ICML 2020

Discount Factor as a Regularizer in RL

Ron Amit, Ron Meir (Technion), Kamil Ciosek (MSR)





Microsoft Research, Cambridge UK



RL problems objectives

• The expected γ_e -discounted return (value function)

$$V_{\gamma_e}^{\pi}(s) = \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma_e^{t} r_t | s_0 = s, \pi\right] \quad \gamma_e \in (0, 1]$$

Evaluation discount factor

- Policy Evaluation $\min_{\hat{V}} \|V_{\gamma_e}^{\pi} \hat{V}\|$
- Policy Optimization $\max_{\pi} V^{\pi}_{\gamma_e}(s)$

How can we improve perfomance in the limited data regime?

Discount regularization

• Discount regularization:

 $0 \leq \gamma \leq \gamma_e$ "guidance discount factor" (Jiang '15)

Algorithm hyperparameter

- Theoretical analysis:
 - Petrik and Scherrer '09 Approx. DP
 - Jiang '15 model based

Better performance for limited data

- Regularization effect:
 - \uparrow Bias $\|V_{\gamma} V_{\gamma_e}\|$
 - \downarrow Variance $\|\hat{V} V_{\gamma}\|$
- Our work:
 - In TD learning, discount regularization == explicit added regularizer
 - When is discount regularization effective?

Temporal Difference (TD) Learning

- Policy evaluation with value-function model $\hat{V}_{ heta}(s)$
- Batch TD(0)

Input: *D* data batch for $i = 0, 1, ..., N_{iter} - 1$ do Pick at random (s, a, r, s') from *D* $\theta_{i+1} := \theta_i + \alpha_i \left(r + \gamma \hat{V}_{\theta_i}(s') - \hat{V}_{\theta_i}(s) \right) \nabla \hat{V}_{\theta_i}(s)$ end for

Discount factor hyperparameter

Aim to minimize $\mathbb{E}_{s \sim \hat{D}} \left(r + \gamma \hat{V}_{\theta}(s') - \hat{V}_{\theta}(s) \right)^2$

Equivalent Form

Similar Equivalence

• (expected) SARSA

$$\mathbb{E}_{s\sim\hat{D}}\left[\left(\xi r+\gamma_{e}\hat{V}_{\theta}(s')-\hat{V}_{\theta}(s)\right)^{2}+\left(\lambda\hat{V}_{\theta}(s)\right)^{2}\right]$$

Activation regularization

• LSTD

The Equivalent Regularizer

- Activation regularization $\mathbb{E}_{s\sim\hat{D}}(\hat{V}_{\theta}(s))^2$
 - L_2 regularization $\|\theta\|^2$
- Tabular case:

$$\hat{V}_{\theta}(s) := \theta_s$$
$$\mathbb{E}_{s \sim \hat{D}} \left(\hat{V}_{\theta}(s) \right)^2 = \sum_{s \in S} \hat{D}(s) \theta_s^2.$$

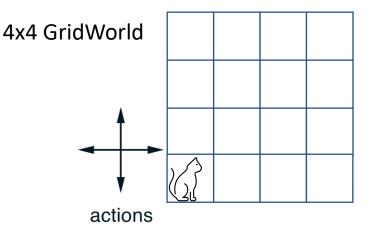
Discount regularization is sensitive to the empirical distribution

Tabular Experiments

- Policy evaluation, $\pi(a|s)$ uniform.
- **Goal**: find \hat{V} that estimates $V_{\gamma_e}^{\pi}$ ($\gamma_e = 0.99$)
- Loss measures:

