Efficiently Learning the Topology and Behavior of Networked Dynamical Systems Via Active Queries

Daniel J. Rosenkrantz,^{1,3} Abhijin Adiga,¹ Madhav V. Marathe,^{1,2} **Zirou Qiu**,^{1,2}

S. S. Ravi ^{1,3}, Richard E. Stearns ^{1,3}, Anil Vullikanti ^{1,2}

¹ Biocomplexity Institute and Initiative, University of Virginia. ² Computer Science Dept., University of Virginia. ³ Computer Science Dept., University at Albany – SUNY.

Acknowledgment: This work was partially supported by University of Virginia Strategic Investment Fund award number SIF160, Virginia Department of Health grant VDH-21-501- 0135-1, NSF Grants OAC-1916805 (CINES), CCF-1918656 (Expeditions), IIS-1931628, IIS-1955797, and NIH grant R01GM109718.



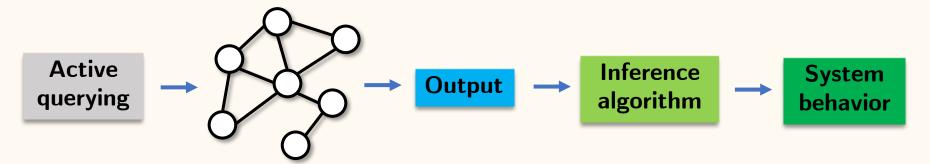




- Inferring features of unknown systems is an active research area in ML [1].
- Our focus: Inferring features of discrete dynamical systems.
 - Previous work [2,3,4]: Inferring system behavior given network topology.
 - Our work: Inferring both system behavior and network topology ("full inference").

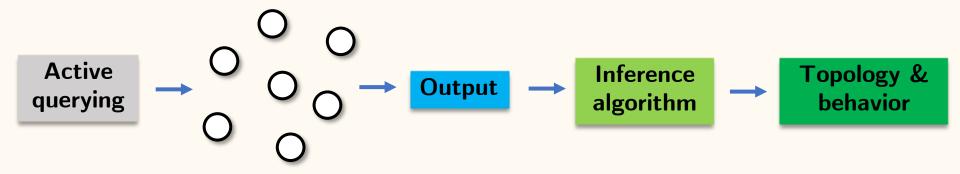
- Inferring **features** of unknown systems is an active research area in ML ^[1].
- Our focus: Inferring features of discrete dynamical systems.
 - Previous work ^[2,3,4]: Inferring system behavior **given** network topology.
 - Our work: Inferring both system behavior and network topology ("full inference").

- Inferring features of unknown systems is an active research area in ML [1].
- Our focus: Inferring features of discrete dynamical systems.
 - Previous work [2,3,4]: Inferring system behavior given network topology.
 - Our work: Inferring both system behavior and network topology ("full inference").



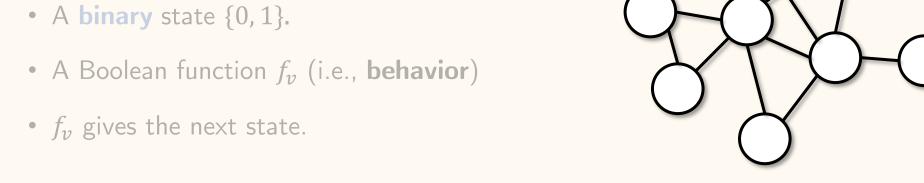
System with unknown behavior

- Inferring **features** of unknown systems is an active research area in ML ^[1].
- Our focus: Inferring features of discrete dynamical systems.
 - Previous work [2,3,4]: Inferring system behavior given network topology.
 - Our work: Inferring both network topology and system behavior ("full inference").



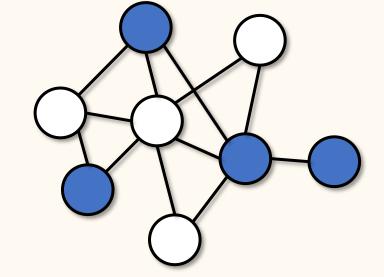
System with unknown topology and behavior

- A graph G = (V, E).
- Each node v has:



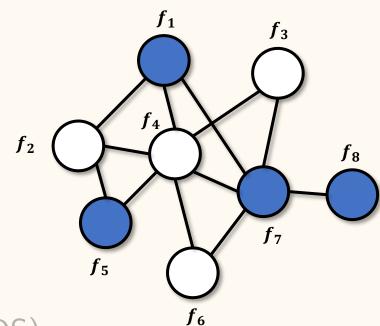
- Synchronous state update (Notation: SyDS).
- Symmetric function: Value decided by the number of 1's in the input.

