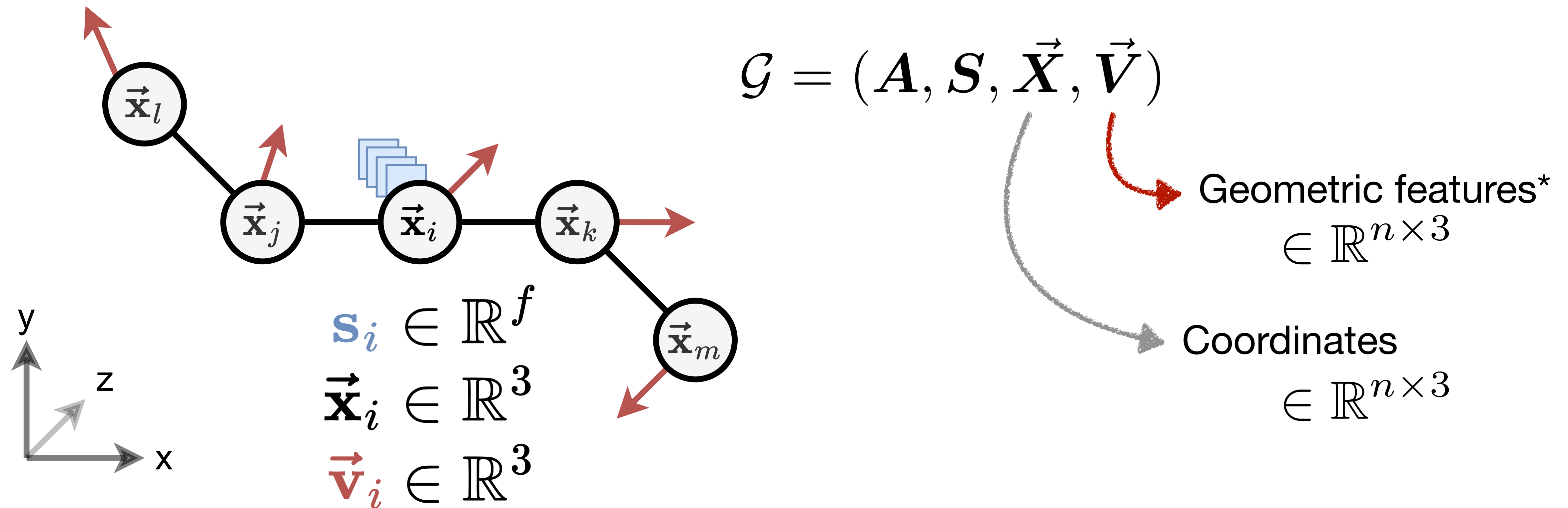


**Computation tree:**  
Message passing gathers & propagates features beyond local neighbourhoods.

# Geometric graphs

Each node is:

- **embedded in Euclidean space** e.g. atoms in 3D
- **decorated with geometric attributes** s.a. velocity

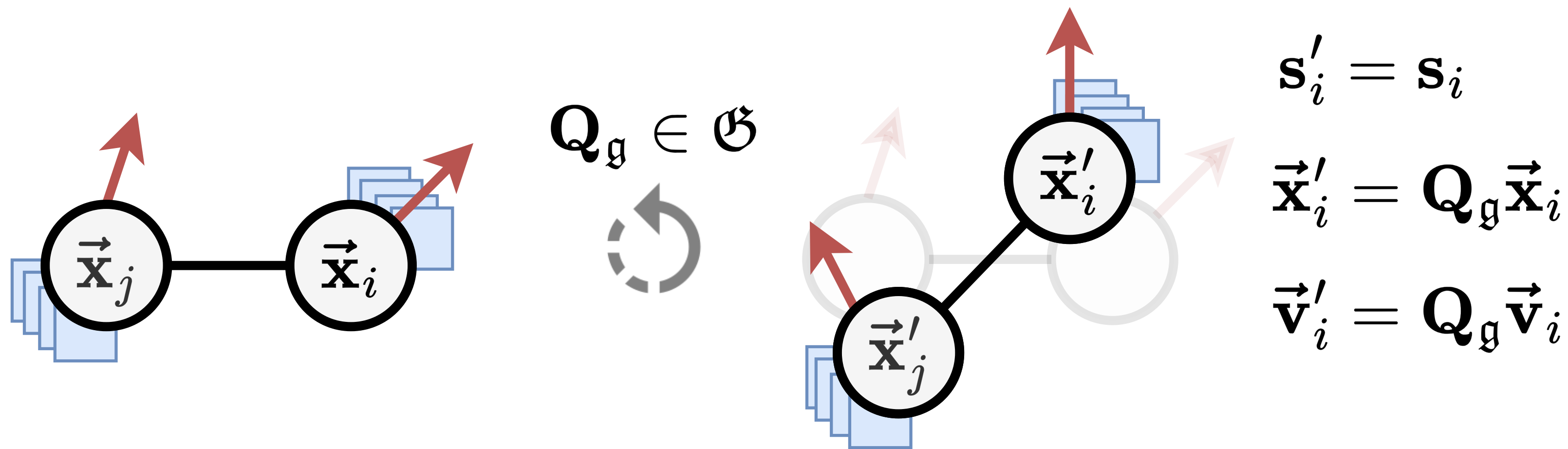


\* We work with a single vector feature per node, but our setup generalises to multiple vector features and higher-order tensors.

# Physical symmetries

Geometric attributes transform with Euclidean transformations of the system

**Rotations & Reflections**  $Q_g \in \mathcal{G}$  act on only vectors  $\vec{V}$  and coordinates  $\vec{X}$ :



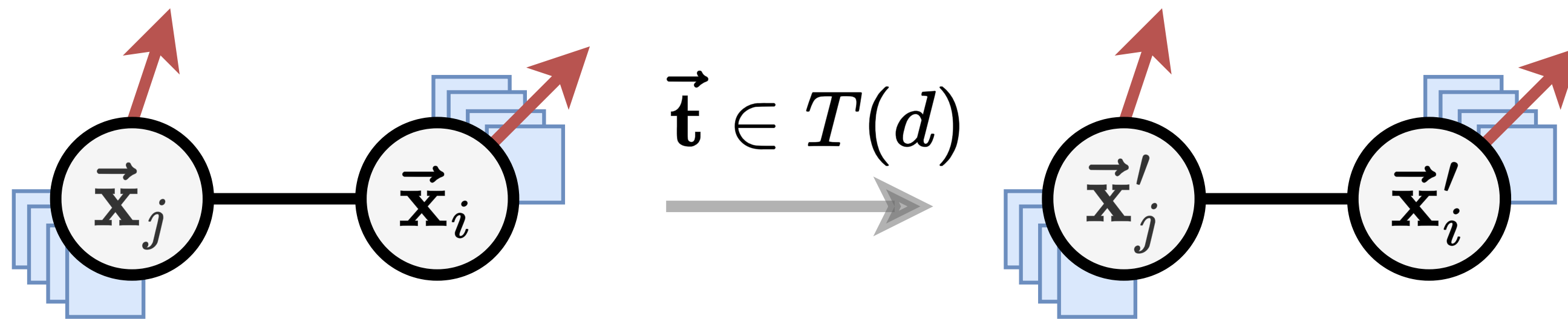
Scalar features remain unchanged  $\rightarrow$  **invariant**.

\* We use  $\mathcal{G}$  to denote rotations  $SO(d)$  or rotations and reflections  $O(d)$

# Physical symmetries

Geometric attributes transform with Euclidean transformations of the system

Translations  $\vec{t} \in T(d)$  act on only the coordinates  $\vec{X}$ :



$$\mathbf{s}'_i = \mathbf{s}_i$$

$$\vec{\mathbf{x}}'_i = \vec{\mathbf{x}}_i + \vec{\mathbf{t}}$$

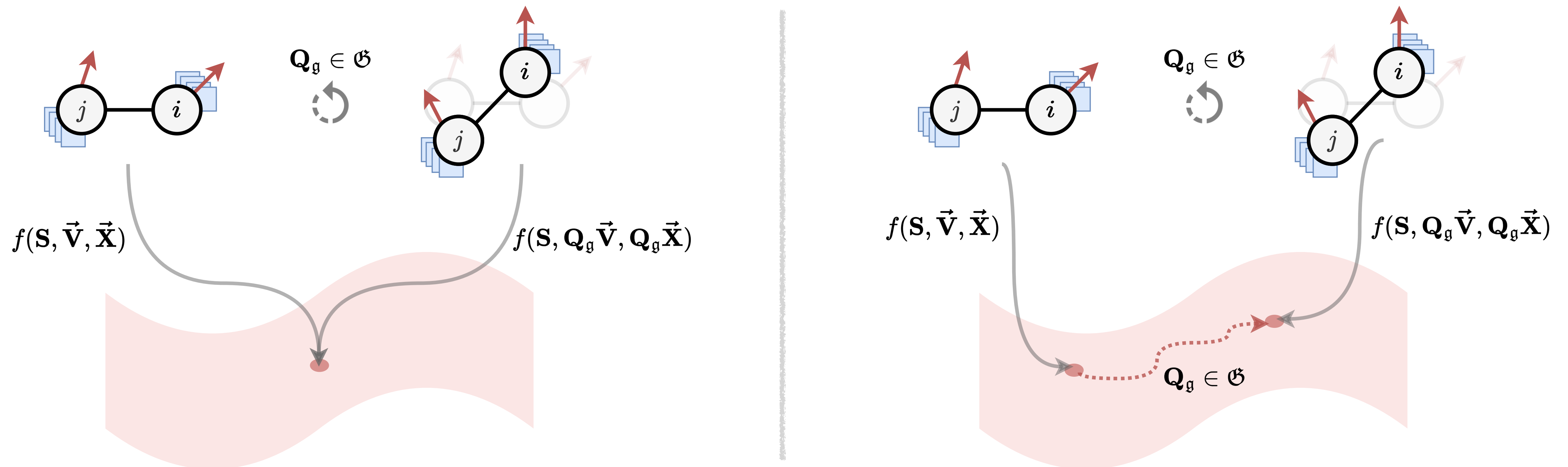
$$\vec{\mathbf{v}}'_i = \vec{\mathbf{v}}_i$$

Scalar and vector features remain unchanged  $\rightarrow$  **invariant**.

# Building blocks of Geometric GNNs

Normal GNNs do not retain the transformation semantics:

- **Scalar features** must be updated in an invariant manner.
- **Vector features** must be updated in an equivariant manner.

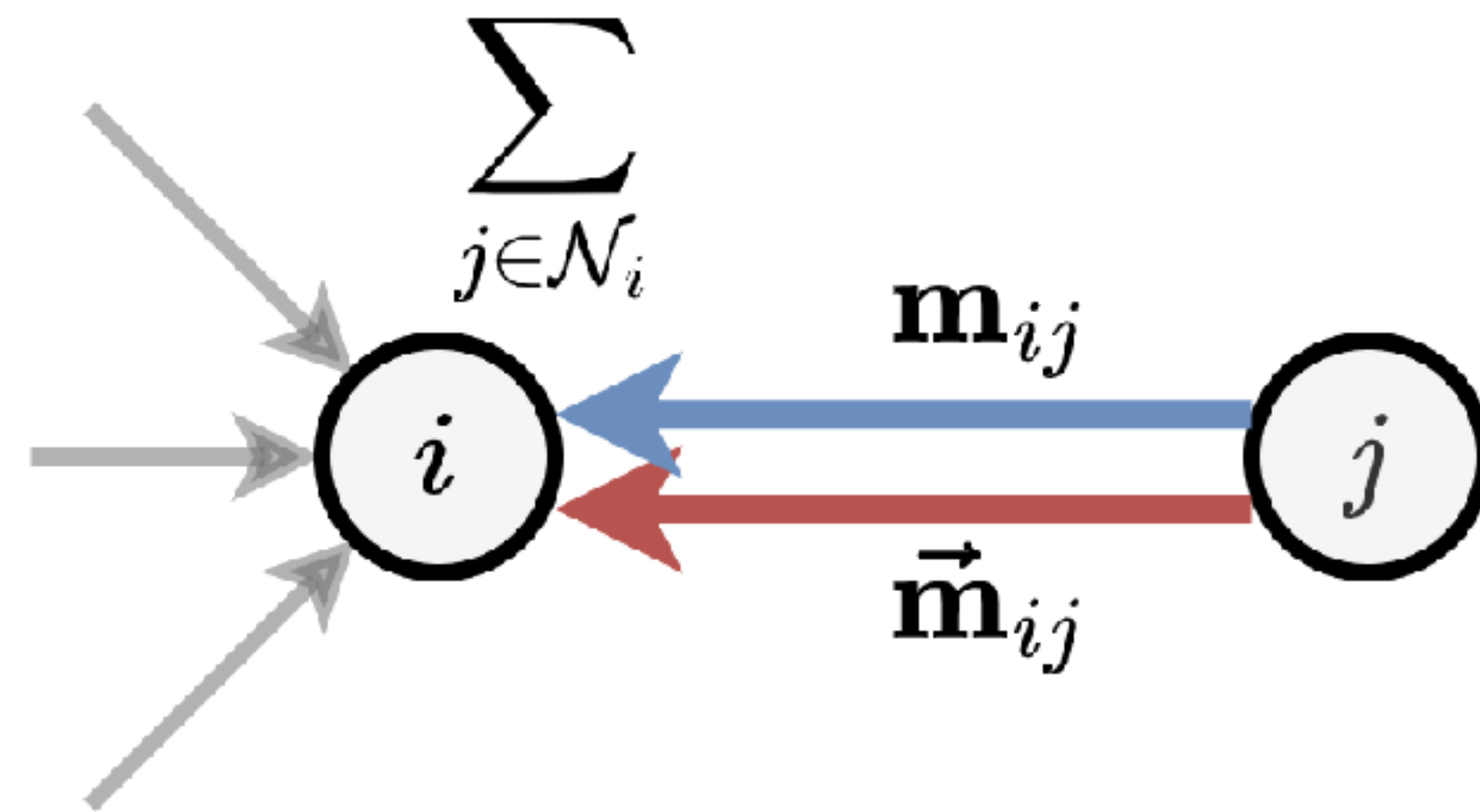


Invariant functions vs. Equivariant functions

# Geometric GNN message passing

Geometric GNNs:

- update **scalar** and (optionally) **vector features**
- aggregate and update functions which retain transformation semantics



$$\mathbf{m}_i^{(t)}, \vec{\mathbf{m}}_i^{(t)} := \text{AGG} \left( \left\{ \left( \mathbf{s}_i^{(t)}, \mathbf{s}_j^{(t)}, \vec{\mathbf{v}}_i^{(t)}, \vec{\mathbf{v}}_j^{(t)}, \vec{\mathbf{x}}_{ij} \right) \mid j \in \mathcal{N}_i \right\} \right) \quad (\text{Aggregate})$$

$$\mathbf{s}_i^{(t+1)}, \vec{\mathbf{v}}_i^{(t+1)} := \text{UPD} \left( \left( \mathbf{s}_i^{(t)}, \vec{\mathbf{v}}_i^{(t)} \right), \left( \mathbf{m}_i^{(t)}, \vec{\mathbf{m}}_i^{(t)} \right) \right) \quad (\text{Update})$$



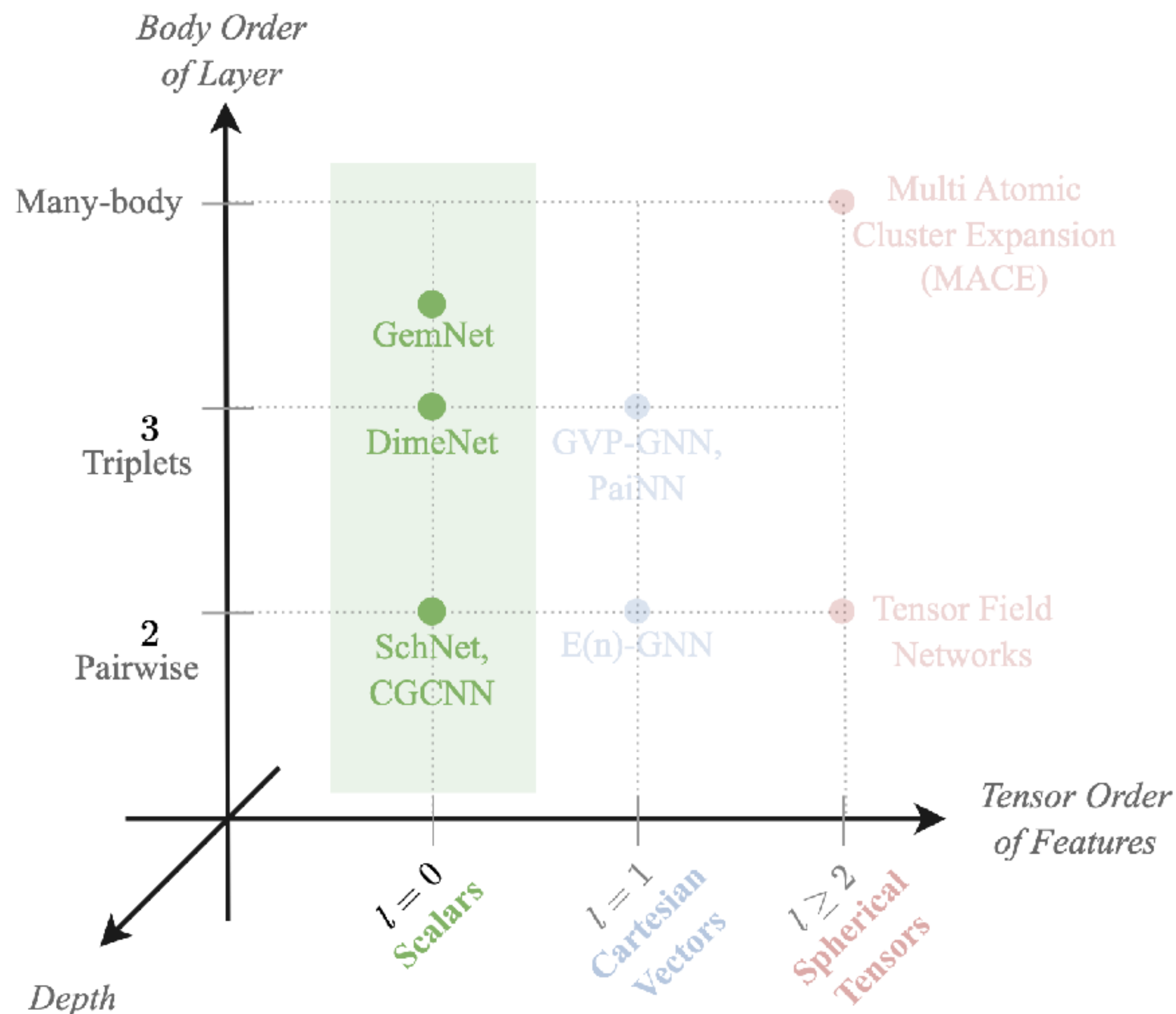
# Design Space of Geometric GNNs

- **Body order of scalarisation**
- **Invariance vs. Equivariance**
- **Tensor order of features**

