

Maxwell Nye, Luke Hewitt, Josh Tenenbaum, Armando Solar-Lezama

Goal: We want to automatically write code from the kinds of specifications humans can easily provide, such as examples or natural language instruction.

List Processing from IO: Text Editing from IO:

 $[1, 2, 3, 4, 5] \rightarrow [2, 4]$ Max Nye \rightarrow Nye, M. $[7, 8, 0, 9] \rightarrow [8, 0]$

Luke Hewitt \rightarrow Hewitt, L.

Natural language + $IO \rightarrow code$

"Consider an array of numbers, find elements in the given array not divisible by two" $[1, 2, 3, 4, 5] \rightarrow [1, 3, 5]$ $[7, 8, 0, 9] \rightarrow [7, 9]$



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Given:

 $[1, 2, 3, 4, 5] \rightarrow [2, 4]$ $[0, 6, 2, 7] \rightarrow [0, 6, 2]$ $[5, 10, 5, 1, 8] \rightarrow [10, 8]$ Goal: Write a program which maps inputs to outputs

How might people solve problems like this?



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How might people solve problems like this?

People use a flexible trade-off between **pattern recognition** and **reasoning**



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Easy problem:

Spec: $[1, 2, 3, 4, 5] \rightarrow [2, 4]$ $[0, 6, 2, 7] \rightarrow [0, 6, 2]$ $[5, 10, 5, 1, 8] \rightarrow [10, 8]$

Solution:



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Solution:

```
filter(lambda x: x%2==0, input)
```



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Solution:

filter(lambda x: x%2==0, input)

Fast, using pattern recognition



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More difficult problem:

Spec: [3, 4, 5, 6, 7] \rightarrow [4, 7] [10, 8, 7, 3, 2, 1] \rightarrow [10, 7, 1] [5, 1, 2, 13, 4] \rightarrow [1, 13, 4]

Solution:



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More difficult problem:

Spec:
[3, 4, 5, 6, 7] → [4, 7]
[10, 8, 7, 3, 2, 1] → [10, 7, 1]
[5, 1, 2, 13, 4] → [1, 13, 4]

Solution:

filter(<SOMETHING>, input)

(Fast, using pattern recognition)



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More difficult problem:

Solution:

filter(<SOMETHING>, input)



Symbolic reasoning

filter(lambda x: x%3==1,
 input)

(Fast, using pattern recognition)



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More difficult problem:

Solution:

filter(<SOMETHING>, input)



Symbolic reasoning

filter(lambda x: x%3==1,
 input)

(Fast, using pattern recognition)

(Slow)



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Very difficult problem:

Spec:
[2, 5, 0, 16, 12] → 0
[4, 23, 11, 9, 25] → 25
[3, 29, 30, 14, 16] → 14



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Very difficult problem:

```
Spec:
[2, 5, 0, 16, 12] \rightarrow 0
[4, 23, 11, 9, 25] \rightarrow 25
[3, 29, 30, 14, 16] \rightarrow 14
[1, 7, 6, 9, 5] \rightarrow 7
[5, 5, 1, 8, 8, 12, 4] \rightarrow 12
[0, 4, 8, 5, 1] \rightarrow 0
[3, 7, 2, 9, 1] \rightarrow 9
[1, 0, 3, 7, 3, 8] \rightarrow 0
```



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Very difficult problem:

Spec:
[2, 5, 0, 16, 12] → 0
[4, 23, 11, 9, 25] → 25
[3, 29, 30, 14, 16] → 14

Solution:

<SOMETHING>



input[input[0]]

(Slow)

Q: How do we model this? A: Program sketches



Flexible trade-off between pattern recognition and reasoning

Solar-Lezama et al, 2008, Murali et al, 2017



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Our system: SketchAdapt

yor zed l earned neural network S Neural Production probabilities recognizer $[3, 4, 5, 6, 7] \rightarrow [4, 7]$ $[10, 8, 7, 1] \rightarrow [10, 7, 1] \longrightarrow$ Neural Symbolic filter(lambda x: sketch filter(<HOLE>, input). enumerator $[5, 1, 13, 4] \rightarrow [1, 13, 4]$ generator $x^{3}=1$, input) **Program specification** Program sketch Full program



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Our system: SketchAdapt



RNN that proposes program sketches (c.f. RobustFill)

Devlin et al, 2017 Balog et al, 2016



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Our system: SketchAdapt



Results: list processing

Ours - - - Pattern recognition only (neural network) - - - Reasoning only (symbolic enumeration)

SketchAdapt can recognize familiar problems and generalize to unfamiliar problems

Trained on length 3 programs



Results: list processing

Ours ---- Pattern recognition only (neural network) ---- Reasoning only (symbolic enumeration)

SketchAdapt can recognize familiar problems and generalize to unfamiliar problems

Trained on length 3 programs



Natural language + IO examples \rightarrow Code

Spec	Program	
Consider an array of numbers	(filter = (lambda1) = (lambda1)	
find elements in the given array not divisible by two	% arg1 2) 1)))	
You are given an array of numbers,	(reduce(reverse(digits(deref (sort a)	
your task is to compute median	(/ (len a) 2)))) O	
in the given array with its digits reversed	(lambda2 (+(* arg1 10) arg2)))	

Natural language + IO examples \rightarrow Code

Requires less data than pure neural approaches:



Natural language + IO examples \rightarrow Code

Requires less data than pure neural approaches:



Generalizes to unseen concepts:

Table 5. Algolisp generalization results: Trained on 8000 programs, excluding 'Odd' concept:

Model	Even	Odd
SKETCHADAPT (Ours)	34.4	29.8
Synthesizer only	23.7	0.0
Generator only	4.5	1.1

| SketchAdapt



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Come see our poster: Today (Thurs) 06:30 - 09:00 PM @ Pacific Ballroom #182

