

# Latent Programmer:

Discrete Latent Codes for Program Synthesis

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# Program Synthesis

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## Example 1: IO → String Transformation

1. “Mason Smith” → “Smith M”
2. “Henry Myers” → “Myers H”
3. “Barry Underwood” → “Underwood B”
4. “sandy Jones” → “Jones S”



```
GetToken_PROP_CASE_2 | “ ” | ToCase_UPPER(GetToken_CHAR_1)
```

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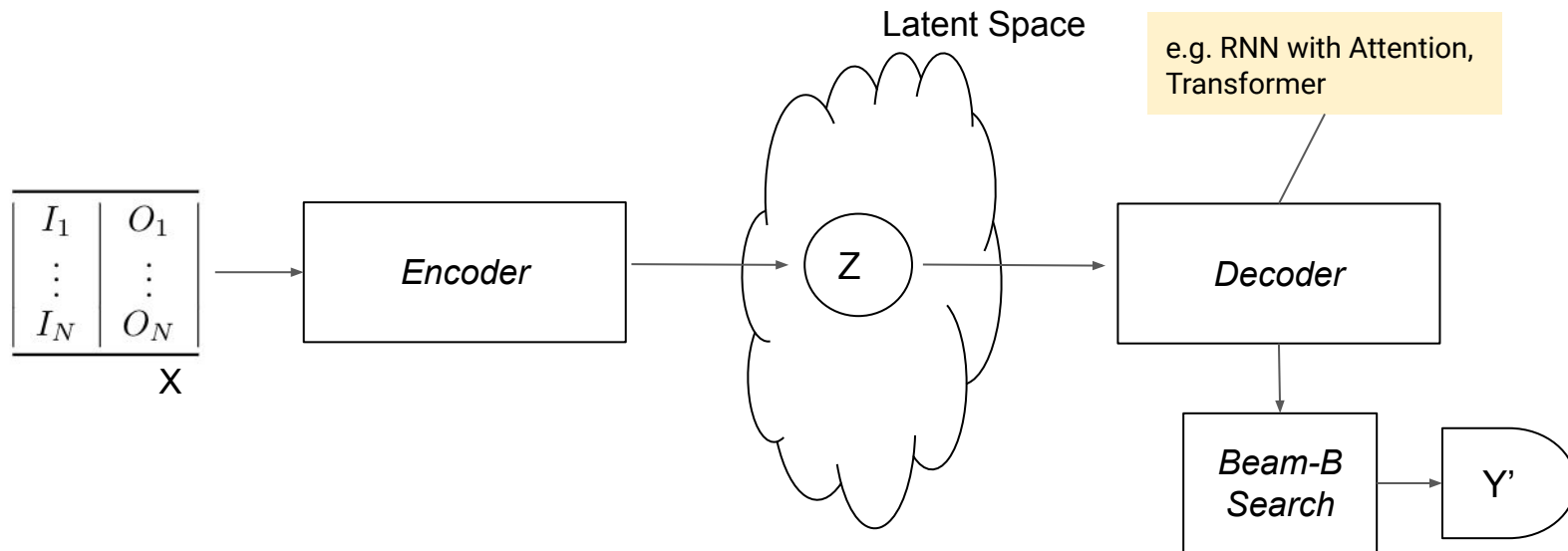
**Example 2:** Natural Language → Python Function

“return a list of words in the string s”

