

Lower Bounds on Cross-Entropy Loss in the Presence of Test-time Adversaries

Arjun Nitin Bhagoji*, Daniel Cullina*,
Vikash Sehwal and Prateek Mittal

Learning with test-time adversaries

Learning with test-time adversaries



*Speed
limit
80kmph*



Stop

Learning with test-time adversaries

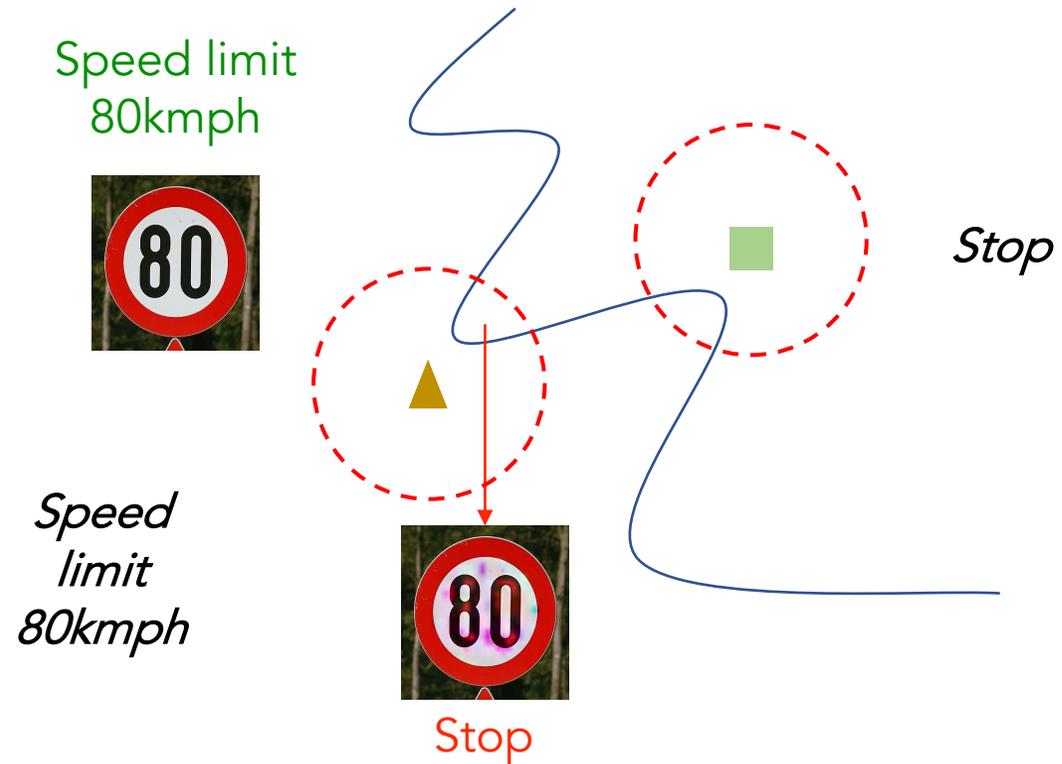
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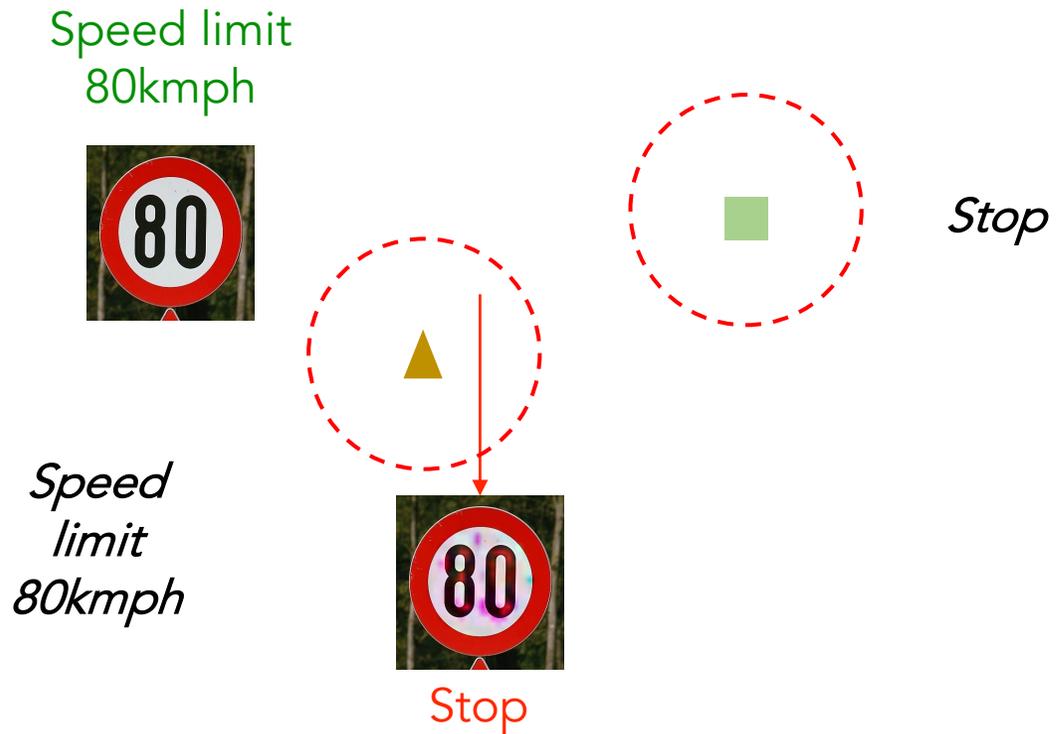
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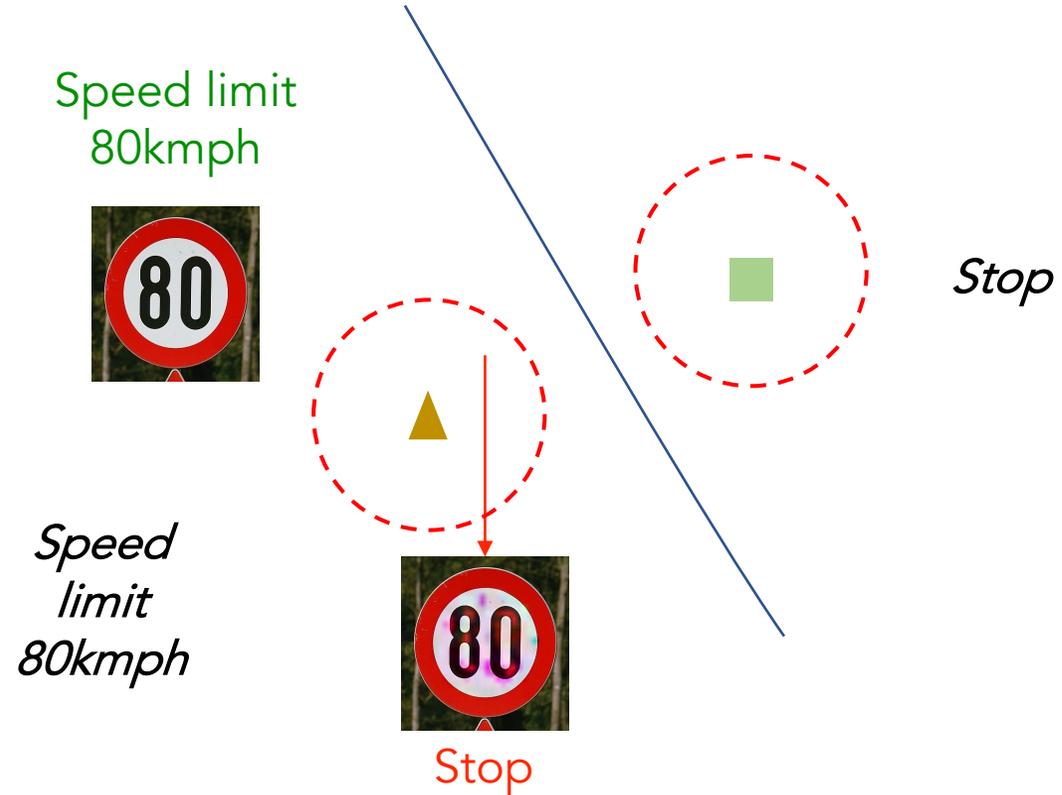
Learning with test-time adversaries



