

Not All Memories are Created Equal: Learning to Forget by Expiring

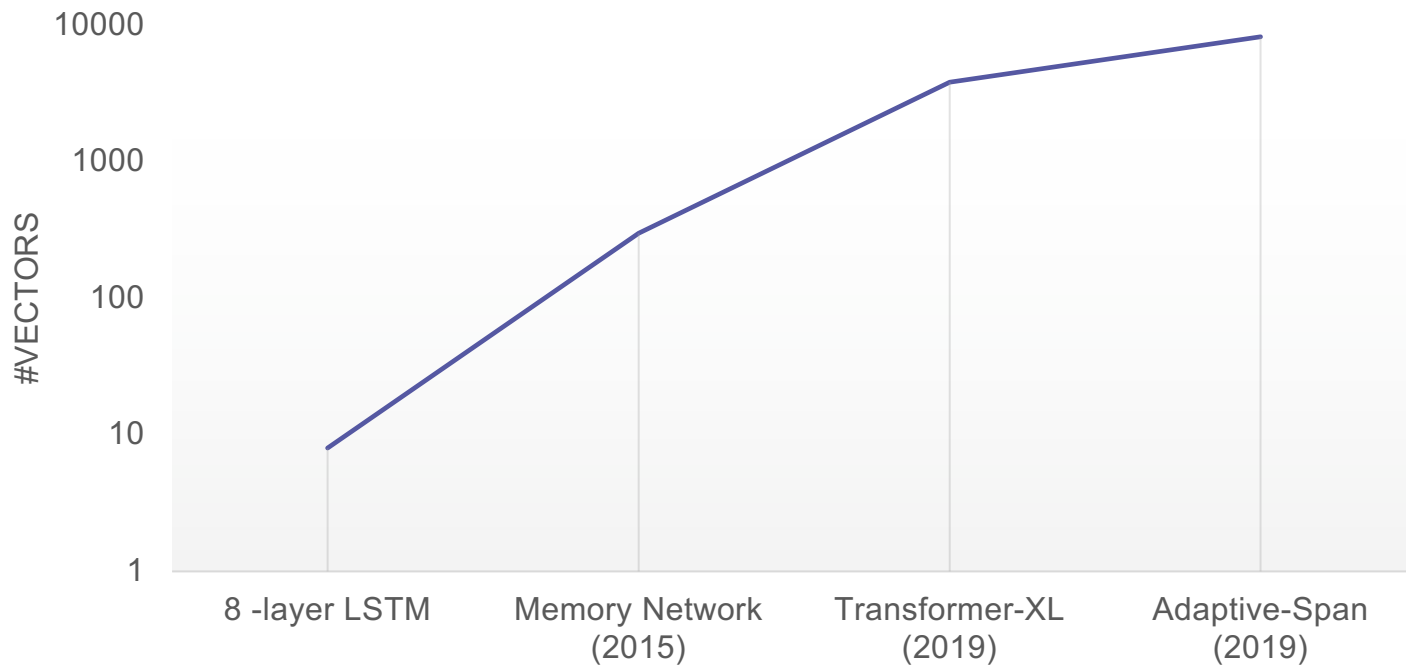
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ICML 2021