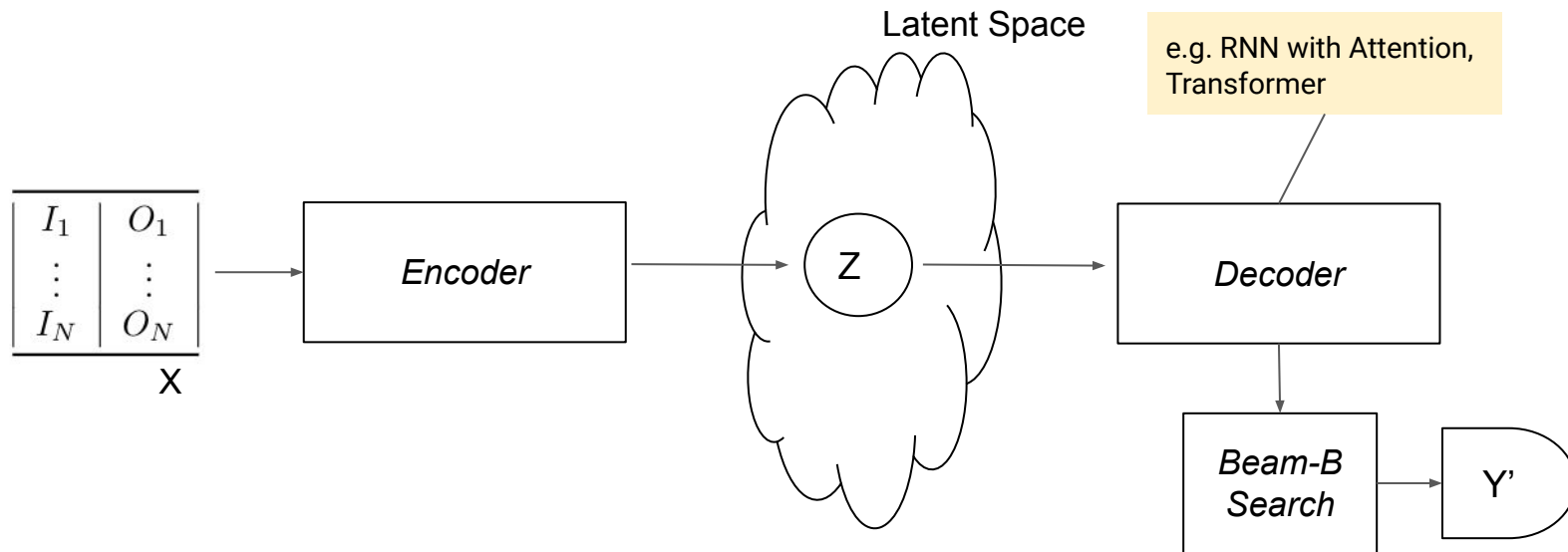


```
def split(s, sep=None, maxsplit=-1):  
    return s.split(sep, maxsplit)
```

# Neural Program Synthesis



# Neural Program Synthesis



**Problem:** Seq-to-seq networks do very well on simple tasks, but fail to infer more complicated programs.

# Two-Level Search: Motivation

**Example problem:** Find string transformation that maps inputs to outputs

1. “Jacob,Ethan,James 11” → “11:J.E.J.”
2. “Elijah,Daniel,Aiden 3162” → “3162:E.D.A”
3. “Rick,Oliver,Mia 26” → “26:R.O.M.”
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**How might a person solve this problem?**

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**Intuition:** People would first construct a **high-level plan** for the program, then fills in details of the program based on the plan.



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Number | 1st Initial | 2nd Initial | 3rd initial (High-level plan)



GetToken\_NUMBER\_1 | ":" | GetToken\_ALL\_CAPS\_1 | "." |  
GetToken\_ALL\_CAPS\_2 | "." | GetToken\_ALL\_CAPS\_3 (Low-level program)

# Two-Level Search: Plans

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**Question:** How do we represent plans? **Answer:** A sequence of **discrete tokens**.

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**Example 1:**

Last Initial | First Name       $\longrightarrow$       GetToken | GetToken (Program Sketch)

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**Example 2:**

Last Initial | First Name       $\longrightarrow$

GetToken\_<HOLE>\_<HOLE> | GetToken\_WORD\_<HOLE> (**Program Sketch**)

# Two-Level Search: Plans

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**Example 3 (this work):**

Last Initial | First Name       $\longrightarrow$       TOK\_2 | TOK\_8    (**Latent Code**)

# Latent Codes

We consider plans that are **latent codes**, where each token is a discrete latent variable in some learned latent space.

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- Latent codes provide **generality** and **flexibility**. The model can assign arbitrary meanings to tokens in the latent space.

