Compressed-VFL: Communication-Efficient Learning with Vertically Partitioned Data

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- Horizontal Federated Learning
- Feature space shared: images of animals
- Sample space not shared: each party stores different individual animals



- Vertical Federated Learning
- Sample space shared: individuals
- Feature space not shared: medical information, financial information, vehicle accident reports.

Message Passing in VFL



- Local feature extractors/models
- VFL shares embeddings: intermediate outputs from local models

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- Large communication overhead
- Message compression

- HFL works with compression (Stich et al., 2018; Wen et al., 2017; Karimireddy et al., 2019).
- Several works in VFL (Liu et al., 2019; Hu et al., 2019; Chen et al., 2020)

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No work applies embedding compression in VFL

Compressed VFL (C-VFL) Overview

- Parties agree on mini-batch of samples
- Parties update local model parameters for Q local iterations using stochastic coordinate descent
- To calculate model updates, parties share:
 - Embeddings from each party for mini-batch ${\cal B}$
 - Server model parameters
- At the start of each round, parties share embeddings and server shares prediction model parameters
- Message compression applied to all messages



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Theorem

Under Assumptions 1-5, if $\eta^r = \eta$ for all iterations and satisfies $\eta^r \leq \frac{1}{16Q \max\{L, \max_m L_m\}}$, then the average squared gradient over R communication rounds of Algorithm 1 is bounded by:

$$\frac{1}{R}\sum_{r=0}^{R-1} \mathbb{E}\left[\left\|\nabla F(\Theta^{r})\right\|^{2}\right] \leq \frac{4\left[F(\Theta^{0}) - \mathbb{E}\left[F(\Theta^{T})\right]\right]}{\eta T} + 6\eta L \sum_{m=0}^{M} \frac{\sigma_{m}^{2}}{B} + \frac{92Q^{2}}{R}\sum_{m=0}^{M} H_{m}^{2}G_{m}^{2} \sum_{r=0}^{R-1} \sum_{j=0, j \neq m}^{M} \mathcal{E}_{j}^{r}.$$

• C-VFL converges at a rate of $O\left(\frac{1}{\sqrt{T}}\right)$

• $T = R \cdot Q$ is the total number of local iterations

• C-VFL can afford compression error without loss in convergence speed

Experimental Setup



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- Compare no compression with three compression schemes:
 - Top-k Sparsification
 - Scalar Quantization
 - Vector Quantization
- ModelNet10: 3D models with 12 camera views
- 4 parties, 3 views each
- Parties train 2-layer CNN models
- Server with one fully-connected layer



- 2 bits per embedding component
- Slight decrease in accuracy plotted by epochs: iterations/batches

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Significant improvement when plotted by communication cost

Thank you!

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