Privacy-Preserving Video Classification with

Convolutional Neural Networks

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Video Classification - Applications

Surveillance

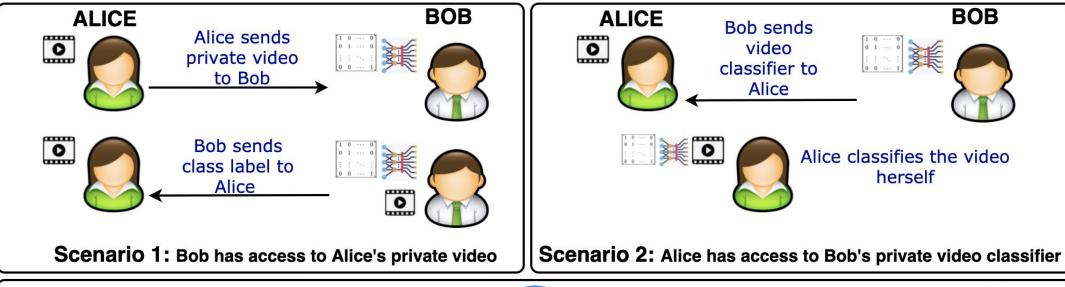
- Security
 - o identify strangers, identify threatful actions, home monitoring systems,
 - o facial recognition, masked face detection and recognition
- Retail identify shoplifting
- Detecting concentration of students in online courses
- Activity recognition in care centers baby monitoring systems, detection of abusive activities

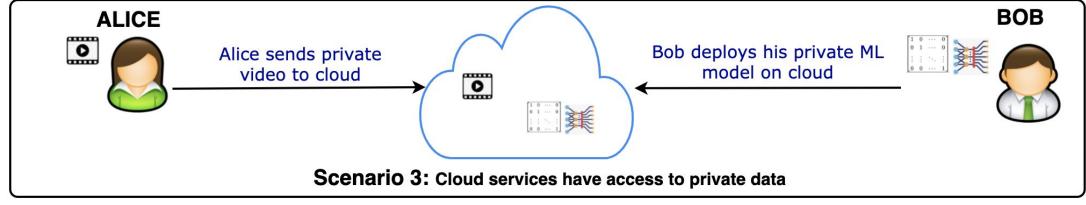
Behavioral analysis

- Gesture analysis
- Sentiment and mood analysis
- Driver drowsiness
- Stress detection
- Eye gaze estimation
- Face, gesture and body analysis for monitoring intervention-measure compliance for COVID-19

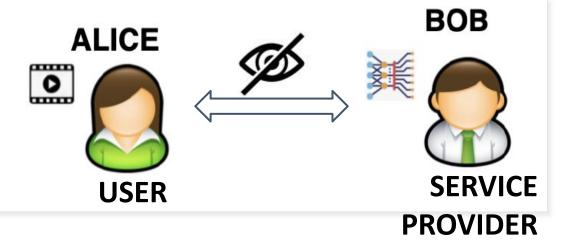
Many more ...

Video Classification - Undesirable Scenarios





Problem Statement



Find a solution to

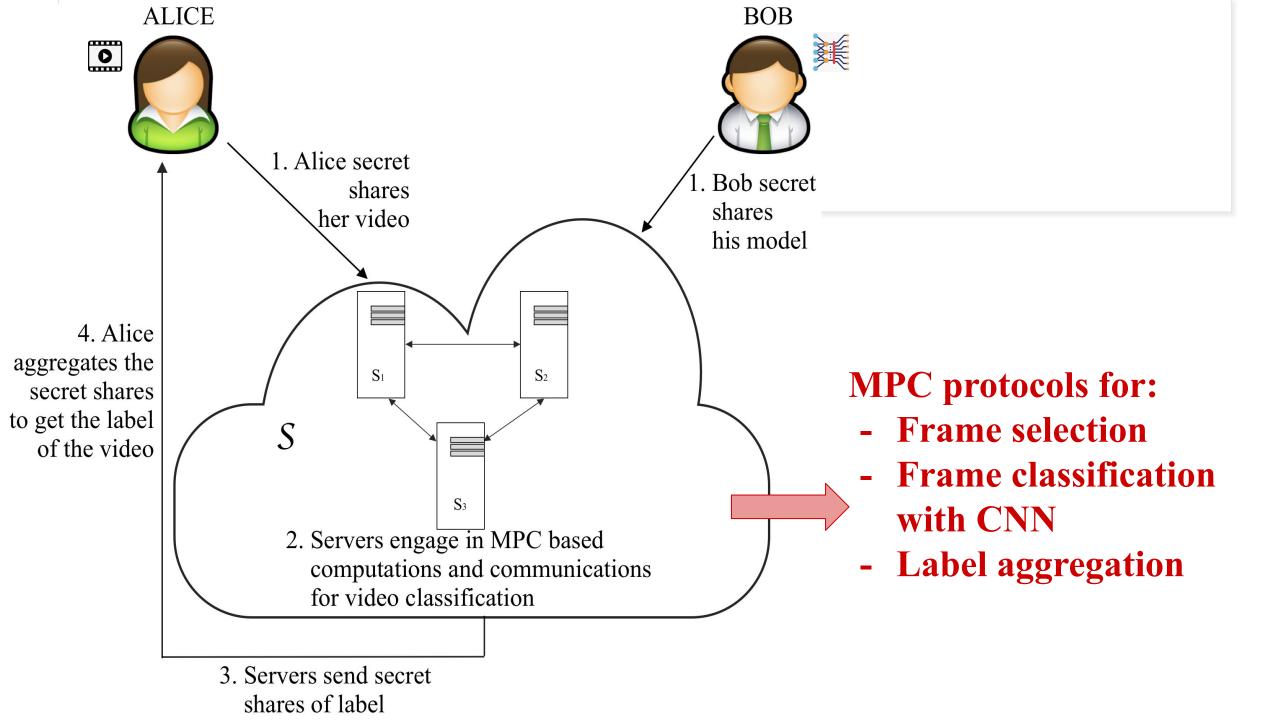
- **Classify** a video
- Protect Alice's video
- Protect Bob's video classifier

