

A query-optimal algorithm for finding counterfactuals

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Joint work with:



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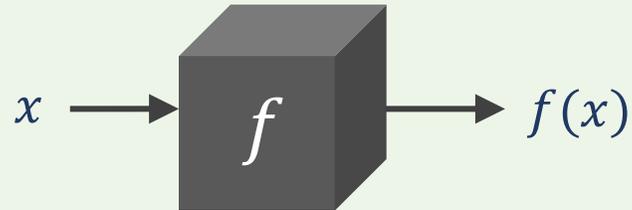


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Explaining the behavior of black boxes

Setup: Query access to an unknown function $f: \{0,1\}^d \rightarrow \{0,1\}$

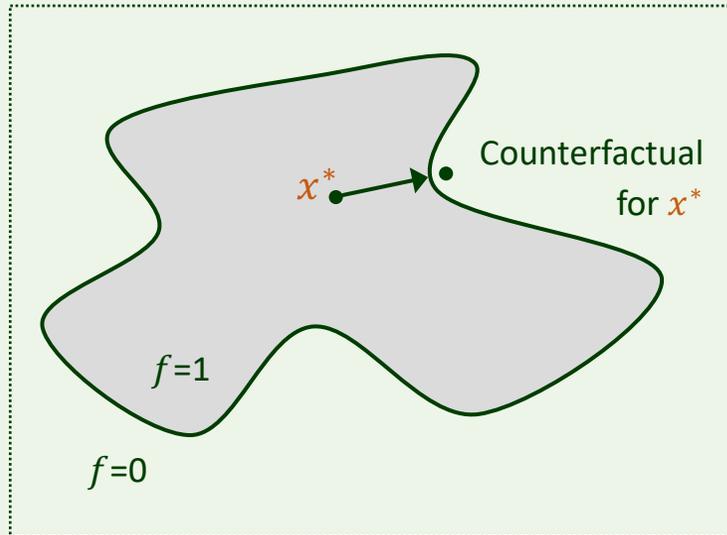


Goal: Given a specific input x^* , explain *why* f outputs $f(x^*)$ for x^*

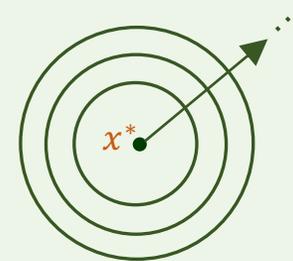
- Recent surge of interest from explainable ML
 - *Local* explanations: understand model's prediction for *specific* inputs
 - *Model agnostic* explanations: independent of the model's internal structure

Counterfactual explanations

A **counterfactual** for f 's value at x^* is a close-by point y s.t. $f(x^*) \neq f(y)$



The natural algorithm: Local search



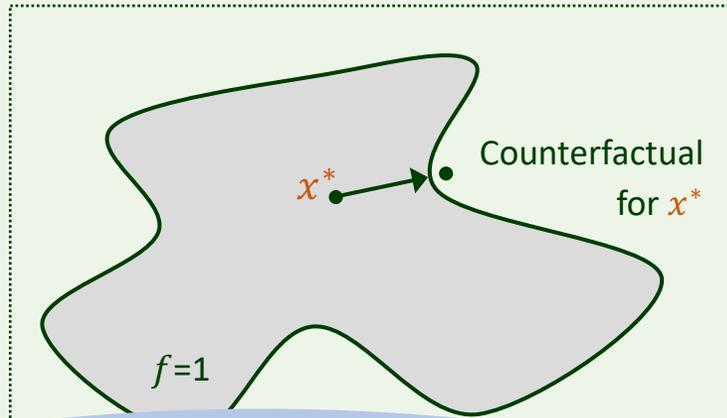
If optimal counterfactual at distance ℓ ,
finds it with $\sim d^\ell$ queries.

Our main theorem:

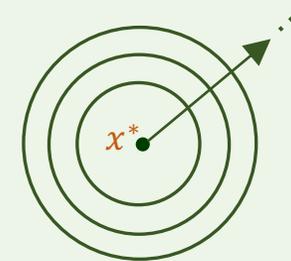
For monotone f 's, can find optimal counterfactual with
 $(\text{smoothness of } f)^\ell \cdot \log d$ queries

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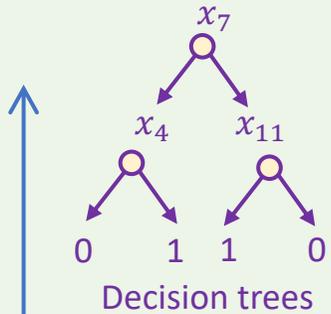
Nearly optimal!

