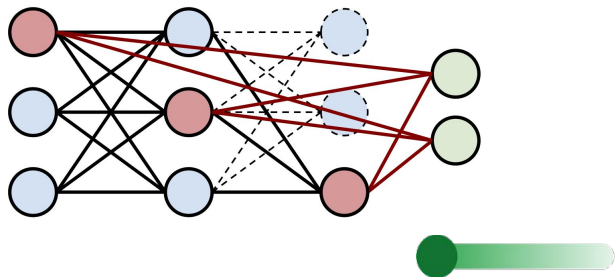


Head2Toe

Utilizing Intermediate Representations for Better Transfer Learning

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ICML 22'



Transfer Learning for SOTA

- Train on large *upstream* data set, fine tune on smaller *downstream* data set,
- Unsupervised / supervised pre-training is a popular recipe.
 - **Language** (BERT, GPT-3), **Vision** (CLIP, VIT), **Speech** (wav2vec), **RL**?
- Why not train downstream data set from scratch?
 - Slower convergence
 - Worse generalization

Common Transfer Learning Recipes

- **LINEAR:** Only train a new classification head
 - Cheap to run and store
 - Suboptimal performance
- **FINE-TUNING:** Pretrained feature extractor is tuned together with the head
 - High cost of running and storing for each task.
 - Mitigation strategies exist [1,2,3].
 - Better performance

Can we have best of both worlds?

1. Parameter-Efficient Transfer Learning with Diff Pruning
2. Parameter-Efficient Transfer Learning for NLP
3. Learning a Universal Template for Few-shot Dataset Generalization

Taylor Approximation of Fine-Tuning

Input sample Solution after finetuning Initial weights

Loss function

$$F(x; w^*) \approx F(x; w) + \sum_{i,j} \frac{\partial F(x; w)}{\partial w_{ij}} \Delta w_{ij}$$

Activation Pre-activation

$$\approx F(x; w) + \sum_{i,j} h_i \frac{\partial F(x; w)}{\partial z_j} \Delta w_{ij}$$
$$\approx F(x; w) + \sum_i h_i \left(\sum_j \frac{\partial F(x; w)}{\partial z_j} \Delta w_{ij} \right)$$
$$\approx F(x; w) + \sum_i h_i c_{i,x}$$

The diagram illustrates the Taylor approximation of fine-tuning. It shows the loss function $F(x; w^*)$ being approximated by the loss function $F(x; w)$ plus a sum of terms involving the partial derivatives of the loss function with respect to the weights w_{ij} and the weight changes Δw_{ij} . The approximation is then broken down into activation h_i and pre-activation $\frac{\partial F(x; w)}{\partial z_j}$ terms, leading to a final simplified form with coefficients $c_{i,x}$.

Hypothesis

Fine-tuning performance can be matched using a linear probe on intermediate activations.

Problems with Extended Feature Set

- **Overfitting:** When $\#FeatureDim \gg \#Samples$.
 - Previous work* shows that regularization helps few-shot transfer when intermediate features are used.

Method	Aggregation	5-shot	1-shot
Cls	last	76.28 ± 0.41	60.09 ± 0.61
	concat	75.67 ± 0.41	57.15 ± 0.61
	SUR	79.25 ± 0.41	60.79 ± 0.62

- **Cost:** $O(\#FeatureDim * \#Classes)$ both memory and compute.
 - $\#FeatureDim=1m$, $\#Classes=100$: 40GB (float32)

The Case for Feature Selection

- **Assumption:** A small subset of features is enough to achieve good generalization (and less likely to overfit when trained).
- **Implication:** Inference cost is now $O(\#FeatureKeptDim * \#Classes)$.

Head2Toe (H2T) w/ Group-Lasso

- Given a pretrained NN:

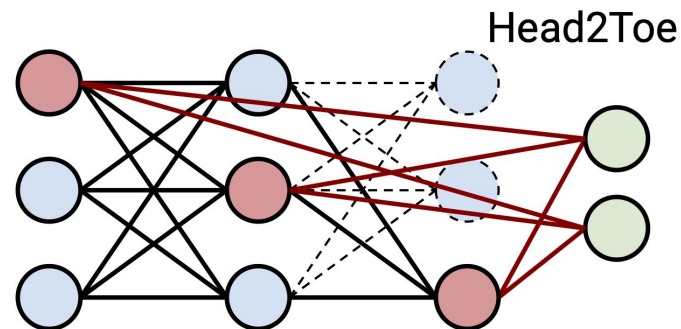
$$\mathbf{z}_\ell = \mathbf{h}_{\ell-1} \mathbf{W}_\ell \quad ; \quad \mathbf{h}_\ell = f(\mathbf{z}_\ell)$$

$$\mathbf{z}'_L = \mathbf{h}_{all} \mathbf{W}_{all} \quad ; \quad \mathbf{h}_{all} = \text{concat}(a_1(\mathbf{h}_1), a_2(\mathbf{h}_2), \dots, a_L(\mathbf{h}_L))$$