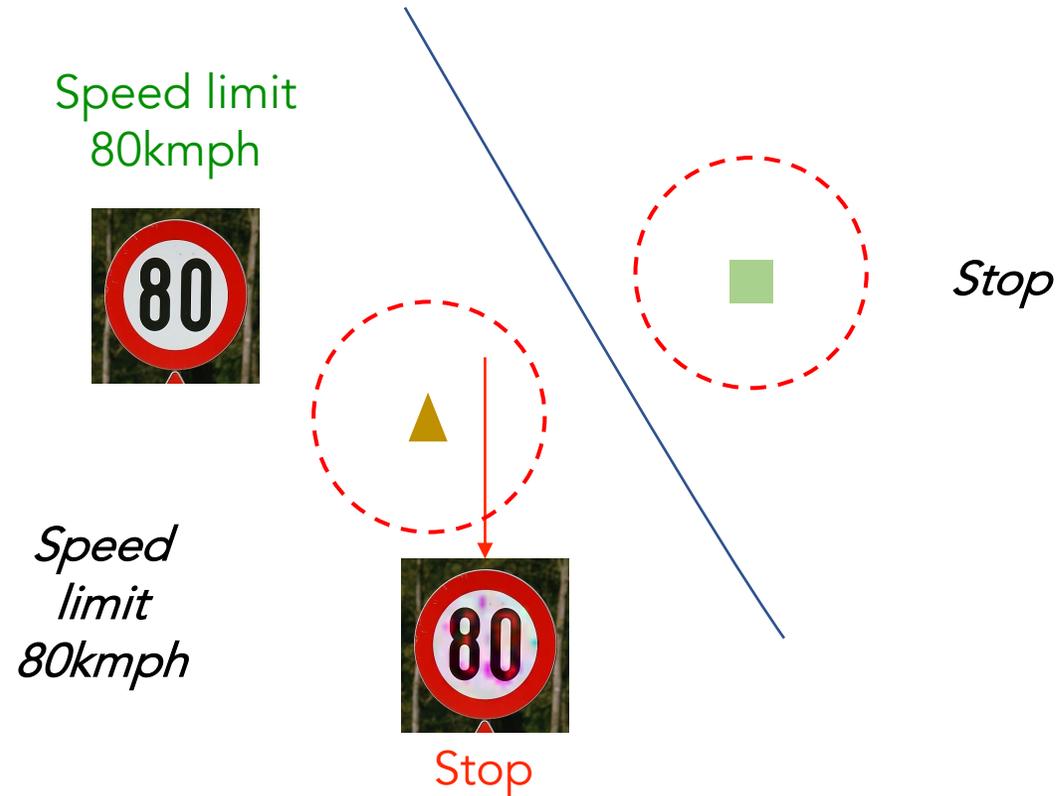
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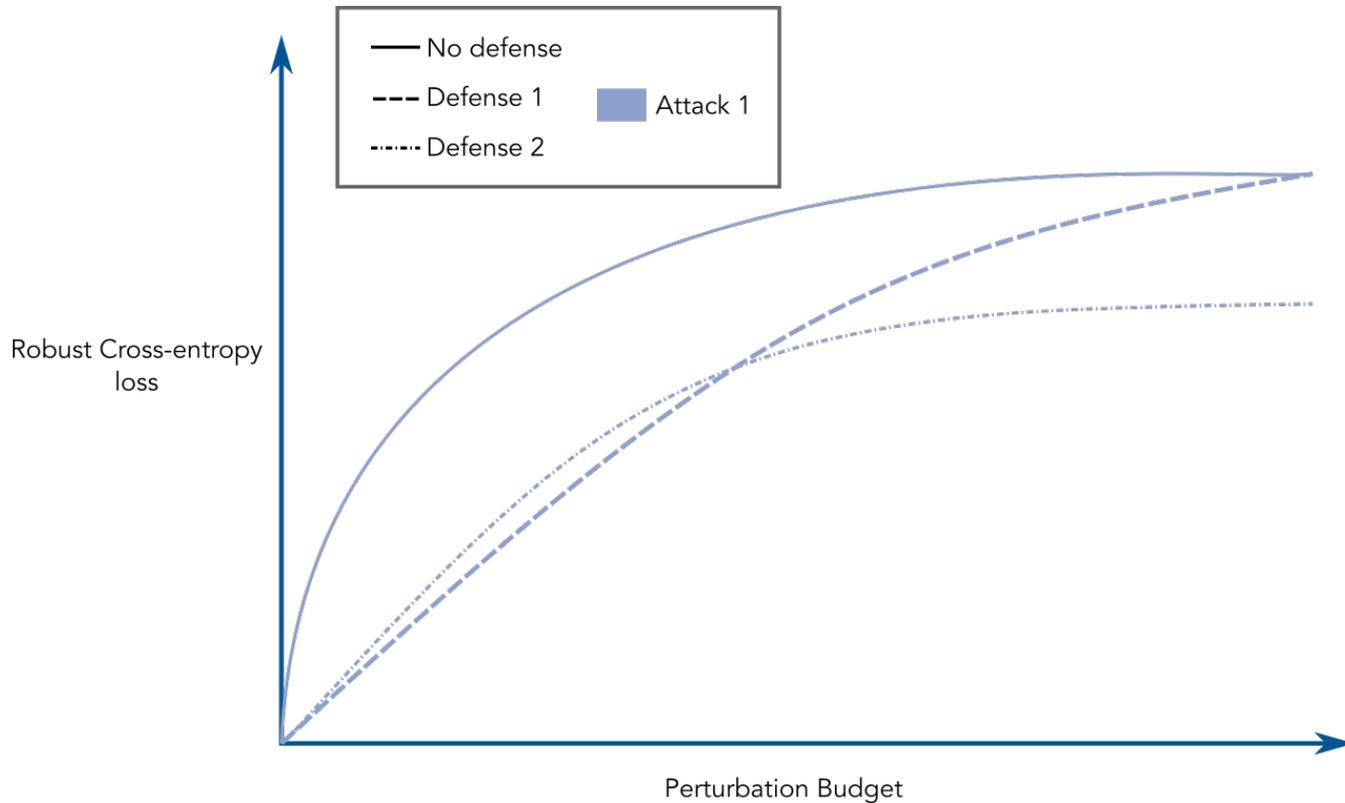
Learning with test-time adversaries



Overarching Question: What is the best performance any classifier can achieve in the presence of a worst-case perturbation?

