Google

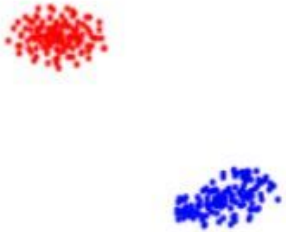
Analyzing and Improving Representations with the Soft Nearest Neighbor Loss

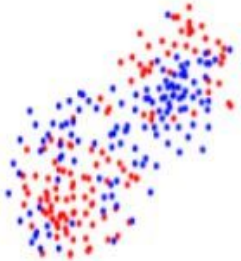
Nicholas Frosst, Nicolas Papernot, Geoffrey Hinton
{frosst,papernot,geoffhinton}@google.com

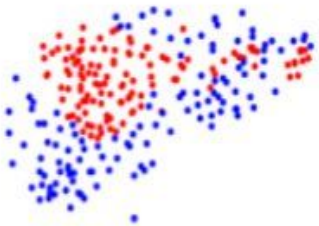
$$l_{sn}(x, y, T) = -\frac{1}{b} \sum_{i \in 1..b} \log \left(\frac{\sum\limits_{\substack{j \in 1..b \\ j \neq i \\ y_i = y_j}} e^{-\frac{||x_i - x_j||^2}{T}}}{\sum\limits_{\substack{k \in 1..b \\ k \neq i}} e^{-\frac{||x_i - x_k||^2}{T}}} \right)$$

