

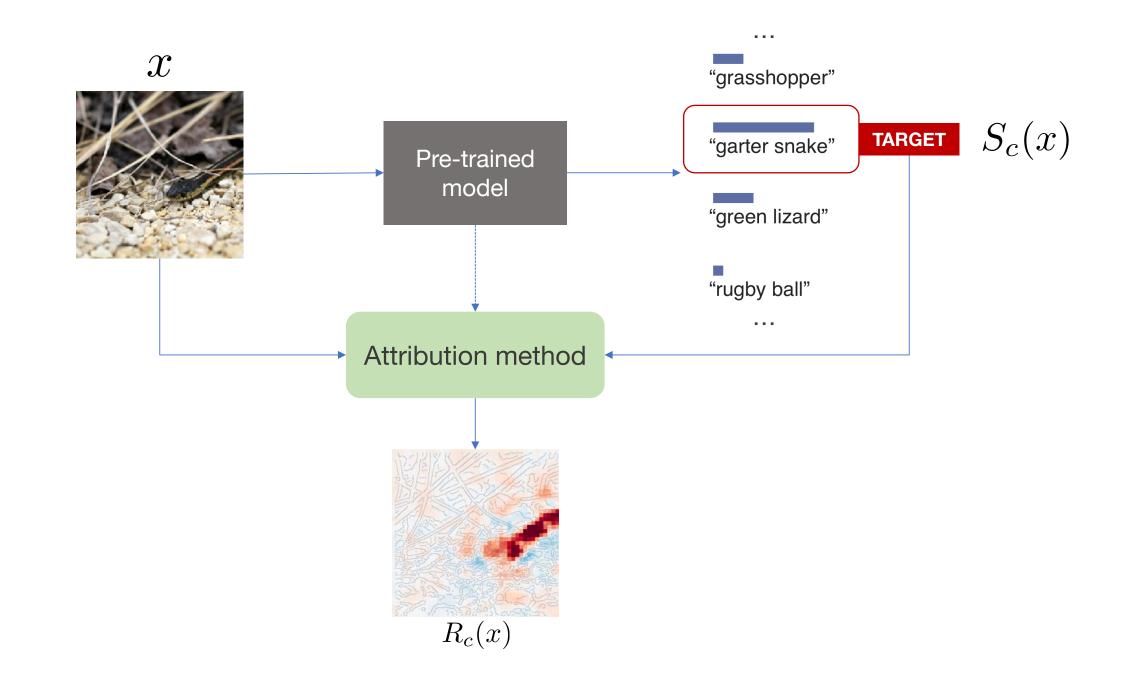


#### Explaining Deep Neural Networks with a Polynomial Time Algorithm for Shapley Values Approximation

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#### Attribution methods

Simonyan et al. 2015

**Integrated Gradients** Sundararajan et al. 2017

**DeepLIFT** Shrikumar et al. 2017

LIME Ribeiro et al. 2016 **Gradient \* Input** Shrikumar et al. 2016

Layer-wise Relevance Propagation (LRP) Bach et al. 2015

**Guided Backpropagation** Springenberg et al. 2014

**Grad-CAM** Selvaraju et al. 2016 Simple occlusion Zeiler et al. 2014

**Meaningful Perturbation** Fong et al. 2017

**Prediction Difference Analysis** Zintgraf et al. 2017

KernelSHAP/DeepSHAP Lundberg et al., 2017

### Evaluating attribution methods

• No ground-truth explanation  $\rightarrow$  not easy to evaluate empirically

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#### "Axiomatic approach" From a set of desired properties to the method definition

# (Some) desirable properties

#### Completeness

Attributions should sum up to the output of the function being considered, for comprehensive accounting.

#### Symmetry

If two features have exactly the same role in the model, they should receive the same attribution.

#### Linearity

Attributions generated for a linear combination of two models should also be a linear combination of the original attributions.

