

# **ActiveHedge: Hedge meets Active Learning**

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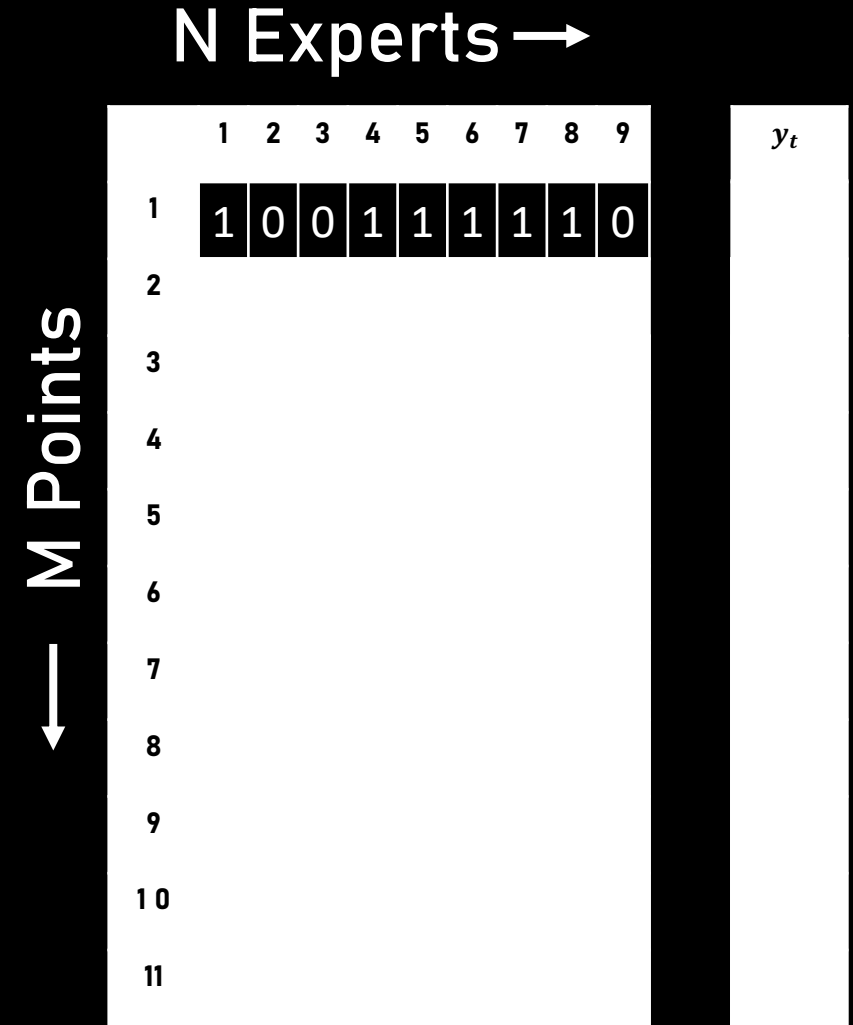
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# Online Learning with Expert Advice

For  $t = 1, \dots, M$  do:

- Receive advice from  $N$  experts,  $X_t \in \{0,1\}^N$
- Predict  $\hat{y}_t = (p_t, 1 - p_t), p_t \in [0,1]$
- Obtain label  $y_t \in \{0,1\}$
- Suffer loss  
$$\ell(\hat{y}_t, y_t) = (1 - p_t)\mathbb{I}_{\{y_t=1\}} + p_t\mathbb{I}_{\{y_t=0\}}$$







# Online Learning with Expert Advice



Adversarial expert  
advice and labels

N Experts →

	1	2	3	4	5	6	7	8	9	$y_t$
1	1	0	0	1	1	1	1	1	0	1
2	1	1	0	0	0	0	0	0	1	0
3										
4										
9										
6										
7										
8										
9										
10										
11										

M Points ↓

# Online Learning with Expert Advice

Regret Minimization:

$$= \underbrace{\sum_{t=1}^M \ell(\hat{y}_t, y_t)}_{\text{Loss of the Algorithm}} - \min_{j \in [n]} \underbrace{\sum_{t=1}^M \ell(X_{t,j}, y_t)}_{\text{Loss of the Best Expert}}$$

*REG<sub>Alg</sub>*

# Hedge

In round  $t$ , Hedge weights each expert  $j$ 's advice  $\propto$   
 $\exp\left(-\eta\sum_{t'=1}^t \ell(X_{t',j}, y_{t'})\right)$

