

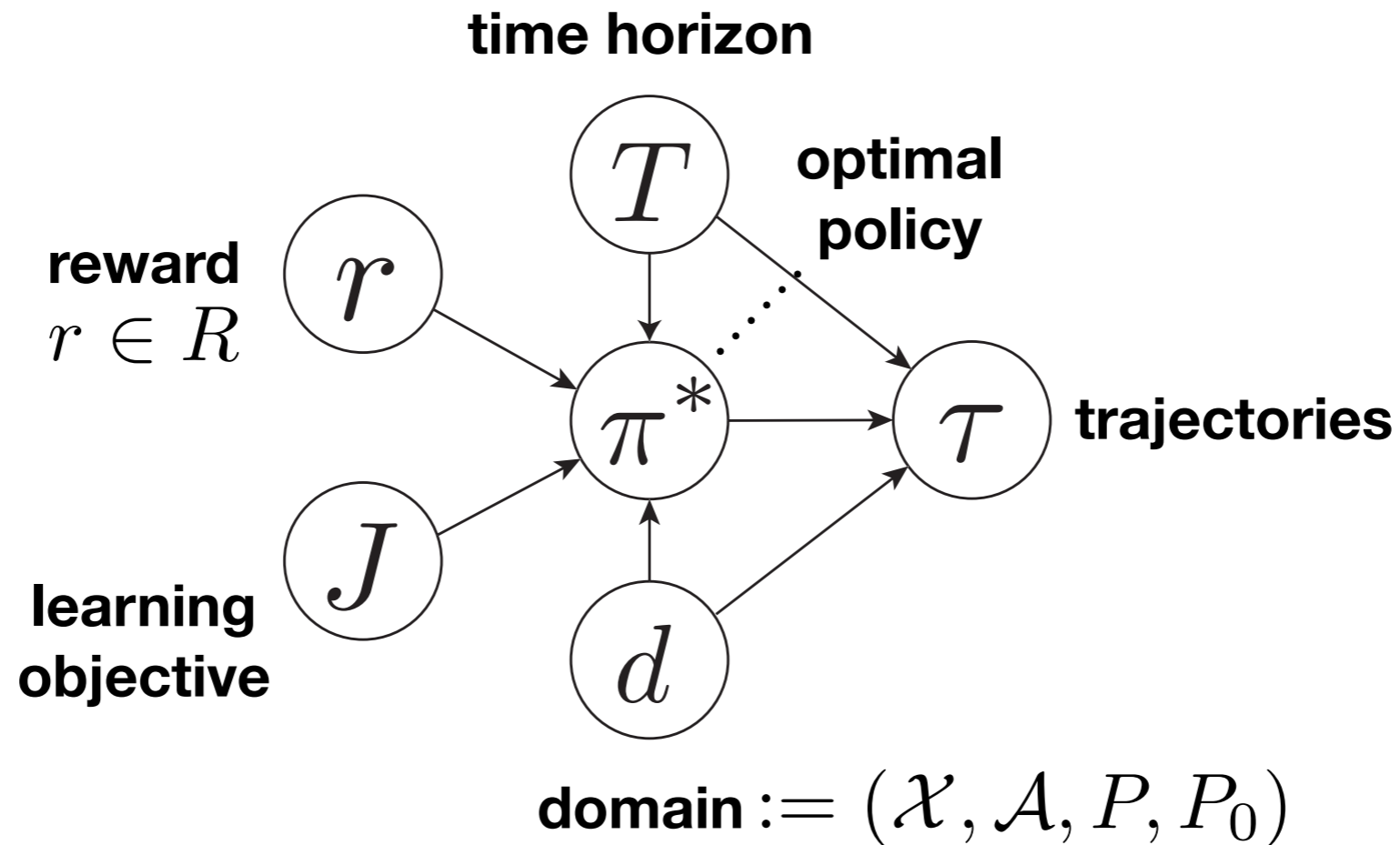
ICML 2021

Reward Identification in IRL

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Definition: MDP Models



MDP Model

$$\mathcal{P}_{MDP}[R; d, T, J] := \{p_r(\tau; \pi^*, d, T) : r \in R\}$$

trajectory distribution induced by optimal policy for reward r in domain d

Inverse Reinforcement Learning (IRL)