# $\mathcal{G}$ -invariant Geometric GNNs

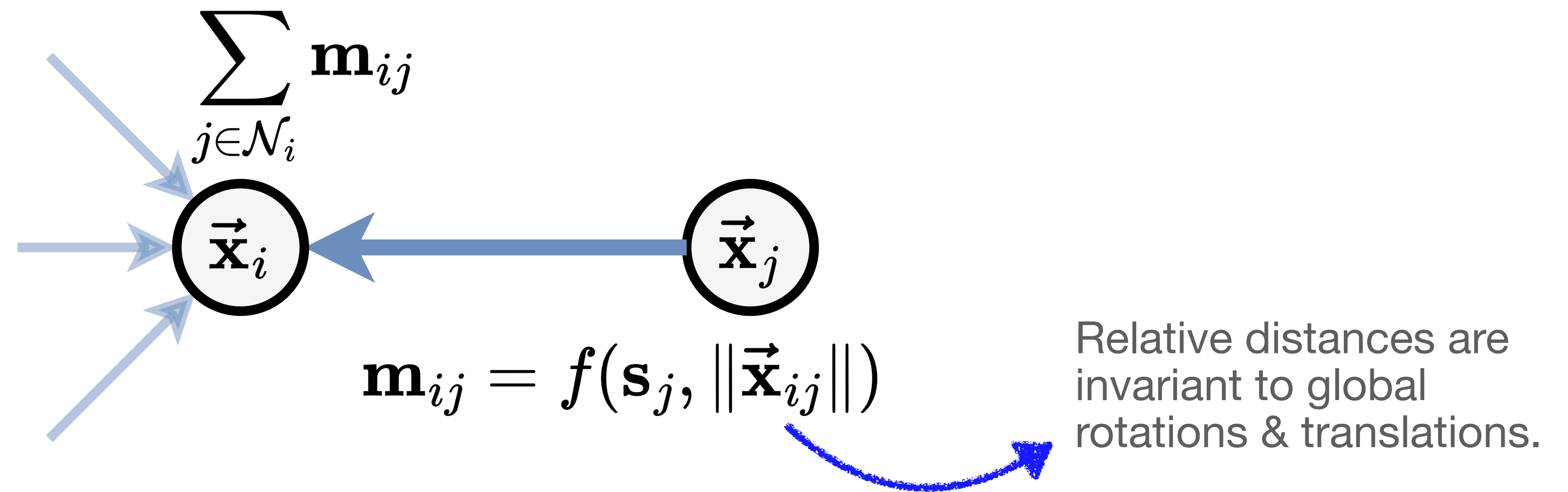
Only update scalar features via scalarising local geometric information

Key design choice:  
**Body order of  
scalarisation**



# SchNet [1]

SchNet uses relative distances  $\|\vec{x}_i - \vec{x}_j\|$  to scalarise local geometry



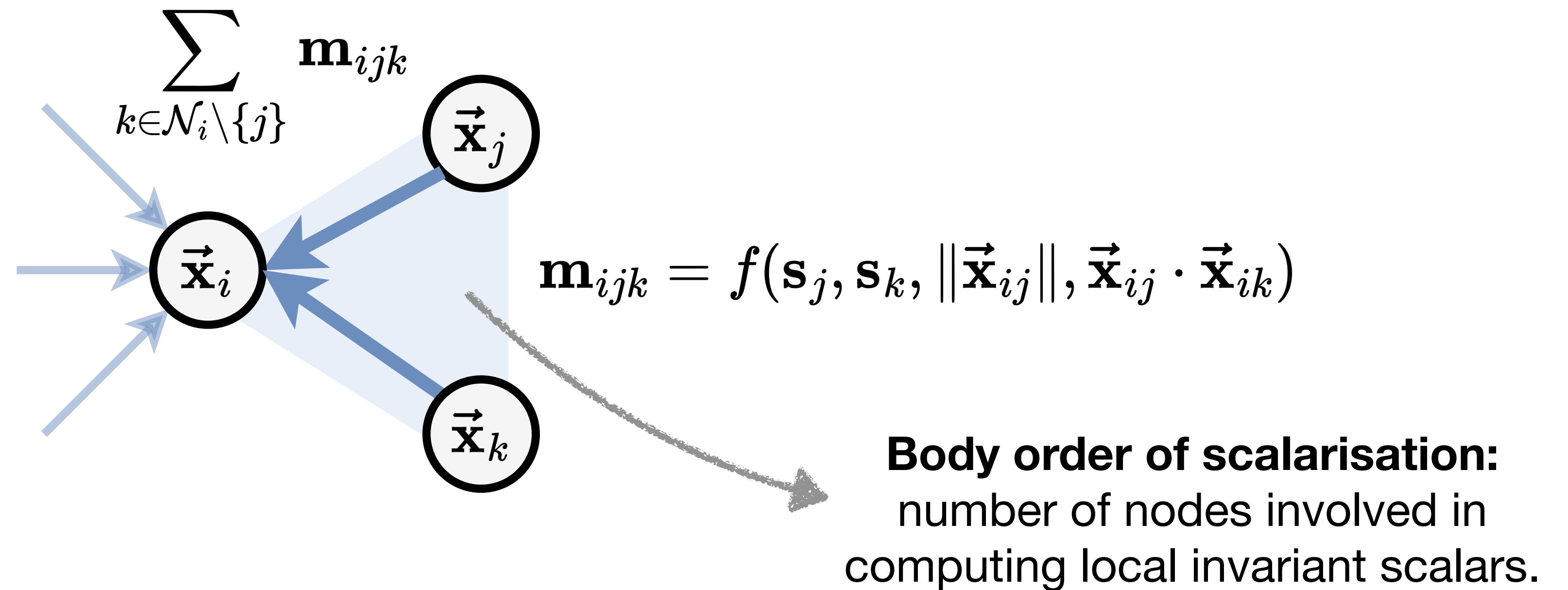
$$\mathbf{s}_i^{(t+1)} := \mathbf{s}_i^{(t)} + \sum_{j \in \mathcal{N}_i} f_1 \left( \mathbf{s}_j^{(t)}, \|\vec{x}_i - \vec{x}_j\| \right)$$

[1] Schütt et al., SchNet, Journal of Chemical Physics, 2018.  
[2] Xie and Grossman, CGCNN, Phys. Rev. Letters, 2018.

[3] Li et al., IROS, 2020. Similar architecture for multi-agent robotics.  
[4] Sanchez-Gonzalez et al., ICML, 2020. Similar architecture for physical simulation

# DimeNet [1]

DimeNet uses distances  $\|\vec{x}_{ij}\|$  and angles  $\vec{x}_{ij} \cdot \vec{x}_{ik}$  among triplets

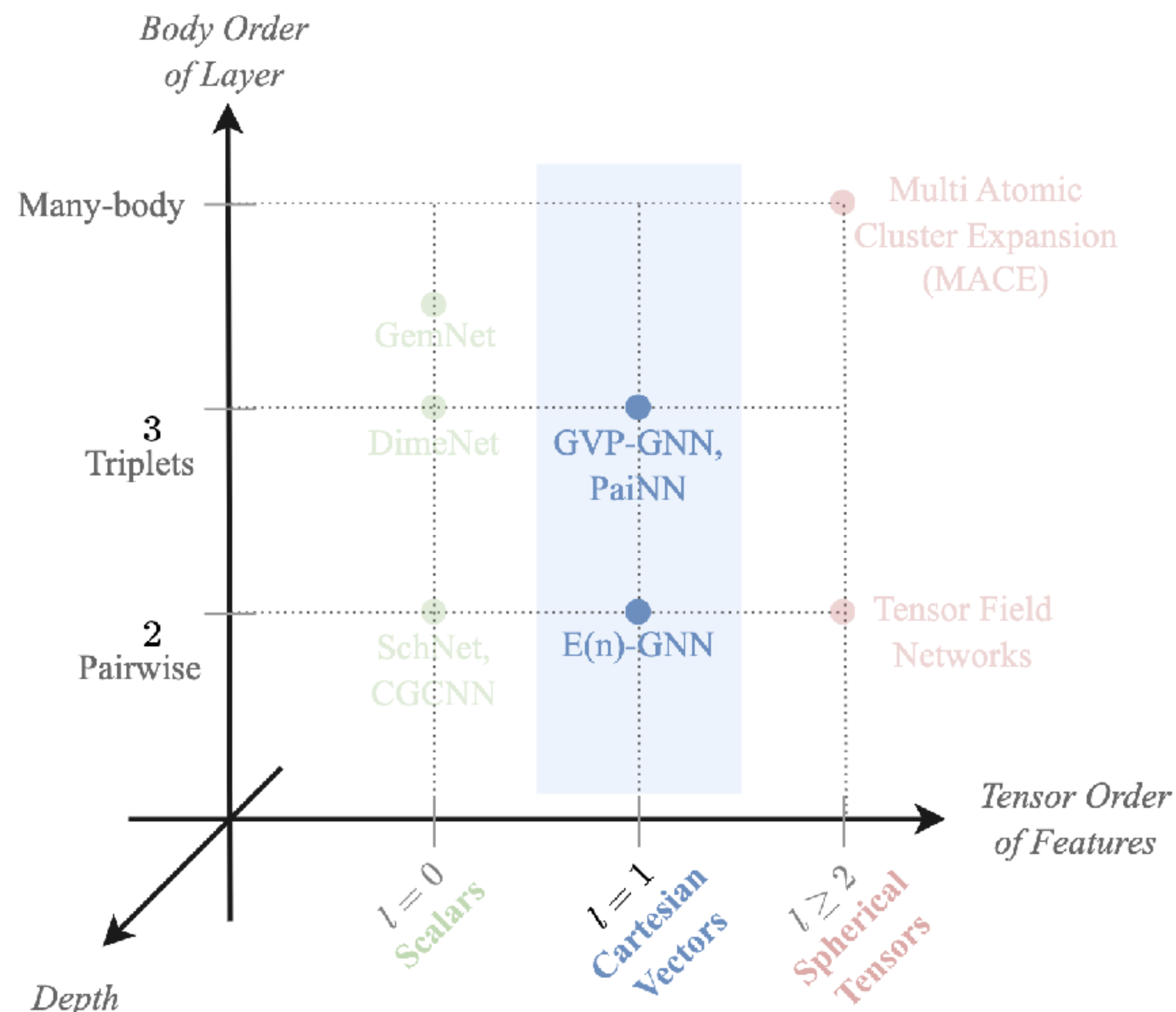


$$\mathbf{s}_i^{(t+1)} := \sum_{j \in \mathcal{N}_i} f_1 \left( \mathbf{s}_i^{(t)}, \mathbf{s}_j^{(t)}, \sum_{k \in \mathcal{N}_i \setminus \{j\}} f_2 \left( \mathbf{s}_j^{(t)}, \mathbf{s}_k^{(t)}, \|\vec{x}_{ij}\|, \vec{x}_{ij} \cdot \vec{x}_{ik} \right) \right)$$

# Cartesian $\mathcal{G}$ -equivariant Geometric GNNs

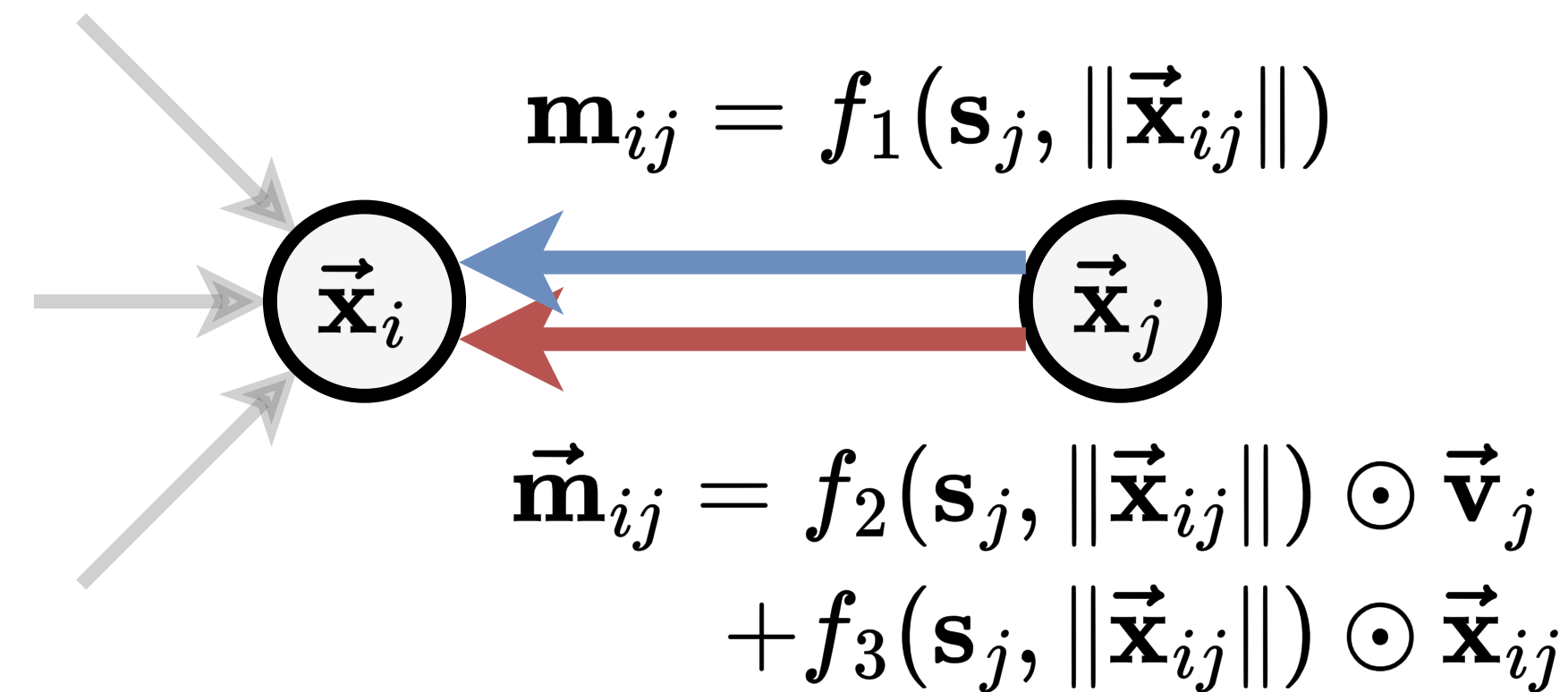
Update scalar and vector features in cartesian basis

Key design choice:  
**From invariant to  
equivariant  
message passing**



# PaiNN [1]

Update both **scalar** & **vector features** by propagating geometric messages



**Ensuring equivariance:**  
gated non-linearity, no ReLU  
on vectors, limited to sum/  
dot/cross products.

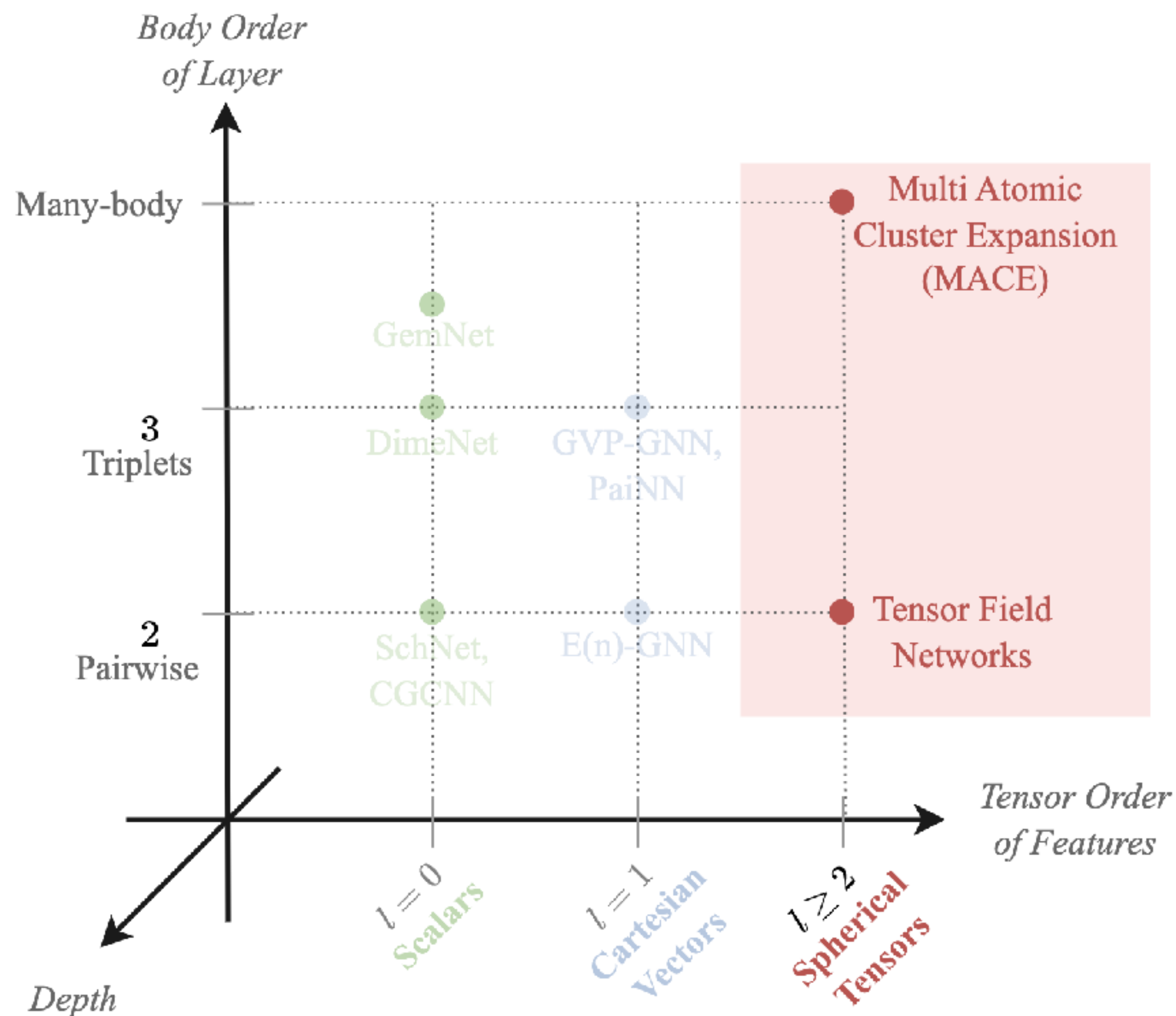
$$\mathbf{s}_i^{(t+1)} := \sum_{j \in \mathcal{N}_i} f_1 \left( \mathbf{s}_j^{(t)}, \|\vec{\mathbf{x}}_{ij}\| \right)$$

$$\vec{\mathbf{v}}_i^{(t+1)} := \sum_{j \in \mathcal{N}_i} f_2 \left( \mathbf{s}_j^{(t)}, \|\vec{\mathbf{x}}_{ij}\| \right) \odot \vec{\mathbf{v}}_j^{(t)} + \sum_{j \in \mathcal{N}_i} f_3 \left( \mathbf{s}_j^{(t)}, \|\vec{\mathbf{x}}_{ij}\| \right) \odot \vec{\mathbf{x}}_{ij}$$

