

Online Nonsubmodular Minimization with Delayed Costs: From Full Information to Bandit Feedback

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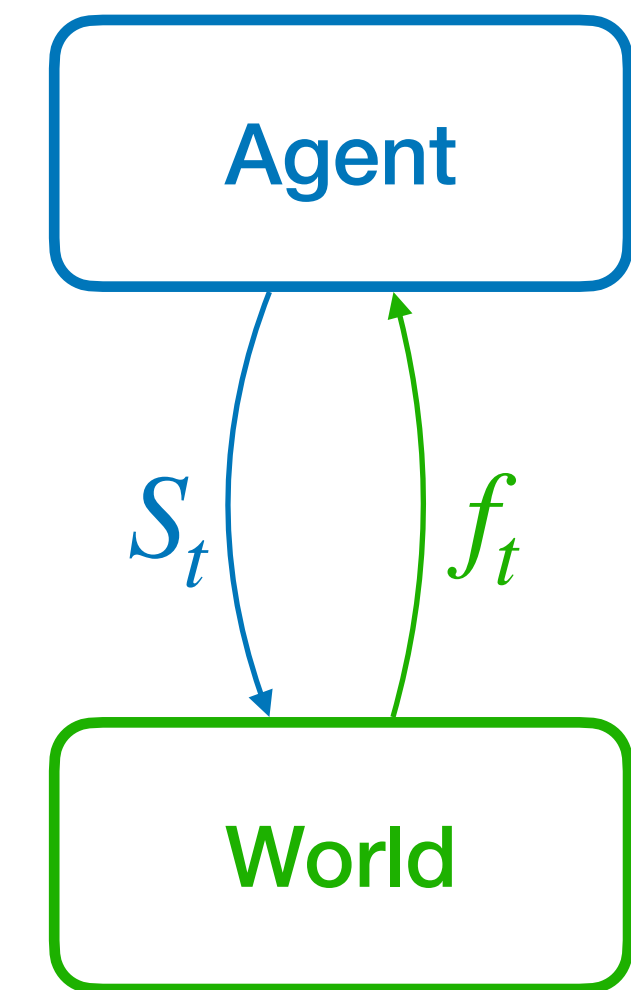
(★ Equal contribution)

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Preliminary - Online nonsubmodular learning

for round = 1, 2, ...

- **agent** chooses a subset $S_t \subseteq [n]$
- **agent** suffers a cost $f_t(S_t)$ (f_t produced by the **world**)
- **agent** receives feedback (information about f_t)
- **agent** updates its model



f_t : a class of **nonsubmodular** functions with special structure

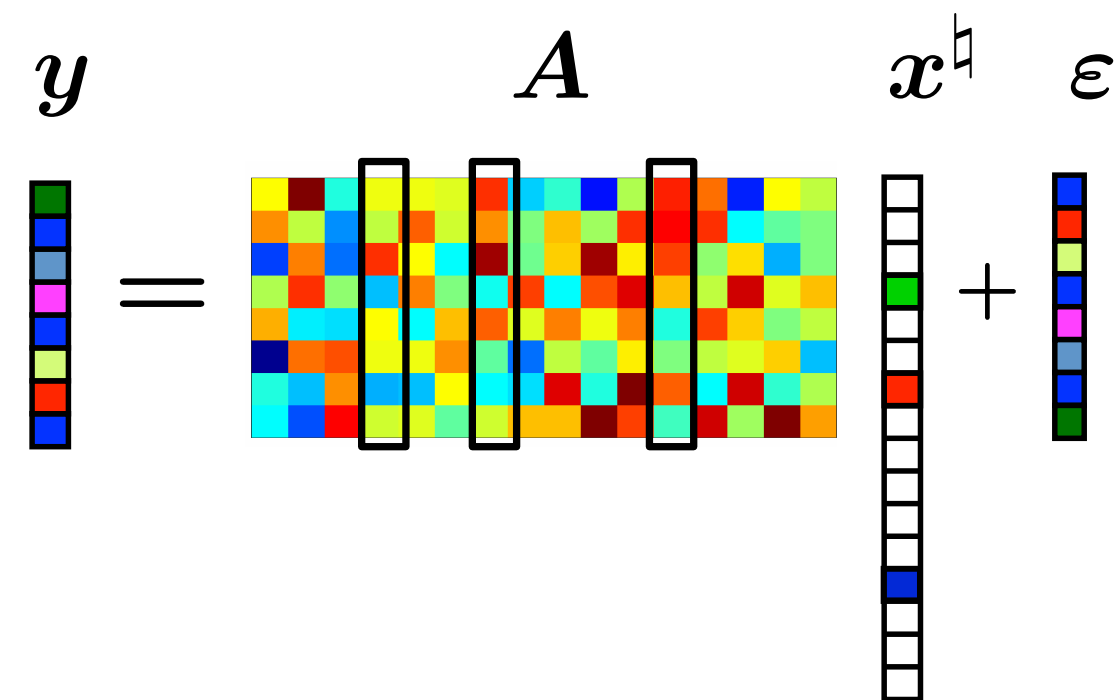
$$f_t(S) = \bar{f}_t(S) - \underline{f}_t(S), \quad \forall S \subseteq [n], t \in [T]$$