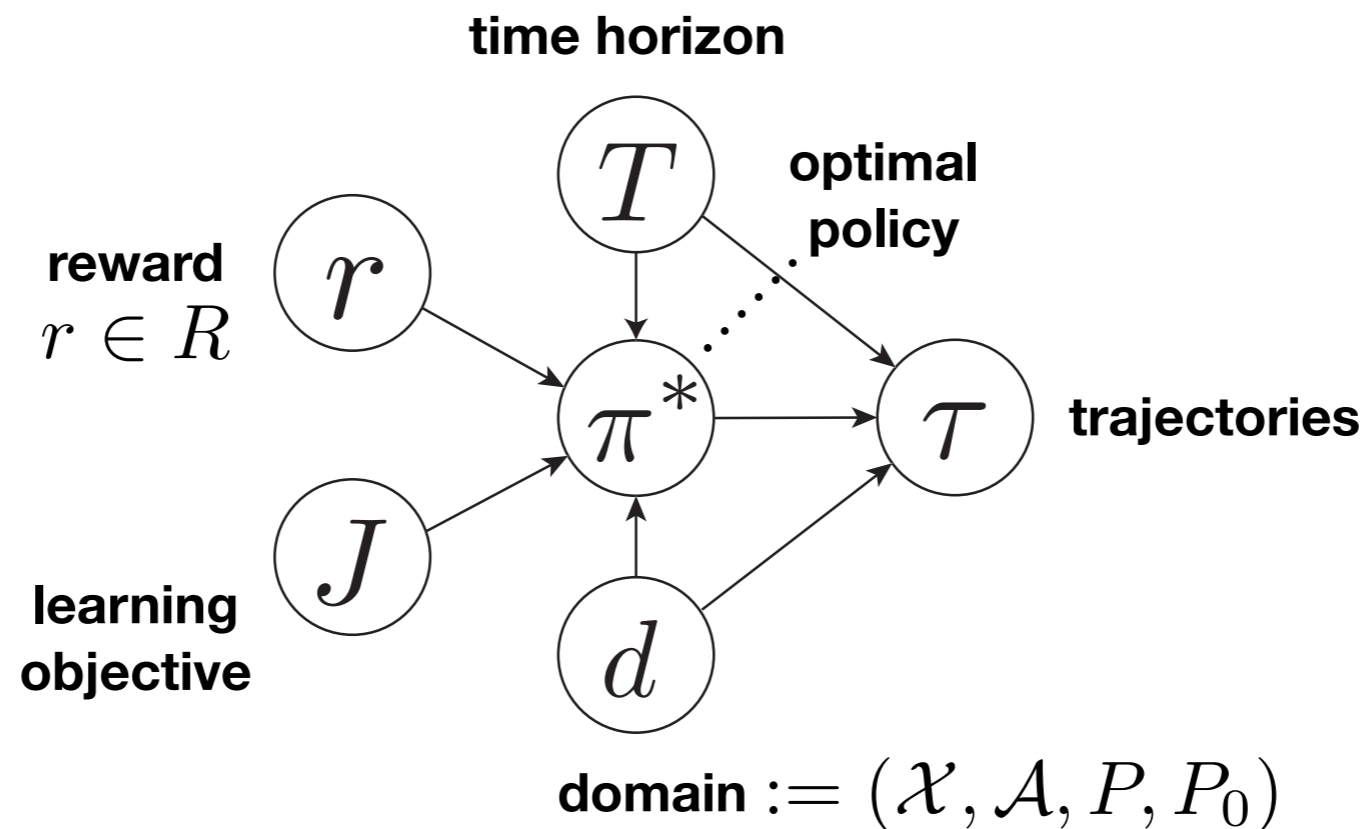
RL: Learn the optimal behavior for a given reward