The importance of lower bounds

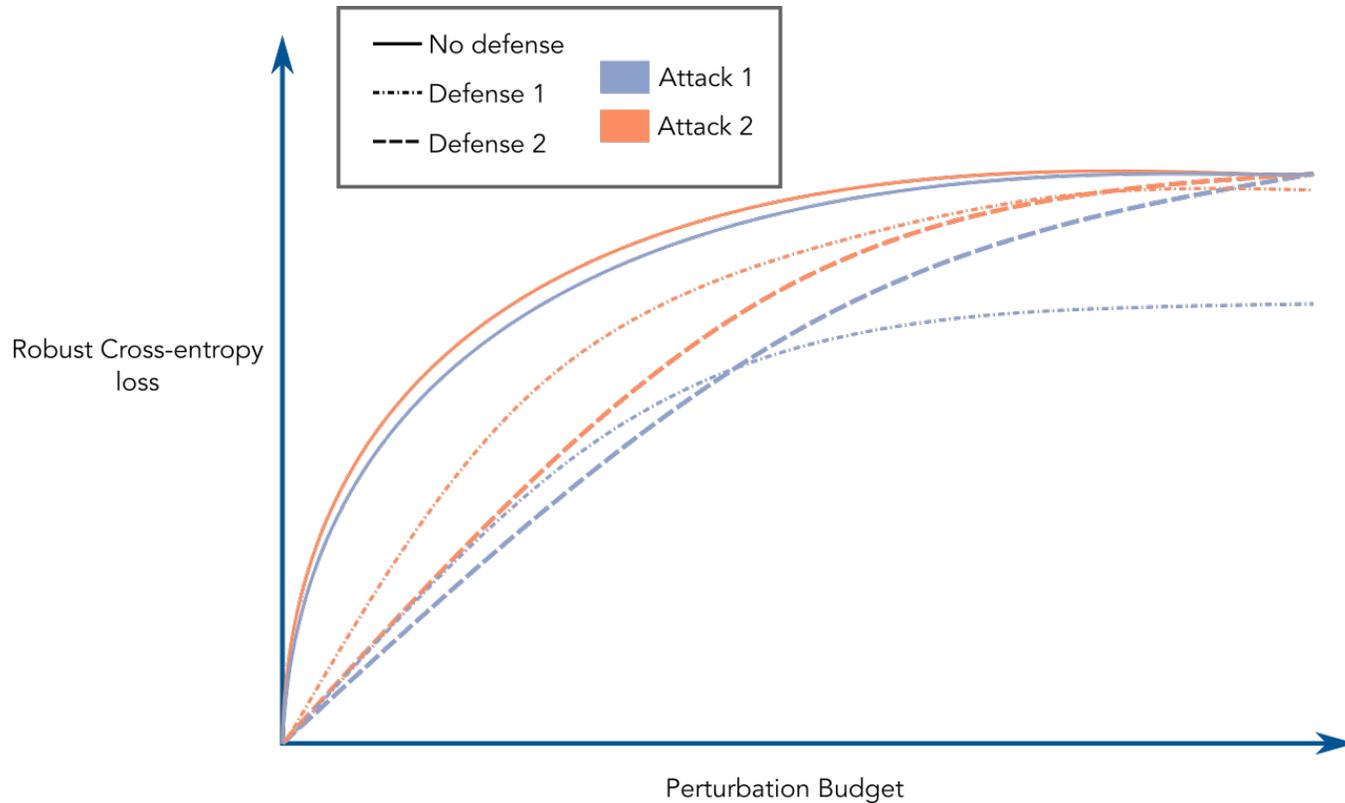
The importance of lower bounds



Cat and mouse game

- Defenses which improve upon regular training found by accounting for the attack

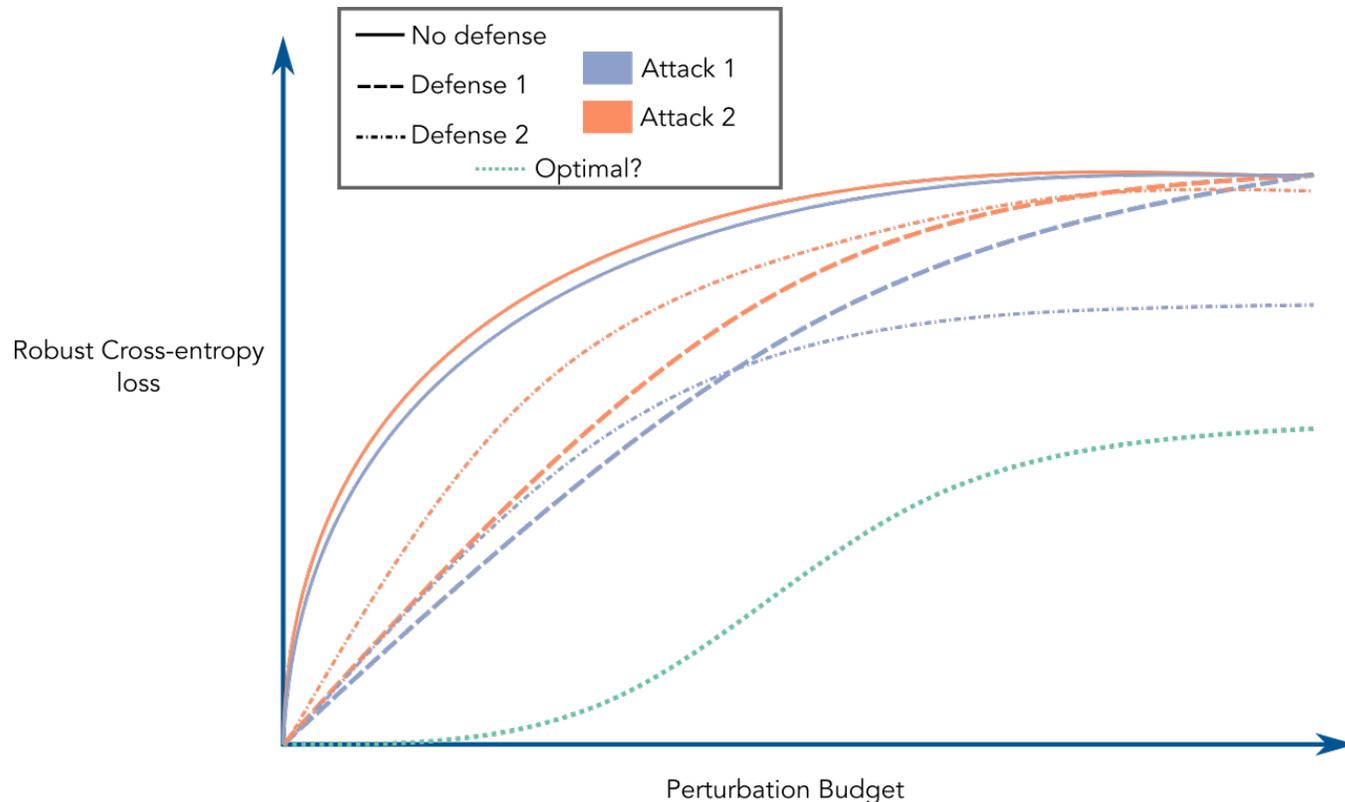
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- Stronger (computationally and/or algorithmically) attack found, increasing loss