$\bar{f}_t(\cdot) : \alpha$ – weakly DR-submodular $\underline{f}_t(\cdot) : \beta$ – weakly DR-supermodular

Examples: Structured Sparse Learning [El Halabi & Cevher, 2015], Batch Bayesian Optimization [El Halabi & Jegelka, 2020].

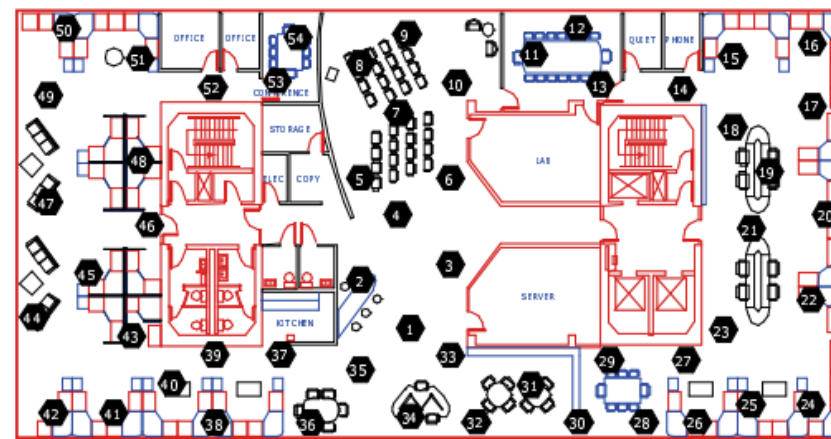
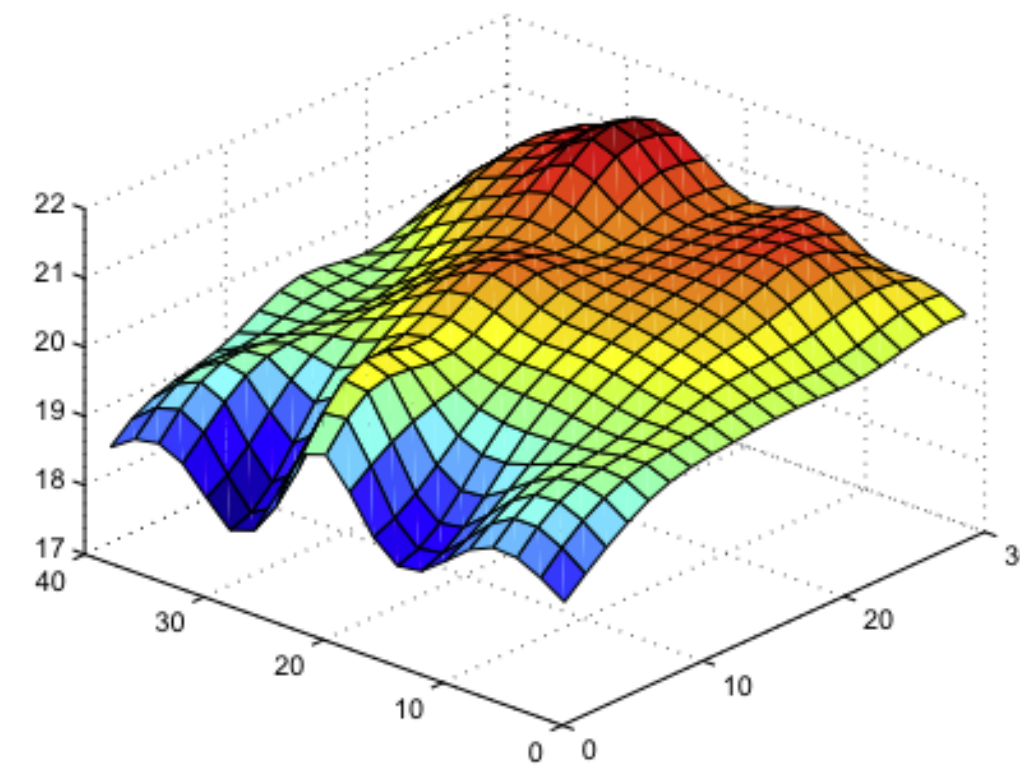
Preliminary - Online nonsubmodular learning