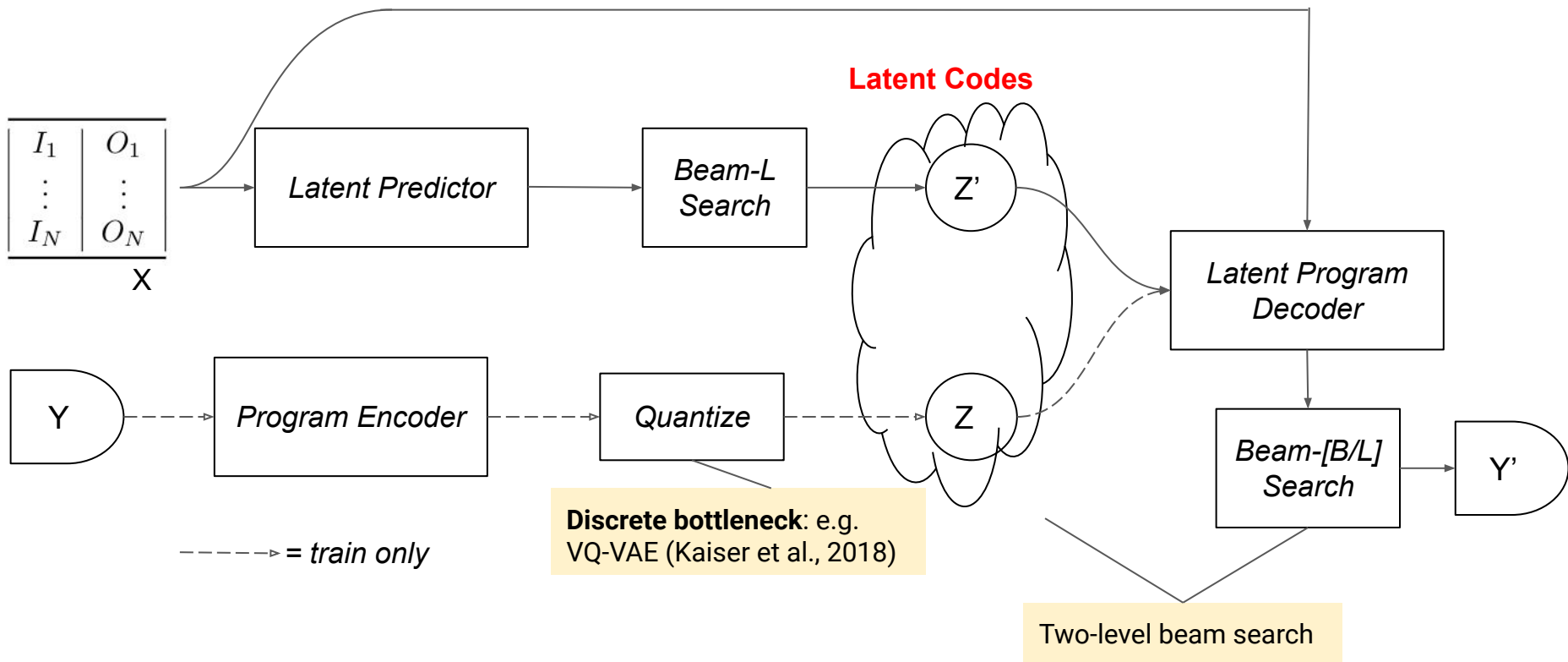


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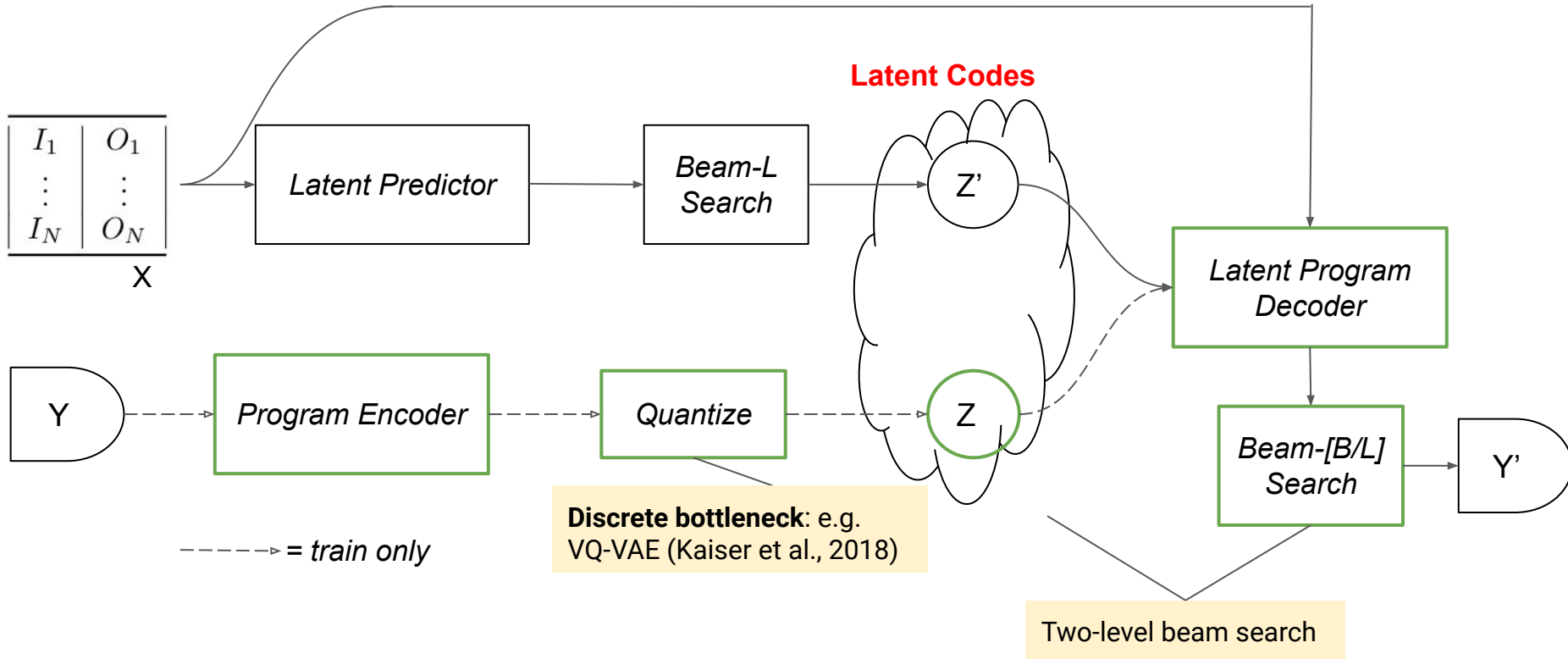
- Latent codes provide **generality** and **flexibility**. The model can assign arbitrary meanings to tokens in the latent space.
- **How is it learned?** Using a supervised technique where a **discrete autoencoder** generates intermediate latent code targets for the end-to-end prediction task. We consider using a VQ-VAE as the autoencoder (similarly done in Kaiser et al., 2018).

# Latent Programmer



Training Loss 1: Fit  $Y'$  to  $Y$  using  $Z$  (autoencoder loss)

