

# Deconfounded Value Decomposition for Multi-Agent Reinforcement Learning

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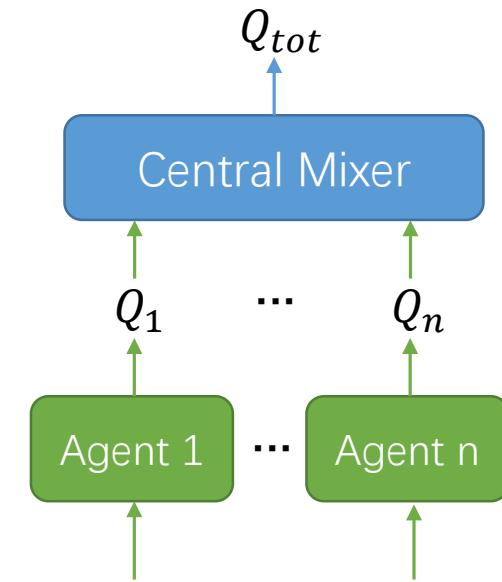


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# VD Methods in MARL

In the CTDE paradigm, value decomposition (VD) methods have shown strength on challenging tasks. (e.g. *QMIX*, *QPLEX*, *RODE*)

They design the central mixer where the local value functions are composed into the joint value function, and the whole framework can be updated via one time backpropagation.

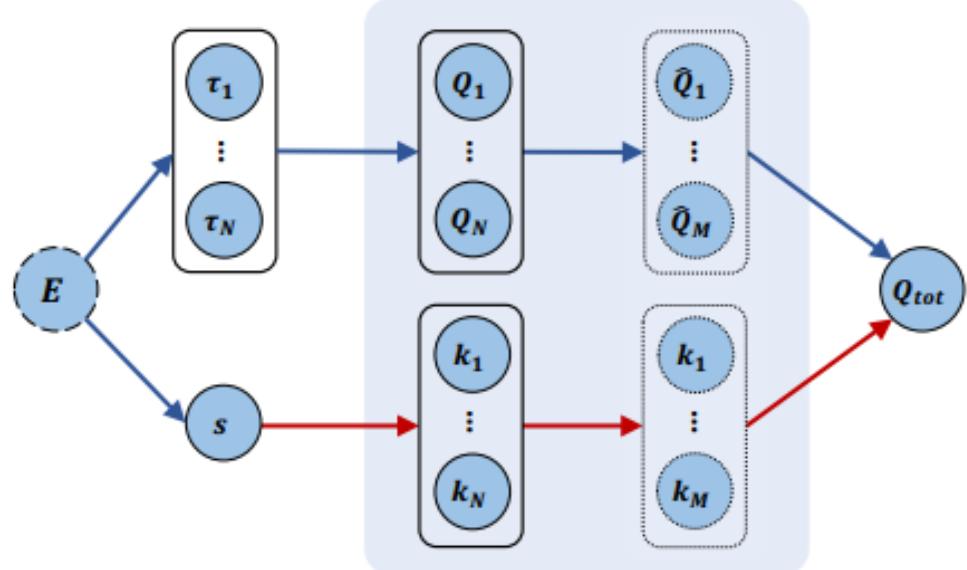


# Credit Assignment in VD methods

**Credit assignment** is one of the main challenges in VD methods which aims to deduce the contributions of individual agents from the overall success, and is usually designed as a module (red lines) embedded in the central mixer.

Then, **the joint value function** is computed via:

$$Q_{tot} = \sum_{j=1}^M k_j \hat{Q}_j$$



In VD methods, first, local value functions  $Q = \{Q_1, \dots, Q_N\}$  are estimated via local trajectories  $\tau = \{\tau_1, \dots, \tau_N\}$ .