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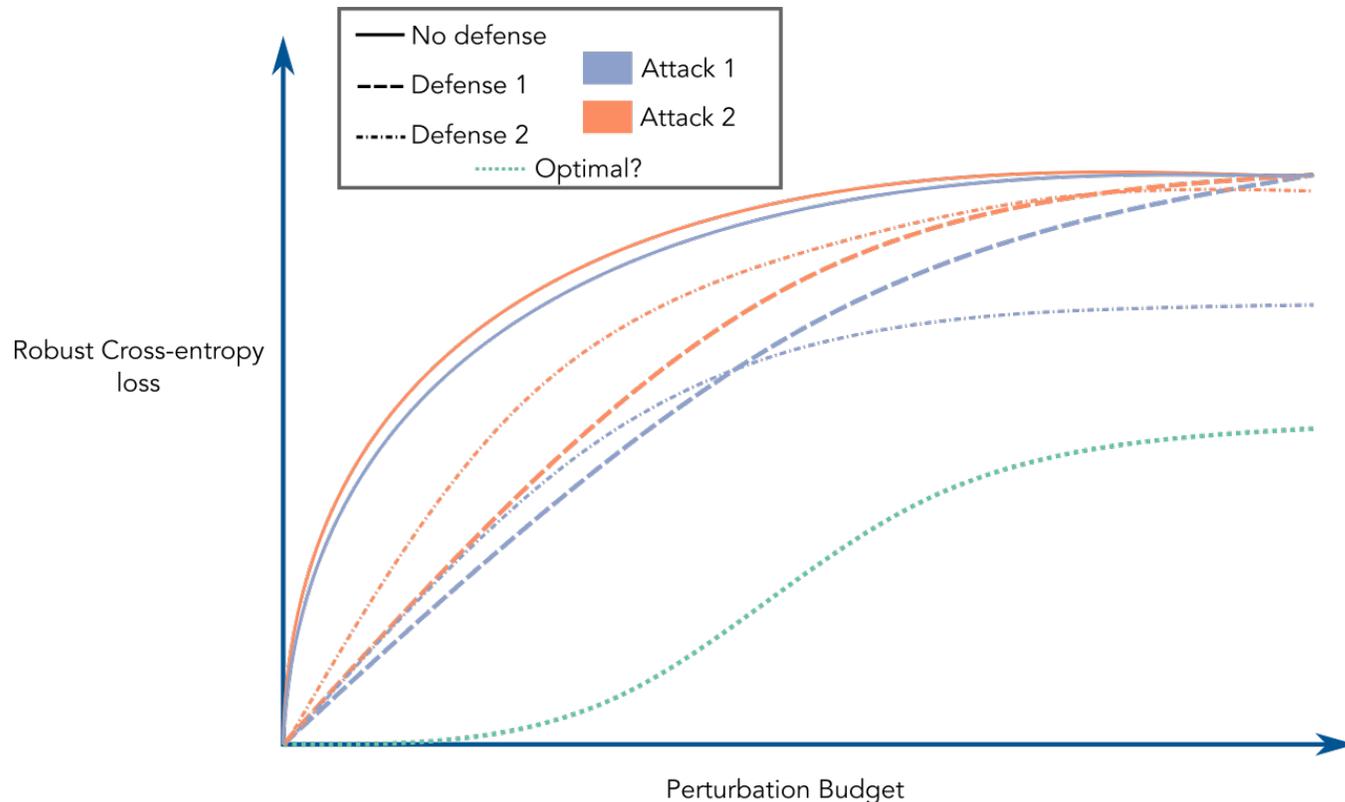
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Breaking the cycle

- Lower bound determines lowest loss for the **best defense** against the **best attack**, ending the cat and mouse game!

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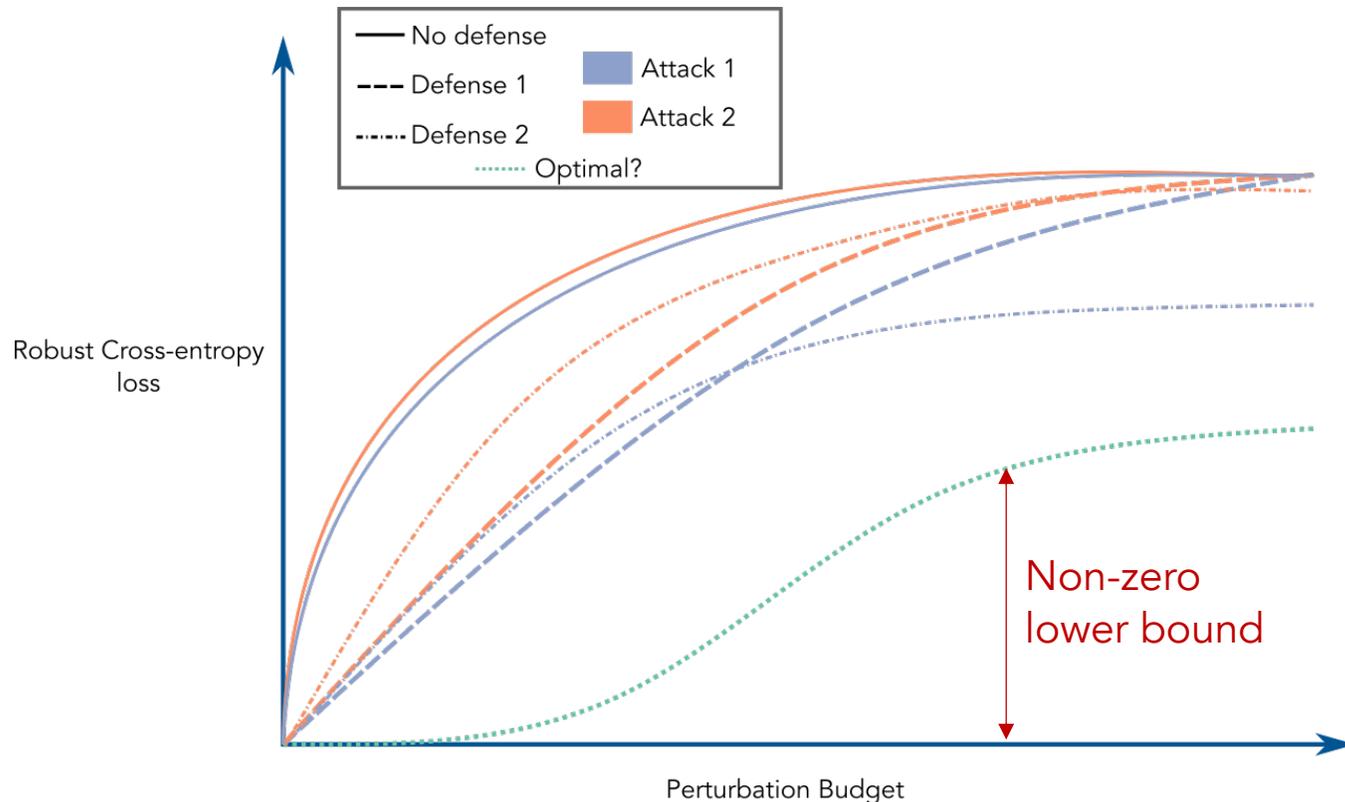
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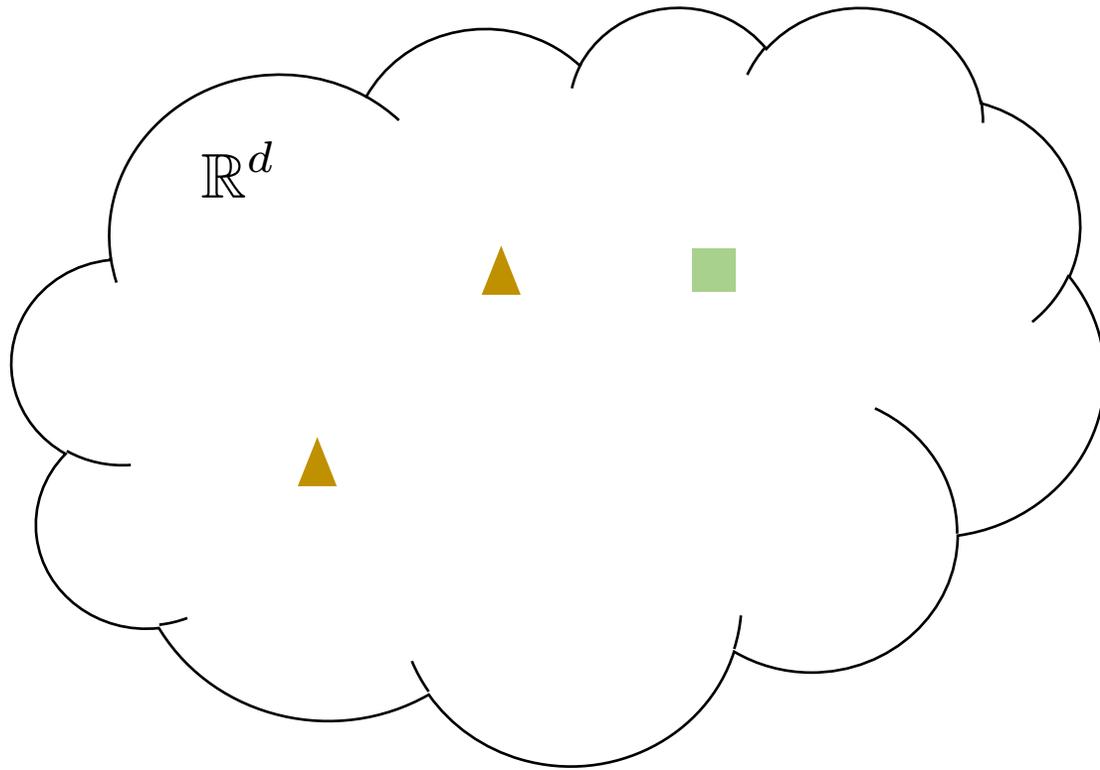
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 - **Convergence of training**