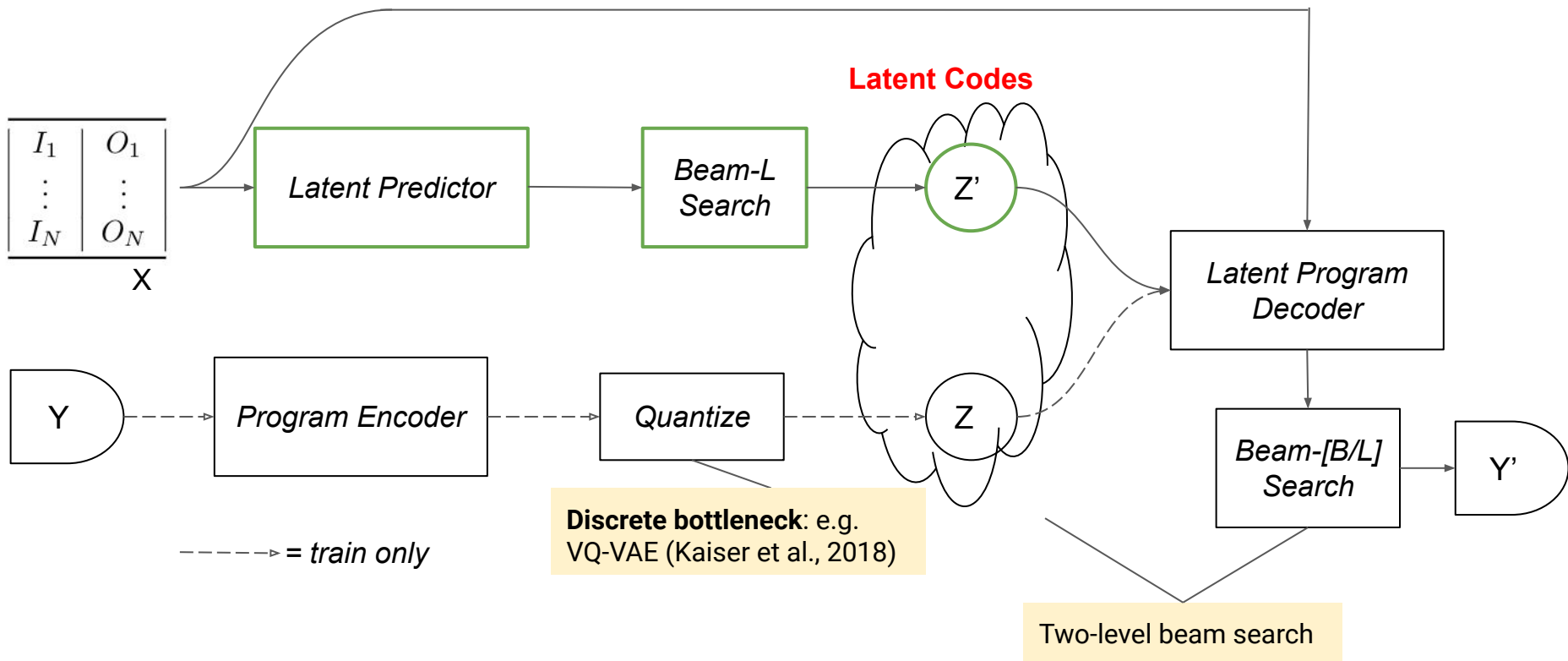
# Latent Programmer



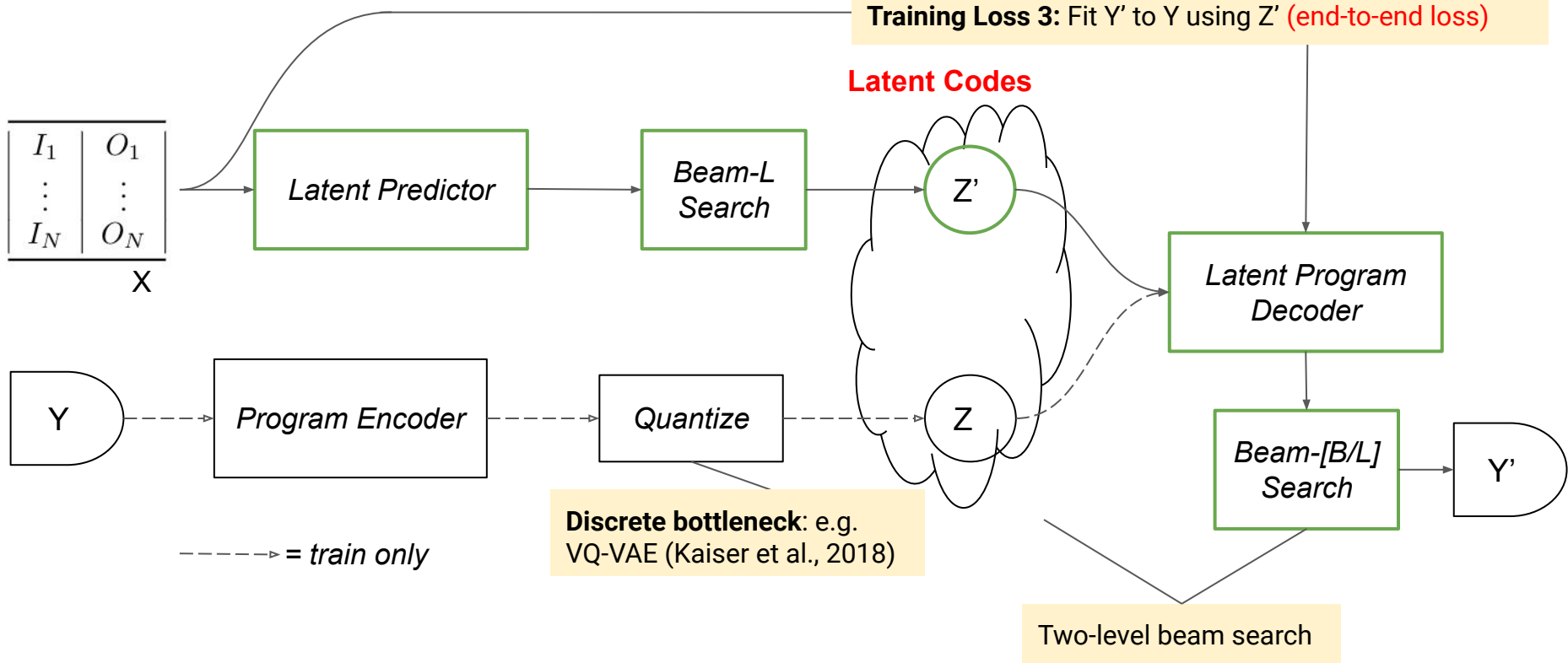
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