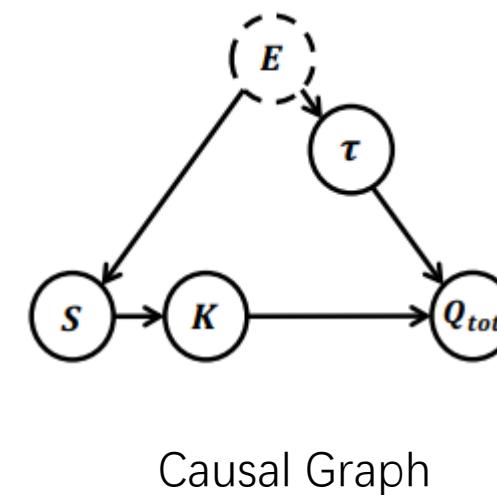
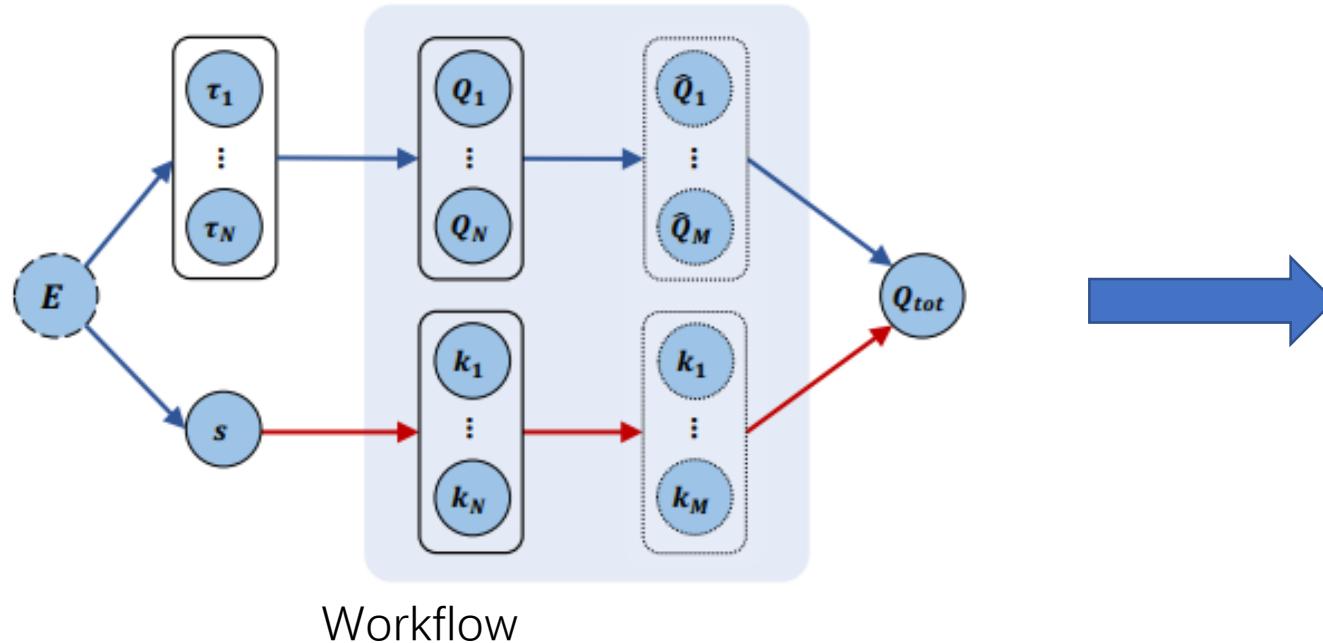
Then, in the central mixer credits  $K = \{k_1, \dots, k_N\}$  are estimated by a trainable network.

Finally, the joint value function  $Q_{tot}$  are computed according to  $Q$  and  $K$ .

# Confounding Effect in VD Methods

However, the environment  $E$  is an unobserved confounder as the common cause factor of the global state  $s$  and the joint value function  $Q_{tot}$ .

In fact, there is a backdoor path  $s \leftarrow E \rightarrow \tau \rightarrow Q_{tot}$ , which is harmful to traditional VD methods.



# Proposed Causal Graph

One possible approach to address the confounding bias in Fig. 1 is backdoor adjustment which is computed as  $P(Q_{tot} | do(s)) = \sum_{\tau} P(Q_{tot} | s, \tau)P(\tau)$

It is, however, intractable to estimate the right-hand side by sampling  $\tau \sim P(\tau)$ , as the environment is complicated and uncontrollable in general.

