

# Gradient Based Clustering

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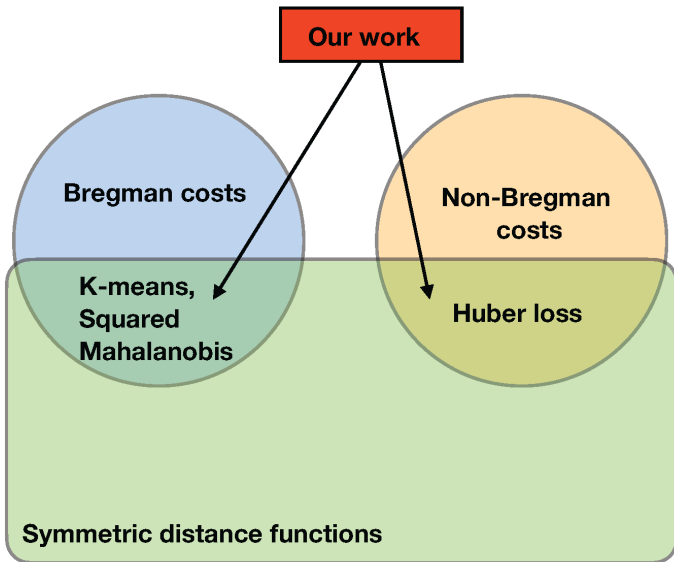
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# Introduction

- Clustering is a well-studied problem, e.g., Lloyd (1982), Banerjee et al. (2005), Pediredla and Seelamantula (2011)
- Prior works use specific cost functions and design tailored solvers
  - Banerjee et al. (2005) design an approach specific for Bregman costs
  - Pediredla and Seelamantula (2011) design an approach specific for Huber loss
- In Armacki et al. (2022), we propose a **generic gradient-based approach** to clustering
- Our approach is applicable to a **wide array of costs**, e.g., a large class of **symmetric Bregman costs** as well as **non-Bregman costs**, like **Huber loss**

# Contributions

- We propose a **gradient-based** update rule, applicable to a **wide range of costs**
- We provide **general convergence guarantees**, independent of the choice of cost or distance functions
- We **decouple the distance and cost functions**, allowing for development of **novel clustering algorithms**
- Compared to Banerjee et al. (2005), our approach extends **beyond Bregman costs**
- Compared to other non-Bregman methods, e.g., Pediredla and Seelamantula (2011), our approach provides **strong convergence guarantees** to appropriately defined fixed points



# Problem Formulation

- Input:

- $g : \mathbb{R}^d \times \mathbb{R}^d \mapsto \mathbb{R}_+$  - symmetric distance function
  - Example:  $g(x, y) = \|x - y\|$
  - Example:  $g(x, y) = \sqrt{(x - y)A(x - y)}$ , for any  $A \succ 0$
- $K \in \mathbb{N}$  - desired number of clusters
- $\mathcal{D} \subset \mathbb{R}^d$  - (finite) dataset
- $p_y \in (0, 1)$  - weight assigned to point  $y \in \mathcal{D}$

# Problem Formulation - Cont'd

- **General clustering** problem:

$$\min_{x \in \mathbb{R}^{Kd}, C \in \mathcal{C}} J(x, C) = \sum_{k \in [K]} \sum_{y \in C(k)} p_y f(x(k), y) \quad (\text{GC})$$

- $f : \mathbb{R}^d \times \mathbb{R}^d \mapsto \mathbb{R}_+$  - **cost function**, such that, for all  $x, y, z \in \mathbb{R}^d$ ,  $g(x, y) \leq g(z, y) \implies f(x, y) \leq f(z, y)$ 
  - Example:  $f(x, y) = g(x, y)^2$
  - Example:  $f(x, y) = \text{Huber loss}(g(x, y))$
- $x(k) \in \mathbb{R}^d$  - **center** estimate for the  $k$ -th cluster
- $C(k) \in \mathcal{C}$  -  $k$ -th **cluster**
- $\mathcal{C}$  - the **space of all  $K$ -partitions** of  $\mathcal{D}$ , i.e., for any  $C \in \mathcal{C}$ , we have

$$|C| \leq K, \quad C(k) \cap C(j) = \emptyset, \text{ for } k \neq j, \quad \bigcup_{k=1}^{|C|} C(k) = \mathcal{D}$$

# Proposed Method

- We propose a two step iterative algorithm to solve (GC)
- The method performs the following steps, in each iteration  $t = 0, 1, \dots$  :

- 1 *Cluster assignment*: for all  $y \in \mathcal{D}$ , find  $k \in [K]$ , such that

$$g(x_t(k), y) \leq g(x_t(j), y), \forall j \neq k, \quad (1)$$

and assign the point  $y$  to  $C_{t+1}(k)$ .

