

# Learning Selection Strategies in Buchberger's Algorithm

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## Buchberger's algorithm is

- ▶ a central tool for analyzing systems of polynomial equations
- ▶ the computational bottleneck in a wide variety of algorithms used in computer algebra software
- ▶ dependent for performance on human-designed decision heuristics at several key points in the algorithm

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**Idea:** use reinforcement learning methods to train agents to make these decisions.

# Main Contributions

1. Initiating the empirical study of Buchberger's algorithm from the perspective of machine learning.
2. Identifying a precise sub-domain of the problem that can serve as a useful benchmark for this and future research.
3. Training a simple model for pair selection which outperforms state-of-the art strategies by 20% to 40% in this domain.

Gröbner bases are special sets of polynomials that are useful in many applications, including

- ▶ computer vision
- ▶ cryptography
- ▶ biological networks and chemical reaction networks
- ▶ robotics
- ▶ statistics
- ▶ string theory
- ▶ signal and image processing
- ▶ integer programming
- ▶ coding theory
- ▶ splines
- ▶ ...

## Question

*Does the system of equations*

$$\begin{cases} 0 = f_1(x, y) = x^3 + y^2 \\ 0 = f_2(x, y) = x^2y - 1 \end{cases} \quad (1)$$

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If there are polynomials  $a_1$  and  $a_2$  such that

$$h(x, y) = a_1(x, y)(x^3 + y^2) + a_2(x, y)(x^2y - 1), \quad (2)$$

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is the constant polynomial  $h(x, y) = 1$ , then there are no solutions. If there are no solutions, then you can write 1 as a combination of  $x^3 + y^2$  and  $x^2y - 1$  by the weak Nullstellensatz (Hilbert, 1893).



## Definition

The *ideal* generated by  $f_1, \dots, f_s$  is the set of all polynomials of the form

$$h = a_1 f_1 + \dots + a_s f_s$$

where  $a_1, \dots, a_s$  are arbitrary polynomials.

## Definition

Given a set of polynomials  $F = \{f_1, \dots, f_s\}$ , the *multivariate division algorithm* takes any polynomial  $h$  and produces a remainder polynomial  $r$ , written  $r = \text{reduce}(h, F)$ , such that

$$h = q_1 f_1 + \dots + q_s f_s + r$$

where the lead term of  $r$  is smaller than any lead term of the  $f_i$ .

## Definition

A *Gröbner basis*  $G$  of a nonzero ideal  $I$  is a set of generators  $\{g_1, g_2, \dots, g_k\}$  of  $I$  such that the remainder  $\text{reduce}(h, G)$  is guaranteed to be 0 if  $h$  is in  $I$ .

## Theorem (Buchberger's Criterion, 1965)

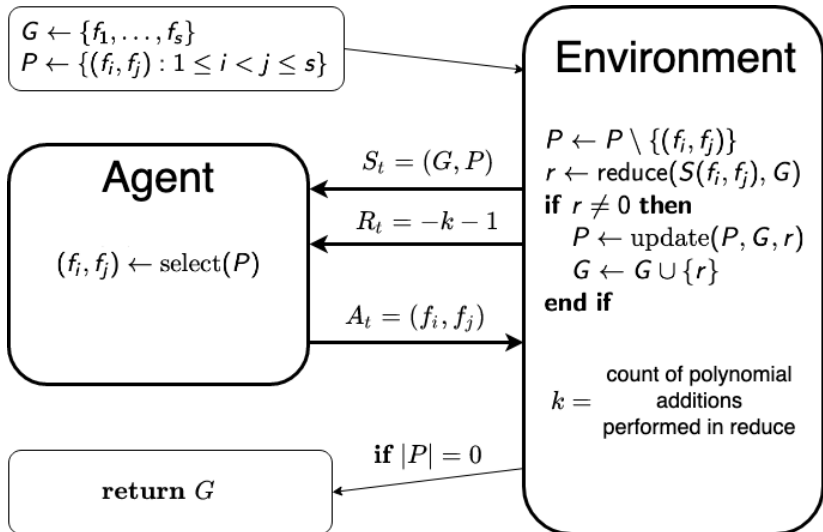
Suppose the set of polynomials  $G = \{g_1, g_2, \dots, g_k\}$  generates the ideal  $I$ . If  $\text{reduce}(S(g_i, g_j), G) = 0$  for all pairs  $g_i, g_j$ , where  $S(g_i, g_j)$  is the *S-polynomial* of  $g_i$  and  $g_j$ , then  $G$  is a Gröbner basis of  $I$ .

### Example

In our previous example  $F = \{x^3 + y^2, x^2y - 1\}$

$$\begin{aligned} r &= \text{reduce}(S(x^3 + y^2, x^2y - 1), F) \\ &= \text{reduce}(y(x^3 + y^2) - x(x^2y - 1), F) \\ &= y^3 + x \end{aligned}$$

so Buchberger's criterion is *not* satisfied.



Starting generators are **binomials** with no constant terms in 3 variables and a fixed maximum degree.

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- ▶ All new generators are also binomial.
- ▶ Some of the hardest known examples are binomial ideals.
- ▶ By adjusting the degree and number of initial generators, we can adjust the difficulty of the problem.

The state  $(G, P)$  is mapped to a  $|P| \times 12$  matrix with each row given by the

$$(2 \text{ binomials})(2 \text{ terms})(3 \text{ variables}) = 12 \text{ exponents}$$

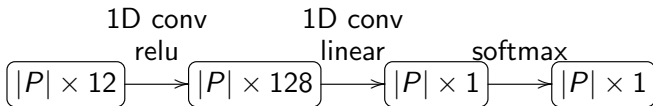
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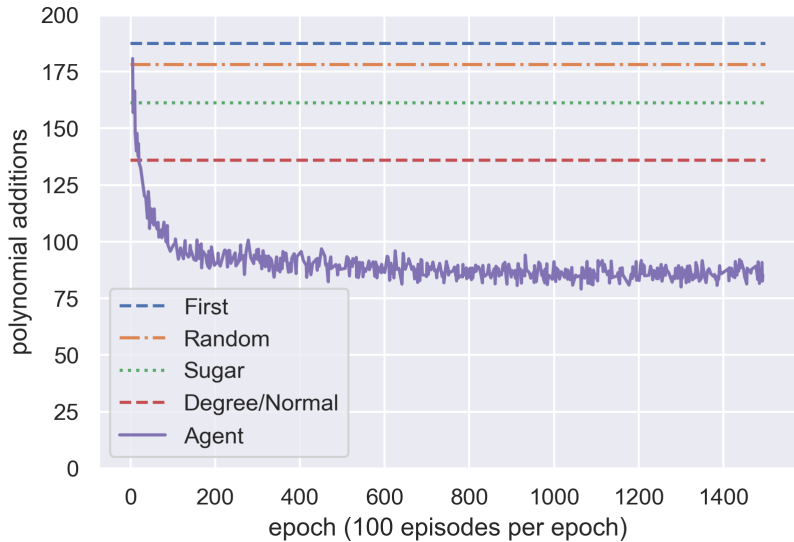
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This matrix is passed into a policy network



and a value model which computes the future return from following Degree selection.





# Summary

- ▶ Buchberger's algorithm is a central tool for analyzing systems of polynomial equations.
- ▶ Pair selection, a key choice in the algorithm, can be expressed as a reinforcement learning problem.
- ▶ In several distributions of random binomial ideals, our trained model outperformed state-of-the-art human-designed selection strategies by 20% to 40%.

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<https://github.com/dylanpeifer/deepgroebner>