## Policy Gradient Method For Robust Reinforcement Learning

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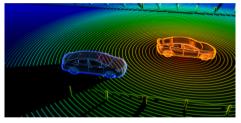
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# What is Reinforcement Learning (RL)

Learn what to do/ how to make decisions

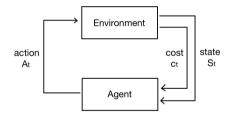


(a) Alpha GO



(b) Autonomous Driving

### Interaction Between Agent and Environment



Markov decision process (MDP):  $(S, A, P, c, \gamma)$ 

 $\mathcal{S}$ : state space

 $\mathcal{A}$ : action space

P: transition kernel

c: cost function

 $\gamma$ : discount factor

### Motivation for Robust RL

In practice, the training environment may be different from the test environment, resulting in a model mismatch, e.g.,

- modeling error between simulator and real-world applications
- model deviation due to non-stationarity of the environment
- unexpected perturbation and potential adversarial attacks.

Goal: find a policy performs well under model mismatch

### Robust RL under Model Uncertainty

Robust MDP:  $(S, A, P, c, \gamma)$ 

- ullet  $\mathcal{P}$ : uncertainty set of transition kernels
- Transition kernel at each time step comes from  $\mathcal{P}$ , and may be time-varying:  $\kappa = (\mathsf{P}_0,\mathsf{P}_1,\ldots) \in \bigotimes_{t \geq 0} \mathcal{P}$

#### Pessimistic approach in face of uncertainty:

- (robust value function)  $V^{\pi}(s) = \max_{\kappa \in \bigotimes_{t>0} \mathcal{P}} \mathbb{E}_{\kappa} \left[ \sum_{t=0}^{\infty} \gamma^t c(S_t, A_t) | S_0 = s, \pi \right]$
- Aims to provide a worst-case performance guarantee

Goal: Optimize the worst-case performance  $\min_{\pi} J_{\rho}(\pi) \triangleq \min_{\pi} \mathbb{E}_{\rho}[V^{\pi}(S)]$ 

#### Related Works

Adversarial Robust RL (Vinitsky et al., 2020; Pinto et al., 2017; Abdullah et al., 2019; Hou et al., 2020; Rajeswaran et al., 2017; Huang et al., 2017; Kos and Song, 2017; Pattanaik et al., 2018; Mandlekar et al., 2017), etc. *Empirical success but lack of theoretical understanding* Model-Based Robust MDP (Iyengar, 2005; Nilim and El Ghaoui, 2004; Bagnell et al., 2001; Satia and Lave Jr, 1973; Wiesemann et al., 2013; Tamar et al., 2014). *Assume knowledge of uncertainty set and solve using dynamic programming* 

**Model-Free Value-based Method** (Roy et al., 2017; Badrinath and Kalathil, 2021). *Not well-justified relaxation on uncertainty sets, strict assumptions on discounted factor;* (Wang and Zou, 2021). *Value-based method, costly when*  $\mathcal{S}$ ,  $\mathcal{A}$  *are large* 

### Main Contributions

We develop the first direct policy search method with global optimality for model-free robust RL problems, and further characterize its sample complexity

### Major Challenges and Contributions

#### Robust value function $V^{\pi}$ may not be differentiable and non-convex

 $V^{\pi}(s) = \max_{\kappa \in \otimes_{t \geq 0} \mathcal{P}} \mathbb{E}_{\kappa} \left[ \sum_{t=0}^{\infty} \gamma^t c(S_t, A_t) | S_0 = s, \pi \right]$  is non-differentiable because of the max operator

- Generalize the vanilla policy gradient to the robust policy sub-gradient method, which shows global optimality
- Develop a smoothed robust policy gradient method with global optimality and  $\mathcal{O}(\epsilon^{-3})$  sample complexity
- Show a convex-like proposition (PL-condition) and global optimality

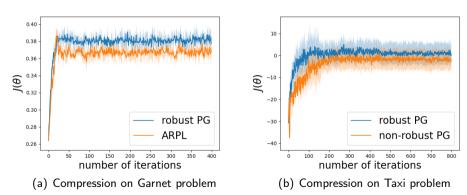
### Major Challenges and Contributions

In model-free setting, robust value functions measure the worst-case performance and are impossible to estimate using Monte Carlo method

 Propose a robust TD algorithm (which can be applied together with function approximation) to estimate the value functions, and further develop a robust actor-critic algorithm

## Numerical Experiments

Experiments show that our methods are more robust to the model mismatch than non-robust methods and some adversarial methods (e.g., ARPL Mandlekar et al. (2017))



We trained algorithms under an unperturbed MDP, and evaluate their performance under the worst-case transition kernel.  $_{10/16}$ 

### Conclusion

We developed a direct policy search method with provable global optimality for robust RL problems.

Our method is robust to model uncertainty and can be applied with function approximation.

Thanks for listening!

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