Determining lower bounds on cross-entropy

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Data distribution and Attack

- Data (in \mathbb{R}^d) is drawn from two classes (1 and -1), with equal sampling probability for each point

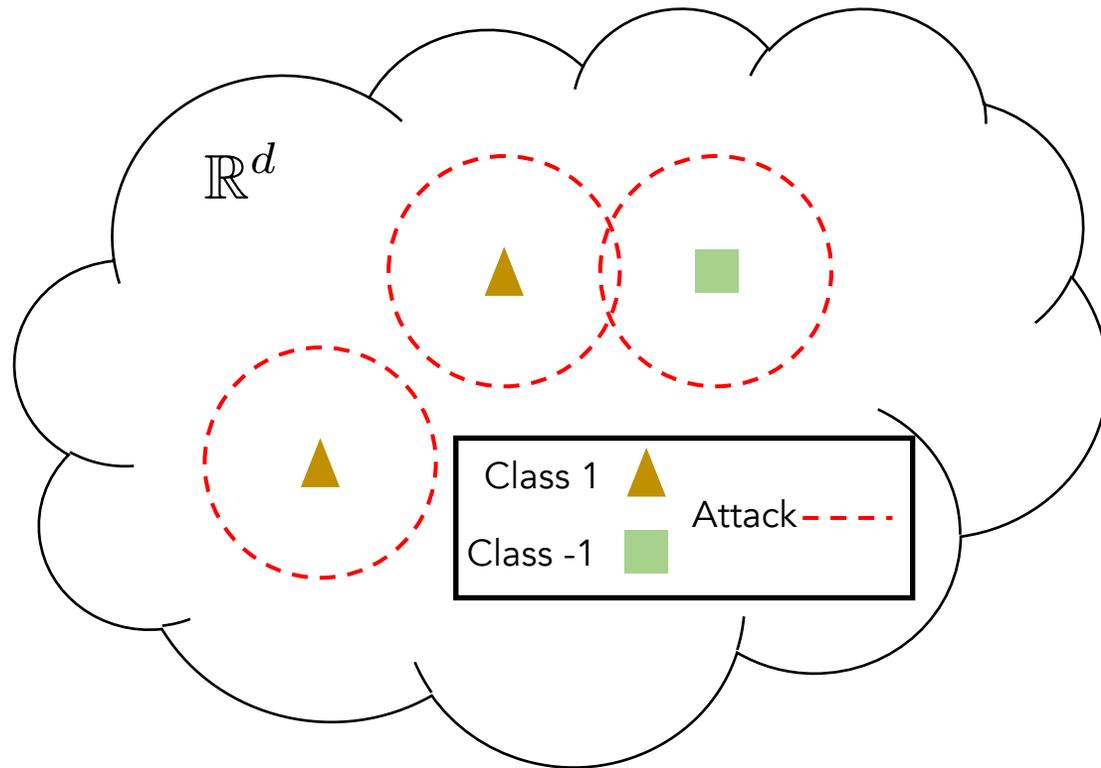


Minimal working example

Determining lower bounds on cross-entropy

Data distribution and Attack

- Data (in \mathbb{R}^d) is drawn from two classes (1 and -1), with equal sampling probability for each point
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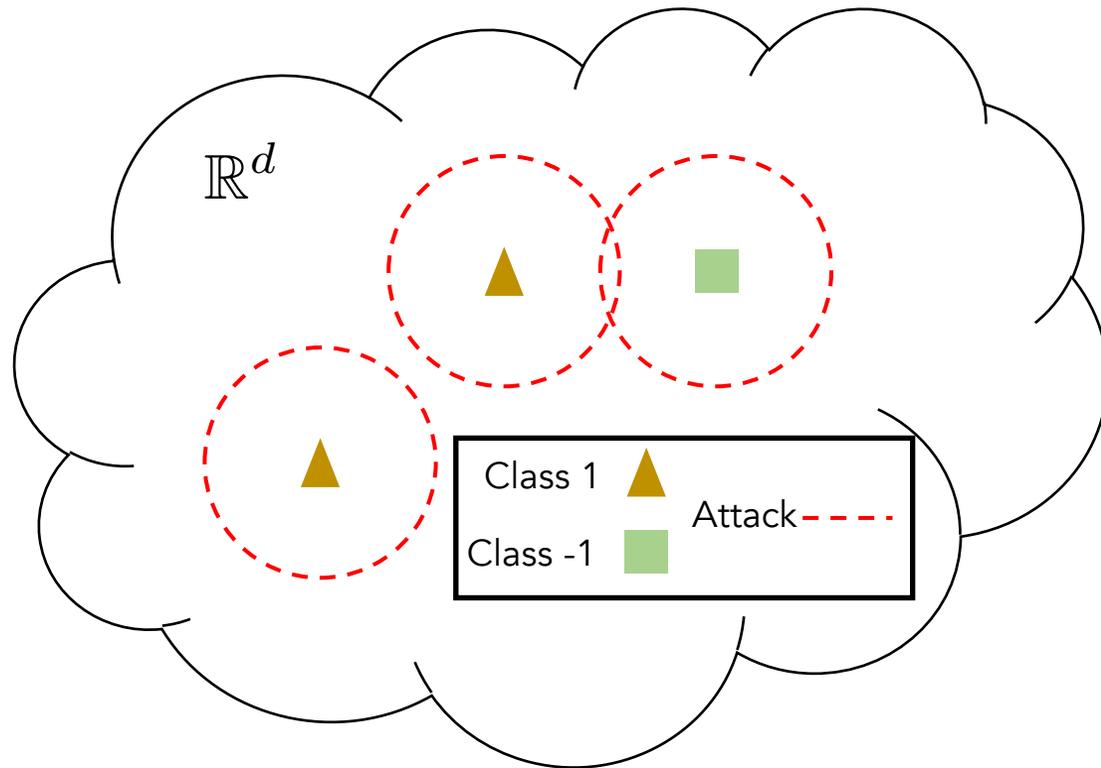


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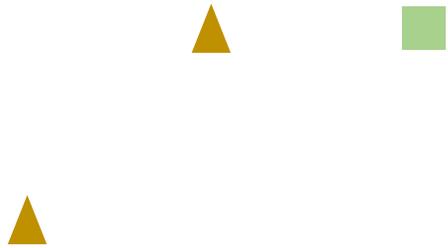


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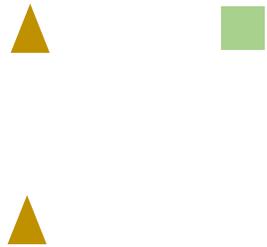
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Determining lower bounds on cross-entropy

Conflict graph \mathcal{G}



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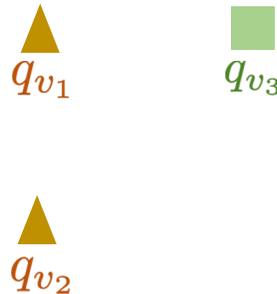
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Graph representation and solution

