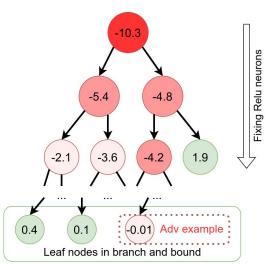
A **Branch and Bound** Framework for **Stronger Adversarial Attacks** of ReLU Networks



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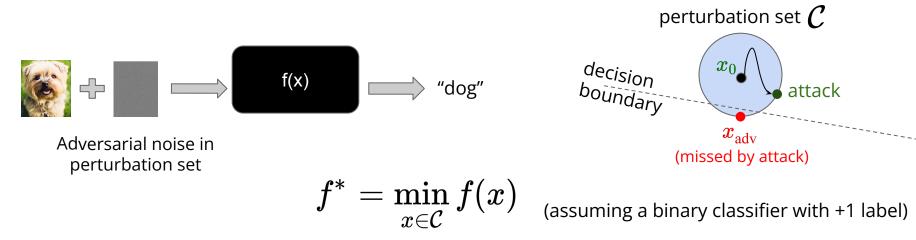




Winner of International Verification of Neural Networks Competition (VNN-COMP'21)

BaB-attack has been integrated as part of our *α*,*β*-CROWN Neural Network Verification Tool: abCROWN.org

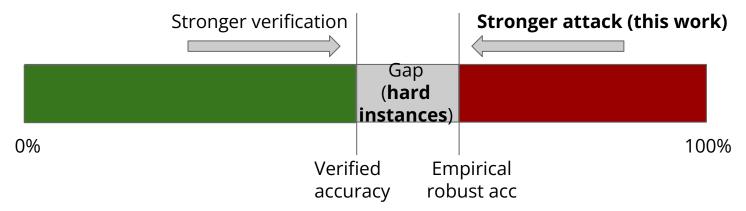
Revisit Adversarial Attacks



- Most existing attacks search adversarial examples in the input space (e.g., via gradient ascent)
- Cannot generally converge to the global optimal; need good initialization; we cannot systematically enumerate the continuous input space

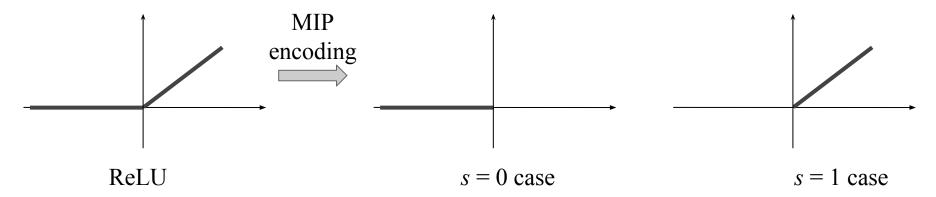
Do We Have Strong Enough Attacks?

- Can try to either verify (guaranteed robust) or attack each example (guaranteed vulnerable)?
- We often cannot precisely characterize the robustness of a model (even for small models): there exists a gap between verification and attacks
- SOTA verifiers have made a good progress recently (VNN-COMP 2021)



MIP Formulation in *Activation Space* for Attacks

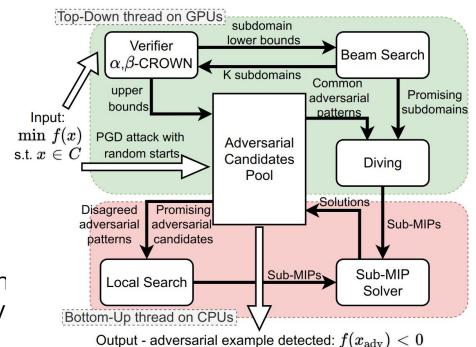
- For ReLU networks, it is possible to encode an adversarial attack as a Mixed Integer Programming problem (Tjeng et al., 2018)
- An adversarial example can be represented in activation space (set of binary variables representing ReLUs), which is **discrete** and can be **systematically** enumerated
- A MIP solver can search in activation space, but is often slow



Our Branch and Bound Attack

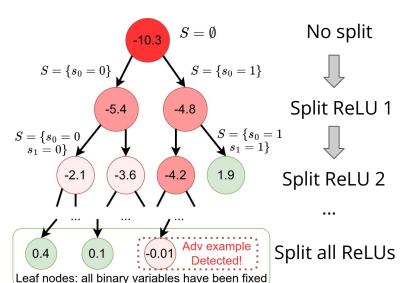
Goal:

- An adversarial attack based a systematic search in activation space, stronger than input space search
- Further close the gap between verification and attacks, and give a more precise characterization of NN
- Efficient and GPU accelerated, much faster than using MIP solvers directly