# Spherical $\mathcal{G}$ -equivariant Geometric GNNs

Update higher order spherical tensor features

Key design choice:  
**Tensor order of equivariant features**



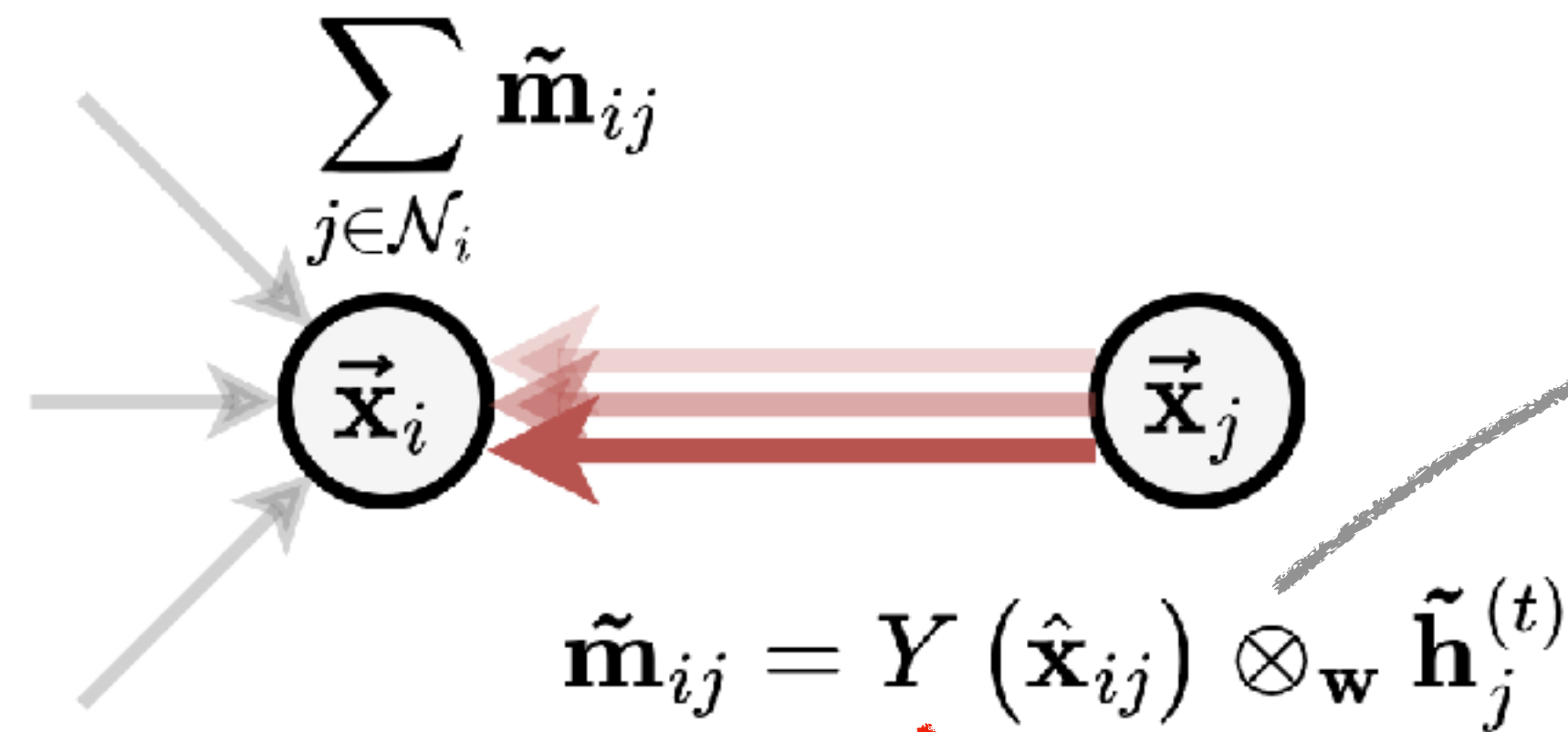
# Tensor Field Networks [1]

- Higher order spherical tensors as node features  $\tilde{\mathbf{h}}_{i,l} \in \mathbb{R}^{2l+1 \times f}$ ,  $l = 0, \dots, L$
- ...updated via tensor products  $\otimes_w$  of neighbourhood features
- ...with spherical harmonic expansion of displacement  $Y_l(\hat{\mathbf{x}}_{ij}) \in \mathbb{R}^{2l+1}$

Connection with cartesian basis:

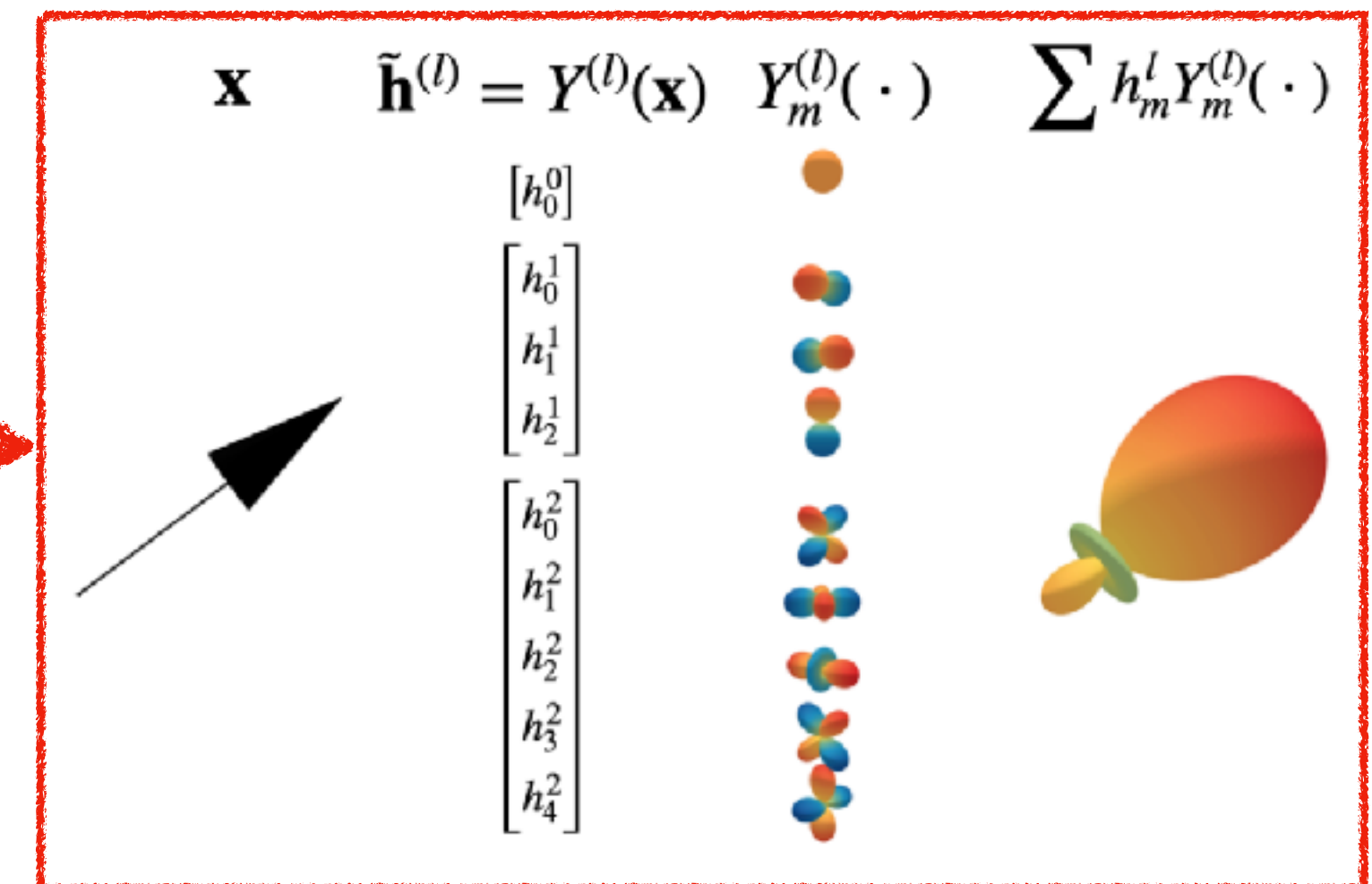
$$\tilde{\mathbf{h}}_{i,l=0} \in \mathbb{R}^{1 \times f} \equiv \mathbf{s}_i$$

$$\tilde{\mathbf{h}}_{i,l=1} \in \mathbb{R}^{3 \times f} \equiv \vec{\mathbf{v}}_i$$



Tensor product weights:  
 $w = f_{\text{RBF}}(\mathbf{s}_j, \|\vec{\mathbf{x}}_{ij}\|)$

$$\tilde{\mathbf{h}}_i^{(t+1)} := \tilde{\mathbf{h}}_i^{(t)} + \sum_{j \in \mathcal{N}_i} Y(\hat{\mathbf{x}}_{ij}) \otimes_w \tilde{\mathbf{h}}_j^{(t)},$$



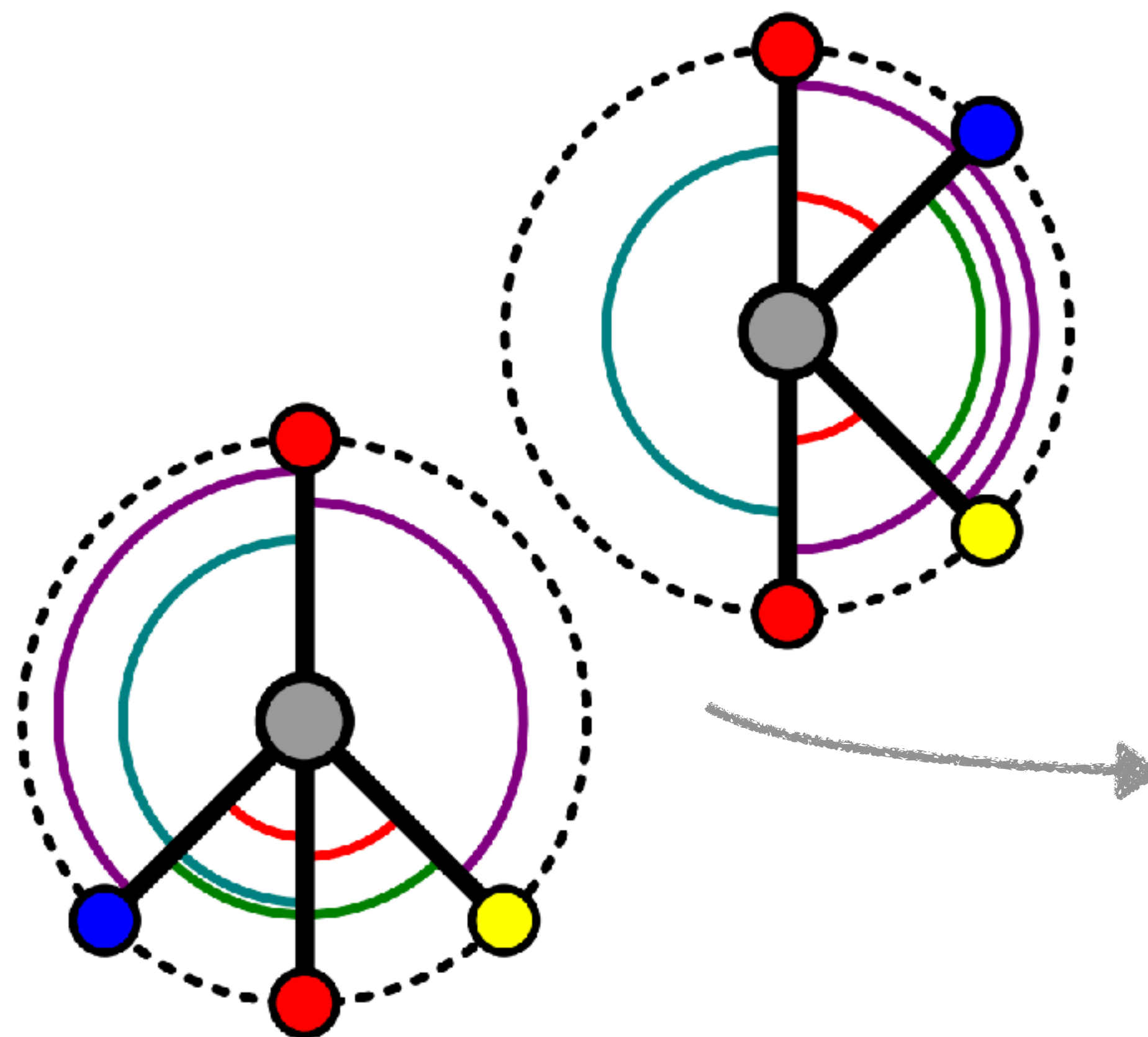


# Motivation: How powerful are Geometric GNNs?

- How do key design choices impact expressive power?
- Connect theoretical limitations — practical implications

# Distinguishing geometric neighbourhoods

Can you tell these two local neighbourhoods apart using the unordered set of distances and angles, only?[2]

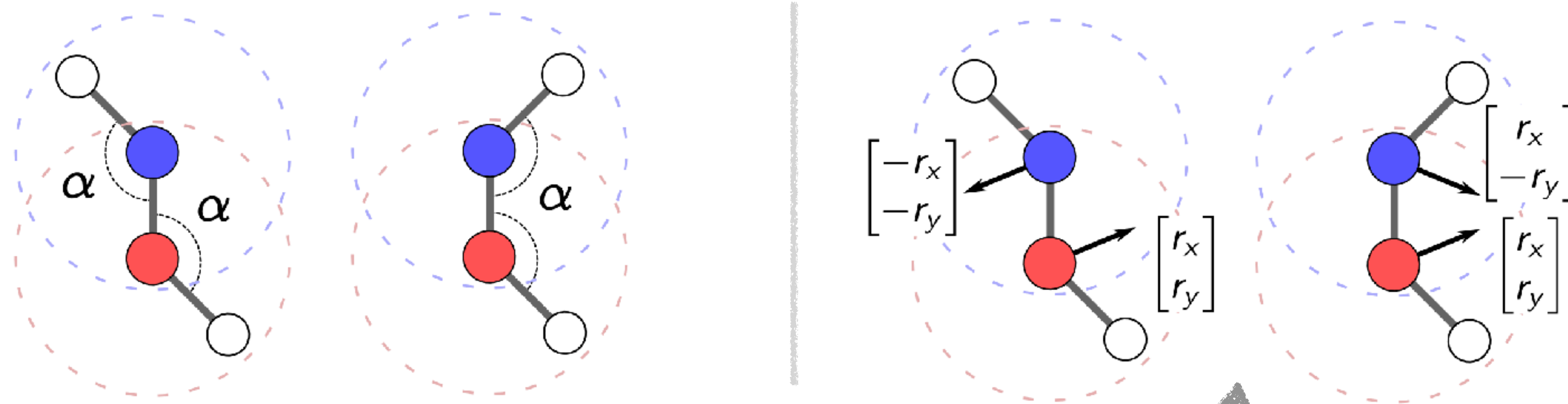


**Relevant for local scalarisation in geometric GNNs** — the ideal aggregator would distinguish all neighbourhoods.

# Discriminating geometric graphs

What if all local neighbourhoods have identical invariant scalars?<sup>[1]</sup>

**Pair of graphs cannot be discriminated using only scalars.**



**How to distinguish them?**  
Relative orientation of local neighbourhoods, *i.e.* geometric information.



Central idea:

Formalise the problem of

**geometric graph**

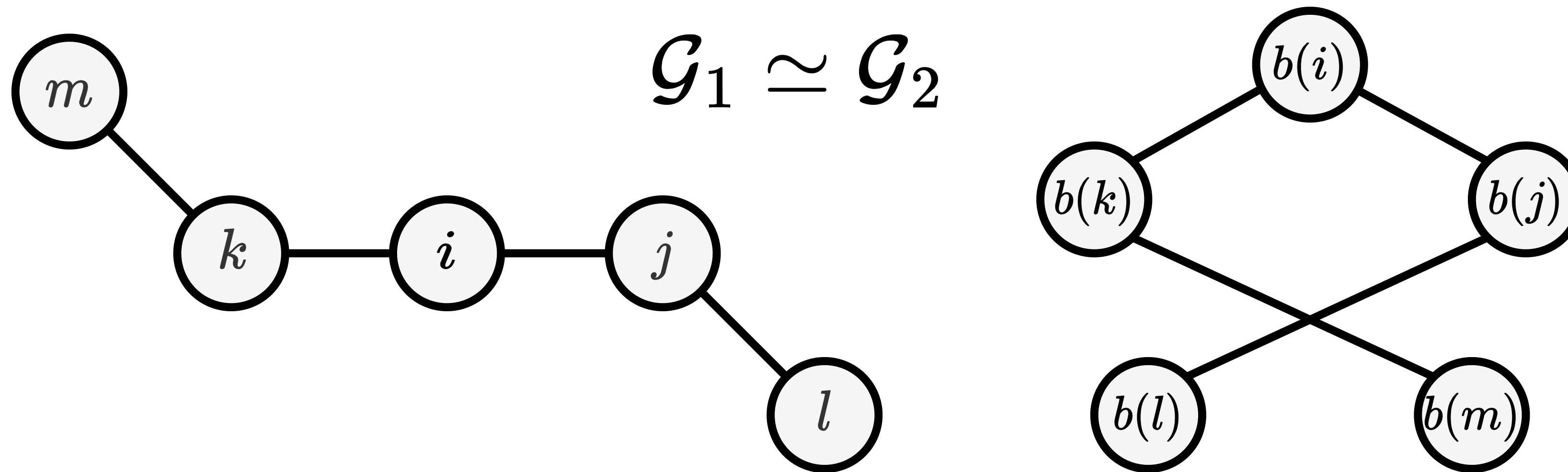
**isomorphism**

in the context of

geometric GNNs.

