On the Complexity of Approximating Wasserstein Barycenters



Wasserstein barycenter

$$\hat{\nu} = \arg\min_{\nu \in \mathcal{P}_2(\Omega)} \sum_{i=1}^m \mathcal{W}(\mu_i, \nu),$$

where $\mathcal{W}(\mu, \nu)$ is the Wasserstein distance between measures μ and ν on Ω .

WB is efficient in machine learning problems with geometric data, e.g. template image reconstruction from random sample:

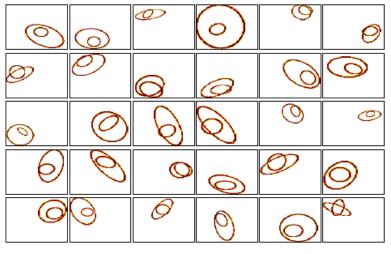
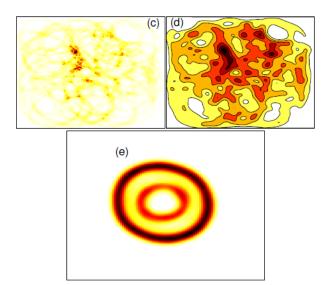


Figure: Images from [Cuturi & Doucet, 2014]





We consider a set of discrete measures $p_1, \ldots, p_m \in S_n(1)$.

Main question: How much work is it needed to find their barycenter \hat{q} with accuracy ε ?

$$\frac{1}{m}\sum_{l=1}^{m}\mathcal{W}(p_{l},\hat{q}) - \min_{q\in S_{n}(1)}\frac{1}{m}\sum_{l=1}^{m}\mathcal{W}(p_{l},q) \leq \varepsilon$$

Beyond that challenges are:

- Fine discrete approximation for continuous u and $\mu_i \Rightarrow$ large n ,
- Large amount of data \Rightarrow large m ,
- Data produced and stored distributedly (e.g. produced by a network of sensors).







Following [Cuturi & Doucet, 2014], we use entropic regularization.

$$\min_{q \in S_n(1)} \frac{1}{m} \sum_{l=1}^m \mathcal{W}_{\gamma}(p_l, q) = \min_{\substack{q \in S_n(1), \\ \pi_l \in \Pi(p_l, q), \ l=1, \dots, m}} \frac{1}{m} \sum_{l=1}^m \{ \langle \pi_l, C_l \rangle + \gamma H(\pi_l) \}, \quad (1)$$

•
$$H(\pi) = \sum_{i,j=1}^{n} \pi_{ij} \left(\ln \pi_{ij} - 1 \right) = \langle \pi, \ln \pi - \mathbf{1} \mathbf{1}^{\mathsf{T}} \rangle.$$

- $\Pi(p,q) = \{\pi \in \mathbb{R}^{n \times n}_+ : \pi \mathbf{1} = p, \pi^\mathsf{T} \mathbf{1} = q\}.$
- C_{ij} transport cost from point z_i to y_j of the supports.

Cost of finding $\mathcal{W}_0(p,q)$

• Sinkhorn's algorithm $O\left(\frac{n^2}{\varepsilon^2}\right)$, [Altschuler, Weed, Rigollet, NeurIPS'17; Dvurechensky, Gasnikov, Kroshnin, ICML'18]

• Accelerated Gradient Descent $O\left(\min\left\{\frac{n^{2.5}}{\varepsilon}, \frac{n^2}{\varepsilon^2}\right\}\right)$, [Dvurechensky, Gasnikov, Kroshnin,

ICML'18; Lin, Ho, Jordan, ICML'19]





Algorithms for barycenter

$$\min_{q \in S_n(1)} \frac{1}{m} \sum_{l=1}^m \mathcal{W}_{\gamma}(p_l, q) = \min_{\substack{q \in S_n(1), \\ \pi_l \in \Pi(p_l, q), \ l=1, \dots, m}} \frac{1}{m} \sum_{l=1}^m \{ \langle \pi_l, C_l \rangle + \gamma H(\pi_l) \}.$$

- Sinkhorn + Gradient Descent [Cuturi, Doucet, NeurIPS'13]
- Iterative Bregman Projections [Benamou et al., SIAM J Sci Comp'15]
- (Accelerated) Gradient Descent [Cuturi, Peyre, SIAM J Im Sci'16; Dvurechensky et al, NeurIPS'18; Uribe et al., CDC'18].
- Stochastic Gradient Descent [Staib et al., NeurIPS'17; Claici, Chen, Solomon, ICML'18]

Question of complexity was open.



- \blacksquare Prove that to find an ε approximation of the $\gamma\text{-regularized WB}$
 - Iterative Bregman Projections (IBP) needs $\frac{1}{\gamma\varepsilon}$ iterations;
 - Accelerated Gradient descent (AGD) needs $\sqrt{\frac{n}{\gamma\varepsilon}}$ iterations.
- Setting $\gamma = \Theta\left(\varepsilon/\ln n\right)$ allows to find an ε -approximation for the non-regularized WB with arithmetic operations complexity

•
$$\widetilde{O}\left(\frac{mn^2}{\varepsilon^2}\right)$$
 for IBP ,
• $\widetilde{O}\left(\frac{mn^{2.5}}{\varepsilon}\right)$ for AGD .