with

- 'No' information leakage
- No special hardware
- Reduced computational complexity

using

Secure Multi-Party computation (SMC/MPC)



Step 1: Oblivious Frame Selection

ALICE

•

Alice's Frames A Nxhxwxc

| Fran | ne 1 | Fran | ne 2 | Fran | ne 3 | Frame 4 | |
|------|------|------|------|------|------|---------|----|
| 1 | 2 | 9 | 10 | 5 | 6 | 13 | 14 |
| 3 | 4 | 11 | 12 | 7 | 8 | 15 | 16 |

Secure Flattening N: Total number of frames in video

h: Height of each frame

w: Width of each frame

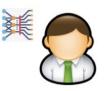
c: Channels in the video

n: Number of frames to be selected

Bob's Frame Selection Matrix

B n x N
0 1 0 0
0 0 0 1

BOB



Flattened Matrix A flat N x (hxwxc)

| Frame 1 | 1 | 2 | 3 | 4 |
|---------|----|----|----|----|
| Frame 2 | 9 | 10 | 11 | 12 |
| Frame 3 | 5 | 6 | 7 | 8 |
| Frame 4 | 13 | 14 | 15 | 16 |

Secure Matrix Multiplication

Selected Frames F_{flat}n x (hxwxc)

Frame 2 9 10 11 12

Frame 4 13 14 15 16

Secure Expansion

Selected Frames Fnxhxwxc

Frame 2 Frame 4
9 10 13 14
11 12 15 16

Parties hold the Secret Shares of the Expanded

Tensor

This example:

N: 4 frames in video

h:2

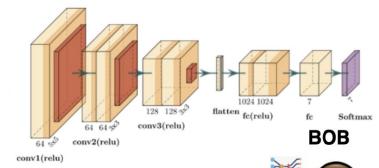
w : 2

c:1 (grayscale)

n: 2 frames selected

B selects Frame 2 and 4

Step 2: Private Frame Classification





Efficient secure image classification protocols available

- Operations for frame classification*:
 - \blacksquare Convolution: π_{DMM} , π_{DM}

 - \blacksquare Fully Connected layers: π_{DMM}
 - Softmax: π_{SOFT}

Approximated Softmax:**

$$f(u_i) = \begin{cases} \frac{\text{RELU}(u_i)}{\sum\limits_{j=1}^{C} \text{RELU}(u_j)}, & \text{if } \sum\limits_{j=1}^{C} \text{RELU}(u_j) > 0\\ \\ \frac{1/C}{C}, & \text{otherwise} \end{cases}$$

^{*} A. Dalskov, D. Escudero, and M. Keller. Secure evaluation of quantized neural networks. Proceedings on Privacy Enhancing Technologies, 2020(4):355–375, 2020.

^{**} P. Mohassel and Y. Zhang. Secureml: A system for scalable privacy-preserving machine learning. In 2017 IEEE Symposium on Security and Privacy (SP), pages 19–38, 2017.

Step 3: Secure Label Aggregation

Protocol 3 Protocol $\pi_{\mathsf{LABELVIDEO}}$ for classifying a video securely based on the single-frame method

Input: A video $\mathcal V$ secret shared as a 4D-array $[\![A]\!]$, a frame selection matrix secret shared as $[\![B]\!]$, the parameters of the ConvNet model $\mathcal M$ secret shared as $[\![M]\!]$