Examples: Structured Sparse Learning [El Halabi & Cevher, 2015], Batch Bayesian Optimization [El Halabi & Jegelka, 2020].

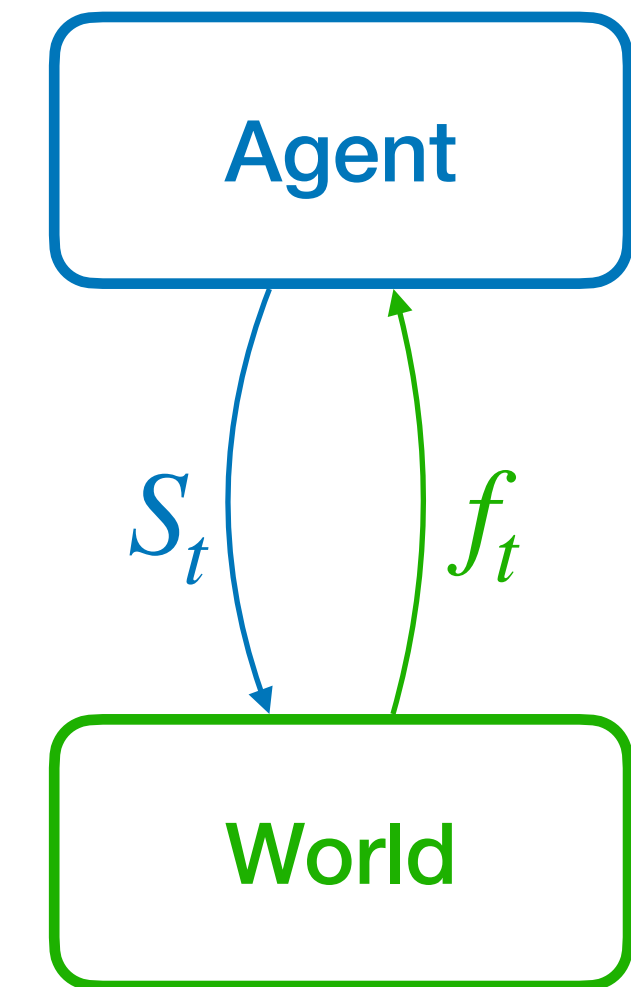
$$y = Ax + \epsilon$$




Structured sparse learning



Batch Bayesian optimization



Figures from [Mairal et al., 2010, Krause et al., 2008]