- Train \mathbf{W}_{all} with group-lasso and select features with highest l_2 -norm.

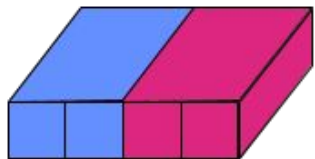
$$|\mathbf{W}|_{2,1} = |\mathbf{s}|_1 = \sum_i |s_i| \quad ; \quad s_i = \sqrt{\sum_j w_{ij}^2}$$

- After calculating the scores, keep a fraction f of features and train a linear classifier on the selected features.

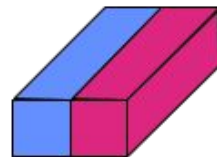


Selection of Intermediate Features

- Strided pooling to aggregate features.
- Pool size is selected per layer s.t. there are $\sim T$ features per layer.
- Flatten and normalize features from each layer to unit-norm.



1D Strided Pooling



2D Strided Pooling



Experimental Setup

- VTAB-1k benchmark: 19 image classification tasks with 1000 training samples each.
 - **Natural**: natural images
 - **Structured**: rendered artificial images
 - **Specialized**: images from non-standard cameras
- Hyper-parameter selection / Validation
 - 5-fold cross validation for each method and transfer task separately.
 - 2 learning rates
 - 2 training steps
 - 3 regularization coefficients (2 for Head2Toe)
 - 3 target feature size
- 3 seeds per task

Results on ResNet-50

- We match/exceed the fine-tuning results reported in the VTAB paper*.

	<u>Natural</u>							<u>Specialized</u>				<u>Structured</u>								
	● CIFAR-100	● Caltech101	● DTD	● Flowers102	● Pets	● SVHN	● Sun397	● Camelyon	● EuroSAT	● Resisc45	● Retinopathy	● Clevr-Count	● Clevr-Dist	● DMLab	● KITTI-Dist	● dSpr-Loc	● dSpr-Ori	● sNORB-Azim	● sNORB-Elev	● Mean
Linear	48.5	86.0	67.8	84.8	87.4	47.5	34.4	83.2	92.4	73.3	73.6	39.7	39.9	36.0	66.4	40.4	37.0	19.6	25.5	57.0
+All- ℓ_2	44.7	87.0	67.8	84.2	86.1	81.1	31.9	82.6	95.0	76.5	74.5	50.0	56.3	38.3	65.5	59.7	44.5	37.5	40.0	63.3
+All- ℓ_1	50.8	88.6	67.4	84.2	87.7	84.2	34.6	80.9	94.9	75.6	74.7	49.9	57.0	41.8	72.9	59.0	44.8	37.5	40.8	64.6
+All- $\ell_{2,1}$	49.1	86.7	68.5	84.2	88.0	84.4	34.8	81.5	94.9	75.7	74.3	48.3	58.4	42.0	74.4	58.8	45.2	37.8	34.4	64.3
Head2Toe	47.1	88.8	67.6	85.6	87.6	84.1	32.9	82.1	94.3	76.0	74.1	55.3	59.5	43.9	72.3	64.9	51.1	39.6	43.1	65.8
Scratch*	11.0	37.7	23.0	40.2	13.3	59.3	3.9	73.5	84.8	41.6	63.1	38.5	54.8	35.8	36.9	87.9	37.3	20.9	36.9	42.1
Fine-tuning	33.2	84.6	54.5	85.2	79.1	87.8	16.6	82.0	92.5	73.3	73.5	54.6	63.7	46.3	72.1	94.8	47.1	35.0	33.3	63.6

Results on ViT-B/16

- Similarly, Head2Toe matches fine-tuning. +5% if the backbone has option to be tuned.