- A graph G = (V, E).
- Each node v has:
 - A **binary** state {0, 1}.
 - A Boolean function f_v (i.e., **behavior**)
 - f_v gives the next state.



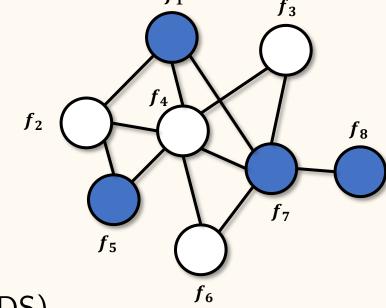
- Synchronous state update (Notation: SyDS).
- Symmetric function: Value decided by the number of 1's in the input.

- A graph G = (V, E).
- Each node v has:
 - A binary state {0, 1}.
 - A Boolean function f_v (i.e., **behavior**)
 - f_v gives the next state.
- Synchronous state update (Notation: SyDS).
- Symmetric function: Value decided by the number of 1's in the input.



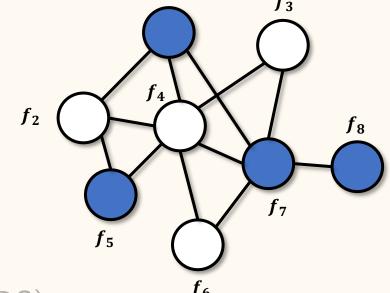
- A graph G = (V, E).
- Each node v has:
 - A binary state {0, 1}.
 - A Boolean function f_v (i.e., **behavior**)
 - f_v gives the next state.





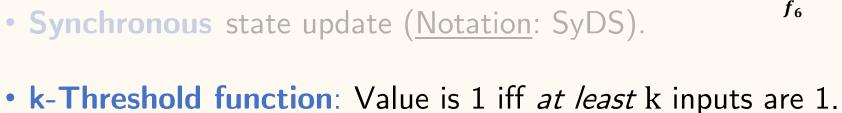
• Symmetric function: Value decided by the number of 1's in the input.

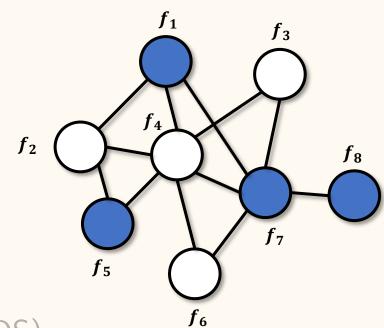
- A graph G = (V, E).
- Each node v has:
 - A binary state {0, 1}.
 - A Boolean function f_v (i.e., **behavior**)
 - f_v gives the next state.



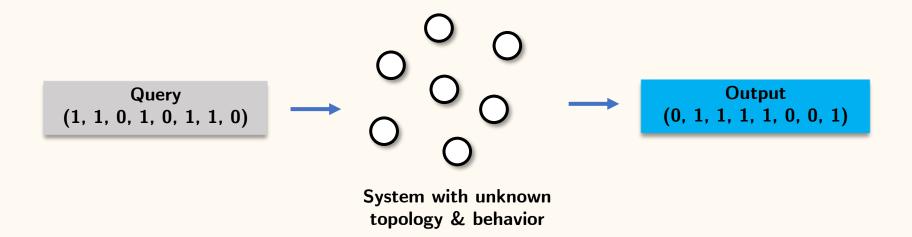
- Synchronous state update (Notation: SyDS).
- Symmetric function: Value decided by the number of 1's in the input.

- A graph G = (V, E).
- Each node v has:
 - A **binary** state {0, 1}.
 - A Boolean function f_v (i.e., **behavior**)
 - f_v gives the next state.

