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# On the Convergence of the Shapley Value in Parametric Bayesian Learning Games

Lucas Agussurja Xinyi Xu Bryan Kian Hsiang Low

## Introduction

- Measuring datasets contributions in a joint Bayesian inference
- Cooperative game theory perspective
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- Characteristic function: Posterior-prior information gain
- Convergence properties of the Shapley value



### Collaborative Setting: Example





## **Collaborative Setting: Inference**



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#### **Joint Inference:**

$$\boldsymbol{p}_{S}^{m}(\theta) = \frac{\mathcal{L}_{S}(\theta; \mathbf{X}_{S}^{m}) \pi(\theta)}{\int_{\theta' \in \Theta} \mathcal{L}_{S}(\theta'; \mathbf{X}_{S}^{m}) d\Pi(\theta')}$$

# **Collaborative Setting: Inference**



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# **Collaborative Setting: Inference**



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#### **Joint Inference:**

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Assumption 1: Conditional Independence

 $\mathcal{L}_{S}(\theta; \mathbf{X}_{S}^{m}) = \prod_{i \in S} \mathcal{L}_{i}(\theta; \mathbf{X}_{i}^{m})$ 



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#### **Joint Inference:**

$$\boldsymbol{p}_{S}^{m}(\theta) = \frac{\mathcal{L}_{S}(\theta; \mathbf{X}_{S}^{m}) \ \pi(\theta)}{\int_{\theta' \in \Theta} \mathcal{L}_{S}(\theta'; \mathbf{X}_{S}^{m}) \ \mathrm{d}\Pi(\theta')}$$

Assumption 2: Twice Differentiability

 $\mathcal{L}_{S}(\theta; \mathbf{X}_{S}^{m}) = \prod_{i \in S} \mathcal{L}_{i}(\theta; \mathbf{X}_{i}^{m})$ 



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#### **Joint Inference:**

$$\boldsymbol{p}_{S}^{m}(\theta) = \frac{\mathcal{L}_{S}(\theta; \mathbf{X}_{S}^{m}) \ \pi(\theta)}{\int_{\theta' \in \Theta} \mathcal{L}_{S}(\theta'; \mathbf{X}_{S}^{m}) \ \mathrm{d}\Pi(\theta')}$$

Assumption 3: Distinguisability

 $\mathcal{L}_{S}(\theta; \mathbf{X}_{S}^{m}) = \prod_{i \in S} \mathcal{L}_{i}(\theta; \mathbf{X}_{i}^{m})$ 



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#### **Joint Inference:**

$$\boldsymbol{p}_{S}^{m}(\theta) = \frac{\mathcal{L}_{S}(\theta; \mathbf{X}_{S}^{m}) \ \pi(\theta)}{\int_{\theta' \in \Theta} \mathcal{L}_{S}(\theta'; \mathbf{X}_{S}^{m}) \ \mathrm{d}\Pi(\theta')}$$

**Assumption 4**: The Prior supports the true parameter

## **Cooperative Game Formulation**



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• Characteristic function:

$$\boldsymbol{\mathcal{V}}^{m}(S) := \mathrm{KL}(\boldsymbol{P}_{S}^{m} \| \Pi) := \int_{\Theta} \log\left(\mathrm{d}\boldsymbol{P}_{S}^{m}/\mathrm{d}\Pi\right) \mathrm{d}\boldsymbol{P}_{S}^{m}$$

• Shapley value:

$$\phi(i; \boldsymbol{\mathcal{V}}^m) := \sum_{S \subseteq N \setminus \{i\}} w_S \left[ \boldsymbol{\mathcal{V}}^m(S \cup \{i\}) - \boldsymbol{\mathcal{V}}^m(S) \right]$$

# Main Theoretical Result



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• Define the **limiting game**:

$$V(S) := 0.5 \log |\mathcal{I}_S|$$
$$V(S) := 0$$

if S is nonempty, otherwise

- Under Assumptions 1-4
- For a uniformly\* distributed prior
- The following holds:

$$\phi(i; \mathcal{V}^m) - \phi(j; \mathcal{V}^m) \xrightarrow{\mathbf{p}} \phi(i; V) - \phi(j; V)$$

for any two players i and j.

# **High Level Proof Ideas**



- Assumptions 1-4 allow for closed form approximation of joint posteriors
- This is given by **Bernstein-von Mises theorem**
- Approximate KL divergence using the **normal posterior**
- Characteristic function **decomposes**
- By **linearity** of Shapley value, when taking differences:
  - Constant terms cancel out
  - Left with term that depends only on Fisher information

# **Collaborative Online Framework**



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• Bundling of data points:

$$\operatorname{Var}\left[\frac{\partial}{\partial\theta}\log\prod_{j=1}^{r}\mathcal{L}_{1}(\theta^{*};\mathbf{X}_{1j})\right] = \sum_{j=1}^{r}\operatorname{Var}\left[\frac{\partial}{\partial\theta}\log\mathcal{L}_{1}(\theta^{*};\mathbf{X}_{1j})\right] = r\mathcal{I}_{1}$$

• Setting:

$$r_1: r_2 = |\mathcal{I}_2|^{1/k}: |\mathcal{I}_1|^{1/k}$$

• Results in:

$$|r_1 \mathcal{I}_1| = r_1^k |\mathcal{I}_1| = \left(\sqrt[k]{\frac{|\mathcal{I}_2|}{|\mathcal{I}_1|}} r_2\right)^k \cdot |\mathcal{I}_1| = r_2^k |\mathcal{I}_2| = |r_2 \mathcal{I}_2|$$





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#### In each iteration:

- 1. Use current available data points to compute an estimate  $\bar{\theta}$  of the true parameter.
- 2. Let  $m_i$  denote the number of player *i*'s data points received so far. For i = 1, 2, use sample approximation to estimate the Fisher information at  $\bar{\theta}$ :

$$\hat{\mathcal{I}}_i = \frac{1}{m_i} \sum_{j=1}^{m_i} \left( \frac{\partial}{\partial \theta} \log \mathcal{L}_i(\bar{\theta}; x_{ij}) \right) \left( \frac{\partial}{\partial \theta} \log \mathcal{L}_i(\bar{\theta}; x_{ij}) \right)^\top.$$

3. Collect  $r_1$  and  $r_2$  data points from the respective players 1 and 2 s.t. the proportion  $m_1+r_1: m_2+r_2$  of their cumulative data points is equal to  $|\hat{\mathcal{I}}_2|^{1/k}: |\hat{\mathcal{I}}_1|^{1/k}$ .

#### **Experimental Results**





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