	Natural							Specialized				Structured								
	● CIFAR-100	● Caltech101	● DTD	● Flowers102	● Pets	● SVHN	● Sun397	● Camelyon	● EuroSAT	● Resisc45	● Retinopathy	● Clevr-Count	● Clevr-Dist	● DMLab	● KITTI-Dist	● dSpr-Loc	● dSpr-Ori	● sNORB-Azim	● sNORB-Elev	● Mean
Linear	55.0	81.0	53.6	72.1	85.3	38.7	32.3	80.1	90.8	67.2	74.0	38.5	36.2	33.5	55.7	34.0	31.3	18.2	26.3	52.8
+All- ℓ_2	57.3	87.0	64.3	82.8	84.0	75.7	32.4	82.0	94.7	79.7	74.8	47.4	57.8	41.4	62.8	46.6	33.3	31.0	38.8	61.8
+All- ℓ_1	58.4	87.3	64.9	83.3	84.6	80.0	34.4	82.3	95.6	79.6	73.6	47.9	57.7	42.2	65.1	44.5	33.4	32.4	38.4	62.4
+All (Group)	59.6	87.1	64.9	85.2	85.4	79.5	35.3	82.0	95.3	80.6	74.2	47.9	57.8	40.7	64.9	46.7	33.6	31.9	39.0	62.7
Head2Toe	58.2	87.3	64.5	85.9	85.4	82.9	35.1	81.2	95.0	79.9	74.1	49.3	58.4	41.6	64.4	53.3	32.9	33.5	39.4	63.3
Scratch	7.6	19.1	13.1	29.6	6.7	19.4	2.3	71.0	71.0	29.3	72.0	31.6	52.5	27.2	39.1	66.1	29.7	11.7	24.1	32.8
Fine-tuning	44.3	84.5	54.1	84.7	74.7	87.2	26.9	85.3	95.0	76.0	70.4	71.5	60.5	46.9	72.9	74.5	38.7	28.5	23.8	63.2
Head2Toe-FT	43.9	82.3	53.5	84.9	76.7	86.5	24.5	79.9	95.9	77.5	74.3	68.0	70.9	48.2	72.4	76.1	44.8	32.1	42.5	65.0
Head2Toe-FT+	57.3	87.1	63.8	83.7	84.8	86.8	35.1	80.2	96.1	79.9	74.1	69.9	71.2	47.8	72.8	77.4	45.9	33.9	43.0	67.9

Cost of Head2Toe

- FLOPs cost of H2T consists of three parts:
 - Calculating the representations for all data (fixed)
 - Training W_{all} ($\sim \#FeatureDim * \#Classes$)
 - Validating different fractions: $\sim 18\%$ of (b).
- Storage size of H2T depends on $\#FeaturesSelected$ and the bitmap.

Dataset	F	N	C	FLOPs (vs FINE TUNING)	Size (vs FINE TUNING)	Size (vs LINEAR)
Caltech101	0.010	467688	102	0.009675	0.020750	2.353167
CIFAR-100	0.200	30440	100	0.005792	0.025743	2.977301
Clevr-Dist	0.001	467688	6	0.005747	0.000741	1.417419
Clevr-Count	0.005	30440	8	0.000568	0.000092	0.132278
Retinopathy	0.200	467688	5	0.005657	0.020531	47.099634
DMLab	0.020	467688	6	0.005747	0.003011	5.756287
dSpr-Orient	0.200	30440	16	0.005302	0.004183	3.001686
dSpr-Loc	0.005	467688	16	0.006644	0.002212	1.587621
DTD	0.005	1696552	47	0.015823	0.019157	4.691111
EuroSAT	0.100	30440	10	0.005267	0.001336	1.000000
KITTI-Dist	0.020	467688	4	0.005567	0.002215	1.000000
Flowers102	0.100	30440	102	0.001117	0.013146	1.000000
Pets	0.002	467688	37	0.003842	0.002000	1.000000
Camelyon	0.020	30440	2	0.005220	0.000000	1.000000
Resisc45	0.020	467688	45	0.009247	0.000000	1.000000
sNORB-Azim	0.002	1696552	18	0.011069	0.000000	1.000000
sNORB-Elev	0.050	467688	9	0.006016	0.000000	1.000000
Sun397	0.100	30440	397	0.002800	0.000000	1.000000
SVHN	0.005	1696552	10	0.000000	0.000000	1.000000
Average				0.006295	0.010729	5.674742