$\Omega\left((\text{smoothness of } f)^\ell + \log d\right)$
queries needed in the worst-case

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Implicit decision trees

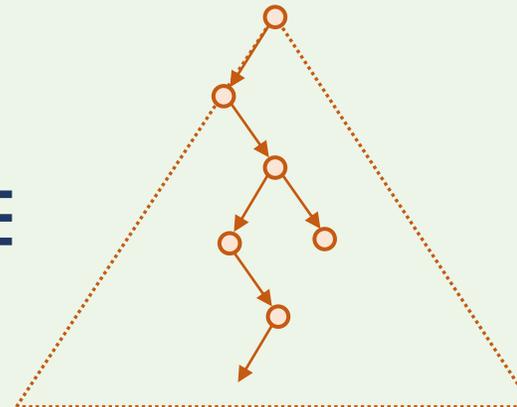


Interpretability



Black boxes

- Popular method for explaining black boxes: convert it into a decision tree
- ... but most models require intractably large DTs
- **Implicit decision trees:** efficiently navigate a DT for a black box without building it in full

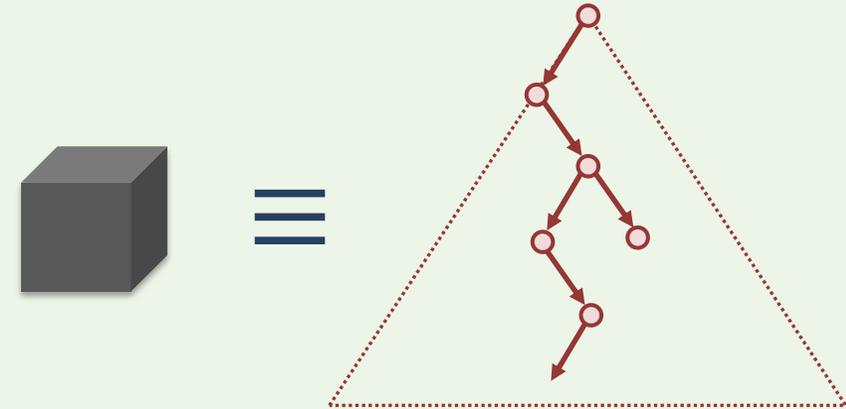


- Motivation: Can often glean useful information about black box from just a tiny portion of the tree

Future directions

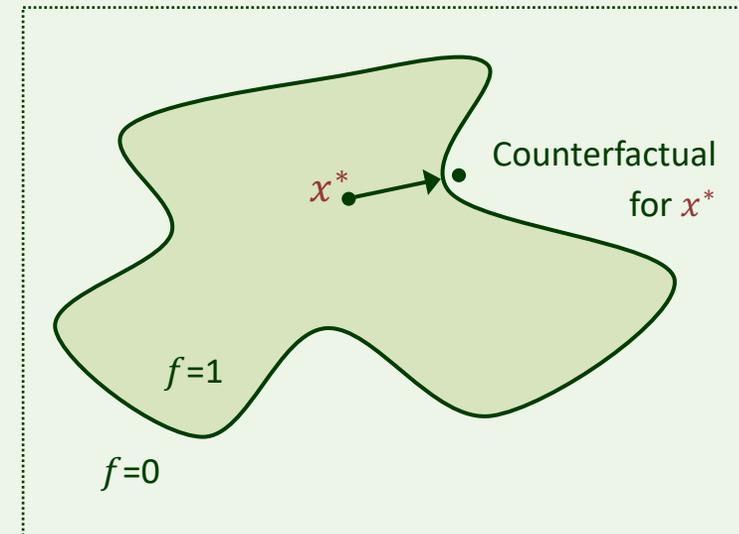
Implicit decision trees are **versatile** tools for understanding black boxes

- Other explanations?
- Other algorithmic applications?



This work uses **sparsity** as the notion of distance

- Other distance metrics?



Thank you for listening.