Contextual Bandits with Smooth Regret: Efficient Learning in Continuous Action Spaces



Yinglun Zhu¹ and Paul Mineiro² ¹University of Wisconsin-Madison ²Microsoft Research NYC

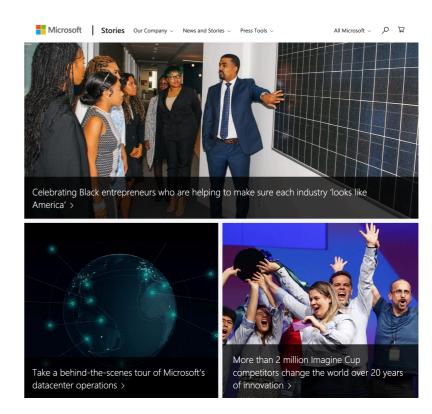
For each round t = 1, ..., T:

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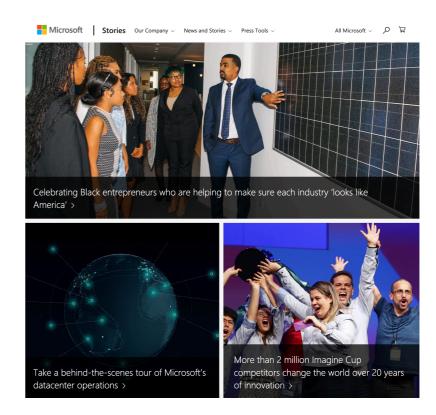
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Goal: Minimize regret
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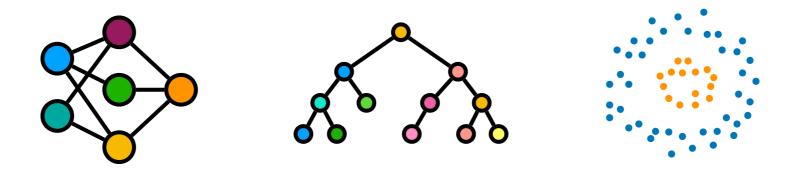
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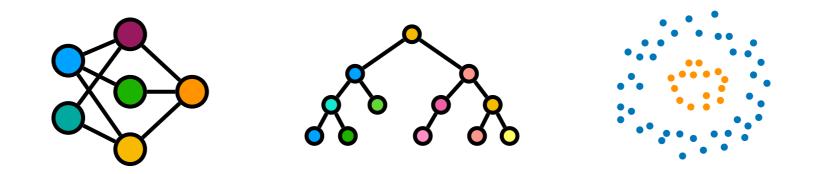
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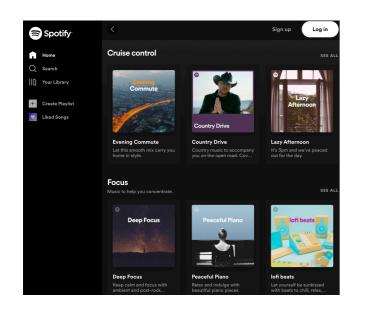
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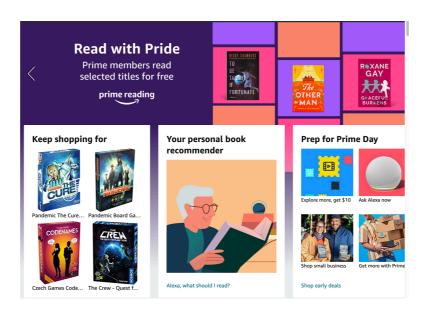


Theorem (Foster et al. 2020, Simchi-Levi et al. 2021)

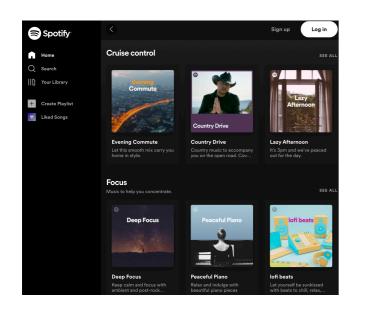
There exist efficient ALGs that achieve regret $O(\sqrt{|\mathscr{A}|T \log |\mathscr{F}|})$.