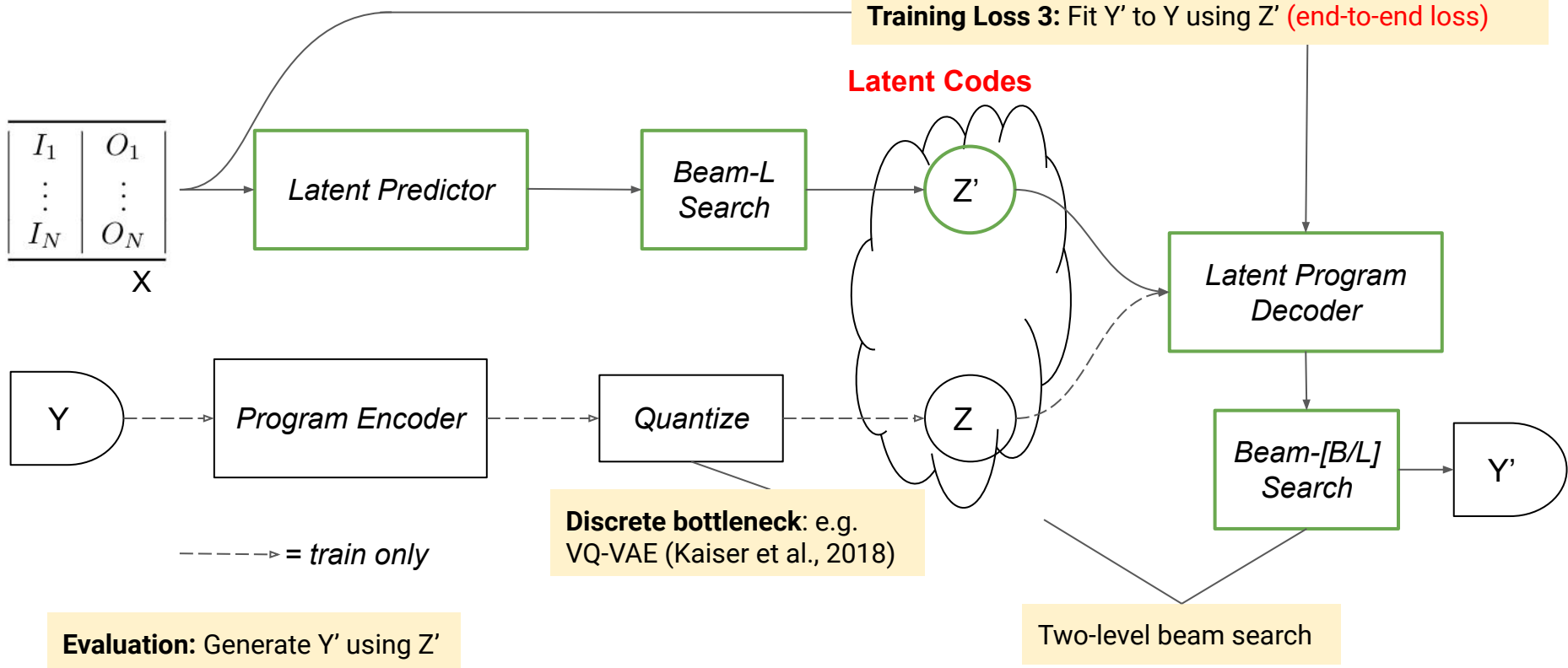
Training Loss 2: Fit  $Z'$  to  $Z$  (latent prediction loss)