Hence, we propose a new causal graph in Fig. 2. We set up a new variable  $G$  and create a new path  $\tau \rightarrow G \rightarrow K$

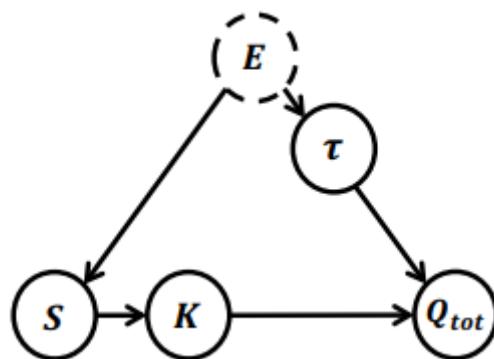


Fig. 1 Causal Graph

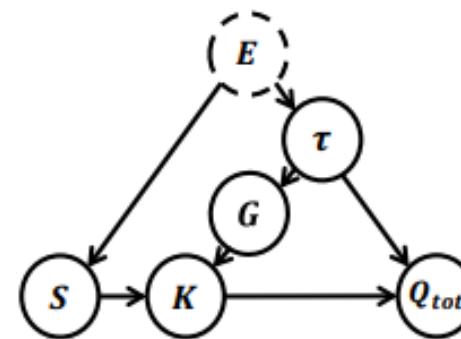


Fig. 2 Proposed Causal Graph

# De-confounded Training for MARL

Path  $\tau \rightarrow G \rightarrow K$  can help decompose the confounding bias on learning credits assignment into two parts: one is  $s \leftarrow E \rightarrow \tau \rightarrow G \rightarrow K$ , and the other is  $K \leftarrow G \leftarrow \tau \rightarrow Q_{tot}$ .

In the new causal graph, G serves as the proxy confounder, and  $P(Q_{tot}|do(s))$  is achieved via  $P(K|do(s))$  and  $P(Q_{tot}|do(K))$ , where

$$P(K|do(s)) = \sum_G P(K|s, G)P(G),$$

$$P(Q_{tot}|do(K)) \approx \sum_G P(Q_{tot}|K, G)P(G).$$

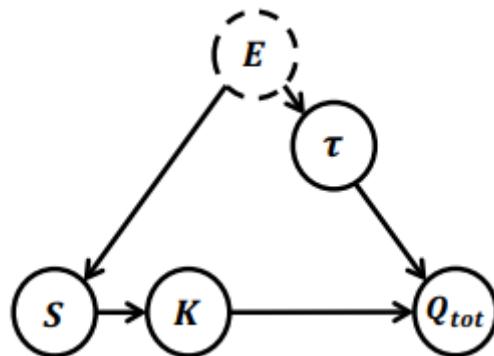


Fig. 1 Causal Graph

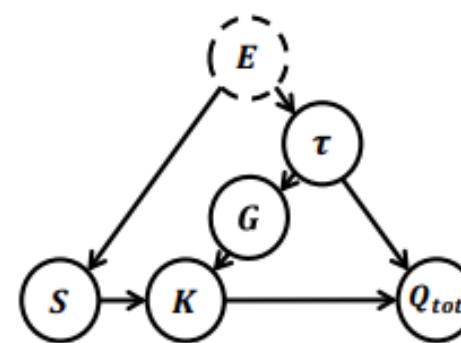


Fig. 2 Proposed Causal Graph

Our method is general enough to be applied to various VD methods and improve their performance significantly.