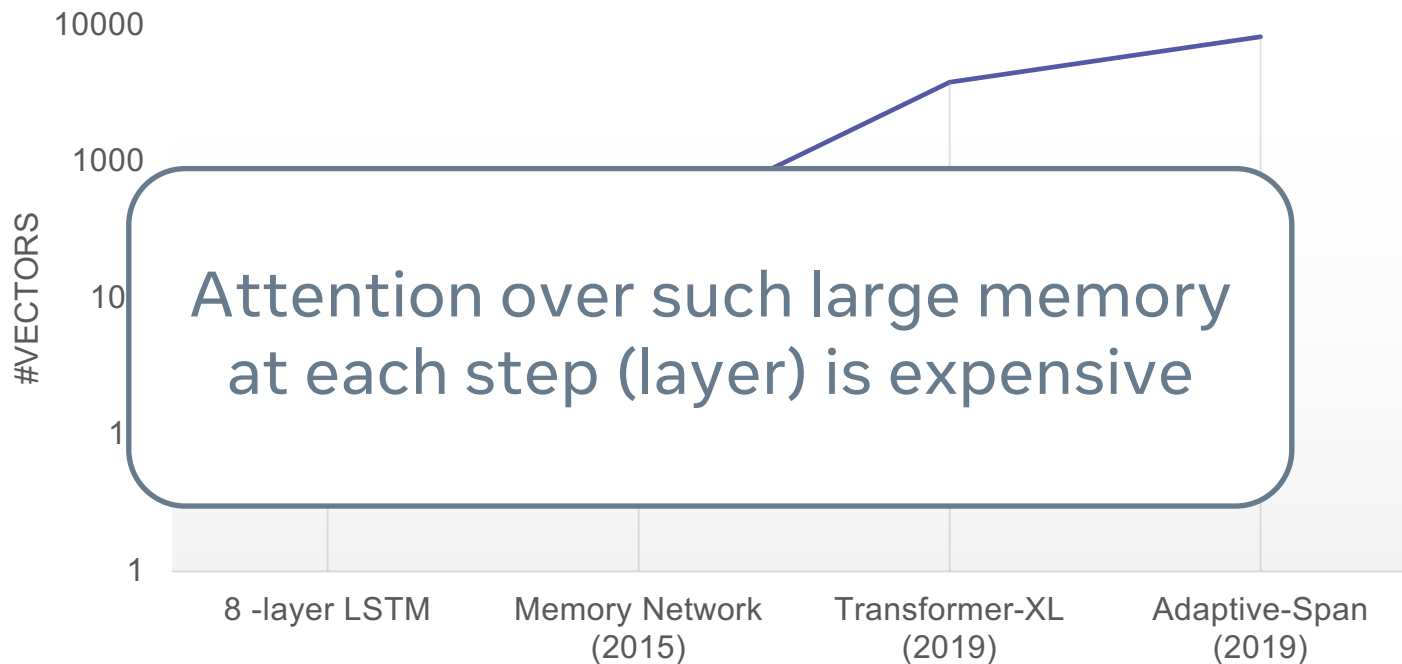
Motivation

- External memory (e.g. Transformer) allows access to **past states**
 - Selective reading via the attention mechanism
 - Important for NLP, Reinforcement Learning
- **Scaling problem:** all memories stored in the same way
 - irrelevant memories take up space and compute
 - high computational cost when scaling
- Can we learn to **forget irrelevant** memories?

Related I: Memory Size Growth



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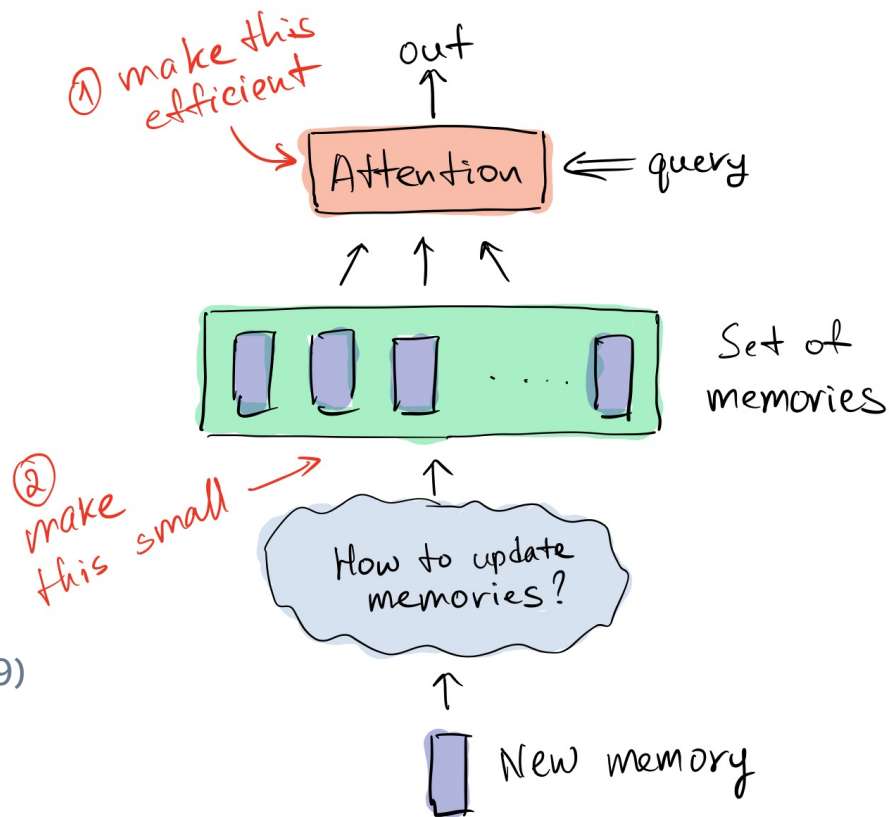
Related II: Two (orthogonal) Approaches