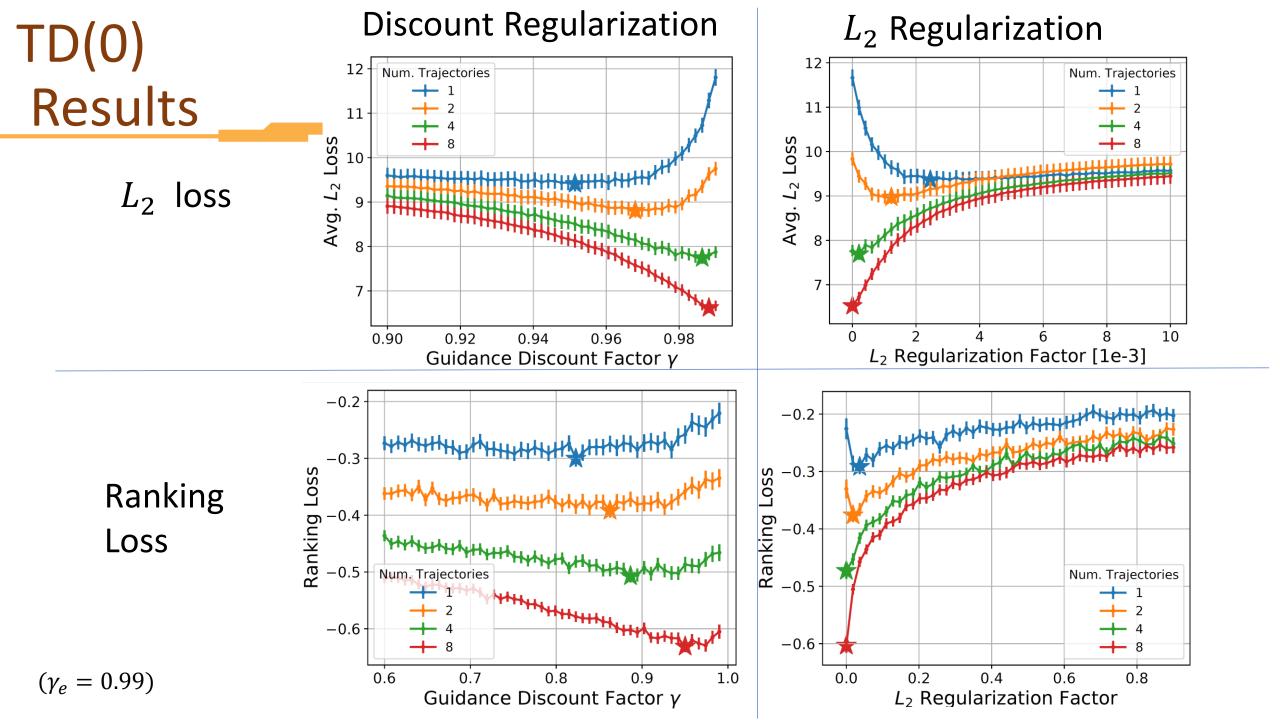
•
$$L_2$$
 loss: $\|\hat{V} - V_{\gamma_e}^{\pi}\|_2^2 = \sum_{s \in S} |\hat{V} - V_{\gamma_e}^{\pi}|^2$

- **Ranking Loss:** -Kandal`s_Tau $(\hat{V}, V_{\gamma_e}^{\pi})$ (~ number of order switches between state ranks)
- Average over 1000 MDP instances
- Data: trajectories of 50 time-steps



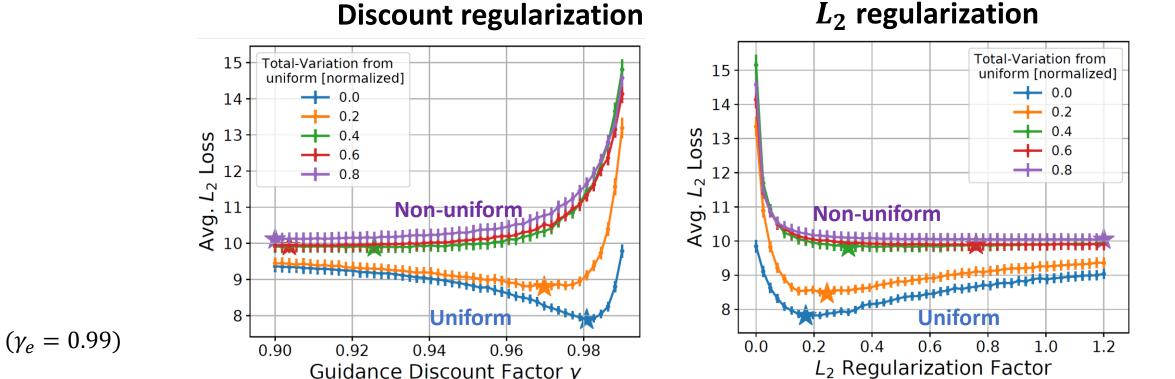
In each MDP Instance:

- Draw $\mathbb{E}R(s)$
- Draw *P*(.|*s*,*a*)



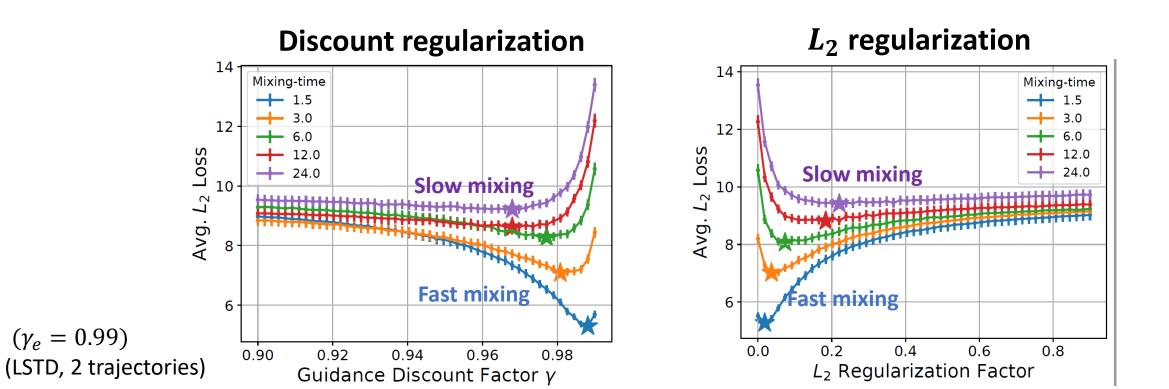
Effect of the Empirical Distribution

- Equivalent regularizer: $\mathbb{E}_{s \sim \hat{D}} \left(\hat{V}_{\theta}(s) \right)^2 = \sum_{s \in S} \hat{D}(s) \theta_s^2$.
- Tuples (s, s', r) generation: $s \sim g(s)$, $s' \sim P^{\pi}(s'|s)$, $r \sim R^{\pi}(s)$
- For each MDP draw distribution g(s) at d_{TV} from uniform