- 2 *Center update*: for all  $k \in [K]$ , perform

$$x_{t+1}(k) = x_t(k) - \alpha \sum_{y \in C_{t+1}(k)} \nabla_{x_t} f(x_t(k), y), \quad (2)$$

where  $\alpha > 0$  is a fixed step-size.

# Main Results

## Definition

A pair  $(x_*, C_*)$  is a **fixed point** of (1)-(2) if

- 1 **Optimal clusters:** for all  $k \in [K]$  and  $y \in C_*(k)$ , we have  $g(x_*(k), y) \leq g(x_*(j), y)$
- 2 **Optimal centers:**  $\nabla_x J(x_*, C_*) = 0$

## Theorem

For the step-size choice  $\alpha < \frac{2}{L}$  and any initialization  $x_0 \in \mathbb{R}^{Kd}$ , the sequence of points  $(x_t, C_t)$ , generated by (1)-(2), converges to a **fixed point**.



# Numerical Results - Data

- We evaluate the performance of the gradient based clustering methods on two **real datasets**, **MNIST** and **Iris**
- For **MNIST**, we chose  $K = 7$  clusters, corresponding to the first seven digits, with  $n = 500$  samples per digit
- For **Iris**, we use the whole dataset, i.e.,  $K = 3$  clusters, corresponding to different Iris flowers, with  $n = 50$  samples per flower



MNIST digits



Iris Versicolor

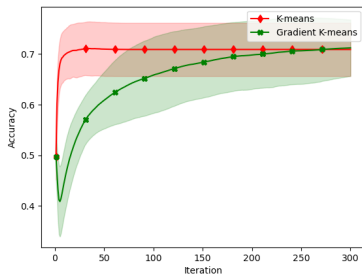
Iris Setosa

Iris Virginica

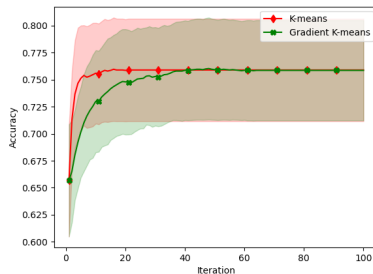
Iris flowers. Credit: gadictos.com

# Numerical Results - Noiseless

- We use the standard  $K$ -means cost with Euclidean distance, i.e.,  
 $f(x, y) = \|x - y\|^2$
- Benchmark: Lloyd's algorithm Lloyd (1982), Banerjee et al. (2005)



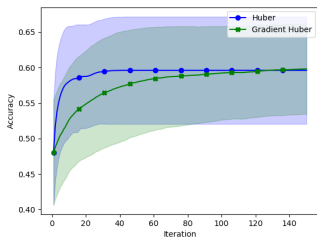
$K$ -means on MNIST data, averaged across 20 runs



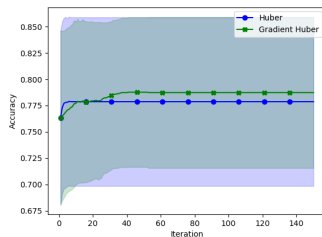
$K$ -means on Iris data, averaged across 20 runs

# Numerical Results - Noisy

- We add zero mean Gaussian noise to  $p = 20\%$  of data points, with variance  $\sigma^2 = 2$
- We use the Huber loss cost with Euclidean distance, i.e.,
$$f(x, y) = \begin{cases} \frac{\|x - y\|^2}{2}, & \|x - y\| \leq \delta, \\ \delta\|x - y\| - \frac{\delta^2}{2}, & \|x - y\| > \delta \end{cases}$$
- Benchmark: Huber loss clustering from Pediredla and Seelamantula (2011)



Huber loss on MNIST data, averaged across 20 runs



Huber loss on Iris data, averaged across 20 runs

# Conclusion

- We propose a **general gradient-based** method for clustering
- The method encompasses a **wide range of functions**, such as a class of **Bregman divergences** and **Huber loss**
- The method **provably converges** to a properly defined **fixed point**, with **arbitrary initialization**
- Numerical results on real data show the method is competitive, in comparison to existing methods

# References

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