1. Faster search: given a query, efficiently attend over memories

- Ex) Routing (Roy et al.), Linear Trans. (Katharaopoulos et al.), Performer (Choromanski et al.), Reformer (Kitaev et al.) all in 2020.

2. Small memory: keep the number of memories small

- Transformer-XL (Dai et al., 2019)
- Adaptive-span (Sukhbaatar et al., 2019)
- Compressive (Rae et al., 2020)



Related: Reducing Memory Size

Method	How memory is handled	Complexity T tokens
Transformer	Never forgets	$\mathcal{O}(T^2)$
Fixed-span (e.g. Transformer-XL)	Memory is forgotten after L steps	$\mathcal{O}(TL)$ $L \ll T$
Adaptive-span	Learn L from data per layer → most layers have small L'	$\mathcal{O}(TL')$ $L' \ll L$
Compressive Trans.	Merge C memories into a single vector	$\mathcal{O}(TL/c)$

Related: Reducing Memory Size

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Compressive Trans.	Merge C memories into a single vector	$\mathcal{O}(TL/c)$

All memories are treated equally regardless of their importance!



Method: Expire-Span

Learn to forget irrelevant memories

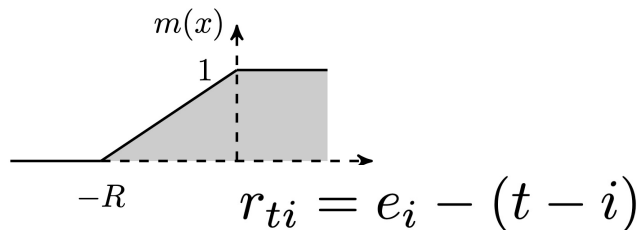
- Assign an **expiration** date to each memory
 - Depends on context
- Memory is **removed** after that date
→ free space for important memories
- Memories are gradually decayed
→ learning by backpropagation

