A Recurrent Neural Cascade-based Model for Continuous-Time Diffusion

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Cascade-based models for diffusion

• Information *spreads* from users to users in the network, following independent transmission probabilities



Observed Diffusion Episode = $\{(A;1); (B;2); (C;2); (D;3); (F;4)\}$

The Continuous-Time Independent Cascade Model (CTIC) defines two parameters $k_{u,v}$ and $r_{u,v}$ per pair (u, v) of nodes in the network (Saito et al., 2011) :

- $k_{u,v}$: probability that *u* succeeds in infecting *v*;
- $r_{u,v}$: time-delay parameter from u to v

Likelihood of a set of episodes $\boldsymbol{\mathcal{D}}$:

$$P(\mathcal{D}) = \prod_{D \in \mathcal{D}} \prod_{v \in U^D} P(v \text{ infected at time } t_v^D) \prod_{v \notin U^D} P(v \text{ not infected in } D)$$

RNN models for diffusion

Markovian assumption does not hold in many situations :



- \Rightarrow Episode D as a sequence $((U_1^D, t_1^D), (U_2^D, t_2^D), ..., (U_{|D|}^D, t_{|D|}^D))$
 - Recurrent Marked Temporal Point Processes (Du et al, 2016) :



• ... But diffusion is not a sequence !

RNN models for diffusion



- $\Rightarrow\,$ Cyan (Wang et al., 2017b) : RNN with attention to select previous states
- $\Rightarrow\,$ DAN (Wang et al., 2018) : Similar to Cyan, but with a pooling mechanism rather than RNN

- ⇒ Idea : Assign a continuous state $z_v^D \in \mathbb{R}^d$ to each infected node v, which depends on its infection path
 - z_v^D then conditions distributions of subsequent infections from v

• P(u infects v)=
$$\sigma \left(\langle z_u^D, \omega_v^{(k)} \rangle \right)$$
, with $\omega_v^{(k)} \in \mathbb{R}^d$ a continuous representation of v

• If *u* is the first node to infect *v* :

$$z_v^D = f_\phi(z_u^D, \omega_v^{(f)})$$

with :

- f_{ϕ} a GRU cell
- z_u^D the state of u for D (the memory)
- $\omega_v^{(f)} \in \mathbb{R}^d$ a static representation for v (the input)

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P(infection from J)



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Inference on ancestors sequences *I* is required :

$$\log p(D) = \log \sum_{I \in \mathcal{I}^D} p(D, I)$$

Inference distribution : $q^D(I) = \prod_{i=1}^{|D|-1} p(I_i | D_{\leq i}, I_{< i}) \approx p(I | D)$

Score function estimator : $\nabla_{\Theta} \mathcal{L}(\mathcal{D}; \Theta) =$

$$\sum_{D \in \mathcal{D}} \mathbb{E}_{I \sim q^{D}} \left[\underbrace{(\log p^{I}(D) - b) \nabla_{\Theta} \log q^{D}(I)}_{\text{favors good paths}} + \underbrace{\nabla_{\Theta} \log p^{I}(D)}_{\substack{\text{increases likelihood}\\ \text{given the path}} \right]$$