Preliminary - Regret

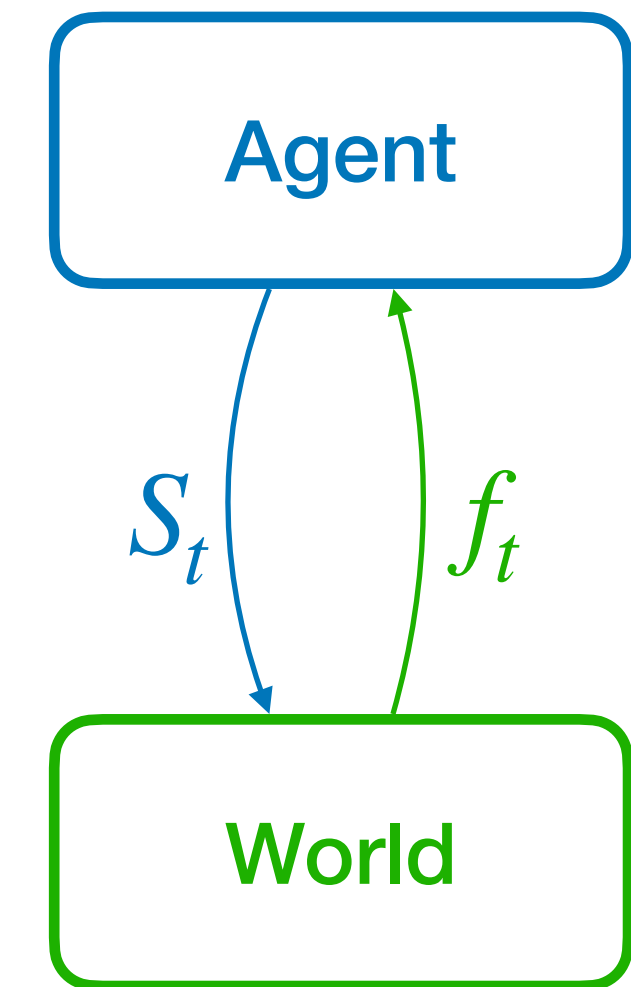
Regret:

$$\text{Regret}(T) = \sum_{t=1}^T f_t(S_t) - \min_{S \subseteq [n]} \sum_{t=1}^T f_t(S)$$

(α, β) -Regret (*this work*):

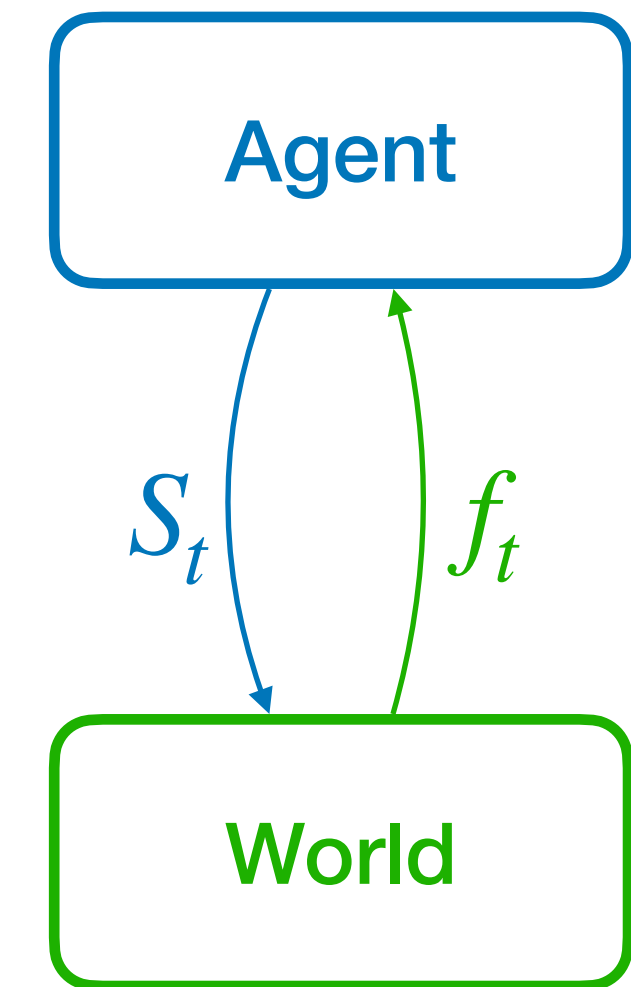
$$\text{Regret}_{\alpha, \beta}(T) = \sum_{t=1}^T f_t(S_t) - \sum_{t=1}^T \left(\frac{1}{\alpha} \cdot \bar{f}_t(S_T^\star) - \beta \cdot \underline{f}_t(S_T^\star) \right)$$

$$S_T^\star = \operatorname{argmin}_{S \subseteq [n]} \sum_{t=1}^T f_t(S)$$



This work

- Information about f_t :
 - Agent observes the whole function f_t (*full information setting*)
 - Agent only observes the value of $f_t(S_t)$ (*bandit feedback setting*)
- Delay between decision and feedback:
 - Agent receives information about f_t at round t (*non-delay setting*)
 - Agent receives information about f_t at round $t+d$, where d is the delay (*delay setting*)