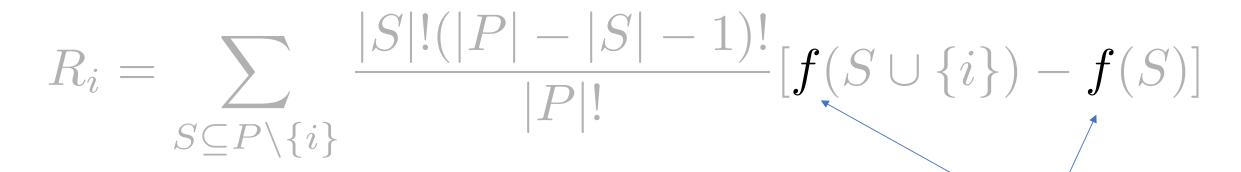
#### Continuity

Attributions for two nearly identical inputs on a continuous function should be nearly identical.

The **only** attribution method that satisfies all the aforementioned properties.

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$$R_{i} = \sum_{S \subseteq P \setminus \{i\}} \frac{|S|!(|P| - |S| - 1)!}{|P|!} [f(S \cup \{i\}) - f(S)]$$

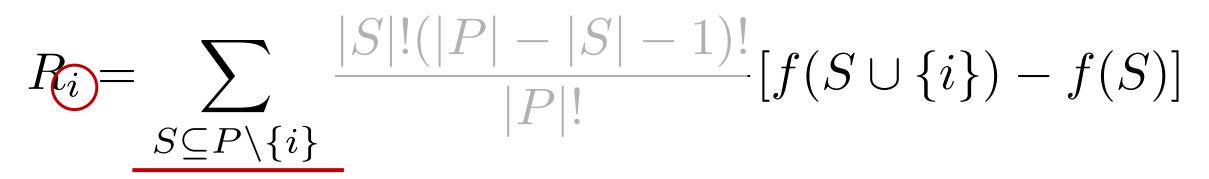


#### The function to analyze (eg. the map from the input layer to a specific output neuron in a DNN)

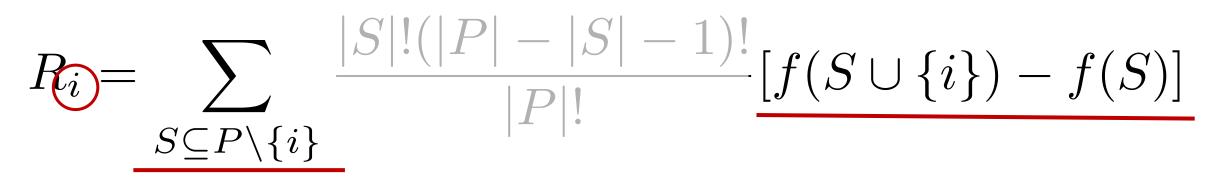
S is a given set of input features

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marginal contribution

average

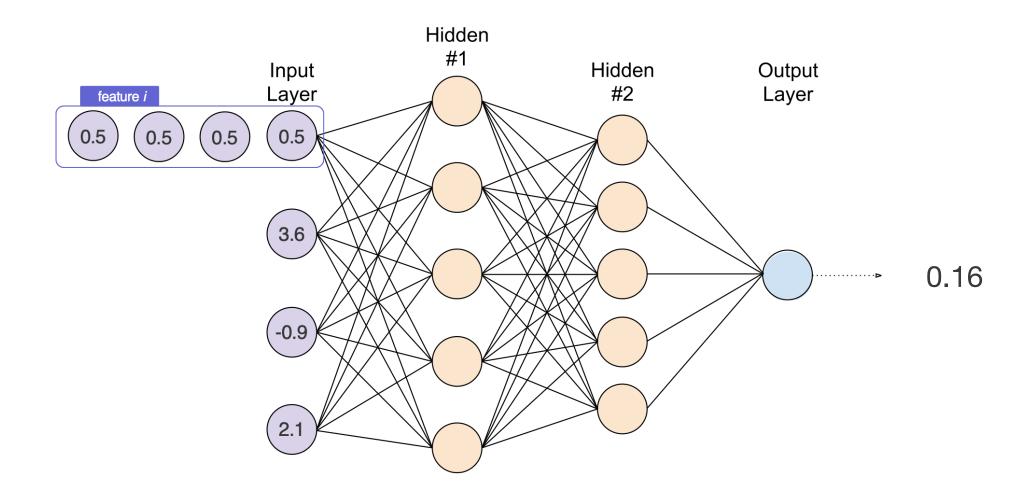
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all subsets average marginal contribution