- We propose a proximal-IBP algorithm to solve the issue of instability of IBP and AGD caused by small gamma.
- We discuss scalability of the algorithms via their distributed versions.
 - IBP can be realized distributedly in a centralized architecture (master/slaves),
 - AGD can be realized in a general decentralized architecture.



Iterative Bregman Projections

$$\min_{\substack{\pi_l \mathbf{1} = p_l, \ \pi_l^{\mathsf{T}} \mathbf{1} = \pi_{l+1}^{\mathsf{T}} \mathbf{1} \\ \pi_l \in \mathbb{R}^{n \times n}, \ l = 1, \dots, m}} \frac{1}{m} \sum_{l=1}^m \left\{ \langle \pi_l, C_l \rangle + \gamma H(\pi_l) \right\}$$

Dual problem:

 $B_l($

$$\min_{\substack{\mathbf{u},\mathbf{v}\\\frac{1}{m}\sum_{l=1}^{m}v_l=0}} f(\mathbf{u},\mathbf{v}) := \frac{1}{m} \sum_{l=1}^{m} \left\{ \langle \mathbf{1}, B_l(u_l,v_l)\mathbf{1} \rangle - \langle u_l, p_l \rangle \right\},\$$
$$\mathbf{u} = [u_1, \dots, u_m], \mathbf{v} = [v_1, \dots, v_m], u_l, v_l \in \mathbb{R}^n,\$$
$$B_l(u_l,v_l) := \operatorname{diag}\left(e^{u_l}\right) \exp\left(-C_l/\gamma\right) \operatorname{diag}\left(e^{v_l}\right).$$

IBP is equivalent to alternating minimization for the dual problem.

$$u_{l}^{t+1} := \ln p_{l} - \ln K_{l} e^{v_{l}^{t}}, \ \mathbf{v}^{t+1} := \mathbf{v}^{t}$$

$$v_{l}^{t+1} := \frac{1}{m} \sum_{k=1}^{m} \ln K_{k}^{\mathsf{T}} e^{u_{k}^{t}} - \ln K_{l}^{\mathsf{T}} e^{u_{l}^{t}}, \ \mathbf{u}^{t+1} := \mathbf{u}^{t}$$

$$u_{1}^{t}, v_{1}^{t}, q_{1}^{t}$$

$$u_{1}^{t}, v_{1}^{t}, q_{1}^{t}$$

$$w_{1}, q_{1}^{t}$$

$$w_{2}, q_{2}^{t}$$

$$s_{2} p_{2}, K_{2}, w_{2}, u_{2}^{t}, v_{2}^{t}, q_{2}^{t}$$



Accelerated Gradient Descent

Define symmetric p.s.d. matrix \overline{W} s.t. $\operatorname{Ker}(\overline{W}) = \operatorname{span}(1)$. For $W := \overline{W} \otimes I_n$ and $\mathbf{q} = (q_1^{\mathsf{T}}, \dots, q_m^{\mathsf{T}})^{\mathsf{T}}$ it holds $q_1 = \dots = q_m \iff \sqrt{W} \mathbf{q} = 0$

Equivalent form of problem (1)

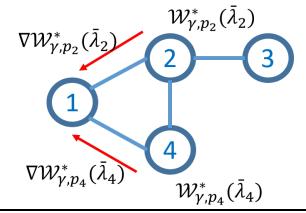
$$\max_{\substack{q_1,\ldots,q_m \in S_1(n) \\ \sqrt{W}\mathbf{q}=0}} -\frac{1}{m} \sum_{l=1}^m \mathcal{W}_{\gamma,p_l}(q_l).$$

Dual problem

$$\min_{\boldsymbol{\lambda} \in \mathbb{R}^{mn}} \mathcal{W}_{\gamma}^{*}(\boldsymbol{\lambda}) := \frac{1}{m} \sum_{l=l}^{m} \mathcal{W}_{\gamma,p_{l}}^{*}(\widetilde{m[\sqrt{W}\boldsymbol{\lambda}]}_{l}).$$

Run (A)GD for the dual and reconstruct the primal solution

$$\begin{split} & \bar{\lambda}_{l}^{k+1} = \bar{\lambda}_{l}^{k} - \frac{\alpha_{k+1}}{m} \sum_{j=1}^{m} W_{lj} \nabla \mathcal{W}_{\gamma,p_{j}}^{*} (\bar{\lambda}_{j}^{k+1}) \\ & \mathbf{1}_{l} = \frac{1}{A_{k+1}} \sum_{i=0}^{k+1} \alpha_{i} q_{i} (\bar{\lambda}_{l}^{k+1}), \text{ where} \\ & q_{l}(\cdot) = \nabla \mathcal{W}_{\gamma,p_{l}}^{*}(\cdot) \end{split}$$





Thank you!

Welcome to poster #203, Pacific Ballroom.

