

FLEX: an Adaptive Exploration Algorithm for Nonlinear Systems

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Paper and project page :



The exploration problem

Control and reinforcement learning



Pyrène robot, credit : CNRS



Airbus A320neo, credit : Airbus

An accurate control model requires collecting experimental data, which is costly.

Objective (Exploration)

Navigate the system towards informative states for efficient learning.

Controlled dynamics

The mathematical model

Controlled, unknown dynamical system

$$\frac{dx}{dt} = f_{\star}(x, u)$$

observe noisy $x \in \mathbb{R}^d$, learn unknown f_{\star} with $f(x, \theta)$,
choose $u \in \mathbb{R}^m$

Algorithm Active exploration

input model f , policy π , time horizon T , time step dt , estimator $\hat{\theta}$

output model estimate θ_T

for $0 \leq t \leq T - 1$ **do**

choose $u_t = \pi(x_{0:t}, u_{0:t-1}; \theta_t)$

 observe $x_{t+1} = x_t + dt f_{\star}(x_t, u_t) + \text{noise}$

 update $\theta_{t+1} = \hat{\theta}(x_{0:t+1}, u_{0:t})$

end for

Objective (Exploration)

$$\min_{\pi} \mathbb{E}[\|f_{\star} - f(\cdot, \theta_T)\| | \pi]$$

Find an **exploration policy** π that yields **informative trajectories** (x_t) for the model f .

Requirement The policy should run online, in real time.

An illustrative example

The pendulum

FLEX

An adaptive exploration algorithm

Related work (Modeling uncertainty for nonlinear dynamics)

Gaussian processes [Buisson-Fenet *et al.*, 2020], ensemble of neural nets [Shyam *et al.*, 2019], Random Fourier Features [Schultheis *et al.* 2019]. Computationally heavy, offline planning.

Based on information theory, our policy maximizes the Fisher information about the model.

Result (Online D-optimal exploration)

One-step-ahead information maximization can be solved with a quadratic program :

$$\begin{aligned} \max_{u \in \mathbb{R}^m} \quad & u^\top Q_t u - 2v_t^\top u \\ \text{subject to} \quad & u^\top u = \gamma^2. \end{aligned}$$

▷ Can be solved fast and online.

Algorithm FLEXible EXploration (FLEX)

input model f , time horizon T

output parameter estimate θ_T

for $0 \leq t \leq T - 1$ **do**

choose $u_t \in \operatorname{argmax}_{\|u\|^2 \leq \gamma^2} u^\top Q_t u - 2v_t^\top u$

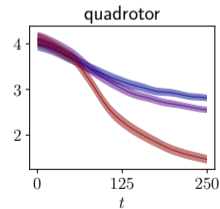
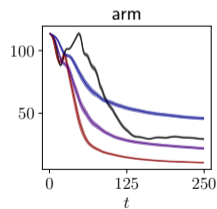
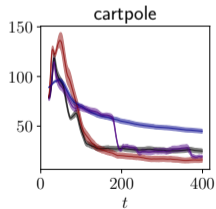
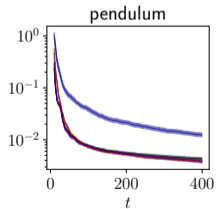
observe $x_{t+1} = x_t + dt f_\star(x_t, u_t) + \text{noise}$

online learning $\theta_{t+1} = \text{update}(\theta_t, x_{0:t+1})$

end for

Experimental benchmark

Model error over time



Evaluating with exploitation

Sample complexity for the swing-up task

Method	random	MAX	SAC	RHC	FLEX
pendulum					
samples	\times	2000	\times	500	50
compute	1	100	2	8	4
cartpole					
samples	\times	\times	\times	600	300
compute	1	20	1.5	2	1.6

Tracking time-varying dynamics

Adaptive

Check out the paper

Paper and project page :