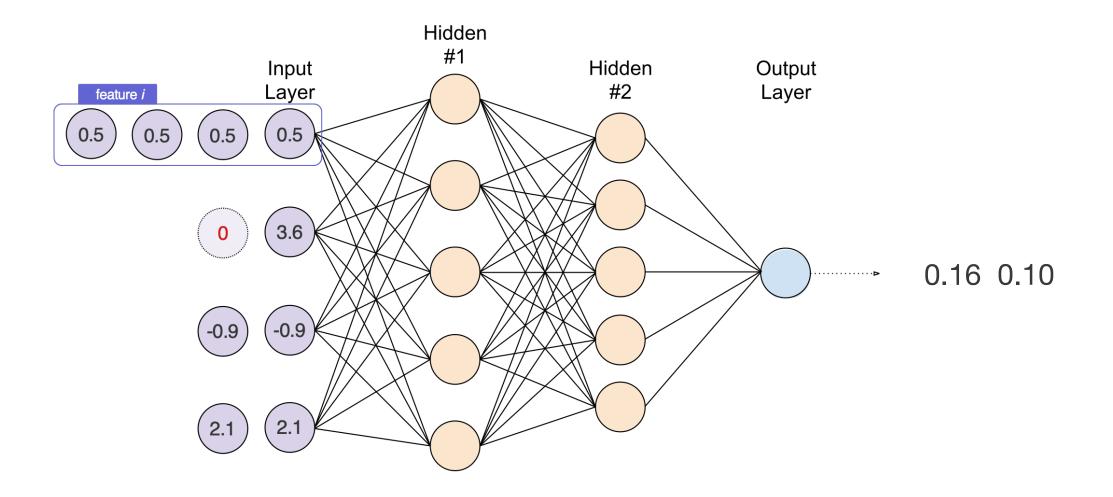
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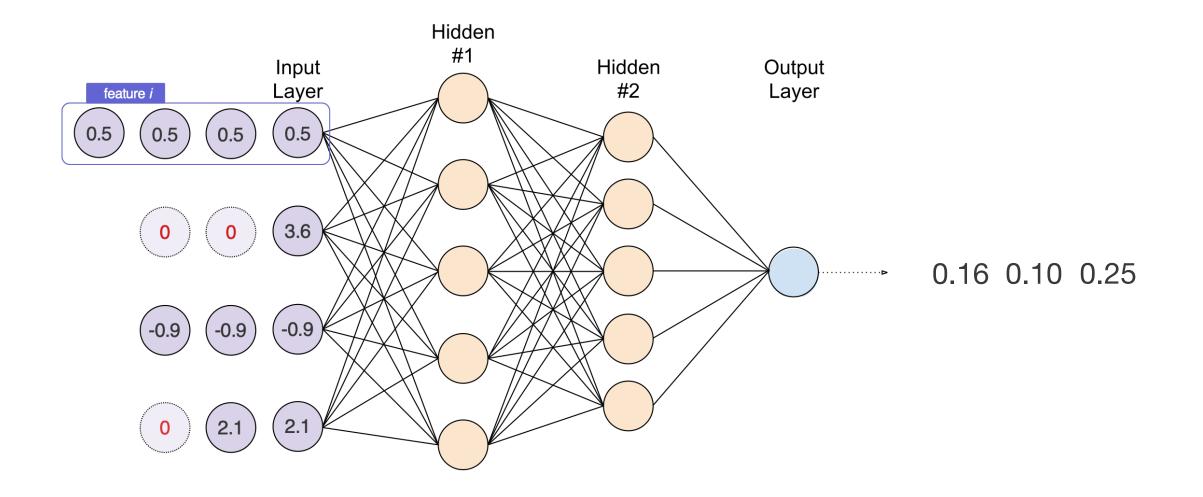
"The average marginal contribution of a feature with respect to all subsets of other features"