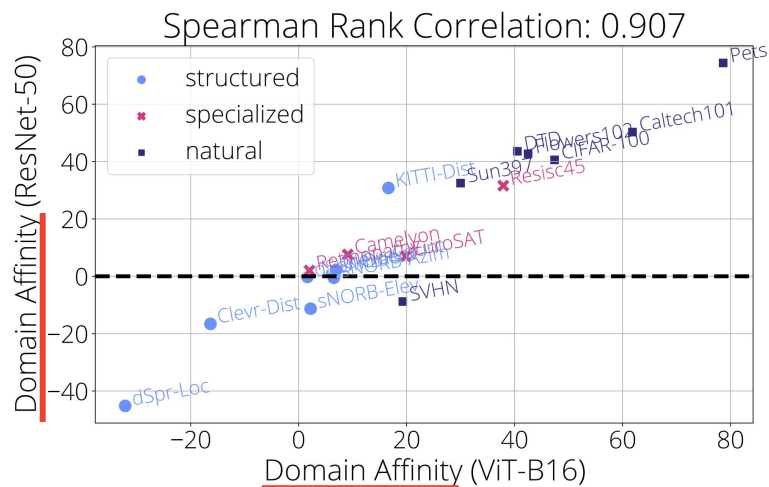
FLOPs (vs FINE TUNING)	Size (vs FINE TUNING)	Size (vs LINEAR)
0.006295	0.010729	5.674742

Defining a Metric for Task/Domain Affinity

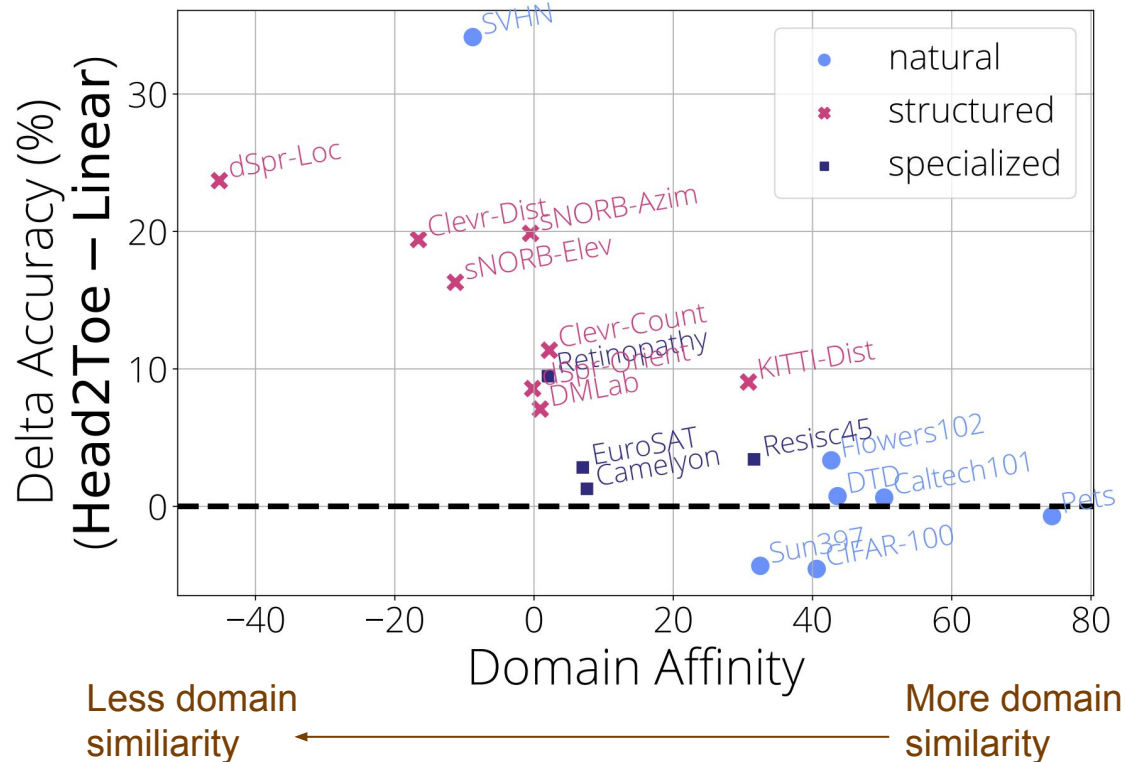
- **Assumption:** If a downstream task is similar to the upstream dataset, it will achieve better linear performance in a data-limited setting.

$$\text{DomainAffinity} = \text{Acc}_{\text{LINEAR}} - \text{Acc}_{\text{SCRATCH}}$$

- This metric is robust to different backbones and algorithms used to train it.

