## Improving Task-free Continual Learning by **Distributionally Robust Memory Evolution**







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## **Task-free Continual Learning**

 Task-free continual learning aims to learn non-stationary data stream and not forget previous knowledge

Data distribution shift could happen arbitrarily without clear task splits

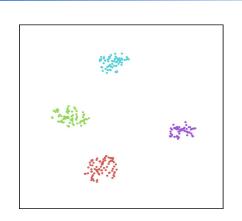
Majority work of existing task-free CL methods are memory-replayed based methods

• Memory-replay methods optimize an objective under a known probability distribution for the memory buffer  $\,\mu_0\,$ 

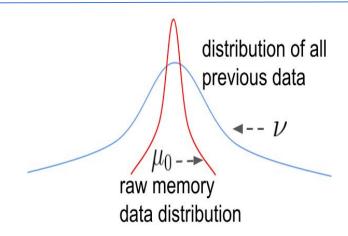
$$\min_{\forall \boldsymbol{\theta} \in \boldsymbol{\Theta}} [\mathcal{L}(\boldsymbol{\theta}, \boldsymbol{x}_k, y_k) + \mathbb{E}_{\boldsymbol{x} \sim \mu_0} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{x}, y)],$$

#### **Motivation**

• **Memory overfitting**: CL model would overfit the memory buffer, and memory buffer gradually less effective for mitigating forgetting as the model repeatedly learns the memory buffer



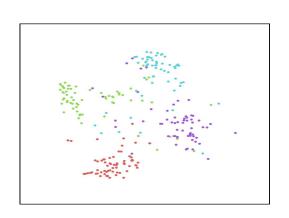
- a big gap between the memory data distribution and the distribution of all the previous data examples
- high uncertainty in the memory data distribution since a limited memory buffer cannot accurately reflect the stationary distribution of all examples seen so far in the data stream



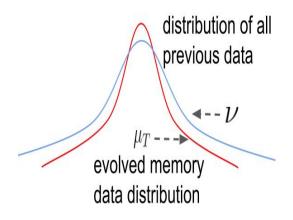
#### Task-free DRO

**Solution**: Evolve the memory data distribution by Distributionally Robust Optimization (DRO).

• Make the memory buffer data harder to classify and overfit



 Narrow the gap between the memory data distribution and the distribution of all the previous data examples.



#### Task-free DRO

• We optimize the worst-case evolved memory data distribution since we cannot access the actual data distribution of all the previous data examples, named task-free DRO.

$$\min_{\forall \boldsymbol{\theta} \in \boldsymbol{\Theta}} \sup_{\mu \in \mathcal{P}} \mathbb{E}_{\mu} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{x}, y)$$
s.t.  $\mathcal{P} = \{ \mu : \mathcal{D}(\mu | | \pi) \leq \mathcal{D}(\mu_0 | | \pi) \leq \epsilon \},$ 

$$\mathbb{E}_{\boldsymbol{x} \sim \mu, \boldsymbol{x}' \sim \mu_0} \nabla_{\boldsymbol{\theta}} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{x}, y) \cdot \nabla_{\boldsymbol{\theta}} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{x}', y) \geq \lambda,$$

 By Lagrange duality, convert into the following unconstrained optimization problem, still intractable to solve

$$\min_{\forall \boldsymbol{\theta} \in \boldsymbol{\Theta}} \sup_{\mu} [\mathbb{E}_{\mu} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{x}, y) - \gamma \mathcal{D}(\mu || \pi) + \beta \sum_{\boldsymbol{x} \sim \mu, \boldsymbol{x}' \sim \mu_0} \nabla_{\boldsymbol{\theta}} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{x}, y) \cdot \nabla_{\boldsymbol{\theta}} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{x}', y)],$$

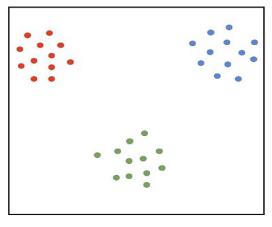
## **Dynamic DRO**

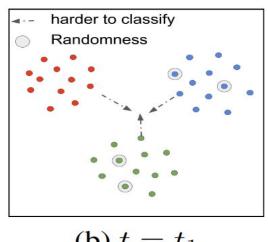
- Convert task-free DRO into a gradient flow system, named dynamic DRO
- Memory buffer evolves as Wasserstein Gradient Flow (WGF) in probability measure space of memory data.
- Model parameters follows gradient flow in Euclidean space.