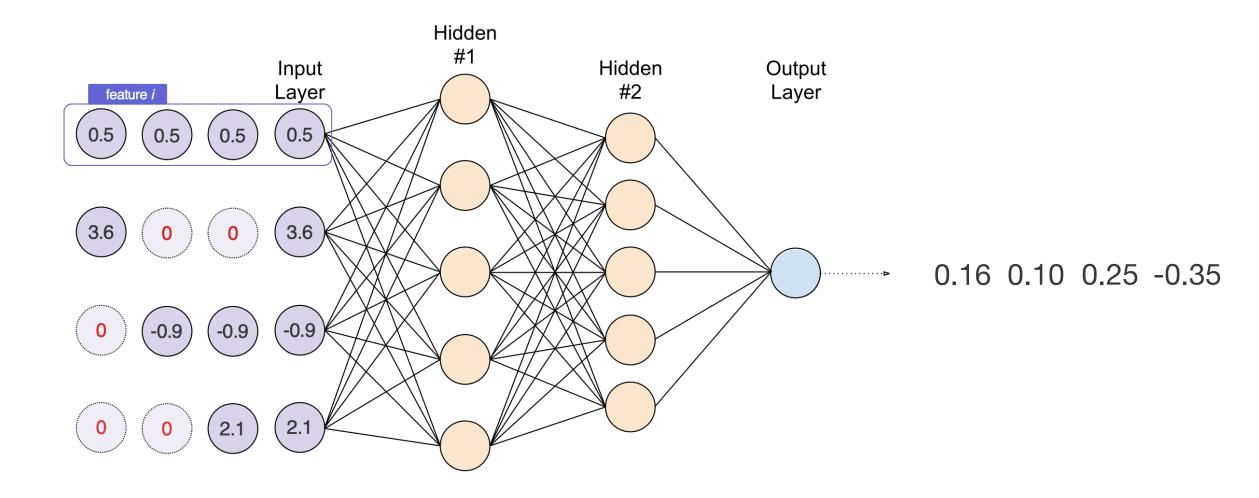
$$R_{i} = \sum_{S \subseteq P \setminus \{i\}} \frac{|S|!(|P| - |S| - 1)!}{|P|!} [f(S \cup \{i\}) - f(S)]$$