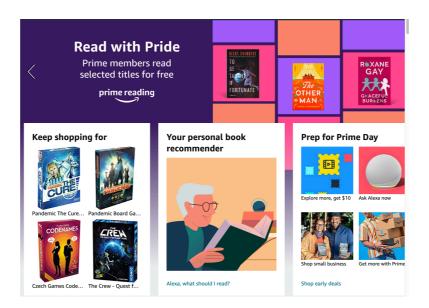
Spotify: 82 million songs



Amazon: 353 million commodities



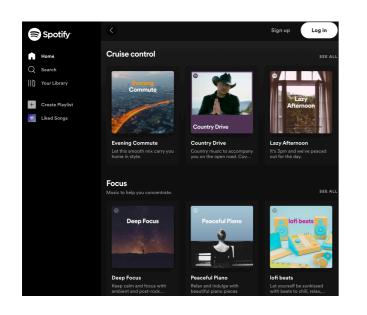
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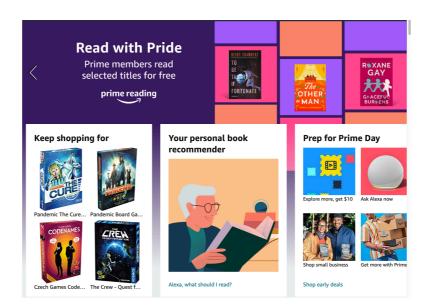
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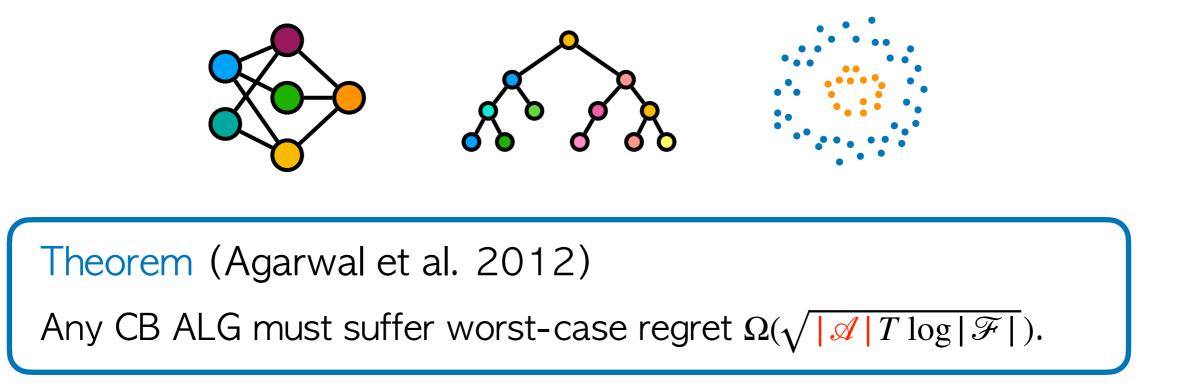


Personalized dynamic pricing: Continuous domain

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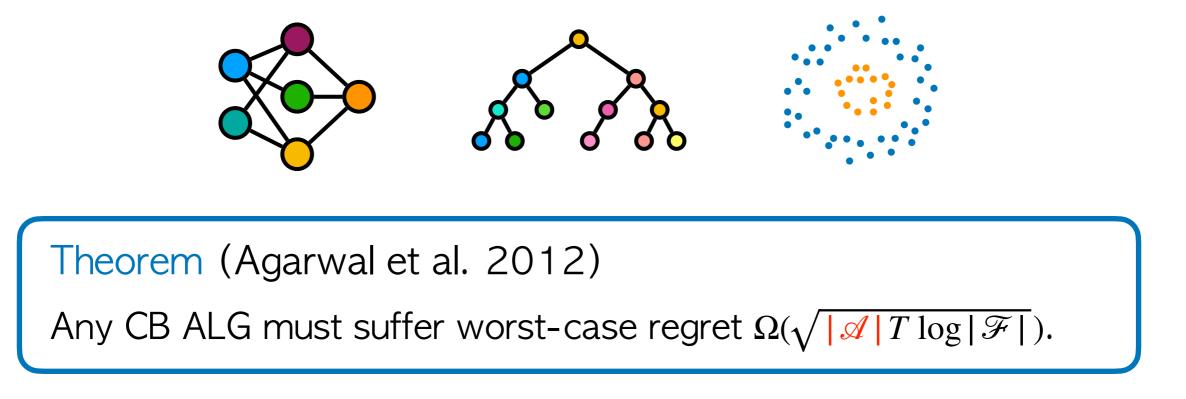
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Question: Can we develop efficient ALGs to handle large action space problems?