Determining lower bounds on cross-entropy

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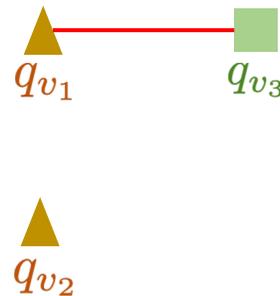
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Determining lower bounds on cross-entropy

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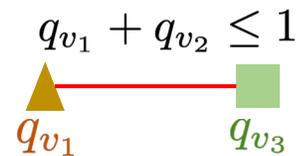
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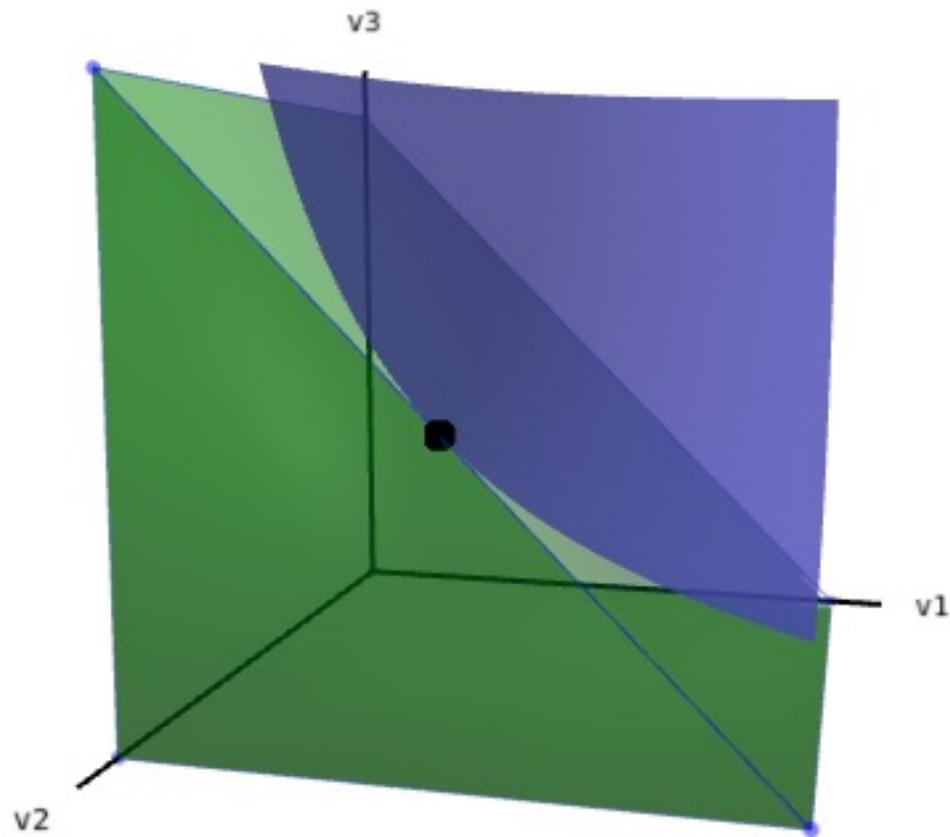
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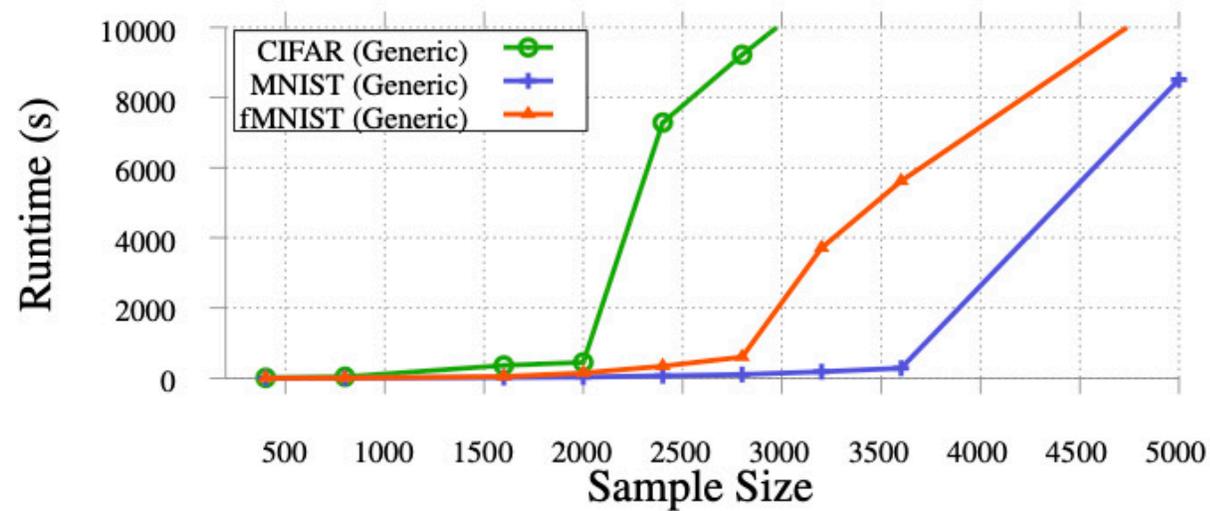
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- Enforce constraints on the convex minimization problem
- Intersection of polytope and loss surface gives correct classification probs.

Efficiently computing lower bounds

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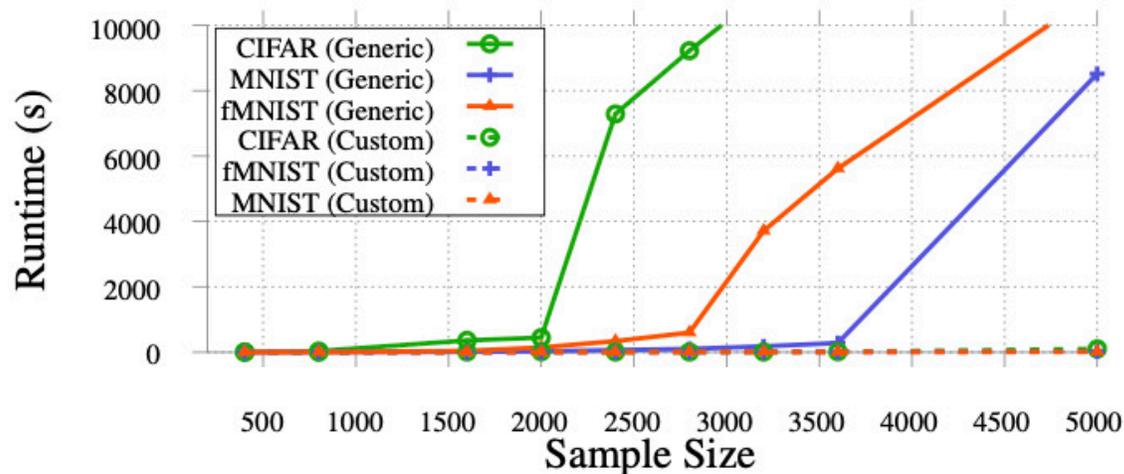
Generic convex solver

- Tractable in theory, but too slow in practice (~13 hours for complete 2-class CIFAR-10)