# Overall Architecture

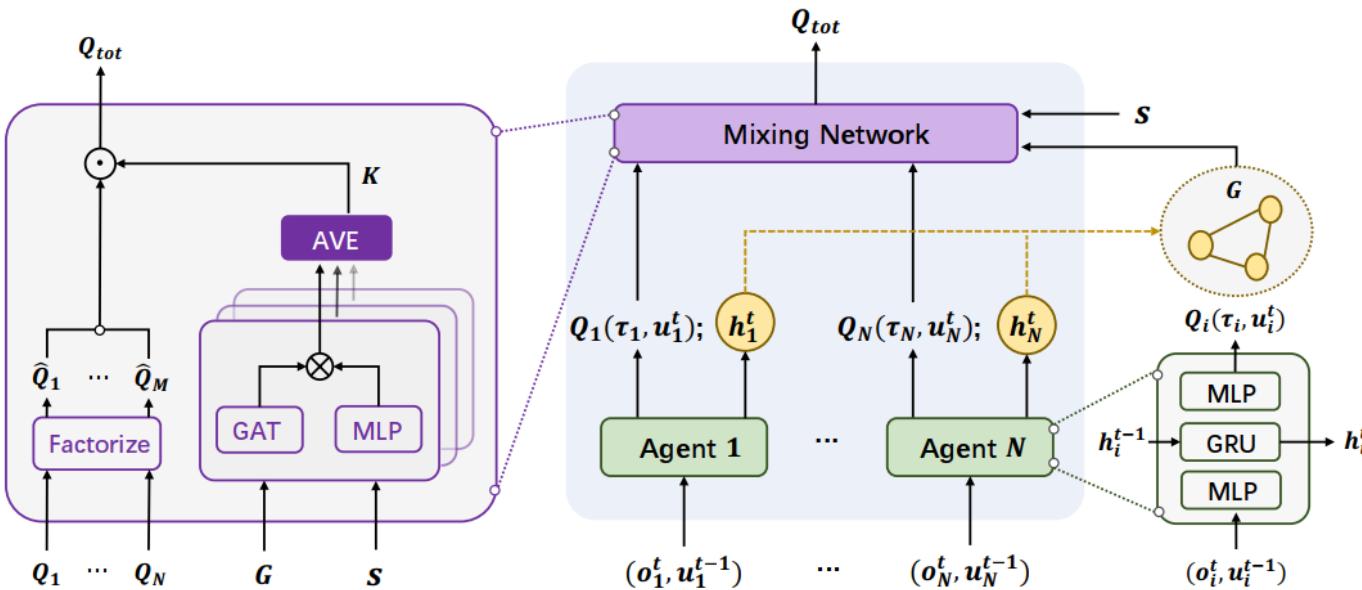


Figure 2. The framework of our method. First, each local agent models a value function conditions on its local observation-action history. Then, we construct a trajectory graph via hidden states in their RNNs. In the mixing network, local value functions  $\{Q_1, \dots, Q_N\}$  will be factorized into  $\{\hat{Q}_1, \dots, \hat{Q}_M\}$ , and the graph as well as the global state are used to estimate the credits. Finally, the joint value function is computed via credits  $K$  and factorized value functions  $\{\hat{Q}_1, \dots, \hat{Q}_M\}$ . The whole framework is trained via TD-loss.

First backdoor adjustment

$$K^d := P(K|s, G^d) = |f_s(s)G^d|$$

$$K = \frac{1}{D} \sum_{d=1}^D K^d$$

Second backdoor adjustment

$$Q_{tot} = \frac{1}{D} \sum_{d=1}^D \sum_{j=1}^M k_j^d \hat{Q}_j = \sum_{j=1}^M k_j \hat{Q}_j$$