Some equations

- Compute Expire-spans from the hidden state

$$e_i = L\sigma(\mathbf{w}^\top \mathbf{h}_i + b)$$

- Soft masking function over the remaining span



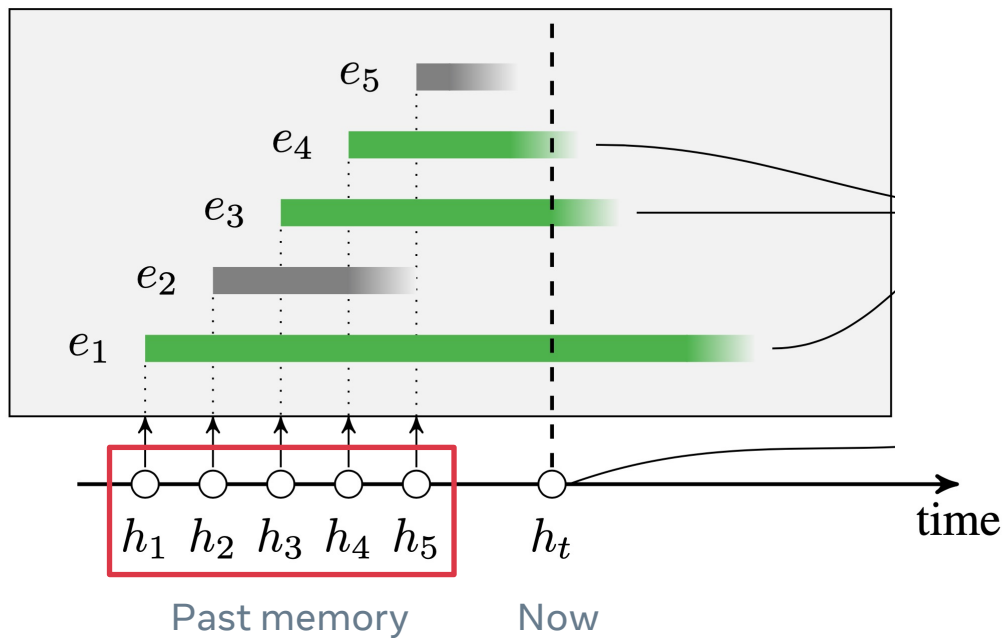
- Mask attention weights

$$a'_{ti} = \frac{m_{ti} a_{ti}}{\sum_j m_{tj} a_{tj}}$$

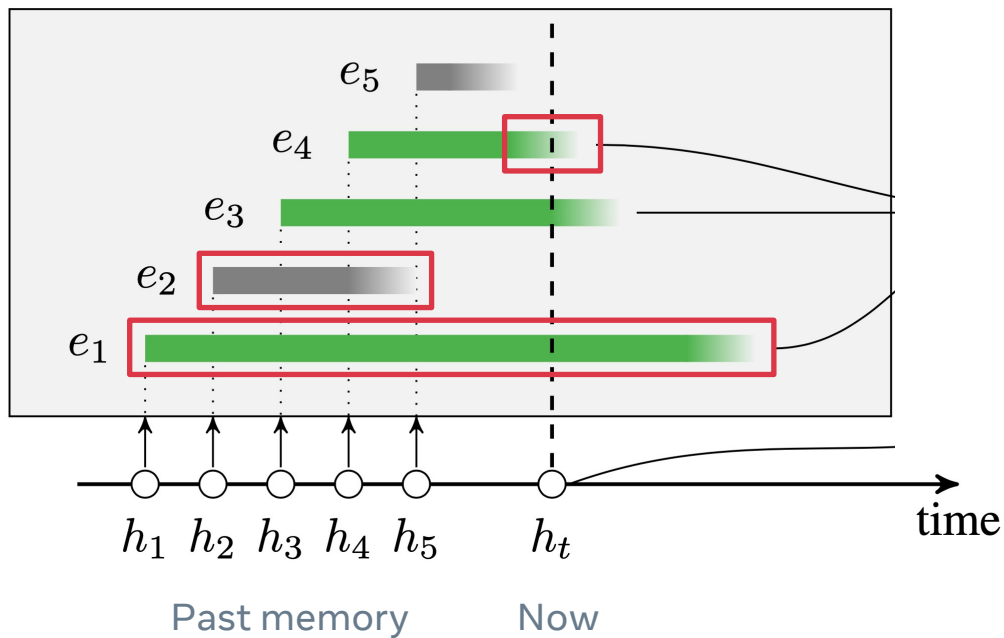
- Auxiliary loss term for reducing the memory size

