SeedGNN: Graph Neural Network for Supervised Seeded Graph Matching

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Problem: seeded graph matching



Goal: find the mapping between unmatched nodes using seeds

Applications: computer vision, social network de-anonymization, computational biology, and natural language processing ...

Application: matching 3D scans of object surface



Graph Neural Networks (GNNs)



GNNs for seeded graph matching



• Seeded \times

Key Idea 1: pair-wise GNN instead of node-based GNN

• Node-based GNNs fail to use seed information to distinguish nodes



Key Idea 1: pair-wise GNN instead of node-based GNN

- Node-based GNNs fail to use seed information to distinguish nodes
- SeedGNN applied on node-pairs across graphs can easily utilize the seeds



Key Idea 2: masking to enable successful percolation

- Percolation (i.e., using newly matched pairs as new seeds) is crucial for seeded graph matching
- However, the new seeds found may be noisy (fake pairs)

Fake pairs (off diagonal) may have comparable similarity with true pairs (on diagonal)



• Use the Hungarian algorithm to filter out the noisy information

Architecture

The *l*-layer of SeedGNN



- Convolution module aggregates neighboring information near the node pair
- Percolation module filters out noisy information
- Combining these two modules allows adaptive feature choosing