# Recap: Normal Graph Isomorphism

Are two graphs the same, but 'drawn' differently?

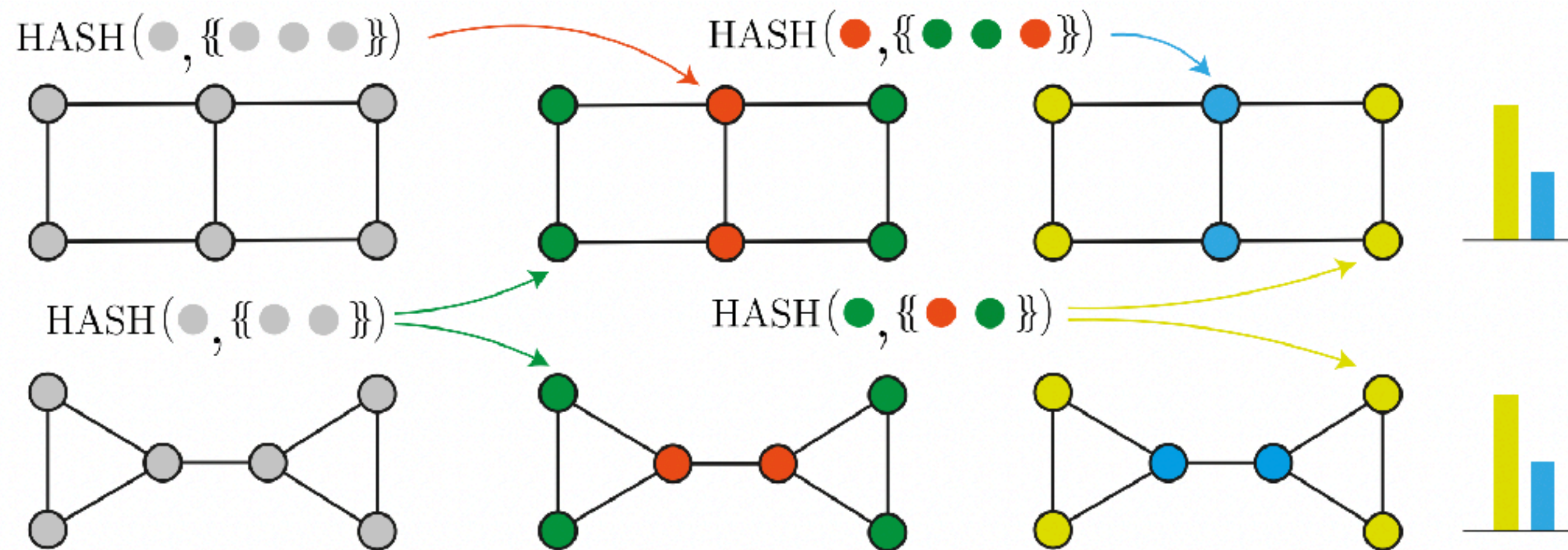


- Two attributed graphs  $\mathcal{G}, \mathcal{H}$  are isomorphic if there exists an edge-preserving bijection  $b: \mathcal{V}(\mathcal{G}) \rightarrow \mathcal{V}(\mathcal{H})$  such that  $s_i^{(\mathcal{G})} = s_{b(i)}^{(\mathcal{H})}$
- Weisfeiler-Leman (WL) algorithm tests whether two graphs are isomorphic.

# Recap: Weisfeiler-Leman Test (WL)

WL iteratively updates node colours via an **injective colouring function** – **unique colour** to each **unique neighbourhood pattern**.

- WL assigns a colour  $c_i^{(0)} \in C$  from a countable space of colours to each node.



WL updates the node colouring by producing a new  $c_i^{(t)}$ :

$$c_i^{(t)} := \text{HASH} \left( c_i^{(t-1)}, \{ \{ c_j^{(t-1)} \mid j \in \mathcal{N}_i \} \} \right),$$

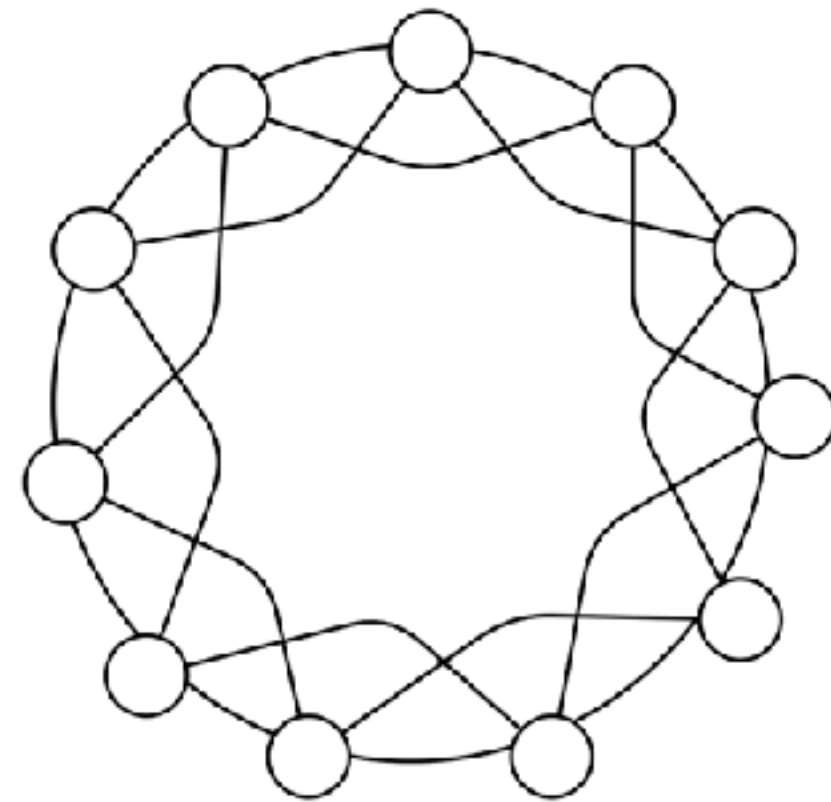
where HASH is an **injective map** that assigns a unique colour to each input.

- Given two graphs  $\mathcal{G}, \mathcal{H}$ , if  $\{ \{ c_i^{(\mathcal{G})} \} \} \neq \{ \{ c_i^{(\mathcal{H})} \} \}$ , then the graphs are **not isomorphic**.
- Otherwise, **WL cannot distinguish** the two graphs (as in this example).

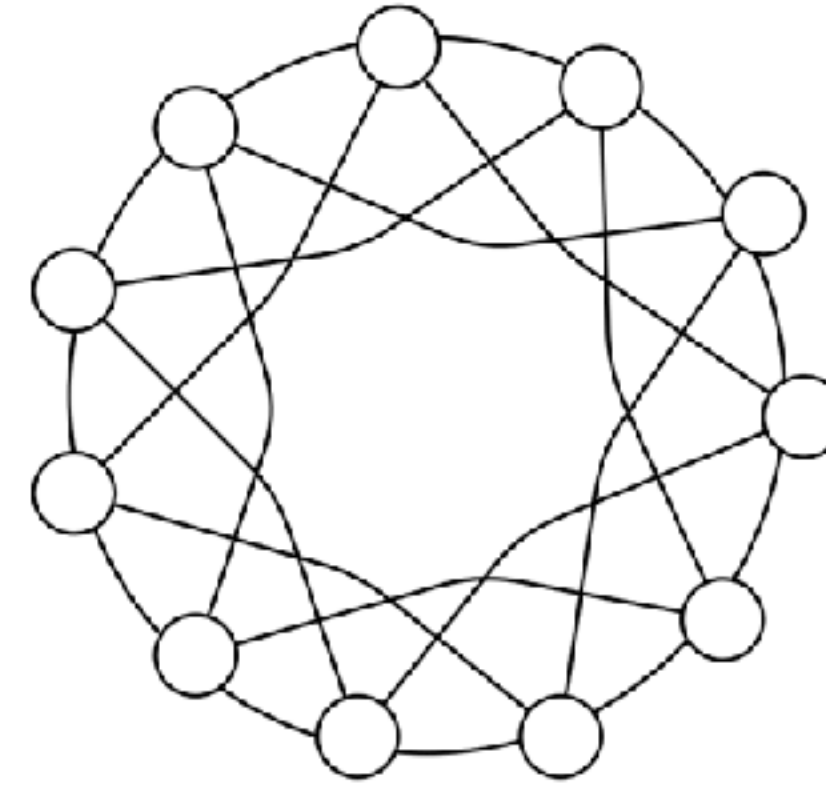
# Recap: WL upper-bounds GNN expressivity

Message passing GNNs can be at most as powerful as WL at distinguishing non-isomorphic graphs, if their aggregate-update steps are injective.

$\mathcal{G}_{\text{skip}}(11, 2)$



$\mathcal{G}_{\text{skip}}(11, 3)$



- WL has become an **abstract tool** for understanding the capabilities and **theoretical limitations** of GNNs.
- Major driver of progress towards more expressive GNNs.

**!** Research gap:

Theoretical tools for normal GNNs,  
such as the WL framework, are

**inapplicable for**

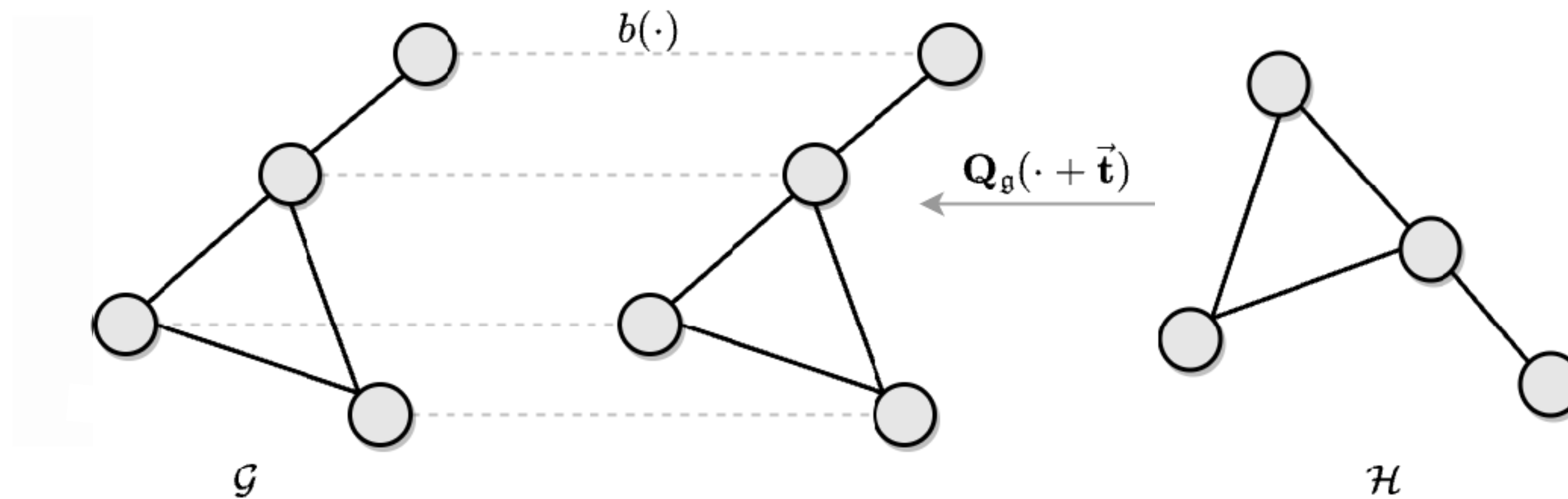
**geometric GNNs**

due to physical symmetries.



# Geometric graph isomorphism

$\mathcal{G}, \mathcal{H}$  are geometrically isomorphic if:



- there exists an attributed **graph isomorphism**  $b : \mathcal{V}(\mathcal{G}) \rightarrow \mathcal{V}(\mathcal{H})$
- ...s.t. **geometric attributes are equivalent** for all nodes, up to some **rotation**  $Q_g \in \mathcal{G}$  and some **translation**  $\vec{t} \in T(d)$ :

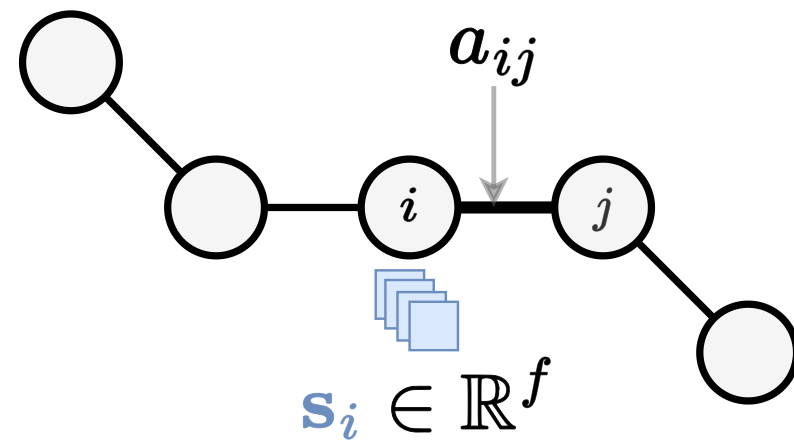
$$\left( \mathbf{s}_i^{(\mathcal{G})}, \vec{\mathbf{v}}_i^{(\mathcal{G})}, \vec{\mathbf{x}}_i^{(\mathcal{G})} \right) = \left( \mathbf{s}_{b(i)}^{(\mathcal{H})}, Q_g \vec{\mathbf{v}}_{b(i)}^{(\mathcal{H})}, Q_g (\vec{\mathbf{x}}_{b(i)}^{(\mathcal{H})} + \vec{t}) \right)$$

# Geometric Weisfeiler-Leman Test

Theoretical upper bound on Geometric GNN expressivity

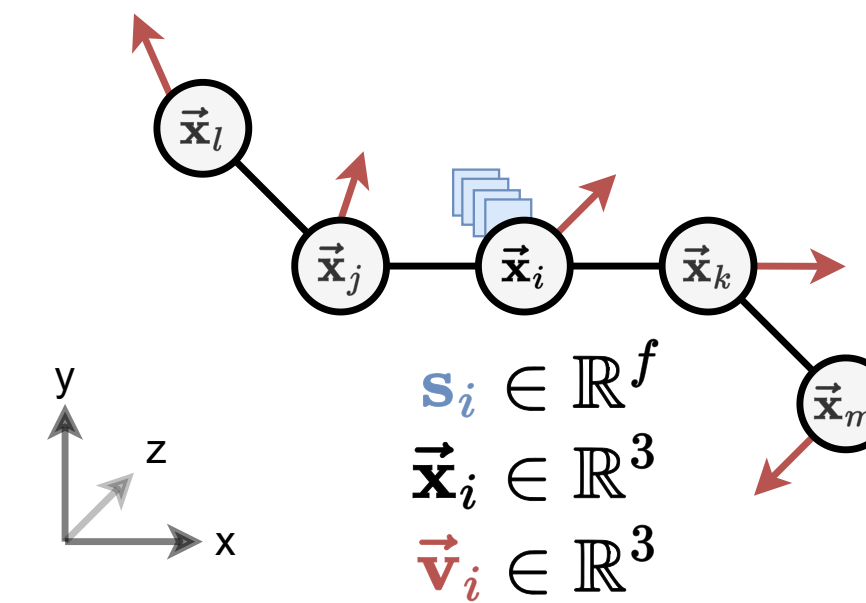
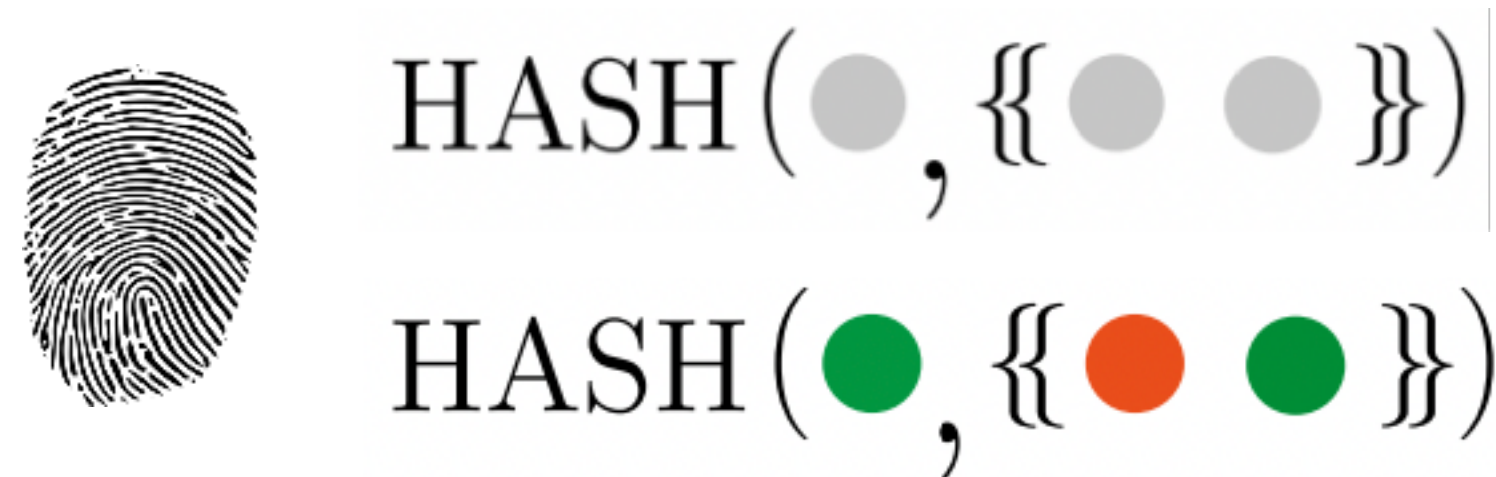
# Intuition: generalising WL to geometric graphs

Key property: **node-centric** procedure, **injective** aggregation from local neighbours



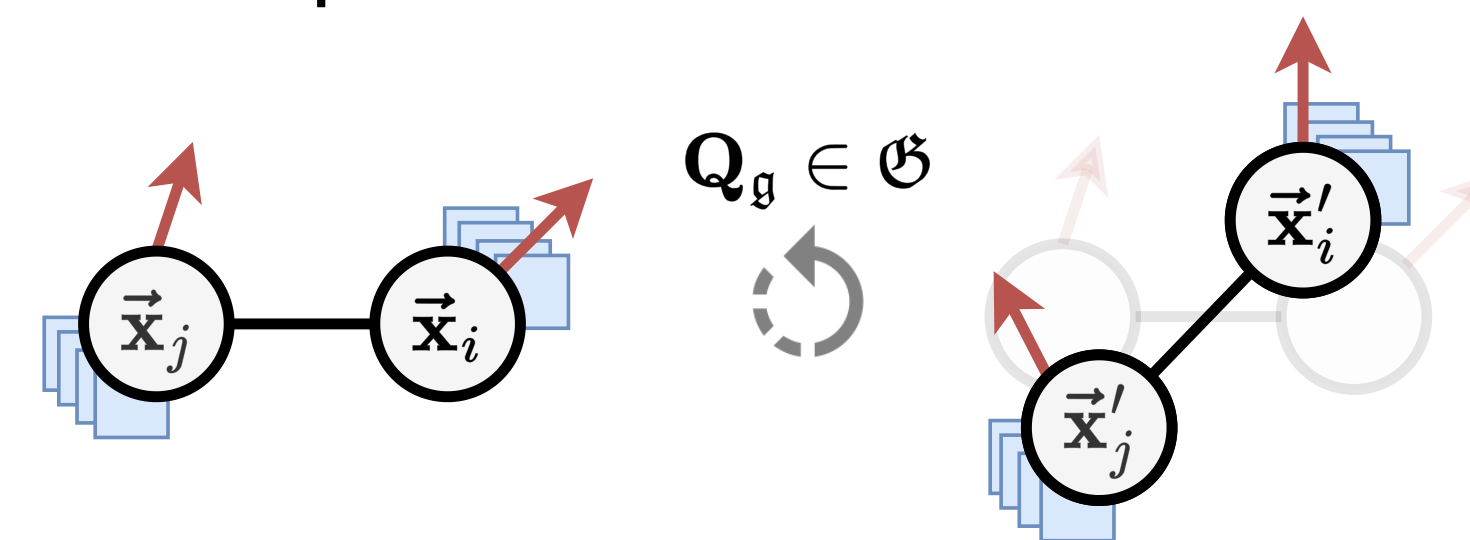
## Standard WL

- **Neighbourhood:** set of **invariant scalar** features.
- **Node colouring:** unique for every neighbourhood type, i.e. (central node, neighbourhood) pattern.