# Hedge: Regret Guarantee

**Theorem** (Freund and Schapire '96): Given  $L^*$  s.t.  $\min_{j \in [n]} \sum_{t=1}^M \ell(X_{t,j}, y_t) \leq L^*$ , then by setting  $\eta$  appropriately,

$$REG_{Hedge} \leq \sqrt{2L^* \ln N} + \ln N$$



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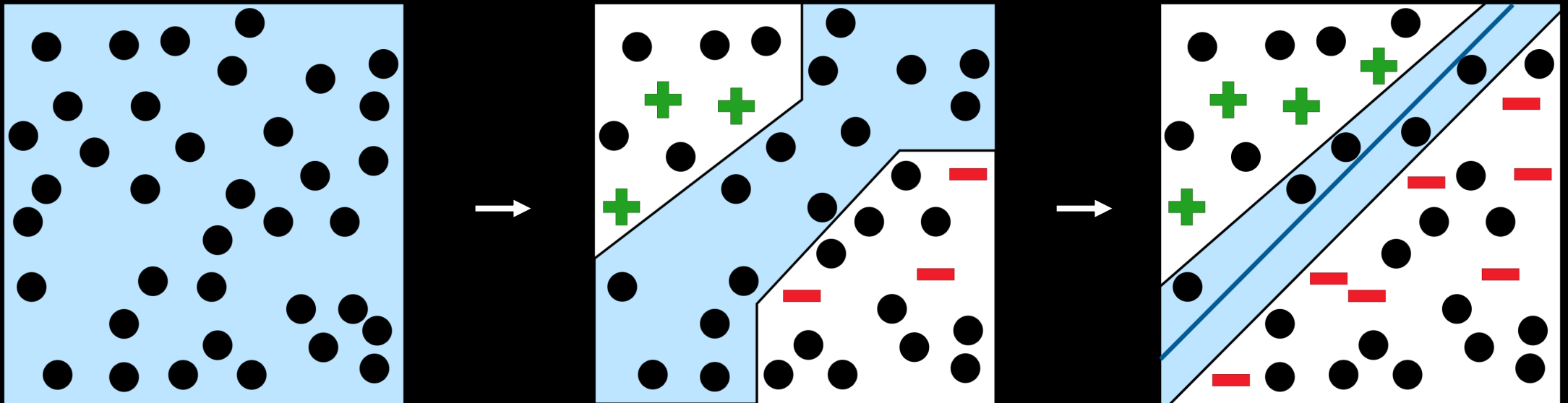
Requires true label at every round to make updates

# Labels can be expensive to obtain

- Medical diagnoses that may require expensive tests
- Content moderation that requires humans in the loop
- Product testing that may require prolonged experiments