Linearity

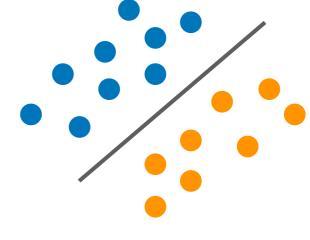
f takes the form $f(x, a) := \langle \phi(x, a), \theta \rangle$ for an unknown $\theta \in \mathbb{R}^d$.

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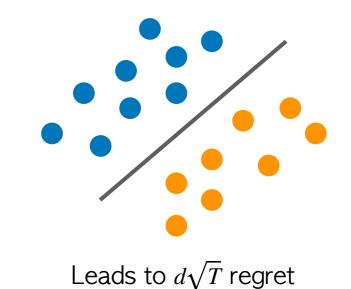
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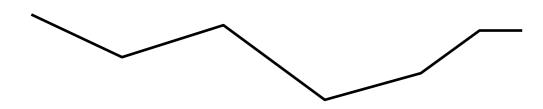
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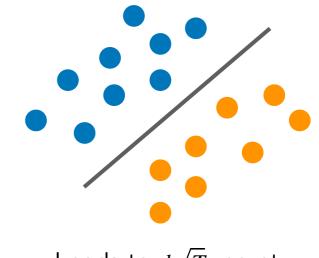
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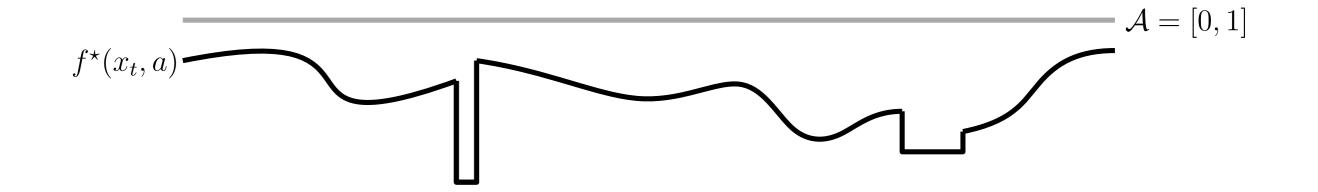
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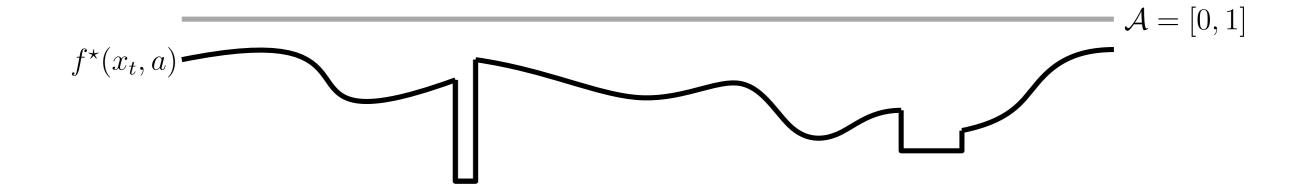
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Led to fruitful theoretical developments; but assumptions can be violated.