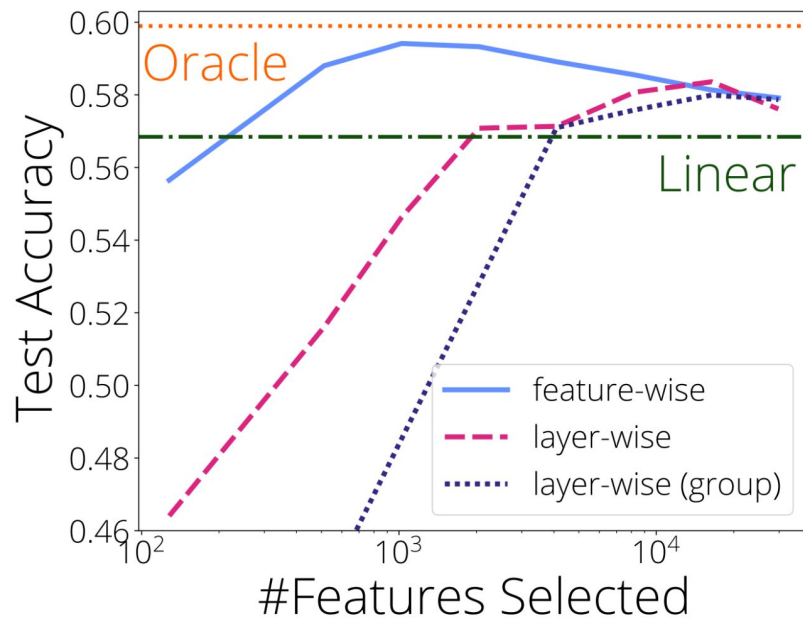


Head2Toe Improves OOD Generalization



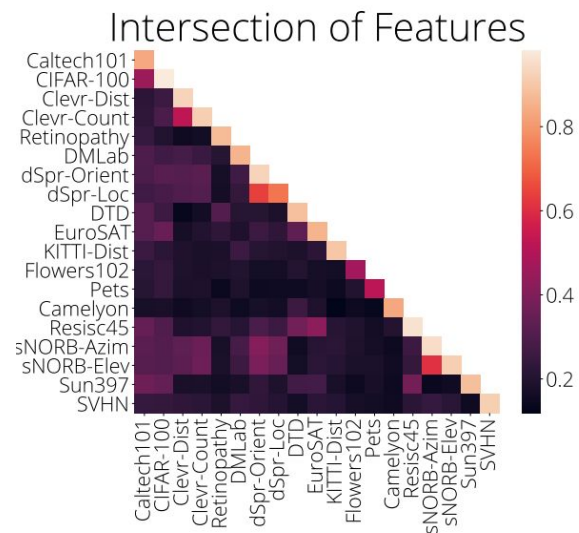
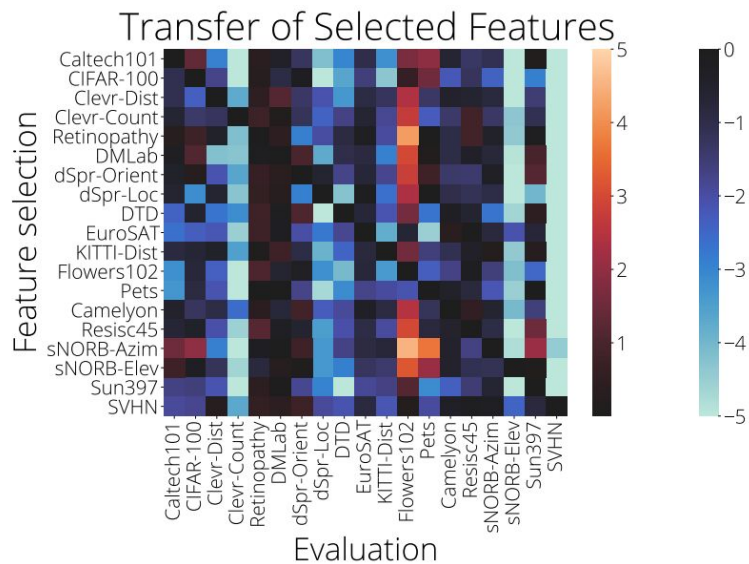
Head2Toe - Layers vs. Features

- What if we select layers instead of individual features?
 - Feature selection works better.