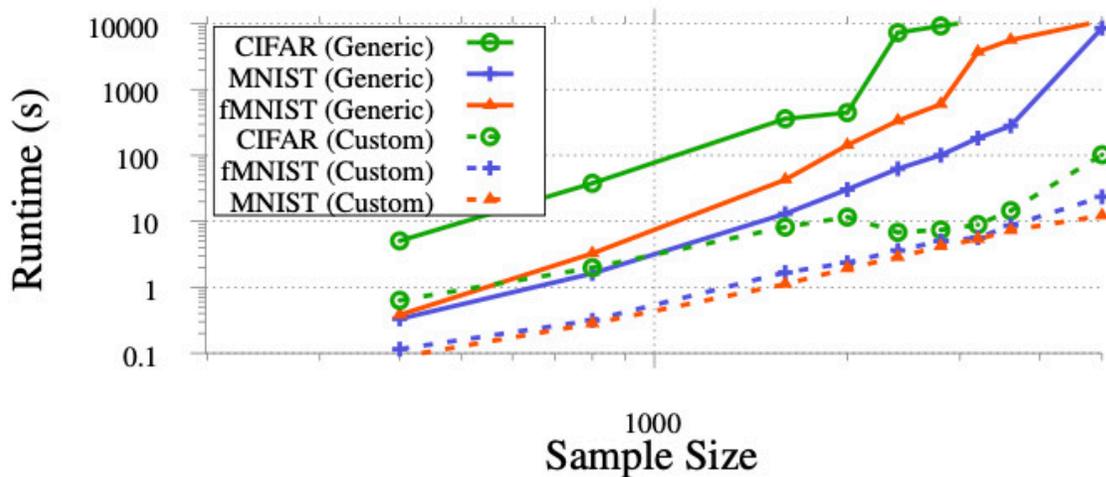


Efficiently computing lower bounds

Linear-linear



Log-log



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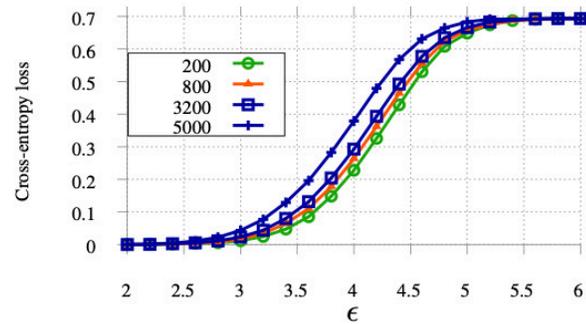
Custom algorithm

- Simultaneously finds both the optimal classifier (primal) and attack (dual)
- Achieves 1000x speed-up by
 - iteratively splitting graph into portions where probs. are over/under-estimated
 - Utilizing the bipartite graph structure
- Enables the computation of lower bounds in a vast range of settings

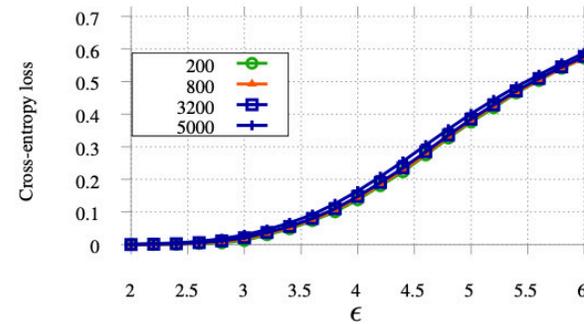
Comparing optimal and empirical CE loss

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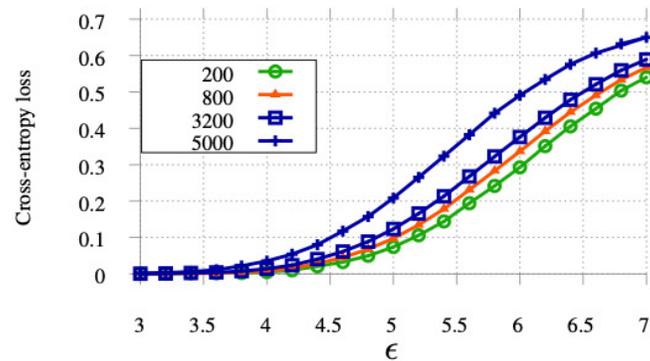
Optimal cross-entropy loss



MNIST



Fashion MNIST

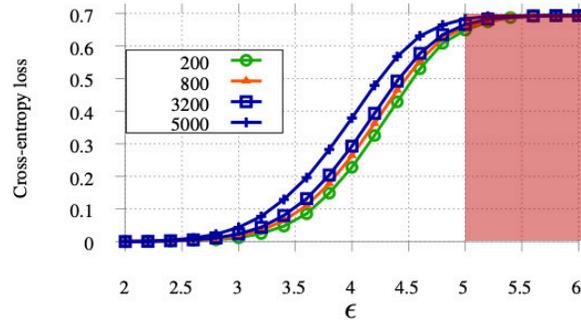


CIFAR-10

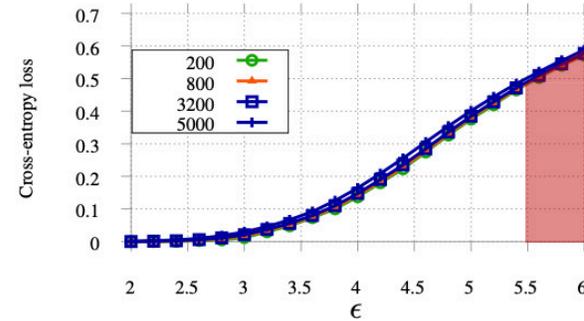
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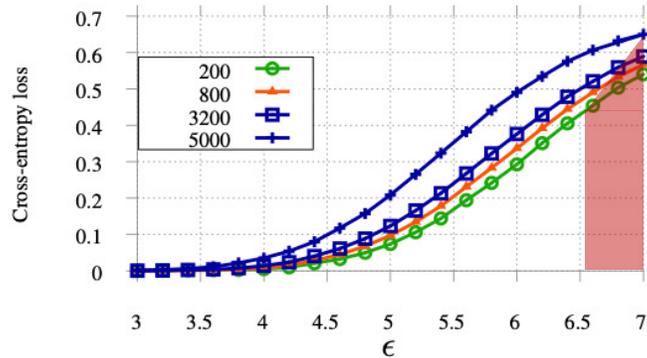
- Identifies regimes for each dataset where the 2-class robust classification problem is challenging/impossible



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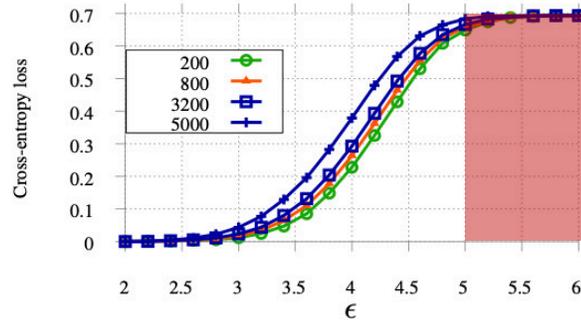