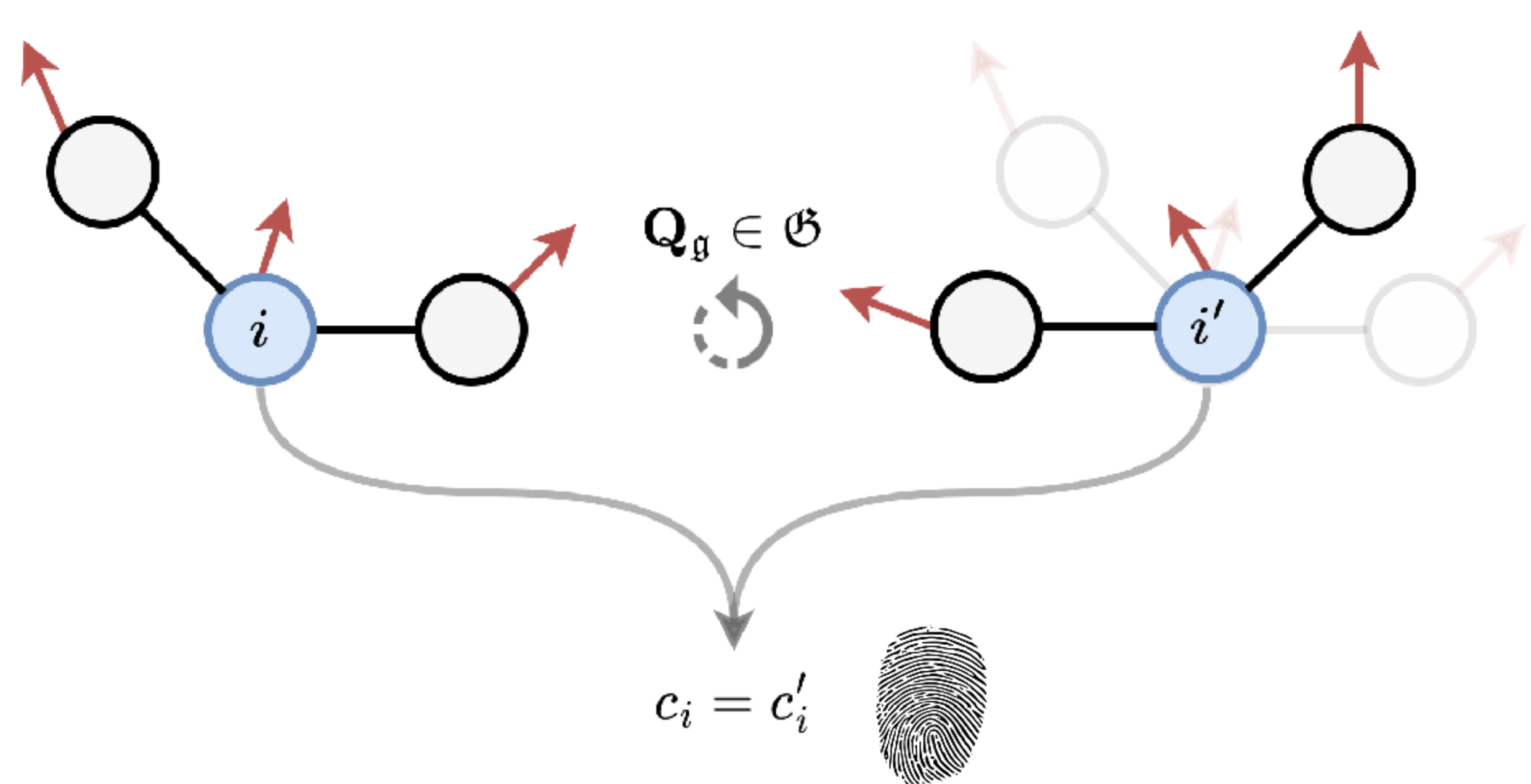
## Geometric WL

- **Neighbourhood:** set of **invariant + equivariant geometric features**.
- **Node colouring:** unique for every neighbourhood type i.e. (central node, neighbourhood) pattern.
- **Geometric information:** how that neighbourhood type is oriented/rotated in space.



# GWL Property #1: Orbit injectivity of colours

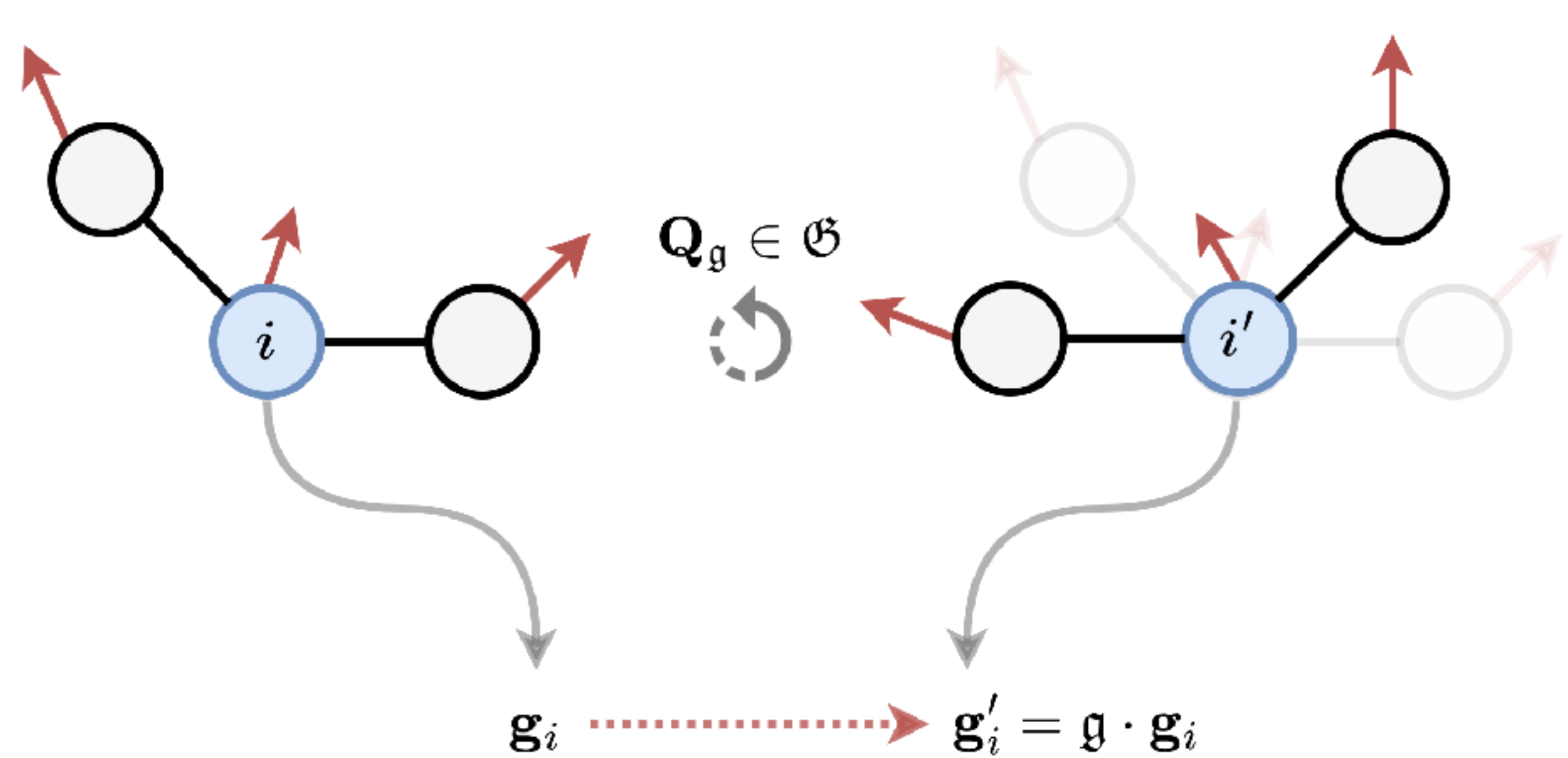
If two neighbourhoods are the **same up to rotations**, their **colours** should be the same, i.e. the colouring must be  $\mathcal{G}$ -orbit injective.



The  $\mathcal{G}$ -orbit injective colouring function is also  $\mathcal{G}$ -invariant by definition.

# GWL Property #2: Preservation of local geometry

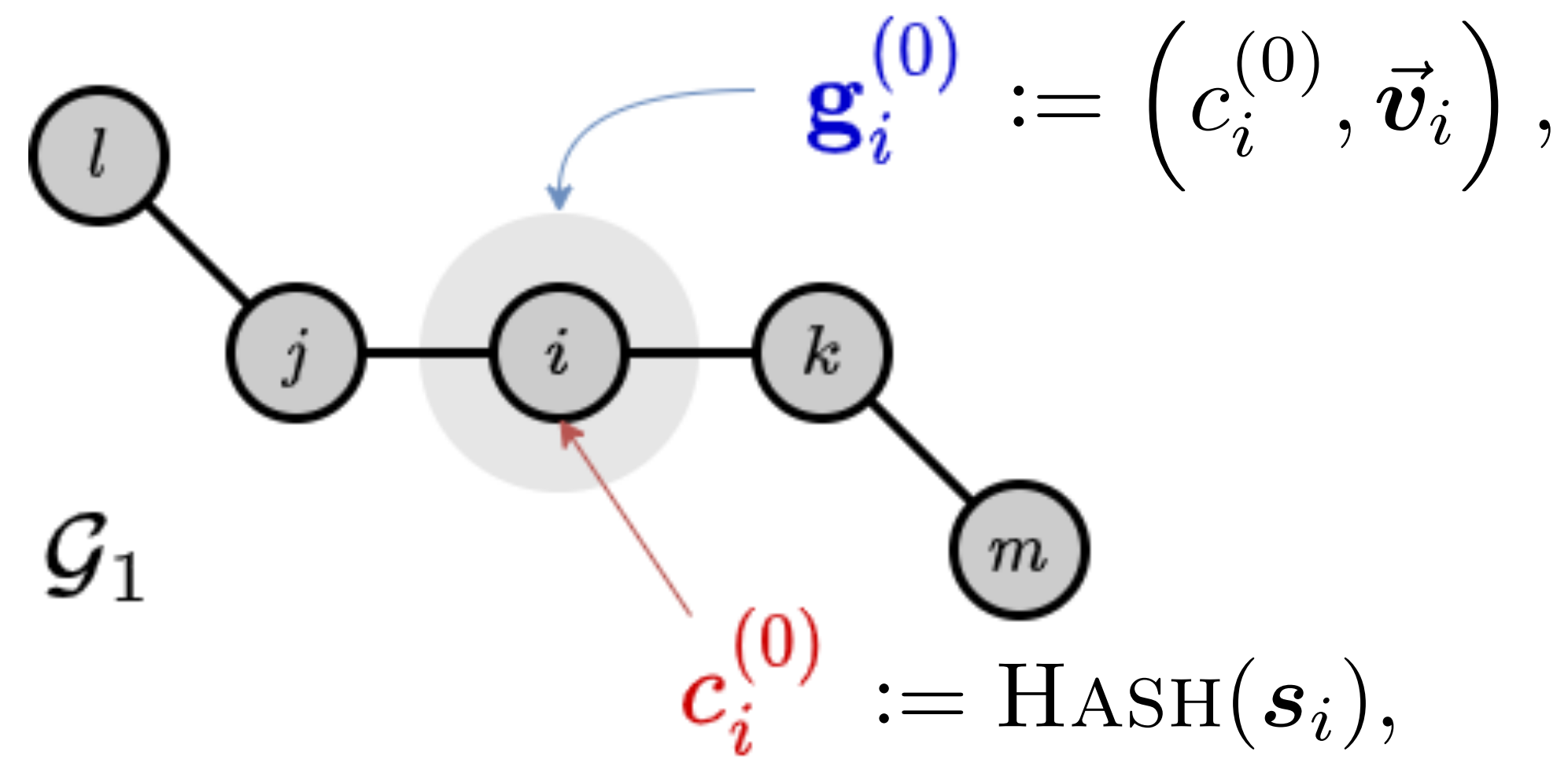
- Satisfying **Property #1** (orbit injectivity) will by definition **lose orientation information** — this is **no longer injective**, unlike WL.
- Thus, we must update auxiliary **geometric information variables**  $g_i$  in a way that is **injective** and  **$\mathcal{G}$ -equivariant**.



# GWL Step 0: Initialisation Step

We assign to each node:

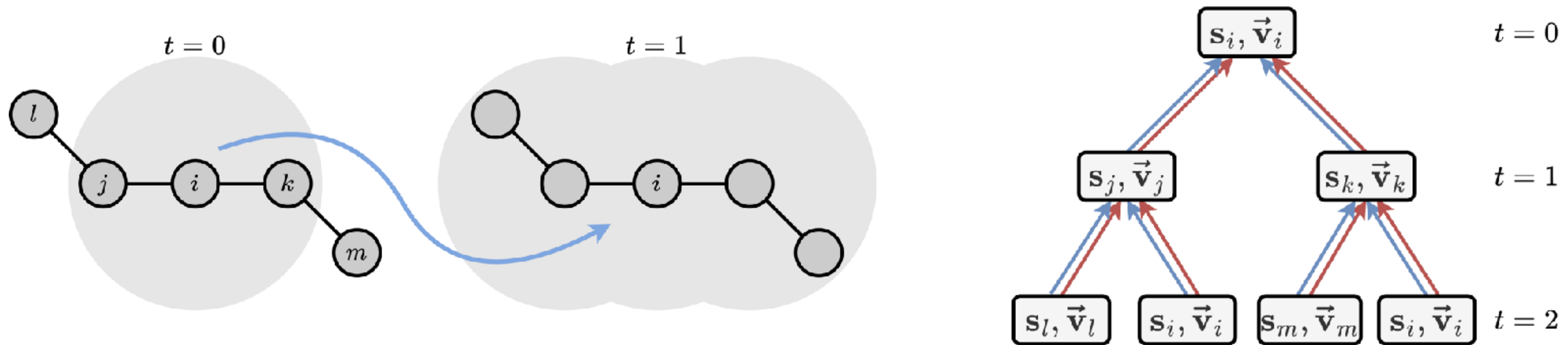
- a scalar **node colour**  $c_i \in C'$
- an auxiliary object  $g_i$  for **geometric information** associated with the sub-graph around each node  $i$



# GWL Step 1: Aggregate local information

*Copy-paste aggregation:* At each iteration, aggregate the geometric information around node  $i$  into a new (nested) object  $\mathbf{g}_i^{(t)}$ :

$$\mathbf{g}_i^{(t)} := \left( (c_i^{(t-1)}, \mathbf{g}_i^{(t-1)}) , \{ (c_j^{(t-1)}, \mathbf{g}_j^{(t-1)}) \mid j \in \mathcal{N}_i \} \right) ,$$

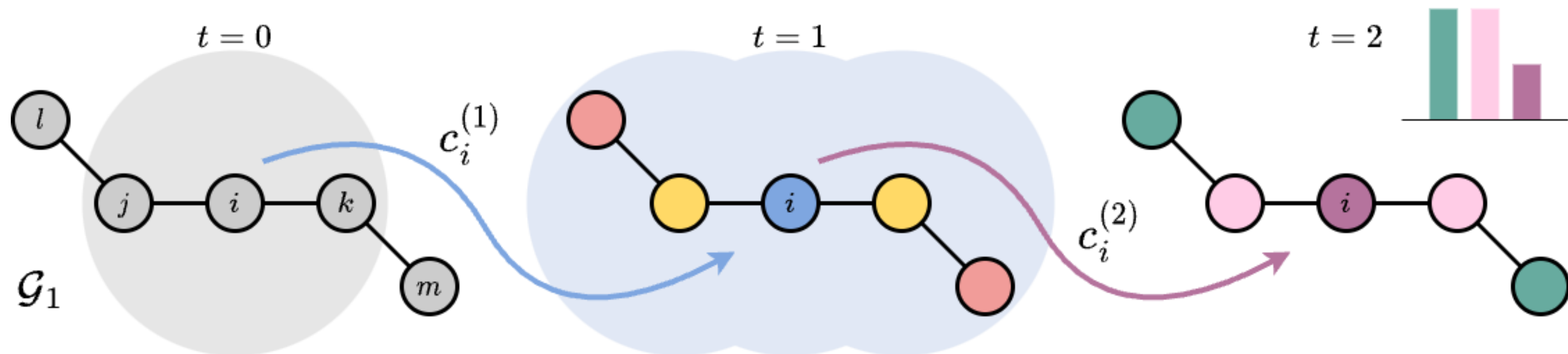


- This nested aggregation is **injective** and  **$\mathcal{G}$ -equivariant**
- Each iteration can progressively expand  $\mathbf{g}_i^{(t)}$  to **larger  $t$ -hop subgraphs**  $\mathcal{N}_i^{(t)}$