*Question: Can we design online learning algorithms when the cost functions are **nonsubmodular** with **delayed costs**?*

✓ *Yes, In all four settings!*

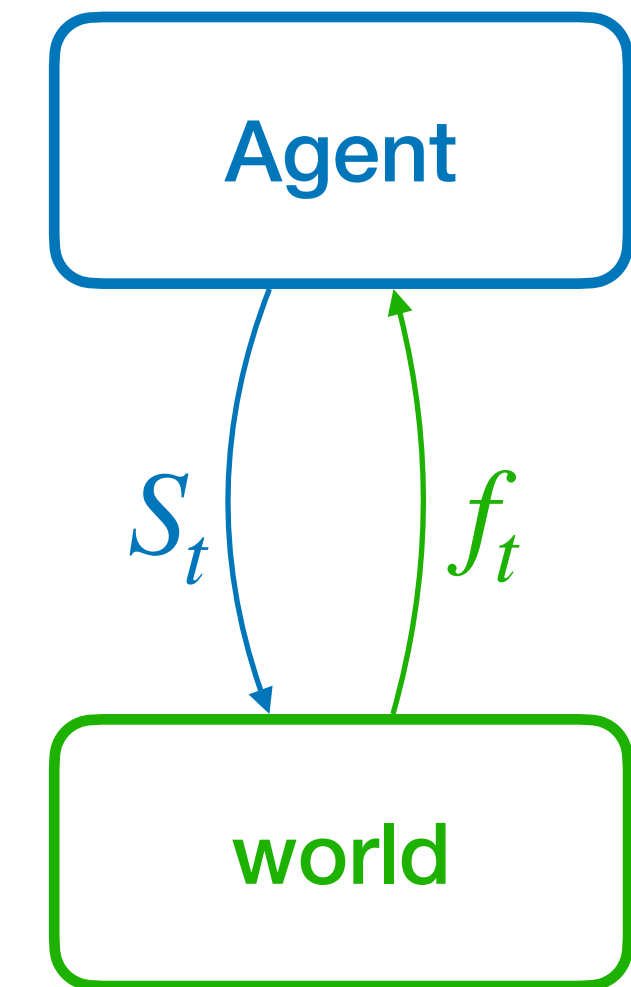
Online approximation algorithm (full information, without delay)

Algorithm 1 Online Approximate Gradient Descent

- 1: **Initialization:** the point $x^1 \in [0, 1]^n$ and the stepsize $\eta > 0$;
 - 2: **for** $t = 1, 2, \dots$ **do**
 - 3: Let $x_{\pi(1)}^t \geq \dots x_{\pi(n)}^t$ be the sorted entries in the decreasing order with $A_i^t = \{\pi(1), \dots, \pi(i)\}$ for all $i \in [n]$ and $A_0^t = \emptyset$. Let $x_{\pi(0)}^t = 1$ and $x_{\pi(n+1)}^t = 0$.
 - 4: Let $\lambda_i^t = x_{\pi(i)}^t - x_{\pi(i+1)}^t$ for all $0 \leq i \leq n$.
 - 5: Sample S^t from the distribution $\mathbb{P}(S^t = A_i^t) = \lambda_i^t$ for all $0 \leq i \leq n$ and observe the new loss function f_t .
 - 6: Compute $g_{\pi(i)}^t = f_t(A_i^t) - f_t(A_{i-1}^t)$ for all $i \in [n]$.
 - 7: Compute $x^{t+1} = P_{[0,1]^n}(x^t - \eta g^t)$.
-

for round = 1, 2, ...

- **agent** choose a subset $S_t \subseteq [n]$
- **agent** suffer a cost $f_t(S_t)$ (f_t produced by the **world**)
- **agent** receives feedback (information about f_t)
- **agent** updates its model



Online approximation algorithm (**without delay**)

- *full information setting* :

- $\text{Regret}_{\alpha,\beta}(T) = O(\sqrt{nT} + \sqrt{T \log(1/\delta)})$ with probability $1 - \delta$.
- $\mathbb{E}[\text{Regret}_{\alpha,\beta}(T)] = O(\sqrt{nT})$