$$r \longrightarrow p_r(\tau; \pi^*, d, T)$$

IRL: Infer the underlying reward given optimal behavior

$$p_r(\tau; \pi^*, d, T) \longrightarrow r$$

The Reward Identification Problem



MDP Model

$$\mathcal{P}_{MDP}[R; d, T, J] := \{p_r(\tau; \pi^*, d, T) : r \in R\}$$

IRL: Infer the underlying reward given optimal behavior

$$p_r(\tau; \pi^*, d, T) \rightarrow r$$

When is it possible to identify a reasonable equivalence class of rewards given knowledge of (p_r, d, T, J) ?

Definition: Identifiability

Definition 1. (Identifiability) *An MDP model $\mathcal{P}_{\text{MDP}}[R; d, T, J] = \{p_r(\tau; d, T, J) \mid r \in R\}$ is **identifiable** up to an equivalence relation \cong if for all $r, \hat{r} \in R$,*

$$r \cong \hat{r} \iff p_r = p_{\hat{r}}$$

Definition: Weak Identifiability

Definition 3. (Weak Identifiability) *An MDP model $\mathcal{P}_{\text{MDP}}[R; d, T, J]$ is weakly identifiable if it is identifiable up to \cong_{τ} , i.e trajectory equivalence.*

Trajectory Equivalence

$$\begin{aligned} \underbrace{r \cong_{\tau} \hat{r}}_{\dots\dots\dots} &\iff \forall x \in \mathcal{X}^0, \tau', \tau'' \in \Omega[x, d, T], \\ &\hat{r}(\tau') - r(\tau') = \hat{r}(\tau'') - r(\tau'') \end{aligned}$$

Definition: Strong Identifiability

Definition 4. (Strong Identifiability) *An MDP model is strongly identifiable if it is identifiable up to rewards shifted by a constant, i.e. $\cong_{x,a}$.*

State-action Equivalence

$$\begin{aligned} \dots\dots\dots r \cong_{x,a} \hat{r} &\iff \forall (x', a'), (x'', a'') \in \mathcal{X} \times \mathcal{A}, \\ &\hat{r}(x', a') - r(x', a') = \hat{r}(x'', a'') - r(x'', a'') \end{aligned}$$