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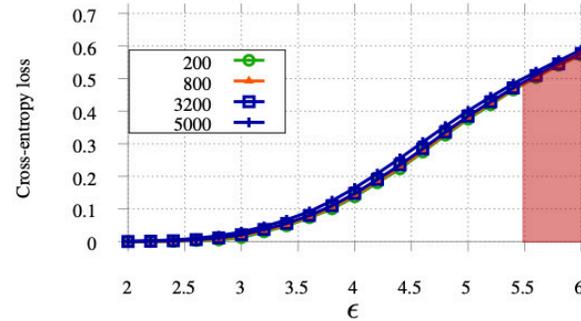
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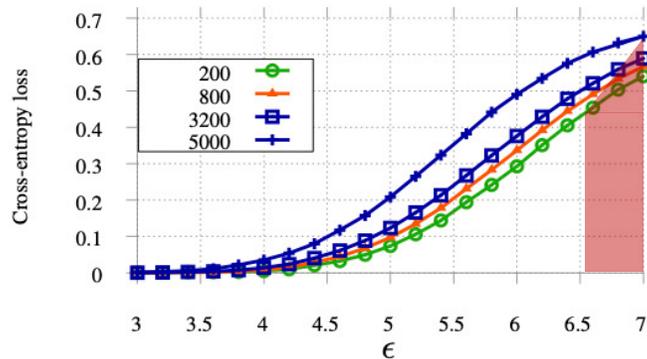
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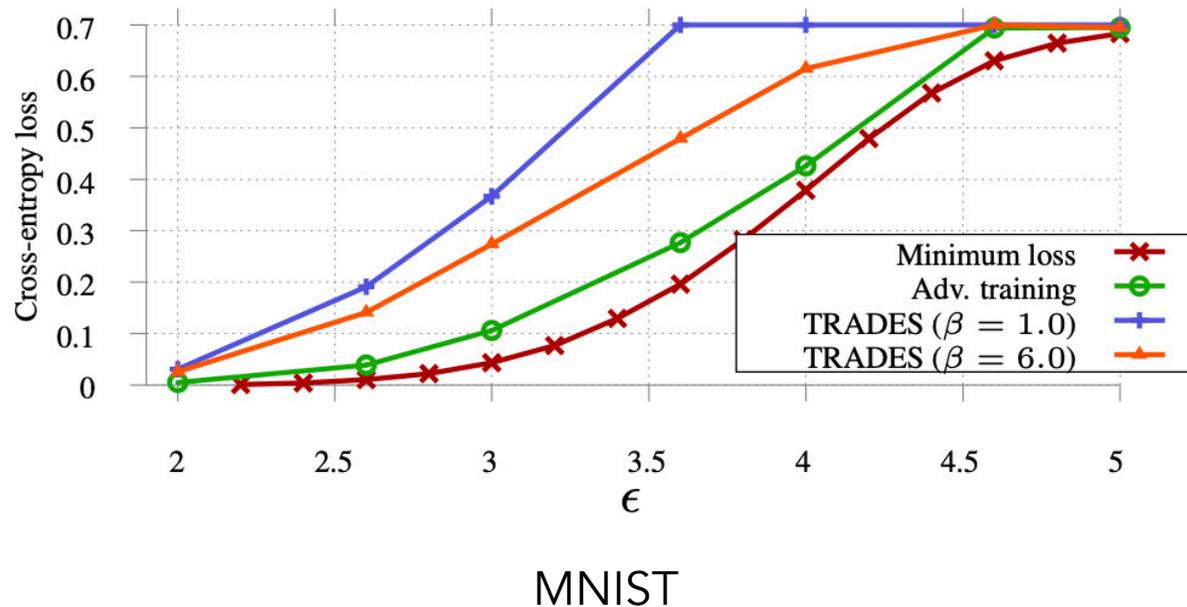


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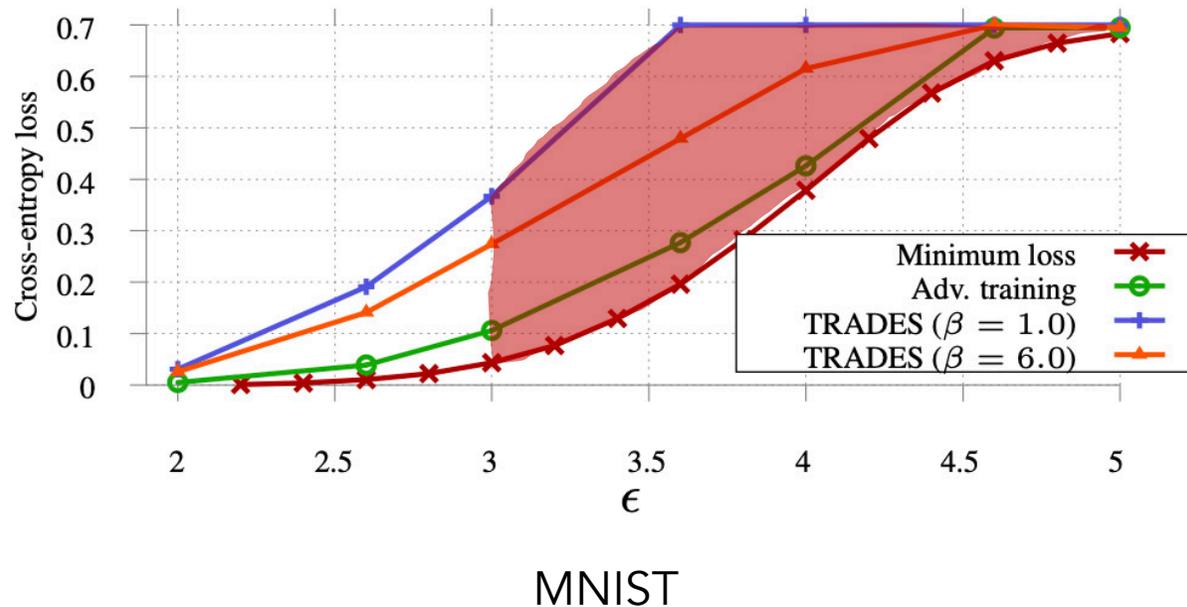
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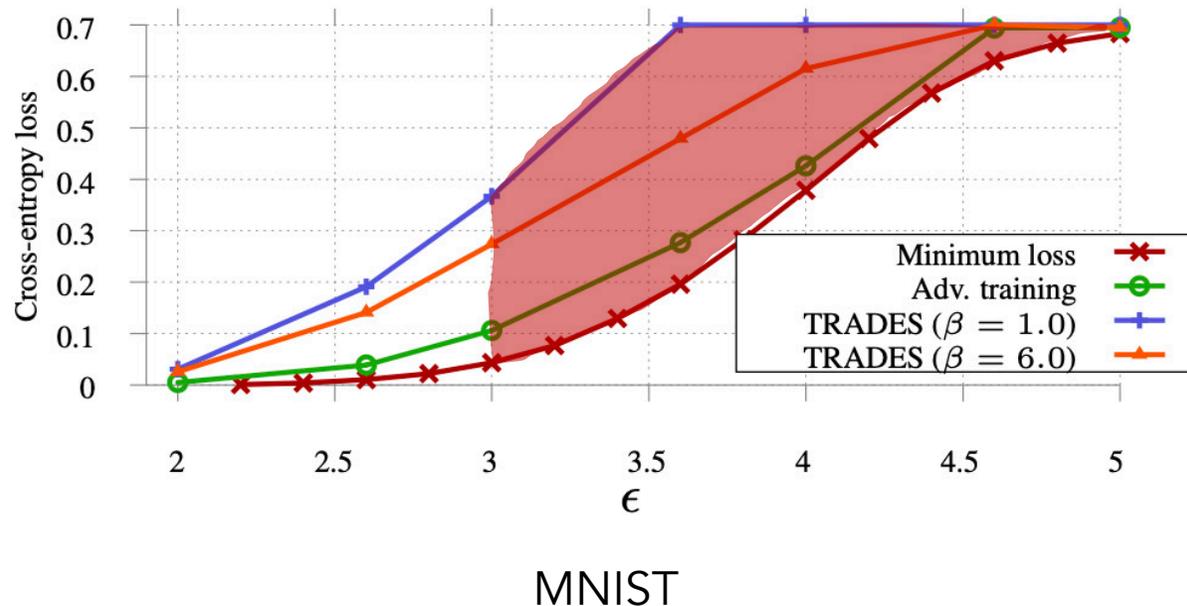
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- Current robust training is close to optimal (w.r.t strong empirical attack) at lower budgets
- Gap exists between the empirical loss of a robustly trained classifier and optimal one at higher budgets
- Closing the gap and its impact on generalization is an **open question**

Paper:

<https://arxiv.org/abs/2104.08382>



Code:

<https://github.com/arjunbhagoji/log-loss-lower-bounds>