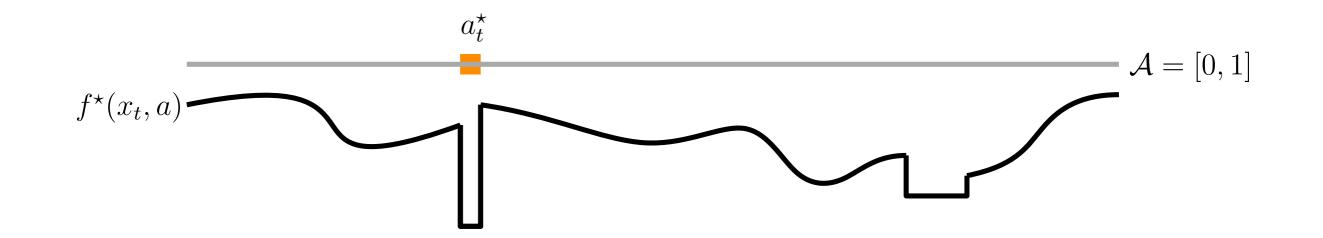
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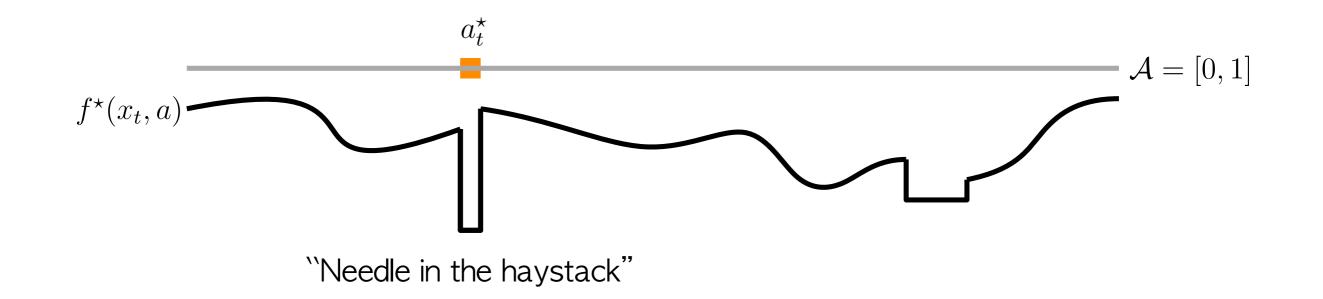


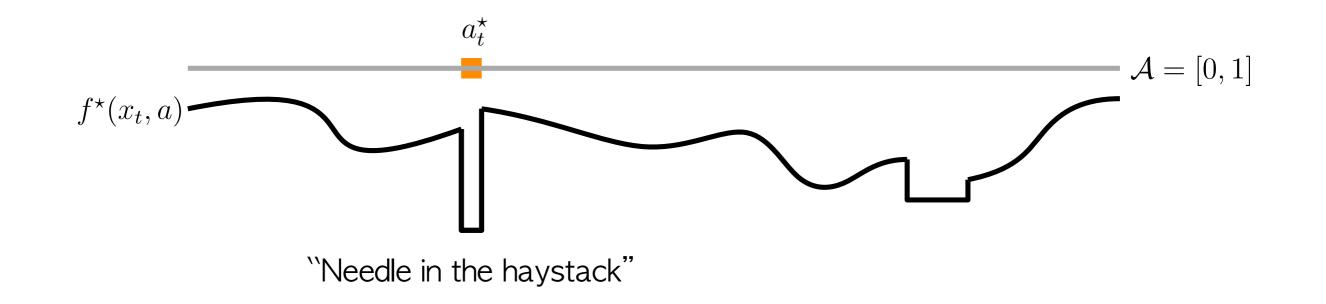
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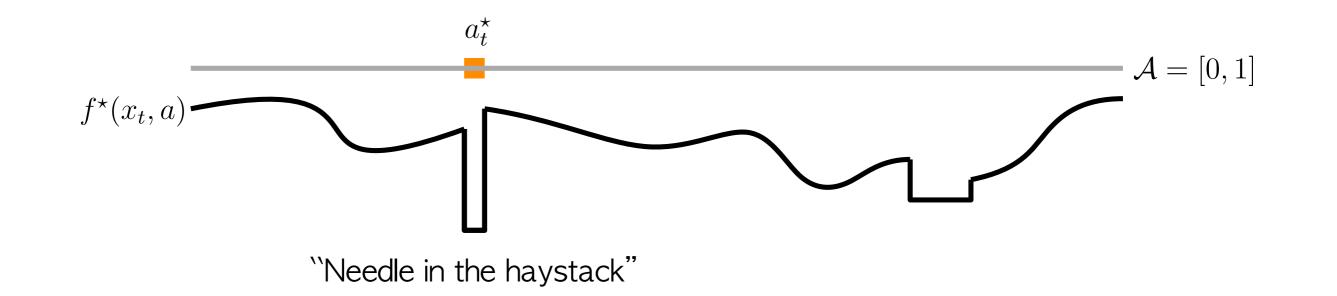
Difficulty: Need to handle general unstructured regression functions.