# Active Learning

“Actively” decide the most informative points to request the label for





# Active Online Learning



N Experts →

Expert advice matrix  $X \in \{0,1\}^{M \times N}$  is available to the learner

1. Small burn-in phase: “Actively” move informative points ahead in the queue

← M Points

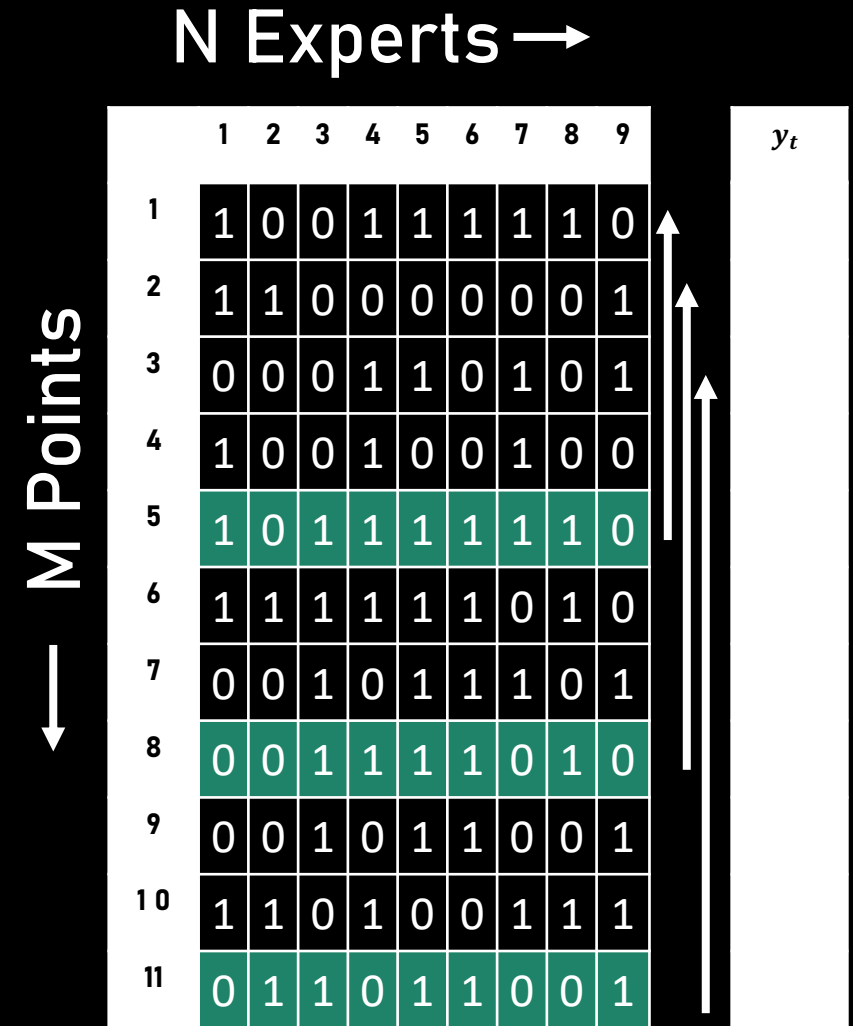
	1	2	3	4	5	6	7	8	9
1	1	0	0	1	1	1	1	1	0
2	1	1	0	0	0	0	0	0	1
3	0	0	0	1	1	0	1	0	1
4	1	0	0	1	0	0	1	0	0
5	1	0	1	1	1	1	1	1	0
6	1	1	1	1	1	1	0	1	0
7	0	0	1	0	1	1	1	0	1
8	0	0	1	1	1	1	0	1	0
9	0	0	1	0	1	1	0	0	1
10	1	1	0	1	0	0	1	1	1
11	0	1	1	0	1	1	0	0	1

$y_t$

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1	1	0	0	1	1	1	1	1	0	
2	1	1	0	0	0	0	0	0	1	
3	0	0	0	1	1	0	1	0	1	
4	1	0	0	1	0	0	1	0	0	
6	1	1	1	1	1	1	0	1	0	
7	0	0	1	0	1	1	1	0	1	
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6	1	1	1	1	1	1	0	1	0	
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10	1	1	0	1	0	0	1	1	1	

← M Points



# Active Online Learning

Expert advice matrix  $X \in \{0,1\}^{M \times N}$  is available to the learner

1. Small burn-in phase: “Actively” move informative points ahead in the queue
2. Sequentially go through the remaining points requesting labels for as few points as possible

N Experts →

	1	2	3	4	5	6	7	8	9	$y_t$
5	1	0	1	1	1	1	1	1	0	1
8	0	0	1	1	1	1	0	1	0	1
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1	1	0	0	1	1	1	1	1	0	1
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6	1	1	1	1	1	1	0	1	0	
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10	1	1	0	1	0	0	1	1	1	

M Points ↓

# $\zeta$ Compactness of Prediction Matrix

Measures the "active learnability" of the prediction matrix  $X$

	1	2	3	4	5
1	1	1	1	1	1
2	1	1	1	1	0
3	1	1	1	0	0
4	1	1	0	0	0
5	1	0	0	0	0

Actively learnable  $\rightarrow$  Small  $\zeta$

	1	2	3	4	5
1	0	0	0	0	1
2	0	0	0	1	0
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Less actively learnable  $\rightarrow$  Large  $\zeta$

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Less actively learnable  $\rightarrow$  Large  $\zeta$

Usually, a small constant









# ActiveHedge: Guarantees

Theorem: Given a  $\zeta$  compact advice matrix  $X$ ,  $L^*$  s.t.

$\min_{j \in [n]} \sum_{t=1}^M \ell(X_{t,j}, y_t) \leq L^*$ , with probability at least  $1 - \rho$ ,

1. ActiveHedge queries at most  $\tilde{O}(\zeta L^*)$  labels
2. The burn in phase is only  $\tilde{O}(\zeta)$  long
3.  $REG_{ActiveHedge} \leq \sqrt{2L^* \ln N} + \ln N$



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Same Regret as Hedge!

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Same Regret as Hedge!

Using much fewer samples

$\tilde{O}(\zeta L^*)$  vs  $M$

# Conclusions

- We introduce the active online learning setting
- ActiveHedge can
  1. Obtain the same regret guarantee as Hedge
  2. Request much fewer labels

Thanks!