Effect of the Mixing Time

Lower mixing time (slow mixing) → Higher estimation variance
→ more regularization is needed



Policy Optimization

Goal:
$$\min_{\pi} \left\| V_{\gamma_e}^{\pi} - V_{\gamma_e}^{\pi^*} \right\|_{1}$$

Policy-iteration:

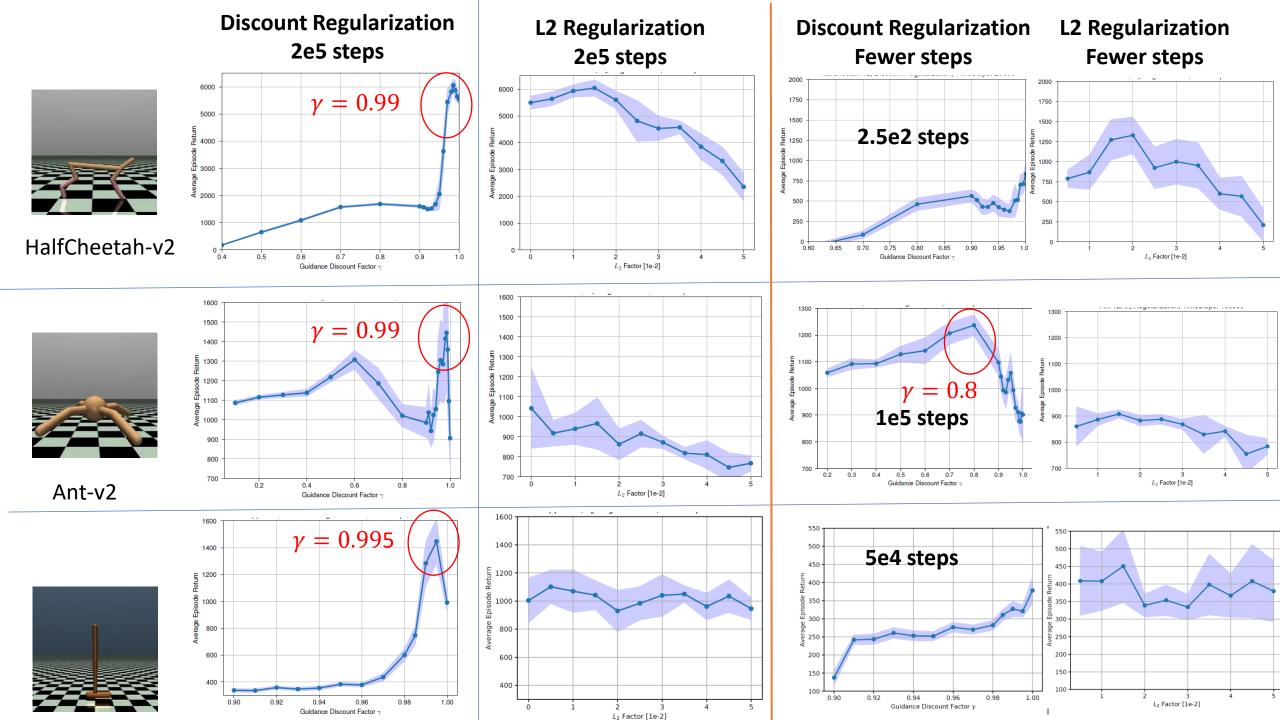
- For episodes:
 - Get data
 - $\hat{Q} \leftarrow \text{Policy evaluation (e.g, SARSA)}$
 - Improvement step (e.g., *ε*-epsilon-greedy)

Activation regularization term:

$$\lambda \mathbb{E}_{(s,a)} \Big(\hat{Q}_{\theta}(s,a) \Big)^2$$

Deep RL Experiments

- Actor-critic algorithms: DDPG (Lillicrap '15), TD3 (Fujimoto '18)
- Mujoco continuous control (Todorov '12)
- Goal: undiscounted sum of rewards ($\gamma_e = 1$)
- Limited number of time-steps (2e5 or less)
- Tested cases:
 - Discount regularization (and no L₂)
 - L_2 regularization (and $\gamma = 0.999$)





- Discount regularization in TD is equivalent to adding a regularizer term
- Regularization effectiveness is closely related to the data distribution and mixing rate.
- Generalization in deep RL is strongly affected by regularization
- Future work theory needed

Thanks for listening