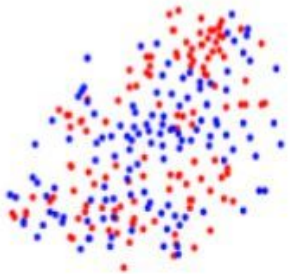
Generated Data

t-SNE of real (blue) and generated (red) data

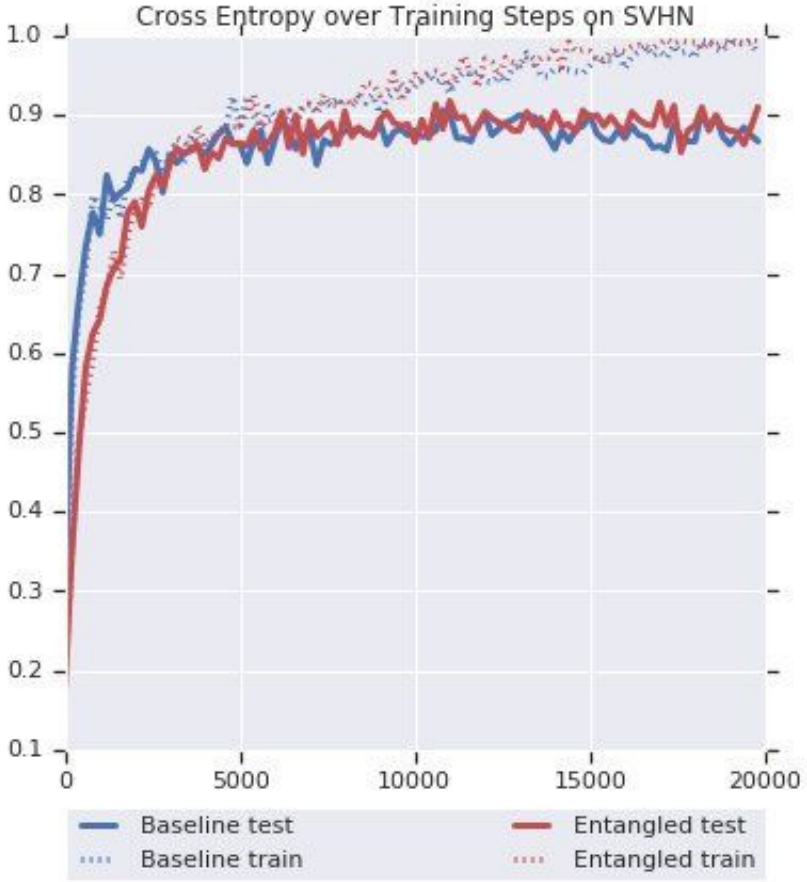


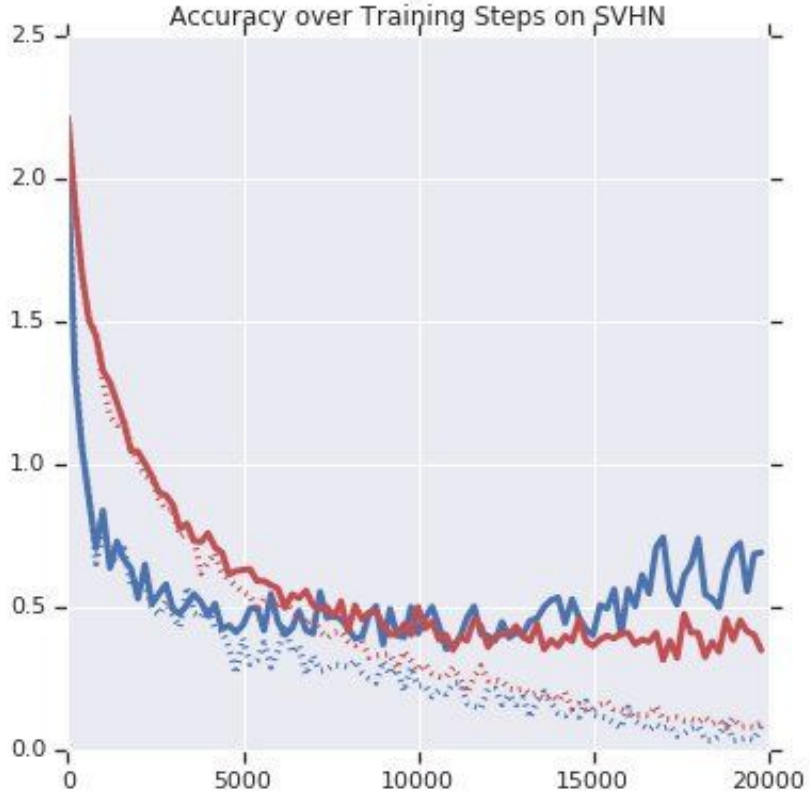


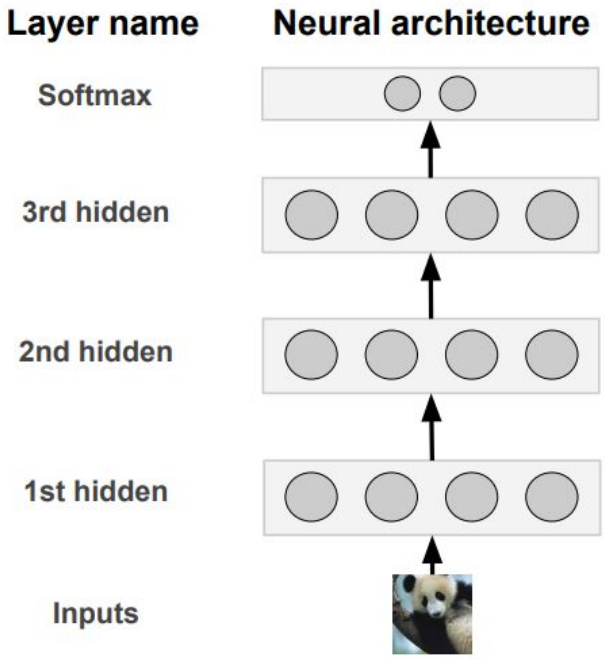


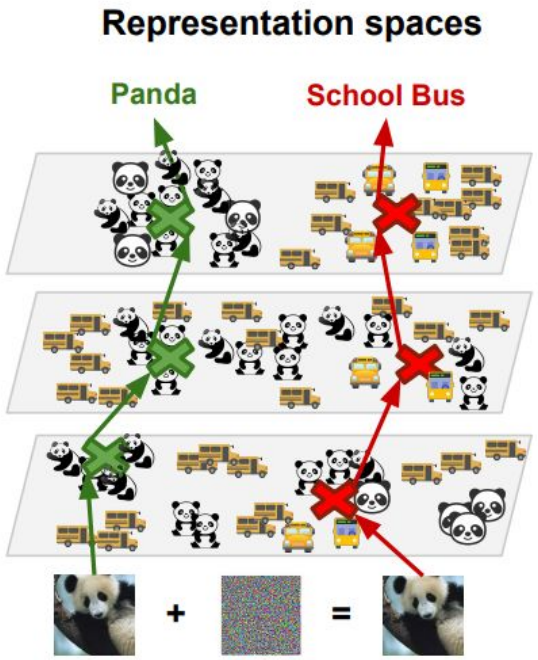


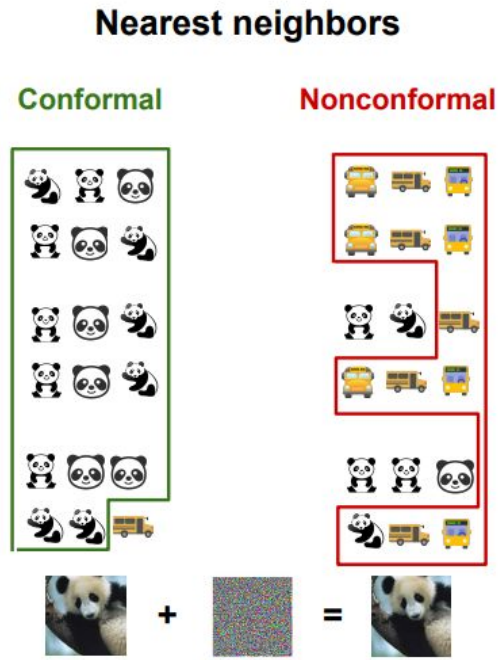
Training Step	0	400	800	2000
Soft Nearest Neighbor Loss	0.5617	0.6196	0.6208	0.6487