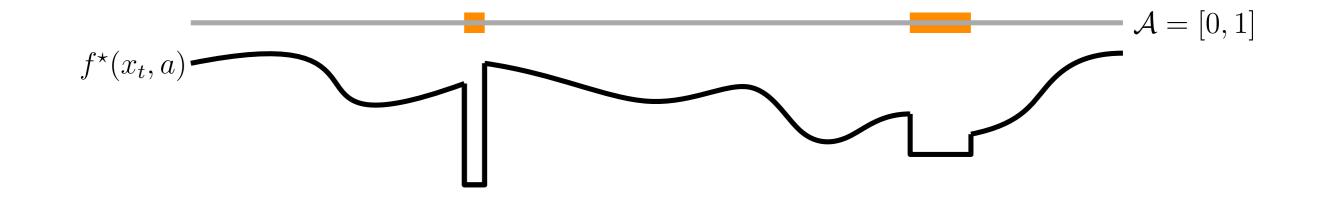


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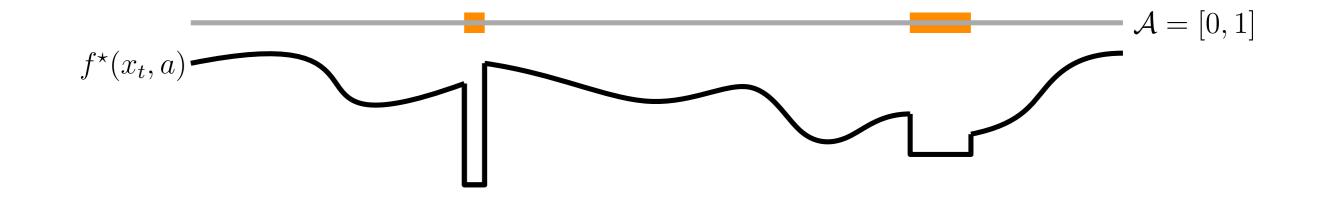
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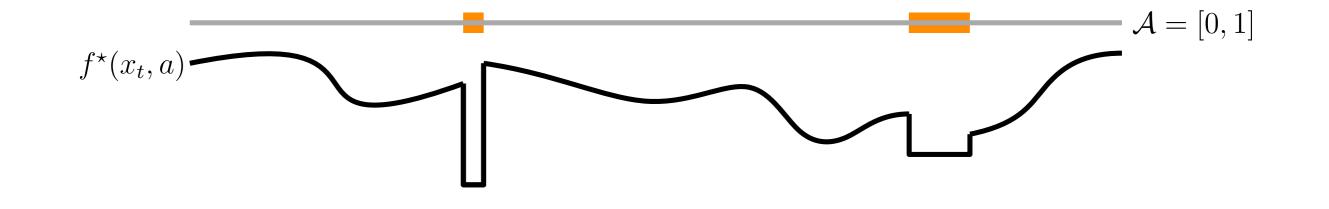
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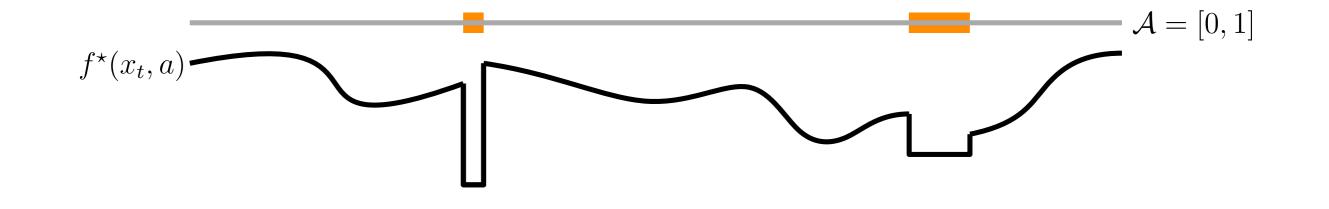


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• Recover minimax guarantees under standard regret and additional structural assumptions

Computational oracles

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$$\begin{aligned} & \text{Regression oracle} \\ & \text{Online regression oracle such that} \\ & \sum_{t=1}^{T} \left(\hat{f}_t(x_t, a_t) - \ell_t(a_t) \right)^2 - \inf_{f \in \mathscr{F}} \sum_{t=1}^{T} \left(f(x_t, a_t) - \ell_t(a_t) \right)^2 \leq \text{Reg}_{\mathsf{Sq}}(T) \,. \end{aligned}$$