$$L_{\text{total}} = L_{\text{task}} + \alpha \sum_i e_i / T$$

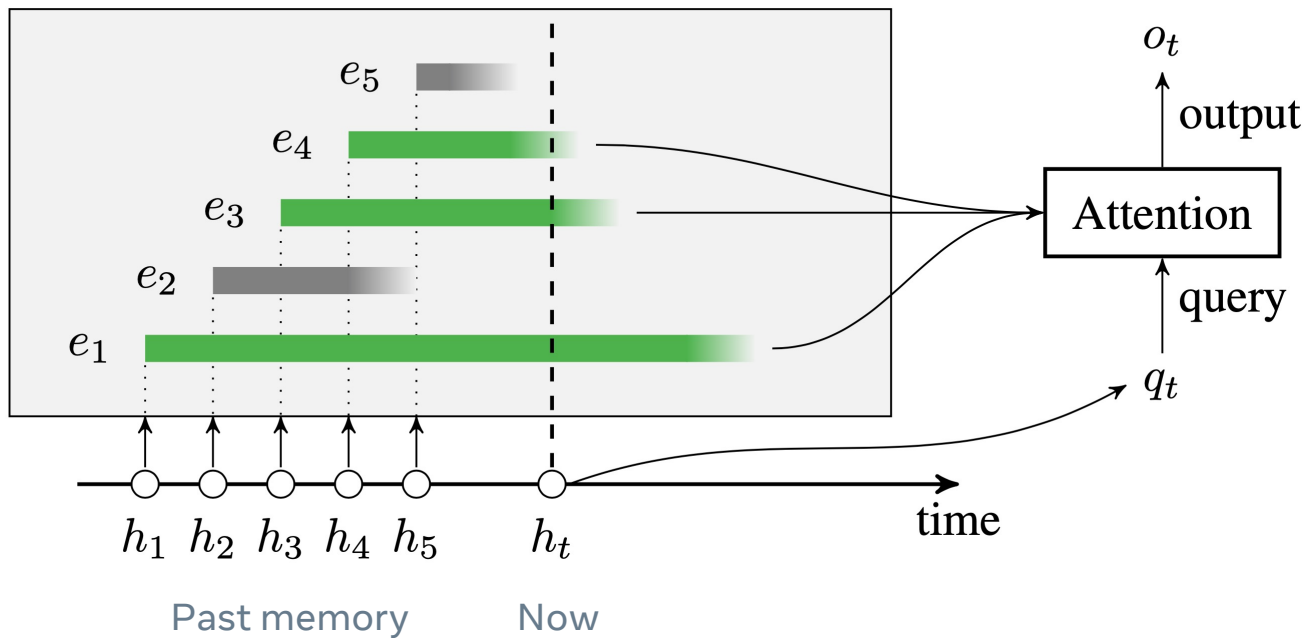
Expire-Span example



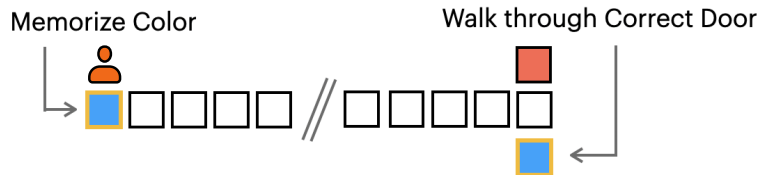
Expire-Span example



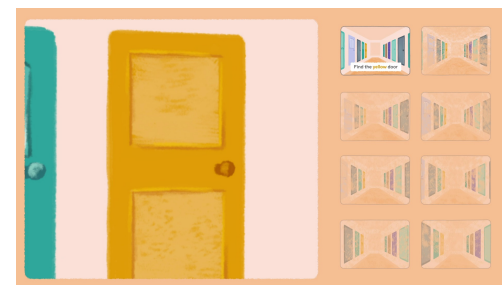
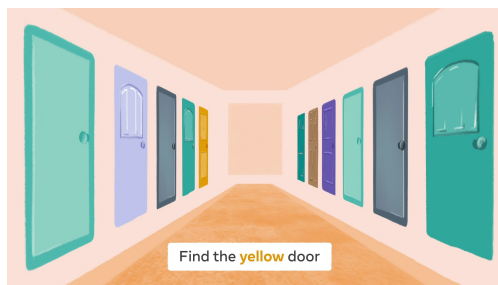
Expire-Span example



Corridor Task

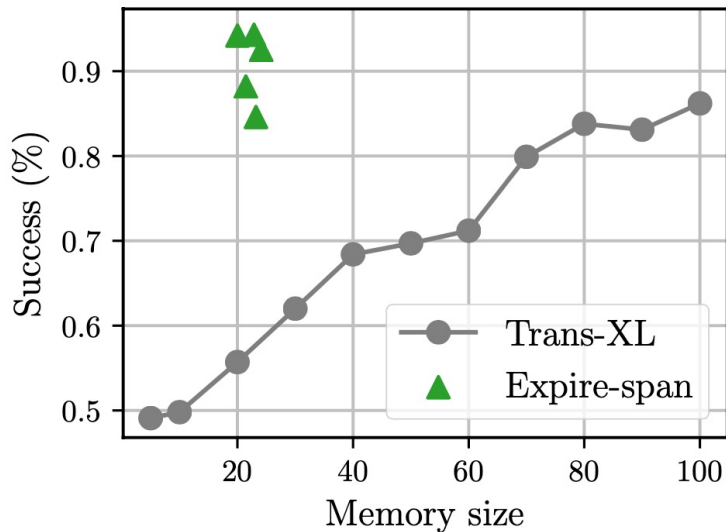
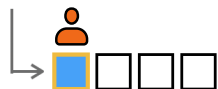