# Experiments

## StarCraft II

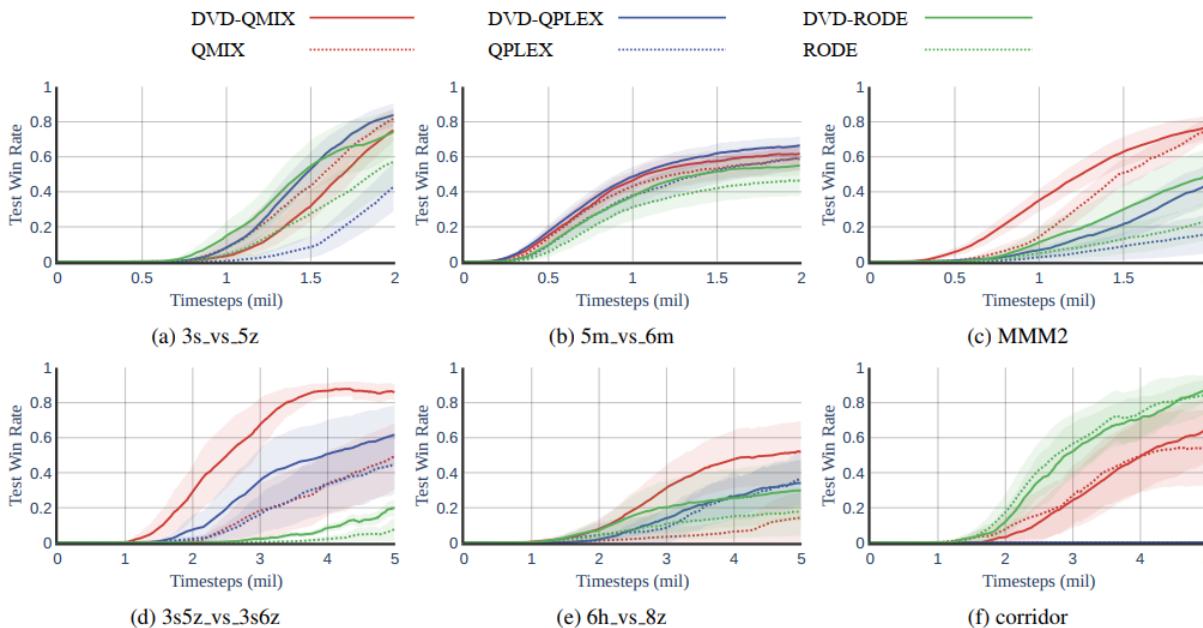


Figure 3. Performance comparison with baselines on the StarCraft II micro management benchmark.

## MACO

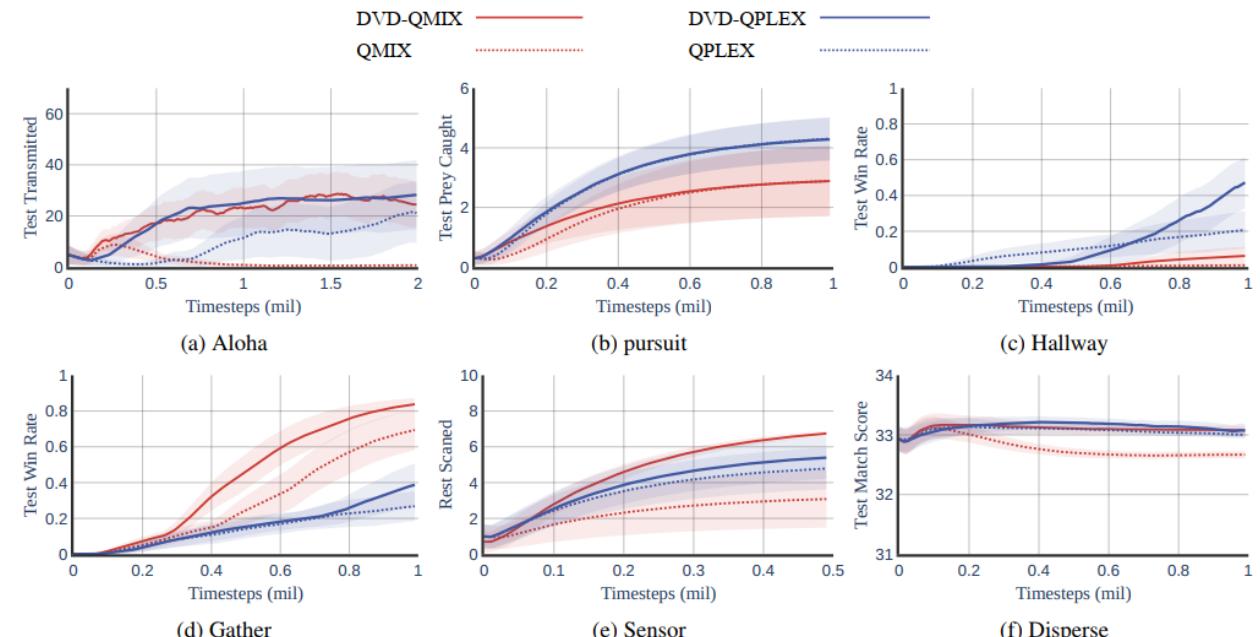


Figure 4. Performance comparison with baselines on the multi-agent coordination challenge benchmark.

Thanks!

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