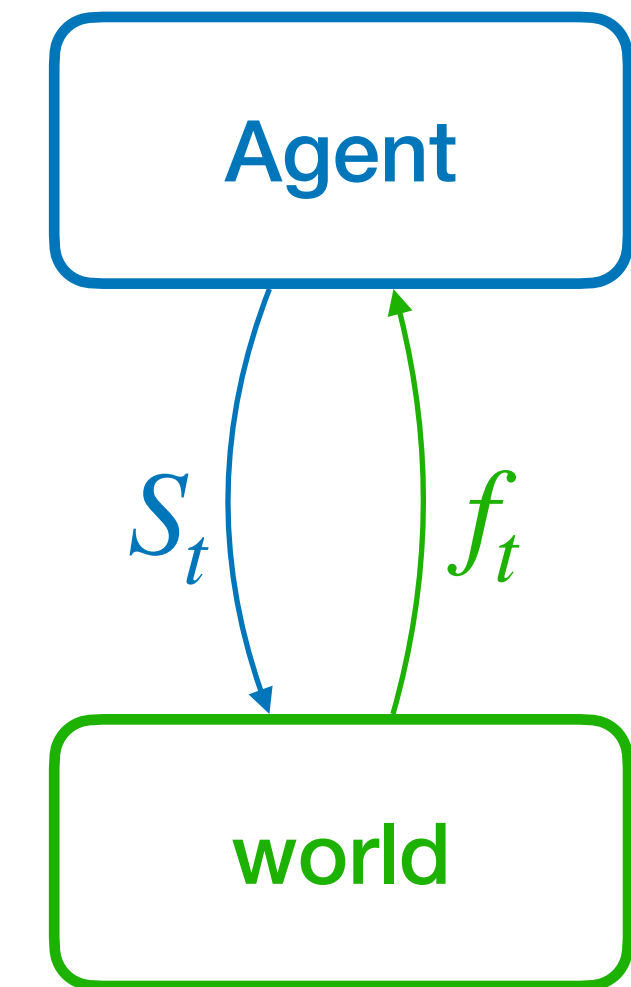
- *bandit feedback setting* :

- $\text{Regret}_{\alpha,\beta}(T) = O(nT^{2/3} + \sqrt{n \log(1/\delta)} T^{2/3})$ with probability $1 - \delta$.
- $\mathbb{E}[\text{Regret}_{\alpha,\beta}(T)] = O(nT^{2/3})$

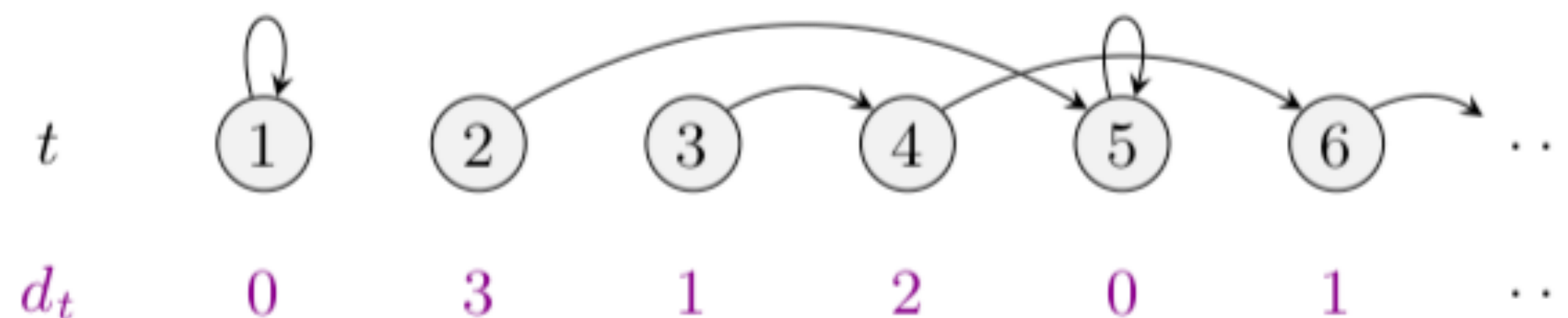
Delay online approximation algorithm (full information, with delay)