**Issue**: testing all subsets is unfeasible!









#### **Pros**: Shapley value sampling is unbiased

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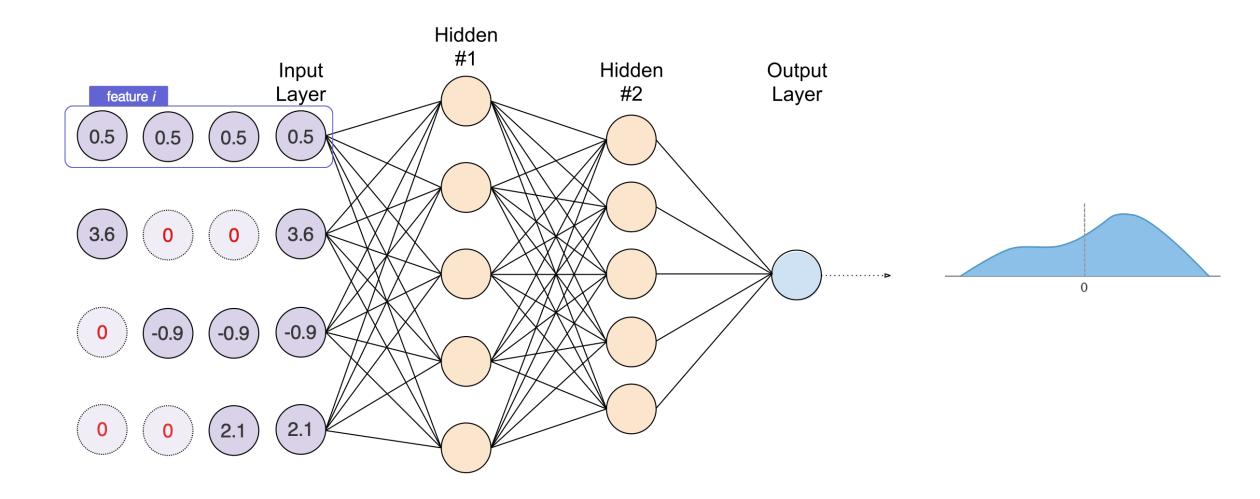
 $(\dot{})$ 

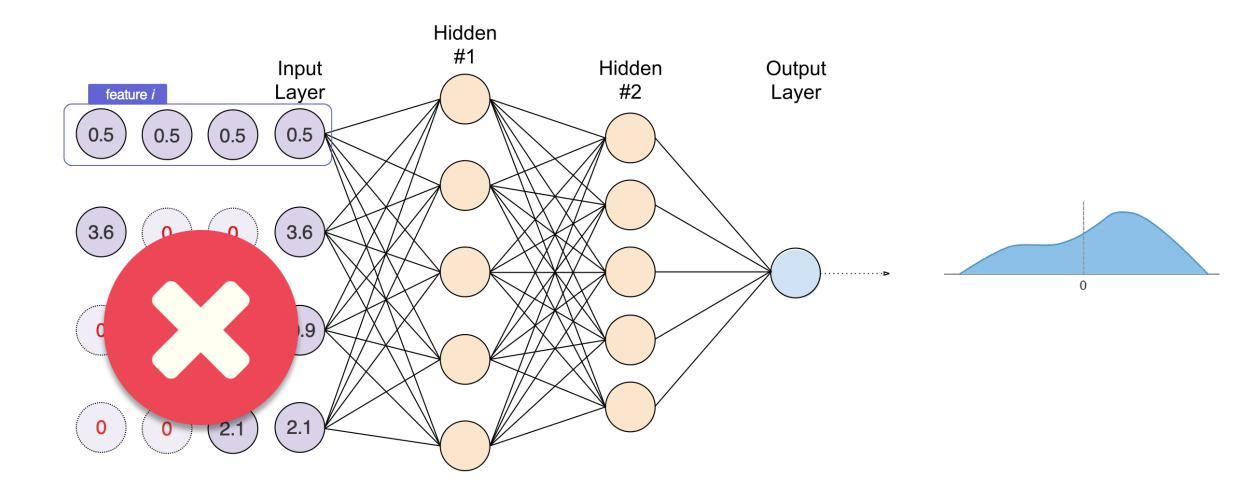
Can we avoid sampling?

