# Learning Similarity Metrics for Numerical Simulations

## Georg Kohl Kiwon Um Nil

Technical University of Munich



## **Nils Thuerey**

## **Overview – Motivation**

## Similarity assessment of scalar 2D simulation data from PDEs





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## **Overview – Motivation**

Typical metrics like  $L^1$  or  $L^2$  operate locally  $\rightarrow$  structures and patterns are ignored Recognition of spatial contexts with CNNs Mathematical metric properties should be considered



0.1





0.2

















## **Overview – Results**

### Single example: distance comparison

Plume (a)

Reference

Plume (b)







Distance to Reference





## **Overview – Results**

### Single example: distance comparison

Plume (a)

Reference

Plume (b)



Distance to Reference



## Combined test data: correlation evaluation





# **Related Work**

"Shallow" vector space metrics

- Metrics induced by L<sup>p</sup>-norms, peak signal-to-noise ratio (PSNR)
- Structural similarity index (SSIM) [Wang04]
- Evaluation with user studies for PDE data
  - Liquid simulations [Um17]
  - Non-oscillatory discretization schemes [Um19]

Image-based deep metrics with CNNs

E.g. learned perceptual image patch similarity (LPIPS) [Zhang18]

[Wang04] Wang, Bovik, Sheikh, and Simoncelli. Image quality assessment: From error visibility to structural similarity. IEEE Transactions on Image Processing, 2004 [Um17] Um, Hu, and Thuerey. Perceptual Evaluation of Liquid Simulation Methods. ACM Transactions on Graphics, 2017 [Um19] Um, Hu, Wang, and Thuerey. Spot the Difference: Accuracy of Numerical Simulations via the Human Visual System. CoRR, abs/1907.04179, 2019 [Zhang18] Zhang, Isola, Efros, Shechtman, and Wang. The Unreasonable Effectiveness of Deep Features as a Perceptual Metric. CVPR, 2018



## **Data Generation**

Time depended, motion-based PDE with one varied initial condition

$$\begin{bmatrix} p_0 & p_1 & \cdots & p_i \end{bmatrix}$$
  $\longrightarrow$   $t_1 \longrightarrow$   $t_2 \longrightarrow$   $\cdots$ 

Initial conditions

Finite difference solver with time discretization







## **Data Generation**

Time depended, motion-based PDE with one varied initial condition





## **Data Generation**

Time depended, motion-based PDE with one varied initial condition Chaotic behavior in controlled environment  $\rightarrow$  added noise to adjust data difficulty





# **Training Data**

### Eulerian smoke plume

## Liquid via FLIP [Zhu05]



### Advection-diffusion transport

### Burger's equation



[Zhu05] Zhu and Bridson. Animating sand as a fluid. ACM SIGGRAPH, 2005



# Test Data

## Liquid (background noise)

## Advection-diffusion transport (density)



### Shape data



## Video data



### TID2013 [Ponomarenko15]



[Ponomarenko15] Ponomarenko, Jin, Ieremeiev, et al. Image database TID2013: Peculiarities, results and perspectives. Signal Processing-Image Communication, 2015













## Method – Base Network

Siamese architecture (shared weights)  $\rightarrow$  Convolution + ReLU layers

Feature extraction from both inputs

Existing network possible  $\rightarrow$  specialized model works better





# Method – Feature Normalization

Adjust value range of feature vectors along channel dimension

- Unit length normalization  $\rightarrow$  cosine distance (only angle comparison)
- Element-wise std. normal distribution  $\rightarrow$  angle and length in global length distribution





# Method – Latent Space Difference

Actual comparison of feature maps  $\rightarrow$  element-wise distance Must be a metric w.r.t. the latent space  $\rightarrow$  ensure metric properties  $|\widetilde{x} - \widetilde{y}|$  or  $(\widetilde{x} - \widetilde{y})^2$  are useful options





# Method – Aggregations

Compression of difference maps to scalar distance prediction Learned channel aggregation via weighted average Simple aggregations with sum or average





Distance **Spatial** Layer output aggregation: aggregation: -> summation average d  $d_1$  $d_3$ Layer distances: Result: set of scalars scalar

## **Loss Function**

Ground truth distances c and predicted distances d

$$L(c,d) = \lambda_1(c-d)^2 + \lambda_2 \left( 1 - \frac{(c-\overline{c}) \cdot (d-\overline{d})}{\|c-\overline{c}\|_2 \|d-\overline{d}\|} \right)$$

Mean squared error term  $\rightarrow$  minimize distance deviation directly Inverted correlation term  $\rightarrow$  maximize linear distance relationship





# Results

Evaluation with Spearman's rank correlation

Ground truth against predicted distances

Metric	Validation data sets				Test data sets					
	Smo	Liq	Adv	Bur	TID	LiqN	AdvD	Sha	Vid	All
L <sup>2</sup>	0.66	0.80	0.74	0.62	0.82	0.73	0.57	0.58	0.79	0.61
SSIM	0.69	0.74	0.77	0.71	0.77	0.26	0.69	0.46	0.75	0.53
LPIPS	0.63	0.68	0.68	0.72	0.86	0.50	0.62	0.84	0.83	0.66
LSiM	0.78	0.82	0.79	0.75	0.86	0.79	0.58	88.0	0.81	0.73



# **Real-world Evaluation**



### Johns Hopkins Turbulence Database (JHTDB) [Perlman07]



[Eckert19] Eckert, Um, and Thuerey. Scalarflow: A large-scale volumetric data set of real-world scalar transport flows [...]. ACM Transactions on Graphics, 2019 [Rasp20] Rasp, Dueben, Scher, Weyn, Mouatadid, and Thuerey. Weatherbench: A benchmark dataset for data-driven weather forecasting. CoRR, abs/2002.00469, 2020 [Perlman07] Perlman, Burns, Li, and Meneveau. Data exploration of turbulence simulations using a database cluster. ACM/IEEE Conference on Supercomputing, 2007



# **Real-world Evaluation**

Retrieve order of spatial and temporal frame translations

- Six interval spacings per data repository
- 180-240 sequences each

Mean and standard deviation over correlation of each spacing





# Future Work

Accuracy assessment of new simulation methods

Parameter reconstructions of observed behavior

Guiding generative models of physical systems

Extensions to other data

- 3D flows and further PDEs
- Multi-channel turbulence data



# Thank you for your attention!

Join the live-sessions for questions and discussion

Source code available at https://github.com/tum-pbs/LSIM