# GWL Step 2: Update node colouring

Node colouring  $c_i^{(t)}$  summarises the information in  $g_i^{(t)}$  by using  $\mathcal{G}$ -orbit injective and  $\mathcal{G}$ -invariant colouring function (I-HASH):

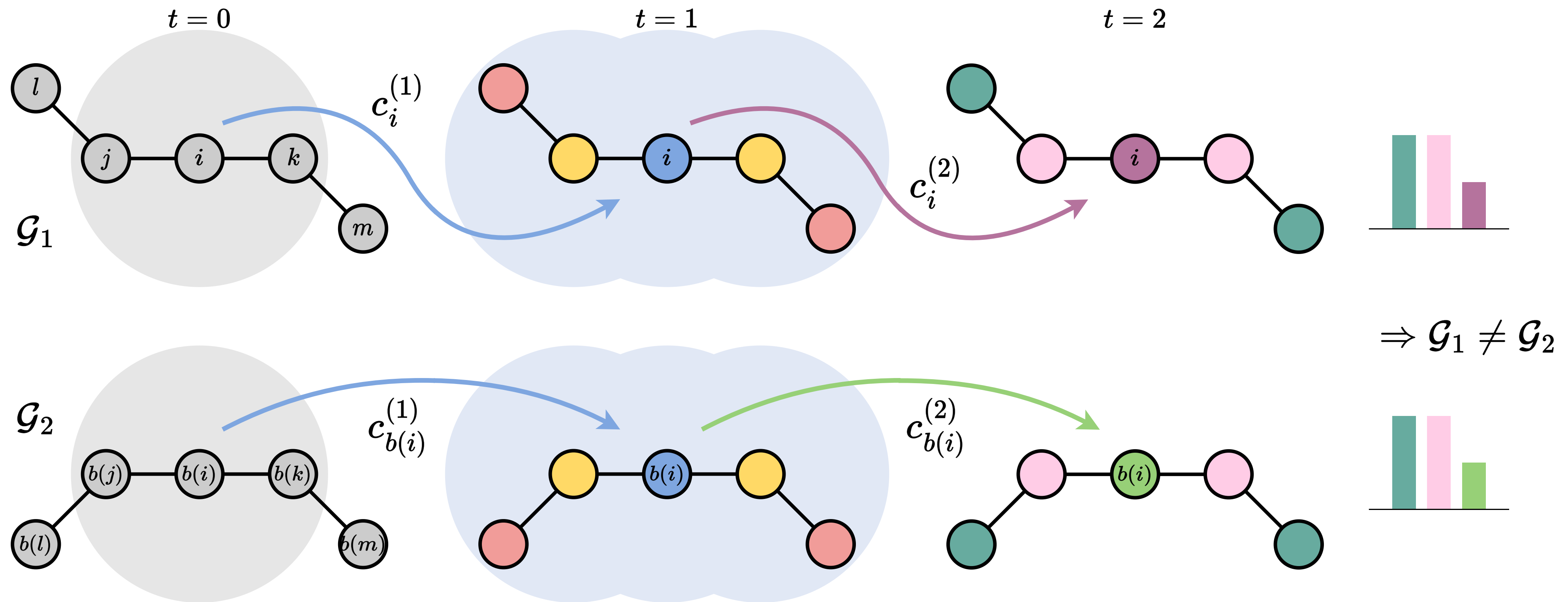
$$c_i^{(t)} := \text{I-HASH} \left( g_i^{(t)} \right),$$



In geometric GNNs, I-HASH corresponds to **scalarisation** from subsets of neighbours (body order).



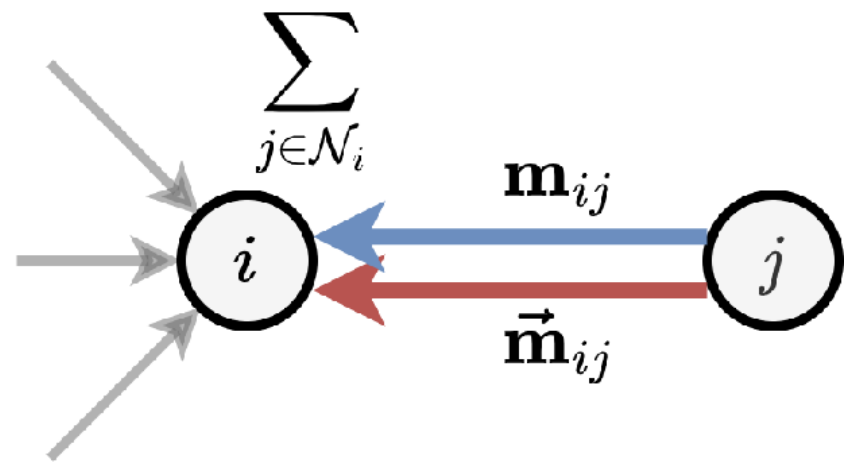
# GWL Step 3: Termination upon stable colouring



Given geometric graphs  $\mathcal{G}, \mathcal{H}$ , if  $\{\{c_i^{(\mathcal{G})}\}\} \neq \{\{c_i^{(\mathcal{H})}\}\}$ , then **they are not isomorphic**. Otherwise, GWL cannot distinguish them.

# Upper bounding geometric GNN expressivity

Equivariant GNNs can be at most as powerful as GWL in distinguishing non-isomorphic geometric graphs.



$$c_i^{(0)} := \text{HASH}(s_i), \quad g_i^{(0)} := \left( c_i^{(0)}, \vec{v}_i \right),$$

$$m_i^{(t)}, \vec{m}_i^{(t)} := \text{AGG} \left( \left\{ (s_i^{(t)}, s_j^{(t)}, \vec{v}_i^{(t)}, \vec{v}_j^{(t)}, \vec{x}_{ij}) \mid j \in \mathcal{N}_i \right\} \right)$$
$$s_i^{(t+1)}, \vec{v}_i^{(t+1)} := \text{UPD} \left( (s_i^{(t)}, \vec{v}_i^{(t)}), (m_i^{(t)}, \vec{m}_i^{(t)}) \right)$$

$$g_i^{(t)} := \left( (c_i^{(t-1)}, g_i^{(t-1)}), \left\{ (c_j^{(t-1)}, g_j^{(t-1)}) \mid j \in \mathcal{N}_i \right\} \right),$$

$$c_i^{(t)} := \text{I-HASH} \left( g_i^{(t)} \right),$$

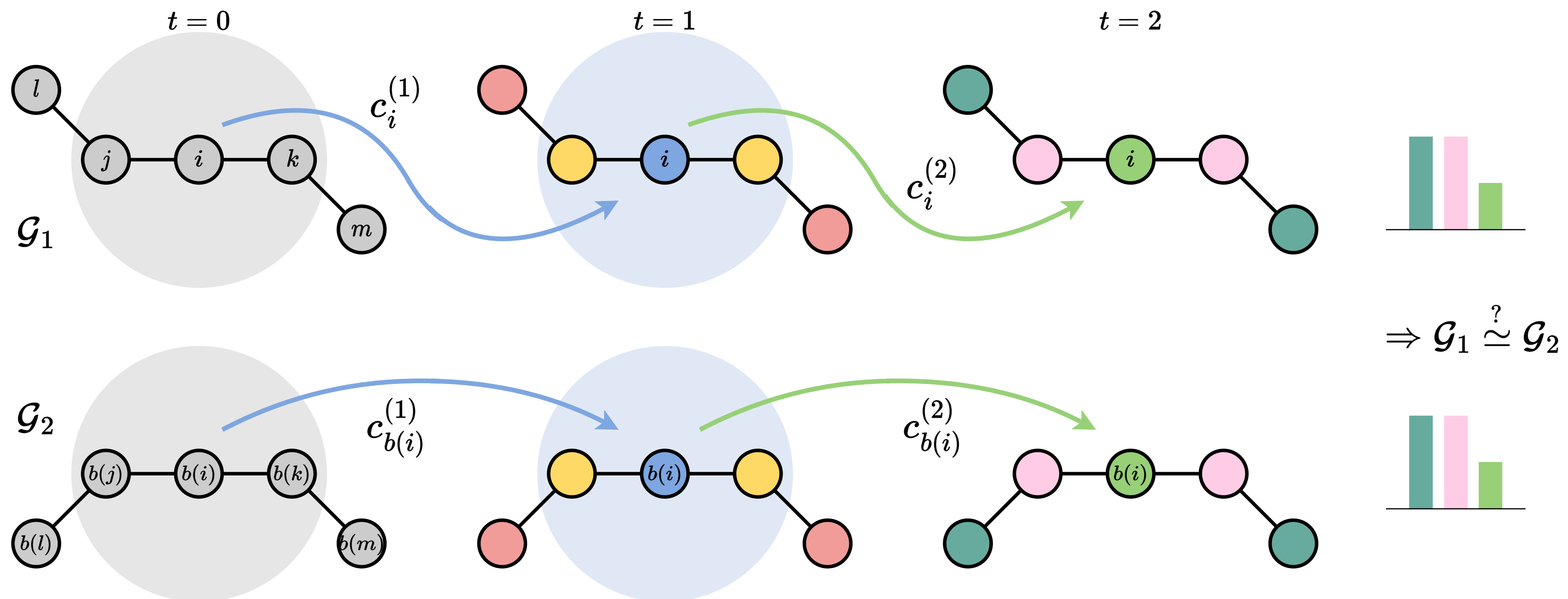
...and equivariant GNNs have the **same expressive power** as GWL if equipped with **injective** aggregation and injective/orbit injective update functions.

# Invariant version of GWL

IGWL is a restricted version of GWL which

- only updates node colours using orbit injective I-HASH function
- does not propagate geometric information

$$c_i^{(t)} := \text{I-HASH} \left( (c_i^{(t-1)}, \vec{v}_i), \{ (c_j^{(t-1)}, \vec{v}_j) \mid j \in \mathcal{N}_i \} \right)$$

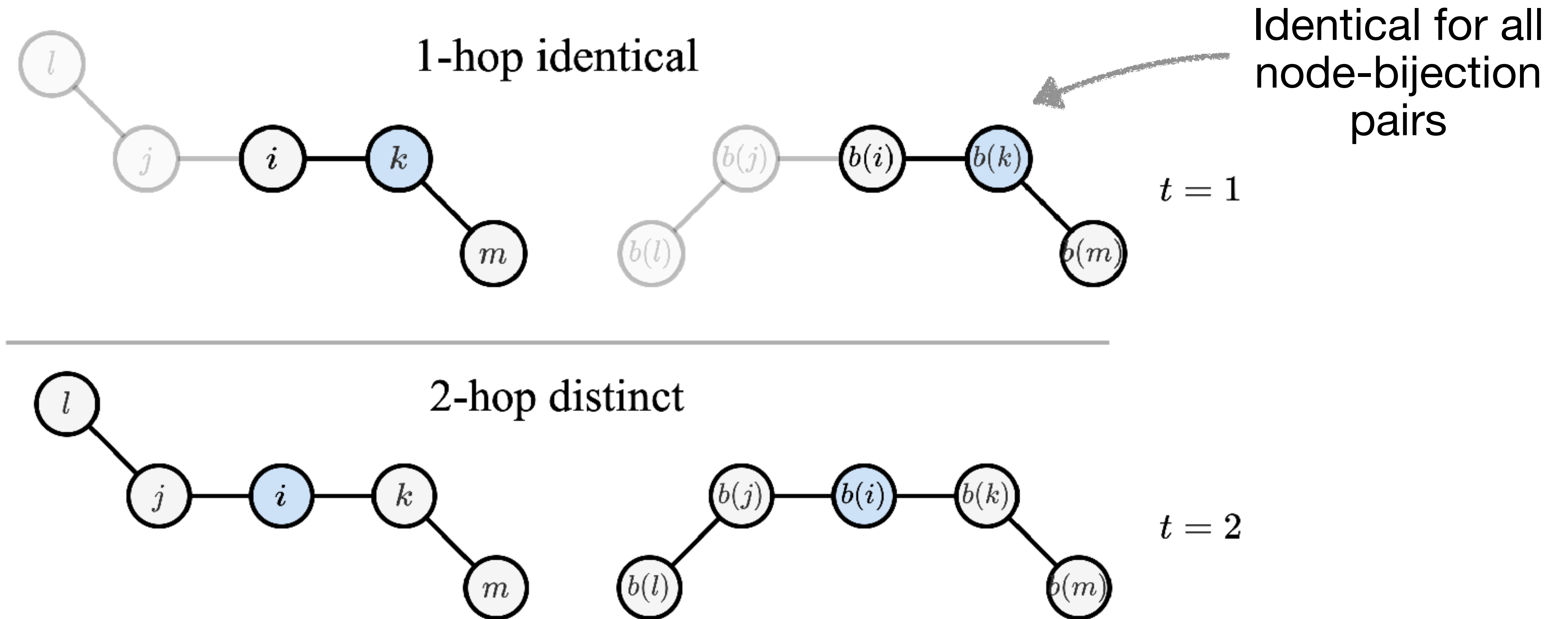


# Role of depth in geometric GNNs

Propagating geometric information

# $k$ -hop distinct and identical geometric graphs

Consider two geometric graphs such that the underlying attributed graphs are isomorphic:

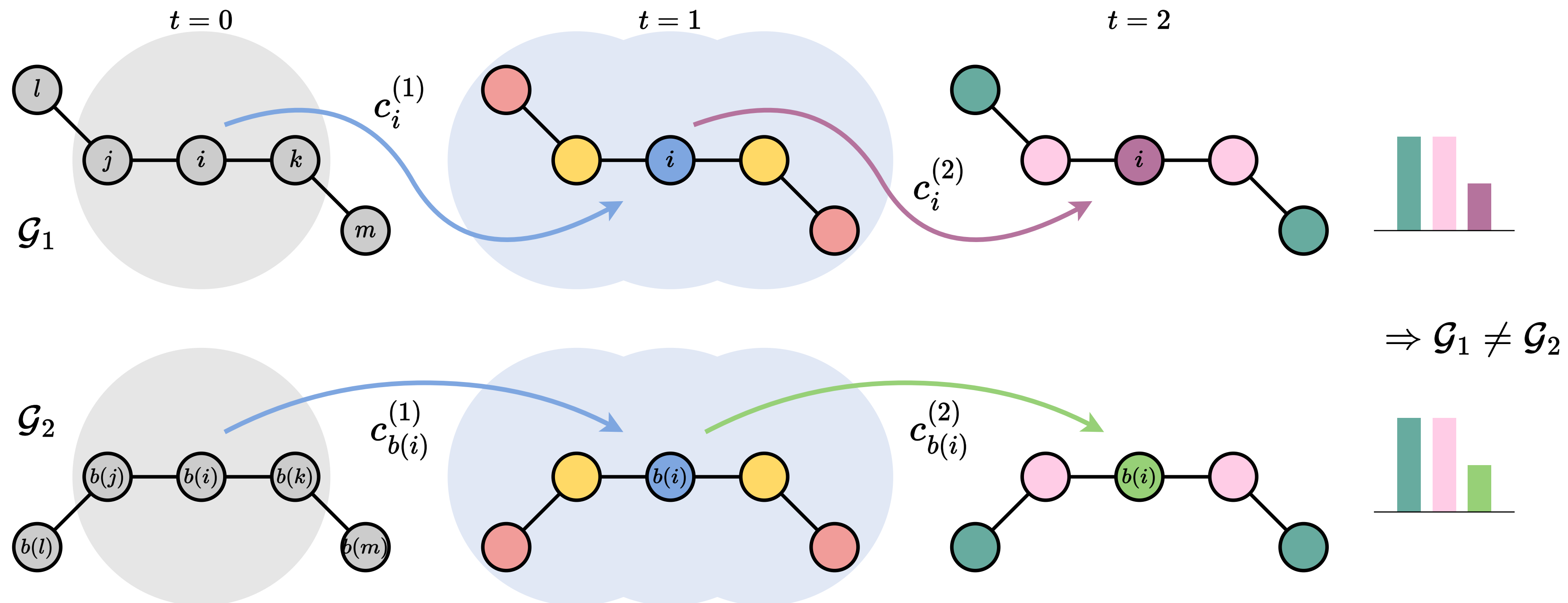


\* We also considers the general case without an attributed graph isomorphism in the full paper.