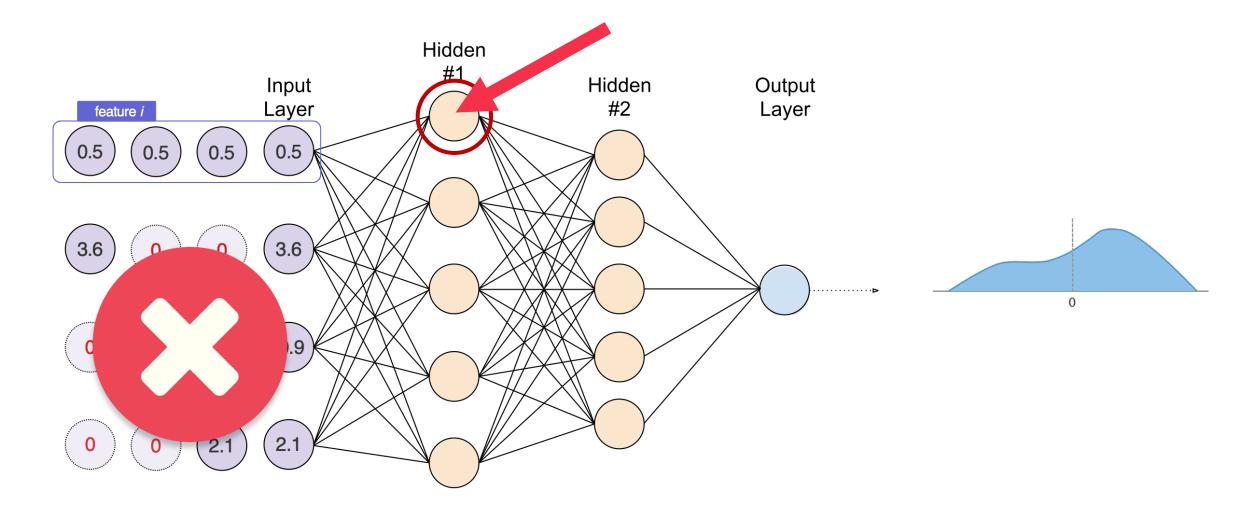
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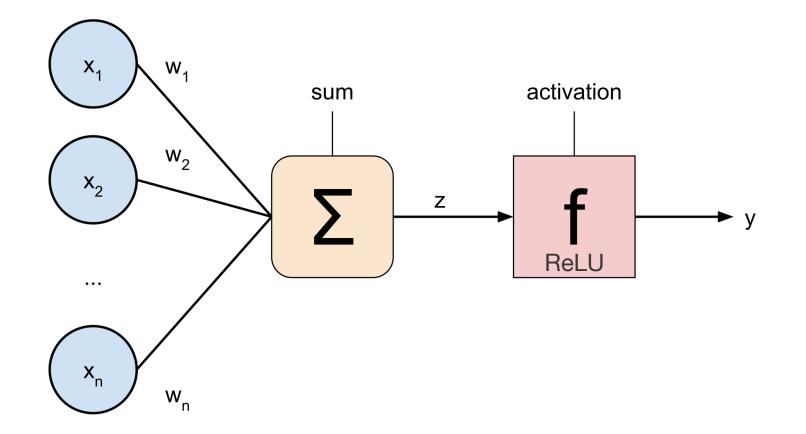
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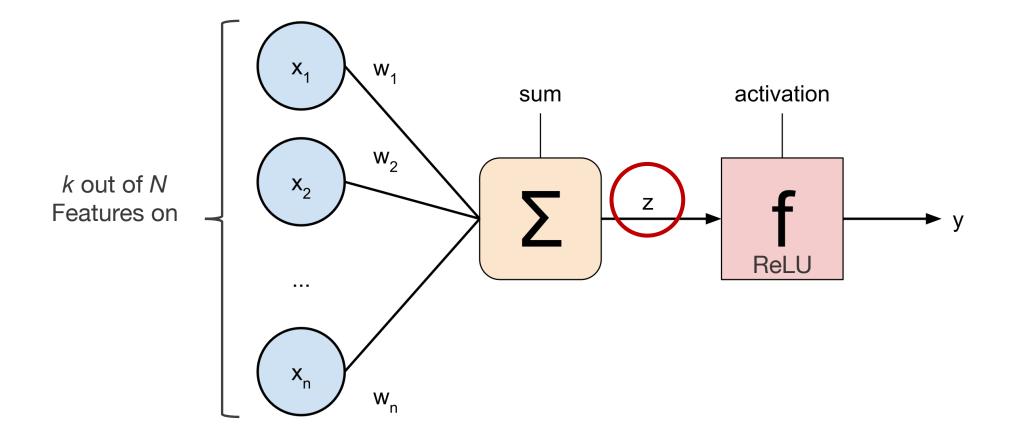
$$= \mathop{\mathbb{E}}_{S \subseteq P \setminus \{i\}} f(S \cup \{i\}) - \mathop{\mathbb{E}}_{S \subseteq P \setminus \{i\}} f(S)$$