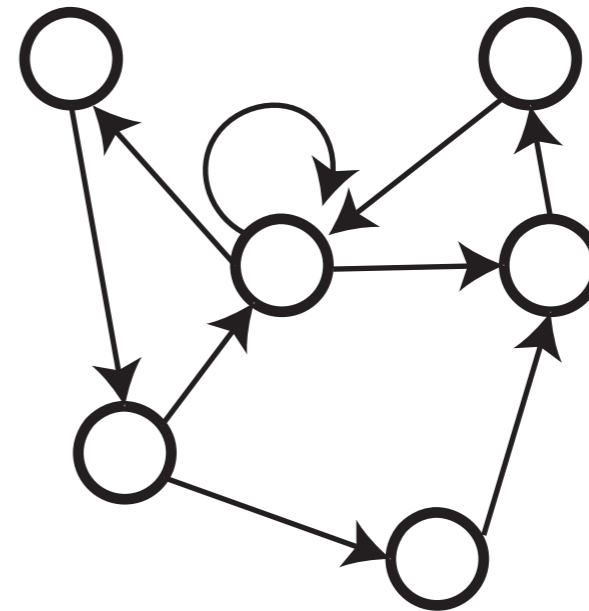
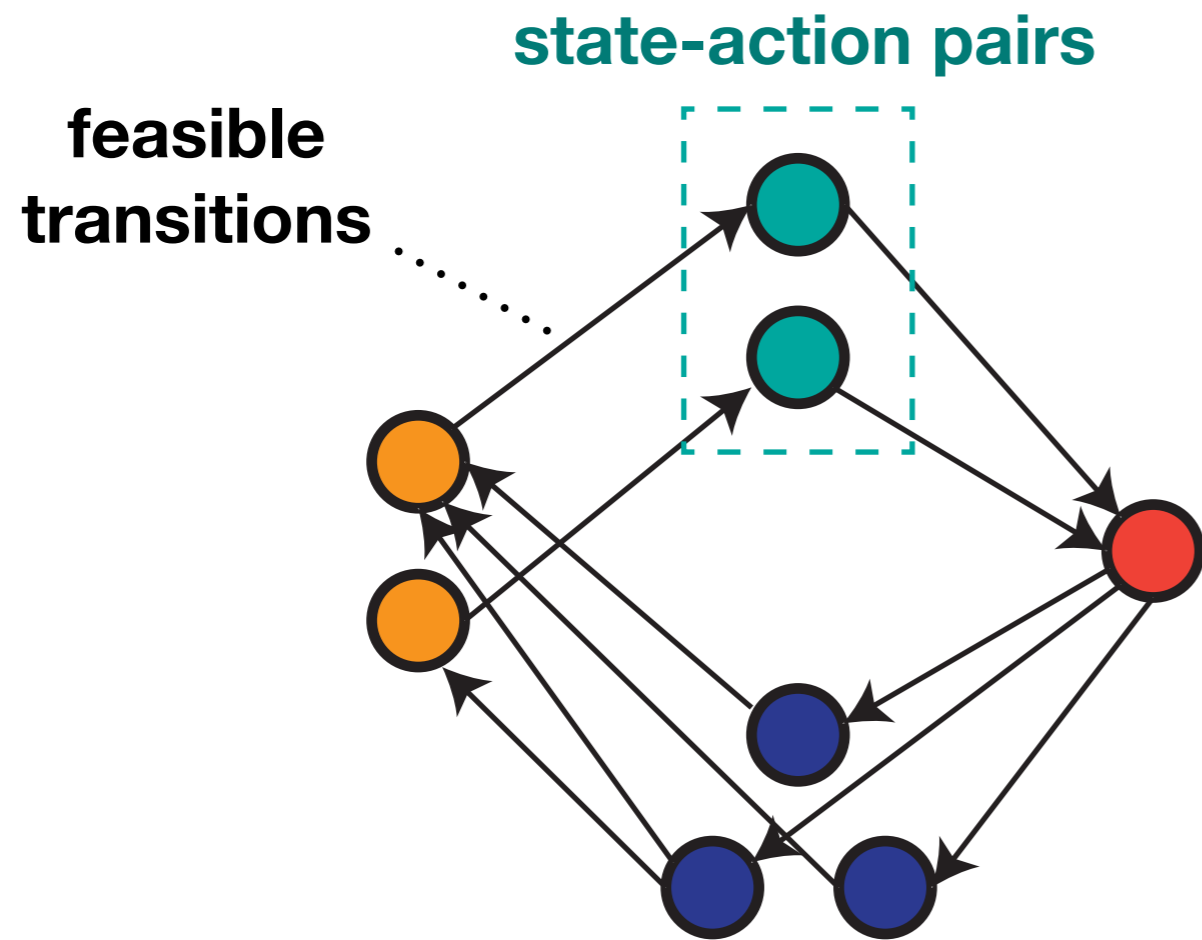
Proposition 1. *A proper MDP model is strongly identifiable only if it is weakly identifiable*