Searching Attacks in Activation Space

- Systematically searching in activation space using branch and bound
- Each ReLU neuron can be split into the s=0 and s=1 cases
- NN output can be lower bounded after each split

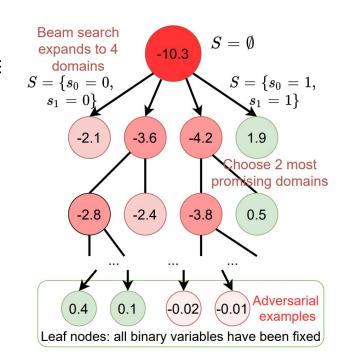


Adversarial examples located at **leaves** with bounds <= 0

Challenge: searching in activation space can be slow with many ReLU neurons

Our Strategies: Beam Search with NN Verifiers

- Challenge: how to reach leaf nodes quickly to locate adv. examples?
- Strategy 1: use **beam search** guided by neuranetwork verifiers
- Benefits:
 - Prioritize most promising subdomains, reducing search space
 - **GPU acceleration** with bound propagation based NN verifiers (e.g., α , β -CROWN)

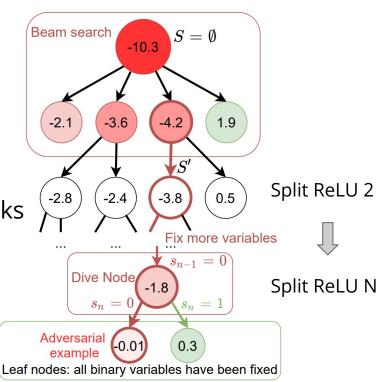


Our Strategies: Diving

 Strategy 2: Go deeper in the search train by fixing more variables at once, based on statistics on adversarial candidates (e.g., common activation patterns)

Benefits:

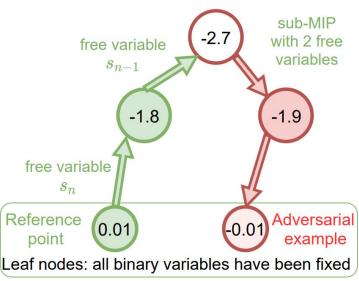
- Utilize information from adversarial candidates generated from cheap attacks (e.g., PGD)
- Reach leaf nodes faster



Our Strategies: Local Search

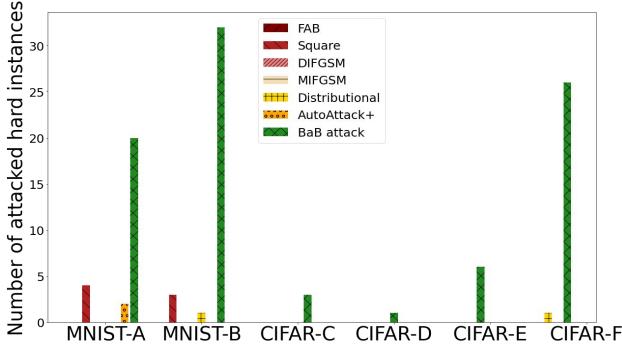
Strategy 2: Go deeper in the search train by fixing more variables at once, based on statistics on adversarial candidates (e.g., common activation patterns)

Strategy 3: **Local search** in activation spaaround an adversarial candidate



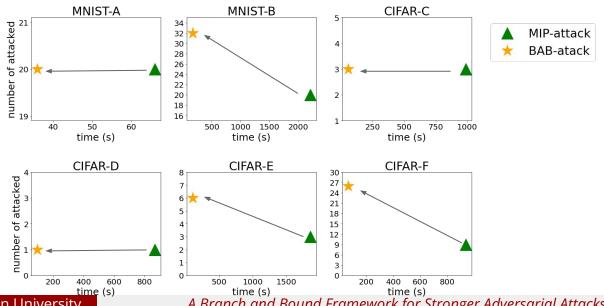
Results (BaB Attack vs. Input Space Attacks)

Results on hard instances (cannot be verified by any NN verifiers, and cannot be attacked by 1000-step PGD with 500 restarts + AutoAttack)



Results (BaB Attack vs. MIP-based Attack)

- Solve the MIP formulation for attack directly can be quite slow (no GPU acceleration, no information from cheap attacks)
- Faster and often can find more adversarial examples



Thank you!

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BaB-attack has been integrated as part of our α , β -CROWN Verification Tool:

abCROWN.org

Interested in NN verification? Attend the ICML Workshop on Formal Verification of Machine Learning on July 22 (Friday)