1. At start, the agent sees a color
2. Cross a long corridor
3. Open the door of the same color

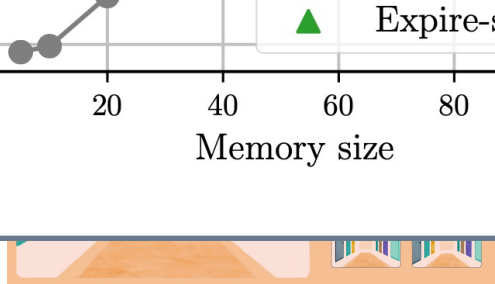
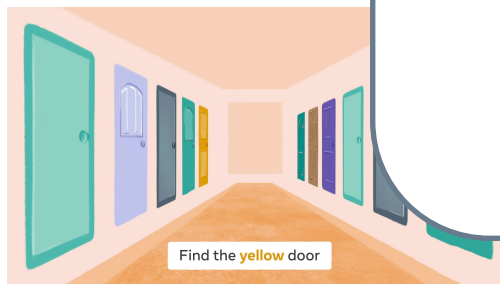


Corridor Task

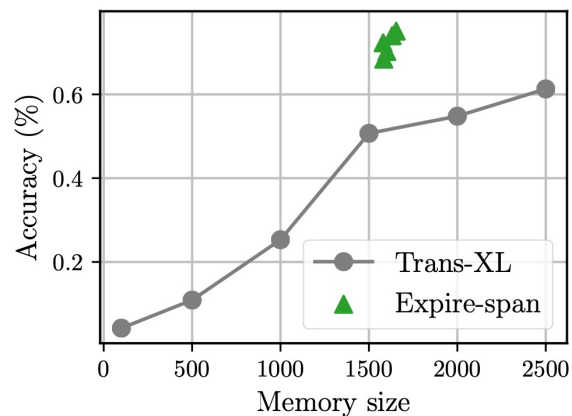
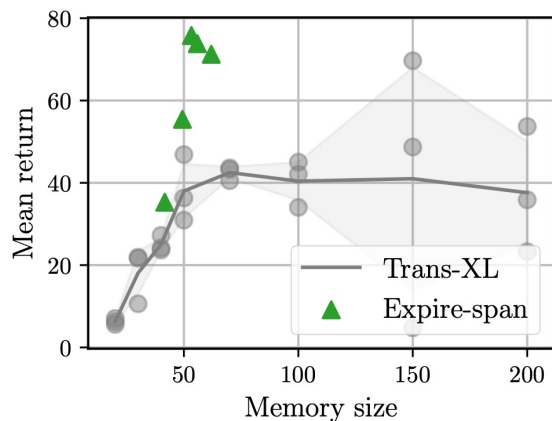
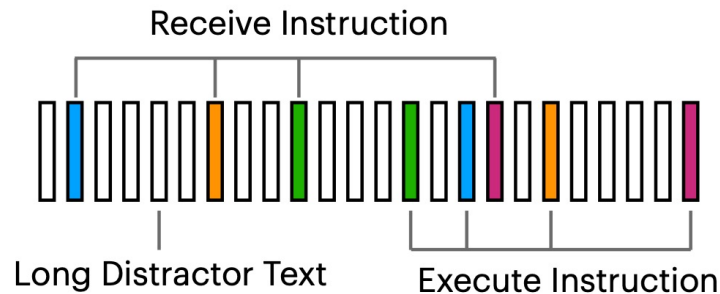
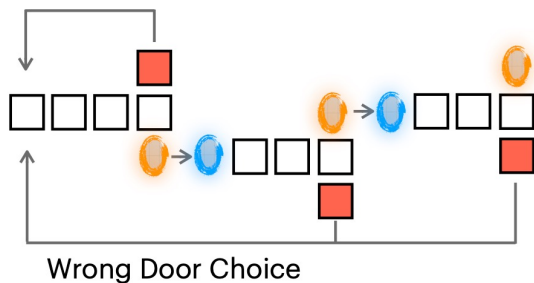
Memorize Color