Theorem: Weak Identification

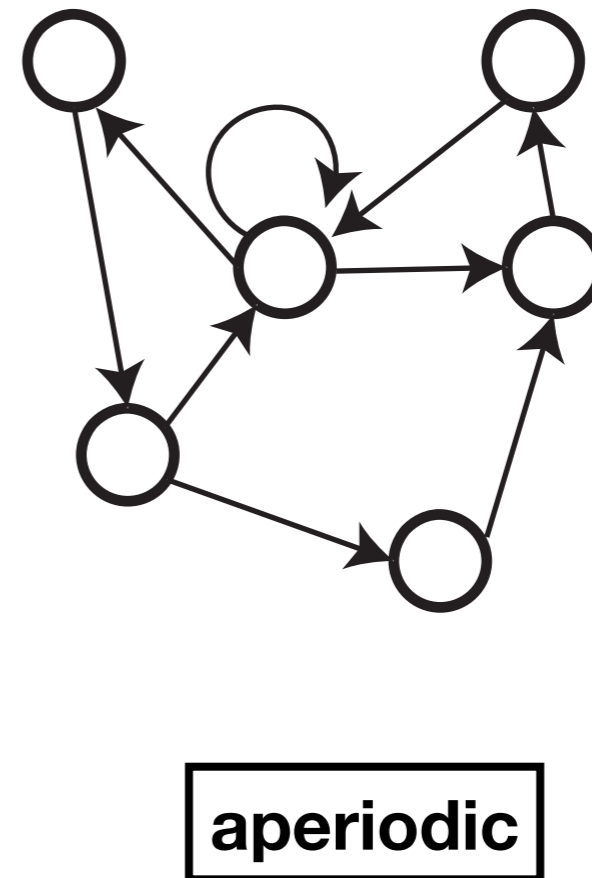
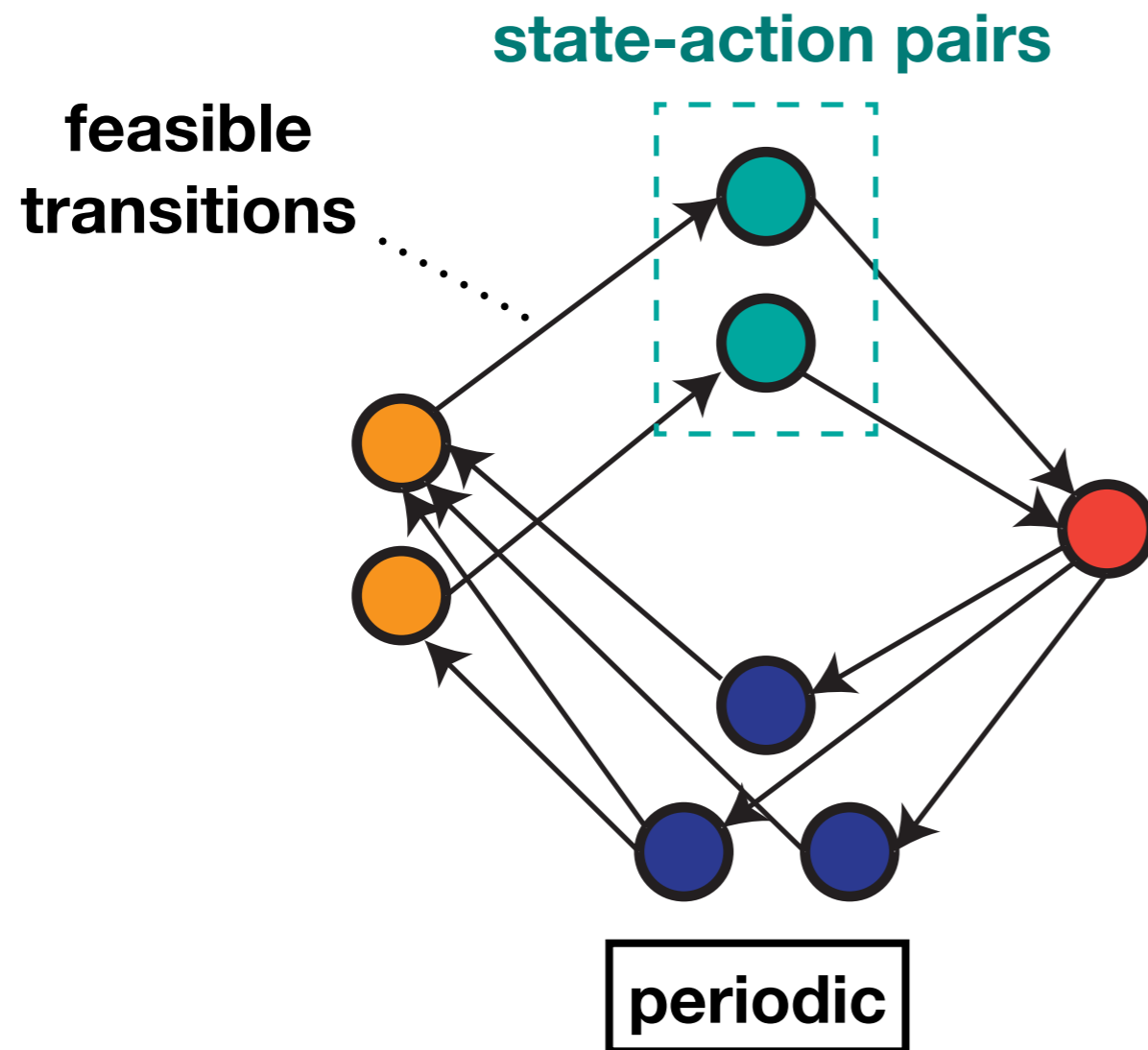
Theorem 1. *Let $\mathcal{P}_{\text{MDP}}[R; d, T, J_{\text{MaxEnt}}]$ be a MaxEnt MDP model and $R \subseteq \{r \mid r : \mathcal{X} \times \mathcal{A} \rightarrow \mathbb{R}\}$ be any set of rewards. Then, for all domains $d := (\mathcal{X}, \mathcal{A}, P, P_0, \gamma)$ consisting of deterministic transition dynamics, i.e. $\forall(x, a), |\text{supp}(P(\cdot|x, a))| = 1$, a deterministic initial state, i.e. $|\text{supp}(P_0)| = 1$, and $T \geq 0$, $\mathcal{P}_{\text{MDP}}[R; d, T, J_{\text{MaxEnt}}]$ is weakly identifiable.*

