

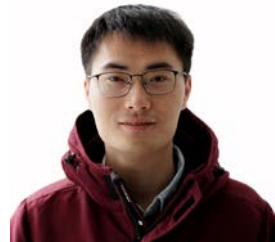
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**LAMDA**  
Learning And Mining from Data

# Dynamic Regret of Online Markov Decision Processes



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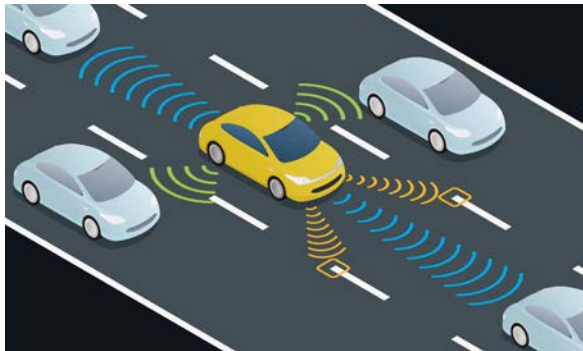


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# Introduction

- Learning adversarial MDPs with *static regret* is well studied.  
the single *fixed* strategy may perform poorly in the non-stationary or even adversarially changing environments.



autonomous driving



online recommendations

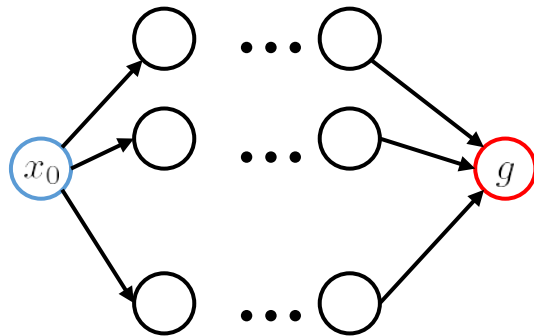
- A more strengthened performance measure: *dynamic regret*.  
competes the performance against a sequence of *changing* policies

# Online MDPs

- We consider the three foundational models of online MDPs:

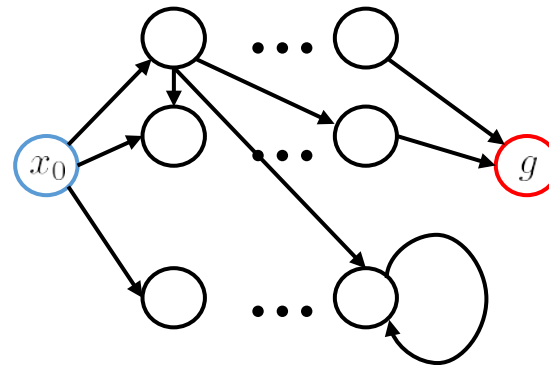
## Episodic Setting

### Loop-free



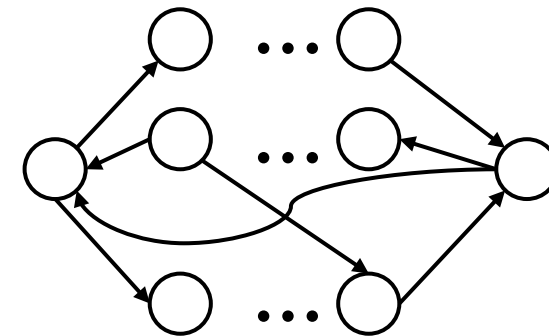
[Neu et al., COLT 2010;  
Rosenberg et al., ICML 2019;  
Jin et al., ICML 2020]

### Non-loop-free



[Rosenberg et al., IJCAI 2021;  
Chen et al., COLT 2021]

## Infinite-horizon Setting



[Even-Dar et al., MathOR 2009;  
Yu et al., MathOR 2009;  
Neu et al., NeurIPS 2010]

- **Focus:** adversarial online MDPs with full info. and known trans.

# Our Contributions

## All three MDP models:

- propose *parameter-free* algorithms with *dynamic regret* guarantees that can recover best known static regret results
- establish relationship between variation of occupancy measures and policies

## Episodic (loop-free) SSP:

- prove the obtained dynamic regret is minimax optimal

## Infinite-horizon MDPs:

- present a reduction to the switching-cost expert problem

# Adversarial Online MDPs

For each round  $t = 1, \dots, T$ :

- learner observes current state  $x_t$ , decides a policy  $\pi_t: X \times A \rightarrow [0, 1]$ , executes an action  $a_t$  sampled from  $\pi_t(\cdot|x_t)$ .
- environment chooses a loss function  $\ell_t: X \times A \rightarrow [0, 1]$  simultaneously.
- learner suffers loss  $\ell_t(x_t, a_t)$  and observes loss function  $\ell_t$ .

## Dynamic regret:

$$\text{D-Regret}_T(\pi_{1:T}^c) = \sum_{t=1}^T \ell_t(x_t, \pi_t(x_t)) - \sum_{t=1}^T \ell_t(x_t, \pi_t^c(x_t)),$$

where  $\pi_1^c, \dots, \pi_T^c$  is any sequence of compared policies in the policy class  $\Pi$ .

➡ recover the standard static regret when choosing a fixed compared policy

# Our Result: Algorithm and Theory

- We propose parameter-free algorithms that can obtain the following dynamic regret guarantees for three MDP models.

| MDP Model                          | Ours Result (dynamic regret)                                      | Previous Work (static regret)                        |
|------------------------------------|---|--|
| Episodic loop-free SSP (Section 2) | $\tilde{O}(H\sqrt{K(1+P_T)})$ [Theorem 1]                         | $\tilde{O}(H\sqrt{K})$ (Zimin & Neu, 2013)           |
| Episodic SSP (Section 3)           | $\tilde{O}(\sqrt{B_K(H_* + \bar{P}_K)} + \bar{P}_K)$ [Theorem 3]  | $\tilde{O}(\sqrt{H^{\pi^*}DK})$ (Chen et al., 2021a) |
| Infinite-horizon MDPs (Section 4)  | $\tilde{O}(\sqrt{\tau T(1 + \tau P_T)} + \tau^2 P_T)$ [Theorem 6] | $\tilde{O}(\sqrt{\tau T})$ (Zimin & Neu, 2013)       |

- Our dynamic regret results can recover the best known static regret bounds for all three MDP models.
- The results for episodic (loop-free) SSP are minimax optimal in terms of time horizon and certain non-stationarity measures.

# Summary

- An initial resolution for dynamic regret of online MDPs.
- Design *parameter-free algorithms* with dynamic regret bounds which can recover the best known static regret results for all three MDPs, and the results for episodic (loop-free) SSP are minimax optimal.
- Present a reduction to the switching-cost expert problem for the infinite-horizon MDPs, which is new to the best of our knowledge.
- The algorithm design is based on the *online ensemble* framework, and requires several new components (groupwise scheduling, correction terms, and weighted negative entropy regularizer, etc).

***Thanks!***