# Characterising what GWL can distinguish

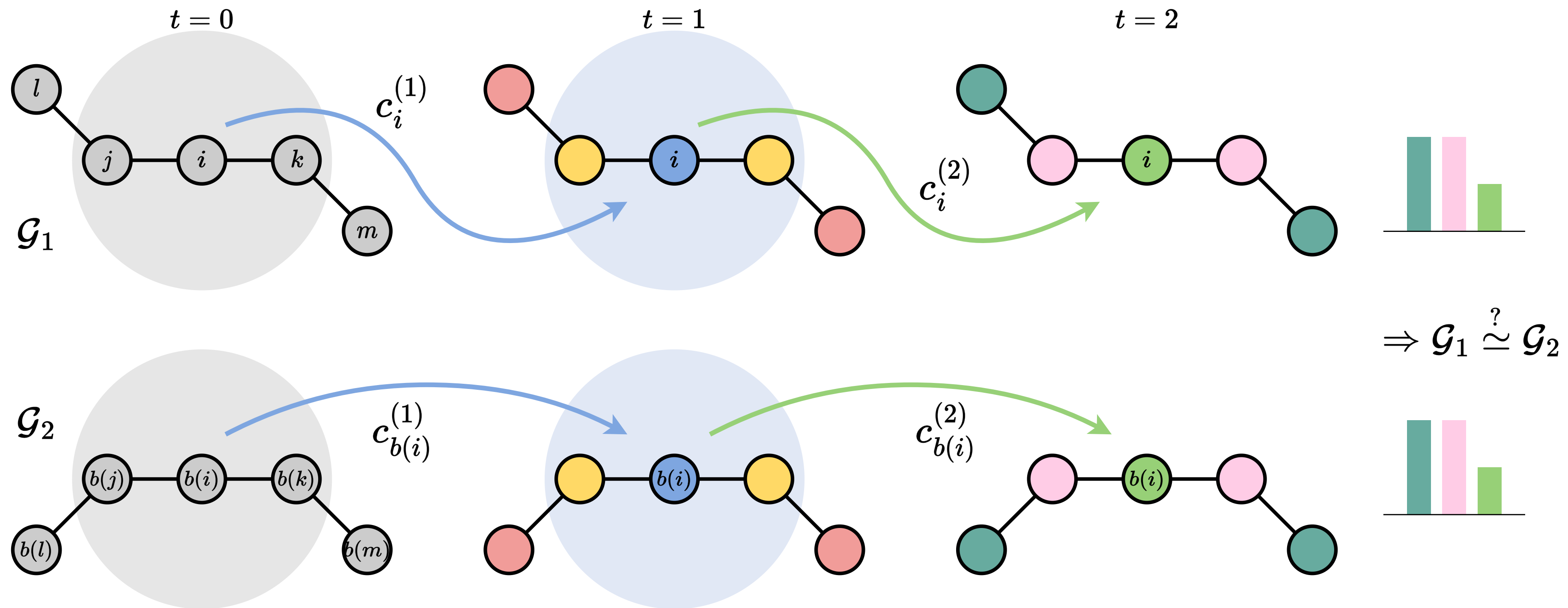
GWL can distinguish

- any  $k$ -hop distinct geometric graphs
- $k$  iterations are sufficient



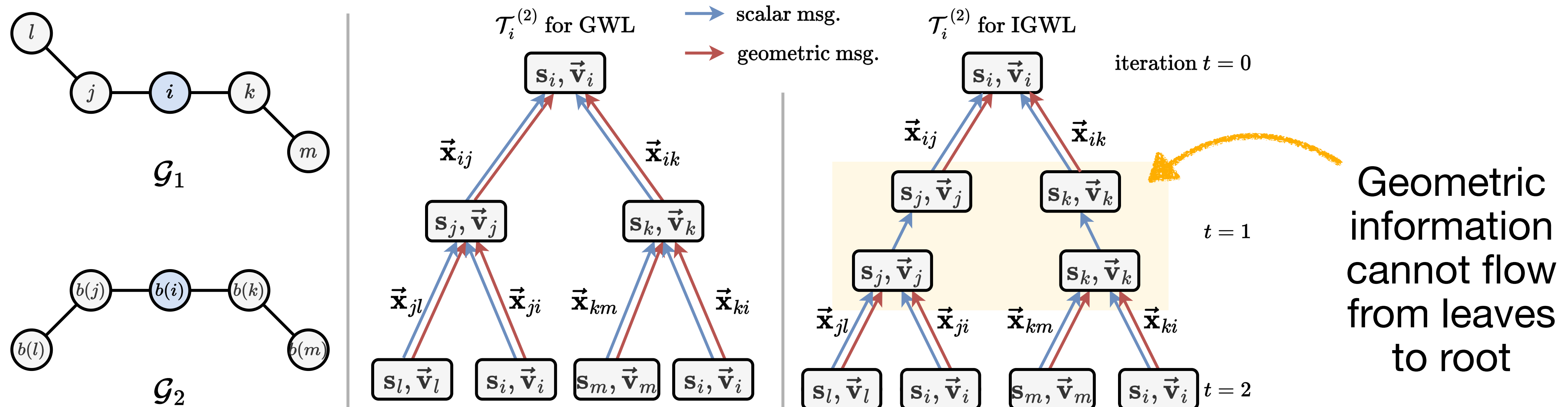
# Characterising what IGWL cannot distinguish

Any number of iterations of IGWL cannot distinguish any 1-hop identical geometric graphs



# Comparing the expressivity of GWL & IGWL

GWL is strictly more powerful than IGWL, as GWL can distinguish a broader class of geometric graphs.



IGWL and invariant GNNs fail to understand how various **1-hop neighbourhoods** in a graph are **oriented w.r.t. each other**.



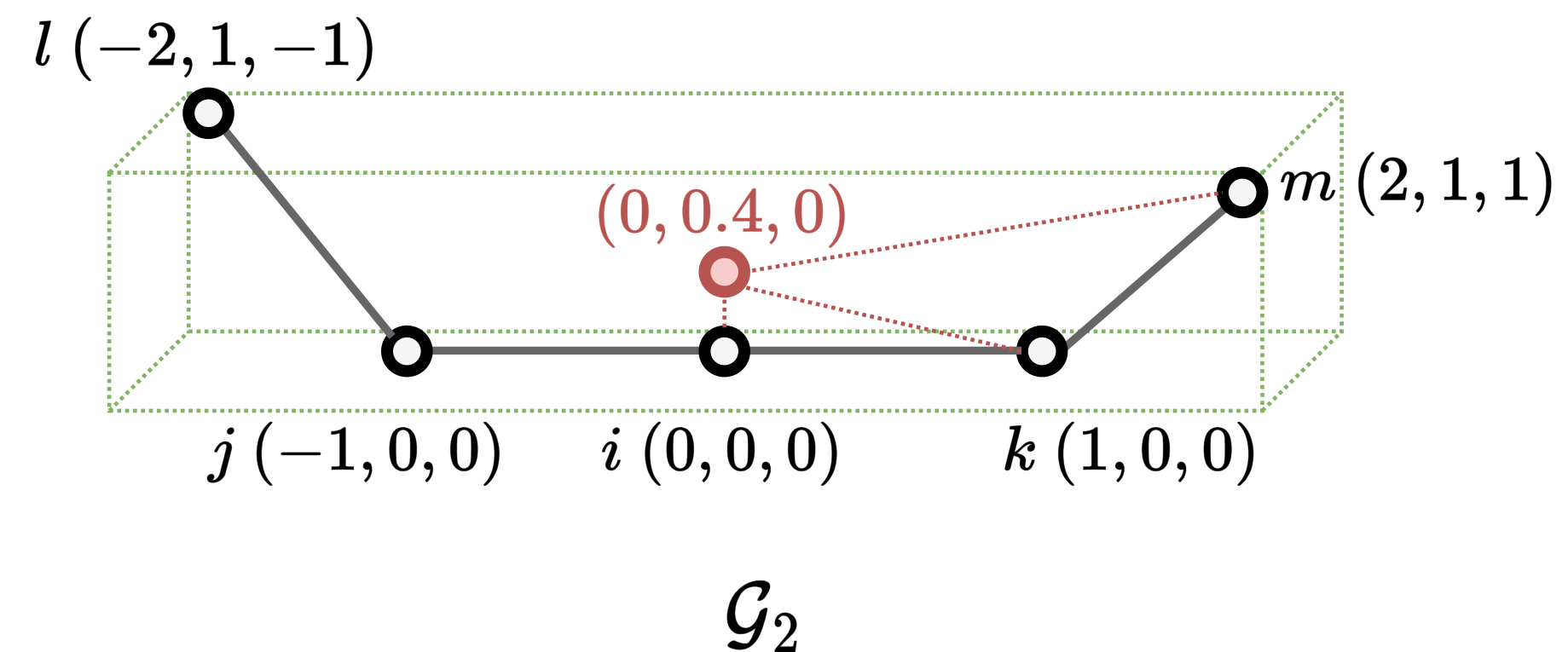
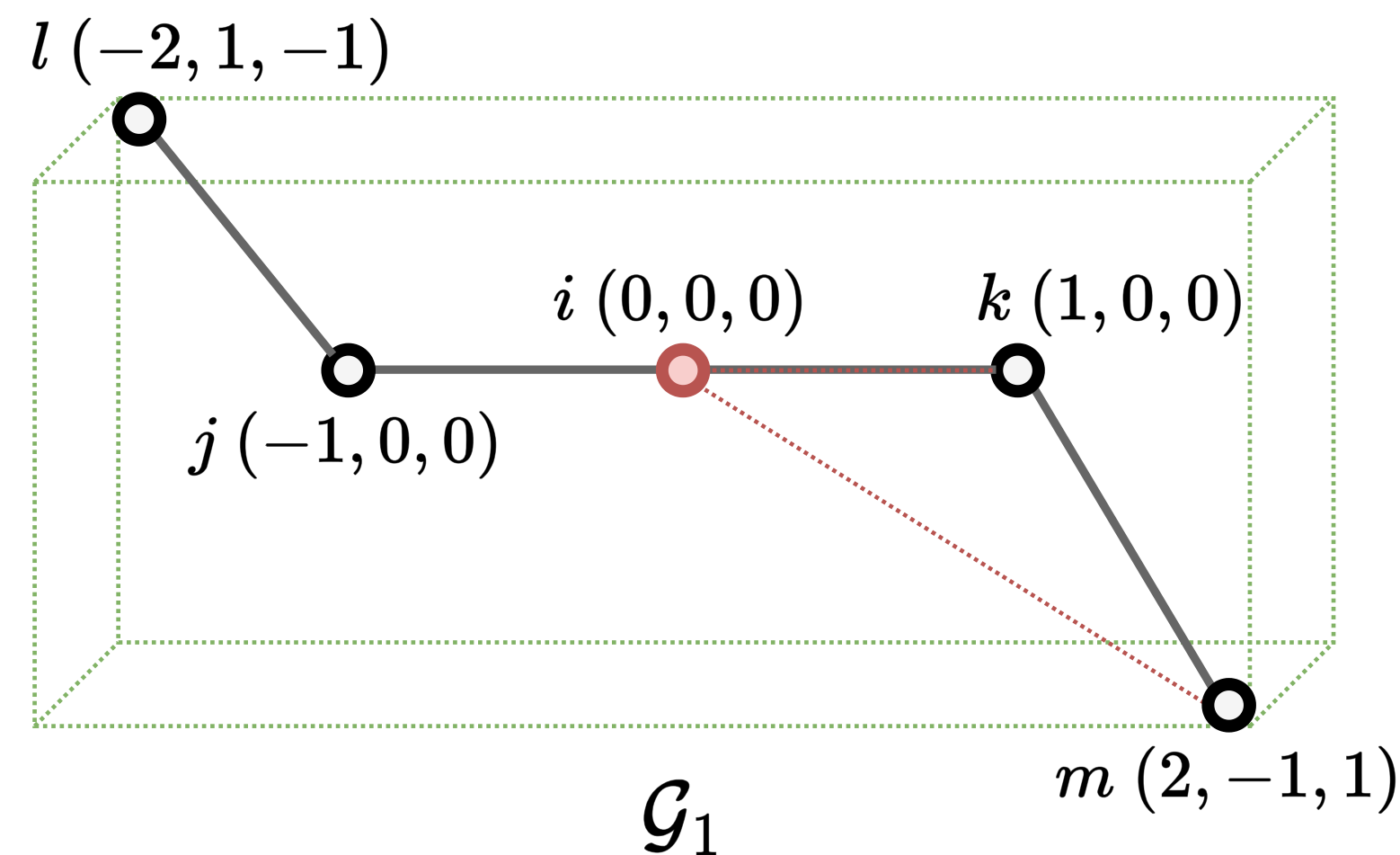
# Limitations of invariant message passing

Failure to capture global geometry

# Invariant GNNs fail for non-local geometric properties

IGWL and invariant GNNs cannot decide:<sup>[4]</sup>

(1) area, volume of bounding box/sphere; (2) distance from centroid; and (3) dihedral angles.

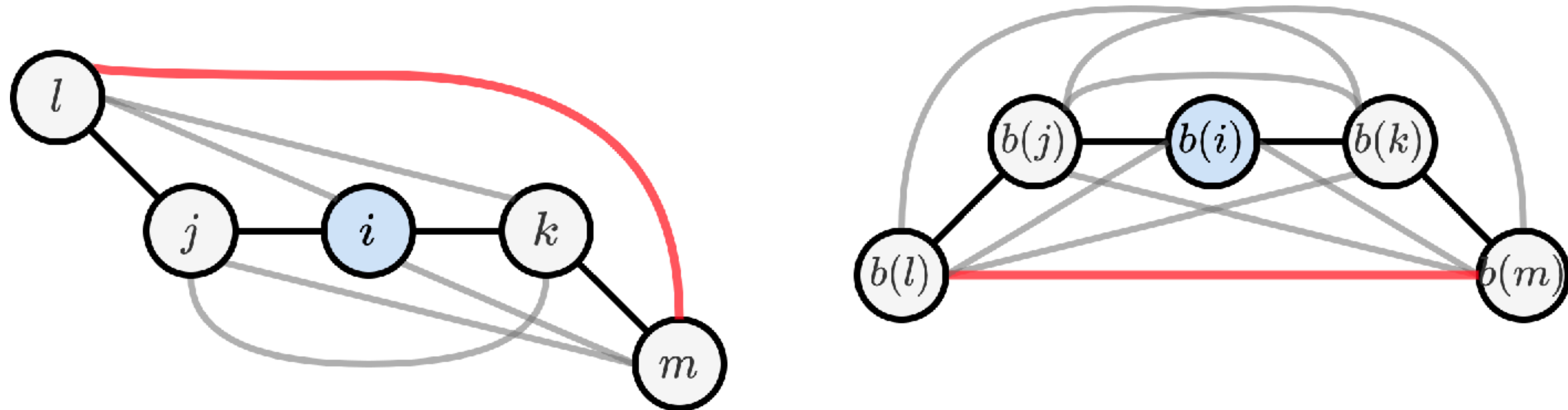


How to overcome these limitations?

**Pre-computing** non-local geometric properties as input features<sup>[1][2][3]</sup>

# When is invariance ‘all you need’?

IGWL has the same expressive power as GWL for fully connected geometric graphs, i.e. point clouds.



Supported by the empirical success of geometric ‘**graph Transformers**’<sup>[1][2]</sup>

[1] Joshi, Transformers are GNNs, The Gradient, 2020.

[2] Shi et al., Benchmarking Graphormer, 2022.

# Synthetic experiments on Geometric GNN expressivity

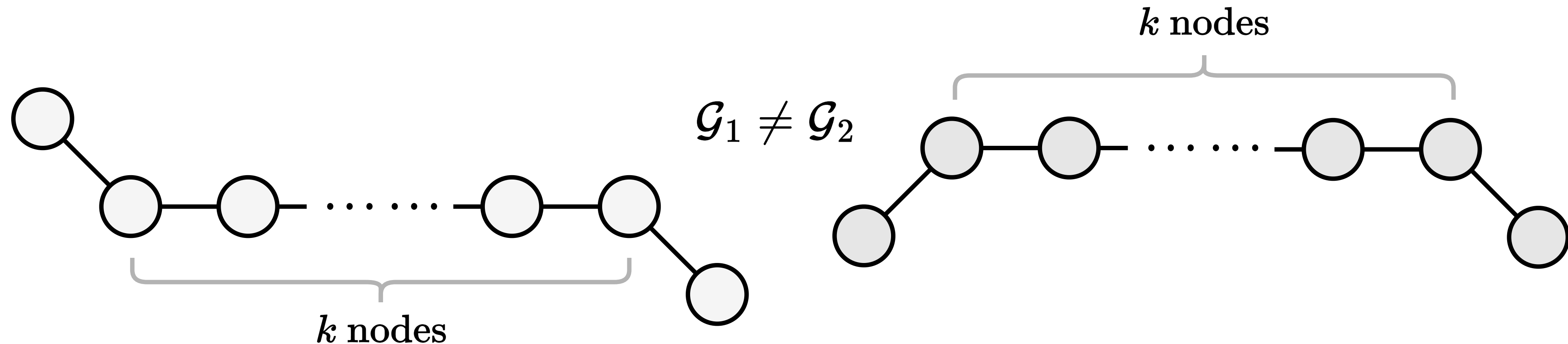
**Code + Geometric GNN 101 tutorial:**

[github.com/chaitjo/geometric-gnn-dojo](https://github.com/chaitjo/geometric-gnn-dojo)

# Experiment 1: Depth, non-local properties, & oversquashing

(Theory) **GWL**: perfectly propagate geometric information with each iteration.

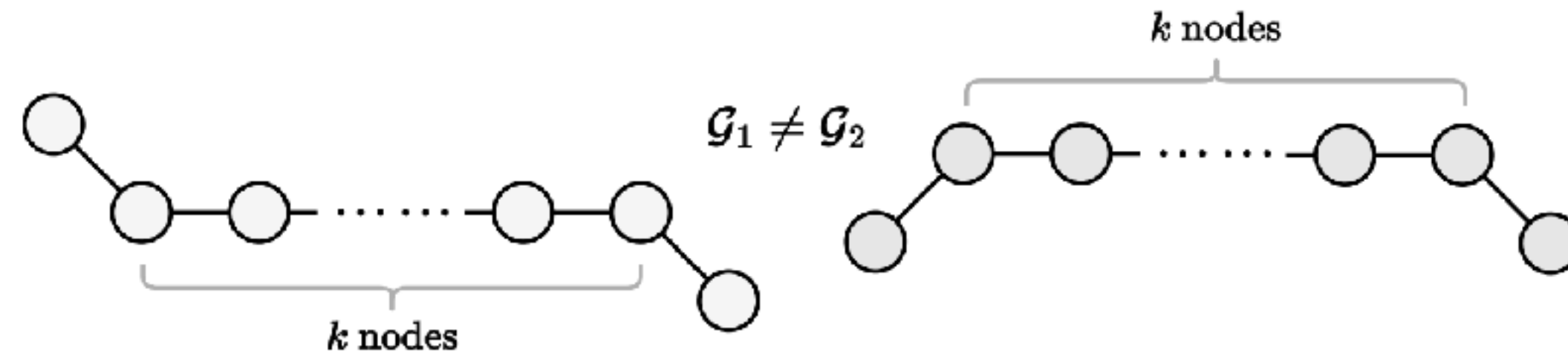
(Practice) **Geometric GNNs**: stacking layers may distort distant information?



- **$k$ -chain graphs**<sup>[1]</sup>:  $\left(\left\lfloor \frac{k}{2} \right\rfloor + 1\right)$ -hop distinguishable geometric graphs — Thus,  $\left(\left\lfloor \frac{k}{2} \right\rfloor + 1\right)$  GWL iterations are theoretically sufficient to distinguish them.
- We train geometric GNNs with increasing #layers to distinguish  $k$ -chains.

[1] Generalisation of the example from Schütt et al., ICML, 2021.