Algorithm 3 Delay Online Approximate Gradient Descent

- 1: **Initialization:** the point $x^1 \in [0, 1]^n$ and the stepsize $\eta_t > 0$;
 $\mathcal{P}_0 \leftarrow \emptyset$ and $f_\infty = 0$.
 - 2: **for** $t = 1, 2, \dots$ **do**
 - 3: Let $x_{\pi(1)}^t \geq \dots x_{\pi(n)}^t$ be the sorted entries in the decreasing order with $A_i^t = \{\pi(1), \dots, \pi(i)\}$ for all $i \in [n]$ and $A_0^t = \emptyset$. Let $x_{\pi(0)}^t = 1$ and $x_{\pi(n+1)}^t = 0$.
 - 4: Let $\lambda_i^t = x_{\pi(i)}^t - x_{\pi(i+1)}^t$ for all $0 \leq i \leq n$.
 - 5: Sample S^t from the distribution $\mathbb{P}(S^t = A_i^t) = \lambda_i^t$ for $0 \leq i \leq n$ and observe the new loss function f_t .
 - 6: Compute $g_{\pi(i)}^t = f_t(A_i^t) - f_t(A_{i-1}^t)$ for all $i \in [n]$ and then trigger a delay $d_t \geq 0$.
 - 7: Let $\mathcal{R}_t = \{s : s + d_s = t\}$ and $\mathcal{P}_t \leftarrow \mathcal{P}_{t-1} \cup \mathcal{R}_t$. Take $q_t = \min \mathcal{P}_t$ and set $\mathcal{P}_t \leftarrow \mathcal{P}_t \setminus \{q_t\}$.
 - 8: Compute x^{t+1} using Eq. (11).
-



Delay $d = o(t^\gamma)$, $\gamma < 1$. (delay can be *unbounded*)



Online approximation algorithm (**with delay**)

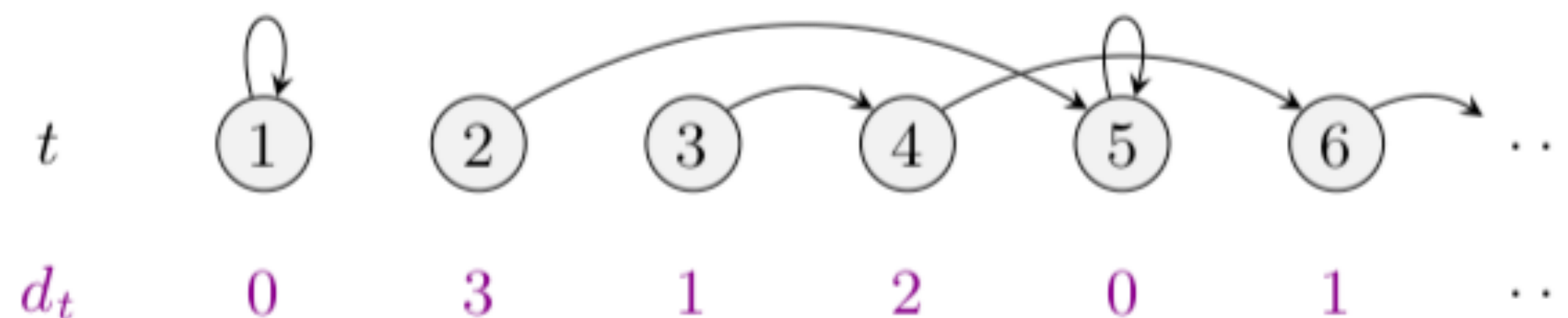
- *full information setting* :

- $\text{Regret}_{\alpha,\beta}(T) = O(\sqrt{nT^{1+\gamma}} + \sqrt{T \log(1/\delta)})$ with probability $1 - \delta$.
- $\mathbb{E}[\text{Regret}_{\alpha,\beta}(T)] = O(\sqrt{nT^{1+\gamma}})$

- *bandit feedback setting* :

- $\text{Regret}_{\alpha,\beta}(T) = O(nT^{(2+\gamma)/3} + \sqrt{n \log(1/\delta)} T^{(4-\gamma)/6})$ with probability $1 - \delta$.
- $\mathbb{E}[\text{Regret}_{\alpha,\beta}(T)] = O(nT^{(2+\gamma)/3})$

Delay $d = o(t^\gamma)$, $\gamma < 1$. (delay can be **unbounded**)



Thank you!

For more information, please refer to our paper (link: <https://arxiv.org/abs/2205.07217>) and come to our poster!