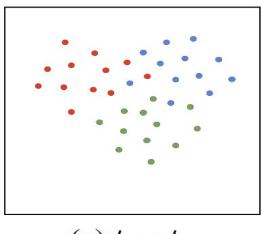
$$\begin{cases} \partial_t \mu_t &= div\left(\mu_t \nabla \frac{\delta F}{\delta \mu}(\mu_t)\right); & \text{memory buffer evolves as WGF} \\ \frac{d \pmb{\theta}}{dt} &= -\nabla_{\pmb{\theta}} \mathbb{E}_{\mu_t} \mathcal{L}(\pmb{\theta}, \pmb{x}, y), & \text{model parameters follows gradient flow in Euclidean space} \end{cases}$$

## A family of Memory Evolution Methods for Dynamic DRO

#### Langevin Dynamics for Dynamic DRO (WGF-LD)







(a) 
$$t = t_0$$

(b) 
$$t = t_1$$

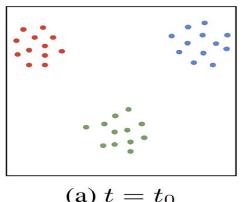
(c) 
$$t = t_2$$

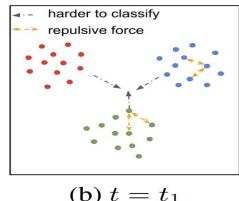
$$dX = -\nabla_X U(X, \boldsymbol{\theta}) dt + \sqrt{2} dW_t,$$

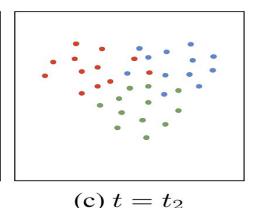
$$\boldsymbol{x}_{t+1}^{i} - \boldsymbol{x}_{t}^{i} = -\alpha(\nabla_{\boldsymbol{x}}U(\boldsymbol{x}_{t}^{i}, \boldsymbol{\theta})) + \sqrt{2\alpha}\xi_{t}$$

## A family of Memory Evolution Methods

#### **Kernelized Method for Dynamic DRO (WGF-SVGD)**







$$\frac{dX}{dt} = -\left[\mathcal{K}_{\mu} \nabla \frac{\delta F}{\delta \mu}(\mu_t)\right](X) \qquad \mathcal{K}_{\mu} f(\mathbf{x}) = \int K(\mathbf{x}, \mathbf{x}') f(\mathbf{x}') d\mu(\mathbf{x}')$$

$$\boldsymbol{x}_{t+1}^{i} - \boldsymbol{x}_{t}^{i} = -\frac{\alpha}{N} \sum_{j=1}^{j=N} [\underbrace{k(\boldsymbol{x}_{t}^{i}, \boldsymbol{x}_{t}^{j}) \nabla_{\boldsymbol{x}_{t}^{j}} U(\boldsymbol{x}_{t}^{j}, \boldsymbol{\theta})}_{\text{smoothed gradient}} + \underbrace{\nabla_{\boldsymbol{x}_{t}^{j}} k(\boldsymbol{x}_{t}^{i}, \boldsymbol{x}_{t}^{j})}_{\text{repulsive term}}]$$

