

MonoFlow:

Rethinking Divergence GANs via the Perspective of
Wasserstein Gradient Flows

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Introduction

The adversarial game [Goodfellow et al., 2014]:

$$\min_g \max_d V(g, d) = \mathbb{E}_{\mathbf{x} \sim p_{\text{data}}} \{ \log \sigma[d(\mathbf{x})] \} + \mathbb{E}_{\mathbf{z} \sim p_z} \{ \log (1 - \sigma[d(g(\mathbf{z}))]) \} \quad (1)$$

Existing issues:

1. The discriminator $d(\mathbf{x})$ loses the dependence on the generator's parameter. Integrating out \mathbf{x} in the expectation, V is not a function of g .
2. The generator only minimizes the second term of the Jensen-Shannon divergence $\mathbb{E}_{\mathbf{z} \sim p_z} \{ \log (1 - \sigma[d(g(\mathbf{z}))]) \}$ which is, however, a KL divergence up to a constant.
3. Practical algorithms are inconsistent with the theory, a heuristic trick “non-saturated loss” is commonly used to mitigate the gradient vanishing problem. The NS loss takes the form $-\mathbb{E}_{\mathbf{z} \sim p_z} \{ \log \sigma[d(g(\mathbf{z}))] \}$.

Introduction

We can even modify the generator loss to the logit loss $-\mathbb{E}_{\mathbf{z} \sim p_{\mathbf{z}}} \{d(g(\mathbf{z}))\}$ or the arcsinh loss $-\mathbb{E}_{\mathbf{z} \sim p_{\mathbf{z}}} \{\operatorname{arcsinh}(d(g(\mathbf{z})))\}$.

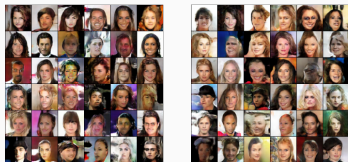


Figure 1: Generated Celeb-A faces with the logit loss and the arcsinh loss.

All of the above generator losses satisfy

$$-\mathbb{E}_{\mathbf{z} \sim p_{\mathbf{z}}} \{h[d(g(\mathbf{z}))]\},$$

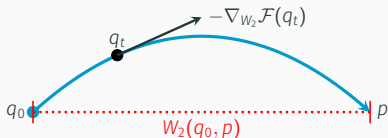
where $h: \mathbb{R} \rightarrow \mathbb{R}$ is a monotonically increasing function with $h'(\cdot) > 0$.

The adversarial game framework lacks a rigorous explanation to these issues.

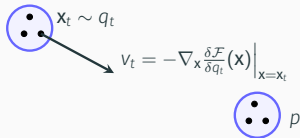
GAN theory needs to be reformulated!

Wasserstein Gradient Flows

Wasserstein space:



Euclidean space:



The marginal q_t evolves along the gradient flow to decrease $\mathcal{F}(q_t)$ and the associated particles evolve with the vector field v_t [Ambrosio et al., 2008].

Probability Flow ODEs

Given f -divergences

$$\mathcal{F}(q_t) = \int f(r_t(\mathbf{x})) q_t(\mathbf{x}) d\mathbf{x}, \quad r_t(\mathbf{x}) = \frac{p(\mathbf{x})}{q_t(\mathbf{x})},$$

where $f''(\mathbf{x}) > 0$ implies f is strictly convex.

Wasserstein gradient flows define a probability flow ODE in Euclidean space,

$$d\mathbf{x}_t = v_t(\mathbf{x}_t) dt$$

The vector field of the probability flow ODE:

$$v_t(\mathbf{x}) = r_t(\mathbf{x})^2 f''(r_t(\mathbf{x})) \nabla_{\mathbf{x}} \log r_t(\mathbf{x}), \quad (2)$$

such that the non-negative term $r_t(\mathbf{x})^2 f''(r_t(\mathbf{x}))$ rescales $\nabla_{\mathbf{x}} \log r_t(\mathbf{x})$.

MonoFlow

MonoFlow is defined by the following ODE:

$$d\mathbf{x}_t = \nabla_{\mathbf{x}} h(\log r_t(\mathbf{x}_t)) dt = h'(\log r_t(\mathbf{x}_t)) \nabla_{\mathbf{x}} \log r_t(\mathbf{x}_t) dt$$

where $h: \mathbb{R} \rightarrow \mathbb{R}$ is a monotonically increasing function with $h'(\cdot) > 0$,

Implicitly defines Wasserstein gradient flows of f -divergences: Given a function h with $h'(\cdot) > 0$, there exists a strictly convex function f satisfying

$$h(\log r) = r f'(r) - f(r),$$

MonoFlow is the probability Flow ODE of the above f -divergence.

