# Sauté RL: Almost Surely Safe Reinforcement Learning Using State Augmentation

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# **Reinforcement learning**







BLOG POST RESEARCH

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MuZero's first step from research into the real world



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### **Safe or Constrained Reinforcement Learning**

$$\min_{\pi} \mathbb{E}_{\boldsymbol{s}}^{\pi} J_{\text{task}}, \ J_{\text{task}} \triangleq \sum_{t=0}^{\infty} \gamma_c^t c(\boldsymbol{s}_t, \boldsymbol{a}_t)$$

s. t.: 
$$\mathbb{E}_{\boldsymbol{s}}^{\pi} J_{\text{safety}} \geq 0$$
,  $J_{\text{safety}} \triangleq d - \sum_{t=0}^{\infty} \gamma_l^t l(\boldsymbol{s}_t, \boldsymbol{a}_t)$ 

- Obstacle avoidance
- Fuel constraints







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## Issues with the current state-of-the-art

Mean of the accumulated safety cost allows for multiple constraints violations

Computational frameworks are brittle

X It is not straightforward to create model-based versions of the algorithms.

Adding different features such as robustness, context dependence can be problematic



# Sauté RL recipe:



Our safety state tracks how much more cost can our agent incur before violating the constraint:

$$oldsymbol{z}_{t+1} = (oldsymbol{d} - \sum\limits_{m=0}^t \gamma_l^m l(oldsymbol{s}_m,oldsymbol{a}_m))/\gamma_l^{t+1}.$$

We write the safety state in a recursive form:

$$egin{aligned} oldsymbol{z}_{t+1} &= (oldsymbol{z}_t - l(oldsymbol{s}_t,oldsymbol{a}_t))/\gamma_l \ oldsymbol{z}_0 &= oldsymbol{d} \end{aligned}$$

giving us a Markovian, stationary update

Instead of having one constraint, we propose an infinity number of equivalent constraints  $z_t \ge 0$  for all  $t \ge 0$ . Instead of treating them as constraints we can simply reshape the task costs:

$$ilde{c}_n(oldsymbol{s}_t,oldsymbol{z}_t,oldsymbol{a}_t) = egin{cases} c(oldsymbol{s}_t,oldsymbol{a}_t) & oldsymbol{z}_t \geq 0, \ n & oldsymbol{z}_t < 0, \ n & oldsymbol{z}_t < 0, \end{cases}$$

for some large positive n.

There is no direct limitation for the applied algorithms. We have tried:

- PETS by Chua et al 2018;
- SAC by Haarnoja et al 2018;
- MBPO by Janner et al 2019;
- TRPO by Schulman et al 2015;
- PPO by Schulman et al 2017.



# Sauté RL is plug-n-play (learning curves)











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epoch

### Conclusion

# Safety almost surely

• We have theoretical results showing a guarantee for safety almost surely

## Generalization to constraint tightening / loosening

• By varying the initial value of the safety state

#### Plug-n-play nature

- Since we modify the environment we can use any RL algorithm model-based or model
  - free alike

#### Few new hyper-parameters to tune

• We add only one extra hyper-parameter that is fairly easy to tune.



## Thank you for listening and visit our poster!

# Sauté RL recipe:







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