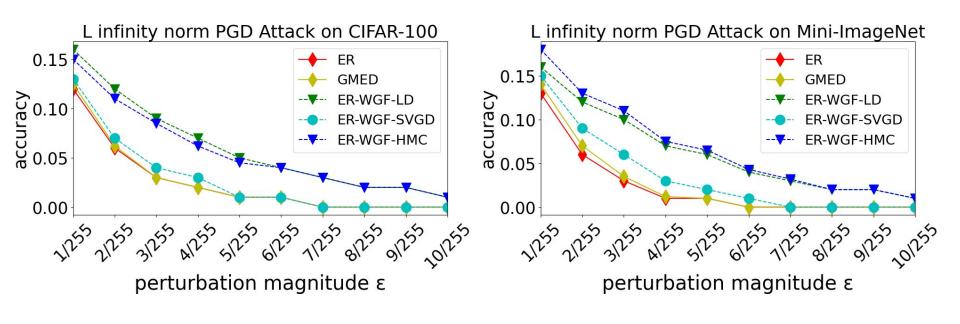
## **Experiment**

CIFAR10, CIFAR100, MiniImageNet Split CIFAR10 into 5 tasks, each one consists of 2 classes Split CIFAR100 and MiniImageNet into 20 tasks, each one consists of 5 classes

Algorithm	CIFAR10	CIFAR-100	MiniImagenet
fine-tuning	$18.9 \pm 0.1$	$3.1 \pm 0.2$	$2.9 \pm 0.5$
A-GEM	$19.0 \pm 0.3$	$2.4 \pm 0.2$	$3.0 \pm 0.4$
GSS-Greedy	$29.9 \pm 1.5$	$19.5 \pm 1.3$	$17.4 \pm 0.9$
ER	$33.3 \pm 2.8$	$20.1 \pm 1.2$	$24.8 \pm 1.0$
ER + WGF-LD	$37.6 \pm 1.5$	$\textbf{21.5} \pm \textbf{1.3}$	$27.3 \pm 1.0$
ER + WGF-SVGD	$36.5 \pm 1.4$	$21.3 \pm 1.5$	$\textbf{27.6} \pm \textbf{1.3}$
ER + WGF-HMC	$\textbf{37.8} \pm \textbf{1.3}$	$21.2 \pm 1.4$	$27.2 \pm 1.1$
MIR	$34.4 \pm 2.5$	$20.0 \pm 1.7$	$25.3 \pm 1.7$
MIR + WGF-LD	$\textbf{38.2} \pm \textbf{1.2}$	$\textbf{21.6} \pm \textbf{1.2}$	$26.9 \pm 1.0$
MIR + WGF-SVGD	$37.0 \pm 1.4$	$21.2 \pm 1.5$	$\textbf{27.4} \pm \textbf{1.2}$
MIR + WGF-HMC	$37.9 \pm 1.5$	$21.3 \pm 1.4$	$27.1 \pm 1.3$
GMED (ER)	$34.8 \pm 2.2$	$20.9 \pm 1.6$	$27.3 \pm 1.8$
GMED + WGF-LD	$\textbf{38.4} \pm \textbf{1.6}$	$21.7 \pm 1.7$	$28.3 \pm 1.9$
GMED + WGF-SVGD	$37.6 \pm 1.7$	$\textbf{21.8} \pm \textbf{1.5}$	$\textbf{28.7} \pm \textbf{1.5}$
GMED + WGF-HMC	$37.8 \pm 1.2$	$21.5 \pm 1.9$	$28.4 \pm 1.3$
$ER_{aug} + ER$	$46.3 \pm 2.7$	$18.3 \pm 1.9$	$30.8 \pm 2.2$
$ER_{aug} + WGF-LD$	$47.6 \pm 2.4$	$19.8 \pm 2.2$	$31.9 \pm 1.8$
$ER_{aug} + WGF-SVGD$	$\textbf{47.9} \pm \textbf{2.5}$	$19.9 \pm 2.3$	$\textbf{32.2} \pm \textbf{1.5}$
$ER_{aug}$ + WGF-HMC	$47.8 \pm 2.6$	$\textbf{20.3} \pm \textbf{2.1}$	$31.7 \pm 2.0$
iid online	$60.3 \pm 1.4$	$18.7 \pm 1.2$	$17.7 \pm 1.5$
iid offline	$78.7 \pm 1.1$	$44.9 \pm 1.5$	$39.8 \pm 1.4$

### **Experiment**

As a by-product of the proposed framework, the methods are more robust to adversarial examples.



# Thank you