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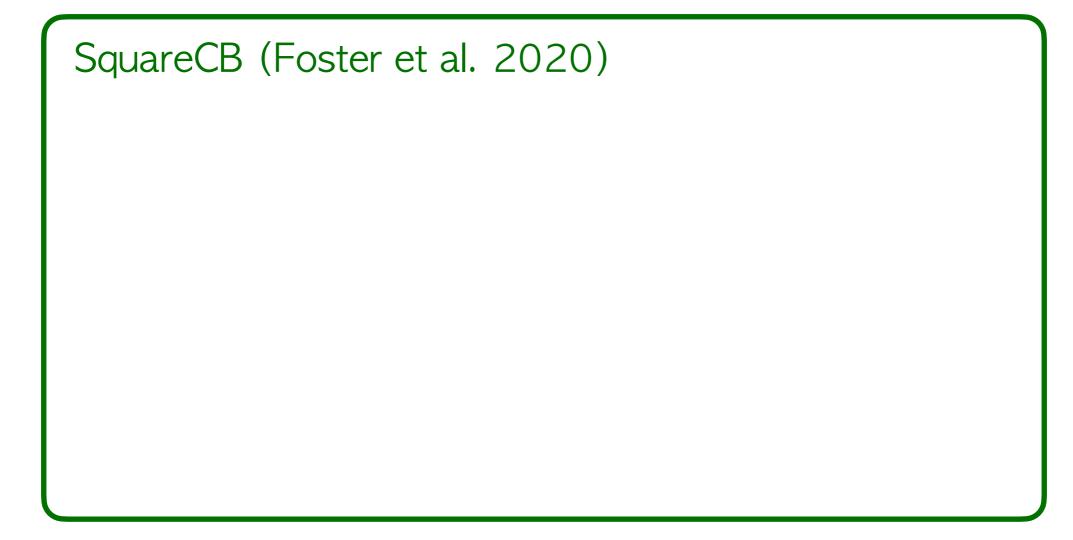
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Sampling oracle

Sample action $a \sim \mu$ from the base probability measure μ .

• $O(H(\mu))$ time to generate a random sample $a \sim \mu$ using DDG Tree (KY '76).



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Efficient rejection sampling

- Sample $\check{a}_t \sim \mu$ from base measure μ w/ sampling oracle.
- Sample *Z* from a Bernoulli dist. with mean $dp_t/d\mu(\check{a}_t)$.
- Play \check{a}_t if Z = 1; play \hat{a}_t otherwise.

Theorem

Fix $h \in (0,1]$. SmoothIGW achieves $\sqrt{T/h \log |\mathcal{F}|}$ smooth regret, with per-round O(1) calls to the regression/sampling oracles.

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An adaptive algorithm

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Corral-SmoothIGW

- Initialize $O(\log T)$ base SmoothIGW, each with smoothness level $h_b = 2^{-b}$, for $b = 1, ..., O(\log(T))$.
- Apply the Corral (Agarwal et al. 2017) master ALG to balance over these base ALGs.

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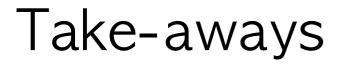
- Inherit the computational efficiency of SmoothIGW up to $O(\log(T))$.
- Recover many known Pareto frontiers under standard regret:
 - bandits with unknown number of multiple best arms (ZN '20).
 - Hölder bandits with unknown smoothness parameter (Hadiji '19).

Empirical evaluations

Replicate the experiment setups from Majzoubi et al. 2020 on 5 OpenML regression datasets. CATS is the ALG proposed in Majzoubi et al. 2020.

Table 1. Average progressive loss, scaled by 1000, on continuous action contextual bandit datasets. 95% CIs reported.

| | CATS | Ours (Linear) | Ours (RFF) |
|-------|------------|---------------------------|---------------------------|
| Сри | [55, 57] | [40.6, 40.7] | $[{f 38.6},{f 38.7}]$ |
| Fri | [183, 187] | $\left[161,163\right]$ | $[{f 156},{f 157}]$ |
| Price | [108, 110] | $\left[70.2,70.5\right]$ | $[{f 66.1},{f 66.3}]$ |
| Wis | [172, 174] | $\left[138,139\right]$ | $[{f 136.2}, {f 136.6}]$ |
| Zur | [24, 26] | $\left[24.3, 24.4\right]$ | $\left[25.4, 25.5\right]$ |



Smooth regret is NOT a compromise

Facilitate the design of efficient ALGs