k-means++: few more steps yield constant approximation

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Given unlabelled d-dimensional data points $P = \{p_1, \dots, p_n\}$, group similar ones together into k clusters



Which is a better clustering into k = 3 groups?



Restricting C ⊆ P only loses a 2-factor in cost(P, C)
 NP-hard to find optimal solution [ADHP09, MNV09]



• Given k clusters, optimal centers are the means/centroids

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• Given k clusters, optimal centers are the means/centroids e.g. $c_1 = \frac{1}{4} \left[p_1 + p_2 + p_3 + p_4 \right]$

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Given k clusters, optimal centers are the means/centroids
 Given k centers, optimal cluster assignment is closest center





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Given k centers, optimal cluster assignment is closest center

Lloyd's algo. [Llo82]: Heuristic alternating minimization

Given k initial centers (Remark: centers not necessarily from P) Optimal assignment \longleftrightarrow Optimal clustering

(Animation works only for PDF readers like Adobe Acrobat Reader)

Lloyd's algo. [Llo82]: Heuristic alternating minimization

Given k initial centers (Remark: centers not necessarily from P) Optimal assignment \longleftrightarrow Optimal clustering



- Lloyd's algorithm never worsens cost(P, C) but has no performance guarantees (local minimas)
- One way to get theoretic guarantees:

Seed with provably good initial centers

- Chooses k points from P: $O(\log k)$ apx. (in expectation)
- 1^{st} center chosen uniformly at random from P



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- $D^{2}-\text{sampling: } \Pr[p] = \frac{cost(p,C)}{\sum_{p \in P} cost(p,C)} \quad \text{Cost to centers } C$ (updated at each step)



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- ► D^2 -sampling: $\Pr[p] = \frac{cost(p,C)}{\sum_{p \in P} cost(p,C)}$ Cost to centers C (updated at each step)



- Practically efficient: O(dnk) running time
- Exist instances where running k-means++ yield Ω(log k) apx. with high probability in k [BR13, BJA16]









Bi-criteria approximation [Wei16, ADK09]:
 \$\mathcal{O}(1)\$-approximation with \$\mathcal{O}(k)\$ cluster centers



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 \$\mathcal{O}(1)\$-approximation with \$\mathcal{O}(k)\$ cluster centers
- ▶ This work: $O(dnk^2)$ running time, O(1) approximation

What we have discussed

- Clustering as a motivation
- Lloyd's heuristic and k-means++ initialization

Prior work

What we have discussed

- Clustering as a motivation
- Lloyd's heuristic and k-means++ initialization
- Prior work
- What's next
 - Idea of bi-criteria algorithm and notion of settledness
 - Idea of local search
 - LocalSearch++: combining k-means++ with local search
 - Key idea behind how we tighten analysis of LocalSearch++

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Bi-criteria [Wei16, ADK09] and settledness

"Balls into bins" process

- k bins: Optimal k-clustering of points defined by OPT_k
- $\mathcal{O}(k)$ balls: Sampled points in C



A cluster Q is settled if $cost(Q, C) \leq 10 \cdot cost(Q, OPT_k)$

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- Can show (with constant success probabilities):
 - If not yet 20-apx., D^2 -sampling chooses from unsettled cluster
 - If sample p from unsettled cluster Q, adding p makes Q settled

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- Can show (with constant success probabilities):
 - If not yet 20-apx., D^2 -sampling chooses from unsettled cluster
 - If sample p from unsettled cluster Q, adding p makes Q settled
- After $\mathcal{O}(k)$ samples, $cost(P, C) \leq 20 \cdot cost(P, OPT_k)$

- Initialize arbitrary k points $\rightarrow C$
- Repeat
 - Pick arbitrary point $p \in P$
 - ▶ If $\exists q \in C$ such that $cost(P, C \setminus \{q\} \cup \{p\})$ improves cost, swap



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▶ Polynomial number of iterations $\rightarrow O(1)$ approximation

LocalSearch++ [LS19]

- Initialize arbitrary k points $\rightarrow C$ from output of k-means++
- Repeat
 - Pick arbitrary point $p \in P$ using D^2 -sampling
 - ▶ If $\exists q \in C$ such that $cost(P, \{p\} \cup C \setminus \{q\})$ improves cost, swap



 $\mathcal{O}(k \log \log k)$ \triangleright Polynomial number of iterations $\rightarrow \mathcal{O}(1)$ approximation

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LocalSearch++ [LS19]: One step of analysis

Lemma: In each step, cost decrease by factor of 1 − Θ(¹/_k) with constant probability



LocalSearch++ [LS19]: One step of analysis

- Lemma: In each step, cost decrease by factor of $1 \Theta\left(\frac{1}{k}\right)$ with constant probability
- Implication: After $\mathcal{O}(k)$ steps, approximation factor halves

k-means++ is
$$\mathcal{O}(\log k)$$
 apx. in expectation
 $\mathcal{O}(k)$ $\mathcal{O}(k)$
steps
 $\mathcal{O}(\log k)$ -apx. $\rightarrow \mathcal{O}\left(\frac{\log k}{2}\right)$ -apx. $\rightarrow \cdots \rightarrow \mathcal{O}\left(\frac{\log k}{2^r}\right) = \mathcal{O}(1)$ -apx.
 $r = \mathcal{O}(\log \log k)$ phases, totaling $\mathcal{O}(k \log \log k)$ steps

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• Match OPT centers $c^* \in C^*$ to candidate centers $c \in C$



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▶ If " D^2 -sampled left side" \rightarrow swap with paired $c \in C$





If "D²-sampled left side" → swap with paired c ∈ C
 If "D²-sampled right side" → swap with "best" lonely c ∈ C

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• Match OPT centers $c^* \in C^*$ to candidate centers $c \in C$



- ▶ If " D^2 -sampled left side" ightarrow swap with paired $c \in C$
- ▶ If " D^2 -sampled right side" \rightarrow swap with "best" lonely $c \in C$
- Can show: Good probability to D²-sample a point such that updating centers sufficiently decreases cost

Structural insight: Few bad clusters

- Cluster Q is β -settled if $cost(Q, C) \leq (\beta + 1) \cdot cost(Q, OPT)$
- Informal propositions
 - If current clustering is α -approximate,
 - There are $\mathcal{O}\left(\frac{k}{\sqrt[3]{\alpha}}\right)\sqrt[3]{\alpha}$ -unsettled clusters
 - D²-sampling samples a point from an ³√α-unsettled cluster Q; Adding this point to C makes Q ³√α-settled

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• In each step, cost decrease by factor of $1 - \Theta\left(\frac{\sqrt[3]{\alpha}}{k}\right)$



Improved analysis of LocalSearch++

- Simple algorithm: k-means++, then local search
- Theoretic guarantees: ϵk local search steps yield $\mathcal{O}\left(\frac{1}{\epsilon^3}\right)$ -apx.
- Practical algorithm: Can yield ~ 15% improvements compared to without any local search steps [LS19]

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- Structural analysis of clusters
 - Go beyond worst-case analysis of k-means++
 - After k-means++,
 - Few clusters are unsettled
 - Most clusters are "well-approximated"
 - A few steps of local search can fix this

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