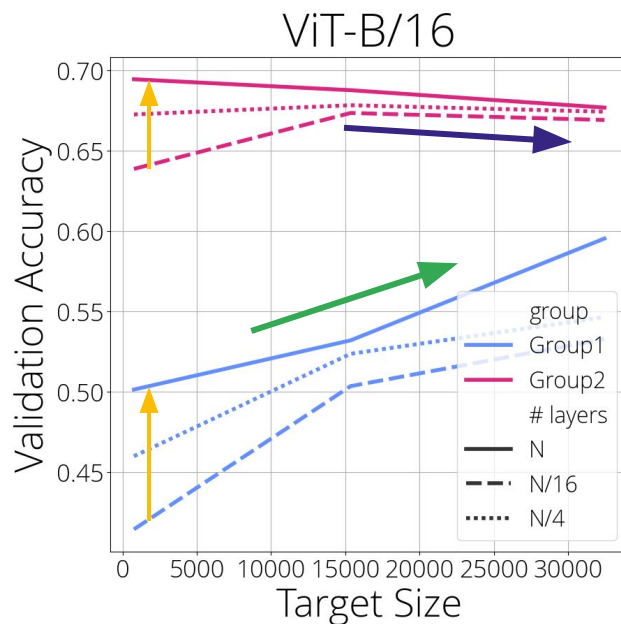
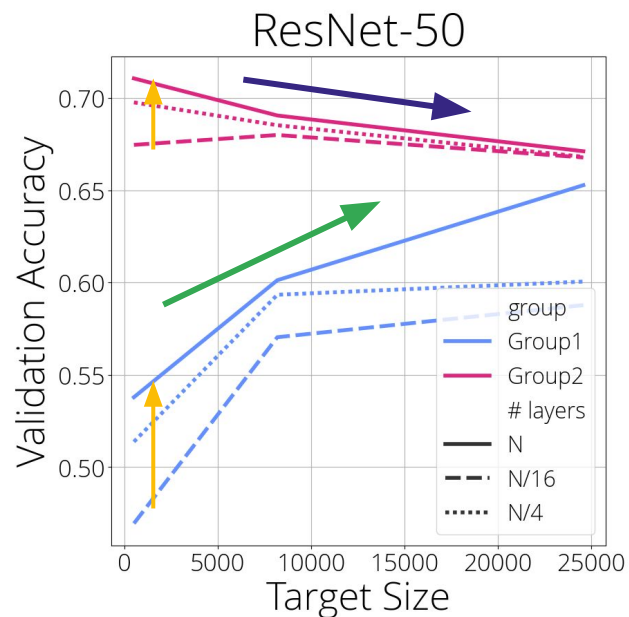
Importance of Dynamic Adaptation

- No single set of features perform best over all tasks.
- Features have <20% intersection.



Bitter Lesson*

- Utilizing more layers always improves performance.
- Using more features per layer (smaller pooling size) is useful only a subset of tasks (Group-1).



Group1	Group2
DMLab	CIFAR-100
DTD	Clevr-Count
sNORB-Azimuth	dSpr-Orient
SVHN	Retinopathy
dSpr-Loc	Resisc45
Pets	EuroSAT
sNORB-Elevation	Flowers102
	Camelyon
	Caltech101
	Clevr-Dist
	KITTI-Dist

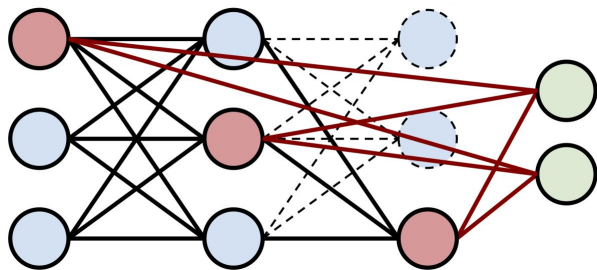
*incompleteideas.net/InIdeas/BitterLesson.html

Future Research

- Scaling # candidate features further up.
 - Bigger and multiple backbones.
 - Better/cheaper/simpler feature selection algorithms.
 - Better/simpler feature aggregation functions.
- Applying Head2Toe to different domains.

Head2Toe Summary

- Finetuning performance can be matched or exceeded with a special linear probe on intermediate features.
- This strategy helps most on far transfer tasks.
- Extracting features from more layers and features help.
- Select features for each task separately.



Thank you for listening!