# Experiment 1: Depth, non-local properties, & oversquashing



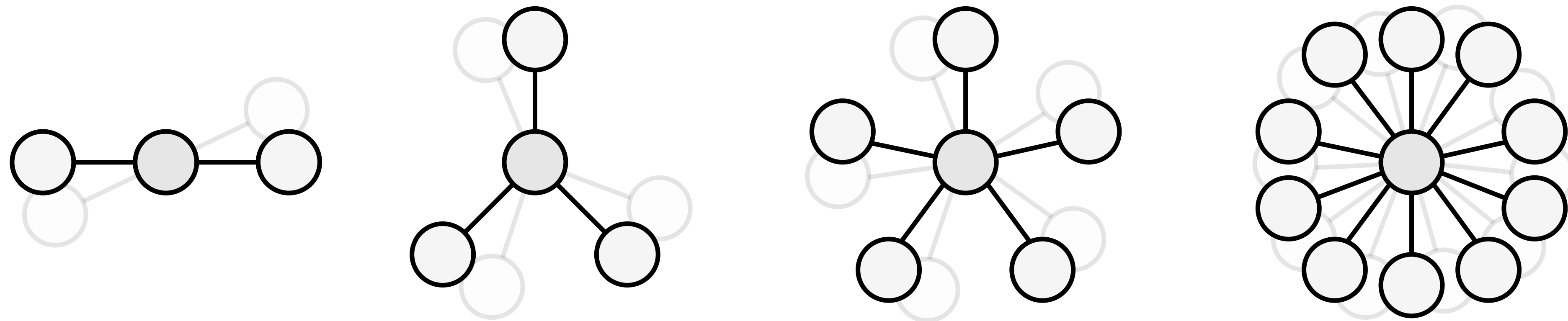
$(k = 4\text{-chains})$		Number of layers				
		$\lfloor \frac{k}{2} \rfloor$	$\lfloor \frac{k}{2} \rfloor + 1 = 3$	$\lfloor \frac{k}{2} \rfloor + 2$	$\lfloor \frac{k}{2} \rfloor + 3$	$\lfloor \frac{k}{2} \rfloor + 4$
Inv.	IGWL	50%	50%	50%	50%	50%
	SchNet	$50.0 \pm 0.00$	$50.0 \pm 0.00$	$50.0 \pm 0.00$	$50.0 \pm 0.00$	$50.0 \pm 0.00$
	DimeNet	$50.0 \pm 0.00$	$50.0 \pm 0.00$	$50.0 \pm 0.00$	$50.0 \pm 0.00$	$50.0 \pm 0.00$
Equiv.	GWL	50%	100%	100%	100%	100%
	E-GNN	$50.0 \pm 0.0$	$50.0 \pm 0.0$	$50.0 \pm 0.0$	$50.0 \pm 0.0$	<b><math>100.0 \pm 0.0</math></b>
	GVP-GNN	$50.0 \pm 0.0$	<b><math>100.0 \pm 0.0</math></b>	<b><math>100.0 \pm 0.0</math></b>	<b><math>100.0 \pm 0.0</math></b>	<b><math>100.0 \pm 0.0</math></b>
	TFN	$50.0 \pm 0.0$	$50.0 \pm 0.0$	$50.0 \pm 0.0$	<b><math>80.0 \pm 24.5</math></b>	<b><math>85.0 \pm 22.9</math></b>
	MACE	$50.0 \pm 0.0$	<b><math>90.0 \pm 20.0</math></b>	<b><math>90.0 \pm 20.0</math></b>	<b><math>95.0 \pm 15.0</math></b>	<b><math>95.0 \pm 15.0</math></b>

- Invariant GNNs are **unable** to distinguish  $k$ -chains (as expected).
- Equivariant GNNs may require **more iterations that prescribed** by GWL — preliminary evidence of **oversquashing of geometric information** across multiple layers.

# Experiment 2: Higher order tensors & rotational symmetry

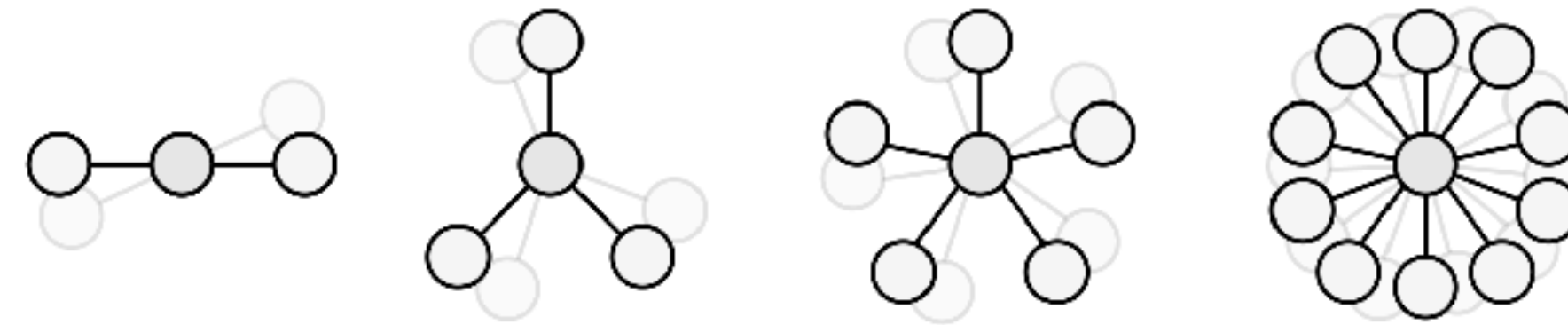
(Theory) **GWL**: perfectly aggregates equivariant geometric information via copying.

(Practice) **Geometric GNNs**: tradeoffs for cartesian vs. spherical, and tensor rank?



- **$L$ -fold symmetric structure**: does not change when rotated by an angle  $\frac{2\pi}{L}$  around a point (in 2D) or axis (3D).
- We consider **two distinct rotated versions** of each  $L$ -fold symmetric structure and train single layer equivariant GNNs to identify the two orientations.

# Experiment 2: Higher order tensors & rotational symmetry



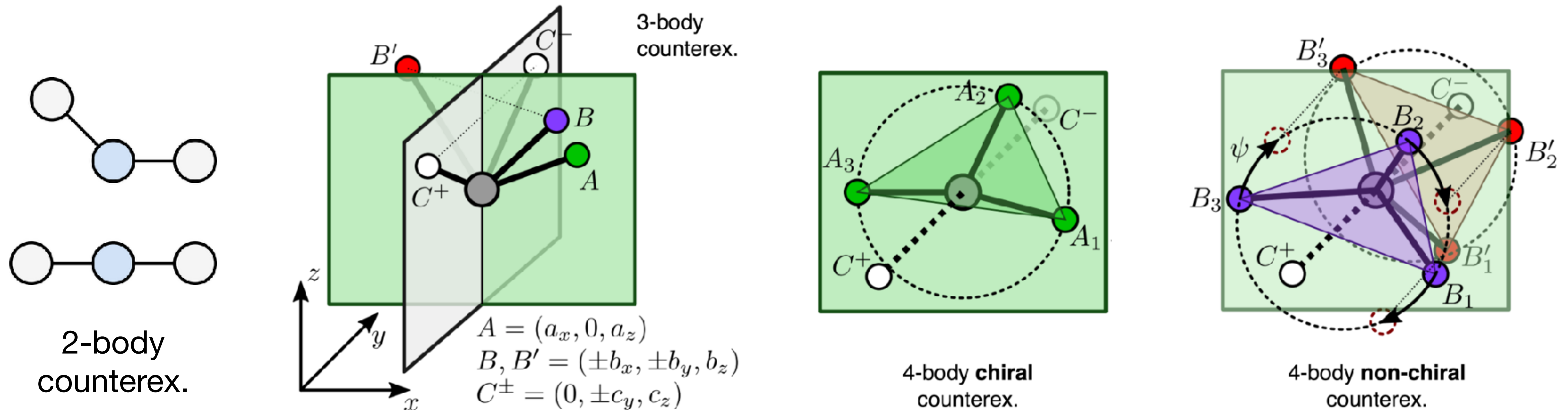
GNN Layer		Rotational symmetry			
		2 fold	3 fold	5 fold	10 fold
Cart.	E-GNN <sub>L=1</sub>	50.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0
	GVP-GNN <sub>L=1</sub>	50.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0
Spherical	TFN/MACE <sub>L=1</sub>	50.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0
	TFN/MACE <sub>L=2</sub>	100.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0
	TFN/MACE <sub>L=3</sub>	100.0 ± 0.0	100.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0
	TFN/MACE <sub>L=5</sub>	100.0 ± 0.0	100.0 ± 0.0	100.0 ± 0.0	50.0 ± 0.0
	TFN/MACE <sub>L=10</sub>	100.0 ± 0.0	100.0 ± 0.0	100.0 ± 0.0	100.0 ± 0.0

- Layers using order  $L$  tensors are **unable to identify the orientation** of structures with rotation symmetry  $> L$ -fold.
  - Why? **Spherical harmonics**: underlying orthonormal basis, rotationally symmetric.
- Issue is particularly prevalent for **E-GNN** and **GVP-GNN** (Tensor order 1).



# Experiment 3: Body order & neighbourhood fingerprints

**Counterexamples<sup>[1]</sup>:** pairs of local neighbourhoods that **cannot be distinguished** when comparing their **set of  $k$ -body scalars**.



We train single layer geometric GNNs to distinguish the counterexamples.

# Experiment 3: Body order & neighbourhood fingerprints

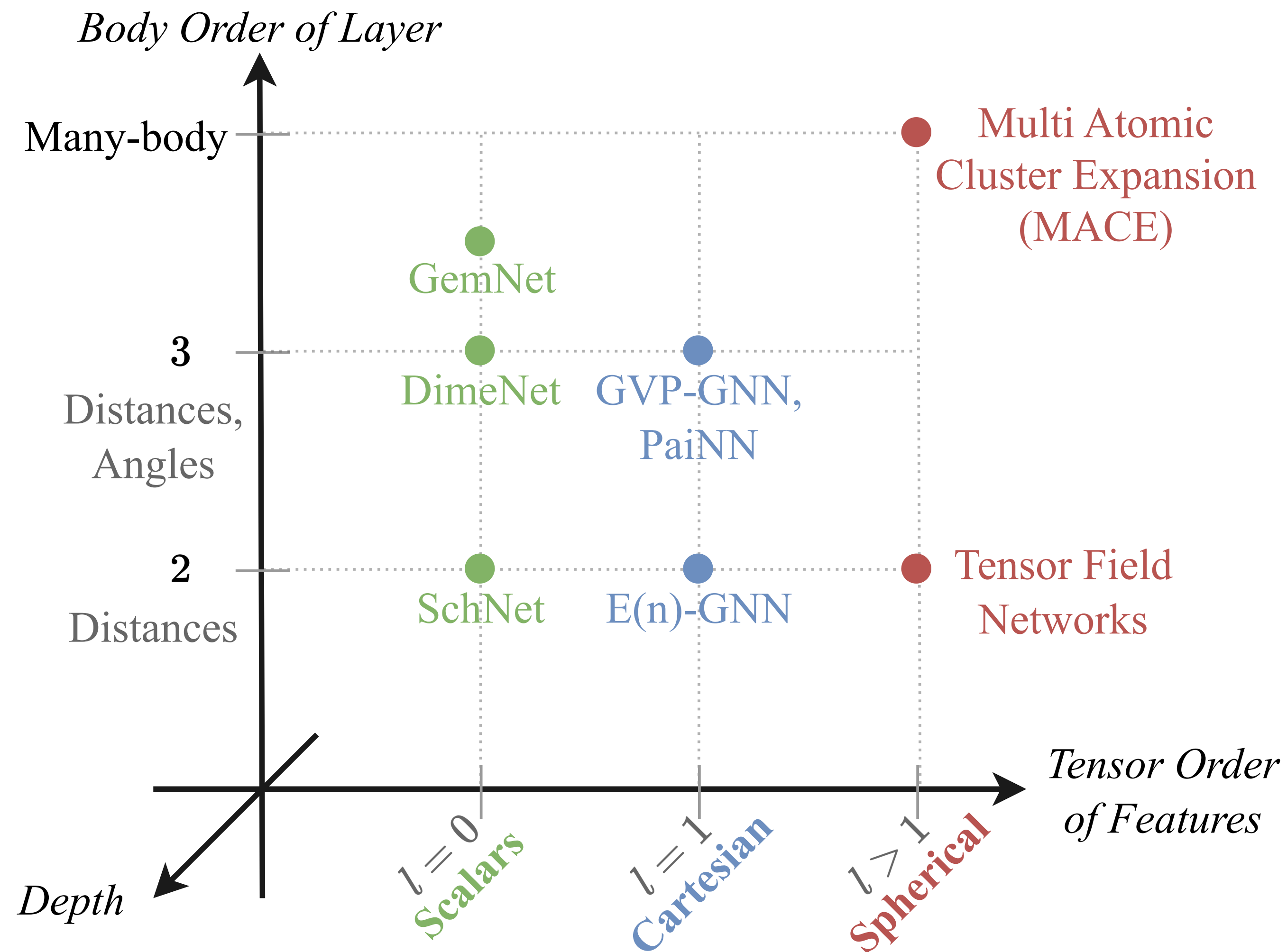
		Counterexample from Pozdnyakov et al. [34]		
GNN Layer		2-body	3-body (Fig.1(b))	4-body (Fig.2(f))
Inv.	SchNet <sub>2-body</sub>	50.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0
	DimeNet <sub>3-body</sub>	100.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0
$O(3)$ -Equiv.	E-GNN <sub>2-body</sub>	50.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0
	GVP-GNN <sub>3-body</sub>	100.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0
	TFN <sub>2-body</sub>	50.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0
	MACE <sub>3-body</sub>	100.0 ± 0.0	50.0 ± 0.0	50.0 ± 0.0
	MACE <sub>4-body</sub>	100.0 ± 0.0	100.0 ± 0.0	50.0 ± 0.0
	MACE <sub>5-body</sub>	100.0 ± 0.0	100.0 ± 0.0	100.0 ± 0.0

Layers with body order  $k$  cannot distinguish the corresponding counterexample.

# Conclusion & Key Takeaways

# Axes of Geometric GNN expressivity


**Key takeaway: deeper understanding of Geometric GNN design space**



1. **Invariant layers:** limited expressivity, cannot distinguish one-hop identical geometric graphs.
2. **Equivariant layers:** distinguish larger classes of graphs, propagate geometric information beyond local neighbourhoods.
3. Utility of **higher order tensors & scalarisation** for maximally powerful geometric GNNs.

# What's in the full paper?

PDF: [arxiv.org/abs/2301.09308](https://arxiv.org/abs/2301.09308)

- **Geometric WL framework:** more + general results, details on scalarisation body order.
- **Connections with universality<sup>[1]</sup>:** equivalence between model's ability to discriminate geometric graphs and universal approximation.<sup>[2][3]</sup>
-  **Future work:** towards maximally powerful geometric GNNs using insights from GWL & geometric-gnn-dojo.

[1] Chen et al., NeurIPS, 2019.

[2] Dym & Maron, Universality of TFN, ICLR, 2021.

[3] Villar et al., Scalars are universal, NeurIPS, 2021.

## On the Expressive Power of Geometric Graph Neural Networks

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### Abstract

The expressive power of Graph Neural Networks (GNNs) has been studied extensively through the Weisfeiler-Leman (WL) graph isomorphism test. However, standard GNNs and the WL framework are inapplicable for *geometric graphs* embedded in Euclidean space, such as biomolecules, materials, and other physical systems. In this work, we propose a geometric version of the WL test (GWL) for discriminating geometric graphs while respecting the underlying physical symmetries: permutations, rotation, reflection, and translation. We use GWL to characterise the expressive power of geometric GNNs that are *invariant* or *equivariant* to physical symmetries in terms of distinguishing geometric graphs. GWL unpacks how key design choices influence geometric GNN expressivity: (1) Invariant layers have limited expressivity as they cannot distinguish one-hop identical geometric graphs; (2) Equivariant layers distinguish a larger class of graphs by propagating geometric information beyond local neighbourhoods; (3) Higher order tensors and scalarisation enable maximally powerful geometric GNNs; and (4) GWL's discrimination-based perspective is equivalent to universal approximation. Synthetic experiments supplementing our results are available at <https://github.com/chaitjo/geometric-gnn-dojo>

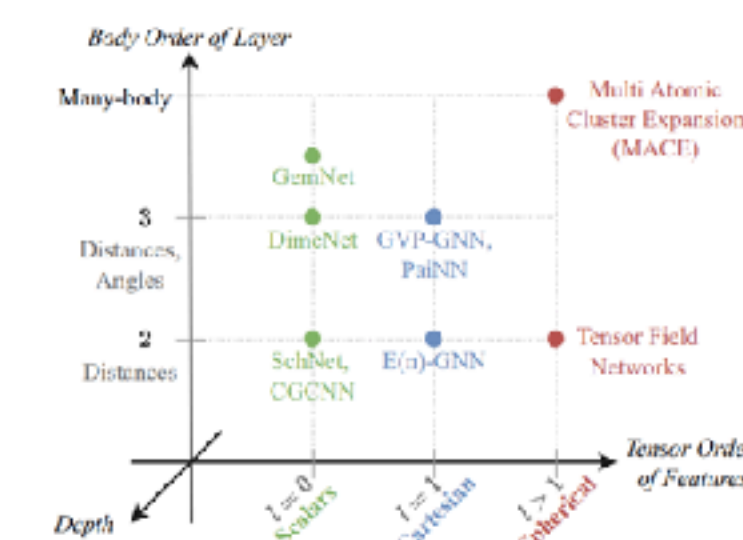


Figure 1: Axes of geometric GNN expressivity: (1) *Scalarisation body order*: increasing body order of scalarisation builds expressive local neighbourhood descriptors; (2) *Tensor order*: higher order spherical tensors determine the relative orientation of neighbourhoods; and (3) *Depth*: deep equivariant layers propagate geometric information beyond local neighbourhoods.

\*Equal first authors. <sup>†</sup>Qualcomm AI Research is an initiative of Qualcomm Technologies, Inc.

arXiv:2301.09308v1 [cs.LG] 23 Jan 2023

# Thank you for attending!

Please send us your questions, comments, and feedback!

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## On the Expressive Power of Geometric Graph Neural Networks

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 **PDF:** [arxiv.org/abs/2301.09308](https://arxiv.org/abs/2301.09308)

 **GitHub:** [github.com/chaitjo/geometric-gnn-dojo](https://github.com/chaitjo/geometric-gnn-dojo)