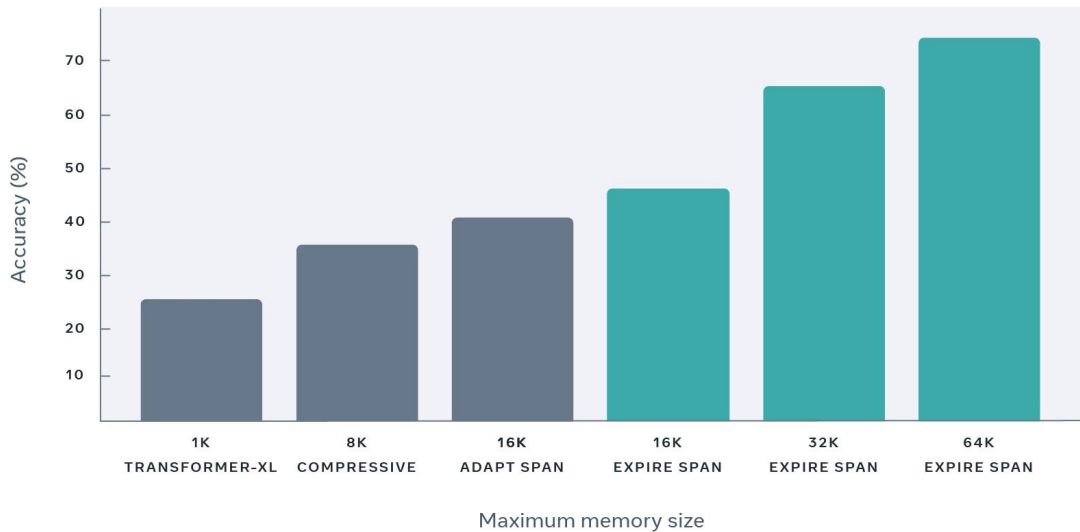
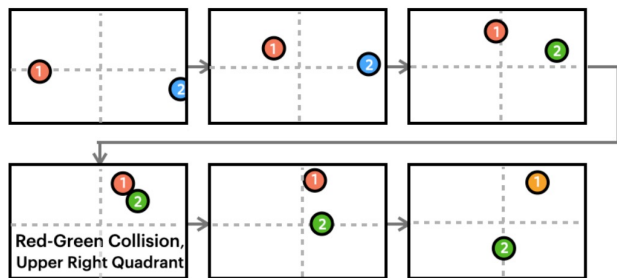
It sees a color
door
the same color



Portal and Instruction Tasks

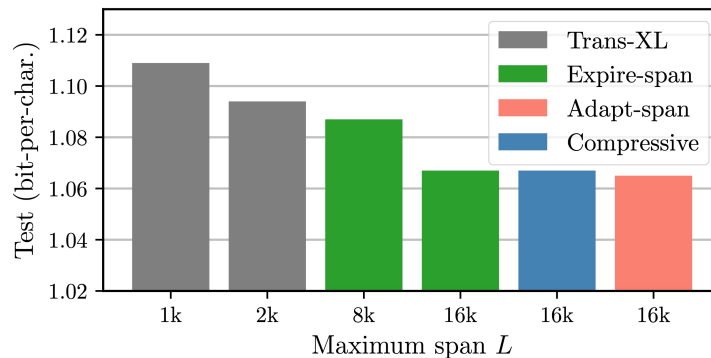
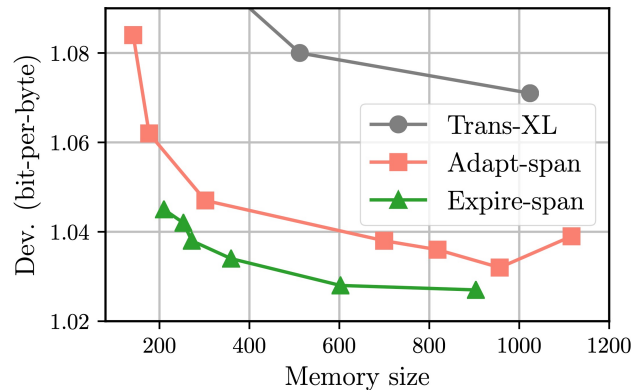