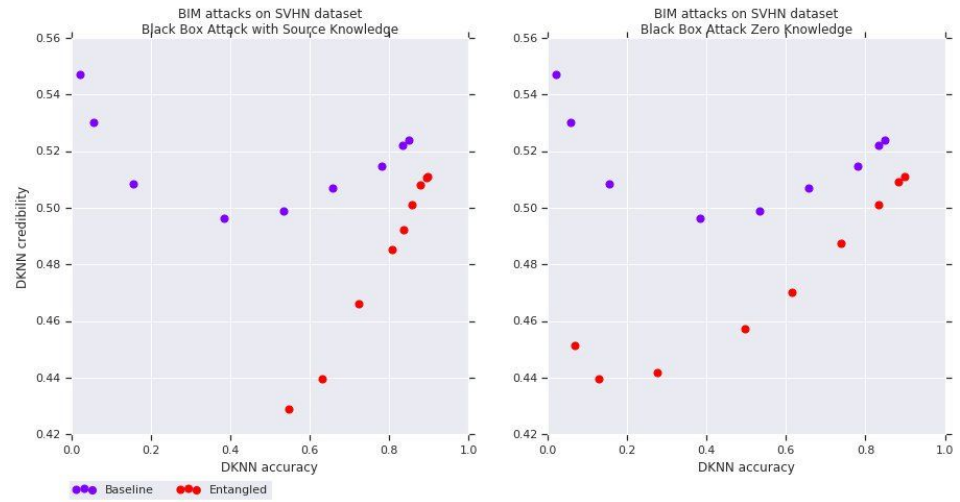


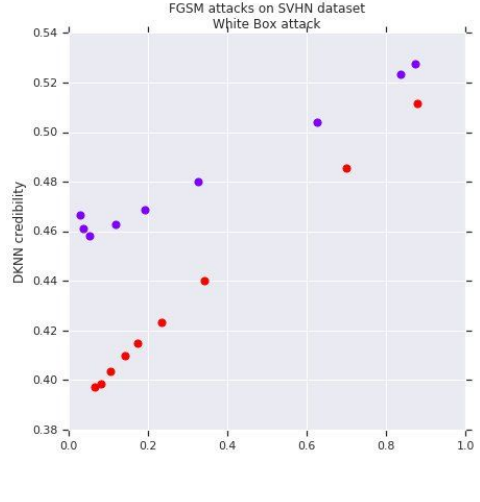


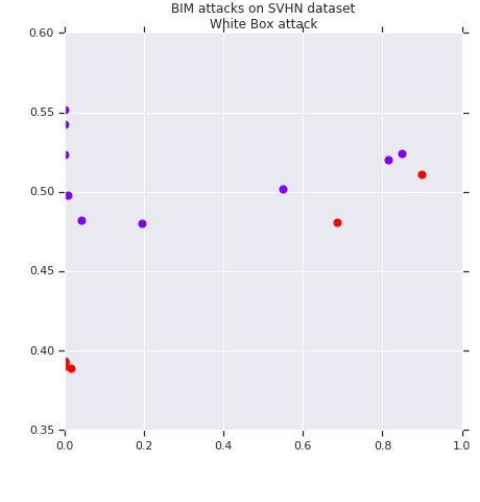












Thank you!

Come see the full poster Pacific Ballroom #18

Analyzing and Improving Representations with the Soft Nearest Neighbor Loss

Nicholas Frosst, Nicolas Papernot, Geoffrey Hinton
{frosst,papernot,geoffhinton}@google.com