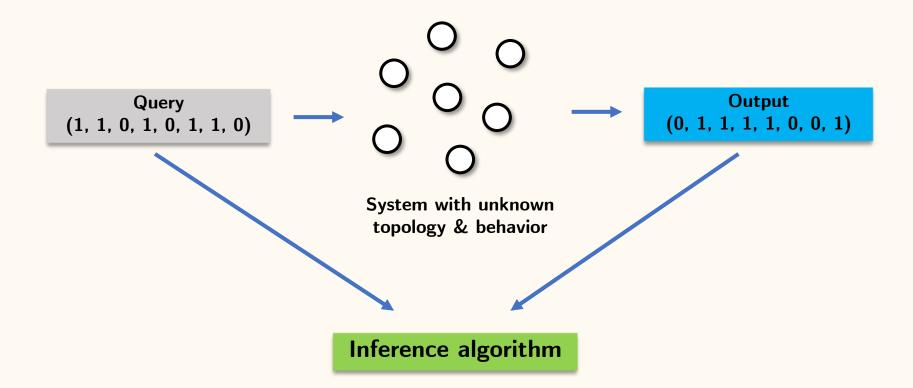




Active querying



Active querying



Batch mode

• All queries are given together.

Adaptive mode

- Queries are specified in *multiple stages*.
- New queries may be based on the responses to the previous queries.

Batch mode

• All queries are given together.

Adaptive mode

- Queries are specified in *multiple stages*.
- New queries may be based on the responses to the previous queries.

• To infer Symmetric-SyDS

- $O(n^2)$ queries under the batch mode.
- $O(n + m \log n)$ queries under the adaptive mode.
- To infer Threshold-SyDS
 - $O(n + m \log n)$ queries under the adaptive mode.
 - $O(n \triangle \log n)$ queries under the batch mode w.h.p., where \triangle is the maximum degree.
- Lower bound for batch mode
 - To infer both topology and behavior, a query set of size $\Omega(n \log n)$ is needed.
- Experimental study of how the number of queries varies with *network structure* and *system* parameters.

- To infer Symmetric-SyDS
 - $O(n^2)$ queries under the batch mode.
 - $O(n + m \log n)$ queries under the adaptive mode.
- To infer Threshold-SyDS
 - $O(n + m \log n)$ queries under the adaptive mode.
 - $O(n \Delta \log n)$ queries under the batch mode w.h.p., where Δ is the maximum degree.
- Lower bound for batch mode
 - To infer both topology and behavior, a query set of size $\underline{\Omega(n \log n)}$ is needed.
- Experimental study of how the number of queries varies with *network structure* and *system* parameters.

- To infer Symmetric-SyDS
 - $O(n^2)$ queries under the batch mode.
 - $O(n + m \log n)$ queries under the adaptive mode.
- To infer Threshold-SyDS
 - $O(n + m \log n)$ queries under the adaptive mode.
 - $O(n \triangle \log n)$ queries under the batch mode w.h.p., where \triangle is the maximum degree.
- Lower bound for batch mode
 - To infer both topology and behavior, a query set of size $\Omega(n \log n)$ is needed.
- Experimental study of how the number of queries varies with *network structure* and *system* parameters.

- To infer Symmetric-SyDS
 - $O(n^2)$ queries under the batch mode.
 - $O(n + m \log n)$ queries under the adaptive mode.
- To infer Threshold-SyDS
 - $O(n + m \log n)$ queries under the adaptive mode.
 - $O(n \triangle \log n)$ queries under the batch mode w.h.p., where \triangle is the maximum degree.
- Lower bound for batch mode
 - To infer both topology and behavior, a query set of size $\Omega(n \log n)$ is needed.
- Experimental study of how the number of queries varies with *network structure* and *system* parameters.

References

- [1] Gomez-Rodriguez, M., Leskovec, J., and Krause, A. Inferring networks of diffusion and influence. In Proceedings of the 16th *ACM SIGKDD International Conference on Knowledge Discovery and Data Mining*, pp. 1019–1028. ACM, 2010.
- [2] Adiga, A., Kuhlman, C. J., Marathe, M., Ravi, S. S., and Vullikanti, A. *PAC learnability of node functions in net- worked dynamical systems*. In Proc. ICML 2019, pp. 82–91, 2019.
- [3] Adiga, A., Kuhlman, C. J., Marathe, M. V., Ravi, S. S., Rosenkrantz, D. J., and Stearns, R. E. *Learning the behavior of a dynamical system via a "20 questions" approach*. In Thirty second AAAI Conference on Artificial Intelligence, pp. 4630–4637, 2018.
- [4] He, X., Xu, K., Kempe, D., and Liu, Y. Learning influence functions from incomplete observations. *In Advances in Neural Information Processing Systems*, pp. 2073–2081, 2016.

Note: See the paper for a full list of references.

Questions?

zq5au@virginia.edu, ssravi@virginia.edu.