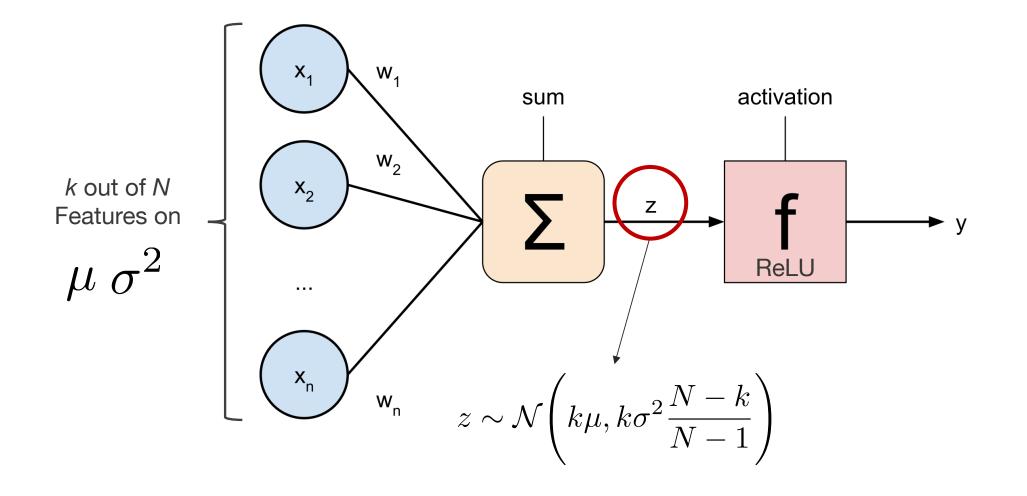


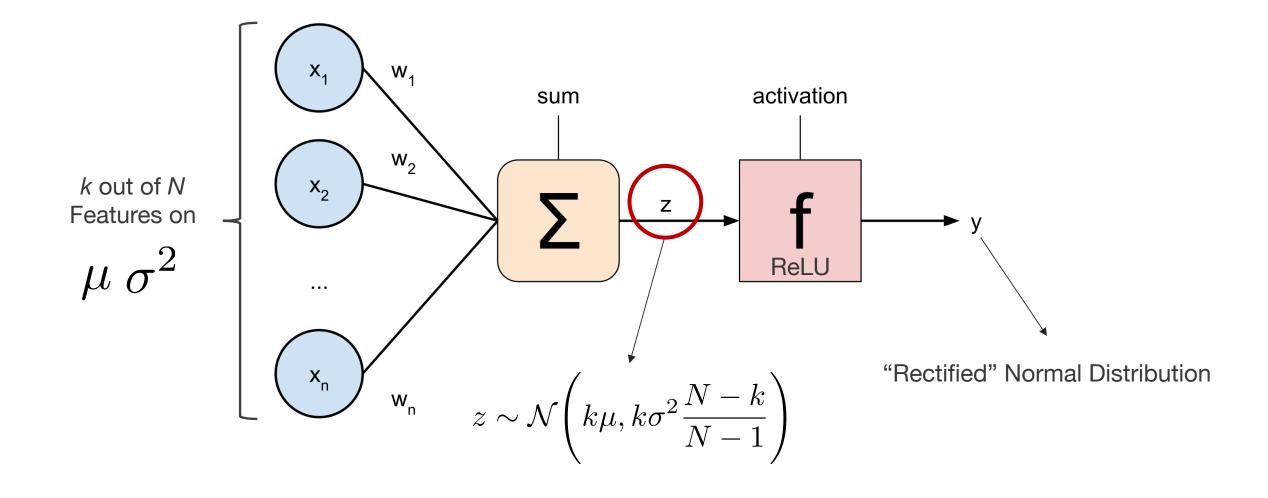


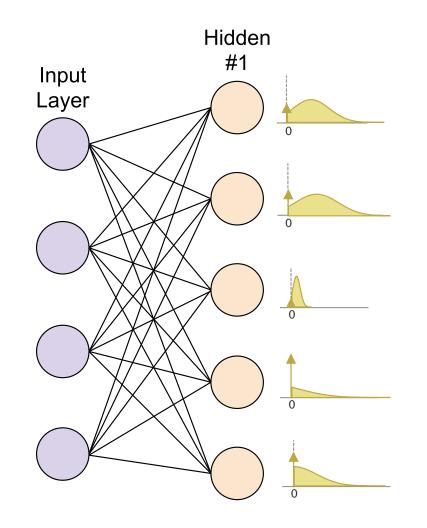


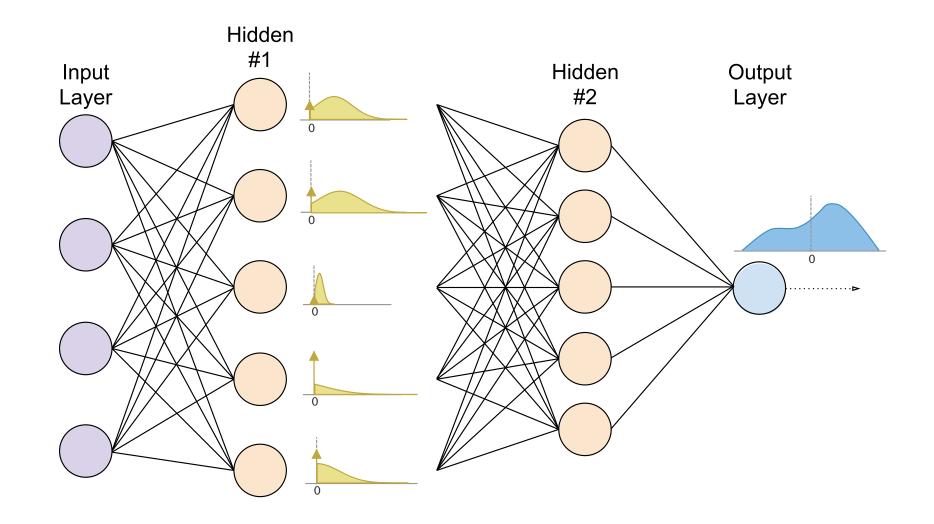












To propagate distributions through the network layers we use Lightweight Probabilistic Deep Networks Gast et al., 2018

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Affine transformation

**Rectified Linear Unit** 

Leaky Rectified Linear Unit

Mean pooling

Max pooling

. . .

The use of other probabilistic frameworks is also possible

#### DASP vs other methods

#### **Gradient-based methods**

✓ (Very) fast× Poor Shapley Value estimation



#### **Sampling-based methods**

✓ Unbiased Shapley Value estimator
 × Slow





# For details, come at the poster **Pacific Ballroom #63**



Deep Approximate Shapley Propagation github.com/marcoancona/DASP

#### Thank you

#### References

Lloyd S. Shapley, A value for n-person games, 1952 Castro et al., Polynomial calculation of the Shapley value based on sampling, 2009 Fatima et al., A linear approximation method for the Shapley value, 2014 Ribeiro et al., "Why Should I Trust You?": Explaining the Predictions of Any Classifier, 2016 Sundararajan et al., Axiomatic attribution for deep networks, 2017 Shrikumar at al., Learning important features through propagating activation differences, 2017 Lundberg et al., A Unified Approach to Interpreting Model Predictions, 2017 Gast et al., Lightweight Probabilistic Deep Networks, 2018