

# Pairwise Conditional Gradients without Swap Steps and Sparser Kernel Herding

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Conditional Gradients (Levitin and Polyak, 1966) are in an important class of first-order methods for constrained convex minimization, i.e., solving

$$\min_{x \in C} f(x) \quad (f : \text{convex}, C \subset \mathbb{R}^d : \text{convex compact region}).$$

Algorithm

- 1  $v_i = \operatorname{argmax}_{v \in V_C} \langle -\nabla f(\xi_i), v \rangle \quad (C = \operatorname{conv}(V_C))$
- 2  $\xi_{i+1} = \xi_i + \alpha_i(v_i - \xi_i) = (1 - \alpha_i)\xi_i + \alpha_i v_i \quad (0 \leq \alpha_i \leq 1)$

# PCG and BCG

Pairwise Conditional Gradients (PCG) (Lacoste-Julien and Jaggi, 2015)

- The update manner is  $\xi_{i+1} = \xi_i + \alpha_i(v_i - a_i)$   
( $a_i = \operatorname{argmin}_{v \in S_i} \langle -\nabla f(\xi_i), v \rangle$ ,  $S_i = \{v_j\}_{j=1}^i$ ).

Blended Conditional Gradients (BCG) (Braun et al., 2019)

- Add a new vertex  $v_{i+1}$  only when the convex coefficients  $\{\omega_i\}_{j=1}^i$  of  $\xi = \sum_{j=1}^i \omega_j v_j$  are sufficiently optimized.
- Output sparse solutions.

**Table:** Theoretical convergence rate (finite-dimensional cases)

	$L$ -smooth	Strongly convex and polytope
PCG	$O(\frac{1}{T})$	$\exp(-c_P T)$
BCG	$O(\frac{1}{T})$	$\exp(-c_B T)$

However, both algorithms suffer in **high-dimensional cases**. In particular, **we cannot guarantee convergence in infinite-dimensional cases !**

# BPCG algorithm (proposed algorithm)

We propose the following BPCG algorithm. The framework uses that of BCG and the difference is the *local Pairwise step*.

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**Algorithm** Blended Pairwise Conditional Gradients

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**for**  $t = 0$  to  $T - 1$  **do**

$$a_t \leftarrow \operatorname{argmin}_{v \in S_t} \langle -\nabla f(\xi_t), v \rangle$$

$$s_t \leftarrow \operatorname{argmax}_{v \in S_t} \langle -\nabla f(\xi_t), v \rangle$$

$$v_t \leftarrow \operatorname{argmax}_{v \in V_C} \langle -\nabla f(\xi_t), v \rangle$$

**if**  $\langle \nabla f(\xi_t), a_t - s_t \rangle \geq \langle \nabla f(\xi_t), \xi_t - v_t \rangle$  **then**

$$\xi_{t+1} = \xi_t + \alpha_t (s_t - a_t) \quad \{\text{local Pairwise step}\}$$

**else**

$$\xi_{t+1} = \xi_t + \alpha_t (v_t - \xi_t) \quad \{\text{FW step}\}$$

**end if**

**end for**

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Using local Pairwise steps, we overcome swap steps (swap of  $a_t$  and  $v_t$ ) which are the bottleneck of PCG in high-dimensional cases.

# Theoretical analysis: general smooth case

## Theorem

$P$  : convex feasible domain with diameter  $D$  ( $\dim P$  can be  $\infty$ )

$f$  : convex and  $L$ -smooth.

Let  $\{x_i\}_{i=0}^T \subset P$  be the sequence given by the BPCG algorithm. Then, it holds that

$$f(x_T) - f(x^*) \leq \frac{4LD^2}{T}.$$

Since the constant factor  $4LD^2$  does not depend on the dimension of the domain, we can apply this result to **infinite-dimensional cases!**

## Theorem

$P$  : finite-dimensional polytope with pyramidal width  $\delta$  and diameter  $D$

$f$  :  $\mu$ -strongly convex and  $L$ -smooth

Consider the sequence  $\{x_i\}_{i=0}^T \subset P$  obtained by the BPCG algorithm.