1. Two sample density ratio estimation (training the discriminator):

$$\max_d \mathbb{E}_{\mathbf{x} \sim p} [\phi(d(\mathbf{x}))] + \mathbb{E}_{\mathbf{x} \sim q_t} [\psi(d(\mathbf{x}))], \quad (3)$$

where ϕ and ψ are scalar functions. Under certain conditions, the optimal d^* satisfies

$$r_t(\mathbf{x}) := p(\mathbf{x})/q_t(\mathbf{x}) = -\psi'(d^*(\mathbf{x}))/\phi'(d^*(\mathbf{x}))$$

The vector field is obtained via:

$$v_t(\mathbf{x}) = \nabla_{\mathbf{x}} h(\log r_t(\mathbf{x}))$$

2. Learning to parameterize MonoFlow (distilling):

- Sample $\mathbf{x}_t = g_\theta(\mathbf{z}) \sim q_t, \mathbf{z} \sim p_z$, where g_θ is a generator taking as input random noises \mathbf{z} .
- Move particles along the vector field with step size α , i.e. forward Euler method, $\mathbf{x}_{t+\alpha} = \mathbf{x}_t + \alpha V_t(\mathbf{x}_t)$
- Minimize the loss

$$\min_{\theta} \mathbb{E}_{\mathbf{z} \sim p_z} \|\mathbf{x}_t - \mathbf{x}_{t+\alpha}\|_2^2 \iff \min_{\theta} -\mathbb{E}_{\mathbf{z} \sim p_z} [h(\log r_t(g_\theta(\mathbf{z})))]$$

to encourage the generator to draw particles more similar to $\mathbf{x}_{t+\alpha}$.

Unified Formulation of Divergence GANs

The objectives for the discriminator and the generator can be entirely different,

$$\begin{aligned} & \max_d \mathbb{E}_{\mathbf{x} \sim p_{\text{data}}} [\phi(d(\mathbf{x}))] + \mathbb{E}_{\mathbf{z} \sim p_z} [\psi(d(g(\mathbf{z})))] \\ & \min_g -\mathbb{E}_{\mathbf{z} \sim p_z} [h_{\mathcal{T}}(d(g(\mathbf{z})))], \end{aligned}$$

where $h_{\mathcal{T}}(d) = h(\log(\mathcal{T}(d)))$, $\mathcal{T}(d) = -\psi'(d)/\phi'(d)$ and h can be any increasing function with $h'(\cdot) > 0$.

Let's go back to the GAN [Goodfellow et al., 2014]. For a binary classification problem,

$$\max_d \mathbb{E}_{\mathbf{x} \sim p_{\text{data}}} \{ \log \sigma[d(\mathbf{x})] \} + \mathbb{E}_{\mathbf{z} \sim p_z} \{ \log (1 - \sigma[d(g(\mathbf{z}))]) \},$$

where $\phi(d) = \log \sigma(d)$ and $\psi(d) = \log(1 - \sigma(d))$.

The optimal d^* satisfies

$$\begin{aligned} r(\mathbf{x}) &:= p_{\text{data}}(\mathbf{x})/p_g(\mathbf{x}) = -\psi'(d^*(\mathbf{x}))/\phi'(d^*(\mathbf{x})) \\ \implies d^*(\mathbf{x}) &= \log r(\mathbf{x}) \end{aligned}$$

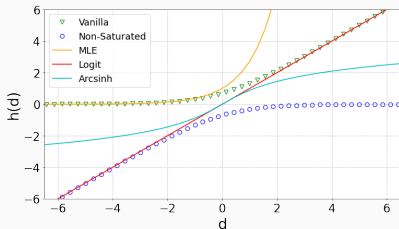


Figure 2: Generator losses

1. Vanilla loss: $h(d) = -\log(1 - \sigma(d))$
2. Non-saturated (NS) loss: $h(d) = \log(\sigma(d))$ ✓
3. Maximum likelihood estimation (MLE): $h(d) = \exp(d)$
4. Logit loss: $h(d) = d$ ✓
5. Arcsinh loss: $h(d) = \operatorname{arcsinh}(d)$ ✓

An Embarrassingly Simple Trick to Fix the Vanilla GAN

Shifting the vanilla loss

$$h(d) = -\log(1 - \sigma(d + C))$$

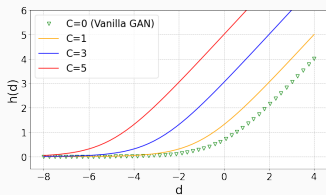


Figure 3: Generator losses

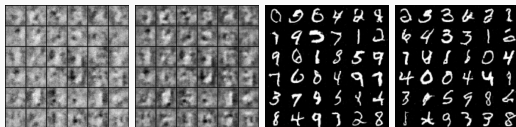


Figure 4: From left to right $C = 0, 1, 3, 5$

References

Luigi Ambrosio, Nicola Gigli, and Giuseppe Savaré. *Gradient flows: in metric spaces and in the space of probability measures*. Springer Science & Business Media, 2008.

Ian Goodfellow, Jean Pouget-Abadie, Mehdi Mirza, Bing Xu, David Warde-Farley, Sherjil Ozair, Aaron Courville, and Yoshua Bengio. Generative adversarial nets. *In NeurIPS*, 2014.