

Pairwise Conditional Gradients without Swap Steps and Sparser Kernel Herding

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Conditional Gradients (Levitin and Polyak, 1966) are in an important class of first-order methods for constrained convex minimization, i.e., solving

$$\min_{x \in C} f(x) \quad (f : \text{convex}, C \subset \mathbb{R}^d : \text{convex compact region}).$$

Algorithm

- 1 $v_i = \operatorname{argmax}_{v \in V_C} \langle -\nabla f(\xi_i), v \rangle \quad (C = \operatorname{conv}(V_C))$
- 2 $\xi_{i+1} = \xi_i + \alpha_i(v_i - \xi_i) = (1 - \alpha_i)\xi_i + \alpha_i v_i \quad (0 \leq \alpha_i \leq 1)$

PCG and BCG

Pairwise Conditional Gradients (PCG) (Lacoste-Julien and Jaggi, 2015)

- The update manner is $\xi_{i+1} = \xi_i + \alpha_i(v_i - a_i)$
($a_i = \operatorname{argmin}_{v \in S_i} \langle -\nabla f(\xi_i), v \rangle$, $S_i = \{v_j\}_{j=1}^i$).

Blended Conditional Gradients (BCG) (Braun et al., 2019)

- Add a new vertex v_{i+1} only when the convex coefficients $\{\omega_i\}_{j=1}^i$ of $\xi = \sum_{j=1}^i \omega_j v_j$ are sufficiently optimized.
- Output sparse solutions.

Table: Theoretical convergence rate (finite-dimensional cases)

	L -smooth	Strongly convex and polytope
PCG	$O(\frac{1}{T})$	$\exp(-c_P T)$
BCG	$O(\frac{1}{T})$	$\exp(-c_B T)$

However, both algorithms suffer in **high-dimensional cases**. In particular, **we cannot guarantee convergence in infinite-dimensional cases !**

BPCG algorithm (proposed algorithm)

We propose the following BPCG algorithm. The framework uses that of BCG and the difference is the *local Pairwise step*.

Algorithm Blended Pairwise Conditional Gradients

for $t = 0$ to $T - 1$ **do**

$$a_t \leftarrow \operatorname{argmin}_{v \in S_t} \langle -\nabla f(\xi_t), v \rangle$$

$$s_t \leftarrow \operatorname{argmax}_{v \in S_t} \langle -\nabla f(\xi_t), v \rangle$$

$$v_t \leftarrow \operatorname{argmax}_{v \in V_C} \langle -\nabla f(\xi_t), v \rangle$$

if $\langle \nabla f(\xi_t), a_t - s_t \rangle \geq \langle \nabla f(\xi_t), \xi_t - v_t \rangle$ **then**

$$\xi_{t+1} = \xi_t + \alpha_t (s_t - a_t) \quad \{\text{local Pairwise step}\}$$

else

$$\xi_{t+1} = \xi_t + \alpha_t (v_t - \xi_t) \quad \{\text{FW step}\}$$

end if

end for

Using local Pairwise steps, we overcome swap steps (swap of a_t and v_t) which are the bottleneck of PCG in high-dimensional cases.

Theoretical analysis: general smooth case

Theorem

P : convex feasible domain with diameter D ($\dim P$ can be ∞)

f : convex and L -smooth.

Let $\{x_i\}_{i=0}^T \subset P$ be the sequence given by the BPCG algorithm. Then, it holds that

$$f(x_T) - f(x^*) \leq \frac{4LD^2}{T}.$$

Since the constant factor $4LD^2$ does not depend on the dimension of the domain, we can apply this result to **infinite-dimensional cases!**

Theorem

P : finite-dimensional polytope with pyramidal width δ and diameter D

f : μ -strongly convex and L -smooth

Consider the sequence $\{x_i\}_{i=0}^T \subset P$ obtained by the BPCG algorithm.

Then, it holds that

$$f(x_T) - f(x^*) \leq (f(x_0) - f(x^*)) \exp(-c_{f,P} T),$$

where $c_{f,P} := \frac{1}{2} \min\{\frac{1}{2}, \frac{\mu\delta^2}{4LD^2}\}$.

Compare BPCG to other variants

- BPCG ensures $O(\frac{1}{T})$ convergence in **infinite-dimensional** cases.
- BPCG ensures **linear convergence** for strongly convex and polytope cases.
- Moreover, BPCG outputs highly **sparse** solutions since BPCG inherits the framework of BCG.

Table: Theoretical convergence rate

	L -smooth infinite-dimensional domain	Strongly convex, finite-dimensional polytope
CG	$O(\frac{1}{T})$	$O(\frac{1}{T})$
PCG	X	$\exp(-c_P T)$
BCG	X	$\exp(-c_B T)$
BPCG	$O(\frac{1}{T})$	$\exp(-c_{BP} T)$

Numerical experiments (Kernel Herding)

$\mathcal{P}(\Omega)$: all probability measures on $\Omega \in \mathbb{R}^d$

$\text{MMD}(\cdot, \cdot)$: distance between probability measures measured in a Reproducing Kernel Hilbert Space (RKHS) on Ω

Kernel Herding solves the following minimization problem over **infinite-dimensional** domain $\mathcal{P}(\Omega)$ using a CG manner:

$$\operatorname{argmin}_{\xi \in \mathcal{P}(\Omega)} \text{MMD}^2(\mu, \xi) \quad (\mu \in \mathcal{P}(\Omega)).$$

The output of Kernel Herding is a discrete measure

$$\xi = \sum_{i=1}^n \omega_i \delta_{x_i} \quad (\{\omega_i\}_{i=1}^n \subset \mathbb{R}, \{x_i\}_{i=1}^n \subset \mathbb{R}^d).$$

Using an efficient CG method, we want to derive ξ that approximates μ with small number of nodes n . That is, we want to derive **nice sparse solutions**.

BPCG for kernel herding

Domain : $\Omega = [-1, 1]^2$, Kernel : Matérn kernel with $\nu = \frac{3}{2}, \frac{5}{2}$.

Optimal rates of the convergence of MMD is $n^{-\frac{5}{4}}, n^{-\frac{7}{4}}$, respectively.

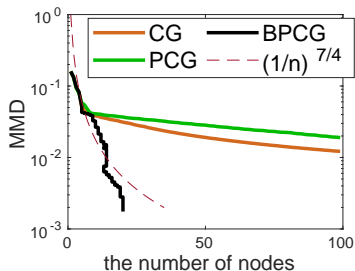
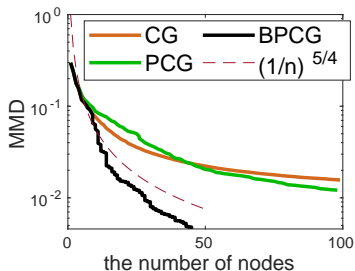


Figure: Matérn kernel ($\nu = 3/2$) (left) and Matérn kernel ($\nu = 5/2$) (right)

Reference I

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