Then, it holds that

$$f(x_T) - f(x^*) \leq (f(x_0) - f(x^*)) \exp(-c_{f,P} T),$$

where  $c_{f,P} := \frac{1}{2} \min\{\frac{1}{2}, \frac{\mu\delta^2}{4LD^2}\}$ .

## Compare BPCG to other variants

- BPCG ensures  $O(\frac{1}{T})$  convergence in **infinite-dimensional** cases.
- BPCG ensures **linear convergence** for strongly convex and polytope cases.
- Moreover, BPCG outputs highly **sparse** solutions since BPCG inherits the framework of BCG.

**Table:** Theoretical convergence rate

	$L$ -smooth infinite-dimensional domain	Strongly convex, finite-dimensional polytope
CG	$O(\frac{1}{T})$	$O(\frac{1}{T})$
PCG	<b>X</b>	$\exp(-c_P T)$
BCG	<b>X</b>	$\exp(-c_B T)$
BPCG	$O(\frac{1}{T})$	$\exp(-c_{BP} T)$

# Numerical experiments (Kernel Herding)

$\mathcal{P}(\Omega)$  : all probability measures on  $\Omega \in \mathbb{R}^d$

$\text{MMD}(\cdot, \cdot)$  : distance between probability measures measured in a Reproducing Kernel Hilbert Space (RKHS) on  $\Omega$

Kernel Herding solves the following minimization problem over **infinite-dimensional** domain  $\mathcal{P}(\Omega)$  using a CG manner:

$$\underset{\xi \in \mathcal{P}(\Omega)}{\operatorname{argmin}} \text{MMD}^2(\mu, \xi) \quad (\mu \in \mathcal{P}(\Omega)).$$

The output of Kernel Herding is a discrete measure

$$\xi = \sum_{i=1}^n \omega_i \delta_{x_i} \quad (\{\omega_i\}_{i=1}^n \subset \mathbb{R}, \{x_i\}_{i=1}^n \subset \mathbb{R}^d).$$

Using an efficient CG method, we want to derive  $\xi$  that approximates  $\mu$  with small number of nodes  $n$ . That is, we want to derive **nice sparse solutions**.

# BPCG for kernel herding

Domain :  $\Omega = [-1, 1]^2$ , Kernel : Matérn kernel with  $\nu = \frac{3}{2}, \frac{5}{2}$ .

Optimal rates of the convergence of MMD is  $n^{-\frac{5}{4}}, n^{-\frac{7}{4}}$ , respectively.

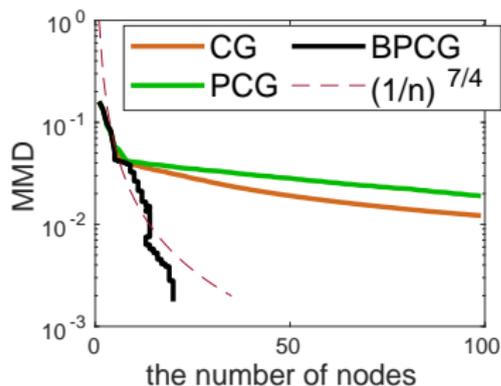
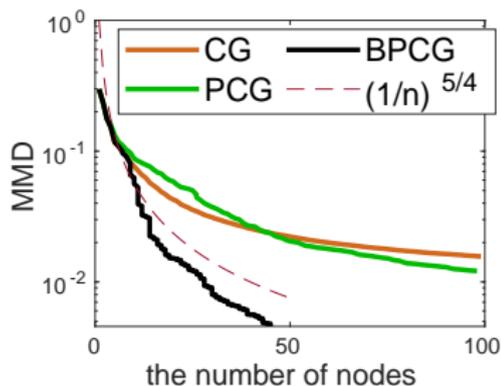


Figure: Matérn kernel ( $\nu = 3/2$ ) (left) and Matérn kernel ( $\nu = 5/2$ ) (right)

## Reference I

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