Output: A secret share [L] of the video label

9: $[L] \leftarrow \pi_{\mathsf{ARGMAX}} ([prob_{\mathsf{sum}}])$

10: return $\llbracket L \rrbracket$

 Let [prob_{sum}] be a list of length C that is initialized with zeros in all indices.

```
2: [\![F]\!] \leftarrow \pi_{\mathsf{FSELECT}}([\![A]\!], [\![B]\!])
3: for all [\![F[j]\!]\!] do
4: [\![SM_{\mathsf{approx}}\!]\!] \leftarrow \pi_{\mathsf{FINFER}}([\![M]\!], [\![F[j]\!]\!])
5: for i=1 to C do
6: [\![prob_{\mathsf{sum}}[i]\!]\!] \leftarrow [\![prob_{\mathsf{sum}}[i]\!]\!] + [\![SM_{\mathsf{approx}}[i]\!]\!]
7: end for
8: end for
```

| | SM _{approx} for Frames | | | | | | | |
|----------|---------------------------------|------|---|---|------|------|------|--|
| Labels → | 1 | 2 | 3 | 4 | 5 | 6 | 7 | |
| Frame 1 | 0 | 0 | 0 | 0 | 0.28 | 0 | 0.72 | |
| Frame 2 | 0 | 0 | 0 | 0 | 0.55 | 0.45 | 0 | |
| Frame 3 | 0 | 0 | 0 | 0 | 0.83 | 0.17 | 0 | |
| Frame 4 | 0 | 0.21 | 0 | 0 | 0.48 | 0.31 | 0 | |

| nei - | | | | | | | |
|--------------|---|------|---|---|------|------|------|
| $prob_{sum}$ | 0 | 0.21 | 0 | 0 | 2.14 | 0.93 | 0.72 |
| 110- | | | | | | | |

Output Label L is 5

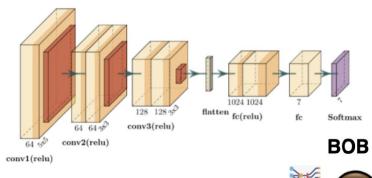
The probabilities for each class are summed up over all the frames.

Index with maximum probability is the class label

Experiments



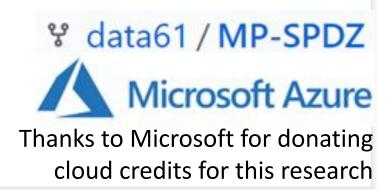
- Emotion detection in a video
- RAVDESS dataset*
 - 1,116 videos for train/validation; 132 videos for testing
 - 7 emotions: happy, sad, angry, fearful, surprised, disgust, neutral
- Bob has trained CNN model with 1.5 M parameters
 - video preprocessing: face detection, alignment, cropping, resizing, converting to grayscale, normalization





^{*}S.R. Livingstone and F.A. Russo. The Ryerson audio-visual database of emotional speech and song (RAVDESS): A dynamic, multimodal set of facial and vocal expressions in North American English. PloS One, 13(5), 2018.

Experimental Setup



- 2PC/3PC/4PC: 2, 3 or 4 computing parties (servers), one of which may be corrupted by an adversary
- passive (semi-honest): corrupted party follows protocol instructions but tries to learn information from the messages it sees
- active (malicious): corrupted party may deviate from protocol instructions
- F32s Azure VMs: 32 vCPUs, 64 GiB Memory, connected over up to 14 Gbps link

Results

Accuracy over the test set: 56.8% (same as that in-the-clear - without secure pipeline)

Table 4. Averages for classifying one RAVDESS video of duration 3-5 seconds. Average metrics are obtained over a set of 10 such videos with a number of frames in the 7-10 range on F32s VMs with n_threads=32 in MP-SDPZ. VC: time to classify one video ($\pi_{LABELVIDEO}$); FS: time for frame selection for one video ($\pi_{FSELECT}$); FI: time to classify a selected frame for one video averaged over all selected frames in the videos (π_{FINFER}); LA: time taken for label aggregation (sum up all probabilities, π_{ARGMAX}). Communication is measured per party.

| F32s V2 | VMs | Time VC | Time FS | Time single FI | Time LA | Comm. VC |
|---------|-------------------|---------------------------------------|-----------------------|-------------------------------------|---|----------------------------------|
| Passive | 2PC 3PC | 302.24 sec 8.69 sec | 12.95 sec 0.07 sec | | 0.00500 sec 0.00298 sec | 374.28 GB 0.28 GB |
| Active | 2PC 3PC 4PC | 6576.27 sec 27.61 sec 11.67 sec | | 759.211 sec 2.05 sec 0.57 sec | 0.00871 sec 0.00348 sec 0.00328 sec | 5492.38 GB 2.29 GB 0.57 GB |

Conclusion and Future Work

- First baseline end-to-end privacy-preserving solution to classify a video using MPC
- Novel baseline MPC protocols for
 - oblivious frame selection
 - secure label aggregation
- Demonstrated feasibility of our solution to detect emotions in a video
 - with no information leakage (mathematically provable)
 - with state-of-the-art accuracy: as accurate as in-the-clear (without encryption)
 - no special hardware

Future directions

- Use of machine learning for intelligence frame selection
- Develop MPC protocols for other state-of-the-art video classification methods beyond single-frame technique