Object Collision Task



Language Modeling Task

- Character-level Enwik8
 - SoTA performance
 - Spans max=22k mean=1.2k
- Character-level PG19
 - Comparable performance
 - 3x smaller memory size than adaptive-span



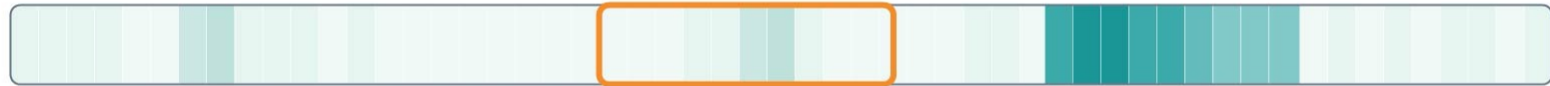
Model efficiency

TASK	MODEL	PERFORMANCE	GPU MEMORY (GB)	TIME/BATCH (MS)
Enwik8	Compressive Transformer	1.05 bpb	21	838
	Adaptive-Span	1.05 bpb	20	483
	Expire-Span	1.03 bpb	15	408
Char-level PG-19	Compressive Transformer	1.07 bpc	17	753
	Adaptive-Span	1.07 bpc	13	427
	Expire-Span	1.07 bpc	15	388
Object collision	Compressive Transformer	63.8% error	12	327
	Adaptive-Span	59.8% error	17	365
	Expire-Span	52.2% error	12	130

Expiration in Expire-Span



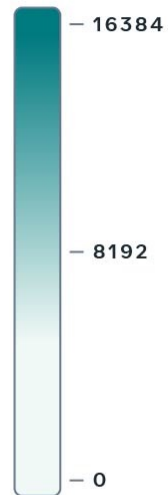
powerful influence in **Egypt**. To **Alexander** the Great the



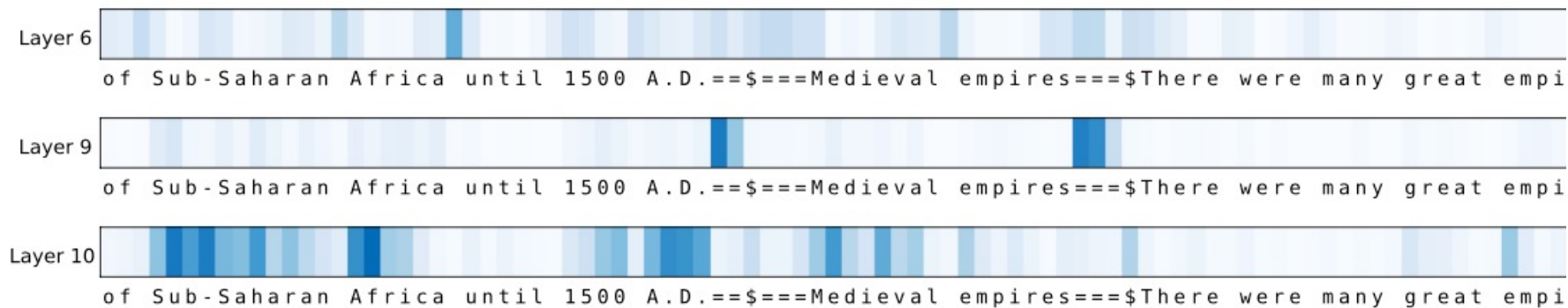
powerful influence in **somewhere**. To **Alexander** the city



powerful influence in **Humpty Dumpty**. To **Alexander** the



Different Layers focus on different things



Expire-spans at different layers (enwik8):

Layer 6: space tokens have long spans → word-level

Layer 9: newlines, section titles → sentence, section level

Layer 10: named entities

Conclusion

- A new method for learning to forget at scale
 - What to forget is learnt from data itself
 - End-to-end training with backpropagation
- Successful forgetting Reinforcement Learning tasks
- In real-world Language Modeling tasks
 - Most memories can be forgotten
 - Improved efficiency and performance

Thank You