# Latent Programmer



# Latent Programmer



# String Transformation: Setup

## String transformation DSL:

Program  $Y$  := `Concat( $e_1, e_2, \dots$ )`  
Expression  $e$  :=  `$f$  |  $n$  |  $n_1(n_2)$  |  $n(f)$  | ConstStr( $c$ )  
Substring  $f$  := SubStr( $k_1, k_2$ ) | GetSpan( $r_1, i_1, b_1, r_2, i_2, b_2$ )  
Nesting  $n$  := GetToken( $t, i$ ) | ToCase( $s$ ) | Replace( $\delta_1, \delta_2$ ) | Trim() | GetUpto( $r$ ) | GetFrom( $r$ )  
| GetFirst( $t, i$ ) | GetAll( $t$ )  
Regex  $r$  :=  $t_1$  | ... |  $t_n$  |  $\delta_1$  | ... |  $\delta_m$   
Type  $t$  := NUMBER | WORD | ALPHANUM | ALL_CAPS | PROP_CASE | LOWER | DIGIT | CHAR  
Case  $s$  := PROPER | ALL_CAPS | LOWER  
Position  $k$  := -100 | -99 | ... | 1 | 2 | ... | 100  
Index  $i$  := -5 | -4 | ... | -1 | 1 | 2 | ... | 5  
Boundary  $b$  := START | END  
Delimiter  $\delta$  := &, . ? @ ( ) [ ] % { } / ; $ # ' " '  
Character  $c$  := A - Z | a - z | 0 - 9 | &, . ? @ ...`

# String Transformation: Setup

Dataset:

- Randomly sampled 2M programs from the DSL of 1-10 expressions
- Each program has 4 randomly generated IO examples: used heuristics to ensure each input mapped to non-empty output

Example problem:

Inputs	Outputs	Program
"Jacob,Ethan,James 11"	"11:J.E.J."	GetToken_NUMBER_1   Const (:)
"Elijah,Daniel,Aiden 3162"	"3162:E.D.A"	GetToken_ALL_CAPS_1   Const (.)
"Rick,Oliver,Mia 26"	"26:R.O.M."	GetToken_ALL_CAPS_2   Const (.)
"Mark,Ben,Sam 510"	"510:M.B.S."	GetToken_ALL_CAPS_3   Const (.)



# String Transformation: Results

Latent Programmer outperforms strong state-of-the-art-baselines

Results from ablation study:

- LSTM vs transformer
- Continuous autoencoder vs. discrete

Method	Accuracy		
	B = 1	10	100
RobustFill [LSTM]	45%	49%	61%
RobustFill [Transformer]	47%	51%	61%
Latent RobustFill [AE]	47%	50%	60%
Latent RobustFill [VAE]	46%	51%	62%
Latent Programmer	<b>51%</b>	<b>57%</b>	<b>68%</b>

Devlin et al., 2017

Comparison to other prior work:

Method	Accuracy
DeepCoder (Balog et al., 2017)	40%
SketchAdapt (Nye et al., 2019)	62%
Latent Programmer	<b>67%</b>

Another form of  
two-level search

# String Transformation: Results

Example with long repetitive structure where baseline fails but Latent Programmer recovers the correct program

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"Elijah,Daniel,Aiden 3162"	"3162:E.D.A"	GetToken_ALL_CAPS_1   Const(.)
"Rick,Oliver,Mia 26"	"26:R.O.M."	GetToken_ALL_CAPS_2   Const(.)
"Mark,Ben,Sam 510"	"510:M.B.S."	GetToken_ALL_CAPS_3   Const(.)