TLDR: Deterministic, MaxEnt MDP models are weakly identifiable regardless of the domain properties

Domain Graphs



Domain Graphs



A domain graph is **aperiodic** if the GCD of the periods of all cycles in the graph is 1, and periodic otherwise

Theorem: Strong Identification

Corollary 2. (Strong Identification Condition) *For all (d, r, T, J) such that $\mathcal{P}_{\text{MDP}}[R; d, T, J]$ is a proper MDP model and G_d is strongly connected,*

- *(Sufficiency) $\mathcal{P}_{\text{MDP}}[R; d, T, J]$ is weakly identifiable, G_d aperiodic $\Rightarrow \exists T_0 \geq 0$ such that $\forall T \geq T_0$, $\mathcal{P}_{\text{MDP}}[R; d, T, J]$ is strongly identifiable*
- *(Necessity) $\mathcal{P}_{\text{MDP}}[R; d, T, J]$ is strongly identifiable $\Rightarrow \mathcal{P}_{\text{MDP}}[R; d, T, J]$ is weakly identifiable, G_d is aperiodic.*

TLDR: MDP Models with Aperiodic Domain Graphs are Strongly Identifiable

Algorithm 1 Strong Identifiability Test for MDP models with Strongly Connected Domain Graphs

Procedure `MDPIdTest` ($\mathcal{P}_{\text{MDP}}[R; d, T, J]$)

Construct a domain graph $G_d = (V_d, E_d, V_d^0)$ from d .

Set $gcd = \text{Period Finder}(V_d, E_d)$ ([Denardo, 1977](#))

return $gcd == 1$

Acknowledgements

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