RobustFill		GetAll_NUMBER		Const(:)		GetToken_ALL_CAPS_2		Const(.)								
LP		GetAll_NUMBER		Const(:)		GetToken_ALL_CAPS_1		Const(.)		GetToken_ALL_CAPS_2		Const(.)		GetToken_ALL_CAPS_-1		Const(.)
LP Latent		TOK_14		TOK_36		TOK_36		TOK_36								

# String Transformation: Analysis

## Exploration-exploitation trade-off:

Higher latent beam size leads to more diverse programs

Latent Beam Size	Accuracy	Distinct n-Grams			
		n = 1	2	3	4
L = 1	50%	0.13	0.23	0.26	0.28
2	51%	0.13	0.24	0.26	0.28
3	<b>55%</b>	0.14	0.25	0.28	0.31
5	54%	0.14	0.26	0.29	0.32
10	54%	<b>0.14</b>	<b>0.26</b>	<b>0.30</b>	<b>0.33</b>

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Performs much better on longer (more complex) programs.

Length	RobustFill Acc.	LP Acc.
1	<b>94.5%</b>	94.0%
2	83.9%	<b>84.6%</b>
3	<b>72.8%</b>	72.2%
4	63.1%	<b>66.1%</b>
5	47.1%	<b>49.8%</b>
6	40.6%	<b>43.0%</b>
7	30.2%	<b>34.6%</b>
8	22.7%	<b>28.4%</b>
9	18.6%	<b>27.0%</b>
10	14.4%	<b>25.6%</b>

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Tokens often have high-level semantic meaning

	TOK_3	TOK_4	TOK_5	TOK_6	TOK_7	TOK_8	TOK_9
Get First Number	12%	5%	0%	9%	70%	6%	0%
Get Last Number	22%	49%	0%	11%	8%	8%	0%
Get First Word	10%	20%	0%	56%	7%	9%	0%
Get Last Word	75%	4%	0%	6%	9%	6%	0%
Get First Alphanumeric	11%	3%	0%	35%	42%	9%	0%
Get Last Alphanumeric	45%	29%	0%	22%	0%	4%	0%

# Python Code: Results

Latent Programmer also performs well in generating Python code from docstrings:

Docstring	Program
get an environment variable	<pre>def set_key(key, val, key_prefix=None):     return return environ.get(key, key_prefix)</pre>
return a list of the words in the string s	<pre>def split(s, sep=None, maxsplit=-1):     return s.split(sep, maxsplit)</pre>
mean squared error function	<pre>def mean_squared_error(y_true, y_pred):     return tf.reduce_mean(tf.square((y_true - y_pred)))</pre>
read a python file	<pre>def read_file(fname):     f = open(fname)     with open(fname, 'r') as f:         f.seek(0)     return f.read()</pre>

Method	BLEU		
	B = 1	10	100
Base (Wei et al., 2019)	10.4	-	-
Dual (Wei et al., 2019)	12.1	-	-
RobustFill [LSTM]	11.4	14.8	16.0
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Top program tokens (TF-IDF score) for select latent tokens.

0	_files	dirname	glob	isdir	makedirs
1	server	_port	_socket	_password	host
2	pip	package	wheel	install	sudo
3	dt	interval	seconds	time	timestamp
4	timeout	_timeout	handle	future	notifier

# Conclusion

Propose general **two-level search** where a high-level plan is generated, then program conditioned on the plan

## Latent Programmer:

- Plans are **latent codes**, or sequences of discrete latent variables
- Latent space is learned in a **supervised algorithm** using a discrete autoencoder
- **Two-level beam search** on latent codes, then on program



Thank You!